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EDITOR RAY CARTER

ASSISTANT EDITOR MEL LAMBERT

EDITORIAL PRODUCTION DRUSILLA DALRYMPLE

> CONSULTANT HUGH FORD

SECRETARY WENDY SMEETH

EXECUTIVE ADVERTISEMENT MANAGER DOUGLAS G. SHUARD

ADVERTISEMENT MANAGER TONY NEWMAN

THE LINK HOUSE GROUP

Editorial and Advertising Offices:

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BINDERS

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AND BROADCAST ENGINEERING

Mobile Recording

Depending on your line of business in the widespread world of studios, an immediate thought of a mobile will no doubt be directly related. Further thought will then offer a confusing mass of variables. The idea of mobile recording is going to offer an even greater variety—from a live concert being taped on 24 tracks to an on-the-spot news report on cassette. But one thing seems common—it's not as easy as it might be. Bureaucracy and 'other' people in general do not seem to be very appreciative of recording problems, even though they're the consumer of the final product; and it appears that the primary qualification for working 'outside a studio' is a sense of humour, or at least the ability to laugh about it afterwards.

But 'other' people are an essential part of the live recording set-up; so should we communicate outside the industry more than we do? The fact is that the demand for live recording is expanding rapidly, so maybe the recording industry has reached a stage in its development where liaison is going to have to become pr ...

Business

Much of the interesting information which we, the 'editorial' team of STUDIO SOUND, glean from the recording industry will not really fit into the present structure of the magazine. It won't stand as news items and it won't go into Work. So we've started a new column entitled 'Business', collated and written by Adrian Hope, which can best be described as being halfway between News and Work; which really leaves you none the wiser until you've read it.

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SEPTEMBER 1977 VOLUME 19 NUMBER 9

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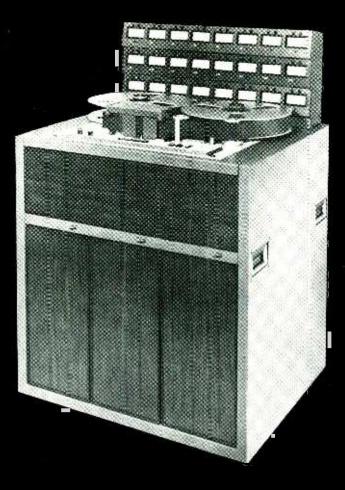
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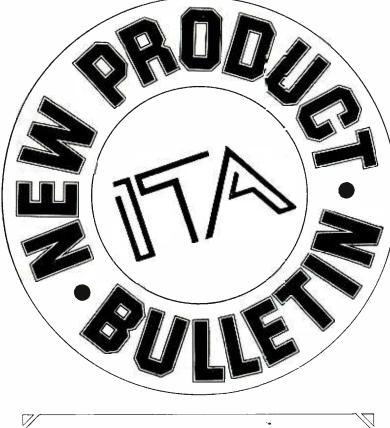
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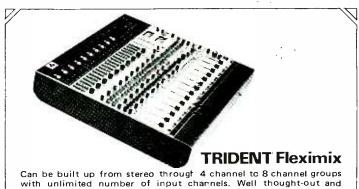


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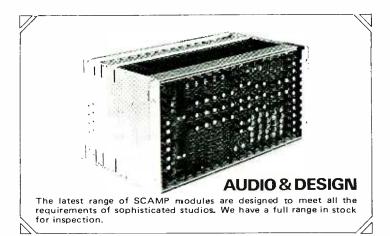


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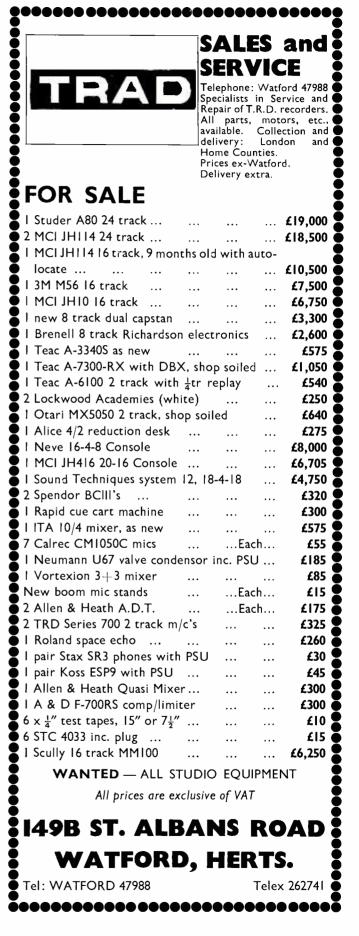


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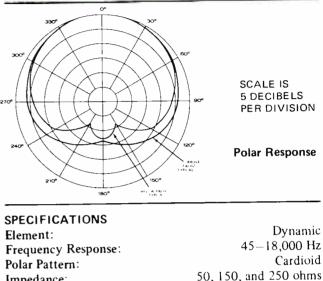
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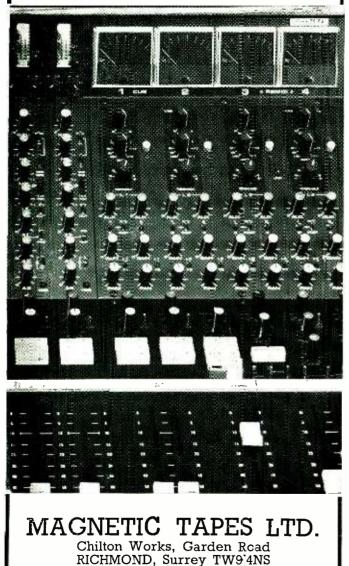
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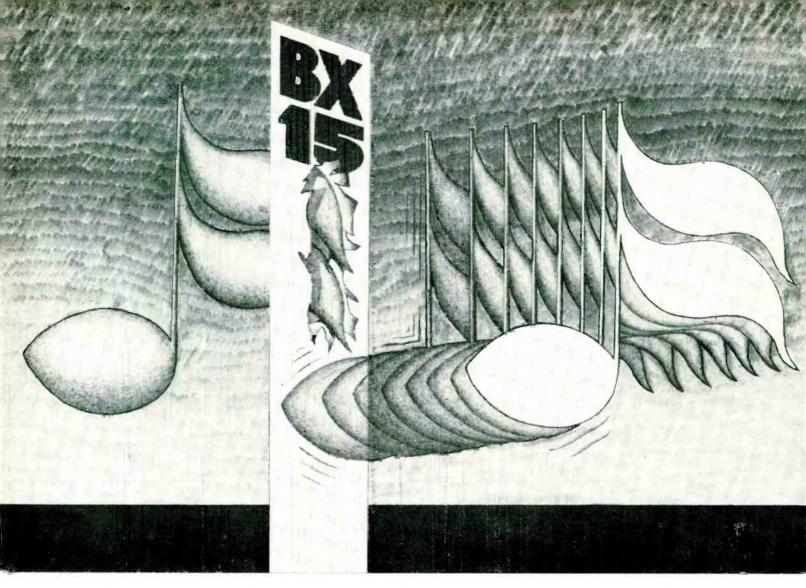


Wilmot Breeden Electronics Limited 442 Bath Road Slough SL1 6BB Telephone: Burnham (06286) 62511 Telex: 847297

Ferrograph will give you an unbiased opinion on any audio system.

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Ferrograph Test Equipment. For fast and accurate audio analysis.



Jump into genuine reverberation



New AKG reverberation unit BX 15 From the practical experience gained with the highly successful BX 20 a smaller unit has now

been evolved — the handy and robust BX 15. Designed to fill the gap between the less sophisticated and the more costly and some times elaborate studio products. The BX 15 is ideal for small studios, 0. B. work and professional musicians.



Brief specification: Two independent channels with variable high and low frequency equalization. Switchable input level with additional overdriving safety factor by means of a built-in limiter. Inputs and outputs are balanced and the decay time is switchable from 1.5 to 2.0, 2,5, 3.0 and 3.5 seconds. Continuous mixing of 'reverb' and 'dry' signals with separate potentiameters. Dimensions: 17 x 19 x 12 inches (43 x 48 x 30 cm). Weight: approx. 45 lbs (20 kg).

182/4 Campden Hill Road Kensington AKG Equipment Ltd. London W8 7AS Telephone 01-229-3695

www.americanradiohistorv.com

PROLINE 2000TC

with Twin Varispeed servo capstan



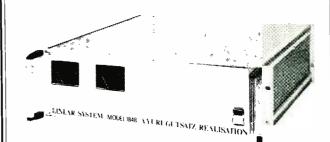
sophistication without complication

The Proline 2000 uses electronics in place of mechanics – on board solid state analogue switches – modular construction for easy maintenance, and a host of other high technology concepts adding up to the most sophisticated recorder in large scale production in Britain today.



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Johnny Fielder, Air-Time Productions Tbook The Creative Handbook first and it more than pays for itself.

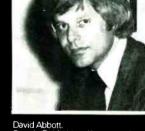


Maggie Douglas, Air-Edel It's really great—Hove it!"



Chris Ward, Progress Manager, McCann Erickson 'If Luse it once, Luse it ten times a day?

pres Ward



David Abbott. French-Gold Abbott Kenyon and Eckhardt Ltd.

For me it's a kind of yellow pages (though better art directed). My secretary would be lost without it?

DanielAbbott.

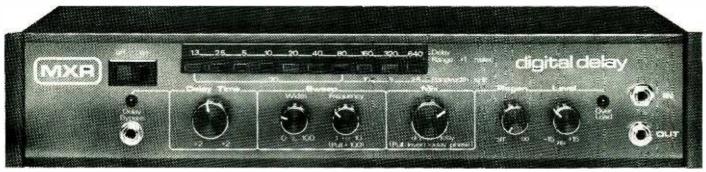
Maggie Douglas

The entire creative world is to be found between the covers of The Creative Handbook. 11,500 names and a circulation of 3,500 copies guarantees that your name will be in front of the people who count.

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For your copy and information about advertizing contact Stewart Swindell. The Creative Handbook, 3 Henrietta Street, London WC2E 8LU. 01-240 0856.

24 STUDIO SOUND, SEPTEMBER 1977



The musical computer.

MXR have been working on a new type of audio delay line. The result is the MXR Digital Delay.

It works on memory banks. Just like an analog computer. The system is called "Digital Random Access Memory". And it's a great improvement on the old type of 'shift register' delay.

It's small. Completely self contained and has ordinary jack plug sockets so it can be used on stage. Or rack mounted for the studio.

The basic unit delays a sound by between 0.08 m.sec and 3.20 m.secs. But you can add plug-in memory boards to increase this to 1.28 secs.

You have precise control over the volume mix between the original and delayed sound. And over the amount of delay.

So you can produce a large range of effects. From the slightest hint of echo to hard reverb and A.D.T.

There are special circuits built in to give you flanging, frequency modulation and true vibrato. Pitch alteration, non deteriorating repeat hold and overdubbing effects.

And there's nothing on the market that can produce anything like the same results. Unless you want to pay at least £1,000 on top of the price of the MXR.

The Digital Delay is just part of the MXR Innovations range. Which also includes the Auto Phaser, the Auto Flanger and the Mini Limiter. Everything MXR makes is designed to keep noise and distortion levels down to a minimum. And to sell at a very reasonable price. All the equipment is thoroughly tested before it leaves the workshop. And is backed up by the service professionals need.

MXR is distributed in the UK by Rose-Morris.

Find out more. Fill in the coupon.



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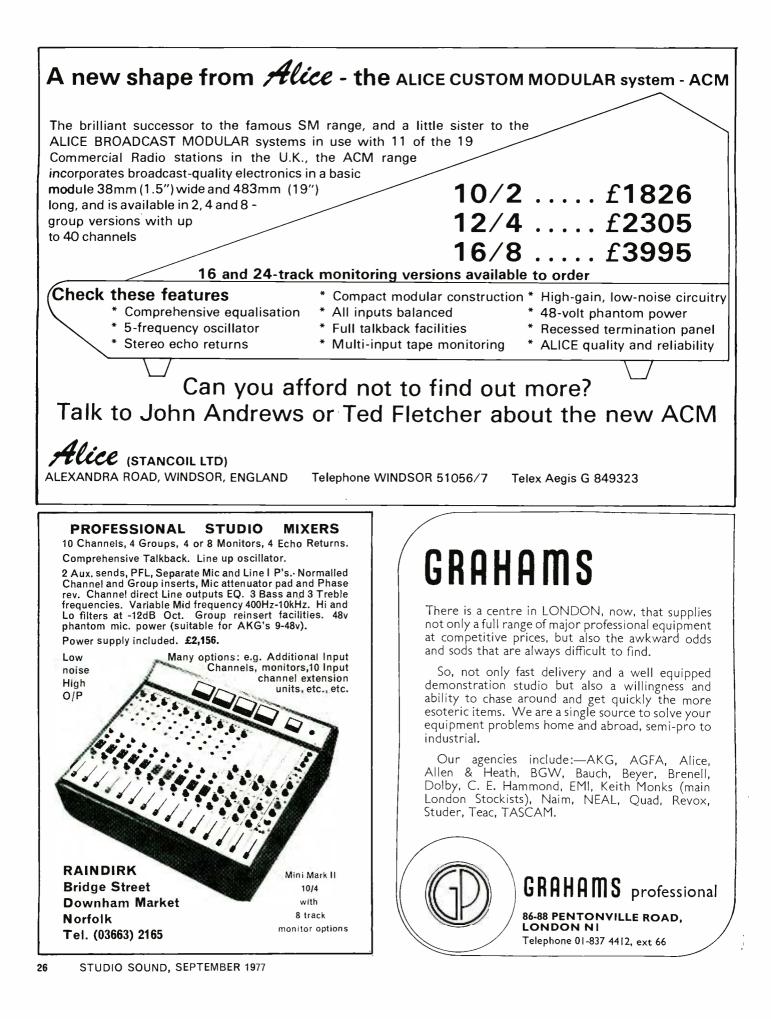
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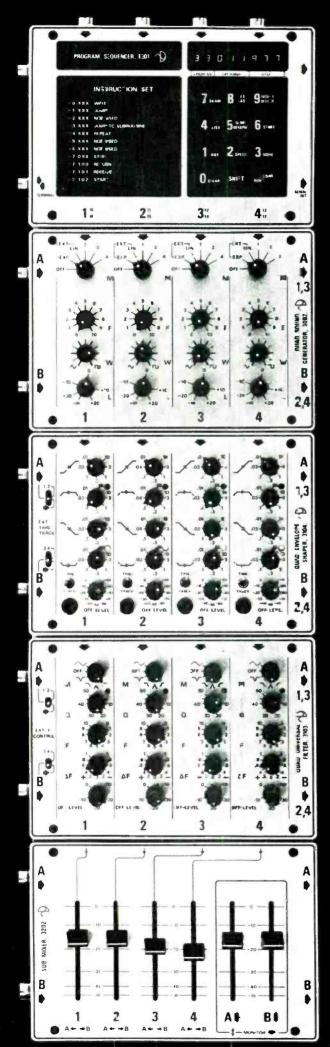
Address __

Rose-Morris & Coltd., 32 Gordon House Road, London NW5 1NE, 01-267 5151.

559 77







A NEW ERA IN AUDIO~PROCESSING

MICRO-PROCESSOR CONTROLLED MODULIZED SYSTEM FOR GENERATING, MANIPULATING AND EDITING OF SOUND WITH PROPERTIES YOU **COULD HARDLY IMAGINE**

THE ERA

The micro-processor revolution is going on. Now it has reached the domain of andio-processing. As the first company, Dataton can present a module-bazed audio-processing system controlled from a MPU-based intelligent sequencer — Dataton System 3000. A host of applications, not earlier available in this price-range, will be feasible.

The ve-tical integration process in sound- and music production will now take another step: You car. use Dataton System 3000 on stage as a musical instrument by using some of our tactil inputs. You can use it as an advanced (or simple) mixing console in a studio or you can build an electronic music studio aroand if. At any time you can upgrade or change your system with a minimum of financial effort.

THE SYSTEM

Using the most recent technology, Dataton System 3000 has adapted a unique system approach. The main components in the system 3000 has adapted a unique system approach. The main components in the system are equal-sized modules with different functions. To afford a large application range there are modules for sound generation, manipulating and editing. These functions may be manually or voltage controlled. The control voltage may be generated from external tactile controllers or from the MPU-based PROGRAM SEQUENCER 3301. Or you can use the audio signals themselves as control voltage signals

A flexible connecting system allows the modules to be hooked together in virtually infinite ways — in seconds, completely eliminating patch wires and back panels. However, if a distributed system configuration is preferred, cables may be used to make the interconnections.

Control programs may be entired through an internal keyboard on PROGRAM SEQUENCEE 3301. There are a lot of program editing functions making programming easy. You can also enter a program from an external terminal of dump it in real time from a musical keyboard.

The ploto shows one out of thousands of system configurations. At the top you have the MFU based PROGRAM SEQUENCER 3301 directly hooked to a guad sound generator bank with frequencies controlled by the sequencer. Below the sound generator bank there is an envelope-shaping module. An advance filter module follows, directly connected to a mixer

module. The signal routing paths are easy to learn — up-down, left-right. By using external digital-anabg modules, one program sequencer can control seven columns of modules like this, giving one of the largest and most advar.ced computer-controlled synthesizers, from the smalles modules available. The solid module house does not measure more than 3.5 by 135 by 19 cm...

THE MODULES

A broad range of mocules can now be offered helping you to make sound the creative way

QUAD'INPUT AMPLIFIER 3001

MASTER MIXER 3201 QUAD INPUT AMPLIFIER 3001MASTER MIXER 3201QUAD SOUND GENERATOR 3002SUB MIXER 3202NOISE GENERATOR 3004DUAL PANORAMA UNIT 3203STEREOOCTAVE FILTER 31C1PROGRAM SEQUENCER 3301STEREOFEVERB UNIT 3102D-A CONVERTER BANK 3302QUAD UNIVERSAL FILTER 3103MONOPHONIC CONTROLLER 3311QUAD ENVELOPE SHAPER 3104POWER SUPPLY 3320RING MODULATOR 3105POWER AMPLIFIER 3321

Later on this year we will introduce a musical keyboard and an audio cassette interface for loading control programs on audio cassette recorders. We will a so introduce a program printer for hard copy print-out of control program: and a versatile dissolver interface for slide-projectors and spot-lights. There will also be a bus transceiver module for remote controlled patching for stage use and a mixer module for multi-track recording with echo-sendoutputs.

Are you ready for the new era? Call for more information! Dataton AB, Box 257, S-581 02. Linköping, Sweden. Telephone: 013-10 07 11 Foreign distributors will still be adopted in some principal countries.

dataton



Brother of A77

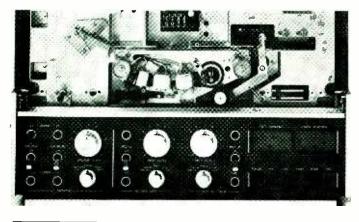
The new Revox *B*-series of what is essentially hi-fi gear contains a new tape machine that is almost certain to prove a worthy successor to that well-known, and often much abused old workhorse of many studios, the A77. Revox are quick to point out though, that the new $B\tilde{i}\tilde{i}$ is not a direct replacement, and that the trusty A77 will continue in production for a few years yet.

The new model is, however, light-years ahead of the A77 (which is not surprising when one considers that the latter's design is about ten years old). Full motionsensing control logic has now been incorporated, and editing facilities have been greatly improved by moving the heads back a shade to allow easier access for a wax pencil. A pause control is also provided.

Record on/off controls now take the form of toggle switches, rather than push buttons next to the vumeters as fitted to the A77. Other differences include an infra-red end of tape sensing system that reduces the chance of stray light affecting the trip mechanism; output controls that only reduce the level of the headphone sockets; and pushbutton speed change,

At present the B77 is only available with 9.5 and 19 cm/s tape

Front-panel controls of the new Revox B77



Automation made easy

For those of you who have toyed with the idea of automating your desks, or remote-controlling signal processing units, but have been put off by the high costs involved, the A505 compressor-limiter (see July

MC675 hybrid circuit now available from Cadac may be the answer. The module is the same as fitted to their automated consoles (see January issue, p 26) and

speeds; other high-speed and sel-

sync versions will follow early next

year. Price is around £550. There

are no plans to market a 'suitcase'

version with integral amplifiers and

the December issue of STUDIO

comprises the Bii, plus Bi60 fm

tuner (15 pushbuitons for station

selection and digital frequency

readout): B750 2 x 75W (DIN 45

500) power and preamp (electrically

separable by a switch to allow, for

example, an equaliser to be inserted

between the two stages); B790

direct-drive turntable with tangen-

tial tone-arm; BX 230, 350 and

1100 loudspeakers, B730 pre-

amplifier and B710 power amp

(virtually iden ical to the already

Willi Studer, CH-8105, Regensdorf,

Canada: Studer Revox Canada

Ltd, 14 Banigan Drive, Toronto

available A740).

Zurich, Switzerland.

M4M IE 9, Ontario.

4RZ.

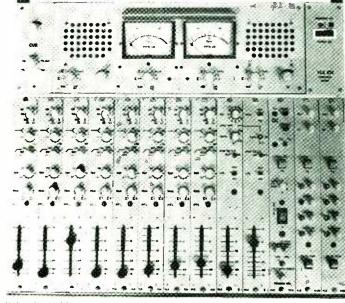
We hope to review the B77 in

For the record, the B-series

speakers.

SOUND

28 STUDIO SOUND, SEPTEMBER 1977



Kajaani portable ob mixer.

Outside-broadcast mixer

A new portable, modular unit from Kajaani features eight transformerbalanced inputs for mic, line or tape replay (plus phantom power for capacitor mics); 3-position bass cut; treble cut/boost at 10k Hz; pre-fade listen; stereo transformer balanced outputs with associated ppms; limiter and overload indicators; plus two internal loudspeakers for monitoring.

A separate add-on unit, which is connected to the mixer by a

multicore cable, provides talkback and intercom facilities from two commentators to the mixer, and subsequent connection to a production or switching centre via a telephone line. Individual or common talkback is available on two sets of commentators' headphones, and can be mixed with the pre or post-fade mixer output, telephone feed and two foldback lines. Kajaani Ov, Nuaskatu 11, SF-

87400 Kajaani 40, Finland. Phone: 986 37311. Telex: 45148.



Audio & Design E950 paragraphic equaliser.

issue, p38), and can be used to control gain by remote control; as a low-noise high-linearity analogue divider; or an amplitude modulator. There's versatility.

Depending on how many you intend to buy, a module will set you back between £13 and £40. For £48, Cadac will supply a module plus pcb evaluation kit. Comprehensive data sheets and suggested circuit details are also available.

Cadac (London) Limited, 141 Lower Luton Road, Harpenden, Herts AL5 5EL.

Phone: Harpenden (05827) 64351. Telex: 826323.

Paragraphic equaliser

The new model E950 from Audio and Design can be used as either a stereo 6-section or 12-section mono system. Each section has \pm 14 dB boost/cut, variable frequency over a 4-octave range, and variable bandwidth 'Q' from 0.6 to 8.

Balanced inputs and outputs on XLR connectors are featured. The unit is of standard rack-mount format, and measures 48.3 x 17.8 x 20.3 cm (w x h x d).

Audio and Design Recording, St Michael's, Shinfield Road, Reading RG2 9BE, Berkshire.

Phone: Reading (0734) 84487.

30

The Newest Master-Room

Super 'C' Series Dual Channel Variable Decay Time Reverberation Unit

• Two independent channels with variable

- decay time of 1-3 seconds or 2-4 seconds
- Comprehensive reverberation return equalisation
- Provision for internal mixing of direct and reverberant signals
- Remote control capability

Vi - and the second second second



Other MICMIX Products Include :-

Studio 'B' Series Reverberation Units Single channel units with variable decay plus equalisation. In 1-3 or 2-4 second models.

Master-Room Studio Series Reverberation Units

Fixed decay time single input stereophonic return. Available in 2, 5 and 7 second optimised fixed decay time models.

Master Audio Meter

Stereo L.E.D. bar panel mounting meter switchable between peak or V.U. indication.



Sole U.K. agents :

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France: 3M France SA Mincom Drv Blvd. do 1 Once, Cercy Paris 95000 Phone 031 64:00

Holland : Pieter Bollen Geluidstechniek Eindhoven Phone: 040 510777

Denmark : Lake Audio Artillenvej 40 DK 2300 Copenhageeti S. Phone: 01 570 600 Norway : SIV. INC. Benum Skovvn 22 Oslo 2 Phone 02 36 57 53

Sweden: Tal and Ton Musik and Electronic Kungsgatan 5 \$411-19 Gothenberg 031-13-02-16

MIC-MIX Audio Products Dallas Texas



0

NEWS

Unshockable microphone

Shure has introduced a new dynamic microphone, *SM59*, that features a 50-15k Hz frequency response and anti-feedback cardioid pattern. A patented mechanical/pneumatic shock mount is said to dramatically reduce mechanical noise and pickup of floor vibrations. A 'pop' filter is also included. The mic measures 19.7 cm in length, weighs 215g and costs £86. Shure Electronics Ltd, Maidstone, Kent ME15 6AW. Phone: Maidstone (0622) 59881.

Impulse noise reduction system

Though aimed primarily at the domestic market, as Gordon Skene pointed out in the LA AES report (STUDIO SOUND July '77, p62) the SAE 5000 impulse noise reduction system may prove useful for cleaning up discs for re-issue where no master tape exists.

The unit works by detecting the presence and duration of the offending impulse, which usually lasts for less than 0.001s, and replacing the gap with a small segment from the music information immediately preceding the impulse noise. The makers claim that this allows total continuity and integrity of the material to be maintained simultaneously. Price in the UK is about £176.

Extract from manufacturer's specification:

Frequency response: 20-20k Hz ±1 dB.

Distortion: <0.1% thd at any level to rated output 20-20k Hz; <0.1% im at any level of rated output with any two mixed frequencies between 20-20k Hz at 4/1 voltage ratio.

Signal-to-noise: >90 dB below rated output.

Dimensions (w x h x d): 27.3 x 7.6 x 23.5 cm.

Scientific Audio Electronics Inc, 1721 Newport Circle, Santa Ana, Ca 92705, USA.

Phone: (714) 556 0371.

Telex: 678462

UK: REW Professional Audio, Charing Cross Road, London

WC2. Phone: (01) 836 2372.

SAE 5000 impulse noise reduction system.



SM59 dynamic mic from Shure.

The industry expands Audio & Design in USA

The company has recently set up a new subsidiary to handle importation and distribution of their products in America. Dealers have been established throughout the country, and an initial stock valued at \$150k is being set up. Further details from:

Audio & Design Recording Inc, 1019 N Winchester, Chicago, III 60622. Phone: (312) 252 8144.

Audio Pulse in UK

Pyser has been appointed sole UK distributor for the Audio Pulse *Model One* digital reverb unit. More information from:

Broadcast compressor-limiter By changing only one module the Harris MSP-100 stereo processor can be converted from fm to am operation. The unit features a 3-band agc with adjustable frequency bandwidths, thresholds and shapes, and attack/recovery times on each band. A limiter section can be set to an automatic mode that selects the optimum attack/ recovery constants, and is followed by a protection module that splits the audio into two frequency bands to optimise high-frequency limiting. The change from fm to am operation is effected by simply



30 STUDIO SOUND, SEPTEMBER 1977

Pyser Limited, Fircroft Way, Edenbridge, Kent.

Phone: Edenbridge (073 271) 4111.

EMI in Canada

EMI has established a new Canadian subsidiary to market and service its products, including broadcasting antennas, studio equipment and cable tv systems, throughout that country. The new company has already received orders worth about £300k for antennas.

EMI Technology Limited, Suite 503, 240 Duncan Mill Road, Don Mills, Toronto, Ontario, Canada. Phone: (416) 447 5538.

swapping the relevant protection modules. The am module contains a fast broadband peak limiter featuring low noise and distortion. Pre-emphasis of the fm module is selectable at 25 μ s intervals from 0-75 μ s.

Extract from manufacturer's specification:

Frequency response : 30-15k Hz ± 1 dB of 1 kHz-value at ± 10 dBm output.

Distortion: $\leq 0.25\%$ total harmonic distortion, 30-15k Hz at +10 dBm output: $\leq 0.25\%$ intermodulation distortion. same conditions. Noise: 70 dB below +10 dBm output over 30-15k Hz and 0 dBm input.

Gain: 23 or 43 dB (\pm 2 dB), switch selected.

Further details will appear in our survey of compressor-limiters to be published in next month's issue. Harris Corporation, Broadcast Products Division. PO Box 290, Quincy, III 62301, USA. Phone: (217) 222 8200.

Such genderosity

Wow, the Radio Industries is to admit the likes of me, even: a menial person of the weaker sex gosh dare I say it — a female into their club. And after 40 years! I really am moved — and it would appear that we have 'Newscaster of the Year' Angela Rippon to thank. Oh. and Douglas Muggeridge, BBC Director of Programmes for radio, the club's recently appointed president.

We've never actually been banned from the club, having been given the golden opportunity of joining the men in their annual functions: viz the Annual Awards Lunch and the Summer Ball. But as from June 28 we are one of 'the boys'—well guests—and we're on trial for six months. But if we're awfully good they may like us, and keep us on.

Incidentally, the club has another idea for the future. At present, speakers at monthly lunches are voluntary, but if manufacturers so wish they will be able to sponsor a speaker or entertainer at one of these affairs. A list of the (BBC, Thorn Industries oriented?) members is available from Barrie Hall, Publicity Officer, Radio 3. (Phone: (01) 580 4468 extension 2722). Well did you ever . . .

B. Righton

FBTRC award

David Smith. a 32-year-old electrician from Cambridge, has been awarded the annual tape competition organised by the Federation of British Tape Recordists and Clubs. It is entry entitled 'Cambridge steam weekend', which consisted of actuality recordings made over several weekends and edited together with a commentary, won him the first prize of the Vickers Trophy and tapes and accessories.

Alice modular mixer

Described as the 'eagerly-awaited replacement, for the 'much-loved' *SM* series, the new *ACM* (Alice compact modular) system is based on a 38-mm wide modular design and is available in stereo and 4 and 8-group formats. Electronic specification meets the latest IBA Code of Practice.

The system accommodates up to 40 channels, and frames can be supplied with blanking panels to allow for later expansion. Alice (Stancoil) Ltd, 38 Alexandra Road, Windsor, Berks. Phone: Windsor 51056/7. Telex: 849323. 32

the most important news in reel-to-reel tape recorders for a decade



the Revox B77





Available from selected dealers only For further information on the Revox A77.A700 and B ranges.contact sole U K.distributors F.W.O.Bauch Limited, 49 Theobald Street, Boreham Wood, Hertfordshire WD64RZ

NEWS

A rose by any other name

Couldn't help noticing that the Vitavox T-shirts with the text 'Vitavox live sound engineer' modestly printed on the back are available in 'small, medium and executive'. (Our italics.) Nobody wants to admit to having a beergut?

The shirts cost a 'nominal' £1.50 from: Vitavox Limited, Westmoreland Road, London. NW9 9RJ. Phone: (01) 204 4234.

Function generator

The new Farnell FG3 has a frequency range of 0.02-100k Hz (extendible down to 0.002 Hz) with sine, square and triangle waveforms, and on internal log/lin sweep facility of 1000:1.

Output amplitude is variable up to 12V peak-to-peak into 600 ohm. and low-level outputs of ttl, linear sweep ramp and triangle are available.

Farnell Instruments Ltd, Sandbeck Way, Wetherby, Yorkshire LS22 4DH.

Phone: Wetherby (0937) 3541.

Aperiodic loudspeaker

Said to be ideal for studio monitoring, the new Griffin Type 27 'aperiodic' loudspeaker incorporates 'a revolutionary crossover design featuring degrees of inherent mid-range and treble damping and coil control previously obtainable only by using tri-amplification'. Also contained within a special reflex system are twin-angled damped pipes that enable the bass unit to radiate very-low frequencies (below 30 Hz).

The units are supplied in matched, mirror-image pairs, each capable of handling up to 100W rms. They cost £198 per pair. H K Griffin and Co, Siddons Factory Estate, Howard Street,

West Bromwich B70 0SU. Phone: (021) 556 0559.

Capitol NECAM

Neve are to supply Capitol Records, Hollywood, with what is claimed to be the first NECAM console to be installed in North America. At a recent official signing ceremony, John Krans, Capitol recording manager, seemed pretty happy with the deal: 'Neve's NECAM computer consoles are certain to become the world's favourite for music recording, as their manual console have been for years'. The order is worth \$160 000.

Blumlein-the unsung stereo pioneer

On a sunny day in June a flotilla of press, audio engineers and EMI people descended on a normally quiet little backwater called The Ridings in Ealing, West London, to see a GLC blue plaque unveiled. For it was at No 37, The Ridings, that Alan Dower Blumlein lived until his untimely death in a Halifax bomber that crashed killing all on board while testing Blumlein's highly secret H2S radar system. That was in 1942; and it had taken until 1977 for anyone to commemorate the man whose genius spawned 128 patents for inventions that broke new ground in telephone engineering, radar, television and sound recording.

Without doubt the prime mover behind the plan to commemorate Blumlein was his biographer. F P Thomson, OBE. Thomson was also responsible for having the Press Council rap the Daily Telegraph firmly and justifiably over the knuckles for mocking Blumlein earlier this year. The paper had cited him as an engineer whose work was so secret that no one had ever heard of it, and which was in some obscure way humorously equatable with sewage hand-In this context it was ling. endearing to see the unveiling event covered for the Telegraph by a reporter blissfully unaware of his paper's recent gaffe.

But, sadly, all this conforms with the general state of ignorance over Blumlein's achievements that persists even today. It is by now fairly well known that it was Blumlein who in 1931 first taught how to record stereo using the then-novel crossed-pair microphone techniques, a double-modulated record groove, and a carefully angled pair of reproduction loudspeakers. (In a recent issue of STUDIO SOUND, Pete Townshend advocated that pop and rock engineers should 'have a go' with modern versions of the crossed-pair technique still used by purists for classical recording work.)

It is less well known, however, that Blumlein did pioneering work on centimetric radar, high-quality music land lines, and the Marconi-EMI 405-line tv system, which was adopted by the BBC in 1936 and used in 1937 to transmit coverage of George VI's Coronation Procession, despite the very poor light conditions.

In some areas there is inexcusably total ignorance of his work. When asked why the British Genius Exhibition in London's Battersea Gardens (which salutes 100 years of British achievements) made no mention of Blumlein, an organising



spokesman replied: 'Who's Blumlein?' In other areas there is gross misunderstanding: Sir Alan Hodgkin, in his official speech at the unveiling, referred to the recent inauguration by the BBC of quadraphonic Matrix H broadcasts, and told the assembled press that Blumlein's famous stereo patent (BP 394325) referred not only to the invention of stereo but 'also included an outline of quadraphonic and ambisonic techniques'.

To set the record straight for Sir Alan's benefit, although BP 394325 laid the foundation for matrix quadraphony by spelling out the principles of sum and difference signal handling, it nowhere mentions surround-sound or quadraphony. Furthermore, the Ambisonic surround-sound system is that developed by Messrs. Fellgett, Gerzon and Wright, with NRDC backing. Although a logical, modern extension of Blumlein's pioneering work, it is by no stretch of the imagination 'outlined' in his 1931 patent.

To continue setting the record straight, it is important not to overlook the prime source of modern interest in Blumlein. In the mid-Sixties, engineer B J Benzimra wrote a lengthy article entitled 'A D Blumlein — An Electronics Genius', in the trade iournal 'Electronics And Power' (June, 1967). This he regarded as a 'delayed obituary', 25 years after his death. Along with useful references to contemporary publications by, and concerning, Blumlein (including a series of articles published in 'Wireless World' by Blumlein in 1925), the Benzimra document lists and offers a synopsis of every single patent applied for by Blumlein during his work with EMI.

Although it will clearly be many years yet before Blumlein's total contribution to modern electronics and sound technology is fully recognised—his original H2S radar is still in use today-the interest created by the new plaque should provide at least some added impetus

Loudspeaker survey omission It appears that a bad case of the untidy desks has resulted in our leaving out the Rogers LS3/5A and Export Monitor loudspeakers from our recent survey (STUDIO SOUND May '77, p48). Their entry would have read as follows:

ROGERS

Swisstone Electronics Ltd. 4/14 Barmeston Road, London SE6 3BN. Phone: (01) 697 8511.

LS3/5A

Impedance: 15 ohm nominal. Frequency response: 70-20k Hz +3 dB.

Spl: 95 dB max, wrt 2 x 10-5 N/m2 at 1.5m in 'average listening room'. Max power input: 25W speech and

music. Drive units: two; 10 cm bass driver and 1.9 cm dome tweeter. (3 kHz cross-

over.) Dimensions: 18.5 x 30 x 16 cm. Weight: 5.5 kg.

EXPORT MONITOR

Higher-power handling version of well-known LS3/6. Impedance: 8 ohm nominal.

Frequency response: typically 40-20k Hz ±3 dB.

Max power handling: 50W rms at 400 Hz; 100W speech and music. Drive units : three: 20.5 cm bass driver. Celestion HF 1300 derivative tweeter and HF 2000 super tweeter.

Dimensions: 30.5 x 30.5 x 63.5 cm. Weight: 14 kg.

Nagra mini-mixer

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CISCO 1977

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Multitrack on the road

Peter Smith

*Maison Rouge

Live gigs and farmhouse recordings are definitely on the increase—but the problems and techniques associated with this type of multitrack recording can be a little different, to say the least. 'You want to record—where?'

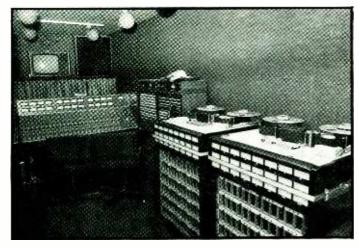
THE OVERALL CONCEPT of the 'multitrack' mobile is just an extension of the original BBC idea of doing live recordings, but being able to do them in the way that a modern band likes to work—with all the facilities of multitrack working. It also offers a way of bringing a controlled environment to a place where such an environment would cost a fortune to build. Thus, an album can be recorded in a farmhouse, or whatever the band's idea is of 'congenial' surroundings. Furthermore, a mobile is a relatively cheap method of recording multitrack because there aren't the overheads, the large numbers of staff or the ground rent you face when running a 'static' studio.

Besides the 'convenience' of a mobile there's no clock-watching involved; only calendar watching. If a band has booked a mobile for five days, they know they've got five days to do whatever they want to do. They know exactly what it is going to cost them—less of course the tape they use—and that's it; there's no other consideration to take into account other than possible hotel bills.

If they're not used for an actual live album, mobiles can provide a very useful tool to enable the band to improve on its own stage show. They may hate every minute of what they hear on playback, but such introspection should give rise to an improvement in creativity.

The atmosphere of a live recording is obviously different and worth recording, but the quality does tend to suffer due to problems like separation—sticking isolation screens up on the stage is just not on because the band is there to do a show, not a mobile recording. In normal circumstances the promoters only agree to a live recording to help the band. Unless, of course, the record company has stated that the show is going to be a live album, in which case far more consideration is pointed at the mobile, than the audience.

Manor (24-track, UK)



Building a mobile, however, is not as simple as it may appear, even though there has to be an uncomplicated approach to everything that's inside. You can't build along the lines of a static studio, where an engineer usually has at least a few days to get used to the desk. In the mobile he's got possibly three or four hours in which to learn the desk, use it and do a full recording, and at the end of it all walk off with a set of tapes that he hopes will be of the very best quality. The basic design has got to be as good as a conventional studio control room because with live gigs you are also faced with the external problems of the environment in which the session is actually being recorded; it can never be as manageable as a studio and unfortunately this environment is going to show up on the record. The mobile can therefore help alleviate the recording problem by being designed in the right way to help the engineer discover the parameters of this environment, and thus help him compensate for them.

Design

In the actual design of the mobile the first pertinent problem is that the vehicle in question is going to take a lot of punishment on the road. Most roads are unpredictable, no matter where you are, not to mention the problems of cornering and emergency stops. The external body of the mobile must therefore be allowed to twist, but the control room itself must be as rigid as possible to prevent the twisting, etc upsetting the equipment. As a result the control room must be 'floated' inside the truck; but even so the equipment to be carried in the mobile, especially the desk, must be built a lot stronger internally than that destined for static studios. The one main specification for the truck itself is that any gear put in it (or likely to be put in it) has got to keep within the axle weights. This can cause problems, but is best overcome by allowing a reasonably healthy load margin. Also the chassis bearers have to be slightly stronger; there will be a fair amount of unequally distributed weight. It's not as if the vehicle will be loaded with packing cases -there will be a desk halfway down the vehicle with all its weight active on that point.

It must also be remembered that you will have to take everything with you. For spares, it is virtually necessary to take a third of the desk, a third of the tape machine—in fact, a third of the recording studio as a back-up system. You can't afford to simply take along another power amp in case one blows; you have to have spares of virtually everything. If not the full card, at least the transistors —and plenty of solder. Oh yes, definitely plenty of solder.

For a large multitrack mobile it is therefore essential to have a back-up vehicle that carries all the microphones, stands, spares, coffee machine, accessories, etc. The mobile itself should just carry the main recording gear: the desk, the tape machines, and the necessary signal processing equipment. This is more for the comfort of the customer than necessity; it's possible to divide the mobile off at one end and store the gear in there, but it's the wrong environment. The engineer or producer likes to be able to sit in relative comfort, and have somewhere to drink a cup of coffee during the recording session (it's nerve-racking for anybody). If everything is tightly packed into one spot—for instance, like the BBC outside broadcast trucks—where they don't have a client to please, just a job to do—it's not really a comfortable environment at all.

The next aspect that needs to be considered is acoustic design. Firstly, there's the extraneous noise to be minimised. This noise is unfortunately inevitable to some degree, unless you've got a 40-tonne truck, the walls of which you can fill with concrete. If the mobile is parked on a street where trucks are liable to be pounding past, they're always going to be there and you're going to be hearing them. It's not as distracting as it sounds, however, especially when monitoring, because you can often 'ignore' the sounds while concentrating on the speakers. Even when you're not monitoring and a lorry goes past every 25s, it doesn't affect your thinking because you know what it is and can subconsciously ignore it.

An engineer who's never previously recorded in a mobile often takes a little time to adjust, but as long as the environment is as near as possible to that of a studio control room, and as long as it is designed to look wide, spacious and comfortable, when the doors are shut the chances of his ever even remembering that there is anything different out there are quite minimal. As far as his eyes (and ears) are concerned, there are two monitors, a tape machine and a desk in front of him. It's a world on its own, and everything outside can be completely ignored.

Internally, a mobile needs to be 'dead' and this is helped by the very 'soft' walls, ie there aren't several centimetres of concrete to contend with. The walls are usually made of aluminium, and if extraneous noise can get in, the internal sound is bound to go floating out. I consider it important that a mobile be dead, for the simple reason that auditoria, no matter where they are, tend to be very live, especially when there isn't an audience. With no audience they tend to sound more like echo chambers than concert halls. If the mobile is dead you have the advantage of being able to detect how much reverberation exists within that hall. Once the audience is seated (or standing) and the recording's about to start, there is still a good indication of how live the hall is, and whether or not, at a later stage, handfuls of echo are going to be needed. Normally absolutely none at all is required because it's all been done by the environment. A 'dead' mobile also gives a good indication of the separation between particular instruments: there may be a horn on the other side of the stage, but one microphone over the violins, for example, will be picking it up very clearly. Because there is no reverberation within the truck-or at least very little-everything you hear is going to be exactly live; if the truck's live you won't hear it because the sound will be muffled by the mixture.

Monitoring has to be reasonably accurate—it's no good having a mobile that's bass or top heavy. Every time the engineer walks in you need to say: 'Look, I'm terribly sorry, but just remember when you do the balance to keep some of the top off or the bass off' —the engineer will have absolutely no idea at all. As long as the environment of the mobile is good and flat, you don't have to tell him anything; he can walk in, listen to the monitors, do what he wants to do, and take the tapes away. And when he takes them into another studio they're not going to sound really dire in any way.

On the road

Operationally, there are many unexpected 'hazards' that you learn to deal with, purely from experience. And not least of these is just getting the mobile to the recording site. In the UK, a mobile is a very different vehicle from most seen on the roads, and it tends to be hounded by police cars that hover behind for 20 or 30 minutes trying to work out exactly what the vehicle contains. If they aren't satisfied, the chances are that they'll stop you anyway; not so much to check your papers or anything, but just to be inquisitive about what is hidden in such a strange vehicle. All the same, you've got to keep all your papers up to scratch; you can't afford to risk anything.

As far as driving on English roads is concerned, travelling is fairly reasonable apart from some of the places like Devon where we have our quaint 'Devonshire country roads'. These are normally 2m wide, and if you've got to try and get a 2.5m truck down them, it can present a lot of problems. Like spending three or four hours to travel a couple of miles, with some poor blighter lying underneath the back axle guiding you along to keep the boulders out of the way of the body. Obviously a lot of damage occurs to the truck when you do these sort of things, but it's only body damage and it's not



Multitrack on the road—just about!

that hard to replace the aluminium plates.

Travelling in Europe creates a different problem: customs. To satisfy the regulations, it is necessary to enter any truck that's going out of the country and coming back in again on a form called an ATA Carnet. This lists absolutely everything, including the last nut and bolt that might exist, and customs officers take great delight in going through this long document so that you miss the boat and get annoyed with them.

Also with a mobile you have a large amount of empty space behind wooden panels, under seats, etc, and these are very interesting areas as far as customs officers are concerned. For example, it would be very easy to take a speaker out of its cabinet and put something behind it. One customs officer stuck his finger through one of our cones to see if there was anything there. They also like to poke the ceiling and ask silly questions like: 'Does the roof come down?' or 'Can you lift the floor up quite easily?'. You have to stand there and say quite honestly, 'No you can't', and hope to God they don't try, because otherwise you're going to be there for a long, long time. There are a lot of hiding places in a mobile, and I don't think I'd ever like to do a gig in any country where it is possible for kind souls to stow plenty of dope or the like away while you're not around. Besides being exceptionally embarrassing, it could be rather dangerous to the extend of landing yourself in jail for five yearsjust for doing one gig.

Obviously you don't want to spend too much time on the road but, unfortunately, you've got to allow quite a bit of time to get through certain 'things', and gauging this only comes with experience.

36 🕨

Maison Rouge (24-track, UK)



MULTITRACK ON THE ROAD

With a car you can arrive at Dover 20 minutes before the boat is due to leave; with a mobile it's often necessary to get there at least $1\frac{1}{2}$ hours before the boat sails. You may well end up sitting around for an hour, but at the other extreme you may have a 5-minute dash to the boat while the customs officer is going through all the bits and pieces he wants to. There are two methods of entry at a harbour: the freight section, and the car section. With a car it's easy-you just drive through two barriers, the officer smiles at you and says: 'Have you got more than £25 on you?', you say; 'No', and on you go. With a mobile going through the car section it's slightly more complicated but nearly as quick, taking about an hour at the most to get through and on to the boat. If you go through the freight section, or you are hoodwinked into it by one of the officials who refuses to let you go through the car section, there are all sorts of nasty problems in store: like having to drive half-way round Dover harbour getting little rubber stamps on a piece of paper (and the reverse applies coming back from France.)

Setting up

On arrival at the gig you've got a different set of problems: the management, promoters, road crew, fire officer and electrician all have to be contended with; and all their little whims of fancy they decide to throw in your path. The manager, for instance, may refuse to allow you to park on a particular bit of his forecourt, because he likes to park his car there. Or he won't allow you to run the cables in until after six o'clock, because *he* feels that this allows enough time for you to get in your gear; this is about as good as useless if the concert is at 7.30.

Next there's the electrician. If he's French you've got the communications barrier to start with; if he's English he's probably stubborn—you hand him a piece of cable with three bare ends on it and ask him to shove it in something: to which he says, yes, and it won't be the power socket. You've then got to keep following him to make sure he has put it in something suitable to your needs.

It is, of course, possible to use a portable generator but they're expensive, and it also means that you've got to have somebody with a big can to go and get diesel every so often to top it up. More often than not it's best to find places that have got their own supply systems, and also find out beforehand whether or not they're suitable to your needs.

Now we come to the band, road crew and the promoters. They don't know much about mobiles. Although they want a live album, the mobile adds aggravation to the insurmountable problems that they've already got in setting the gig up. It's just another big hassle that's arrived on four wheels.

It causes chaos because the entourage overall have got into a cycle of working; they know exactly what they want to do... where they wish to plug their mics in, etc. You then come up to them and say 'here's the boxes that I want to patch across from the pa split feed'. You've suddenly broken their routine. It's understandable

Rak (16-track, UK)

that people get annoyed when you break their routine, because they're quite happy with it—it works every day. However, when you've been paid to do a gig, you've got to do it . . . If you don't, you must have a very good reason.

The bigger professional groups tend to be much more helpful than the younger bands in this respect—but at the same time it doesn't always work out that way. Occasionally big names feel that they do your job better—because they have broad experience in such matters—whereas the younger band doesn't really know what's going on: there are a lot more microphones on the stage and they're quite happy to accept anything they're asked or told.

Co-operation can go either way.

A mobile team tends to stay in the same hotel that the band are in, which will normally be booked by them; if not you book all the necessary hotels in advance. You grab meals when possible; if there are problems, at best it is a mad dash for the nearest hamburger stand or else: go without. As for sleep, etc it depends entirely on the gig. Some are an absolute cinch—you don't know it has happened. Others turn you insomniac.

Hopefully the band will have arrived and have started setting up their gear. If they're nice, straightforward people they'll set up their own gear first before concentrating on the pa. If it's the other way around, it creates a few more problems.

With the back-up truck opened, out come the cables. They're run down to their appropriate positions at the stage boxes on stage the excess is thrown up on the top of the lorry to get it out of the way. The microphone flight cases are unloaded and are taken down to the stage, awaiting the assistant engineer to start the miking.

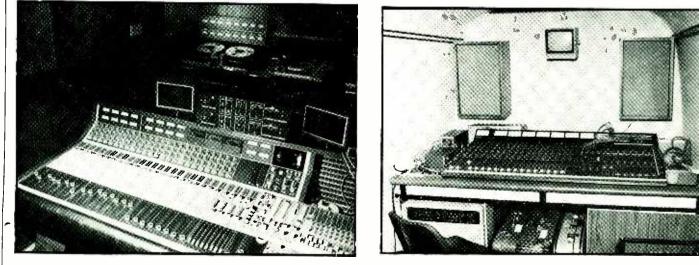
Dive into the mobile and start lining up machines and untying everything making sure all is ready for action once the mics have been set. The miking takes quite a bit of time—much of this is taken up keeping the cables out of people's way.

At this point, the engineer usually arrives and starts nosing around while asking pertinent questions about the truck. He sits himself down in front of the desk and muses over it for an hour leaving the regular crew to finish the miking. You test out the mics and leave the engineers to take a back seat until that's been done, just to make sure that they are all working.

Laying cable is an art in itself, the skill of which varies depending on the situation.

For instance, with somewhere like the Albert Hall there are tremendous problems akin to disappearance down into the bowels of the earth. Cables can't just be run through two sets of doors and down the stairs... you have to take it down three flights of stairs, through the old air-conditioning system full of dust and concrete, along hot water pipes in a confined duct, through the entrance to the gents and up underneath the stage. This isn't the easiest route but it has to be; the GLC have elected it to be that way—it's a two or three hour job. In contrast, at somewhere like the Palladium, it's through a window, across a few hooks, and you're on the stage. They've got everything you could want to use, and a cable run like that might take three-quarters of an hour at the most. 38

Microsound (16-track, Holland)

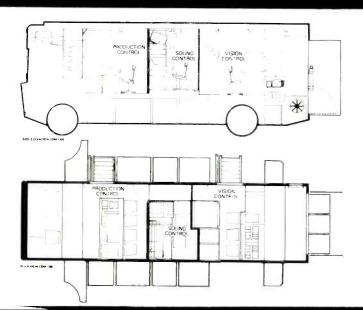








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MULTITRACK ON THE ROAD

For others, the truck night be parked right outside the back door, the cables run through another and on to the stage and you're there—it takes 15 minutes, if that. Unfortunately there aren't many gigs like that.

Regarding the exact placement of the mics, it's best to ask the head roadie about stage layout. He will tell you about the band equipment; you might discover that each guitar uses four or five different amplifiers to get the different sound effects. This isolates the first problem—it's not just a case of sticking one mic in front of one guitar amplifier since he's using all five at different times. This normally means five separate microphones and the problem is at least as great with the drum kit. This situation means that the mobile crew must hold back until literally 90% of the stage has been set up and if they're initially concentrating on the pa, you've just got to hope they're going to get round to the stage gear as soon as possible. It boils down to the particular routine of the road crew.

Microphones

The environment of the stage largely governs the choice of microphone for a particular job. For instance, a Shure moving-coil sounds a lot better on guitars than a Neumann 87. Not because the 87 is any worse; in a fixed studio a capacitor mic tends to be a natural choice. However, on stage, it picks up bass from the other side of the stage because its area of pickup is far more. You can stick a Shure virtually in the centre of the speaker and the only thing it picks up is the guitar, killing any external ambience. Highly directional microphones are essential.

The choice is not always totally straightforward. The band format suggests what will be needed and 90% of the mics you'll put up will be right. There's always the 10%, however, that need to be changed because they're just not suitable for the environment.

Whatever the final line up, it all has to go down on tape. You can't say to the guy that you're terribly sorry but eight tracks aren't working so you're going to have to run 16 tracks only. He's booked 24 tracks and he's going to expect 24 tracks to work. Everything has to be 100% or at least 99%—invariably there will only be one take.

Specifically, Shures and some AKGs are exceptionally good for vocals; although they're used for pa's and they sound fairly good in a mobile as well. They're essential for live performance because, when a guy is singing, he's usually chewing the head of the microphone and you need a tough unit; a Neumann would never do it—not in a month of Sundays. There would be so much crackling and spitting as to make such use impractical. In any case, who wants a guy slinging £250 worth of microphone around on the end of a cable? For example, there was a punk band where the lead guitarist was so involved in his music, he ran back into his guitar stack. It rocked backwards without falling over, but then rocked the other way and fell over, flattening the microphone.

On another occasion an 87 over a tomtom was literally being hit by the drummer resulting in one of the crew at the other side of the stage watching the head roll past him. The drummer's face dropped half an inch as he realised that yet another microphone had collapsed on him—upstairs, the engineer went a funny sort of colour having lost his beautiful tomtom sound.

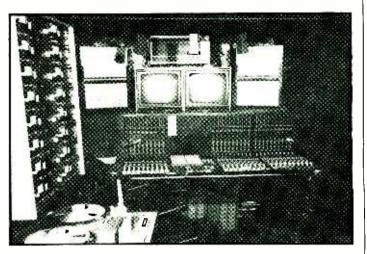
Occasionally things go wrong in the middle of a performance. For instance, if a single mic goes down, the remedial action depends on who the band is. If it's a good old rock and roll band then no one is too bothered about a roadie creeping along the stage to change a mic.

With a family show that's not possible . . . you say 'well it's gone down, and there's nothing we can do about it'. If they take a break or the lights go down for a couple of minutes, one can sneak on with the scenery changes, or whatever, and do something about it.

Such happenings don't necessarily mean that material gets lost because some losses can always be retrieved at a later date. For example, if it was the guitar mic that went down, they'll probably overdub the guitar later. It's far from disastrous—as long as the basic rhythm section is there all the time, everything else can be added on, if necessary, afterwards.

Mixing

It is often helpful to run a mix off the truck monitors to a stereo



Dieks (16, 24 and 32-track, Germany/Switzerland)

tape machine. Usually the engineer wants to take along a stereo tape together with the mixdown so that he can get a representative feel of what it was like at the gig. The mere fact that he was in the mobile, and probably watching it on video, means it won't be quite as good as it might have been or quite as accurate as it would have been if he'd been sitting out in front of the stage. But that stereo tape is representative of his feelings and his wishes at that precise time.

Mixing the audience atmospherics is a very important job—this is one area that the band feels a lot about. They want their live album to have the best audience reaction that they can arrange. Occasionally things are done in the mixing; the audience is double tracked or triple tracked to make it sound bigger than it ever was (this isn't cheating anybody because the audience microphones always tend to be pulled down). If not, they destroy the separation you've taken care to obtain by using very directional microphones. On balance, it's better to leave the ambience mics on at low level throughout. It does affect the separation but you get a good feel of the venue; the people cough and cry out 'let's have another one, Andy', with all sorts of clapping and God knows what else going on. Leaving out balancing problems, etc it does feel as if you're there—the audience is present all the way through the track.

Operators of mobiles receive strange requests. People tend to get ideas that it would be nice to record music in the middle of a field with cows all round—mood mooing you might say. Such ideas mean, in practical terms, that you find yourself sticking up microphones with umbrellas and bags over them so that the rain doesn't get in . . . Trying to get the sound through the little plastic bags causes a considerable degree of aggravation to sound engineers.

Mobiles and TV

Film and television companies are providing quite a lot of work for the mobile market and there is a much greater involvement of live recorded music in pop transmission than there has ever been before. Even some of the children's programmes have started adding a lot of pop material.

While many television companies want to keep their options open on 24-track recording, they seem quite happy to leave it to other people to cover this aspect while getting on with their own job of video. They find it convenient to hand over the microphones and 24-track hassles and all the associated problems to someone else.

For under £400 a day, you can get someone to drive up, connect from their truck to the stage, and do the whole shooting match in one fell swoop. They have got simple television sound on the video tape, but in addition, they have a 16-track recording which can be mixed down at their leisure to get the best sound for a perfect show.

Hopefully, when television companies do start producing in stereo, which is almost inevitable, there will be an even greater necessity for mobile multitrack recording. After all, what could be better than stereo sound accompanying a picture of your favourite band?

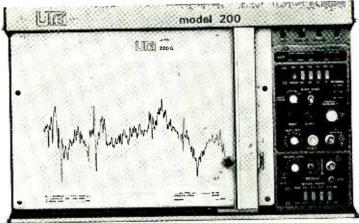
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APRS Exhibition 1977, a report

Mel Lambert and Frank Ogden

This year's APRS Exhibition was held at its usual venue, the Connaught Rooms, London, from Wednesday June 15 through Friday June 17, 1977.

T LOOKED like it was going to be a good one long before the doors opened on June 15. At the January exhibitors' meeting all available stand space was booked within the first three hours. Another room was found in the general exhibition area; that went as well.

According to the APRS organisers there was at least £2M of hardware spread over three floors of the beautifully redecorated Connaught Rooms. Following the odd shambles of previous years (mostly due to acts of God) the exhibition machinery ran almost perfectly, and in accordance with the international status that the show has attained. Exhibitors with heavyweight desks-and hernias-moaned about the stairs, while working engineers, mostly the object of the exercise, felt that staging the show over the weekend would enable more people to see it. The latter view is especially relevant since the '77 event occupied three days instead of two as in previous years. Thursday, Friday and Saturday certainly seems a better idea.

The extra day was a definite improvement. It spread the load perhaps a little too thinly on the first day—and took out much of the hot sweatiness that characterises the APRS show. Even the FWO Bauch lagers were colder...

Despite the rather predictable exhibits, people went along just the same. At a time when 24-track is de rigeur and a new tape machine is of little specific interest, the Cadac CARE desk drew one of the largest crowds, though exhibitors reported healthy interest in every quarter. Although recording industry turnover level is fairly static, hardware investment and re-investment continues unabated. Companies marketing and manufacturing predominantly 8-track gear reported that the money was going into private musicians' studios, while the heavyweights stated that the money spent by big name studios was returned in hard bookings. Those who spent the most got the most back. Inevitably the loser (and there has to be one) is the smaller independent studio that has to

fight for a contracting share of the market principally through cut price rates leaving little for capital investment.

In a specialist exhibition such as the APRS it is fairly easy to spot trends, of which time domain signal processing is one. Although dominated by US firms, such as Marshall and Eventide, Klark Teknik showed an analogue charge-coupled delay line which would represent a worthwhile dollar saving. Similarly, the UK has been quick on the uptake with the 'in line' concept for console organisation.

The idea of an input/output module desk started in the US with a series of mixers designed by Dan Flickinger for, among others, Johnny Cash. MCI rapidly followed with the *JH-series*, with Harrison and Spectra Sonies hard on their heels. It therefore comes as no surprise to find some UK manufacturers following a similar pattern. For instance, the Raindirk *Quantum* series has been around for about a year, while Allen and Heath used this show to exhibit a 28-channel desk along the same, albeit simpler, line. More

You never know who you're going to bump into at the APRS.



surprisingly, the basic price tag for a *Syncon* desk would show some change from £7000. Next year will probably feature quite a few more of the same, especially when one considers the undoubted savings in space and price.

According to APRS secretary, Ed Mazek, attendance at this year's exhibition was 2212, an increase of about 15% on last year's figure. 315 overseas visitors from some 40 countries made it to the show. Of the 88 exhibitors, four were from overseas, including Lyrec and Superscope who were showing at APRS for the first time.

This year's report takes the form of a pictorial extravaganza—it makes a change from reading all that close print. The photos have been grouped together—a double-page spread of mixers, plus a page of tape machines and another of ancillary gear—to give some idea of the range of equipment available in each category. Most of it's pretty new.

Next year's exhibition will be at the same venue and will again run for three days. The dates will be Wednesday

June 21 through Friday June 23, 1978; put it in your diaries.

Apologies to the following, who were showing some interesting gear but through acute lack of space couldn't be ineluded: NEVE, whose working NECAM system

attracted a lot of interest. We may have seen it a couple of times before, but the sight of those dancing faders always creates a stir.

ITA, who were showing a selection of their own mixers and the products they distribute in the UK. They were also letting visitors play with a Teac Tascam $\delta\theta$ - δ with dBx noise reduction linked to a *Series* δ mixer. You don't have to be big to be beautiful.

FERROGRAPH, who had the only fullfrontal nude at the show. But, settle down, it was just a *Studio* δ with the internals exposed.

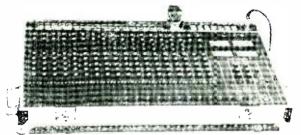
42 🕨

Photographs courtesy of Roger Phillips



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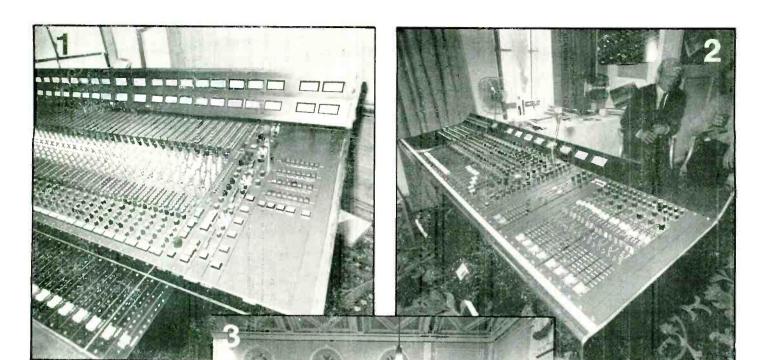
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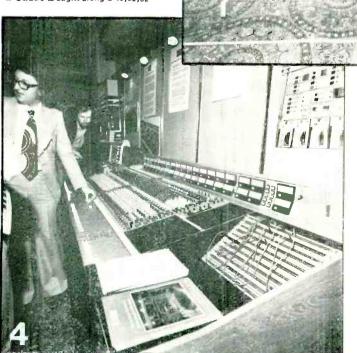


ennominania me

APRS Report

1. Remotes for a Studer 32-track (when il arrives, 24-track until then) fitted to a 40/22 Paindirk desk destined for Central Sound Studios, The switches have now been changed to Switchcraft units containing two separate bulbs. This will allow a different colour to indicate a change of ready/record status. 2. A Nidas 22-input!16+8-output desk with n ic or tape-in switching. Four blank panels allow the input configuration to be expanded to 24 tracks. 3. Although Trident planned only to show modules, they turned up with a 24/26/26 desk with full parametric 4-range eg on slide faders. 4. Cadac brought along a 40/32/32

CCA desk equipped with four echo sends. Dc-controlled faders use V-cat a teruators and can be routed to seven sutgroups for dc-ganging. The seventh fader may be used as a gang master to control all desk faders fitted with dc-ganging jackitiss. Input and ortput interfaces are also provided for connection to Cadac's CARE autom ated storage system. 5. A 28/23 Syncon desk with quadraphonic monitoring from Allen and Heath. The design is based on input/outour medules, and features four aux linry sends, two parametric eqs with switchap's 'Q', and solc and mute buttons on each module. A separate assuilary module controls the main outputs, echces, monitoring and communications.



82.5

42 STUDIO SOUND, SEPTEMBER 1977



6. As part of their 15th anniversary celebrations Neve brought along the very first mixer they built. It was sold to Recorded Scund Ltd (now NOVA Sound) and featured 10 inputs and two outputs.

7. The redesigned Allison Research Memory Plus leve! control system and 65k digital programmer. The controller features an endless-loop, light-sensitive plastic 'fader' with a 32-element led display to let you know where the fader is positioned.

8. Dag Felner at the controls of an MCI 28/32 JH-500 series console linked to a 24-track JH-16 series multitrack the only fully working automated demo at this year's APRS. The desk is one of seven destined for Radio Televizija

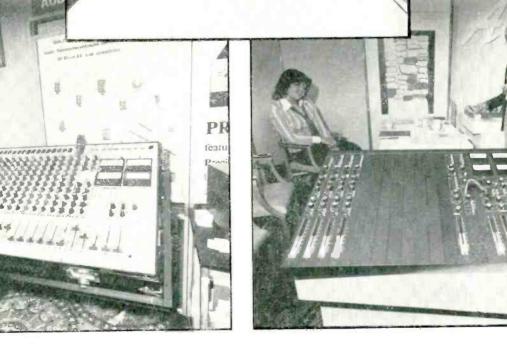
BURATORIES

Belgrad, Yugosia via. 3. A Maccinnes 16/4 mixer housed in its glass-flare flight case. The design includes two fo dback chains, two echo sends, a 3-pcshion eq with ±12 d3 cut pr acost, and ±18 dB of theble and bass attenuation. 10. A rather basic example of the naw

10. A ratice 'basic example of the naw Alice ACM' system . A valiable in a variet' of inputs 'o 2 or 4-output configuration: (up to 12/4 or 14/2) se system fully release the IEA specification for ILR stations. Can't help wondering if Ker Towasend was really looking for a replacement for Abby Road's fleve NECAM setor. Nice Pase though Ken.

44 🅨







APRS Report

11. Hammond was displaying more or less the entire Citari range. From left o right : a model 505? SH with two speeds, selsync and front-panel bias adjustment; a coasore version of the 5052 with varispeed and separate bias oscillator and record amps; a 4-channel model 5050-QX rtD is a mad case; an 8-char nel model 5350-3 SH using 12.5 mm ape and a mnsule-version Model 7308 for E-track recording on 25 mm tape.

12. 'Pentl ouse' version cy the Leevers-Rich 20007 C which features atwin vanispeed serve carstan and ful motion sensing. No pets to be seen anywhere.

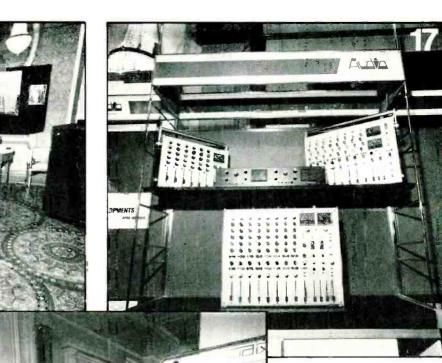
13. A 64:1 Gauss 120 series tape duplicating system on t' e Cetec stand. The system comprises a loopbin containing an 8-track master 'ape recorded at 9.5 cm/s, a mester reproducer running at 610 cm/s, and a cassette pancake slave running at 304 cm/s. It cests about £25k. 14. All sizes of equip. nent were to be

found on the Hayden Labs stand. Perched on top of the Teletinken M15A multitrack are the Magra E and the Noriyuki minimixe for use with a Nagra SN. The M15A 's Evailable with up to 32 tracks, tre erase, record and playback amps for which are switched on and of, by cverlapping ramp-shaped vorages to ensure click-free and geoless drop-ins.





de -10



18. Ar. Audiz custom-built di suite for an independent local tadio station The desk incorporates 12 mono mic or line and four stareo line inputs into a stereo output. Turntables are Garrarc 401s; 'spe mechines by Ferrograph 19. The Neal model 302 features ful motion sensing and logic control o deck functions. Front-panel buttons allow bies and line-up levels to be disprayed on the ppms. A 152-mm decoupled flywhee, and capstan is said to reduce wew and flutter to below 0 06% CIN-weighted 20. Loc-wood was showing a selection of their turntable consoles including or a that incorporates the Technics SP10 Mk F (see Review p 60)

15. A Lyrec T.RES multitrack linked to a redesigned and even more comprehensive remote control unit. 16. The Tannoy Buckingham is capable of handling 2004 continuous integrated progremme material, and delivers 95 dBA splatin from 1 V. The horn-driver of the 25-cm trable and mid-range unit uses Ferrofluid ca for increased heat dissigntion. Each loudspeaker won't leave much change out of £1000. 17. Pride of place amongst the portable mixers on the Audio Developments sland was the A055 stere: compressor-limiter. The electronics are derived from the modules fittee to AD307 and 031 mixers. plus estra threshold ratios and an attack control.





'And now here with the details...'

Peter Sharp *

*Independent Radio News

A 'simple' cassette recorder is to today's radio news reporter what the notebook and pencil were to yesterday's trench-coated journalist. A story is nothing without actuality !

A ^S COMMERCIAL news radio begins to take off in Britain, more and more attention is now being devoted by the radio reporters and producers of these news programmes to recording equipment. No longer is it merely enough to 'get' the story sound quality is of equal importance. If you can't hear what is being said ... you can't follow the story.

In the three and a half years since Independent Radio News went on the air, there have been major developments in the manufacture of portable cassette recorders. And although the debate over the relative merits and disadvantages of portable recl-to-reel machines continues, it is generally agreed among reporters at IRN— Europe's only commercial radio news network—that *they* are far happier with a light-weight cassette recorder slung over their shoulder. They agree that a reel-to-reel machine, such as a Uher, obviously has its advantages in a formal, pre-arranged 'two-mic' interview where levels can be carefully monitored.

But in news reporting, 90 to perhaps even 95% of assignments consists of quick 'in and out' interviews, normally ending in a dash for a telephone. Any reporter who has spent eight hours outside a union meeting lugging a heavy Uher through the rain is usually most insistent when he gets back to the office about his preference.

There is perhaps another reason for this reluctance to use recl-to-recl equipment: reporters—myself among them—are notorious for their lack of technical ability when it comes to operating tape machines. This has changed radically since IRN went on the air; but ask any engineer at IRN his opinion of the reporter's appreciation of the workings of a tape machine, and you will get a short and rude reply.

A cassette recorder is an unsophisticated machine—it takes a lot of punishment and even the most hamfisted reporter can learn to use one in a couple of minutes. But the decision by IRN to rely primarily on the cassette recorder was initially dictated by its news format. IRN, which services Capital Radio, LBC and the other 17 commercial ILR stations, has adopted an hourly 3-minute news bulletin. From the start it depended heavily on actuality... the sound of the newsmaker.

An IRN duty editor gives this example: 'While the BBC will begin a news bulletin by reading the story in a scripted report from the studio, we want the voice of the person making the news to tell the story. For instance, if the miners ballot to go out on strike, we want the voice of the general secretary announcing the result.'

Actuality can also include raw sound. IRN reporter Steve Harvey once recorded the actual sound of an IRA bomb going off in the centre of London. And it's this sort of treatment of news that gives IRN its edge over the more formalised and less imaginative coverage by the BBC. It is this same format that called for a quick, efficient light-weight cassette recorder.

But there were also more practical reasons for opting for cassette machines as LBC's chief engineer, Roger Francis, explained: 'At the beginning it came very much down to a question of cost. We could buy the National Panasonic—our first machinefor £40 to £50; we would have had to spend £350 for a Uher. Also, most of the reporters were unfamiliar with tape recorders and had no broadcasting experience; they were obviously more confident with a cassette machine. And finally the size and weight of the machine were ideal.'

The search for a replacement to the National Panasonic cassette machines that had been in use since IRN/LBC went on the air in 1973 began last year. By that time it was becoming clear that the Panasonics were simply not suitable. To their credit, the recorders were enormously hard-wearing and stood up to some devastating punishment—they were dropped in paddy fields during coverage of the fall of Saigon; soaked by rain outside the Herrema kidnap siege in the Irish Republic; and generally bashed and battered by dozens of insensitive reporters covering stories across Europe. And the National Panasonic took it all and came back for more.

It was not, however, a professional machine, and didn't even have a vu meter. To determine whether or not you were actually recording, a tiny red light on top of the machine would flash on. At midnight in a dark cupboard this little light would shine like a beacon. But as most interviews were being carried out in broad daylight, it was almost impossible to see if the machine was working.

The pushbutton controls were also badly designed: to engage the machine into 'record' you had to push a little red tab set in the top of the play button. The slightest bump on any of the other buttons would instantly disengage the recording mechanism. In a crowd of reporters pushing forward for an interview you needed to protect the machine like a baby.

But the most serious drawback with the National Panasonic was its unsuitability for 'live' voice reports down a telephone line. In many cases, to increase the voice quality of an on-scene report it was necessary to 'croc-clip' the output of the machine to the mouthpiece of a telephone handset. By plugging the microphone into the machine and putting the machine into the record mode, it was possible to use it as a mini public-address system to boost the report down the telephone line. Attempting this operation with a Panasonic was a disaster. To literally turn on the machine it was necessary to put the machine in the record mode. Since there was no effective pause button, you would have to be prepared to record through the cassette to engage the machine. Many times, of course, this would be impossible, since you would be wiping your previously recorded interview.

There were also other niggling features that made the machine unpopular: it had a tiny digital counter that was continually breaking down; a very weak cassette iid; and the technical specifications, we were told, were not very impressive.

First choice as replacement by London Broadcasting's chief engineer was the Sony TC92, which had been used with success by radio reporters in the US and Canada. It was slightly heavier and more expensive than the National Panasonic, but equally hardworking. I found that it had a far greater volume level than the Panasonic, but it too had its drawbacks. Once again there was no pause button, and it had an extremely slow start up to speed. 48

46

Suddenly, other 2-head cassette decks look like toys.

600

Take a look at the new Nakamichi DT600 above. Such an astonishing cassette recorder, that it makes the competition look like no competition at all.

For a start, compare its dynamic range.

With the 600, you can record up to + 7dB without distortion. This is unprecedented by any other cassette deck, because no other model has the Intermodulation Distortion Suppressor that makes it possible.

Secondly, take the frequency response.

Other cassette deck makers may be proud of reaching 15,000Hz. Guaranteed minimum specification of the 600 is 40-18,000HZ \pm 3dB. As for wow-and-flutter, at 0.08%, you can virtually forget it.

It doesn't stop there. Here is a combination of other features you won't find on any other 2-head deck.

Naka nichi's exclusive focused-gap crystal permalloy head. Built-in test tone and record level calibration controls.

User adjustable bias.

Peak reading meters from -40 to +7dB.

- A memory tape counter.
- Master recording level control.

Even a system for unattended recording or playback. We could go on.

Only Nakamichi could have made the DT600.

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AND NOW HERE WITH THE DETAILS ...

The TC92 took at least two seconds to reach proper speed, which caused a lot of aggravation while feeding, for example, a 20s extract from an interview down the telephone. By the time the machine was playing at its normal speed you would have lost the first few seconds of the actuality.

It was not until last November that the ideal replacement was discovered . . . in America. I had been sent by IRN to cover the presidential elections in Washington, and during that time worked out of the offices of Associated Press Radio. The role of APR is similar to that of IRN in London, serving hundreds of radio stations with their syndicated national and international news. The machine issued to their reporters was the Marantz/Superscope C-105. It is heavier than other compatible machines—weighing about 3.2 kg—but APR staff were singing its praises.

As former APR reporter Norman Beebe explains: 'I had used half a dozen different machines but none of them really matched up to the Superscope. Its pause button is so precise you can clip a letter off a word. And for the first time with a machine of this size you are able to mix a voice/actuality report down the telephone.'

It's this public-address/play mix facility that makes the Superscope the ideal machine for radio reporting. In practical terms it means that by attaching the machine to a telephone line the machine becomes a portable mixer. It works like this:

1) the telephone line (via croc-clips) and the microphone are plugged into the machine in the usual fashion;

2) lined up on the cassette is, for example, a 20s cut of actuality;3) the machine is put into play with the pause button down and the reporter begins his report in the usual way;

4) mid-way through the voice piece he 'cues-in' his actuality by pushing the 'pause' button;

5) since the machine is in the play mode the actuality feeds down the line;

6) when the 20s of actuality is finished, the reporter pushes down the pause button and through the microphone concludes his report and sign-off.

An operation that could have taken audio engineers back at IRN up to five minutes to splice together has been fed and recorded in 45 seconds... the actual length of the report. And, if the engineer has really been on his toes, the report will have been carted up as it was received and will now be ready for transmission.

As with most new equipment, however, there were teething troubles. With just one volume control on the machine, the voice report and the actuality were seldom matched in level. While speaking through the microphone it was necessary to have the volume control faded up as far as it would go. This meant that the actuality was fed down the line at much too high a level. With a bit of practice you could quickly fade down the actuality and bring up the voice when you finished.

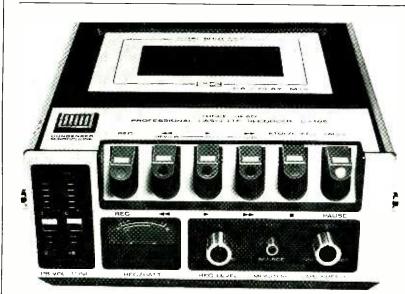
It was AP Radio that came up with the answer—they modified their machines by converting the tone control into a separate fader to preset the actuality level, with none of the resulting level distortions.

The modifications, which are reasonably simple to carry out, also yielded another bonus for reporters. One of the most effective radio voice reports is a commentary from the scene—whether it is a riot, a fire, a gunfight or a simple concert; that is any story that involves its own sound is best reported with the noise in the background. In the past, the difficulty in covering stories this way was that in many cases you were physically too busy to prepare a scripted report; at times the noise itself tended to blot out your own voice. The answer had been to feed the actuality of the riot or whatever—to the engineers back at base, where they would mix it under the voice report. But again it was a time consuming operation, particularly when the engineers were busy. With the modified Superscope the actuality can be prerecorded and voiced-over live into a news bulletin if necessary.

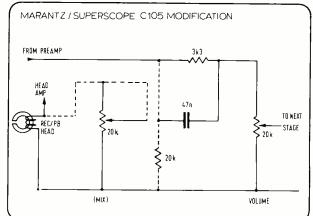
When I returned from the US elections I brought a Superscope back with me; two months later IRN ordered a dozen machines for its staff. London Broadcasting's Chief Engineer: 'There was no question about it—with the pa/mix the machine was ideally suited for our reporters. The technical specifications are higher than other similar machines, and although it's still too early to judge its reliability we're delighted.'

The Superscope was also particularly suited to the programme requirements of LBC. One of the most frequent jobs for reporters is the live voice report from the scene in a question and answer session with the programme's studio presenter. Using the Superscope it now means that a reporter can cue-in his own separate interview that he has already carried out, while talking with the presenter.

A final word on the Superscope from IRN's intake editor, Keith Belcher: 'It now means that reporters in the field can do an almost studio-quality job of mixing actuality and voice without the need to record his piece while the event is going on. In other words he can record "wild sound" of say a riot, and then when he has the facts at his finger tips can add his voice to the report. In studio-quality terms the Superscope is far superior to all other cassette recorders we have used.'



THE BUSINESS END of the Marantz/Superscope C-105 'professional' cassette machine. Three record modes are offered : 'manual' by which levels are set on the front-panel knob and 'rec/batt' vu meter; 'limiter' which is effectively 'manual' mode plus peak limiting; and 'ari' (automatic record leve!) which has two degrees of compression—a 20ms attack and 2s recovery time for transients lasting less than 2s, and an extended recovery time of 20s for transients of

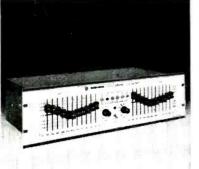


Broken lines show new wiring

more than 2s duration. Three degrees of switched eq—'normal', bass-cut and treble and bass-cut—are also available. A varispeed facility alters the playback speed by up to $\pm 20\%$. Thus, if the batteries have become partially run-down during a recording, hopefully the playback speed with a fresh set can be matched accordingly. The modification shown above converts the 'tone' fader into a 'mix' control. This attenuates the output from the record/playback head, and allows actuality to be matched to a reporter's voice-level or 'laid under' a report as background ambience. At the BBC, Thames Television, Capital Radio, Granada, Air Studio, Rockfield, Decca, EMI & Strawberry...

they have...

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ADRIAN HOPE

Hey man, turn it down

MORE AND MORE studio engineers are taking an interest in the possibility that hearing can be damaged by prolonged exposure to excessively loud sounds—for instance, years of monitoring at high levels. After all, who wants to be a deaf ex-engineer?

From Manchester in England and Pennsylvania State University in the USA come two interesting items of news in this field. According to Dr T A Henry of the Simon Engineering Laboratories at Manchester, it may well be peaks and transients that cause damage, rather than constant high average levels. This would certainly tie in with the well-known fact that the sound of gunfire at close quarters plays both temporary and permanent havoc with hearing. And, if correct, it certainly does not bode well for studio engineers who often listen to markedly transient material (for instance, drum tracks) at high level. A spokesman for Simon Engineering Laboratories has been quoted as suggesting that the amplification equipment used at concerts and discos is relatively safe because it clips the peaks.

In fact, this flies in the face of another, equally persuasive train of thought; namely that sub-standard or over-driven equipment which clips the peaks is even more dangerous to the ears than high-quality gear with plenty of head-room. The train of thought here is that when audio peaks are clipped, the waveform squares, and spikey harmonics --some of ultrasonic frequency-are produced. These spikes then barrage the ears as high-powered, high frequency transients. This theory would explain why musicians working in loud, but well-equipped rock groups, seem to suffer less hearing damage than those squeezing the last dB out of budget equipment. You pays your money and you takes your choice as to which interpretation you back.

From Penn State University in the USA comes the suggestion that the ear is not directly damaged by loud noise, be it high average level, faithfully reproduced transients, or the spikey harmonics from clipping. The theory is that damage results from the human body's reaction to stress caused by noise. Apparently, Penn State Workers have gathered evidence that shows how under normal circumstances, when the body is subjected to loud sound, it protects the ears by releasing hormones into the bloodstream. These restrict the supply of blood to the ears and produce the kind of temporary hearing loss that anyone experiences when they listen to loud sound. Every engineer knows how what sounds loud at the beginning of a session sounds far more moderate by the end. Under normal circumstances, when the

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loud sound disappears, the body hormone level and hearing return to normal. But if the stress pattern is repeated too often for too long, the blood-starved cells die and temporary hearing loss starts to become permanent. The Penn State suggestion, which will appeal to studio engineers, is that, if the theory is correct, unnatural changes in the blood hormonal balance may be a signpost to risk of permanent hearing loss.

+10dbm candle power?

t'LL WAGER that within five years at the most, light fibres will be replacing coaxial cables as some audio and video links in recording studios. Although none has yet appeared at the APRS, light-fibre transmission systems arc now being marketed by several firms previously active only in the audio field, and exhibited at electronics exhibitions. Both Plessey and Belling and Lee, for instance, are already heavily committed to this area, and this, along with the advantages offered by optical connections, is what makes it a cert that studios will soon become interested.

It's not perhaps yet too widely realised that you can transmit an incredibly wide band of audio or video information down an optical fibre, simply by modulating a light beam. Superficially, optical cables look similar to coax cables, being a bundle of flexible glass or plastic fibres sheathed in a black sleeve. Thanks to the phenomenon called total internal reflection, light focussed into one end of the cable can only escape



from the other after bouncing along its length like a tiny ball-bearing in a rifle barrel. Surprisingly, there is relatively little attenuation, even over tens or hundreds of metres.

The light which is beamed into the cable can either come from a laser or, more economically, a light emitting diode. The laser or led light is modulated by a combined am/fm system, to carry audio or video information piggy-back. The beam received at the other end is then demodulated, to reconstitute the audio or video. Bandwidths of up to about 10 MHz are possible using an led source, and up to 140 MHz using a laser.

The cost of the link is still relatively high, due mainly to the price of a modulator at one end and demodulator at the other, and the need to form the connectors in optically-true fashion. The cable itself—usually a bundle of several dozen (or even hundreds) small fibres —is, however, fairly cheap. A simple 10m link costs around £140; £120 for an led modulator and demodulator pair, and around £20 for the cable. Obviously longer links become relatively cheaper, unless repeater stages are needed.

One advantage of a light link is its totally flat electronic characteristic, with no eq needed over the entire bandwidth. But most important of all for studio use, because the signal is optical rather than electrical, it is totally immune from electrical and electromagnetic interference fields. Hum loops become a thing of the past; so does radio pickup of the type that was once breaking through from the powerful transmitter of the Chinese embassy onto tapes being made in a London studio unlucky enough to be sited nearby. And of course, when studios start recording sound in digital form, optical fibres may become essential to carry the high bitrates necessary for acceptable audio quality.

Damn clever those Asians

THE ENTERPRISE and ingenuity of the South-East Asian record pirate knows no bounds. While companies like EMI are researching legal and technological ways of curbing what is now a routine exercise, namely the bulk sale of pirated copies of commercially produced recordings, the pirates have come up with a new idea.

The object of the exercise is to release a 'live' recording of a concert before the legitimate version is even off the presses. For a pirate to smuggle a portable tape machine into a concert is, of course, difficult, dangerous and electronically unsatisfactory.

To overcome such problems, the pirates have taken to the use of remote recording by radio. A room is hired near the hall and equipped with a multitrack machine and several receivers, tuned to the frequency of several high quality radio mics of the type now used to give stage and tv performers unlimited mobility. The radio mics are worn by several pirate accomplices, who buy tickets for the concert and place themselves at strategic multimic positions around the hall. From there, they transmit to the multitrack a sound perspective of the event that compares favourably with that being picked up, at considerable expense, by the company legitimately recording the event with conventional microphones.



STUDIO-TECHNOLOGY



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AUDIO TECHNOLOGY

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Television film sound on location

Peter Edwards *

*BBC

To be realistic (or is it cynical) all film assignments have several things in common: suitcases, hotels, travelling and . . . recording. It's really like figuring out the ingredients and baking a cake in a different oven every time.

 $B^{\text{BC}\mbox{ TELEVISION}}$ has at present 56 London-based staff film crews operating around the world—double the number that existed when I joined the corporation in 1962. Virtually all of our filming is on location, the periods away from base normally varying from a few hours to a few weeks, and occasionally stretching to several months. Apart from the news units, which are an independent division, and current affairs and sports programmes, where the crews remain together for long periods, all other cameramen and recordists are deployed separately from programme to programme. Some degree of specialisation is possible, particularly in the varied music and drama field, and this, together with our documentary foreign filming requirements, gives an almost unique opportunity to at least taste the lifestyle of our fellow man, rich or poor, at home or overseas. As an illustration I have lately spent some time recording Buddhist monks in Thailand, the Kursaal Flyers on tour, The Royal Family, 'The Wilkins of Reading', aborigines in Australia's Northern Territories, 'lifers' in a New Jersey jail, croft-living on the Isle of Skye, the Antichrist movement in Hollywood, Viv Nicholson spending in Castleford, and grand opera in a New Mexican Desert. And, of course, the other 55 crews have been up to much the same.

It goes without saying that with such a variety of assignments peripheral problems set in. Occasionally sound men meet other sound men in chilly, inhospitable hotel lounges on rainy days off (it always rains on a day off), and the peripheral problems are compared. Here are a few of mine.

All my loving

My first BBC film assignment abroad was in America during 1968, working on 'All my loving' with director Tony Palmer. 1 was the youngest sound mixer to be promoted and this was to be my baptism of fire. Tony met us at Kennedy Airport, sporting his Avis-rented Mustang and refreshed from a well-earned break.

'I've got Albert Finney lined up in an hour's time', he enthused, as we blearily humped case after case into our monster station wagons. A classic film-unit scene developed: six people leaning on the car turning the maps round and round—'was it East or West 72nd Street'? The meter maids interested themselves with us only long enough to mark our violating tyres with their chalky cues.

Then the mad scramble into various cars; the impressive Grand Prix start, spoilt somewhat by the crews multiple-point turns into the kerbs; the unfamiliar auto gears crunching; and the newly experienced Palmer screeching back to us in reverse declaring that since we've wasted so much time so far the rest of the afternoon was a write-off. Our BBC electrician remarked that it wasn't af ernoon but night on both London time and his time sheet, brother, and then the sparks really flew.

That then was the start of my first US film trip. Recording eoncerts with Frank Zappa, The Animals, Pink Floyd, Cream, Jimi Hendrix, etc on an already aged Perfectone, three Perfectone mixers, 15 AKG D20s, ten single mic drums (no mul.iway then), four D109s and camera tape was to prove a challenge indeed. We all learnt a lot and the Ferfectone stayed the course, its front-end design working fortuitously as a limiter. To this day we all remind each other of the incidents.

One particular occasion that comes to mind was recording The Who in a university campus at Peoria, Illinois. The group arrived late, around 1 am after breaking down, and the restless 2000 students watched The Who's crew of six beat my crew of one in rigging our respective gear. The session got under way with our two film eameras-one static, the other handheld-in amongst it. I was mixing blind, my ten mic leads trailing messily out of windows to a station wagon parked outside-so many times on that trip I found myself unable to see the performance. The choice was all too simple: to mix on headphones in the auditorium where both action and camera angles could be assessed (but even with headphones flat out you couldn't hear your own output level over the pa, let alone playing with the niceties of filtering); or, alternatively, in an anteroom (usually a toilet) or station wagon outside, where monitoring is good on the speakers but visual communication difficult. 'On the disc, doesn't the chorus come in here? Do I bring up the voice mics for them, and risk further coloration from the lead singer's pa?' There wasn't pfl on mobile mixers then; even the attenuation was after the front end so in-line pads were, and often still are, a godsend.

One golden rule I now know about is to learn the music backwards. But having said that, one needs to remember that the most ereative groups improvise during a good gig and inevitably that's often the most exci⁷ing section on film; so you've got to get it right. Anyway back with The Who's Peoria concert and how I discovered that golden rule.

All went well until the last number when I lost the bass guitar altogether, followed very quickly by the rhythm and half the drum kit. Gradually the whole mix seemed to go to pieces—there was plenty of general sound on all channels but nothing specific. A sort of 'early-quad' sound emanated strongly from the lead singers mic, doing a weird aural circular tour of the stage area. Next there was thunderous applause, and that was the end.

Tony Palmer rushed to the recording car muttering, 'What a finale', 'Incredible', 'Fantastic', etc and confirming my worse fears that this last number was obviously the visual bonanza of the 6-week, star-studded trip. I guessed it would be destined for the trailer/title music or more likely, as I nervously handed him the cans for a playback, the bin. He sat on the tailboard, hands clamping the headphones to his ears, gaining every dB of available If. I started to wrap up, first removing anything large and/or heavy from Tony's area; after all, even a 60 dB pad hurled from 2m could scar a 23-year-old for life.

'You would think the BBC would have sent an older recordist not their youngest; someone who knew what to do when all the instruments disappeared', I mused, as the thunderous applause was leaking from the cans. Suddenly Tony leapt up and screamed, 'Incredible. Fantastic.' Several times he threw his arms around me and went and ordered two large milks (always a good sign). Well, Who fans will have guessed by now what had happened. The group had ended their gig with the spectacular smashing up of everything below 120V. The 1968 quadraphonic sound was, of course, Roger Daltrey twirling the Beeb's mic around on 6m of cable. So the golden rule was amended to: 'Don't only learn the music, but the groups likely antics too'.

Nowadays, whenever possible, we would hire a video camera and monitor in order to mix in an acceptable audio area, while retaining visual communication.

Z Cars

I was recording a fairly straightforward 'Z Cars' episode prior to its progression (if that's the word) to videotape. The scene was a Liverpool pub where two detectives were having a quiet chat at the bar, with about 20 extras milling about in the background. It was a single-camera setup with cross shooting throughout the scene. After the rehearsal I asked the director if the extras could look animated, but keep their 'rhubarb' down—I would wild track it later to cover the scene and the intercuts.

'It will ruin the feel of the piece,' I was told. 'All the atmosphere will have gone'. Well, I had a good assistant and we were miking as tightly as possible so, reluctantly, we went for a take.

'It's no good', I said after take one, 'we've got to keep the extras' chat down'. (It had already been established that the principles had to whisper, so I couldn't reasonably expect more level from them.) Take two was just as bad.

'Really good', said the director.

'I hope you enjoyed it', I had to retort, 'because no one at home has heard it yet'. Eventually he was convinced and the scene completed.

A couple of weeks later I was at BBC tv centre and I heard the familiar sound of the scene coming from one of the telecine areas. I wandered unnoticed into the gallery and on the monitors saw the same pub scene, but this time built as a set down on the studio floor. Apparently a script change had called for another scene in the pub later in the play, and for speed it had been knocked up in the studio.

In the hot seat was the same director, and as the rehearsal progressed the same artists and extras did their stuff. Halfway through a scene the director punched the talkback to his floor manager: 'For heavens sake tell those ex ras to keep their noise down, I can't hear any of the lines up here'. The studio soundsupervisor didn't even have to mention it; with electronic multicamera working there wasn't even uneven track intercuts to

worry about.

We are really on our own in those headphones . . .

Blue Peter and the Pope

During a trip with the BBC tv programme 'Blue Peter' to Rome, we were to film one of the Pope's audiences during which he reads out references to those assembled. The presenter, Valerie Singleton, producer Edward Barnes, a 2-man camera crew and I arrived suitably resplendent, and found that we had been assigned a small area in front of the masses, slightly to the left of the main stage.

The sequence was intended to be mostly a commentary voiced over the Italian pa, so I leant an STC 4037 stick mic against a nearby speaker, and used a Sennheiser 805 for the tremendous crowd fx when the Pope was brought out on a glittering chair. For about 30 minutes we filmed sporadically on two cameras as the Pope read out messages, and the groups of people applauded back their thanks.

After a while one of the Pope's aides slid across to us and said that the Pope was going to say a little message, in English, about 'Blue Peter'. For another 30 minutes we keenly filmed everything that sounded vaguely like English. Then the Pope stopped, and to our disappointment headed off the stage accompanied by a swarm of aides. He then turned towards us and the number-one aide beckoned the five of us forward.

I grabbed the stick mic, slapped on an extra length of mic lead, switched the Nagra down to 9.5 cm/s—I only had about five minutes of tape left—and left behind the machine on its seat, having arbitrarily set the level in the quickest time ever. The Pope, with respect, being well up on communication made straight for the man with the microphone. Valerie and Edward thankfully slipped next to me and we were given a charming message to the children of England, which was all cross-shot by the two cameramen.

The film has been shown many times on 'Blue Peter', with the sequence ending as the Pope gave us each a little medallion as a memento.

Although I am not particularly religious I certainly sensed a tremendous feeling of well-being af.er the occasion, but then maybe that was because the tape didn't run out!

The Santa Fe Opera

Recently I viewed on BBC tv my most recent US challenge: the 20th San'a Fe Opera season that was staged in the desert of New Mexico.

For sound men, music surely must be the most rewarding type of programme; at the very least there are so many more enjoyable 54



Peter relaxing after a gruelling session. Can you spot the symptoms of 'Nagraitis'?

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musical frequencies to listen to, rather than an interminable voice. Okay it may be television, but as soon as location music is involved I suppose we are like the film or ob cameraman with a van load of lights to play with. The gun mic is relegated to idents, radio mics turned into rather swish talkback channels, and the 451s, extension tubes, and all the finery appear from their boxes.

I was told about filming the Opera four weeks before we went. It was to be a co-production with WNET New York, and when BBC producer David Cheshire and I had a chat in his office it certainly seemed different. A call around my BBC ob and tv centre colleagues confirmed that no one else had been involved in televising anything of this nature before. So no clues there. Like so many film assignments, it was obviously going to succeed only if the correct assessment of the problems could be made at long range, without a reconnaissance.

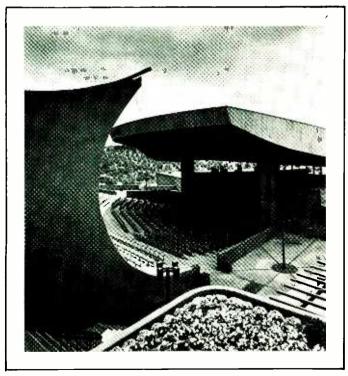
David had been to New Mexico and witnessed the spectacle the year before. (It's an annual event held in July and August.) He also has the unique quality in a producer of knowing what he wants, and understands enough about the technicalities to know what he'll get. However, the discussion somehow got round to putting radio mics on the artists—after all they do have an annoying habit of singing their way around the stage and often end up way off mic. That would mean that a dozen or so *Swintek* radio mics on different channels would be needed, with receivers around the roof or wherever. I've seen these units in use at Las Vegas on Sinatra-type shows and they really work well.

I should mention that on most BBC film work the sound man has no assistant, whereas film drama and music programmes generally allow the sound mixer one assistant. The prospect of my one assistant prouetting in the wings changing radio mic batteries every few minutes, not to mention creeping about in disguise on stage to retrieve the transmitter that dropped from the ample soprano in Act I and swapping it with channel 13—or was it 31—for the Baritone in Act II, while I alone was grappling with changeovers and 22 channels . . . wasn't all that appealing.

Not to mention the electronic clapperboard system (it's technical equipment so it's 'sound's' responsibility) that flashes a series of led-style numbers in front of the film cameras during the take, the sound track being blipped and verbally idented with the number running at the bleep.

Perhaps we should multitrack it all and sort it out afterwards; it's all 2-camera filming during the audience performances—a

Santa Fe Opera House in the New Mexico Desert



'live'-type situation—so it's got to be right first time. David produced some photographs of the open-air stage showing the clam-shaped roof built to protect the artists. Mics littered around the roof perhaps—they would be sheltered somewhat from the elements, but what about reverb off the floor and separation from the orchestra pit all along the front? Mic mice (mics in small cushions on the stage) are often used if there is little foot movement to upset them, but then there's the possibility of wind and rain to be contended with.

The complications weren't only those of open-air miking dozens of international opera stars moving around a large stage in combinations of rain, changing humidity (burbling 451s) or wind (plus an orchestra pit with up to 50 players). It also had to be remembered that the whole spectacle was taking place in the desert thousands of miles from the type of technical back-up all this sophisticated equipment might need should the gremlins strike. I only need to mention that even the theatre's stills man and his Nikon were travelling all the way to Santa Fe from New York for you to imagine where I feared I would have to hire the multitrack.

At this stage in the proceedings one *really* appreciates working for the BBC. It is standard practice at the Beeb for programme departments to use their allotted budgets to buy from the BBC servicing departments the resources necessary to complete their programme. In this case the department was film, which sold to the production one film cameraman and assistant (with two camera channels), a film sound recordist and an assistant.

Calculations were then made of the costs of (a) flying a multitrack from London/New York/Los Angeles to Santa Fe; or (b) getting a mobile driven across the desert from the West Coast. Eight-track was obviously not enough since one track would be needed to carry the syncpulse and another the electronic clapper idents—this would leave only six audio channels. So it would have to be 16 or 24-track. Where would it all physically go so that I could see the action? David remembered that there was separate lighting and sound booths at the back of the amphitheatre, but that they were pretty small. 16-track in there? Plus speakers? And Dolby? If the unknown multifrack went faulty . . .

It became more and more apparent that apart from the cost of freighting all this hired gear, the remix costs plus extra mics, multiway cable, stands, mixers, etc that I had to have would mean that multitracking was not going to be of nuch help. It therefore became evident that the only course would be to take a stereo Nagra and all the AKG 451s I could find, with CK1, 2, 8 and 9 capsules and wing gags galore. We also chose a small Neve desk to mix down the vocals on to one track of the Nagra, and another desk for the orchestra and audience on the other track. This line up invariably works well and gives the dubbing mixer some overall vocal-to-orchestra ratio mix with which to match the picture.

I then filmed with The Queen's tour of North America for her Christmas broadcast, and flew down to New Mexico where my assistant Steve Diamond had started to rig the system we had settled on. We watched and analysed a full dress rehearsal that night; it really was spectacular. During the interval we rigged a couple of 451s in the overhanging clam roof and listened to the output to try and get some general impression.

The Santa Fe Opera House certainly is a visual and acoustic wonder—John Crosby, the founder and general manager, had listened to all the advice from audio designers and implemented everything. If there had ever been a design conflict between the two senses the audio came first. The impressive auditorium design was supplemented by a rabbit warren of underground corridors and overhead gantrys within the clam-shaped roof; everything seemed to be built with rigging in mind.

The five operas were recorded much as we had planned in London. On tall mic stands in the orchestra pit, six 451s with CK8 capsules (gags neatly sprayed black) just peeped over the stage about 1 to 2m back, according to each opera. Two 451s with CK9 capsules were further out front either side of the wings to cover the few occasions when singers might pass the catchment area of the endstage 451. We had used up all our CK8 half-way through the rig, but Alan Gordon Enterprises in LA smartly flew some out in hours—'Anything to help, we'll just bill the BBC when you've finished with them'.

From my superb glass box opposite the stage I was able to view the spectacle and mix the singers onto track one of the Nagra as they moved around the 30m span. One obvious snag, however, was

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that the acoustics were so dead that singers were either well on mic or completely off; unlike indoor opera there just wasn't any reverb. The 'holes' between the mics were the greatest danger. Nevertheless, by really careful characteristic positioning it was possible for a soloist to sing his/her way from one wing across the stage to the other with never more than $1\frac{1}{2}$ mics faded up! The Penny and Giles faders on the Neve were, metaphorically, red hot and a dream to use.

The orchestra seating layout was obtained nightly, but with the operas continually changing on schedule—often with overnight stage crews—we had to rig and derig our dozen 151s with CK1 and 2 capsules every session. These, together with two 805s backed off for audience reaction, were mixed down to the second track of the Nagra. During the day, equipped with Nagra and gun mic each, we covered the 2-crew documentary filming.

As so often happens, the best stereo vocal-image sound was the simplest rig. In the roof over the stage two 451s with CK9 capsules in cross formation just managed the spread, yet with enough tightness for diction and orchestra cancellation. It took about four nights to find the best spot, but it was worth it. The orchestra mix was rebalanced off the auxiliary mixer out, and all onto another stereo Nagra.

One rather cold night an awful hissing sound appeared on the pair of roof mics. All the usual checks were carried out, but in the end Steve had to be volunteered to climb across the great inner clam roof during a performance. From my box I heard him explain on mic what no one had told us before—when the temperature drops below about 15° C banks of gas fires light up to radiate down on the orchestra and cast . . . we let them freeze for the rest of the film!

Being truly biased I think that the Santa Fe Opera documentary is one of the finest examples of what the BBC and American public broadcasting is all about. There is, however, just one improvement I can recommend—go along to Santa Fe and experience it for yourself.

Balancing to picture

The great advantage of using several film cameras on location is that months later in the creative quiet of the cutting room, having viewed all the rushes and structured the overall film, the director can decide how to best use the material out of all the visual options open to him. If the sound supervisor can arrange for some flexibility in the final balanced mix, it's much appreciated should the track eventually be used over exteriors of a building, aerial shots, etc or even extremely tight shots of a soloist.

Despite all our efforts though, it is often illuminating to listen out for dialogue borrowed from, for example, car interviews and the like, which have then been laid over lyrical panning shots of the countryside. It's happening all the time and to the layman it's just bad sound—the cross we bear.

There has been a lot of discussion about whether or not to balance to picture selection. When dubbing I tend to favour this approach and would certainly like some option; which is why when recording I try to give a choice of sound. The real conflict occurs when a director cuts to a close up of, for instance, some french horns, and not even the composer—let alone the sound mixer intends them to be dominant. In music the pictures should complement the sound, not distract from it.

However, I couldn't give a choice a couple of years back while filming the origins of pop music in the Mississippi region. Every time I see the film 'The Friendly Invasion', which was directed by Geoff Haydon, I wince at my work. The scene in question is an open-air acoustic guitar and dancing contest; really nice old timers playing and dancing around doing their best work. Two cameras, both with zooms, were used with one hand-held on the stage. I had a mono Nagra, two stand mics (AKG 451s with CK5 capsules) for vocals and guitar, and a gun mic lying on the boards to pick up the tap dancing. The mixing was being done fairly level as I couldn't see the zoom lens positions. Anyway, since the track could end up being used over pans across the Mississippi basin, favouring is out.

Why do I wince?—because it ended up as a nice 2-minute sequence of close-up dancing. From the moment the guy stops singing, both cameras happen to tighten in on the feet that beautifully, if barely audibly, tapped their way around in a neat dissolving sequence. If only I had brought the feet fx right up front (there wasn't even a pa to worry about). But there again, as the director kindly remarked, he might have wanted to use the track over those Mississippi vistas. The moral is obvious—twin track it; you can't win otherwise.

In the UK we do now tend to use, for suitable programmes, film cameras equipped with electronic viewfinders that feed off to a couple of black and white tv monitors, which all helps.

'Nagraitis'

Many people often remark that film sound men are a breed apart. If this is so I think it is possibly due to an unnatural combination of working conditions. One is faced with a feeling of bewildering isolation when sound is habitually fed at high level into the aural senses, then transferred to mono several feet away by the microphone and is therefore, perspectively, in conflict with ones visual sense. And 250 ms out of sync with the same. Now strap a heavy recorder to one side of the body for about 15 years and you've got the classic symptoms of 'Nagraitis'.

Having contracted it, the condition is further aggravated by having to work with a multitude of radio mics. If a boom is being used on the set, it is pretty obvious why the mixer occasionally shouts 'cut' —the mic has either dropped into shot or, more likely, following a dodgy camera move the camera operator has panned up to it. Many a rushes' session is livened up by watching out-takes in which the camera is chasing the boom off the top of the set, vainly searching for his favourite fall guy.

Radio mics have changed all that. Mind you, their introduction caught out quite a few comeramen. While filming a 'Dixon of Dock Green' episode, two policemen wearing hidden radio mics were to walk towards the camera and pass left to right. On the take the camera simply panned around with them, until the operator tripped over the tripod leg. 'Booms in', he shouted. 'Have to go again'. What boom? It hadn't even been taken out of the car.

Since the in roduction of radio mics, and particularly since the more reliable *Micron* and *Swintek* models were introduced, many of us in film have made up little cages and pouches and use them regularly on all-film drama. They are a useful tool in our repertoire, rather as the fast *Distagon* lenses are to the cameraman. They are not, however, the panacea of all our ills.

Over water and filthy locations conventional mics can be fed into transmitters—obviating cable hassles—cr they can be concealed on the artist with a Sony ECM50 or AKG CE10. Even the familiar 'Blue Peter' badge worn by the programme's presenters is a mic! Wind and rustle frequently cause problems, and many of us use variously designed 'cages' that can be clipped under lapels, sewn in shirts, etc. (This usually entails an overture with the wardrobe girl in the bar that can't be put down to expenses. Also when the sound recordist asks an artist if she is wearing a bra, it's invariably a professional enquiry.)

The 'tight' sound obtained from this technique requires many more wildtracks to replace the lost background. A stereo Nagra is again so useful here, with a backed-off fx mic giving the dubbing mixer an in-sync background on the extra track.

I once had the dubious honour of recording an entire all-film play, about 20 hours of shooting, on just three or four radio mics. The play was Les Blair's 'The Apprentice', about the horse racing scene. Les likes his artists to improvise, and often the players and crew have no idea who is going to say what, or where. So it's radio mics all round—switch them on and off they go. To get four working at once we had to pole the receivers, raise or lower transmitter voltages, and pray. If you're suffering from nagraitus this is definitely a nasty way to aggravate it.

Due to the fact that only you can hear the recorded dialogue, radio mics that are playing up, unlike visible booms falling into shot, are much more difficult to explain away. Shouting, 'Cut everyone, sorry,' towards the end of a perfectly lovely take is not the best way to get bought the first pint. But you have to do it when only you are hearing: rustle as mic one has dropped out of it's mount and is very efficiently recording rapid heart beats; mic two has decided on an intermittent aerial fault; mic three is 'carrier swishing' whenever passed by mic two, while it's batteries are ticking warnings on the audio; and mic four is intermodding with mic one exactly after the command 'action'—you kept it faded out, eyes transfixed on the artist hoping she would either not improvise at all on this take, or if she had to she would be leaning over mic one, two or three at the time.

As I say, if we are a breed apart it's 'Nagraitis'.

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Sutton Sound

An area of the recording business so far largely, and somewhat surprisingly, untapped is that of classical demo tapes. This is what makes the Student Recording Scheme and the work of the Sutton Sound Mobile of Oueensway (recently drawn to our attention by an enterprising pr man for the New Philharmonia Orchestra) somewhat out of the ordinary. We saw the mobile and learned about the scheme from Mark Sutton while he was recording a Wigmore Hall concert by prize-winning musical students.

The mobile, a converted Bedford-Luton 35 cwt truck, was acoustically designed by Ken Shearer to provide a stable sound inside, with no leakage of traffic noise filtering in from the street. This is particularly important because the Sutton mobile is designed primarily, if not exclusively, for classical recording with wide dynamic range. So a low ambient noise level inside the truck is essential. The vehicle was first clad internally with a thick layer of Rockwool faced with 19 mm chipboard to curb the transmission of sound either way. This board is layered with frequency selective resonators to flatten the internal acoustic, and overlaid with carpet, albeit mainly for decoration. Airconditioning enables the mobile to be used with its heavy door closed,

and cctv and telephones provide communication with the recording location. Again, because the truck is designed primarily for classical recording, the normal machines used are Philips (EL 3503) or Studer stereos, although the desk by Sutton Audio is 20-in 8-out. Sutton claims massive headroom for the desk, with the ability to cope with peaks of some 28 dB over 0 vu before clipping. Generally recordings are made flat, with Dolby-A and, as in the case of the Wigmore Hall occasion, simply a stereo pair of C 451s. Monitoring is via Tannoy Golds in Lancaster cabinets.

Normal rates are £25 per hour, with a flat £25 total fee for setup: but for the Wigmore Hall gig it was all done for love. The occasion was the recital by prize winners in the Student Recording Scheme, an interesting enterprise started by Mark Sutton. The object of the scheme was to enable the best finalyear students from the four main music colleges in London to make a 20-minute demonstration tape. Each college selects its best students for the year. Then using free tape provided by EMI and funds from the Martin Musical Scholarship Fund administered by the New Philharmonia Orchestra (hence the pr plug that interested us in the first place) the students give of their best in front of microphones

Sutton Sound



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hooked to the Sutton mobile parked outside the school. It costs the student nothing and each performer retains the tape as his/ her property, as a memento of student achievements, and a means of interesting agents and promoters. At the same time the tapes are judged by a panel which this year was made up of Sir Lennox Berkeley, Eleanor Warren and Edward Greenfield. After listening to the recorded offerings of 30 students, the judges chose Japanese pianist Kumiko Udagawa and the Coull String Quartet as joint winners. 'Emitape' then sponsored a public recital at the Wigmore Hall for the winners, and the prize recital itself was recorded by the Sutton mobile for the benefit of the students.

An important point made by Edward Greenfield is that evaluating student performance on tape rather than live, does give the judges an opportunity of listening to the same offering more than once; for instance to check first impressions after a period of time. It is, after all, extremely difficult for any team of judges hearing live offerings to apply exactly the same and unbiased standards to the first performer, early on a cold and wet winter's morning, as to the last performer before lunch and the first in the afternoon, and so on. But entries on tape can be heard several times and doubtful passages re-checked if necessary.

Ouite apart from the question of prize winning, the chance for a classical music student to make a professional demo tape free is not to be sneezed at. The recording industry is geared to the economical production of demo tapes by pop singers, song writers and bands using small, dead rooms and multitrack machines. Few of those studios, however, are geared to the crossed-pair 'live' recording of a solo pianist or chamber quartet in a natural-sounding acoustic. Use of the Sutton mobile, parked outside a music school, enables the student to perform in a known acoustic which is sympathetic to the style of music. It is, after all, inconceivable that any music school would be without a room suitable for natural - style, crossed - pair recording.

If funds permit, the future plan is to extend this scheme to musical colleges outside London, so that a wider range of students will have the opportunity to make a tape and become eligible for a prize, and a chance to play at the recital. In its laudable aims to assist outstanding musical talent with specialist and advanced study, and to help to bridge the gap between study and fully 'professional status', the scheme deserves both to succeed and receive some publicity.

It will then be interesting to see how many small recording studios, with a dead room, 8-track recording and close miking, suddenly see money in them than classicals and try to jump on the 'legitimate' demo bandwagon. It will then be even more interesting to see how engineers, brought up on a diet of eq, artificial echo and mixdown repairs, cope with the requirement to go straight down into stereo, and flat, with no sweetening and no chance of covering up their cock-ups.

Adrian Hope

Lansdowne's Top Twenty

'That,' said Adrian Kerridge. director of Lansdowne Recording Studios in West London, 'is exactly the image we're still trying to shake off after all these years. Ever Mr Tact, I'd started my conversation with Adrian by recalling that I remembered Lansdowne from all the fine British iazz recordings that were made there in the Fifties and Sixties, under the supervision of Denis Preston. Be assured, it's not that Adrian, Denis or anyone else at Lansdowne is ashamed of those days. Indeed, for relaxed feel and sound those 10-inch jazz lps issued by Polygon and Pye were classics that stand up even today. It's just that in business, like acting, it's all too easy to become typecast. Recently, in fact, Lansdowne almost got re-typecast as a studio that made cover versions of pop hits; but the studio has more to offer than a jazz jam, or six titles in three hours that sound sufficiently like the 'Top Ten' originals to sell like hot cakes in a supermarket.

Although Denis Preston is still with Lansdowne (probably even more active than ever before, now that he has retired) and the studio is still popular with jazz musicians, it's been in the business of recording just about everything for the past 20 years. Cover versions were just one more thing; a spoken version of 'Lady Chatterley' was another. Rock 'n' roll in the Emil Ford days, Diana Dors with her 'pressedin-pink' record, and the mime tracks for BBC tv's 'Black and White Minstrel Show': they all went onto tape at Lansdowne. Denis Preston, far from being a jazz-only buff, had been behind the Roger Whittaker recordings for the last ten years, and Acker Bilk's Stranger on the Shore went down there in 20 minutes. Lonnie Donegan made most of his original hits in the basement studio at Lansdowne House, as did Wout 60

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WORK

Steenhuis who was in there again under Preston's supervision when I called.

Cumberland Gap, by Donegan, sold 350 000 78s in one week, which should have got into the 'Guiness Book of Records' as the fastest seller, but somehow didn't. In this context it's worthwhile remembering that one of the greatest jazz records of all time, Louis Armstrong's West End Blues. had sold only 10 000 copies up to the Second World War.

Pianist Stan Tracey, whom the artistic bandits have finally discovered and lionised (after only 20 years of ignoring his talents), made the original Under Milk Wood quartet recording at Lansdowne. Incidentally, Tracey also scored for Acker Bilk with strings, which doubtless helped pay his rent in the hard times before lionisation brought its own rewards. The Sex Pistols, while they were still with Polydor prior to the EMI fracas, spent a weekend at Lansdowne, working on tracks for Anarchy in the UK. Denis Preston, the perpetual gentleman, recalls how they seemed very well behaved. 'But I seriously wonder,' says Preston, with an obvious eye to Sinatra's various comebacks, whether in 40 years we shall be queueing to pay the equivalent of 25 guineas each to watch a paunchy, 60-year-old Johnny Rotten perform solo at the Albert Hall.

Lists of who recorded what and when in any particular studio can become pretty overpowering. But in the case of Lansdowne they are more than averagely interesting, and do prove the point that the studio really is something other than a jazz cellar.

The studio also has an interesting history. In the Fifties, Eric Tomlinson and Adrian Kerridge were working at IBC, and Denis Preston was booking that studio for so many jazz sessions that it made sense to think about building his own. Although every other producer today seems to have his own studio or a slice in a studio (or at least plans for a studio or slice of a studio), it was a pretty revolutionary concept then. It was a third engineer working at IBC who found suitable premises for Denis Preston. The premises were in the bowels of Lansdowne House near Holland Park underground station, and the engineer was the late, legendary Joe Meek. 'Meek had fingers of gold,' says Kerridge. 'He was using techniques years ahead of their time, for which he had to improvise

equipment.'

Sure enough, Joe Meek's name is to be found listed as balance engineer on many of those original recordings for Denis Preston. And it will come as a surprise to those who think of Meek only for his recordings like Telstar (made incidentally after he went off on his own) to realise what he was doing back at IBC and Lansdowne back in the Fifties. He was, for instance, almost certainly the first personat least in Britain-to close-mic trumpets. Furthermore, it surely can't be coincidence that it was his balanced recording of Humphrey Lyttelton's Bad Penny Blues that achieved what had until then been an impossible dream-a hit jazz single. Significantly, Meek, not really a technical man, was probably the first engineer to challenge technical authority. When he once took some tapes for cutting, the engineer looked up from his lathe and moaned about distortion on the tape. Meek would have none of it: 'That's not distortion, it's commercial,' he countered. The pop world and equipment had caught up with Meek by around the time of Telstar. But soon after that he blew his brains out, and we shall never know what new ideas he had for the future.

The Lansdowne studio acoustics were by Sandy Brown, and the original decor by 'pre-Habitat' Terence Conran. As with any established studio working along professional rather than happy-golucky, it's - good - enough -for - pop lines, Lansdowne --- like Abbey Road—has been a training ground for many engineers who have gone on to other things. Interestingly. the studio doesn't have tape ops as such: currently Chris Dibble is 'assistant' to engineer Robert Butterworth; likewise, Paul Ward isn't regarded as 'maintenance' but technical engineer. Incidentally, the maintenance and line-up system

I really like the finish on this desk

is very tightly organised. I was course, long since gone. It was particularly interested in this, having heard only that day about another studio that had gone out of business. This was shortly after a producer that I know socially had wasted a full morning there while the engineers struggled vainly to line up levels.

The Studers at Lansdowne are switchable between NAB and CCIR, but are normally lined up on a CCIR recording curve and NAB level standard. The studio holds in stock samples of virtually all familiar types of tape; when a session is booked in with a tape that has originated from outside Lansdowne, they ask in advance for information on the tape identity. Then that day between 8 and 10 o'clock before the session, or during the lunch-hour break, the machines are re-aligned on a stock sample of the tape that is due to come in for the session. In this way only fine tweaking to compensate for batch differences will be necessary. As Adrian says, it spells instant death to any session if you have an engineer walking around with a soldering iron. The risk of this happening is further minimised by a fault book. Anything out of the ordinary that crops up during a session-for instance, a noisy fader channel down and so on-is entered in the book and checked out in the down-time before the next session. The engineer checking the fault then writes in a note to confirm either that it's been fixed or that more information is needed, or it appears non-existent. 'No fault found-suspect brain damage,' reads one note; 'Fix naked lady', says another. This refers to an overhead projector that pastes a full-scale naked lady over the control-room wall, and is much liked by some producers.

The original desk put in by Joe Meek all those years ago is, of made by EMI and had the gold edging on which he insisted. In 1970 came a new Cadae that has been updated cosmetically and electronically several times since, so that it now stands at 28 mic or line in with 24 groups out. And there are some interesting extra features: like, for instance, four independent foldback channels with separate eq that can be used to push up the mid-range presence and cut through a noisy studio situation.

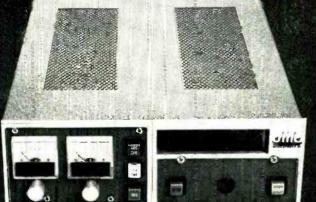
All channels have normal meter vus, but there's also a dual-beam light peak meter that can be switched between reading left and right groups or to any individual channel. Adrian has firm feelings about not-too-well-informed producers who insist on overloading the tape by peaking to zero vu on some instruments. For instance take a bass drum, he says, and record it with peaks on the vu meter reading at -5 dB; on the ppm these will show at around 10 dB higher, ie +4 or 5 dB. Now record up to zero vu and the. transient peaks can be up to +15 or 20 dB over the top-because the console has 24 dB headroom it will be the tape that clips, not the desk. The final sound on replay will then be a compressed, hollow thud with slow risetime, rather than the fast rise, transient 'thwack' that was heard live over the monitors-and could have come off tape had the producer kept the levels down at around -5 on the vu. (Exactly the same thing happens with a snare drum, all the transient disappearing at the tape stage.) On the other hand, you can get away with recording at zero vu if it's woodwinds or strings, which generate a more sinusoidal waveform. There are two practical problem areas here: firstly, the engineer has to know about transient overload; secondly, and perhaps more important, he's got to be able to get it across to a producer who only has one ambition in life-to get more level on to the tape and may never have heard how an unlimited bass drum sounds.

The Cadac desk also has a phase-correlation meter, which can also be usefully switched round to compare not only stereo left and right outputs, but also any track pair across the desk. This way, a stereo pair on a drum kit or piano can be phase checked visually, and unambiguously. The Lansdowne monitors are a couple of Cadac sand-filled monsters weighing half-a-ton each. The Dolby panels are also of Cadac

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design, and can be remotely switched between normal replay and sync replay. Along with MXR flangers and phasers, it's interesting to see a pair of 12-year old Fairchild 670 valve limiters and Teletronix *LA2A* compressors, for which all cash offers will be refused. Virtually all the mics are Neumann, including a now irreplaceable stereo treasure.

There's an interesting modification on the studio's Studer A80s: the varispeed is controlled by a readily accessible verniercalibrated pot, and the engineers have drawn up a graph of speed change on the vernier scale against musical pitch in semitones. This way, at one o'clock in the morning when a producer says, 'Let's take it down a semitone', no-one has to mic up the piano to check whether C really has dropped to B. Equally positive and panicproof is the cable coding system on the studio floor. Every cable run is identified at each end by a colour and number-coded Hellermann sleeve.

Current day rates at Lansdowne are £39 per hour, and night rates £29 for a minimum of four nighthours and a maximum of eight. Something of an anomaly, which will probably soon go, is that overtime after six and running into the night gets charged at a higher rate. The plan is to abolish overtime rates altogether if a workable scheme can be sorted out.

The wide range of activities has not made for a boring life at Lansdowne over the years. Early on, the studio was into commercials ('You're never alone with a Strand' was one of theirs), and had associations with commercial as well as BBC tv from the early days. Thus, along with the Black and White Minstrels was the old ATV 'Chelsea At Nine' show, for which the prerecorded sound tracks were put down at Lansdowne.

There was also a brief flutter with 'surprise tv'. Under military-style conditions of secrecy, Ivy Benson was booked in to Lansdowne, supposedly to video and audiorecord a contribution for a 'Women At Work' programme. But upstairs Eamonn Andrews lurked with a red book. Outside in a mobile. the vtr was laced up with a tape labelled 'This Is Your Life', not 'Women At Work'. At the crucial moment of denouement the vtr puffed expensive smoke. So while Eamonn stayed in hiding, and lvy Benson killed time in her dressing room, another vtr was raced down from Thames tv's Euston Road

headquarters.

'Okay Ivy', someone finally said, 'let's get on with the job'. 'Ivy Benson — this is your life,' said Eamonn, as he swept in through the studio door—and it was all over. Immediately afterwards, the videotape and the subject of it all were whisked off to the tv studios to finish the programme in front of an audience. It's nice for cynics such as myself to know that those moments of revelation really are genuine.

Adrian remembers another time when diplomacy was necessary. When you eat out, travel in a hotel lift, or relax in a bar, the chances are you'll now hear piped background music. (Frankly I'd cheerfully slit every speaker cone within reach—but that's a personal opinion.) Anyway, contrary to public opinion, not all background music is Muzak-a lot of it comes from Rediffusion . . . and a lot of the Rediffusion recordings were made at Lansdowne. Also contrary to public opinion, when you hear piped music from a band that sounds vaguely familiar, the chances are it isn't a rip-off, and the originators themselves have specially re-recorded it with a reduced dynamic range.

In this way, over the years Lansdowne has recorded many name bands, including those of Ted Heath, Ronnie Aldrich and Sid Phillips, all for Rediffusion piping. Adrian recalls how he was overawed at his first chance of recording the then legendary Ted Heath and his Music. Ted Heath, you will recall, was a trombonist, and loved trombones. He was also deaf in one ear: 'I can't hear the trombones, young man', he would say to Kerridge, who didn't like to point out that it was because the trombones were on Ted's deaf side. And this presented a problemhow to bring up the trombones on Ted's deaf side loud enough to keep the great man happy, but at the same time avoid wrecking the balance for more average listeners.

The answer was diplomacy itself. Adrian left the musical balance as it was but cranked up the left-hand monitor channel level, and with it the trombones. This satisfied the bandleader. But how do you mix with a left-heavy stereo image? Answer: you hang over the desk in a state of lopsided physical contortion, so that your right ear is inordinately close to the righthand speaker. It may not look very elegant, but it gets the job done. Only one question remainsdid the engineers at Decca have to work the same way when recording Ted Heath's band?

Lansdowne, then, is a studio with

weakness. Strength comes from experience and professionalism, business acumen and all-round versatility; weakness comes from the risk that an old established studio will get dubbed oldfashioned. As Adrian puts it, people feel vaguely that 20-yearold notes are still hanging from the walls. Indeed, he makes another interesting point in this context. In ten or 20 years' time, when styles have changed through heaven knows how many more directions, might it be that modern, predominantly rock or pop studios like The Manor will find themselves equally handicapped by memories of their past successes on the Virgin label?

Adrian Hope

Black Country mobile

Most independent radio stations use some form of vehicle to promote the station's identity in their immediate (and sometimes not so immediate) locality. It makes sense to bring the station to the attention of listeners (after all, advertising is sold on listening figures), as well as being a source of low budget programmes; the local fete may be pretty dull fare on site but can be attractively packaged for insertion into a day's programming.

Last October Beacon Radio's chief engineer, Bruce Warburton, and the station's management put their heads together and decided that the station needed to get out and about much more in order to expand its listenership—especially in certain fringe areas where some people hadn't even heard of the station.

Although by borrowing equipment from the studio and hiring pa gear they could do some sort of outside broadcasts, these unfortunately took a lot of planning and manpower to get underway. For this reason Beacon decided to start from scratch, and chose exactly what would be ideal for the job. Their solution was a custom-built caravan kitted out in a similar way to their studio control rooms.

At this stage a number of caravan builders were approached, but it was found that there was only one company willing to undertake the task of building a caravan that could accommodate the weight of equipment Beacon felt it was necessary to carry.

The resultant ob unit, built by Torton Bodies of Telford, is a 7×2.1 m caravan shell mounted on a heavy chassis. One side of the caravan opens out to form a large stage area with a canopy on top. At one end of the caravan is a

a history that is its strength and small shop where the whole range weakness. Strength comes from of Beacon goodies — T - shirts, experience and professionalism, badges, posters, etc—are sold; at business acumen and all-round the other end is a small lines versatility; weakness comes from room.

After the caravan was ordered in January of this year, Beacon set about choosing the equipment they were going to install when it arrived at the end of March. Due to the relatively high cost of the caravan unit, it was imperative that the cost of such equipment should be kept as low as possible without reducing its quality. For this reason they decided to build as much of the equipment as they could themselves; in fact, they ended up building the mixer, lineamps, and gram preamps, and purchasing the rest. Bought-in equipment includes two Technics SP10 turntables with Gray arms, three Sonifex cart machines four 200W Hill pa amps, various bass bins and horn units, and a Technics off-air tuner.

The mixer layout follows as close as possible that of on-air decks, in order to create the least confusion for their presenters.

The desk comprises: two microphone modules with coarse and fine gain, bass cut, pa send button and a 3-position switch for mic on/off and pfl; five stereo line modules with fine gain, pa send, pfl, and remote start; an output amp module; a monitoring module for stereo monitoring on cans and checking the levels of input sources, desk output, pa and off-air signals; and a pa send module. The latter, in conjunction with the pa send buttons on the individual modules, enables the pa output of the desk to be fed from the desk output, off-air, or a separate pa mix. While operating in the 'pa mix' position any channel or number of channels can be routed to the pa mix by simply pressing its particular send button; this also removes that particular channel from the main mixer output. Beacon has found this facility extremely useful when a presenter wants to do a competition for a large crowd of people, but does not necessarily require it to go to air.

Also included in the desk is a talkback module that routes talkback down a separate control line back to the station. Incoming talkback from the on-air studio automatically switches itself into one side of the presenter's headphones. It is also routed to a talkback speaker on the desk, and operates a red flashing 'call' lamp that flashes during the call, and for a further 4s to attract the attention of the presenter (should he have

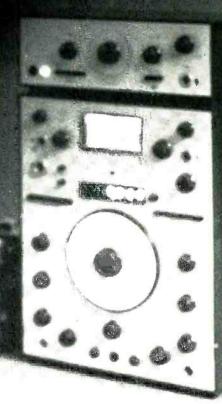
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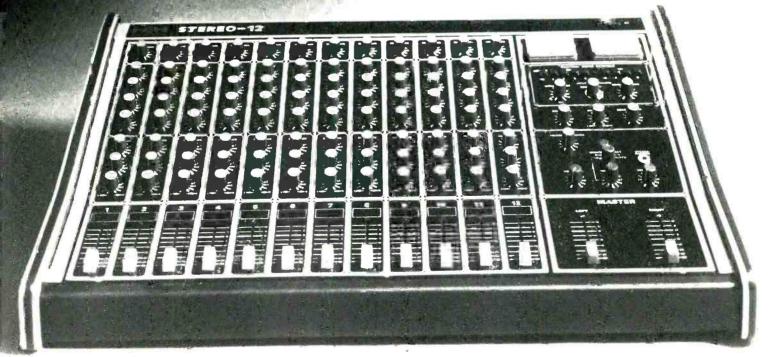
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removed his cans). Talkback send is via an electret microphone and a send amp equipped with an age loop to provide a constant talkback level

The exterior of the caravan has been painted white, and then signwritten with the Beacon logo to match the Land-Rover used to tow it. Soundproofing consists of 5 cm of Rockwool covered with hessian on the back wall of the caravan. This was found to have excellent absorption properties, resulting in minimal pa howl-round.

After the first wet day spent working on the caravan, it was realised that the noise of rain drumming on the thin roof was quite intolerable. A false plywood ceiling was constructed, with a layer of carpet-felt sandwiched between the plywood and the glass-fibre roof, which cut down the noise to an acceptable level. The entire floor area of the caravan has been covered in 2.5 mm thick 'cushion' flooring.

A standard 483 mm rack in the lines room houses the two pa amps, line amps, transformers, off-air tuner, jackfield, and howl-round reduction unit.

Since the caravan first went into service on May 11, it has been used for about 20 obs, clocking up a total of almost 100 hours of onair time. It has broadcast from garden fêtes, carnivals, industrial exhibitions, agricultural shows, football grounds, youth centres, athletics meetings, supermarket car parks and schools. All of these venues have required the caravan flaps to be opened out-fortunately



The Beacon Mobile set-up courting trees

when the weather does get colder they have the option of simply shutting up the caravan and doing a programme from an (effectively) closed studio.

At a later date Beacon hope to expand the use of the caravan by adding a stereo uhf link and talkback equipment. This will result in a large saving on the PO landline costs they have incurred this summer. Extensive lighting equipment will enable them to do more night-time programmes, discos, etc without the problem of hiring equipment. It is hoped that a portable generator will soon be mounted in the rear of the towing vehicle to provide on-site power for such excursions.

Most of the proposed ob venues are selected by Beacon's promotions manager; it is then an engineering task to arrange the logistics and to have a site meeting with the show organiser and the local PO survey engineer. At the site meeting, the exact site is chosen; bearing in mind that the ground must be reasonably flat, access is needed from the main road, and that any closely-situated stalls, etc, will not be unduly perturbed by the pa's volume. Secondly, they have to decide where the caravan is going to get its power; the engineers prefer the source to be close by since long lengths of main cable can result in a loss of power from the pa amps. It is then confirmed with the survey engineer that the necessary land-lines can be put into the chosen site.

On the day of the outside broadcast, the caravan and its crew aim to get to the site at least two hours before the start of the broadcast. On arrival, the caravan is opened up and the first hour spent in setting up the equipment, adjusting the position of the pa speakers for astic crowds from mounting the minimum howlround, and erecting the vhf aerial used for monitoring Beacon's off-air output, outside broadcasting,

One hour before the start of the broadcast, the land-lines are connected to the equipment and contact is made with the base studio.

The lines are then checked for quality, and, after the engineer is satisfied, they are patched through to the control room, the outside broadcast source is prefaded by the operator, and the studio-to-ob talkback is checked. This stage is usually reached about 45 minutes before the start of the broadcast

During the whole of this operation-and for most of the broadcast-the pa is fed from the offair tuner, allowing the staff and audience to hear the commercials and local news bulletins originating from the base studio. The exact timing of commercial breaks and news bulletins is decided between the ob presenter and the studio operator.

The caravan has suffered just a few problems while on obs. Mains power was lost on one occasion for a few minutes as the result of a fault elsewhere at the showground blowing a fuse. The loss of output was covered by a record being played at the studio until the mains returned. On another occasion the wind was strong enough to blow the gram arms across the records, making playing impossible. This has been dealt with by modifying the console to include transparent screens around both turntables. Another inevitable problem is that of crowd control-on some occasions Beacon have had to hire crash barriers to stop over-enthusistage area.

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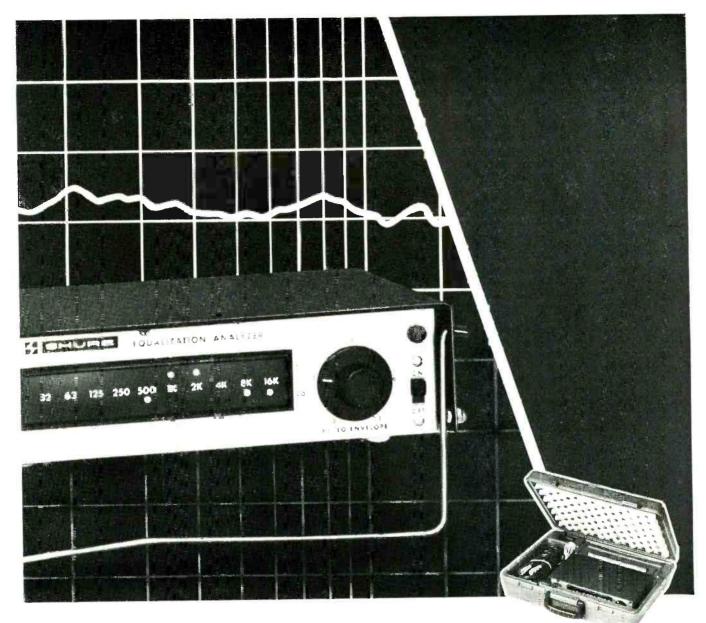
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within ± 1 dB. Includes input and microphone preamplifier overload LEDs. A front panel switch selects either flat or "house curve" equalization. The ES615 Omnidirectional Analyzer

The ES615 Omnidirectional Analyzer Microphone (also available separately) is designed specifically for equalization analyzer systems.

reviews

Technics SP-10 Mk 11 Kenny Everett and Hugh Ford

MANUFACTURER'S SPECIFICATION

Type: direct-drive turntable. Motor: brushless dc motor, electronic rectification, quartz-controlled phase-locked servo circuit. Turntable platter: aluminium diecasting, diameter 32 cm, weight 2.9 kg, moment of inertia 380 kgcm.

Turntable speed: 331, 45, 78.26 rpm. Starting torque: 6 kgcm.

Build-up time: 0.25s (=25° rotation) to 331 rpm. Braking time: 0.3s (30° rotation) from 331 rpm to standstill.

Speed fluctuation by load changes: 0% within 5 kacm.

Speed drift: within ± 0.002 °...

AN OPERATIONAL ASSESSMENT

FROM an operational point of view it's very difficult to talk about the Technics SP-10 MkII because it seems to be almost perfect; there aren't many complaints.

It's a terribly neat unit: there's no knobbly bits sticking out like on the Gates, and there are no fins or decorations on it. The neatness appeals to me because I'm a Capricorn and we're terribly neat people. And it's less expensive than the Gates. Of course, you do have to buy an extra arm.

They're also easy to get hold of-I got my two within a couple of weeks of asking for them from National Panasonic. So that was nice. I like having things as soon as I want them; don't we all.

The first time I heard about the Technics was not through a review or a magazine but

Wow and flutter: 0.025% (JIC C5521) wrms; = 0.035% (DIN 45407) weighted, zero-to-peak. Rumble: -- 60 dB (IEC 179B); -- 50 dB (DIN 45539A); -70 dB (DIN 45539B).

Power consumption: 26W.

Dimensions (w x d x h): turntable only, 36.85 x 36.85 x 10.25 cm.

Weight: turntable only, 9.5 kg.

Price: £500 approx.

Manufacturer: Matsushita Electric Trading Co Ltd, PO Box 288, Central Osaka, Japan.

UK agent: National Panasonic, Technics Division, Building 63, Whitby Road Trading Estate, Slough, Bucks.

when Capital Radio tried one out in their on-air studio. I thought: 'Oh, 'ello what's this, you can't beat Gates. What are they flinging on us now. Japanese stuff.' Well, I put a record on it-a very quiet Stevie Wonder track-and it struck me immediately, the lack of rumble and other gunge going on in the background. You could just about hear the walls of the grooves breathing, and that was about all; you couldn't hear rumble or distortion or anything. I was most impressed with it-very clean.

The start time is terrific, because with the Gates you need half a turn to avoid the slur that you get. With the Technics it's about 5 cm. The torque is quite terrific as well: you could probably slap an elephant on top of this turntable and it wouldn't stop moving. I have actually tried to stop it by sheer brute force--I'm not known for my brute forceness or



66 STUDIO SOUND, SEPTEMBER 1977

butchness, I have arms like knotted stringand I actually managed it. It didn't stop with the engine actually grinding and groaning-it just went: 'Right, I've had enough of this, I'm going to burn out if this goes on,' and sensibly just packed up and stopped. Which I guess is a built-in factor in the jiggery pokery inside, and is quite clever because if something gets in there and jams it, it's better to stop than getting hot, burning out and making expensiveness for you

The silence of operation also struck me. With the Gates you can definitely hear this traction engine-type of noise as all the rubber bits are glangling around against each other inside. But with the Technics there's absolutely no sound: you can hear your blood going round more than the turntable, it's most quiet -it quite staggers me, the quietness of it.

There was another thing that staggered me. I cued up two copies of Cat Stevens's Greatest Hits on my pair of Technics' turntables, and then fine tuned them with my finger so that the sounds were both exactly in phase, almost cancelling each other out. I let them run for a while, while I had a cup of tea and a buttie. When I came back the lps were just ending on their last tracks and were about a cycle and a half out, which must be about $1\frac{1}{2}$ mm? That's quite amazing and quite useless, practically, but it's nice to know that it's that exact.

The turntable does, however, have a couple of annoying points, but they're very slight. If you carelessly press the start/stop switch-ie slap it with your finger like some of our hairy. butch-fingered djs do-the bouncy microswitch tends to go on/off very quickly. Which is very embarrassing in front of two million people. This can be avoided by gently pressing the switch in a very eareful manner, but some dis can't be bothered and the 'funny' happens about once in every 50 times it's used. We've got round this at Capital by one of our technicians building into the switch a peculiar system that only takes notice of the first instruction in any 5s period. So if you turn it on and then off. on, off, on, off, on, off, it will only take notice of the first 'on'

The next point is the number of transistors and things inside the turntable. When I read the leaflet I was horrified-there are a million components in the works and I'm afraid that one day one of them is going to go 'phut' and I'm going to be left with only one turntable. I guess it's going to take a team of surgeons to fix it. The old Gates were ok in that respect because they were just string and elastic and Meccano, and if something went wrong you could just take the platter off and sus it outscrew up some things tighter or put in a new elastic band. But these Technics are so spaceage that a creature like me, who doesn't even know what a volt is, would just be left in the lurch. I would have to ring a technician and it would take days, so that slightly horrifies me.

You tend to be more aware of record faults with the SP-10 because it is so perfect. If the record hole isn't quite in the middle-which happens with most records these days-you tend to notice it. You're really aware of record wow on the Technics, which is a bit of a drag, but it's not the turntable's fault that it's so perfect. And I'd like to put a complaint to record companies: please put your holes in the middle. Thank you.

68 🕨

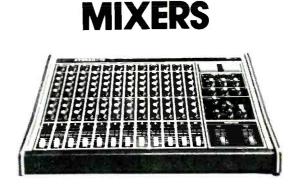
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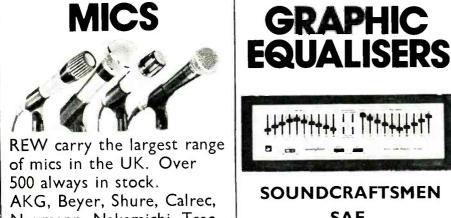
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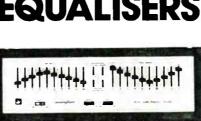


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TECHNICS SP-10 MkII

That's about all I can say about the Technics turntable; it's not much, but you can't really say much about something that's so good. It seems to me to be the best turntable I've ever come across anyway (and I've seen quite a lot of turntables in my time). I can't imagine any improvements that could be made to it. The speed switching from 33, 45 and 78 rpm is the fastest ever, and the quietest as well; the operation is quiet; it's neat; it's heavily respectable in the spee department; and that's about it really. I'm glad I've got two of them. Kenny Everett

TECHNICAL REVIEW

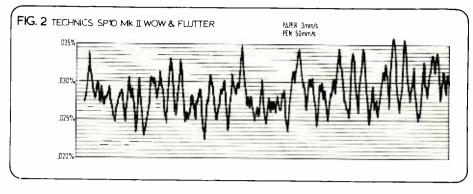
THE TECHNICS SP-10 MkII turntable is clearly aimed at being the ultimate in studio models, and incorporates many novel features that are based on Technics' extensive experience in direct-drive turntables. The first unusual feature is that the turntable unit is separated from the ac power supplies, with the result that the hum pick-up problem, which bugs all turntables to some degree, does not exist with this model. The separate mains power unit, which can be driven from 110, 120, 220 or 240V, is connected to the turntable itself by a 1.5m lead terminated with a 4-pin XLR plug that connects to the power supply unit.

A fixed 2.2m lead provides the mains connection to the power supply unit, which measures $10 \times 34.5 \times 8 \text{ cm}$ (w x d x h) excluding the soft feet. On the front panel the only control is a toggle-type on/off switch with its indicator lamp.

Within the power supply there are two printed circuit boards with clear component identifications, one of which has five fuses to protect the incoming supply and the outgoing dc supplies to the turntable. The supply to the turntable is fully stabilised, and deviations from the 240V setting (down to 180V) had no detectable effect on the overall performance.

The electronic control within the turntable unit occupies four high-quality printed boards, which plug in and generally have good component identification. The complexity of the electronic control involves a mass of transistors and integrated circuits to control turntable speed, start and stop functions, and braking in the stop and standby modes.

Fig. 1 is a block diagram of the electronics, from which it can be seen that a crystal oscillator is used as a speed reference. The



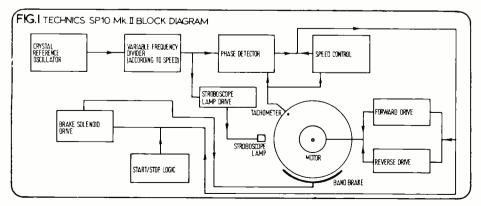
output of the oscillator is divided down for the three speeds of $33\frac{1}{3}$, 45 and 78.26 rpm, such that the divided oscillator output is compared with a tachometer output from the turntable by a phase-comparison circuit. The result of the phase comparison is used to drive the de direct-drive turntable motor via a power amplifier.

The result of this is that the turntable speed is phase locked to the crystal, and in practice the immense power reserve of the drive circuit meant that phase lock was retained easily when a Watts *Disc Preener* was pressed hard on to a dise—and even substantial hand pressure on the turntable was required to loose phase lock. A refinement of the arrangement is that the turntable has a single set of stroboscope markings illuminated by a neon light, which itself is driven from the divided crystal frequency. Thus the single set of markings are all that is required for any mains-power frequency and any of the three speeds.

A single microswitch pressbutton is used to start or stop the unit, and a miniature jack socket on the turntable provides for remote start/stop in parallel with the local control. In fact, a 'remote box' is provided, but its function can be easily built into a desk since all that is required is a single-pole microswitch.

Turntable speed selection is by three recessed and illuminated microswitch controls on the turntable surface, the selected speed having its switch illuminated. Sensibly, when the unit is switched on it always selects the $33\frac{1}{3}$ -rpm speed.

One of the most important aspects of the turntable is, of course, the mechanical construction, which is unusually substantial, the main part of the unit being a fairly thick, ribbed alloy casting. The motor is let into a recess in the middle of the casting, and presents a large



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diameter reference face on to which the heavy turntable platter is secured by three machine screws. The standard of finish of the mechanical parts is excellent and access for servicing is very simple, the band - type brakes being located under a cover beneath the turntable platter. This brake is a conventional band-type with solenoid operation at one end and a fine adjustment at the other end, the band being of steel, lined with a felt-type material.

Because of the large amount of available motor torque, the manufacturer recommends that the turntable be mounted in at least 3 cmthick 'heavy material', and provides two lengths of mounting screws. I always dread the idea of cutting out bases for turntables, but for once this unit requires a very simple cutout a rectangle with the corners left in on a diagonal. Although a template is provided, the cutout is so simple that it is not really required.

An optional base and dust cover is available complete with suspension; otherwise the form of suspension is left to the user. In either case the outline dimensions of the turntable are such that it is only just possible to use a 23 cm pickup arm, such as the SME 3009, and a longer arm is to be preferred.*

The electronics are mounted beneath the turntable on metal pillars, and are protected by a heavy metal cover that is secured to the underneath of the main casting by a multitude of screws. The bottom surface of this cover is equipped with small feet.

Turning to the mechanical aspects of the unit, the diameter of the centre pin was found to be 7.125 mm, which is on the small side and gives a minimum clearance of just over 0.1 mm on the smallest permitted hole in a record, The NAB Standard Disc Recording and Reproducing' calls for a pin diameter of 7.188 mm ($\pm 0, -0.0127$ mm), and it is felt that the Technics turntable should meet this standard. A similar situation exists with the large centre hole adaptor, which has a diameter of 37.897 mm compared with the NAB standard of 38.10 mm (+0, -0.051 mm). The dimensions of the standard NAB centres are in agreement with the IEC 98 disc hole tolerances, which lead to minimum hole diameters of 7.24 mm for small holes or 38.151 mm for large holes. In fact, the small centre spindle is designed to be within the Japanese Industry Standard of 7.15 mm (+0, -0.03 mm) when on its nominal 70

*In addition to the plinth and cover option Technics has also introduced an arm for the SP-10 MkII. The price is about £200. —Ed

CROWMAY BREAKS THE PRICE BARRIER FOR HIGH SPEED CASSETTE DUPLICATING EQUIPMENT

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Among the disadvantages of copying in this fashion is the fact that very small quantities become less economic and the equipment requires more capital investment. Among the advantages are higher production rates, since the speed at which one can transport tape is not limited by the cassette mechanism itself, and thus higher duplicating ratios are possible. The **CROWMAY** duplicator runs at a

ratio of 32:1. That is, the $7\frac{1}{2}$ i.p.s. 1" masters are played back at 240 i.p.s. and the cassette tape which will be played back at 17 i.p.s. is recorded at 60 i.p.s. Thus a copying system of this sort consists of two types of machines, that is, masters and slaves. The master plays back the tape to be copied, and to avoid the necessity of re-winding the tape at the end of each programme, the master is usually of a 'loop bin' construction. That is, the tape is loaded into a storage bin and the beginning and the end of the tape are joined together to form a loop, and thus the tape plays over and over again as long as the master machine is running. The slave machines are simply high speed tape recorders, on which the reels of cassette tape are recorded. A system usually consists of one master connected to a number of slaves.

Since side cne and two of the master are copied simultaneously, each slave will record a 32 minute programme in one minute.

A unique feature of CROWMAY slaves is the section which houses the record electronics. One of the problems with high speed duplicating is the alignment of these electronics. This process, in common with all tape recorders and duplicators, is necessary from time to time as the tape heads wear and eventually need replacing. It is one of delicately balancing a number of inter-related controls, and since the audio quality of the finished cassette is dependent on the accuracy of this alignment, it can be a time consuming process requiring technical expertise and specialised equipment. On the CROW-MAY machines all the signal electronics are contained in the centre section, and with the removal of four screws and the connecting cables, this complete section may be removed. These record electronics and the head blocks, removable by three screws, are treated as a single unit and are supplied as a pre-aligned spare part.

This is a great advantage to the small business, since technical staff, whose time will surely be at a premium, need not be involved in the alignment of a slave as when such alignments become necessary, all that is required is to change the package and head block for an aligned spare set, and return the worn set to **CROWMAY** for calibration.

This is also an advantage to the large concern, as spare sets may be kept and aligned while production is slack, so that if an alignment is required during a busy period, there is no wasting of valuable production t.me. Another distinctive feature of **CROW**-**MAY** equipment is the accessibility of the various circuits which control the tape transport. Each of the main sub-assemblies is easily removed for servicing, hence down-time is further reduced. Each **CROWMAY** system is supplied

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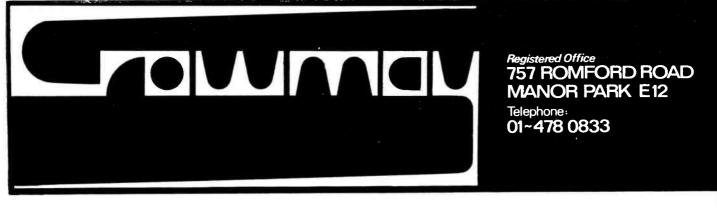
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TECHNICS SP-10 MkII

dimension, but it is toleranced to be up to 0.034 mm smaller than the lower limit of the JIS standard. In practice, the spindle size is a compromise that depends upon the use to which a turntable is to be put-if minimum wow and flutter is required the spindle must have the maximum permitted size, but this dimension will be unpopular in broadcast applications because of the difficulty in changing discs rapidly with a close-fitting centre hole.

Peak-to-peak runout of the centre spindle was found to be 0.023 mm, which is generally satisfactory, as was the vertical runout at the turntable edge (0.127 mm) and horizontal runout at the edge (0.041 mm). However, the flatness of the turntable mat left much to be desired, since its thickness varied by 0.33 mm in what appeared to be the form of a tapered sheet

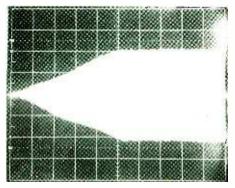
Clearly such factors affect the measured wow and flutter and rumble, but these parameters were to an extraordinarily high standard. Wow and flutter measured only 0.035% to the IEC (quasi-peak) weighted standard, the relation between wow and flutter and time being shown in fig. 2. It should be noted that this performance is far better than any commercially available test disc, the best of which have a residual of around 0.06%. Naturally it is very difficult to determine if the measured 0.035°_{0} is due to the test disc or the turntable. but I have measured as low as 0.025% IECweighted with this particular disc.

The measurement of rumble poses similar problems, but here the B & K type QR2010 disc has specified rumble of less than -50 dB to the 'A'-standard or -65 dB to the 'B'standard, with reference to a recorded velocity of 10 cm/s at 1 kHz.

The best measured turntable rumble was found to be -49 dB to the 'A'-standard with the B & K disc, but this measurement was found to be very difficult; not only was great care needed in damping the pickup arm resonance but also, in spite of a concrete floor, light footsteps and the vibration from aircraft and even distant traffic upset the measurement. The 'B'-weighted measurement eliminates these problems due to the low frequency roll-off, and here the best measured rumble was a remarkable -73 dB using a special test disc, or -68 dB with the B & K test disc.

Equally remarkable was the start and stop performance, the build-up to 331 rpm of 220 ms being shown in fig. 3. The following table

FIG. 3 Build-up to 33% rpm (see text)



70 STUDIO SOUND, SEPTEMBER 1977 shows that both the start and the stop are extremely rapid at all three speeds:

| | | | angle of rotation for complete start/stop |
|---------|------------|-----------|--|
| speed | start time | stop time | cycle |
| 78 rpm | 350 m s | 450 m s | 95 ' |
| 45 rpm | 325 m s | 400 m s | 80° |
| 331 rpm | 220 ms | 350 m s | 60 |

The actual turntable speed is phase locked to the internal crystal reference at the three turntable speeds of 78.26, 45 and 331 rpm. These speeds were found to be accurate to better than 0.0014% over normal room temperature ranges. Loading the turntable with even considerable hand pressure did not make any difference to the speed, and did not. surprisingly, affect wow and flutter due to phase changes in the phase locked loop that controls speed. However, the performance is quite amazing in comparison with any other known turntable.

No doubt some readers will be puzzled by the nominal 78.26 rpm for 78 rpm recordings; some explanation of the standard turntable speeds will not be out of place. British Standard 1928:1965, 'Specification for processed disk records and reproducing equipment,' lays down the following standard speeds that are subject to a tolerance of $\pm 2\%$:

| 50 Hz supplies | 60 Hz supplies |
|----------------|----------------|
| 77.92 rpm | 78.26 rpm |
| 45.11 rpm | 45.00 rpm |
| 331 rpm | 331 rpm |

This rather peculiar situation arises from the number of dots required on a stroboscopic disc for checking turntable speeds. IEC 98 standard has removed this peculiarity by specifying 78 rpm ±0.7%, 45 rpm +0.75%, -0.5% and $33\frac{1}{3}$ rpm $\pm 0.5\%$. To confuse things further the NAB standard says: 'It is recognised that 78.26 rpm discs are still in existence, but this speed is no longer considered standard', and specifies 45 rpm or 331 rpm $\pm 0.3^{\circ}_{20}$ for reproduction or $\pm 0.1^{\circ}_{20}$ for recording.

The outcome of all this is that the Technics turntable speed is precisely on the centre of the NAB standard and within tolerances of the other standards mentioned.

Summarv

Double the wow and flutter, knock 10 dB off the rumble performance and double the start and stop times, and then compare with other professional turntables-the Technics SP-10 MkII is this order of magnitude better than most professional units, which for some reason always seem to have worse performance than the best domestic units.

Certainly the performance of the SP-10 MkII is superb, but the mechanical dimensions of the centre spindle and the large hole adaptor could benefit from a little enlargement; also with the review sample the flatness of the turntable mat was not very satisfactory. But these deviations are insignificant when compared with the disgraceful quality of most commercial dises.

Hugh Ford

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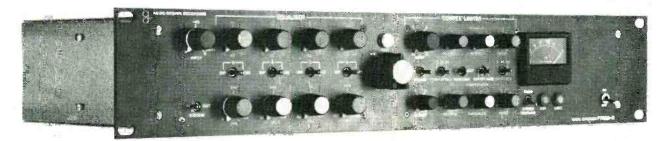
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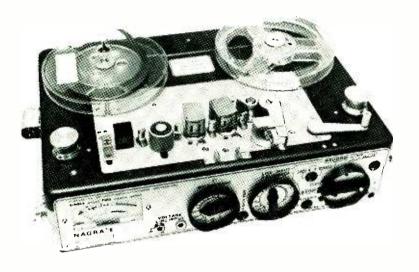
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STUDIO SOUND, SEPTEMBER 1977

Third harmonic distortion at 400 Hz: $<0.9^{\circ}_{\circ}$ at 0 dB; $<2^{\circ}_{\circ}$ at +3 dB.

Erase depth of a 1200 Hz recorded signal :> 79 dB. Wow and flutter: $\pm 0.1\%$ (DIN 45 507).

Tape used for the above measurements: PER 525.

Reference oscillator (1 kHz signal): '0' vu level = -8 dB.

Reference oscillator used for tape calibration: 1 kHz, --12 dB; 6.3 kHz, --12 dB; 10 kHz, --12 dB Manufacturer: Kudelski SA, 1033 Cheseaux sur Lausanne, Switzerland.

UK Agent: Hayden Laboratories Ltd, Churchfield Road, Chalfont St Peter, Bucks SL9 9EW.

THE NEW Nagra E is in many ways a simplified version of the well-known and well-respected Nagra W series of recorders, whilst still retaining many of the latter's features and compatibility with most accessories. Being intended for general radio reporting work and the like, the Nagra E is a single-speed machine working at 19 cm/s with full-

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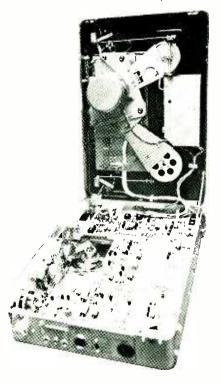
track record/replay and no pilot tone facilities.

Layout of the tape transport is very similar to the Nagra IV, with the spools mounted so that up to 127 mm diameter spools can be used with the cover shut, and up to 178 mm diameter spools with the cover either open or removed.

From the payoff spool the tape passes a tension arm that controls the braking of the feed spool, and then to a fixed guide, followed by the erase head, another fixed guide, a tachometer and flutter roller, and thence to the record head via a further fixed guide. This is followed by the replay head, which has a fixed guide either side, and then the large diameter capstan and pinch roller. The latter is of the usual Nagra-type and folds out of the way for threading the tape on the machine. The takeup tension roller and spool complete the tape path.

With the exception of the spool mounts and the tension sensing rollers which are mounted on the main transport casting, the remainder of the tape path is mounted on a separate plate of substantial thickness. This provides a good reference face for the heads and guides. As with other Nagra machines the head mounting is unusually rigid, as in the head azimuth adjustment (the tapered cam type used in the IV).

Control of the tape transport is by a single loading lever on the top of the machine and a well-protected rotary six-position switch on the front of the machine. This switch provides positions for: stop; fast tape movement in either direction; playback; 'test' for record level setting; record; and 'reference signal and calibration'. The switch knob has two screwdriver-operated pins that are intended to lock certain switch positions: one of them locks the switch in the 'stop' position to avoid the machine being accidentally started in transit; while the other restricts the switch movement to the playback modes so that tapes cannot be



REQUENC

accidentally erased—a possibility with other Nagras!

The remaining front-panel features include recessed potentiometers for microphone input and line input level setting, the latter being a level control in the playback mode; three miniature toggle switches for battery test, tape, direct monitoring and loudspeaker on/off; and a very clear peak-reading record level meter. In addition, there is a standard 6.35 mm headphone jack and a voltage line input on banana sockets.

An important feature of the front-panel controls is that, like the earlier Nagra III, all the controls are protected from damage by skirts around the knobs of the rotary controls. And, unlike the Nagra IV series, the layout is very clear and simple, making the machine suitable for use by unskilled operators.

On the left side of the machine there are two connectors: a 6-pin Tuchel type connector for the current line input and external speed variation: and a *XLR*-type plug for microphone connection. The latter operates in conjunction with a screwdriver operated switch on the base of the machine to allow connection of dynamic microphones, 12V condenser microphones at two input sensitivities, or to act as a symmetrical line input.

On the other side of the machine there is a two connectors: a 6-pin Tuchel type connector conventional Nagra external power connector and its associated internal/external powering switch. This allows the machine to be externally powered from a Nagra power supply, or for internal rechargeable batteries to be charged (where such cells are used). Normal D size batteries can also be used: an expensive proposition nowadays when one considers the cost of 12 *HP2*'s. An asymmetrical line output in the form of three banana sockets is also situated on this side of the machine.

Not only are all connections and functions very clearly identified, including pin connections on sockets, but the underneath of the machine also has full voltage and impedance information for all connections. Furthermore, within the machine there is a full circuit diagram and a pack of spare parts, including semiconductors and passive components. One may well wonder how these are likely to be used in the field? Well, apart from the level meter in the machine converting to a voltmeter by means of movable links, and the spare parts including a voltage probe, the machine also has an internal oscillator that operates at 1 kHz, 6.3 kHz or 10 kHz!

Within the machine the standard of construction is superb with most of the electronics being contained on a single glassfibre pcb probably the best laid-out and best identified board that I have come across. All preset controls and inputs and outputs are clearly labelled, and the various sections of the board are identified with their functions. Solder pins and links are provided to separate the sections where this might aid servicing. Adjustment of bias and equalisation for alternative tape types is, of course, provided for with fully variable controls, and the information supplied within the machine includes very clear instructions for such adjustments.

Replay performance

The replay frequency response was investigated 74

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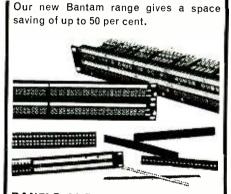
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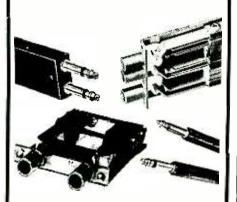
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KUDELSKI NAGRA E

using the normal BASF DIN 19S calibration tape for high-frequency performance, and a flux loop for the low-frequency performance where fringing and wavelength effects are important.

Using the flux loop it was found that the frequency response below 1 kHz was within 0.5 dB of the CCIR equalisation down to 30 Hz, below which the response fell to -3 dB at 30 Hz. At the high-frequency end the response was again with +0, -0.5 dB up to 16 kHz, falling to -3 dB at 18 kHz—a generally very good standard.

Replay amplifier saturation occurred 12 dB above the reference fluxivity of 320 nWb/m, at which point the output amplifier also clipped if the replay gain was set to 0 dB. It is felt that this allows little margin for some modern tapes, and that the replay head amplifier could do with more input capability.

With regard to noise, the replay amplifier was really excellent. The following figures were measured with the machine alone, and for comparison with the sample of Agfa PER 525 tape supplied with the machine!

| (320 n W b | Reference level (320 nWb/m) to noise | | | | |
|-----------------|--|--|--|--|--|
| machine only | with Agfa PER 525 | | | | |
| | | | | | |
| 65.5 dB | 53 dB | | | | |
|) | | | | | |
| 63 d B | 48 dB | | | | |
| 75 d B | 63 dB | | | | |
| 64 dB | 59 dB | | | | |
| | machine on!y 65.5 dB) 63 dB 75 dB | | | | |

In the case of the band-limited figures, there is some influence due to hum pickup from local testgear. While in normal operation this is unlikely to be a hazard, it should be noted that no headshield is fitted to this machine.

Examination of the output noise spectrum for servo tones and like did not reveal anything greater than -80 dB below the reference level of 320 nWb/m—a really good performance.

Record/replay performance

As received, the record/replay frequency response was not very flat, having a peak of ± 4 dB at 10 kHz, so it was decided to re-align the record amplifier using the instructions provided within the machine. This initially provoked complete disaster as the response could not be made flat, but looking at the distortion measurements provided the clue the instructions said turn the bias potentiometer clockwise to the 3 dB over bias point at 10 kHz, but should have said anticlockwise!

Having sorted this out, it was found that the bias control (albeit somewhat sensitive) had a wide range, as did the high-frequency record equaliser potentiometer. The overall frequency response as aligned for Agfa *PER 525* is shown in Fig. 1, from which it can be seen that the response was flat to within ± 1.2 , -2 dB from 30 Hz to 15 kHz (reference: 1 kHz). The performance would probably be improved at 1 dB over bias at 1 kHz, which is the Nagra recommended bias, as opposed to the -3 dB overbias point (the DIN recommendation).

Biased at the 3 dB over point, the distortion at 1 kHz in terms of the third harmonic was found to be 0.45% at the reference level of 320 nWb/m; the 3% point occurred at 6 dB above 320 nWb/m.

As with the replay electronics, the drive capability of the record electronics is potentially limited: the record amplifier clipping point occurred 10 dB above the drive requirement to record 320 nWb/m on Agfa *PER* 525.

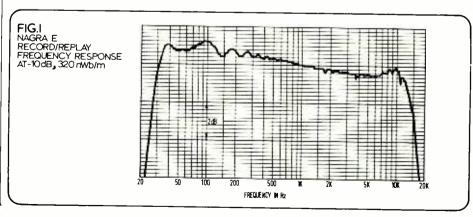
Inputs and outputs

The sensitivity of all the inputs was found to be slightly better than the specification, but generally close to nominal. Checking the noise performance of the inputs showed that the worst noise below a recorded level of 320 nWb/m was as follows:

| Input | Noise 20 Hz to 20 kHz rms (ref. 320 nWb/m) | | | | |
|-----------------------------|---|--|--|--|--|
| dynamic microphone | —52 dB | | | | |
| capacitor microphone | | | | | |
| (high-sensitivity) | —61 dB | | | | |
| capacitor microphone | | | | | |
| (low-sensitivity) | —62 dB | | | | |
| high-sensitivity line input | —62 dB | | | | |
| normal line input | —72 dB | | | | |
| | | | | | |

These figures show that with the exception of the dynamic microphone input, the input noise is below tape noise, and in fairness it must be said that the dynamic input is satisfactorily quiet with a noise factor of only 4 dB.







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| GERMANY: | Austerlitz Electronic Gmbh, 85 Nurnberg I, Postfach 606, West Germany. |
| HOLLAND: | Sound Techniques, Postbus 206, Alkmaar. |
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| SOUTH AFRICA: | Intelec (Pty.) Ltd., P.O. Box 25048, Ferreirastown, |
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| U.S.A.: (East Coast): | Audio Services Co. & Sales Centre Inc., 565 Fifth Avenue, New York, N.Y. 10017. |
| (West Coast): | Coherent Communications, 13733 Glenoaks Boulevard Sylmar, California, 91342. |
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Telephone: Brownhills 5351/2/3 (STD Code 05433)

KUDELSKI NAGRA E

The input impedance for the dynamic microphone setting was found to be 3300 ohms, which is completely satisfactory, and the impedance in the capacitor setting 325 ohms, which is on the low side for some microphones. Input clipping in the dynamic setting occurred at 90 mV input, and in the capacitor settings, at 1V and 1.8V depending upon the sensitivity adjustment. It was considered that these margins are adequate, but certainly not excessive.

The high-sensitivity line input that uses the microphone connector was found to have an impedance of 9 kohm with a clipping point of 1.8V, while the main line input had a very high impedance and an effectively infinite clipping point.

The asymmetrical output delivered 940 mV for 320 nWb/m recorded flux at 1 kHz with the zero dB output attenuator setting, while the headphone output delivered 400 mV from a source impedance of 29 ohms.

Finally, on the subject of inputs, the capacitor microphone powering was found to be 10.04V, as opposed to the nominal 12V. This difference is, however, of little significance and is a normal Nagra feature.

Other matters

Investigations into the characteristics of the record/replay level meter showed that it was a genuine peak-reading instrument with an attack time of 2 ms to -3 dB or 5 ms to 0 dB, and a release time of about 600 ms. This is, of course, far more satisfactory than the slow vu

instrument and other common devices.

Checking the depth of erasure with Agfa PER 525 tape showed that the performance was excellent, a 1 kHz tone at 320 nWb/m being erased by more than 85 dB.

The wow and flutter was measured using the brand new Bruel & Kjaer wow and flutter meter in parallel with a Woelke instrument as the old workhorse. The results were really excellent, with the wow and flutter at the beginning, middle and end of a 178 mm diameter reel of long-play tape being less than 0.03% IEC weighted, and the drift being less than 0.01% from end to end of the reel.

Summary

The Nagra E has much to offer for radio reporting and similar tasks where a rugged basic machine is required. This machine is not too heavy, and is very simple to operate while still retaining versatile input and output facilities.

As for the performance, the dynamic range with current tapes is really excellent but the record and replay amplifiers could do with some more headroom to be on the safe side in the future. The frequency response is within the manufacturer's claims of ± 2 dB up to 15 kHz, which is certainly adequate for most purposes while not being the performance of a studio machine.

Mechanically the machine is beyond reproach, with wow and flutter extremely low and first class tape speed stability. The general standard of construction is of course, first class as with all machines from the Kudelski stable.

Postscript UE 400

In our review of the Klein & Hummel UE 400 equaliser (November '76 issue, p58) Hugh Ford pointed out that the large peak in the distortion curve at around 70 kHz (fig. 6) could cause problems in the audio range.

K & H suggest that this is due to a resonance in the instrument's input transformer, and can be cured by altering the value of R2 from 24 kohm to 5.6 kohm.

Magnetic Tapes

Following the recent review of recording tapes in STUDIO SOUND (August 1977) it has been pointed out by Mr Ted Trendell of EMI Research Laboratories that the method used to measure modulation noise is similar to the method described by him in the Journal of the AES, December 1969, Volume 17, Number 6.

My apologies to Ted for not acknowledging his excellent paper in the tape review, but the method used in the review was devised without specific reference to his paper and certainly no offence was intended.

A similar method for the measurement of modulation noise is currently being considered by the IEC as an international standard. Hugh Ford

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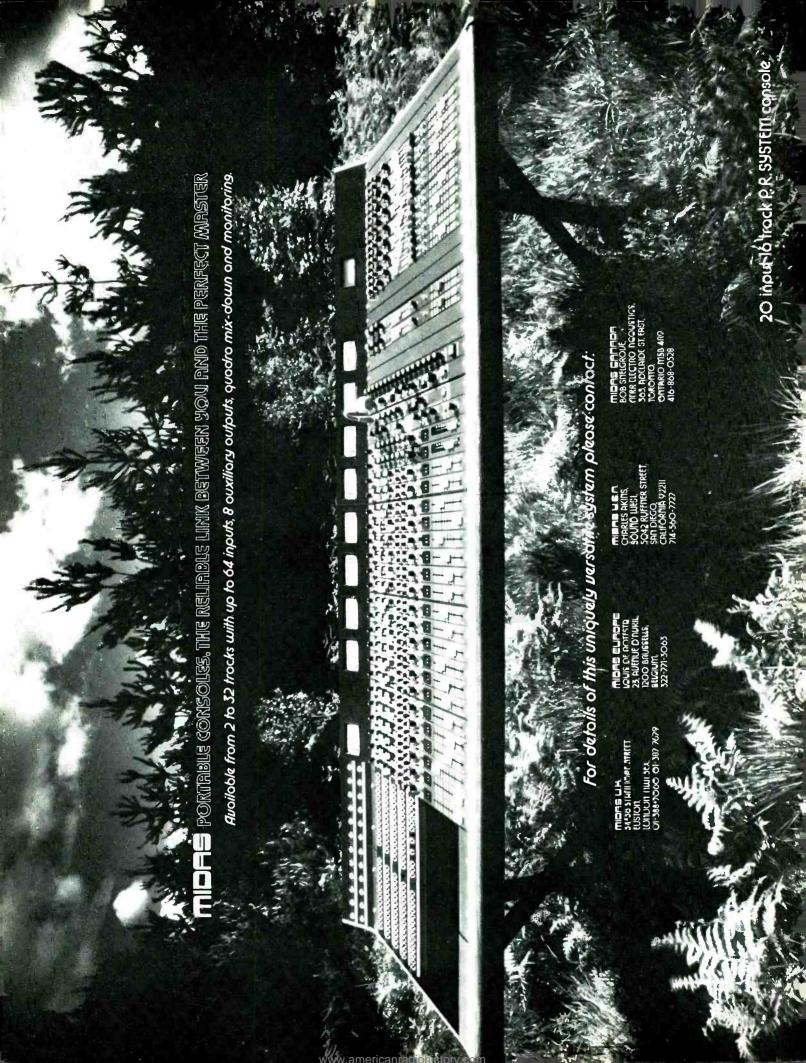
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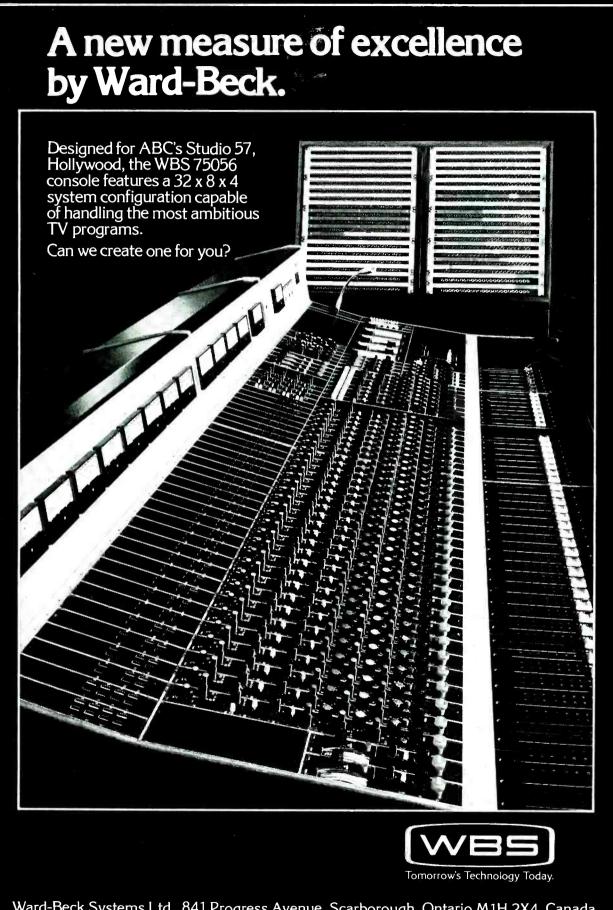
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