

# Rewiring Your House WHAT TO BUY & WHAT TO DO

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A LOOK AT THE NEW ATARI'S

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THE BBC MICRO ALL THE INS AND OUTS EXPLAINED

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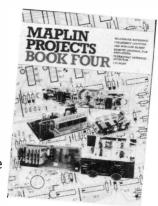
Stereo 25W MOSFET Amp. Supplied as a complete kit including wooden cabinet and printed and punched chassis, this superb 25W rms per channel amplifier has inputs for magnetic pick-up, tape deck, tuner and auxilliary. The kit is extremely easy to build, all but 5 components mounting directly on the pcb. There are only 7 interconnecting wires in all and when completed, no setting-up is required. With its superb frequency response, low noise, low distortion and the grandeur of MOSFET-sound, the amplifier is second-to-none at the price.

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**Telephone Exchange.** A complete telephone exchange with up to 32 extensions on 2-wire lines. Ideal for the home, office, or small factory. Save £££'s on rental charges. Full construction details for up to 16 lines in this book.

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All this for just 70p. Order As XA04E (Maplin Project Book Volume 1 No. 4). Price 70p NV

# TWO NEW SHOPS THIS AUTUMN

Coinciding with the publication of this issue of "Electronics" is the opening of our first new store this year. Doors open at 9 a.m. on Tuesday, 16th August, at 8 Oxford Road, Manchester (Tel. 061-236-0281), and we'll be open from 9 to 5.30 Tuesdays to Saturdays from then on.

We're easy to find too; right opposite the BBC between Piccadilly and the University complex, just a few steps from Manchester's Oxford Road Station and about five minutes walk from the city centre. There is excellent parking on meters in the adjacent side roads and we're about five minutes drive straight in from junction 10 on the M63 at the start of the M56.

The big difference with this store is that part of the sales area will be self-service. where you can browse around and choose the parts you want. Counter service will be available as well and upstairs you'll find our computer demonstration area along with hundreds and hundreds of different software packages for Atari, BBC, Commodore 64, Dragon, Sord M5, Spectrum and VIC20.

Our second new store this year takes us to the other end of the country. On November 1st we'll be opening in Southampton, to give us a base in the South of the country. You'll find us at 46-48 Bevois Valley Road (Tel. 0703 25831). The shop has sold electronic components for many years and will start to stock the Maplin range from mid-August, but the full range will not be available until November.

As always, of course, the big event of the year for us is the publication of our new catalogue, and this year it's a massive 480 page book with tons of additional data and pictures. The new catalogue will be on sale at the Electronic Hobbies Fair for just £1, so make sure you get along there as it promises to be a super show. In the pleasant, relaxed atmosphere of the Alexandra Pavilion from October 27th to 30th, we'll be demonstrating lots of our projects and kits and you can see some of the large range of Heathkit products, including the incredible microprocessor controlled robot. Hero 1. We look forward to meeting you there.

The one major difference in the new catalogue is that now you will find everything with its price on the page. And that means in the next issue of this magazine we'll have an extra eleven pages of projects and features. See you then!

Cover illustration by Tony Worsfold

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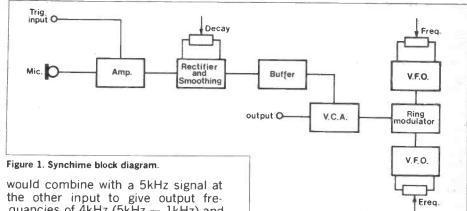
\* Complements the Syntom and Synwave projects. \* Makes a metallic chiming sound, similar to bells, gongs etc. ★ Delay variable from 50ms to 5s.

# by Robert Penfold

he popular Maplin "Syntom" and "Synwave" projects are capable of synthesising a wide range of percussive sounds, such as drum and hand-clap sounds. The only obvious gap in their "repertoire" is metallic chiming sounds similar to bells, gongs, etc. The "Synchime" unit has been designed to fill this gap, and it has also been designed to match the "Syntom" and "Synwave" units. It can be triggered by tapping the case (or striking a drum on which the unit is mounted) or using a 5 volt positive trigger signal. The envelope shaper has a fast attack time and a decay time which can be varied from about 50 milliseconds to approximately 5 seconds. The other three controls are a straight forward combined volume and on/off type, plus separate frequency controls for the two oscillators. The latter give a wide operating range of about 100Hz to 7kHz so that a wide range of effects can be obtained. The output signal level is up to about 5 volts peak to peak from a low impedance source, which is more than adequate to drive any normal power amplifier.

# **Block Diagram**

A ring modulator and two audio oscillators are used to generate the basic sound signal, as can be seen from the block diagram of Figure 1. A ring modulator is a form of mixer, but it is more like the mixer circuits used in superhet radio receivers than a normal audio mixer. In other words, it heterodynes the two sets of input frequencies to produce sum and difference frequencies at the output. For example, a 1kHz signal at one input



quancies of 4kHz (5kHz - 1kHz) and 6kHz (5kHz + 1kHz).

A ring modulator is a double balanced mixer, which simply means that both of the input signals are balanced or phased out at the output so that only the sum and difference frequencies appear at the output. In practice there is some breakthrough of the input signals at the output, but this is not really of any great significance. The important thing is that the new frequencies generated by the mixing action should be the dominant part of the output signal.

With most instruments the pitch of the sound produced is determined largely by a single dimension, such as the length of a string or a tube. This gives an output spectrum which consists of a fundamental signal plus harmonics of this signal. Instruments which use metal resonators are often two dimensional (plate-like) or three dimensional (bell-like) objects which consequently have more than one fundamental frequency, and mechanically produce a sort of heterodyne effect. A ring modulator fed by two

oscillators therefore gives a good electrical analogy of a metallic instrument, and this system generates the desired types of sound.

In order to obtain a realistic percussive sound it is essential to have suitable envelope shaping. A simple fast attack, plus relatively slow decay time is adequate, and this is obtained using an amplifier driving a rectifier and smoothing circuit. When the amplifier receives either a trigger pulse or pulses from the microphone, due to its low output impedance it rapidly charges the capacitor in the smoothing circuit. The discharge rate is controlled by a variable resistor, and this has a value which enables a very long discharge time to be achieved if desired. The output of smoothing circuit is fed to the control input of a V.C.A. which is used to process the output of the ring modulator before it is fed to the output

# The Circuit

Figure 2 shows the complete circuit diagram of the "Synchime" unit.

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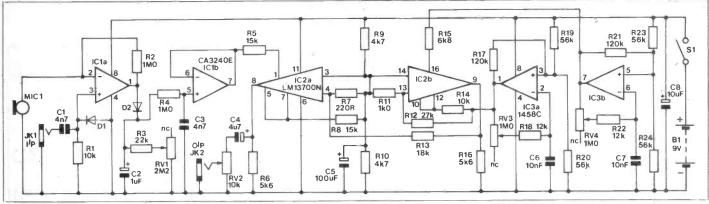
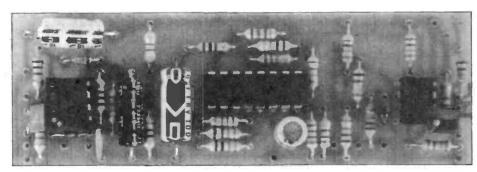


Figure 2. Synchime circuit diagram.

The two audio oscillators are based on the two sections of IC3, and a well known oscillator configuration is used here. The output is a roughly square waveform, and this seems to give good results in the present application due to the strong harmonics which produce a complex signal at the output of the ring modulator.

IC2b is one section of an LM13700N dual transconductance amplifier, and this is the main component of the ring modulator. The output of IC3b is coupled to the amplifier bias input of IC2b via R15. The latter is needed because it is the bias current fed to IC2b that determines its gain, and not



the control voltage. Adding R15 in series with the amplifier bias input gives a bias current that is roughly proportional to the applied voltage, and gives the required voltage controlled operation.

The output of IC3a is fed to the noninverting input of IC2b, and it is amplitude modulated by the signal from IC3b to give the heterodyne action and generate the new frequencies at the output. There is little breakthrough of the signal fed to the amplifier bias input and there is no need to add any components to phase out this signal. The same is not true of the signal fed to the inverting input of the modulator, and this does need to be balanced out. This is achieved by including R14 which feeds some of the input signal to the output of the transconductance amplifier. As the signal is inverted through the amplifier this gives the required cancelling, and the value of R14 is chosen to give a high degree of attenuation with the input to R15 at its average level.

Of course, the signal from 1C3a is not totally blocked from the output. When the signal to the amplifier bias input is higher than its average level the gain of the transconductance amplifier increases and its output impedance reduces. This increases the signal from the amplifier and decreases the signal obtained via R14 so that the circuit is unbalanced. Similarly, if the signal to the amplifier bias input falls below its average level, the gain of the amplifier reduces, its output impedance rises and the signal obtained by way of R14 increases so that the circuit is again unbalanced. This provides a proper ring modulator action with a signal applied to just one input producing no significant output, but the mixed signal being produced if both inputs are fed with a signal.

R16 is the discrete load resistor for the emitter follower buffer stage at the output of IC2b. From here the signal is coupled by R13 to the input of the V.C.A. This uses the other section of IC2 as a straight forward V.C.A. which has its

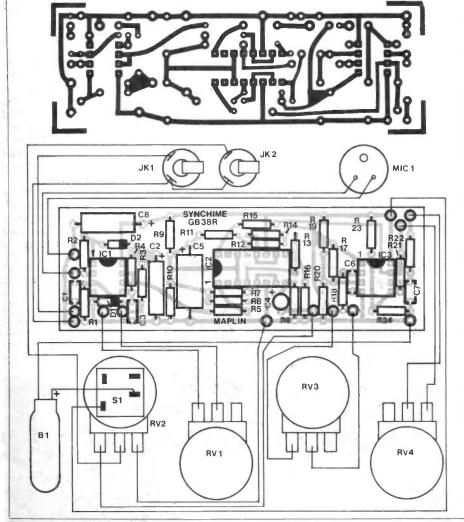


Figure 3. PCB layout.

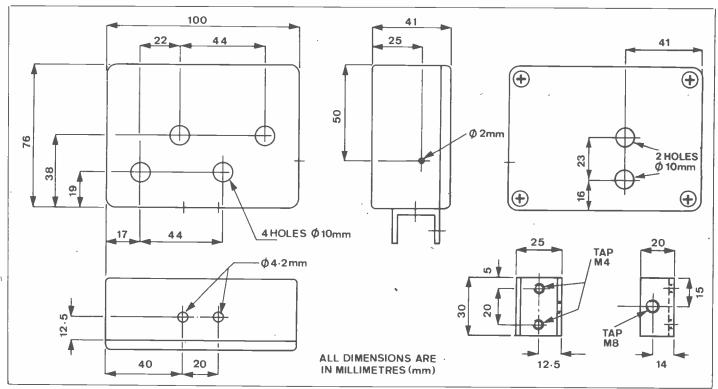


Figure 4. Case drilling details.

output coupled to output socket SK2 through volume control RV2.

IC1a is used as the input amplifier and it has Mic1 directly coupled to its inverting input. This is acceptable as the microphone is a crystal type, and it is actually a crystal earphone which is inexpensive but adequate for this application. R2 has been made quite high in value to give good sensitivity, but if necessary the value of this component could be changed to match the sensitivity of the unit to that of a Syntom or Synwave unit.

R1 biases the non-inverting input of IC1a to the negative supply rail so that the output also assumes this level under quiescent conditions. Negative input half cycles from the microphone drive the output of IC1a positive, but negative half cycles have no effect. The trigger signal is applied to the non-inverting input via C1, and a positive input pulse therefore gives the required positive output from IC1a. C1 is included so that long input pulses are effectively shortened and do not hold the envelope shaper "open".

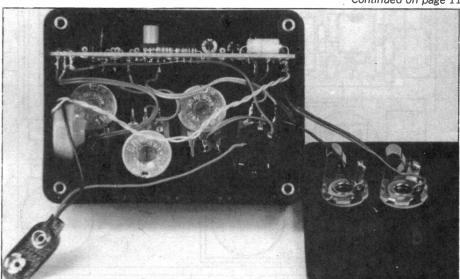
D2 enables IC1A to charge smoothing capacitor C2, but prevents C2 from discharging into IC1a. It can only discharge through R3 and RV1, and RV1 therefore controls the discharge (decay) time of the circuit. R4 and C3 prevent the circuit from having an excessively fast attack time which would cause a loud "click" each time the unit was triggered. IC1b is the buffer amplifier which ensures that the smoothing circuit feeds into a suitably high input impedance. Note that the CA3240E device used in the IC1 position has a class A output stage which enables its output to go within a few millivolts of the negative supply rail so that the V.C.A. is cut off under quiescent conditions.

Other dual operational amplifiers such as the 1458C and LF353 cannot produce a low enough output voltage and will not operate properly in this circuit.

# Construction

Details of the printed circuit and wiring are shown in Figure 3. The layout of the board is such that crowding of the components occurs in several places, but this is inevitable given the number of components and the size of the board. However, construction of the board is not difficult provided the specified types of capacitor are used and the small components are fitted into place first, IC1 has a PMOS input stage and it should therefore be fitted in an 8 pin DIL socket. The normal MOS handling precautions should observed when dealing with this device. Veropins are fitted to the board at points where connections to the microphone. battery, and other off-board components will be made. When the board is installed in the case there is insufficient room to take wires over or under the board, and connections from the off-board components have to be made to the underside of the board. Either double sided pins must be used, or single sided pins inserted from the component side of the board must be fitted.

There is only just enough space for all the components inside the case, and the layout is very critical. Figure 4 shows the correct positions for the controls, sockets, and microphone, and it is advisable to follow this as closely and accurately as possible. The microphone, as explained earlier, is actually a crystal earphone. The transparent section of this is unscrewed from the main section and discarded. The screw at the rear of the unit is removed together with the rear cover which will come away with this screw. This screw is then used Continued on page 11



# THE NEXT GENERATION

A superb new range of high quality computers from Atari at very competitive prices. The range comprises three new computers similar to the existing 400 and 800, but with the following additional features:

• 24K ROM operating system and BASIC either or both of which may be software switched

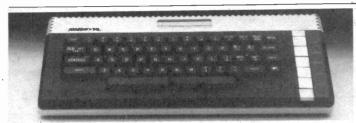
- Help key to give background information on selected programs.
- 4 special function keys.
- International character set.
- · Software compatible with almost all existing software for
- 11 graphics modes.
- 5 text modes.
- External processor bus for

future peripherals including a Z80 CP/M module running CP/ M2.2 with its own 64K RAM.

displayable at one time.

Just to set to rest once and for all the popular misconception that Atari computers are just games machines, an expander box will be available in the new year with two RS232C interfaces,

a parallel Centronics interface and slots for eight expansion boards. These will include an IBM interface, Z80 interface, 128K RAM disk, Winchester disk controller, modem, 80-column card, real-time clock, voice recognition card and several others. Now let's take a look at, this world-beating new range, line by line.



# The Atari 600XL Home Computer

Simply — more features for your money.

This stylish new computer replaces the Atari 400, yet features a typewriter-style keyboard like the old 800 model. The single cartridge slot is centrally placed above the keyboard, so program cartridges can be inserted or removed while the computer is on, without disrupting its operation. The computer is supplied with 16K RAM fitted, but a further 48K RAM is also available which simply plugs into

the parallel interface port on the computer's back panel to bring the total up to 64K and exactly match the spec of the 800XL. Unlike the American version, the British version is supplied with a socket for a monitor as well as TV. And the price for all that is just amazing. \*†Order As AF77J (Atari 600XL)

Price £159.95

\*†Order As AF79L (48K RAM FOR 600XL) Price £99.95



# The Atari 800XL Home Computer

Complete with a full complement of 64K RAM.

In a slightly deeper case than the 600XL, the 800XL is a natural replacement for the Atari 800. maintaining all the old features and adding all the new ones

described above, yet at a far lower price!

\*††Order As AF78K (Atari 800XL) Price £249.95

**Atari 1020 Colour Printer** 

A new plain paper printer to replace the old 822 thermal model. The printer can produce four-colour graphics and text. It can create graphs, charts, artistic designs and comes complete with programs that let you draw on the screen and plot on paper directly, using a joystick and any Atari computer. In standard format mode the printer prints 10 characters per inch at a speed of 10 characters per second. The four-colour print head prints and plots vertically and horizontally and 2 sets of colour pens (red, blue, green and black) are provided.

\*†Order As AF83E (1020 Colour Printer) Price £199,95 \*\*†BK80B (Paper for 1020)

Price TBA \*\*†BK81C (Rainbow Pen Pack) Price TBA



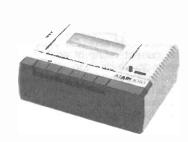
The new Atari product line is swelled by a whole range of new products due for release in November '83 and January '84. They include Atari's new flagship computer, the 1450XLD which in addition to all the features on the 800XL includes 4 programmable keys with 12 preprogrammed functions, and a double-sided dual-density disk drive offering 254K bytes capacity. The price should be under £500!

Also coming soon are a Light

# Atari 1010 Program Recorder

Replacing the Atari 410 is the newly styled 1010. It maintains the dual format of the previous recorder, permitting data on one stereo track and audio on the other. An automatic volume control assures perfect record and playback levels and the topmounted control buttons have a positive touch. Data transmission rate is 600 bits per second giving a capacity of about 100K bytes on a C60 cassette.





# Atari 1050 Disk Drive

This is the new replacement for the 810, and has an improved positive-feel loading mechanism. All new 1050 drives will be supplied with DOS III which permits a higher data packing density so that you can store up to 127K bytes on each side of a disk. You can of course still call a single-density mode which is fully compatible with disks recorded or pre-programmed for the 810, or convert single-density data to the new format. In addition you can of course plug up to 4 of these drives directly onto any Atari computer giving



you over half a Megabyte of online storage! The attractively designed, sleek new model is about half the height of the 810.

\*†Order As AF81C (Atari 1050 Disk Drive) Price £299.95

Atari 1027 Letter-**Quality Printer** 

This new printer represents a low-cost technological breakthrough in letter-quality printers. It contains a five-wheel printhead that creates fully-formed characters like a daisy-wheel, but at a fraction of the cost. It's ideal for use with a word processor like Atariwriter for example. It prints 12 characters

per inch in Prestige Elite 12 face at a speed of 20 characters per second. The printer accepts single sheets of paper and features bi-directional printing and 80 column. There is also an underlining facility.
\*†Order As AF82D (1027 Letter

Printer) Price £299.95 \*\*†BK82D (Replacement Ink Roller For 1027) Price TBA

# **More New Products**

Pen, a Graphics Tablet, a new Joystick, an 80-column matrix Printer and a super new Trak-Ball controller that may sell for as little as £30! In addition to all this is the Expansion Box and its range of plug-in cards and the CP/M module described above. We'll have all the latest details in our next issue or for a more detailed specification of this brilliant new range get a copy of our new 1984 catalogue on sale from October 30th.

- \* Prices are tentative, please check with us before ordering. \*\* Prices not known at time of
- going to press. Available from mid-September 1983.
- †† Available from mid-October 1983.

Please note: The above represents the very latest information from Atari (UK) at the time of going to press, but please check any specific point with us before ordering.

Rewling

# by Geoffrey Burdett

he modern home electrical installation consists of a number of circuits of various current ratings to meet the required total expected load in kilowatts. The current rating of each circuit is the maximum likely load demand which in aggregate gives the total maximum current demand on the installation. Most circuits originate at a combined mainswitch and fuse distribution board, termed a consumer

fuse distribution section of the consumer unit comprises a number of fuseways, one for each circuit. Although traditionally termed fuseways, in many breakers instances miniature circuit (mcb's) are fitted into the fuseways instead of fuse units, these generally being superior to the fuses they replace.

Although there are, or should be initially, at least the number of fuseways in the unit to meet circuit requirements plus others to add circuits as they are needed over the years this is often not the case.

Where only one circuit is added, it is common practice to fit what is termed a

mainswitch and fuse unit, or switchfuse unit which is really a one-way consumer unit. Such practice lacks foresight, and

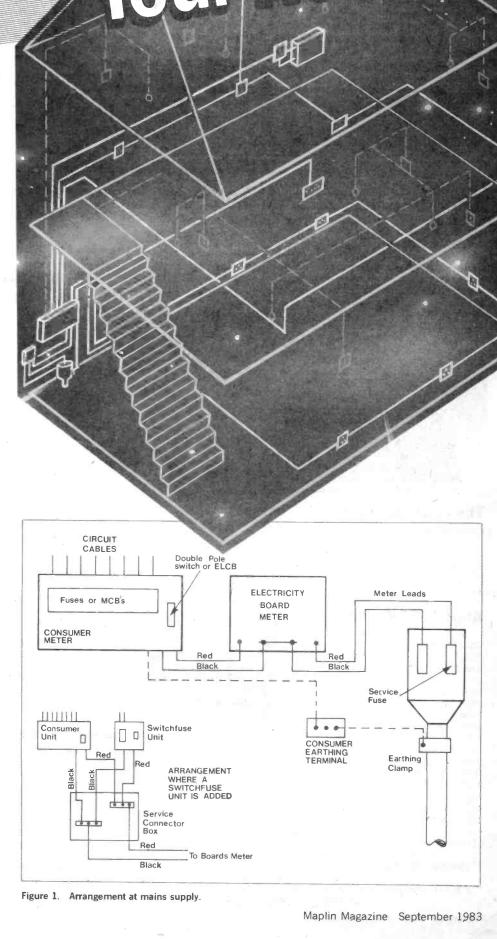
although only one circuit is added at the time it is better to allow for at least another circuit which means fitting a multi-way consumer unit. Whether a switchfuse unit or a multi-way consumer unit, this, with the existing consumer unit, is connected separately to the mains by the electricity board, usually-via a service connector box

Some installations have yet another consumer unit, for off-peak storage heating and water heating, time controlled by a time switch so that the circuits and appliances are energised only during the off peak period eg. about 7 hours overnight when electricity is supplied at about half price. See tariffs.

# Circuit cables

Most houses are now wired in pvc flat sheathed cable. The cable termed twin and earth has two insulated current carrying conductors, one red, the other black, and an uninsulated copper earth conductor now called the circuit protective conductor (cpc) and formerly the earth continuity conductor (ecc), because it is electrically continuous throughout the installation and terminated at the central earthing point, the earth electrode. In some parts of an installation 3core plus earth flat pvc sheathed cable is used, usually in switching circuits containing more than one switch for the one light or for different lights in the same area. eg 2-gang, 3-gang assembly etc.

The core colours of 3-core and earth cable are red, yellow, and blue respectively plus the uninsulated earth conductor. The colours have no significance in home wiring but represent the three colours of the phases of a 3-phase electricity supply system. When used on single phase circuits



in the home for single pole switching the conductor ends should be enclosed in red sleeving or insulation tape as they are all live conductors.

and 100m reels though they can be bought in shorter cut lengths where a limited amount only is required, this usually being the case with 3-core and earth cable and all the larger sizes of cables used in the home installation. Some homes are wired throughout in plastic conduit using nonsheathed pvc insulated cables in various colours. The cables are single-core and the colours are red, black and green/yellow striped, respectively.

the live conductors, the black mainly for the neutral but is sometimes used as a live, suitably identified with red sleeving. The green/yellow conductor is the earth conductor.

Plastic conduit is also used in some twin & earth and 3-core & earth wiring, but as the cables are sheathed the conduit does not have to be continuous. It is used at switch drops and other vertical drops as well as in horizontal cable runs. Another form of enclosure for sheathed cables is plastic mini-trunking run vertically or horizontally on walls and ceilings.

# Sizes of cables

The size of a cable is given as the cross section area in mm² of its current carrying conductor, the earth conductor in such composite cables usually being smaller since it carries current only to clear a fault. Earth conductors run independently are sized according to their cross section area in mm².

Circuit cables each have a specific size of current carrying conductor, the size determining the maximum current it is designed to carry without further rise in temperature. Possible voltage drop on long runs is also a factor considered when choosing a cable. The cable sizes used in home wiring circuits range from 1mm² to 10mm², with larger sizes for the connection of the consumer unit to the meter, these being termed meter leads or meter bights.

The 1.0mm<sup>2</sup> cable is used for lighting circuits, the 10mm<sup>2</sup> cable for cooker circuit cables. The intermediate sizes of cables for other circuits. See table 1 for the current ratings.

# Circuit wiring accessories

In addition to the cables there are various components used in circuit wiring. The mounting box is among the most important wiring accessories, though often omitted. It is used for mounting socket outlets switches, fused connection units and a host of other accessories, these having open backs. The function of the box, in addition to being a ready mount for the accessory, is to enclose the unsheathed ends of cables, flex and connectors where used, in a noncombustible chamber.

There are two principal types of mounting box: moulded plastic and metal. The moulded plastic box is for mounting the accessory on surfaces and the metal box is for flush mounting the accessory, the box being sunk into the plaster or wall.

The boxes are of various sizes and depths. The most used box is the one-gang for mounting a single one-gang accessory. It is square in shape, approximately 87 x 87mm, the faceplate of the switch or other accessory being the same size. The metal box is slightly smaller at 86 x 86mm so that the accessory faceplate overlaps the box and covers the gap in the plaster.

# REWIRING YOUR HOUSE

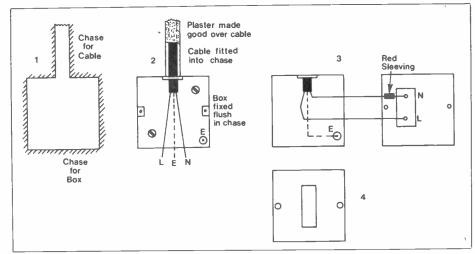


Figure 2. Sequence in fixing a flush lighting switch.

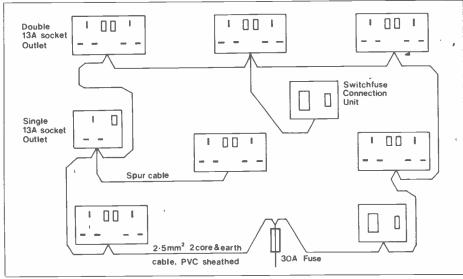


Figure 3. Ring circuit.

# Depth of boxes

The boxes for lighting switches are plaster depth 16mm deep, and the plastic box 17mm.

For socket outlets the standard box has a depth of 25mm and deeper boxes where needed depending upon the accessory and the room needed in the box for cable connections. All have two or more screwed lugs for fixing the accessory, these being tapped M3.5 metric. Some lugs are adjustable for levelling the accessory after the box is fixed.

Socket outlets and plateswitches are actually flush fitting components, although surface mounted or flush mounted according to the type of box. Surface sockets are entirely different. They are self contained, and usually have an enclosed back for direct mounting on a suitable surface, the sheathed cable passing right into the accessory. Some versions are, however, mounted on a slim pattress block. There are also surface type switches, these usually being metalclad and sold complete with metal surface boxes. Whatever the type of box or accessory it is essential that the pvc

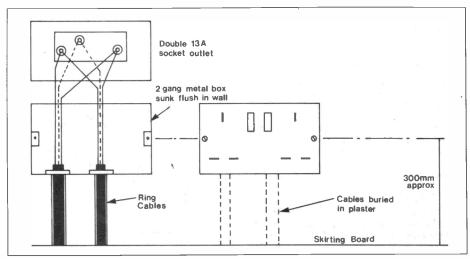


Figure 4. Fixing and connecting a ring socket outlet on the wall above a skirting board.

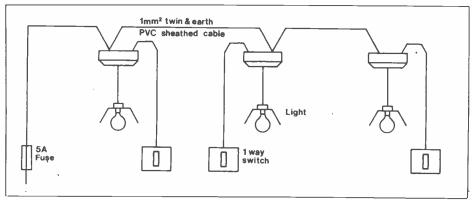


Figure 5. Lighting circuit wired on the loop-in system.

cable sheathing terminates within the accessory or its box.

The modern ceiling rose has no box and does not need one. It has an integral backplate, enabling it to be fixed direct to the surface of the ceiling. Thin plastic sections are knocked out of the backplate into which the sheathed cables are passed. Some batten lampholders and other ceiling fittings have an integral backplate, and need no box. However, most of the special pendant fittings do require a mounting box. This is a circular conduit box termed a BESA box, having a back outlet and fitted flush into the ceiling to support the ceiling plate and the fitting. Two screwed lugs are M4 metric. The box can be plastic, but where it is to support a fitting in excess of 3kg a metal box is necessary. The box is fixed to timber between joists, with a hole drilled to take the box outlet.

Most wall lights, as well as spotlights, also need to be mounted on boxes, to join the circuit wires to the flex wires and to contain the cable connector.

# Lighting switches

The modern lighting switches are termed plate switches because of their faceplate, usually moulded plastic but sometimes metal. Most fit a one-gang slim or plaster depth box. The switch assembly can be a single switch, either 1-way, 2-way or intermediate, or it can comprise two or three switches in the one gang, these would all be 2-way switches which can be used for either one-way or two-way. Where four, five or six switches are required in the one position, a 2-gang faceplate and a 2-gang box are used.

# Other switches

There is a whole range of switches used for other circuits including 20A double-pole, these requiring a deeper box. Cord operated switches used in the bathroom and bedroom are also made in one-way, two-way and double pole versions with and without neon indicator.

# Socket outlets

The modern socket outlet used in the home installation is the 13A with fused plug having square pins, and has largely replaced the old round-pin 2- and 3-pin plugs and sockets of 15A, 5A and 2A current rating. As already explained, most sockets are of the flush type, either switched or non-switched, with or without neon indicator, in single and double versions.

# Junction boxes

Junction or joint boxes used in home wiring systems are plastic, usually circular and have three or four terminals or banks of terminals. They are made in current ratings of 5A, 20A and 30A.

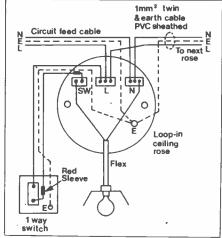


Figure 6. Connections at a ceiling rose on the loop-in system.

# The ring circuit

A ring circuit, or ring final circuit to give it its official title, consists of a pvc flat sheathed cable starting at a 30A fuseway or mcb in the consumer unit, and runs throughout the various rooms, finally returning to the same fuseway terminals, forming a complete loop or ring, the connections being made at either the terminals of a ring socket or at a joint box.

# Why a ring?

The ring circuit was designed in 1943/44 as a post war measure to enable dwellings to be equipped with an ample supply of socket outlets with the minimum of cable, when copper was in short supply. Before the advent of the ring a 15A socket outlet had to be supplied from a separate circuit, which meant 6 circuits for 6 15A socket outlets. However, abuse of the system over the years meant that sockets had been added to the original circuits, with subsequent danger

from overload on the old wiring.

Therefore a circuit was designed to allow a number of power sockets to be supplied from a single circuit, which would save cable and require only one fuseway in the consumer unit, or fuseboard. The alternative was a radial circuit, which to supply a number of 13A socket outlets would mean a very heavy and costly cable. The cable would have to be of 30A current rating and its conductors would be too large for looping in and out of terminals of socket outlets. Ultimately the circuit in the form of a ring was devised using cable half the current rating at 15Amps. For about the same cost the cable supplying the ring would be nearly twice the length, cover a wider area, and be able to supply more socket outlets than a single run of cable.

Since each socket outlet connected to the ring cable would in effect be supplied by two cables (outgoing and incoming), this gave the circuit a current rating of 30A to match the circuit fuse or mcb. The size of the circuit cable was 7/.029 imperial which had a current rating of 15 amps, but was uprated to 21 amps, as is its metric equivalent 2.5mm² now used to wire ring circuits.

Local fusing at each outlet was made necessary because the circuit fuse is 30A and requires anything up to 60 amps to blow. The local fuse is in the plug, so that it protects the appliance and flex connected to it against short circuit current. The current rating (maximum) of a plug fuse is 13A which is the equivalent of a little over 3000 watts. The rectangular shape of the plug pins was chosen so that it could not be plugged into any other existing socket nor could any other plug be plugged into the 13A socket outlet.

The number of 13A outlets (sockets and fused connection units) which may be supplied from any one ring circuit is unlimited but the area in which the outlets are fixed must nox exceed 100m². The logic is that adding sockets within a given area does not itself increase the load or current demand but to increase the area is likely to, so far as space heaters are concerned.

# Spurs

As mentioned, a spur is a cable branching off the ring cable at a convenient point, which can be the terminals of a ring socket or a 30A joint box inserted into the ring cable. Its principal purpose is to supply a socket outlet or a fixed appliance via a fused connection unit off the main route of the ring cable. This arrangement saves cable, but as it is a single length of 2.5mm² having a current rating of only 21 amps it may supply only one outlet. This can be either a single or a double socket or a fused connection unit. The number of spurs on a ring circuit must

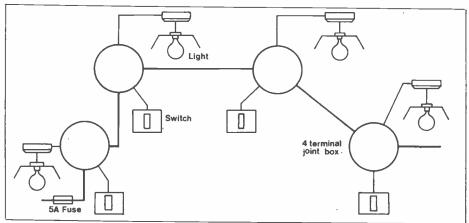


Figure 7. Lighting circuit wired on joint box system.

not exceed the number of socket outlets connected to the ring cable. Chiefly, spurs should be limited mainly for future extensions rather than to install initially, except where significant saving in cable can result.

# Lighting circuits

A lighting circuit is a radial circuit, which means that the circuit cable terminates at the last light on the circuit and does not return to the fuseway to form a ring.

A ring is not necessary, since the cable is smaller, and can extend throughout the house if necessary, and the number of lighting points will still be consistent with the current rating of the circuit fuse or mcb.

There are two principal methods of wiring lighting circuits, or rather lighting points, and either or both methods can be used on any one circuit. These are the loopin and the joint box methods.

# Loop-in method

With the loop-in method the lighting circuit cable is run from a 5A fuseway in the consumer unit to each of the lighting points, starting at the nearest, looping out to the next, and so on until the last on the circuit, where the cable terminates.

Then, from each lighting point, a length of the same cable is run to the respective switch position, usually on the wall of the same room or area, eg hall or landing, and in some instances, such as in the bathroom, to a ceiling switch next to the access door. All the cable joints are made in the ceiling rose which also serves as a joint box with ready access in the same room.

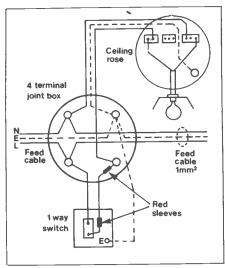


Figure 8. Joint box system.

# Joint box method

With the joint box method the lighting circuit cable is run from the 5A fuseway to a series of 4-terminal 15A joint boxes, one for each light, and its switch situated in a convenient position between each light and its switch.

Then from a joint box two additional cables are run, one to the light the other to the switch, making a total of four cables, two feed cables plus the light and switch cables, except at the last joint box where there is only one feed cable. All joints are made in the joint boxes, which being situated in the ceiling voids or roof space are comparatively inaccessible, which is the main disadvantage of the joint box method. The main advantage is that less cable is normally used.

# Mixed method

Although there are two methods, both September 1983 Maplin Magazine

# REWIRING YOUR HOUSE

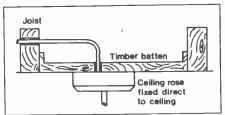


Figure 9. Fixing a ceiling rose.

can be applied to any one circuit, some lights being wired on the loop-in system, usually where ceiling roses are used. On other lights with no loop-in facilities, such as wall lights and some ceiling fittings and pendants, the joint box system is used with only one cable going to the light.

In rewiring the loop-in system is usually employed, since the new cables are run under the floorboards with the minimum disturbance and there is no need to allow for the fixing of joint boxes. Where the circuit cables are run in the roof space for the upstairs lighting the joint box method is often used, with the joint boxes fixed between joists.

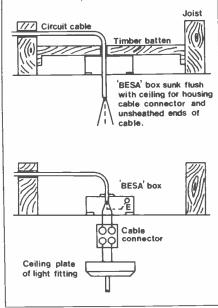


Figure 10. Fixing a light pendant fitting other than a ceiling rose.

# Number of lights per circuit

A lighting circuit of 5A is on a 240V electricity supply equal to 1200 watts. This is the maximum which should be connected to the circuit. However regulations stipulate that a light containing a tungsten filament bulb is assessed at 100 Watts for any bulb, up to and including 100 Watts. Bulbs of higher wattage are assessed at the actual wattage. 12 bulbs at 100 watts each total 1200 watts, which is the maximum permitted. This means that the circuit may serve twelve lampholders, provided none contain bulbs of higher wattage than 100W. Where there are higher wattage bulbs the number of lampholders are reduced proportionately. With one or more 2- and 3-light fittings plus higher wattage bulbs the number of lights on a circuit should definitely not exceed eight, and preferably no more than six, so that the area affected by a fuse blowing is limited; this also allows for future additions of one or more lights on a circuit. A house of 3- or 4-bedrooms usually requires two lighting circuits but where wall lights and spotlights are included the number will be more.

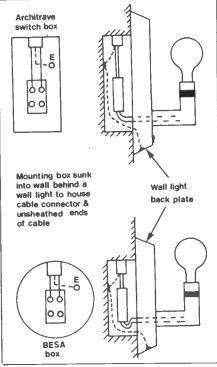


Figure 11. Mounting wall lights.

Fixed lighting, especially spotlights, can be supplied from a ring circuit via a fused connection unit fitted with a 3A fuse. Cable used for a lighting circuit is, as already explained, 1.0mm² twin & earth pvc sheathed with some sections wired in 3-core and earth pvc sheathed cable.

# Installing lighting fittings

The simplest lighting fitting is the plain pendant comprising ceiling rose, flex and pendant lampholder. The ceiling rose of the wired pendant is connected to the circuit cables and fitted direct to the ceiling, with wood fixing between the joists to support it. See figure 9 for connections. Batten lampholders and some enclosed lighting fittings are similarly connected, but as already explained a special pendant having a ceiling plate is connected to a circular box fixed flush with the ceiling. The circuit wires are connected to the flex using cable connectors housed in the box. See figure 10.

Wall lights are fixed either to a round box or are mounted over an architrave switch box and fixed direct to the wall. See figure

# Fixing switches

A wall switch is fixed to a box mounted on the wall at a height of about 1.4m above floor level. For surface mounting a plastic box is used. This is fixed to the wall by two No.8 wood screws in holes drilled and plugged in the wall. A section of thin plastic is knocked out of the edge of the box and the cable threaded through. The end of the sheathing within the box is stripped off, and about 10mm of insulation from the end of each of the two insulated conductors. A piece of red sleeving or red pvc insulation tape is fitted over the end of the black wire, and the two conductors are connected to the two terminals of the one-way switch. The bared end of the earth conductor is enclosed in green yellow striped pvc sleeving and the conductor is connected to the earth terminal of the box. If a 2-way switch is used one conductor is connected to the common terminal of the switch, the other to the L2 terminal, and the switch fixed to the box with the Top on the faceplate at the top so that the rocker will be down to switch the light on.

For flush mounting the plastic box is fitted into a plaster depth chase cut into the plaster and, using No.8 wood screws, fixed to the wall in the two drilled and plugged fixing holes. For a cord operated ceiling switch the cable is passed through a removed section of thin plastic in the backplate, the ends prepared and the black conductor with red sleeving connected to the switch terminals and the sleeved earth terminal connected to the backplate.

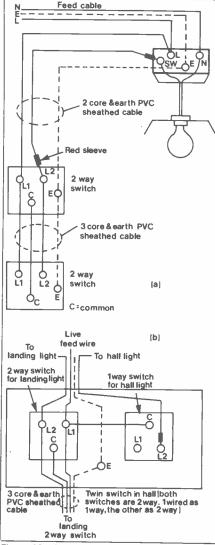


Figure 12. Two way switching circuit with hall and landing wiring.

# Two-way switching

Where a light is to be controlled by two switches in different positions a 3-core and earth cable is run from the first switch position to the second switch position and a 2-way switch fixed at each. The connections at each switch are shown in figure 12.

# Intermediate switching

Where a light is to be controlled by three or more switches in different positions intermediate switching is used. This is a 2-way switching circuit with a 2-way switch at each end and one or more switches fixed in intermediate positions between the two 2-way switches. One intermediate switch is needed for each extra switch position. An intermediate switch is an ordinary plate switch of the rocker type, but has four terminals instead of the two of a 1-way switch and three of a 2-way switch.

The 3-core and earth cable running

## **REWIRING YOUR HOUSE**

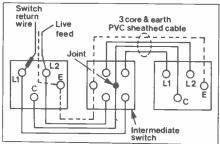


Figure 13. Intermediate switching.

between the two 2-way switches is cut at each intermediate switch and the yellow and blue wires connected to the terminals as shown in figure 13. The red wire running from the common terminal of one 2-way switch to the common terminal of the other 2-way switch is not connected to an intermediate switch, but because the cable is cut the conductor is jointed in the mounting box of the intermediate switch so that it is continuous from one 2-way switch to the other.

# Dimmer switches

Where a light is to be controlled by a dimmer switch instead of a rocker switch the dimmer switch replaces the rocker switch without any need for modification in the wiring. Most dimmer switches fit the shallow or plaster depth switch. They are made in one and two-gang assemblies, to fit a one-gang box and control more than one light.

Where the light is fluorescent a dimmer switch cannot be used, though there are special dimmers and fluorescent fittings that can be used, but an extra switch wire has to be run from the switch to the fluorescent lighting fitting.

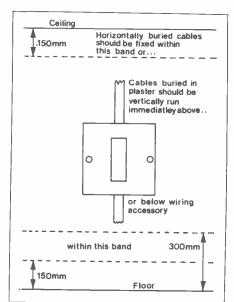


Figure 14. Laying horizontal cables.

In a roof space where polystyrene granules are used for heat insulation pvc sheathed cables must be situated where they do not come into contact with them, as the pvc is adversely affected by it. If it is not possible to avoid the insulation the cables should be enclosed in plastic conduit. Generally cables in the roof space should be situated away from walkways and the cold water storage cistern where they are likely to be disturbed.

# Running circuit cables

The various circuit cables are normally run in the void between the ceiling and floorboards above the ground floor of a 2-

storey house. These cables serve the lighting points and switches in the room below. Ring circuit cables supply socket outlets in the first floor rooms, and cables to an immersion heater and other apparatus are also run in this void. In the roof space are mainly lighting cables feeding the lights and switches in the rooms below, though the cable to the shower in the bathroom is sometimes run in the roofspace to a ceiling switch in the bathroom.

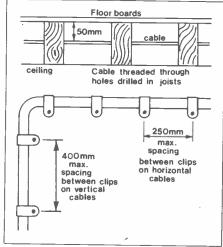


Figure 15. Fixing cables.

On the ground floor cables are run in the void below the floorboards where it is a suspension floor, but if the floor is solid cables may be run in conduits before the screed is laid, otherwise they are run behind skirting beards. PVC sheathed cable may in fact be run anywhere along the house structure, fixed to the surface or buried in the plaster without the need for protection from the risk of mechanical damage.

Cables clipped to the surface must have fixings not more than 250mm apart for horizontal runs and not more than 400mm apart for vertical runs. Where cables are buried in the wall they should as far as practicable be run vertically exactly above or below the switch or socket outlet they feed so that anyone later fixing shelves will know where to expect them. Where horizontal buried cables cannot be avoided they should be run in a band 150mm from the ceiling or between 150mm and 300mm above floor level. Where cables are run under floors and cross joists they must be threaded through holes drilled in the joists not less than 50mm below the tops of the joists.

It is neither necessary nor desirable to enclose pvc sheathed cables in conduit where buried in the wall since they are unaffected by plaster, and the extra chopping away can damage the wall structure. In houses under construction it is usual to enclose them so they stay in place and are not damaged by the plasterer's float during plastering.

# Permission to wire

No permission is required in Britain to carry out home electrical installation work, though where the house is rented permission may be necessary from the owner. Neither electricity boards nor local authorities or any other official body has any jurisdiction in respect of wiring. The work should however conform to the IEE Wiring Regulations published by the Institution of Electrical Engineers and recognised as a code of good wiring practice by all official bodies, including electricity boards and government departments. The regulations,

# **REWIRING YOUR HOUSE**

contrary to popular belief, are not statutory, and an electricity board has no powers to refuse connection to its mains of an installation, or parts of it, which do not strictly conform to the current IEE wiring regulations, but a board can and will refuse connection to its mains of any installation which is dangerous and as such does not conform to the Electricity Supply Regulations. These are statutory and are quoted in the application form signed by a consumer when requiring a supply of electricity.

An installation conforming to IEE Wiring Regulations is deemed to satisfy the requirements of the Electricity Supply Regulations and the electricity board must connect it to the mains. In these circumstances the board must connect the installation, whether carried out by a recognised contractor or by the householder himself.

From a contractor the board requires a test certificate, and may waive its own test and inspection. The householder who is unable to complete a test certificate can expect the board to test the installation through they are not obliged to do so. The test is at the option of the electricity board and is mainly to satisfy them that the installation will not adversely affect the supply to other consumers. It is important to note that good workmanship using correct material is necessary to conform to the regulations.

# Electricity tariffs

A tariff is the means by which an electricity board calculate the amount to charge a consumer for electricity and the service provided. Basically, all tariffs consist

# **SYNCHIME** Continued from page 4

to mount the microphone inside the case.

The printed circuit board fits into the top set of horizontal mounting rails in the case with the component side facing upwards. it will probably be necessary to angle C7 slightly inwards so that it fits under one of the corner mounting pillars of the case. Before finally fitting the board in place complete all the point-to-point style wiring. There is space for the PP3 size battery to fit between the sockets and the microphone, and a piece of foam material can be used to wedge this firmly in place.

esting With SK2 coupled to an amplifier and

of a fixed quarterly charge plus a charge for each unit of electricity consumed. Most domestic tariffs are of this type, though where a lot of electricity is consumed during off-peak times the charge for the electricity may be reduced, or even halved. A popular off-peak domestic tariff is the Economy 7 which provides electricity over a 7-hour night period at a cheaper rate.

Electricity consumed is registered on a 2rate meter, and all electricity consumed during the 7-hour period is cheaper, whereas in some former off-peak tariffs only the electricity consumed by storage heaters qualified for the cheaper rate.

Even though the cheap rate now applies to all electricity consumed during the off peak period it is not usually financially beneficial to adopt the tariff, because the day time rate is higher than the standard rate per unit on the ordinary tariff. It is therefore advisable to have the tariff temporarily for at least two quarters (one summer the other winter) so that a comparison may

\*These current ratings apply where the cables are clipped direct to the surface. Ratings are lower for enclosed cables and some other situations, but are all suitable for the circuits specified.

Circuits	Fuses	Colours
Lighting	5A	White
Ring	30A	Red
Immersion heater	15A	Blue
Storage heater and	20A	Yellow
20A Radial Circuit		

# Current ratings of house wiring cables

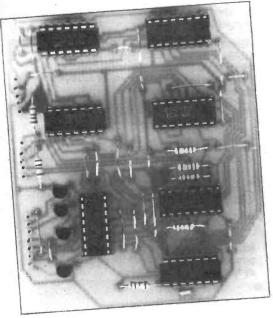
The various cables used in house wiring with their sizes, current ratings, and the principal circuits in which they are used are as follows:

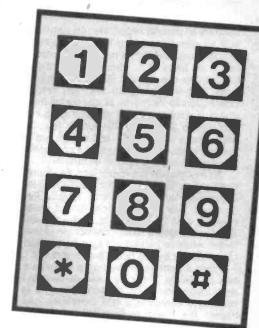
Cable size mm²	Current rating* amps	circuits
1.0	16	lighting
1.5	20	lighting and 15A single socket circuits
2.5	28	ring circuits and 20A radial circuits
4.0	36	radial circuits (30A)
6.0	46	cooker circuits, shower unit circuits
10	64	cooker circuits
16	85	meter leads
25	108	meter leads

the volume control advanced, tapping the unit should give an output, and using RV1 it should be possible to control the duration of each burst of output signal. The two pitch controls can be a little confusing at first, and it has to be remembered that the main output signals are the sum and difference signals produced by the fundamental frequencies of the two oscillators. The fundamental frequencies themselves appear at the output at a very low level, and might not be apparent at all.

In practice this means that quite a low pitch can be obtained if both pitch controls are set for a high output frequency, since the difference frequency might then be just a few tens of Hertz. With a little experimentation you should soon discover the types of sound that are produced at various control settings. At most settings of the pitch controls the output sounds quite discordant, but with the two oscillators set some musical interval apart, normal chime type sounds will be obtained. Good effects can be obtained with the two oscillators just fractionally off-tune, so that a low frequency beat not is obtained. At most settings of the frequency controls the output signal contains a wide range of frequencies, and filtering the output signal can expand the range of effects that can be obtained.

SYNCHI	ME PARTS LIST			C6.7 C8	10nF mylar 10uF 25V axial elect	2 off	(WW18U) (FB22Y)
	I 0.4W 1% Metal Film	0 -4	(M10K)	Semiconductors IC1	CA3240E		(WQ21X)
R1,14	10k	2 off		IC2	LM13700N		(YH64U)
R2.4	1M	2 off	(M1M)	IC3	1458C		(OH46A)
R3	22k		(M22K)	D1,2	1N4148	2 off	(QL80B)
R5.8	15k	2 off	(M15K)		1147140		
R6,16	5k6	2 off	(M5K6)	Miscellaneous			
R7	220R		(M220R)	JK1,2	Std Open Jacks	2 off	(HF91Y)
R9,10	4k7	2 off	(M4K7)	S1	Part of RV2		
R11	1k		(M1K)	B1	9 volt PP3 size		-15
R12	27k		(M27K)	Mic 1	Crystal earpiece		(LB25C)
R13	18k		(M18K)		Case type MB2		(LH21X)
R15	6k8		(M6K8)		Synchime PCB	El library	(GB38R)
R17,21	120k	2 off	(M120K)		8 pin DIL socket		(BL17T)
R18,22	12k	2 off	(M12K)		Control knobs	4 off	(YG40T)
R19,20	56k	2 off	(M56K)		Blue cap		(QY01B)
RV1	2M2 lin pot		(FW09K)		Green cap		(QY02C)
RV2	10k switched log pot		(FW63T)		Red cap		(QYO4E)
RV3.4	1M lin pot	2 off	(FW08J)		Yellow cap		(QY06G)
The second					Battery connector		(HF28F)
Capacitors	and the second second				Wire	1 Pkt	(BLOOA)
C1,3	4n7 ceramic	2 off	(WX76H)		Synchime Front Panel		(BK77J)
C2	1uF 63V axial elect		(FB12N)		A complete kit of all part	s is availab	le
C4	4u7 63V P.C. elect		(FF03D)		As LK15R (Synchime Kit)		Price £10.90
C5	100uF 10V axial elect		(FB48C)	Urder	AS ENTOR (Synchine Kit)		, ,,,,, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,





with the current accent on home security, there have been many designs appearing recently for circuits to protect electrically operated doors or to add to the security of an existing alarm system, by using a code, known only to the owner, that will only disable the associated circuitry when correctly entered on an appropriate keyboard.

Fully programmable units have rarely been included due to their tendency to be costly, consequently extensive use of dummy switches, to fool the unauthorised persons, has been made. This normally means that a soldering iron is the only means of changing the code should it be required

(and it frequently is).

The system shown here is fully programmable. A four digit code is used which can be stored and changed at any time simply by switching between read and write mode. (All the external components, plus the PCB but excluding the keypad, should be mounted in a case that is also protected by this device, to prevent access to the read/write switch or any other part of the unit that could render it inoperative).

# Circuit Description

The keypad is anotated in exactly the same way as a push-button telephone, with digits 0-9, a hash key and an asterisk key. The hash key is used to arm the system, i.e. take the active high output 'high' and the active low output 'low'. The asterisk key is used to reset the system. This causes the memory address pointer and the number of correct entries counter to be reset to zero. (This also happens on every fourth keystroke). The keys 0-9° are used to enter the code. The four transistors TR1-TR4 are included to allow the use of an SPST type keypad. When a key is pressed, the encoder chip IC2 converts the row/column

by Nigel Fawcett

- \*Fully programmable
- ★Will work with Maplin Home Security System
- **★Has a wide range** of applications

matrix into a binary code. If either the hash or asterisk symbols are pressed then the system performs a reset or an arm function respectively. If a number key is pressed then operation depends on the state of S1. In write mode, the code is written into the current memory location of the 4\*4 bit register chip IC3. The address pointer is stepped onto the next location.

In read mode, the code is sent to the 4063 4-bit comparator IC4, this is then compared with the contents of the current memory location of IC3. If both codes match, then the number of correct entries counter is incremented. In either place the memory pointer is stepped on. If after four consecutive entries bit 2 of the counter is set, then the system will be disarmed, otherwise a reset is performed. Half of IC5 is used as the memory pointer, the other half being the output counter. Half of IC1 is wired as an astable multivibrator to generate the 16kHz clock for IC2, whilst half of IC7 is configured as a flipflop to provide the active high and active low outputs. The remaining gates are used to decode the arm and reset conditions and to provide the correct polarity for certain data signals.

# Construction

Insert all the wire links and resistors. Mount the four transistors and all the IC sockets. The three PCB mounted edge sockets should now be fitted and S1 wired to the appropriate plug. When the PCB has been thoroughly checked for bad joints or short circuits the IC's can be inserted into their sockets.

There are no special setting up procedures.

A five volt power supply is required and the connections for this as well as the wiring to the circuit being protected, are made to SK3. The keypad and S1 should now be connected to SK1 and SK2.

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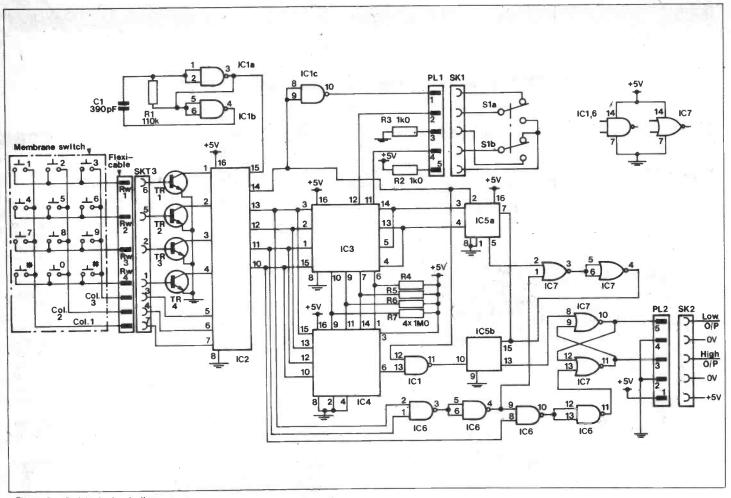


Figure 1. Codelock circuit diagram.

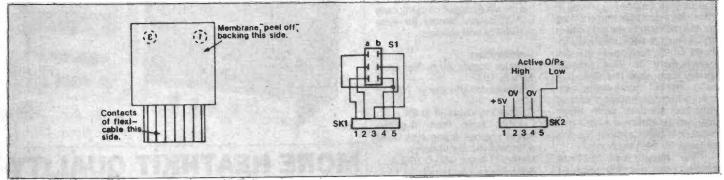


Figure 2. Pinouts.

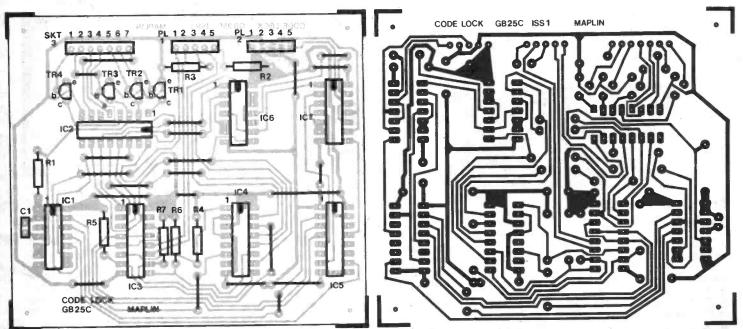


Figure 3. PCB layout.
September 1983 Maplin Magazine

# Headakit

# This month: Car projects, more training courses, more test gear.

# **FASCINATING CAR PROJECTS**

**Exhaust Gas Analyser** 



Possibly the best way to guarantee your engine is running at maximum potential and emitting as few pollutants as possible is by testing it with this easy-to-build kit. By measuring thermal conductivity of your exhaust gases, it can show the air-to-fuel ratio, overall combustion efficiency and percentage of carbon mnoxide present. From these you can determine if a car's fuel mixture is unnecessarily too rich or weak for best economy.

The easy-to-read 114mm colour-coded meter is designed to hang on a partly open window or stand upright without marring paint finishes. The removable sensor/probe assembly uses a flexible stainless steel tube for safe conduction of all gaseous

material. The instrument is housed in a rugged carrying case with foldaway handle for easy portability and storage.

## Specification

3 meter scales: Air to fuel ratio: \$1.5 to 15.0. Combustion efficiency: 70% to

90%.

Carbon monoxide: 0 to 8%. Exhaust type: From 4-stroke petrol engines (cannot be used with catalytic converters). Meter: 114mm, 100-0-100uA.

Accessories supplied: 2.13m battery cord; 6.4m sensor cord; 762mm exhaust flexible tube. Power requirement: 6V or 12V car battery at 150mA

car battery at 150mA.

Order As HK31J (Exhaust
Analyser) Price £119.95

# Professional Ignition Analyser

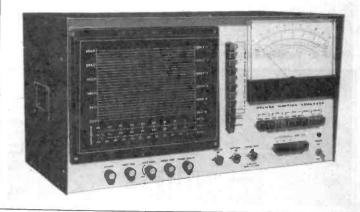
Designed for the hobbyist yet perfect for the professional garage, this superb kit assures you of a precision tune-up every time. Rock steady parade patterns are made possible by the latest design in inductive pickup circuitry and switch selection of 4, 6 or 8 cylinders. Dwell measurements are indicated on the big 200mm (8in.) meter.

The unit has two voltage ranges, 0 to 2V for corroded connections and points measurements and 0 to 20V for battery condition and general distribution checks. Cylinder selection buttons can be pushed in multiple numbers so that

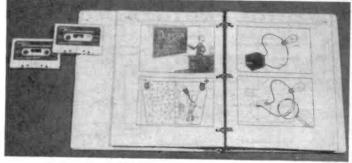
banks of cylinders can be shorted for carburettor balance and for display of one or more cylinders. Both parade and superimposed displays of primary or secondary waveforms with 10:1 and 2:1 trace expansion are available on the 305mm (12in.) display.

Rugged high-temperature oil and petrol resistant neoprene cables provide easy, positive connections to engine. For use with 4, 6 or 8 cylinder 4-stroke or 2-rotor Wankel engines and standard, transistorised or CD ignition systems.

Order As HK30H (Prof Ignition Analyser) Price £549.95



# MORE HEATHKIT QUALITY TRAINING COURSES



# **BASIC ELECTRICITY COURSE**

No technical background is required for this course which uses audio-visual teaching methods to introduce you to electricity. A programmed-instruction text, enhanced by clear visuals and two audio cassettes, teaches you each concept in an easy to follow sequence to build a solid foundation. A specially written workbook reinforces the learning process.

When you complete the course you will know the basics: Ohm's law, series and parallel circuits, electromagnetism, direct and alternating current, generators, motors and basic meter operation. This course serves as a valuable introduction to the Heathkit Basic Electronics series (described in our last issue).

Order As HK32K (Basic Electricity) Price £34.95



# **Low-Cost Charging System Tester**

This easy-to-use, lightweight, portable instrument will check-out your car's charging system components with three quick tests. The tester will show you if the battery has sufficient charge to start the engine, if the battery is being charged by the alternator, if the voltage regulator is 14

faulty and if the alternator stator windings and rectifier diodes are functioning properly. The tester may be used with cars with a negative chassis, 12V charging system that has an alternator or any 12V, negative ground charging system that employs a 3-phase alternator using six rectifier diodes. Size 140 x 64 x 19mm.

Order As HK29G (Charge System Tester) Price £24.95

## **HEATHKIT**



**Soldering Course** 

With 95% of all returned kits found to be faulty due t poor soldering, here's a course that could benefit many hobbyists. Using the proven programmed instruction format, the step-by-step text begins with mechanical connection and progresses through tinning, temperature control, different types of solder etc. A practice kit complete with circuit board, components and solder is provided for construction of a two transistor light oscillator. Soldering iron and tools are not included.

Order As HK33L (Soldering Course) Price £19.95

# An Introduction To **Microprocessors** EC6800

This course requires no previous knowledge and shows you how microprocessors operate, number systems and codes and computer arithmetic and microprocessor programming. The course is divided into six concise self-instruction units with detailed illustrations.

A typical microprocessor is described in the final units and programming experiments placed throughout the text assist your understanding.

Order As HK36P (Intro To Micros) Price £34.95



# **Trainer For Intro** to Micros Course

For use with the course described above, this trainer, a mini digital computer has an 8-bit parallel NMOS bus orientated central processing unit. You can access memory locations, enter programs, single-step through programs and alter memory.

Order As HK37S (Trainer For EC6800) Price £99.95



# TWO SUPERB TEST GEAR KITS

# RCL Bridge

A very useful power source for the test-bench. The unit has a continuously variable output voltage from 1V to 15V DC at up to 500mA and features 500mV line and 50mV load regulation. The "floating ground" system enables the supply to furnish positive or negative output voltages

The programming terminals on the rear of the cabinet enable you to use an AC or DC voltage from another source to control the output voltage of this power



supply. The unit has fully adjustable current limiting. Size 146 x 140 x 110mm.

Order As HK350 (15V Regulated Supply) Price £49.95

# 1V to 15V Regulated **Power Supply**

This quality kit allows you to measure capacitance from 10pF to 10uF, inductance from 10uH to 10H and resistance from 10 to 10M . Oscillator frequencies of 1kHz, 10kHz and 100kHz (or

ARTRIDGE

external source) are provided. Provided with a rugged moylded cabinet and component clips. Require two 9V batteries.

Order As HK34M (RCL Bridge) Price £54.95

# **NEW SOFTWARE FROM ATAR!**

Available now:

KF16S Qix (16K Cart) £29.95 KF19V

Of Kitch Carly £29.95
E.T. Phone Home (16K Carl) £29.95
Donkey Kong (16K Carl) £29.95
Atariwriter (16K Carl) £59.95
Biorhythm (8K Cass) £14.95 KT22Y KF18U

KT23A KT24B Timewise (32K Disk) £22.95 KF10L

Defender (16K Cart) £29.95 Galaxian (16K Cart) £29.95 Home Filing Manager (16K Disk) £34.95 KF11M KF52G

Due for release in August:

Eastern Front - 1941 (16K Cart) £29.95 Juggles Rainbow (16K Cass) £22.95 Juggles Rainbow (16K Disk) £22.95 Juggles House (16K Cass) £22.95 KT25C KF47B

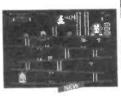
KF48C KF49D Juggles House (16K Disk) £22.95 KF50E

Speed Reading (16K Cass) £59.95 KF51F Mickey In The Great Outdoors (16K Cass) £22.95 KT26D Mickey In The Great Outdoors (32K Disk) £22.95 KT27E

Ms. Pac-Man (16K Cart) £29.95 KT28F Tennis (16K Cart) £29.95 KT29G

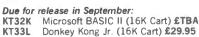
**KT30H** Logo (16K Cart) £59.95 Family Finances (32K Disk) £TBA KT31J











Ponkey Kong Jr. (16K Cart) £29.95
Pengo (16K Cart) £29.95
Pole Position (16K Cart) £29.95
Robotron (16K Cart) £29.95 KT34M **KT350 KT36P** Peter Pan (16K Cass) £22.95 KT37S

KT38R Peter Pan (32K Disk) £22.95 Atari Music I (16K Cass) £TBA Atari Music I (32K Disk) £TBA KT39N KT40T

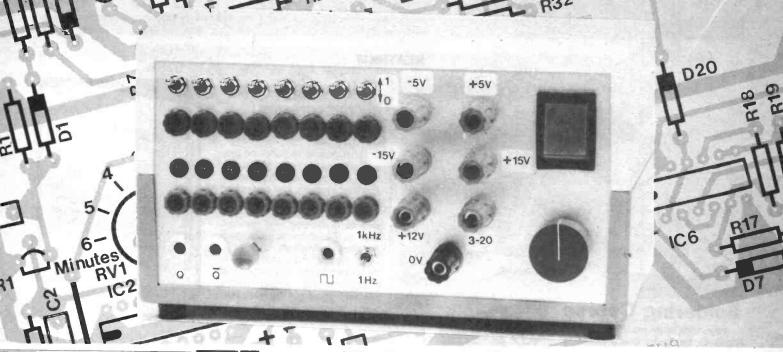
Due for release in October: KT41U

Atari Music II (16K Cass) £TBA Atari Music II (32K Disk) £TBA Joust (16K Cart) £29.95 KT42V KT43W The Learning Co. (48K Disk) £TBA KT44X

KT45Y Alice In Wonderland (16K Cass) £22.95 KT46A Alice in Wonderland (32K Disk) £22.95

Due for release in November: KT47B Soccer (16K Cart) £29:95 KT48C Millipede (16K Cart) £29.95

Please note that the above represents the best information we have available from Atari (UK) Ltd. at the time of going to press, but delivery dates and prices may change, so please check with us before ordering.



# The Maplin MINILAB

by Graham Dixey C.Eng., M.I.E.R.E.

# Introduction

The idea for 'Minilab' developed from the need, or desire, to test and experiment with a wide range of digital and linear circuits. This usually necessitates a variety of different supply voltages. For example, when experimenting with op-amps, a dual 15V supply is needed; TTL digital circuits require a +5V supply and some other digital circuits need +12V and -5V e.g. microprocessors and related chips. An infinite variety of linear circuits exist that need unspecified voltages, but usually they are in the range 0 to +20V. The fixed voltages mentioned need to be held within close limits while the same is true of the variable supply once it has been set to a given value; in other words, regulated supplies are essential.

Before the advent of 'chip regulators' such a design to meet all of the foregoing requirements simultaneously would have been rather complex. The general availability of chip regulators that cover a wide range of voltages and current ratings e.g. 7805 (+5V, 1A) or 79L05 (-5V, 100mA) make design and construction simple — there are few external components. The L200 variable voltage regulator is a boon since a very simple variable voltage stabilised supply with current limit facility can now be built at very low cost. In this design the variable voltage supply can deliver a nominal +3 to +20V at 0.45A. though you may well get up to 24V out, and if you want more current, the regulator can give you up to 2A; however, you will have to reduce R4 to about 0.25 ohms and this will also assume that the other outputs are not loaded at the same time, since the

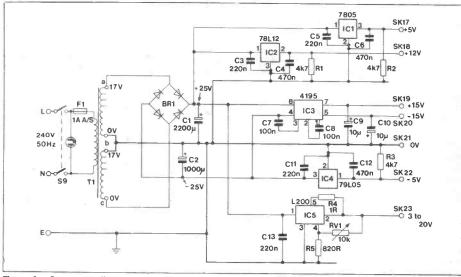


Figure 1. Power supplies.

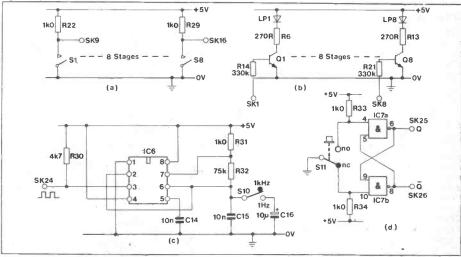


Figure 2. TTL circuits a. TTL level switches b. TTL level indicator c. 1Hz/1kHz TTL oscillator d. de-bounced TTL switch.

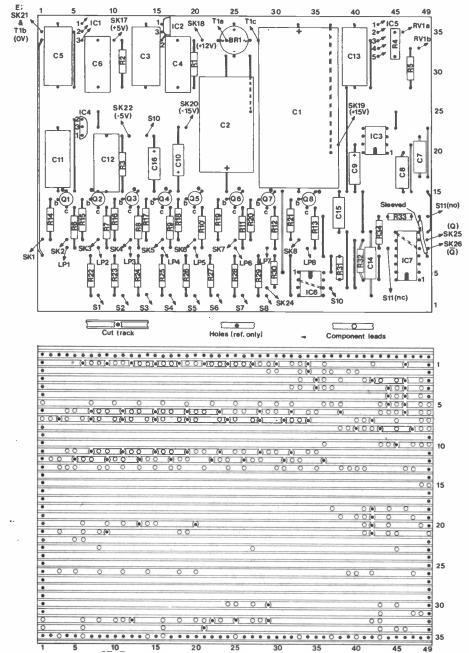
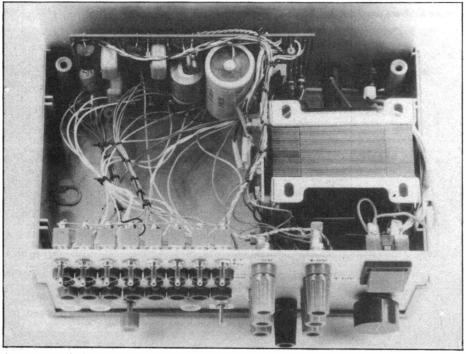


Figure 3. Circuit board details.



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limiting factor is the transformer and rectifier, both of which have a rating of 2A.

While a multichannel power supply is useful in its own right, I thought it a good idea to incorporate a few extra, useful but simply provided facilities at the same time.

As a start, there is a set of switches and related sockets that allow the setting-up of eight independent logic levels as inputs to any circuit or system e.g. as variables A, B, C...X, Y, Z to a logic gate circuit; or as an 8-bit input to the input/output port of a microcomputer.

Along similar lines is the set of LEDs and associated sockets that will monitor logic levels, whether in a TTL gate circuit, at the outputs of a counter or shift register, or at a microcomputer's input/output port.

In order to study counter or shift register operation a TTL clock input is required. A 1Hz/1kHz square-wave generator provides this facility but there is also a 'debounced' switch so that the operation of such circuits can be observed 'pulse at a time'.

All of the above facilities are shown on the circuits of Figures 1 and 2.

# Construction and Testing

As good a starting point as any is the circuit board, which is 0.1" pitch Veroboard, the actual matrix being 49 holes by 36 holes. Use the lower diagram of Figure 3 to identify the 'cut holes' and deal with these first. Then, returning to the face of the board, identify the position of all wire links; fit these (use 22 s.w.g. or 24 s.w.g. T.C.W.), not forgetting those short links beneath the sockets of IC6 and IC7; also noting the sleeved link adjacent to IC7. After this the component order is not too important; a suggested one is: IC sockets, resistors, capacitors, bridge rectifier, transistors and, for the moment, nothing else. Stop now and check that what you have done is correct. What you do next depends upon your level of self-confidence. If you wish to proceed with caution you could, for example, follow the following plan.

First, wire the two transformer secondaries in series (link shown as T1b in Figure 1). Then connect the other two secondary connections (T1a and T1c) to the bridge rectifier (Figure and fit a temporary mains lead and plug. Observing due precautions with regard to personal safety, plug in and check with a DC voltmeter that you have 25V across each of the reservoir capacitors C1 and C2, noting the polarities of these voltages. If these measure correctly then at least the transformer, rectifier and smoothing circuit is alright. Now disconnect from the mains and hook up the connections to IC1 (the heatsink doesn't matter at the moment). Plug in again and check that you have +5V where you should have on the board. Repeat this procedure for IC2-IC5 in turn until you have all the supplies working; for IC5 you will have to hook up temporary connections to the 10k pot. If all is well you can test the transistor switches Q1 to Q8 by temporarily fitting an LED from each of R6-13 to +5V in turn and each time, using an insulated wire link, touching +5V onto the socket side of each of the base resistors to check whether the LED lights or not.

Concerning the hardware, a standard Verobox is suggested in which there is ample room for the transformer, heatsink and circuit board. The transformer is mounted at the extreme right hand end of the box, long axis vertical and with the mains tappings adjacent to the mains switch. The heatsink (Figure 4) is mounted vertically on the free end of the transformer with four screws, nuts and washers. The heatsink must be spaced off from the transformer frame to prevent the screws which mount IC1 and IC5 from touching the transformer laminations; this is easily done with a small tubular spacer or simply an extra nut behind the heatsink. These two ICs must be mounted on the heatsink by means of a TO220 mounting kit for each (mica washer and plastic bush) to insulate them from each other and from the heatsink itself (N.B. these mounting kits are termed 'TO66 plastic' in the Maplin catalogue and the appropriate part number is given in the parts list). The circuit board can be mounted at the rear of the box using a small angle bracket at each end. The redundant holes in ROW 1 can be opened up where required and there should be no risk of short circuits to any components on ROW 2 if the brackets are fitted right at the ends of the board. If the components face forward the board can sit quite close to the back panel and wiring from the board to the front panel can be carried out without any undue difficulty. Naturally these wires (all identified in Figure 3) are connected to the circuit board before it is mounted in place; estimate a little more for the length of

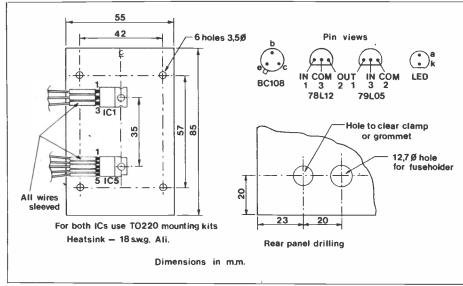


Figure 4. Heatsink, rear panel drilling and pin-outs.

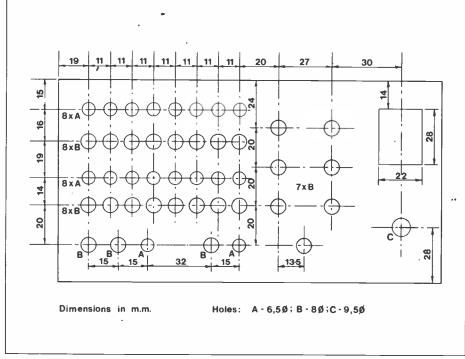


Figure 5. Front panel drilling.

<b>PARTS LIS</b>	T FOR MINILAB			IC5 IC6	L200 555		(YY74R)
				IC7	7400		(QH66W)
	W 5% carbon unless specified						(QX37S)
R1,2,3,30	4k7	4 off	(S4K7)	BR1	WO1	0.00	(QL38R)
R4	25 V Sub-MillSonthibus 4			LP1-8	LED	8 off	(WL27E)
(3W wirewound	)1R		(W1R)		Clip for above	8 off	(YY40T)
R5	820R		(S820R)	Miscellaneous	The second section is		
R6-13	270R	8 off	(S270R)	T1	Transformer 0-17V; 0-17V @ 2A		(WB22Y)
R14-21	330k	8 off	(S330K)	<del>-</del>	Case (Verobox)		(LL07H)
R22-29,31,33,34	1k0	11 off	(S1K)	\$1-8,10	Sub. min. toggle switch	9 off	(FHOOA)
R32 (metal			***	S9	Mains switch DPST (with neon)		(YR70M)
film 0.4W)	75k		(M75K)	S11	Min. push-button switch SPDT		(BK68Y)
RV1	10k linear pot.		(FW02C)		10mm cap green		(BK71N)
			()	SK1-8	4mm socket — green	8 off	(HF72P)
Capacitors				SK9-16	4 mm socket — brown	8 off	(HF71N)
C1	2200uF 40V elect.		(FB91Y)	SK17,18,19,23	4mm terminal — red	4 off	(HF07H)
C2	1000uF 25V elect.		(FB83E)	SK20,22	4mm terminal — blue	2 off	(HF03D)
C3,5,11,13	220nF polyester	4 off	(BX78K)	SK21	4mm terminal - black		(HF02C)
C4,6,12	470nF polyester	3 off	(BX80B)	SK24	4mm socket — vellow		(HF75S)
C7,8	100nF polyester	2 off	(BX76H)	SK25.26	4mm socket white	2 off	(HF74R)
C9,10,16	10uF 25V elect.	3 off	(FB22Y)		DIL socket 8-pin	2 off	(BL17T)
C14,15	10nF polyester	2 off	(BX70M)		DIL socket 14-pin		(BL18U)
O	Section 1997 and the second				Mounting kit TO220	2 off	(WR23A)
Semiconductors	00100		(2500)	F1	Fuseholder 20mm	Z 011	(RX96E)
Q1-Q8	BC108	8 off	(QB32K)		1A antisurge fuse		(WR19V)
IC1	7805		(QL31J)		Veroboard 10347		(FL09K)
IC2	78L12		(WQ77J)				
IC3	4195		(XX02C)		f.all parts, excluding the case, is ava		this project.
IC4	79L05		(WQ85J)	Order	As LK09K (Minilab kit), Price £32.5	i0.	

each wire than is actually needed. As a tip to make life that bit easier, the two wires to the pot. are best wired to the pot. first and then to the circuit board, since the pot. tends to be obscured by the transformer once the front panel has been dropped into place.

There is little comment to make on the front panel wiring except to point out the bus-bars used to common the anodes of the LEDs (and taken to the +5V terminal SK17) and a similar bus-bar on switches S1-S8, which is taken to the 0V terminal SK21. Figure 6 shows all of these details and identifies the position of all front panel components. The front panel drilling details appear on Figure 5.

The rear panel has only two holes (details in Figure 4), which are for the mains cable clamp or grommet and the fuseholder. This is best drilled and put aside until all else is finished. This simply means wiring from the circuit board to the front panel, dropping the rear panel into place, completing the mains wiring via fuse F1 and testing the complete 'Minilab' to see that the following facilities exist:

+5V @ 1A Eight TTL outputs ±5V @ 100mA Eight TTL inputs +12V @ 100mA 1Hz/1kHz TTL

@ 100mA 1HZ/1KHZ ITL oscillator

+15V @ 50mA One bounce-free, TTL pair of complementary outputs (Q and Q)

+3V to +20V @ 450mA

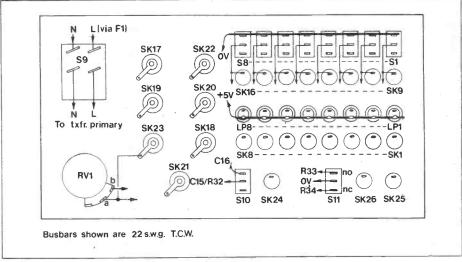
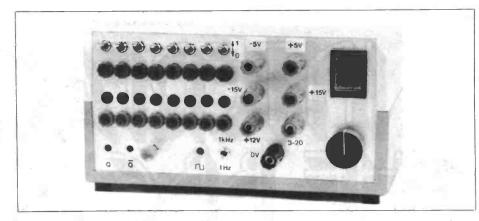


Figure 6. Front panel rear view - component identification.

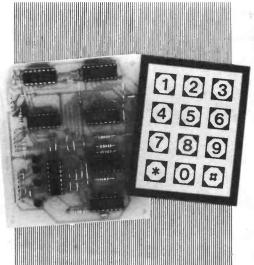


# **CODELOCK** Continued from page 13 Application

The applications for a circuit such as this are many and varied, making it difficult to list all of the possibilities, however here are some suggestions.

First and foremost, any form of burglar alarm is an obvious candidate. Here the usual key that would be used to Arm or Disarm the system could be replaced by a Codelock, or as an even more security conscious suggestion, it could be inserted in parallel with the keyswitch, which would mean that both the key and the secret code would be required before the alarm could be deactivated.

The second most obvious application would be to use the Codelock in conjunction with a commercially available electric door lock. This would give



tremendous security to, say a computer room, photographic darkroom, office or any number of places where unwelcome visitors would rather be kept out.

Lastly, any device that is normally operated by means of an ordinary switch, could have a Codelock to replace the said switch, barring the devices use from those other than yourself or those to whom you have disclosed the code. In this, and indeed most applications, the output from the Codelock would have to drive a relay or some form of servo or triac to act as the mechanical part of the switch. It is because of the number of different ways in which the Codelock could be utilised, that no final drive circuitry has been included, as this would depend on how it is to be used.

PARIS	FIST CODE FOCK						
Resistors: Al	resistors 0.4W 1% metal film u	unless specified.		IC5	4518BE		(QX32K)
R1	110k		(M110K)	IC7	4001BE		(QX01B)
R2,3	1k0	2 off	(M1KO)				
R4-7	1MO	4 off	(MIMO)	Miscellaneous			
				SW1	Switch sub. min. slide		(FH35Q)
Capacitors:					Membrane Switch		(BK72P)
Cl	390pF ceramic		(WX63T)	SK3	Flat Flex Connector		(8K73Q)
				PL1,2	Minicon plug 5 way	2 off	(FY93B)
Semiconduc	tors			SK1,2	Minicon latch housing 5 way	2 off	(BH66W)
TR 1-4	BC 548	4 off	(QB73Q)		Minicon terminal	. 10 off	(YW25C)
IC1,6	4011BE	2 off	(QX05F)		PC Board		(GB25C)
IC2	MC14419		(OY55K)				

(YF72P) (OW41U)

A complete kit of all parts is available.

Order As LK14Q (Code Lock kit) Price £19.98.

74LS170

4063BE

IC3

he BBC model B microcomputer seems to be popular with those who are interested in using a computer for control or measurement applications, and it is well suited to this type of use. It seems to have more input and output sockets than any other microcomputer currently available, including a four channel 12 bit analogue to digital converter, serial and parallel printer interfaces, an 8 bit (plus handshaking lines) user port, and the 1MHz Bus which enables additional input and output ports to be easily added. It also has a fast version of BASIC plus a builtin assembler which makes it relatively easy to use machine code when very high speed operation is essential.

A certain amount of information about interfacing the BBC micro is given in the "User Guide" provided with the machine, but some of this can be a little difficult to understand unless you are already familiar with the techniques and interface devices

used. In this article topics such as programming the user port, using the handshaking lines, and adding extra ports to the 1MHz Bus will be covered, filling in some of the detail which is absent from the "User Guide."

# User Port

Both the parallel printer and user ports are provided by a 6522 VIA (Versatile Interface Adaptor) device, and this is also used to provide the machine with its Basic "TIME" function. The two timer/counters of the 6522 are available to the user, but these can only be used in machine code programs and would not normally be used directly. In most applications the Basic "Time" command is adequate, and the direct use of the timer/counters will not therefore be considered here.

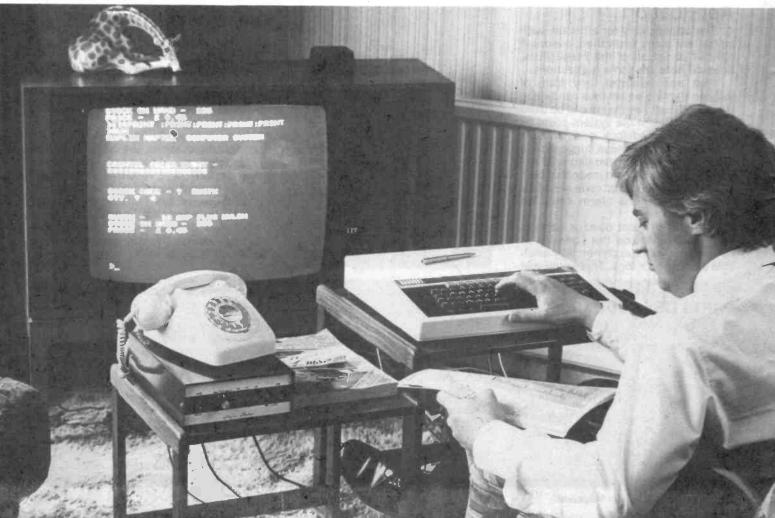
The two 8 bit ports of the 6522 (called the

by Robert Penfold

"A" and "B" ports) are very similar, and each bit of both ports is individually programmable as an input or an output. However, an imporfant point to bear in mind is that the "A" port is used to drive the parallel print output via a 74LS244 buffer. This is a tri-state buffer, but it is permanently enabled so that it operates as a straightforward TTL buffer. The printer port can therefore be used in much the same way as the user port, but only if output lines are required. The data lines of the parallel printer port cannot be used as inputs.

Writing to the appropriate register of the 6522 determines whether each data line of the "B" port is designated as an input or an output. This is called the "data direction register" and is at hex address FE62. Writing a 1 in a bit of this register causes the corresponding data line to operate as an output, and a 0 causes the corresponding data line to act as an input. For example, sending 15 (00001111 in binary) to the data direction register sets the four higher data

# INTERFACING THE BBC MICRO



## INTERFACING THE BBC MICRO

lines (PB4 to PB7) as inputs, and the four lower lines (PB0 to PB3) as outputs.

With BBC BASIC the usual PEEK and commands are replaced by a question mark (?) which denotes that the number which follows is an address. Thus, in order to write 15 to hex address FE62 the program line would read:

?&FE62 = 15

The "&" before the address is needed to inform the computer that the address number is in hex and not in decimal.

It is important to note that address &FE62 is the location of the data direction register and this is not the address used when reading from or writing to the user port. The relevant address for this is &FE60. As a safety measure the data direction register is set to zero at switch on so that there can be no problems if a peripheral device is feeding an input signal to the user port. If you type:-PRINT ?&FE&O RETURN

into the computer, 255 should be printed on the screen, since pull-up resistors take the user port inputs to logic 1 if they are simply left floating. Wiring some of the lines to OV pins of the port should give a suitably modified result if the command is retyped.

If you remove the shorting wires and try

typing:-

?&FE62 = 255 RETURN ?&FE60 = 15 RETURN

the data lines of the user port are all set as outputs by the first line, and the second sets PB0 to PB3 high and PB4 to PB7 low. The outputs latch, and the appropriate output states can be confirmed using a logic probe or multimeter.

In some applications it is necessary to read just one bit of the user port, or to read several bits one at a time. Strictly speaking this is not possible, but using the logic AND function it is possible to mask all but one bit. For example, suppose we wish to know if PB4 is low or high. If it is at logic 1 this line adds 16 to the number returned from the user port, and it is therefore ANDed with the number 16. For the sake of this example we will assume that the number returned from the user port is 255. The two numbers are logic ANDed bit by bit, as shown below, giving a logic 1 in the binary result only if that particular column has a 1 in both the figures being ANDed (i.e. in both the first number AND the second).

111111111 user port 255

16 00010000 number used to mask all but PB4

00010000 answer 16

If PB4 was low and the number returned from the user port was (say) 239 this would give the following result: 239 11101111 user port

16 00010000 number used to mask all but PB4 00000000 answer

If you try typing into the computer:-

PRINT ?&FE60 AND 16 RETURN the number returned should be 16. Taking PB4 and any of the other input lines to OV should return to 0 if the command is repeated.

By using the appropriate mask number it is possible to effectively read any one bit or selected bits of the user port.

## Handshake Lines

When a computer is sending data to or receiving data from a peripheral device it is often necessary to have some form of synchronisation so that data transfers are only attempted when both pieces of equipable to deal with them. It is for this purpose that handshaking lines CB1 and CB2 are

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provided on the user port. CB2 can be used as an input or an output, but CB1 can only be used as an input.

Some of the ways in which these lines are used are quite complex and go beyond the scope of this article, but there are some relatively simple but useful ways in which they can be used. CB1 and CB2 are made to operate in the required manner by writing the appropriate number to the Peripheral Control Register which is at address &FE6C. An input from one of these lines gives a change in one bit of the Interrupt Flag Register which is located at address &FE6D. When CB1 is activated it sets bit 4 of the Interrupt Flag Register high, and when used as an input CB2 sets bit 3 of this register high. In other words the number returned from ?&FE6D is raised by 16 and 8 (in decimal) respectively.

CB1 is the more simple of the two handshaking lines since it only has two modes of operation, and it is controlled by one bit of the Peripheral Control Register (bit 4). CB2 has four input modes and four output modes and is controlled by three bits of this register (bits 5 to 7). The table given below summarizes the modes of CB1 and

Binary/	
Decimal No.	Mode of Operation
0/0	CB1 high to low handshake input
1/16	CB1 low to high handshake input
000/0	CB2 high to low handshake input
001/32	CB2 high to low independent input
010/64	CB2 low to high handshake input
011/96	CB2 low to high independent input
100/128	CB2 high to low handshake output
101/160	CB2 high to low pulse output
110/192	CB2 constant low output
111/224	CB2 constant high output

When dealing with CB1 it is simply a matter of selecting a high to low or low to high transition to set the interrupt flag. With CB2 there are the same two options, plus the two independent modes. When using the handshake modes the relevant bits of the Interrupt Flag Register can be reset by reading from or writing to the user port, or by writing a 1 to the appropriate bit or bits of the Interrupt Flag Register (i.e. use ?&FE6D = 16 to reset the CB1 flag, ?&FE6D = 8 to reset the CB2 flag, or ?&RE6D = 24 to reset either of them). With the independent modes this second method is the only way of resetting the flags.

The simple program given below can be used to try out the CB1 and CB2 inputs.

10 ?&FE6C = 0 **20 CLS** 30 PRINT ?&FE6D 40 ?&FE6D = 24

50 TIME = 0

60 REPEAT UNTIL TIME = 100 70 GOTO 20

This simply prints the value of ?&FE6D and updates the reading at roughly one second intervals (the delay time set by lines 50 and 60). Line 10 sets all the control registers at zero so that both CB1 and CB2 set their respective interrupt flag registers during a transition from the high state to the low one, and they are both used in the handshake mode. By taking CB1 and (or) CB2 low the initial reading of 0 should change to 8, 16, or 24, as appropriate. However, line 40 resets the interrupt flags and the reading should soon return to zero. As the handshake mode is used, reading from the user port (by putting X = ?&FE60 at line 40, for example) should also reset the flags. By changing the number at line 10 the other input modes can be tried using this program.

The CB2 output modes are quite straight forward. In the two constant modes CB2 is set high or low as required, and is independent of the other user port lines. In the pulse mode it provides a 1us negative pulse each time data is sent to the user port, and in the handshake mode it goes low when data is sent to the user port. It can then only be reset to the high state

by an active transition on CB1.

The lower four bits of the Peripheral Control Register function in the same way as bits 4 to 7, but they control lines CA1 and CA2 of the printer port. The printer port is at ?&FE61 and its Data Direction Register is at ?&FE63. The interrupt flags for CA1 and CA2 are bits 1 and 0 respectively of ?&FE6D. 1MHz Bus

An 8 bit user port is obviously very useful, but you may well find that more inputs or outputs are required. The most simple solution to the problem is to use the parallel printer port, but this only provides another 8 lines plus handshaking lines and the 8 data lines (as explained earlier) can only be used as outputs. The 1MHz Bus offers great scope for expansion, and some simple hardware is all that is needed to provide one or two extra

The circuit diagram on page 503 of the "User Guide" shows the various inputs/ outputs available on the 1MHz Bus, and this includes the data bus (DO to D7) and the lower 8 address bus lines (DO to D7). Only the lower 8 address lines are needed as the upper 8 lines are decoded and provided in the form of lines NPGFC and NPGFD. The former pulses negative when any address in page FC is addressed, and the latter similarly pulses low for any page FD address. This gives

input or output ports.

a generous quota of 512 addresses for user hardware from ?&FC00 to ?&FDFF, although Acorn only recommend ?&FCCO to ?&FCFE for user applications. The other addresses are allocated to such things as an extra 64k of memory, a Teletext Unit, and a Prestel Unit. However, if you do not intend to add equipment of this type to the 1MHz Bus, and

just require a simple input or output port, it is very easy to make these additions.

Figure 1 shows how an 8 bit input port can be added. This circuit is based on a 74LS244 octal tri-state buffer, and this must be enabled (by taking pins 1 and 19 low) each time there is a read operation to the port. The most simple way of achieving this is to simply connect these pins to NPGFC or NPGFD, but a drawback of this system is that an accidental write operation to the port would result in the MPU and the port simultaneously placing an output on to the data bus. This possibility can be eliminated by gating the read/write line and NPGFC or NPGFD so that IC1 can only be enabled during read operations (when the read/write line is high). In this circuit the necessary gating is provided by three of the 2 input NOR gates of IC2.

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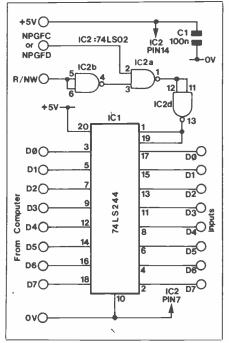


Figure 1. Adding an input port to the 1MHz Bus.

A simple output port can be added using the circuit of Figure 2. This is just a 74LS273 octal D type flip/flop which is fed from the data lines and is latched by the negative pulse from the NPGFC or NPGFD line each time a write operation is performed. As the port cannot place an output onto the data bus there is no need to gate the read/write line with the NPGFC or NPGFD line.

With both of these circuits the port will respond to any address from &FCOO to &FCFF if the NPGFC line is used, or from &FDOO to &FDFF if the NPGFD line is used. This permits only one piece of hardware per line to be used, and it is therefore better to use a more sophisticated system if further expansion is contemplated. Another limitation of these simple circuits is that they do not provide handshake lines, and there is just a negative pulse from the NPGFC or NPGFD line each time a port is written to or read from.

# 6821 PIA

A more elegant solution to additional input/output ports is to use a 6821 PIA (Peripheral Interface Adaptor) plus full decoding of A0 to A7 address lines, as shown

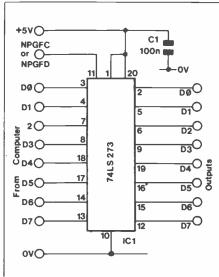


Figure 2. A simple output port for the 1MHz Bus.

in the circuit of Figure 3. This gives two 8 bit ports with each line individually programmable as an input or output. There are also two handshake lines per port.

IC1 is a 74154 (or 74LS154) 4 to 16 line decoder, and this has 16 outputs, one of which will be in the low state if the device is enabled. Which output this is depends on the binary number fed to the four address inputs of the device (A0 to A3). These inputs are fed with the A4 to A7 lines of the 1MHz Bus, and output 12 (C in hex) of IC1 is the only one which is used in this case.

IC1 has two enable inputs which must be taken low in order to permit normal operation of the device, and these are fed from the A2 and A3 lines of the 1MHz Bus. The remaining two address lines (A0 and A1) are fed to the Register Select inputs of IC2 and determine the operating mode of this device.

D1, D2, and R1 form a simple gate which gives a negative signal to the negative chip select input of IC2 when the NPGFC line is activated, and the A2 to A7 lines of the 1MHz Bus are at the correct states to operate IC1. This places IC2 at the four addresses from &FCC0 to &FCC3, which is within the range of addresses that Acorn recommend for user applications. This leaves all the other 508 addresses in pages &FD and &FC available for use.

The reset input of IC2 is fed from the NRST line so that the device is reset at switch-on or when the BREAK key is operated. The read/write input of IC2 is fed from the corresponding line of the 1 MHz Bus so that IC2 is automatically set to the appropriate mode. The enable (E) input of the 6821 has a slightly misleading name, and this must be fed with the clock signal so that the computer and the PIA are correctly synchronised. Although the BBC micro has a 2MHz clock, this is divided by 2 to give a 1MHz clock frequency for peripheral devices, including the internal 6522 VIA, incidentally. Thus a standard 6821 can be used for IC2, and it is not necessary to employ the faster 68B21. The two interrupt request outputs of IC2 have open drain driver transistors so that they can be wired together to give an OR function. They can be connected to the interrupt request line of the 1MHz Bus, but it is only worthwhile doing this if you fully understand the use of interrupts, and actually intend to use them. Otherwise it is better to leave these outputs unconnected, so that the possibility of producing an unintentional interrupt and 'crashing" the computer is eliminated.

# Using the Ports

There are six registers in the 6821; the data direction register (DDR) for port A, the port A peripheral register, the port A control register, and the equivalent three registers for port B. With the circuit only occupying four addresses it is obviously not possible to gain direct access to all six of these. It is only possible to directly access the port A and port B control registers at ?&FCC1 and ?&FCC3 respectively. These registers control access to the other four registers, control the handshake lines of their respective ports, and receive inputs from these lines.

In order to gain access to a DDR, bit 2 of the corresponding control register must be set to zero. As all the registers are reset to zero at switch-on this initially gives direct access to the port A and port B DDRs at ?&FCC0 and ?&FCC2 respectively. Use of the DDRs is much the same as for the 6522, with bits being set at 0 or 1 to set the corresponding port data lines and inputs or outputs. The reset at switch on sets all the

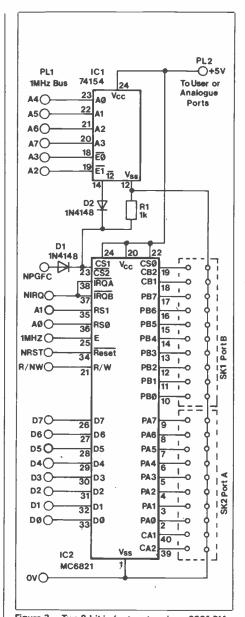


Figure 3. Two 8-bit in/out ports using a 6821 PIA.

data lines as inputs initially.

Read and write operations to the ports are performed via the peripheral registers, and bit 2 of the correct control register is set at 1 (e.g. ?&FCC1 or ?&FCC3 = 4) to give access to the A and B peripheral registers at ?&FCC0 and ?&FCC2 respectively. In other words there is both a peripheral register and a DDR at each of these addresses, and whichever of these is required is selected by setting bit 2 of the appropriate control register at 1 or 0. For example, to send the value 65 to port A the following program could be used:

10 ?&FCC1 = 0 (if required, gives access to DDRA)
20 ?&FCC0 = 255(Sets port A lines as outputs)
30 ?&FCC1 = 4 (gives access to peripheral register A)
40 ?&FCC0 = 65 (writes 65 to port A)

The table shown in Figure 4 should be helpful when writing programs which use the two 6821 ports. Port A and port B are slightly different, and port A, for instance, has pull-up resistors when it acts as an input, whereas port B does not. In practice there is unlikely to be any problem in using either port with TTL ICs to drive transistor switches, etc., but if in doubt the 6821 data sheet gives a substantial amount of information about the output drive capability and input requirements.

Continued on page 26

# Dragon 32 Input/Output Ports

★ Two 8 bit ports with TTL and tri-state bus compatibility \* Four norm/inv latched ports \* Two opto and two relay switched ports \* Module plugs into cartridge socket

using PEEK and POKE

# by Dave Goodman

ur port interface module allows the Dragon 32 to communicate with external devices such as micros, domestic electrical systems, i.e. central heating and security control, or peripheral control of the computer.

Input/Output ports consist of eight terminals, each of which can access the computer data bus. Information is passed along the bus, to or from the Central Processing Unit (CPU), by enabling the port with appropriate control signals. POKEing data in decimal form (Ø to 255) will result in an eight bit binary code being written to the port, whilst PEEKing will read presented information and take action according to program requirements.

# Circuit Description

The four address codes 49152 to 49155 are used to control IC2, using R2 enable signals. Port B, PBØ to PB7 are TTL compatible with normally low outputs, while port A, PAØ to PA7 are tristate bus compatible outputs. Port C is selected, along with port B, by enabling IC3 with IC1c. Input or output signals present at port B will operate RLA, RLB via IC3 A,B; the dual opto isolator IC5 via IC3c,d, and enable the four bit latch

PC4 to PC7 Q outputs are normally high, and Q are normally low (OV). D1 to D8 buffer port C from port B, making it write only and accessible either from the CPU or externally with +5V to 0V signal levels.

# Construction

Insert 32 track pins from side two, through the holes marked with a circle. Solder these to both sides of the PCB. Bend all the leads of the 18 resistors, September 1983 Maplin Magazine

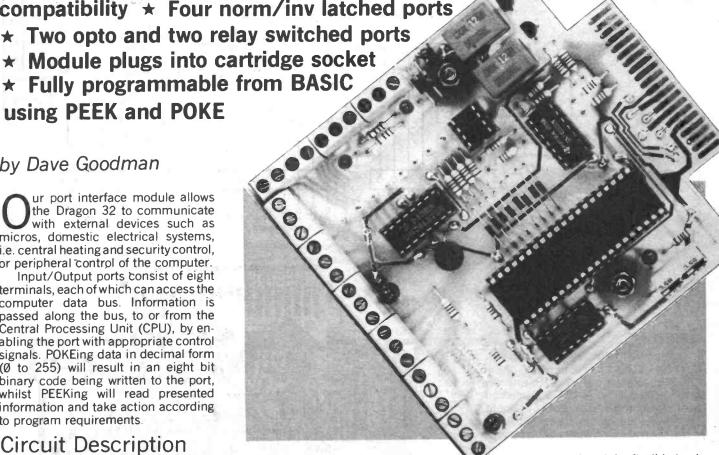
and insert them into the board. Refer to the parts list for values, and if using 5 band 1% resistors note that colour coding begins at the end opposite to that of the solitary brown band. Fit D1 to D8. These diodes are usually blue in colour, with a black band at one end. This band must be aligned with the white band legend on the PCB. Fit diodes D9 and D10. Although they are larger in size and black in colour the band rule still applies. Capacitors C1 to C4 may now be inserted. C1 and 2 are tantalum types with a + sign printed on the body. Fit the lead closest to this through the hole marked + on the PCB. C4 has a - sign, not a + sign. Take this into consideration before you fit it. All 5 IC sockets can now be fitted, along with TR1 and TR2.

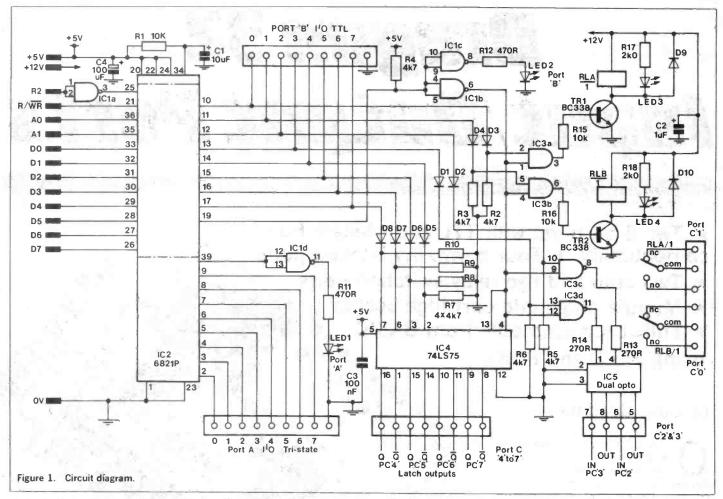
It is advisable, at this stage, to solder fitted components and remove excess leads before continuing further. Insert both relays. They will only fit one

way round, and bend the flexible leads over each pad to secure. LEDs 1 and 2 are the larger LEDs, and 3 and 4 the smaller ones. These can all now be fitted. Each cathode (k) is recognised either by the shorter of the leads, or by a flat section on the body skirting.

Place 6 of the three way terminals in positions PAØ to PA7 and PBØ to PB7. The remaining 2 three way terminals to relay port PCØ and PC1. The four way terminal is fitted to PC2,3 position. Check each terminal faces the outside edge of the PCB before soldering, then insert the 8 vero pins in positions PC4 to PC7. Solder, trim, and inspect your work, then fit all 5 ICs.

Two rubber feet, bolts and nuts can be fitted to side 1 of the PCB, through the 4BA holes drilled for this purpose. They have been included to prevent wobble and excess strain on the edge connector, which could result in lost data or worse. Provided that all instruc-





tions have been carefully followed and the module has been correctly built, plug it into the cartridge socket, with component side 2 upwards.

**Testing** 

With a voltmeter set to read 5V DC, connect the negative lead to one of the 0V terminals on port A or B, and the positive lead to pin 14 of IC1. Switch on the Dragon, and a reading of +5V should show that the supplies are correct. Wait a few seconds for the display to appear and confirm that all is well so far. If this does not happen, switch off immediately and remove the module, check that the computer is functioning correctly.

Type POKE 49155, 48 ENTER and LED 2 will operate. Type POKE 49153, 32 ENTER and LED 1 will operate. POKE either of these addresses with Ø to extinguish the LEDs. With all four LEDs off, type POKE 49155,52:POKE 49154,1 ENTER. LEDs 2 and 3 will operate, along with RLA.

Type POKE-49154,2 ENTER. LED 3 will go out and LED 4 will operate, RLA release and RLB-operate. To check that both relays are working, use a meter set to ohms x 1 between COMM and NO or NC on port C, PCØ and PC1. RLA contacts are at PCØ and RLB contacts at PC1.

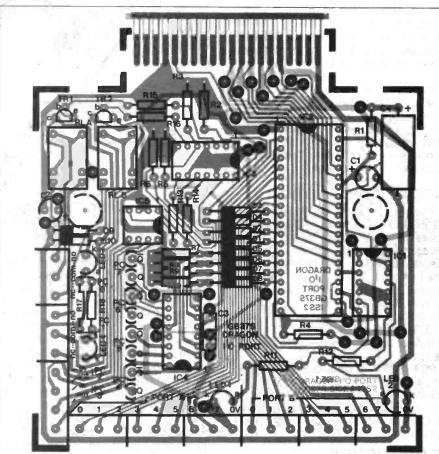


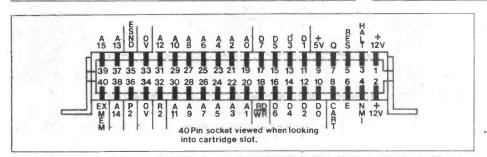
Figure 2. PCB layout.

TABLE 1. PORT C

DATA				PC3 OPT		C4 Q1	Q	C5 Q1	Q	C6 Q1	Q	C7 Q1
0	0	0	0	0	1	0	1	0	1	0	1	0
1	1	0	0	8	1	0	1	0	1	0	1	0
2	0	1	0	0	1	0	1	8	1	0	1	0
4	0	0	1	0	1	0	1	0	1	0	1	0
8	0	0	0	1	1	9	1	0	1	0	1	0
16	0	8	0	0	0	1	1	0	1	0	1	0
32	0	0	0	0	1	0	0	1	1	0	1	0
64	0	0	0	0	1	0	1	0	0	1	1	0
128	0	0	0	0		0		0	1	0	0	1

1=+5V OR 'ON', 0=0V OR 'OFF'

PROGRAM 1. 2 PRINT@5, "DRAGON I/O PORT TEST" : PRINT 3 INPUT"ENTER PORT (A,B OR C)";P\$ IFP\$<"A"OR P\$>"C"THEN3 INPUT"ENTER MODE(IN OR OUT)"; M\$ IFMS="IN"AND PS="C"THEN5"
IFMS="IN"OR MS="OUT"THEN8 ELSE5 8 CLS0 PRINT "PORT-"; P\$; "-"; M\$; "PUT" 9 REM PORT CODES 10 IFP\$="A"THENP=49153:N=36 11 IFP\$="B"THENP=49155:N=4 IFP#="C"THENP=49155: N=52 IFM\$="IN"THEN20 13 REM PORT A-C 0/P 15 POKE P.0: POKE P-1,255: POKE P.N 16 GOSUB27 16 PRINT@32, " ": INPUT"ENTER DATA(0-255)"; D# IFD#="P"THEN POKE P-1,0:POKE P,0:GOTO1 19 D=VAL(D\$):POKE P-1,D:GOT017 20 REM PORT A,B, I/P 21 POKE P,0:POKE P-1,0 22 POKE P,4:POKE P-1,0 PRINT@20, "DATA=" 24 25 GOSUB27 GOSUB28 26 GOTO1 27 PRINT@448, "\*\*\*\* ENTER P TO RE-SELECT \*\*\*\*" RETURN 28 As=INKEYs: IFAs=""THEN PRINT@25, PEEK(P-1): GOTO28



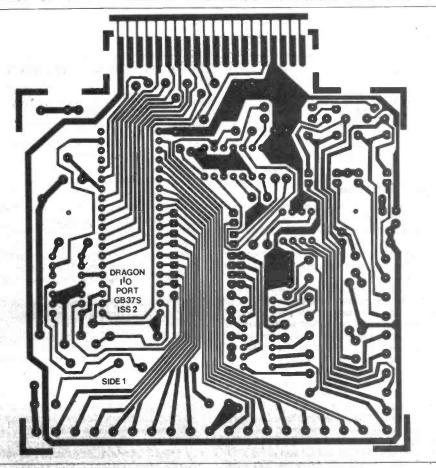


Figure 3. Dragon cartridge socket pinouts.

ports PC2 and PC3 are Opto checked by connecting an ohmmeter across the In/Out terminals of PC2 and typing POKE 49154,4. The In terminal is the positive input to the opto isolator. so connect the negative lead of your ohmmeter to this terminal and the positive lead to the Out terminal. This may appear to be contradictory, but is necessary because on most multimeter ohm ranges the internal battery positive appears at the negative terminal, due to switching arrangements. Full on resistance is about 200ohms. Type POKE 49154.8 to turn PC2 off and PC3 on. Repeat the meter check to PC3. Maximum off resistance is extremely high, and may be considered to be open circuit. POKE 49154 with Ø to turn off PCØ-3.

When using opto-isolators, note that they function as a low current switch and can only handle up to 20V at 8ma. Higher currents, up to 25mA at 5V can be switched providing that the load does not exceed 150mW.

Both relays can switch up to 1A at 100V or 24V DC, but will not handle mains voltages.

Port C, PC4 to PC7, when enabled will follow PB4-7 on the Q outputs and their inverse on the Q outputs. If port C is disabled the outputs will remain latched until reaccessed. Outputs are TTL levels, OV to 4V approximately.

Table 1 lists the various options available at port C and the data codes (Ø to 255) used for operating them.

To keep the operation of IC2 as simple as possible a list of routines used for accessing each port appears at the end of this article. For further information, comprehensive data

sheets for the 6821 are available, but are really only for technically minded constructors.

Type in Program 1 to continue testing the port, RUN and ENTER. The program asks for a port to be entered, so enter A. Enter OUT mode. Connect the voltmeter to PAØ and 0V, then enter 1. This should give a reading of +4.5V. Repeat this on pins PA1 to 7, entering data codes 2,4, 8, 16, 32, 64, and 128. Only one PA output should be high, the others should be at 0V. Obviously, any decimal code from Ø to 255 could be entered, and the binary coded output calculated, then checked with the meter on port A.

Enter the program again, this time selecting port A,IN. The display is slightly different and input data is required, to be read and printed after

```
ACCESS ROUTINES

PORT A

POKE 49153,0 (CONTROL REGISTER)
POKE 49153,1 (ARCESS OUTPUT REGISTER)
POKE 49153,4 (ARCESS OUTPUT REGISTER)
POKE 49154,N (DATA DIRECTION REGISTER)
POKE 49155,0 (CONTROL REGISTER)
POKE 49155,1 (ARCESS OUTPUT REGISTER)
POKE 49154,DATA (B-255)
POKE 49154,DATA (B-255)
N=BITS 1 TO 8 ON(1) FOR OUTPUT MODE
OR BITS 1 TO 8 ON(1) FOR OUTPUT MODE

LED 1 (PORT R)

POKE 49153,32

LED 2 (PORT B/C)
POKE 49155,48
```

DATA=. Because port A is tri-state, a no input reading of 255 (PAØ-7 = high) is shown. Connect PAØ to OV and data will be 254, or 255 - 1. Remove OV from PAØ and reconnect to PA1. This time DATA=253 or 255-2. Repeat tests on PA2 to PA7 in turn and check DATA=251,247, 239, 223, 191 and 127.

Type P, followed by B,IN and ENTER. Unlike port A, these inputs are normally low so connect PBØ to +5V for DATA=1. Repeat on PB1 to 7 for DATA=2,4,6,8,16,32,64 and 128, or try different combinations as before.

By now, the module should be working correctly and be ready for use. If not, there may be edge connector problems, or the PCB may require further support. Fault-finding may be performed with the aid of a voltmeter and the access routines.

	LIST DRAGON I/O PO All 0.4W 1% metal film unless specifi			IC4 IC5	74LS75 Dual opto		(YF32K (YY62S
R1.15.16	10k	3 off	(M10K)	LEd1.2	Red LED	2 off	(WL27E
22-10	4k7	9 off	(M4K7)	LED3,4	Mini Red LED	2 off	(WL32K
11.12	470R	2 off	(M470R)	Miscellaneous			
13.14	270R	2 off	(M270R)		P.C. board		(GB379
17.18	2k0	2 off	(M2KO)	RL A,B	Relay ultra min SPDT	2 off	(YX94C
apacitors					3-way P.C. terminal	8 off	(RK72F
	10uF 16V Tantalum		(WW68Y)		4-way P.C terminal		(RK730
2	1uF 35V Tantalum		(WW600)		D.I.L. socket 40 pin		(HQ38R
3	100nF Disc		(BX03D)		D.I.L. socket 16 pin	tole, Alar	(BL19V
4	100uF 25V axial electrolytic		(FB49D)		D.I.L. socket 14 pin	2 off	(BL18U
			(10450)		D.I.L. socket 8 pin	Simple Burn of	(BL177
emiconduct			(01000)		Trackpin	1 pkt	(FL82D
1.8	1N4148	8 off	(QL80B)		Veropin 2145	1 pkt	(FL24E
9,10	1N4001	2 off	(QL73Q)		Feet cab	1 pkt	(FW19V
R1,2	BC338	2 off	(QB69A)		Bolt 4BA ¼"	1 pkt	(BF020
Cl	74LS00		(YFOOA)		Nut 4BA	1 pkt	(BF17T
22 23	6821P 74LS08		(WQ46A) (YF06G)	A complete kit	of all parts is available. Order A		

# Interfacing the BBC Micro Continued from Page 22

# Handshake Lines

The two handshake lines of each port provide similar facilities to those of the user port, but there is no independent input mode, and there are differences in the way in which they are set up and used. As inputs, the handshake lines can either set their respective interrupt outputs low on an active transition, or they can be used with these outputs disabled. We will only consider the A port, but the B port is used in the same way. CA1 is controlled by bits 0 and 1 of control register A, and its output is at bit 7 of this register. CA2 is controlled by bits 3 to 5 and gives an output at bit 6. The logic AND facility of the computer can be used in the way described earlier to test the state of the just bit 6 or bit 7 of the control register. Table 1

Binary/	
Decimal No.	Mode Of Operation
00/0	CA1 high to low, interrupt disabled
01/1	CA1 high to low, interrupt enabled
10/2	CA1 low to high, interrupt disabled
11/3	CAI low to high, interrupt enabled
000/0	CA2 high to low, interrupt disabled
001/8	CA2 high to low, interrupt enabled
010/16	CA2 low to high, interrupt enabled
011/24	CA2 low to high, interrupt enabled

Table 1

ADDRESS	RS1	RS0		CONTROL REGISTER BIT 2	R REGISTER SELECTED
&FCC0	Low	Low	1	High	Peripheral Register A
&FCC0	Low	Low		Low	DDRA
&FCC1	Low	High		Irrelevant	Control Register A
&FCC2	High	Low		High	Peripheral Register B
&FCC2	High	Low		Low	DDRB
&FCC3	High	High		Irrelevant	Control Register B

Figure 4. 6821 addresses.

details the way in which the various input modes are obtained.

Note that CB2 is different to CA2 when it is used as an output in that in the first mode it is reset by a write operation, and in the pulse mode the pulse is produced when writing to the port.

Often both handshake lines will be used, and then the number written to ?&FCC1 or ?&FCC3 is the sum of the two decimal numbers in the above tables which give the desired operating modes. Remember to add a further 4 to this figure if access to the port (rather than the DDR) is needed.

In this article it has been assumed that the input and output devices will be directly addressed, but Acorn recommend the alternative method of using OSBYTE calls. This is simply because directly addressing peripheral devices will not work if one of the second processors is added to the Tube. It is possible to write to an output port using a\*FX command (\*FX151,96,255 writes 255 to the user port DDR for example), but it is not possible to send a numeric variable in this way, or to read from a peripheral device. It is

Table 2 shows the various ways in which CA2 can be used as an output.

ONE Call DC C	isca as an output.
Binary/	
Decimal No.	Mode of Operation
100/32	set high by activating CA1, low by read operation
101/40	high to low pulse during read operation
110/48 111/56	constant low output constant high output

Table 2

possible to read from an input port using a machine code routine, as described in the "User Manual" (but note that this stores the answer in the Y register and not in the accumulator). It is much easier to directly address peripheral devices, and is probably not worthwhile using the OSBYTE calls unless it is essential to do so.

The 12 bit analogue to digital converter of the BBC micro is very useful for application where a fast sampling rate is not needed. It is quite simple to use and is fully described in the "User Guide".

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ROBOB BOOK FT926 WG00A BOOK FT1021 XW939B BOOK BP73 XW68B BOOK BP73 XW68B BOOK BP73 XW68B BOOK FT071 RL45A BOOK FT081 XW28F BOOK FT131 WG92A BOOK FT1341 WG65V BOOK JW928 WG61R BOOK HD192 WG478 BOOK FT1311	£10.99 NV .£6.55 NV .£8.88 NV £11.96 NV DIS	Page53	.£5.20 NV DIS .£4.82 NV :£5.93 NV	WA43W Book JW414 WK04E BBC Micro Book WA66W Let BBC Micro Teach WA31J Learn Prog VIC WA33L VIC Prog Ref Guide WA39H GL Acq wth VIC 20 WA39K VIC Revealed WA99H GL Acq wth VIC 20 WA32K VIC Revealed WA75S VIC2O Symphony WG33L Book NB017  Page64 WG74R Book NB178	£9.95 AV £6.44 AV £10.00 AV £6.44 AV + £4.99 AV	LH47B Case TPS Teak LH48C Case TPS Teak LH48C Case TPS Teak LH70M BOX DCM5002 LH71M BOX DCM5004 LH71P BOX DCM5007 LH72B OX DCM5005 LH73B DOX DCM5005 LH73B DOX DCM5005 LH74R BOX DCM5006 X008J G—Range 2A X010L G—Range 4B	£4.64 (C) . £6.36 (B) £11.94 (A) £17.20 (A) £22.60 (A)	XR34M Wire 2202 Brown XR34P Wire 3202 Green XR34P Wire 3202 Green XR37S Wire 3202 White XR39B Wire 3202 Gm/Yllw  Page76  XR57M HC Wire Black XR58N HC Wire Green XR59P HC Wire Red XR54D Extra Flex Black XR411 Extra Flex Black	

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XR43W Extra Flex Green XR44X Extra Flex Red XR48P Kxtra Flex Flex Med XR68P Min Extra Flex Black XR69A Min Extra Flex Black XR69A Min Extra Flex Red Extra Flex Red XR22Y EHT Wire BL11M Strappg Wire 18swg BL11M Strappg Wire 18swg BL13M Strappg Wire 18swg BL13M Strappg Wire 20swg BL13M Strappg Wire 20swg BL14M Strappg Wire 20swg BL15M Strappg Wire 20swg BL5M Strappg Wire 20swg BL24B EC Wire 14 swg BL25C EC Wire 18 swg BL26D EC Wire 20 swg BL27E EC Wire 20 swg BL27E EC Wire 24 swg BL28G EC Wire 26 swg BL28G EC Wire 26 swg BL39M EC Wire 28 swg BL30M EC Wire 28 swg BL41M EC Wire 28 swg BL40M EC Wire 28 swg BL41M EC Wire 28 swg BL41M EC Wire 28 swg	20p (g) 20p (g) 15p (g) 15p (g) 32p (g) 82p (E) 95p (E) 96p (E) 70p (E) 70p (E) 80p (E	BH05F Systofiex 1mm Yellow BH06G Systofiex 2mm Black + BH07H Systofiex 2mm Black + BH07H Systofiex 2mm Blue BH09K Systofiex 2mm Red BH10L Systofiex 2mm Red BH11L Systofiex 2mm Yellow BH12N Systofiex 4mm Black BH14D Systofiex 4mm Black BH14D Systofiex 4mm Black BH15P Systofiex 4mm Red + BH16S Systofiex 4mm Yellow BH42V Systofiex 4mm Yellow BH42V Systofiex 6mm Black BH15T Systofiex 4mm Yellow BH42V Systofiex 6mm Black BH43W Systofiex 1mm Black BH57M Spirawrap 1/8m.	10p (H) 10p (H) 10p (H) 15p (H) 24p (H) 24p (H) 17p (H) 24p (H) 17p (H) 18p (G) 21p (G) 24p (F)	BX260 Polystyrene 47 BX27E Polystyrene 68 BX28F Polystyrene 100 BX29G Polystyrene 100 BX30H Polystyrene 220 BX31J Polystyrene 30 BX32K Polystyrene 30 BX32K Polystyrene 680 BX35G Polystyrene 680 BX35G Polystyrene 1000 BX36F Polystyrene 1000 BX37S Polystyrene 1000 BX38R Polystyrene 200 BX38R Polystyrene 300 BX38R Polystyrene 680 BX40T Polystyrene 680 BX40T Polystyrene 680 BX40T Polystyrene 680 BX40T Polystyrene 680 BX38R Polystyrene 700 BX92A Polystyrene 680 BX92A Polystyrene 680 BX92A Polystyrene 22.000 BX93B Polystyrene 22.000 BX93B Polystyrene 22.000 BX94C Polystyrene 2000000	80 (H) 80	Page90  FF00A PC Elect 0.47uF 100V FF01B PC Elect 1.0F 100V FF02C PC Elect 2.2uF 63V FF03D PC Elect 2.2uF 63V FF03D PC Elect 1.0uF 63V FF05F PC Elect 10uF 35V FF05F PC Elect 10uF 35V FF05F PC Elect 12uF 63V FF07H PC Elect 12uF 63V FF07H PC Elect 12uF 63V FF07H PC Elect 12uF 63V FF10B PC Elect 12uF 15V FF11M PC Elect 10ouF 10V FF11M PC Elect 10ouF 63V FF13P PC Elect 10ouF 63V FF13P PC Elect 12ouF 63V FF13P PC Elect 22ouF 63V FF15B PC Elect 47ouF 25V FF15B PC Elect 47ouF 25V FF15B PC Elect 47ouF 25V FF15P PC Elect 47ouF 54V FF15F PC Elect 47ouF 63V FF17T PC Elect 1000uF 63V FF17T PC Elect 1000uF 63V	89 (G) 89 (G) 89 (G) 89 (G) 89 (G) 99 (G) 99 (G) 109 (G) 109 (G) 124 (F) 189 (G) 149 (G) 149 (G) 149 (F) 149 (F) 149 (F) 149 (F) 149 (F) 149 (F) 149 (F)	FF49D SW Trim 150pF FF50E Dilecon 300pF FF51F Dilecon 500pF FY77J FS Crystal 100kHz HX62S FS Crystal 100kHz HX62S FS Crystal 100kHz HX62S FS Crystal 100kHz FY79L MP Crystal 20kHz FY80E MP Crystal 20kHz FY80E MP Crystal 24AFZ FY80E MP Crystal 44KHz FY80E MP Crystal 44KHz FY80E MP Crystal 44KHz FY80E MP Crystal 18 432MHz HX30H MC Crystal 18 432MHz HX30H MC Crystal Red Pair HX31A MCR Crys Tellow Pair HX31A MCR Crys Tellow Pair HX34M MCR Crys Tellow Pair HX34M MCR Crystal Free Pr	24 62 (C) 24 62 (C) 24 62 (C) 24 55 (C) 25 95 (B) 25 95 (C) 22 95 (C) 22 95 (C) 23 35 (C) 21 25 (D) 21 25 (D) 22 36 (C) 23 37 (C) 23 37 (C) 24 37 (C) 25 37 (C) 26 (C) 27 37 (C) 27 37 (C) 28 37 (C) 28 37 (C) 29 6 (C) 23 37 (C) 29 6 (C) 23 37 (C) 20 37 (C)
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XR65V IDC Cable 12—Way RX30H Flexicable 7—way RX31J Flexicable 10—way RX31J Flexicable 10—way RX31J Flexicable 10—way RX47B Fl	20p (G) 49p (E) 49p (E) 35p (E) 36p (E) 56p (E) 70p (E) 99p (E) 80p (E) 99p (E)	BH21X Hiatt Rd 5mm. BH23A Hiatt Rd 6mm. BH23A Hiatt Rd 7mm. BH23A Hiatt Rd 7mm. BH24B Hiatt Rd 8mm. BH36F Hiatt Rd 9mm. BH35F Hiatt Rd 9mm. BH35F Hiatt Rd 9mm. BH35F Hiatt Rd 5mm. BH39N Hiatt Right 9mm. BH40T Hiatt Right	29p (F) 32p (F) 32p (F) 34p (F) 37p (F) 32p (G) 32p (F) 36p (F) 32p (F)	BX600 1 % Polysty 2200 BX618 1 1% Polysty 2700 BX625 1 % Polysty 3300 BX631 1 1% Polysty 3900 BX634 1 1% Polysty 3900 BX654U 1 % Polysty 4700 BX65W 1 % Polysty 5600 BX65W 1 % Polysty 6800 BX85C 1 % Polysty 6800 BX85C 1 % Polysty 6800 BX85C 1 % Polysty 10 000 BX87U 1 % Polysty 22 000 WW224 Carbonate 0 0015 WW236 Carbonate 0 0013 WW250 Carbonate 0 0003	28p (F) 28p (F) 28p (F) 32p (F) 32p (F) 32p (F) 35p (F) 35p (F) 39p (H) 9p (H) 9p (H) 9p (H) 9p (H) 9p (H) 9p (H)	FB25C	16p (G) 17p (F) 55p (E) 10p (G) 11p (G) 12p (G) 10p (G) 13p (G) 17p (G)	YW59P Car Power Lead F0730 Map Light HW22Y 12V Inspection Lamp HQ30H Wiper Control  Page95 WY09K Demister F078K Car Ammeter HW16S Car Flash 4—Lamp HW01B Supp Cap Small Lucar HW18D Supp Cap Spade F0870 Supp Cap Supde F0870 Supp Cap Supp Stri F0890 Plug - Top Supp Stri F0890 Plug - Top Supp Stri F0890X In - Line Plug Supp	TEMP
BL71N Stretchilex 1A BL72P Stretchilex 6A  Page 78  XR48C 4 - Core Mains  XR49D 1.0mm TE Cable  XR49D 1.0mm TE Cable  XR49D 2.5mm TE Cable  XR51F 2.5mm TE Cable  XR52C 6mm TE Cable  XR52C 6mm TE Cable  XR52H Imm Trpl & ECC Cbl.  XR12N Cable Single Glack  XR12N Cable Single Glack  XR12N Cable Single Glack  XR12N Cable Single White  Page 79	£1.28 (E) 	Page86  WX350 Ceramic 1.8  WX369 Ceramic 2.2  WX369 Ceramic 2.7  WX368 Ceramic 3.7  WX301 Ceramic 3.7  WX401 Ceramic 3.6  WX401 Ceramic 5.6  WX412 Ceramic 1.2  WX443 Ceramic 1.2  WX444 Ceramic 1.2  WX450 Ceramic 1.2  WX450 Ceramic 1.2  WX450 Ceramic 1.2  WX460 Ceramic 1.2  WX460 Ceramic 1.2  WX460 Ceramic 1.3  WX460 Ceramic 2.2	8p (I) 8p (I)	WWS94 Carbonate 0.012 WW3204 Carbonate 0.012 WW321K Carbonate 0.012 WW321K Carbonate 0.022 WW34M Carbonate 0.022 WW34M Carbonate 0.022 WW350 Carbonate 0.033 WW36P Carbonate 0.033 WW36P Carbonate 0.033 WW37S Carbonate 0.047 WW39R Carbonate 0.047 WW39N Carbonate 0.068 WW40T Carbonate 0.068 WW41U Carbonate 0.1 WW42V Carbonate 0.1 WW42V Carbonate 0.1	99 (H) 99 (H) 99 (H) 99 (H) 99 (G) 11p (G) 11p (G) 11p (G) 12p (G) 12p (G) 11p (G) 12p (G) 12p (G)	FB44X Axial 88uF 6.3Y FB45Y Axial 68uF 16V FB49C Axial 100uF 10V FB59C Axial 100uF 25V FB59C Axial 100uF 30V FB53H Axial 100uF 30V FB53H Axial 100uF 25V FB53H Axial 100uF 25V FB54L Axial 100uF 25V FB54L Axial 150uF 6.3V FB58L Axial 150uF 6.3V FB59C Axial 250uF 16V FB64X Axial 250uF 16V FB64X Axial 220uF 40V FB64X Axial 220uF 40V FB64X Axial 220uF 63V FB65X Axial 220uF 63V FB65X Axial 220uF 63V FB65X Axial 220uF 63V FB65X Axial 230uF 10V FB65X Axial 330uF 10V	16p (G) 21p (G) 28p (E) 85p (E) 21p (G) 15p (G) 12p (G) 12p (G) 14p (G)	F030X In Line Plug Supp F031X Suppressor Choke F031X Suppressor F031X Suppr	. £18.25 (A) . £13.95 (A) . £13.95 (A) . £16.99 (A) DIS . £19.98 (A)
XR16S Single Mic Cable XR18U Low Noise Scnd XR19V Low C Cable XR63T UR67 RF Cable XR08J IVini Mic Cable XR20W Lapped Pair XR21X Cable Twin XR23A Cable Quad	42p (G) 42p (G) 55p (G) 52 20 (D) 84p (E) 21p (G) 31p (G) 72p (G)	WXSDE Ceramic 33 WXS1F Ceramic 39 WX52F Ceramic 46 WX52A Ceramic 68 WX54J Ceramic 68 WX55L Ceramic 100 WX55E Ceramic 100 WX57M Ceramic 120 WX58N Ceramic 150 WX59N Ceramic 150	8p (H) 8p (H) 8p (H) 8p (H)	WW47B Carbonate 0.33 WW48C Carbonate 0.39 WW49D Carbonate 0.47 WW50E Carbonate 0.56 WW51F Carbonate 0.68 WW52G Carbonate 0.82 WW53H Carbonate 1	20p (G) 20p (G) 22p (G) 22p (G) 25p (F) 27p (F) 27p (F)	FB68A Axial 330uF 25V FB71N Axial 370uF 10V FB71N Axial 470uF 10V FB73Q Axial 470uF 16V FB73Q Axial 470uF 100V FB77A Axial 470uF 100V FB77A Axial 470uF 100V FB77A Axial 680uF 16V FB78K Axial 680uF 25V FB78B Axial 680uF 40V	32p (F) 22p (G) 20p (F) 22p (F) 48p (E)	YX85G Speed Sensor. YX86T Flow Sensor.  COMMUNICATIONS Page38 AF46A CB Model GT – 868. XG10L 12V 3A Power Unit. YK29G St CB Speaker. YL42V Filter Choke. YL42V Filter Choke.	
Page80  XR25C Multi - Core 4 - Way XR26D Multi - Core 6 - Way XR27E Multi - Core 9 - Way XR27E Multi - Core 15 - Way XR28F Multi - Core 25 - Way XR46A Multi - Core 25 - Way XR54J Multi - Core 36 - Way XR56W 4 - Wire Phone Cable XR55K 7 - Core Trailer Cable SH30H 5 - Sr Strichtik Bick BH31J Scr Strichtik Bick BH31J Scr Strichtik Bick BH34M Scr Stretchtiex Red AR30H Standard Co - Ax XR29G Low Loss Ce - Ax	21p (F) 21p (F) £1 19 (E) £1.80	WX600 Ceramic 220 WX618 Ceramic 270 WX625 Ceramic 330 WX631 Ceramic 390 WX64U Ceramic 470 WX650 Ceramic 680 WX66W Ceramic 680 WX67X Ceramic 680 WX67X Ceramic 1000 WX70M Ceramic 1000 WX71M Ceramic 1500 WX71M Ceramic 1500 WX71P Ceramic 1500 WX72P Ceramic 2700	8p (H)	BX71   Polyester 0.015uF	9p (H) 9p (H) 15p (G) 11p (G) 16p (G) 16p (G) 27p (F) 27p (F) 45p (E) 49p (E)	FB80B Axal 1000uF 5.3V FB81C Axal 1000uF 10V FB82D Axial 1000uF 10V FB82D Axial 1000uF 16V FB83E Axial 1000uF 52V FB84F Axial 1000uF 52V FB84F Axial 1000uF 6.3V FB85G Axial 1500uF 10V FB87U Axial 1500uF 10V FB87U Axial 1500uF 10V FB90X Axial 2200uF 10V FB90X Axial 2200uF 60V FB91V Axial 2200uF 60V FB93A Axial 2200uF 60V FB93B Axial 300uF 6.3V FB93C Axial 300uF 6.3V FB93C Axial 300uF 6.3V FB95C Axial 300uF 52V FRS6C Axial 4700uF 10V	21p (F) 27p (F) 37p (F) 37p (D) 32p (F) 32p (F) 42p (F) 40p (F) 61p (E) 84p (E) 58p (E)	YK30H Noise Filter System  YB00A Low-Pass RF Filter  Page99  YL43W TVI Filter  YU44X CB Aerial Converter  YU730 CB/Radio Aerial Cpir  YB01B RF Antenna Swirch  YG74R CB Aerial Matcher  XG3P 1.5 m CB Aerial  YG41U 27MHz Rubber Duck  YG15R 2m Rubber Duck  YG16S Mag Mount  HL94C 30W Dummy Load  YK00.2 m Scanning Receiver  WY11M Compact PA Amp  WY12N 10W PA Amp	£3.95 (C) £5.25 (B) £4.94 (B) £3.66 (B) £6.34 (B) £5.25 (B) £13.95 (A) £4.75 (C)
Page81  XR31.J Bał Feeder YR19V Marker AO YR20W Marker AO YR20W Marker A1 YR21X Marker A2 YR22Y Marker A2 YR22M Marker A3 YR24B Marker A4 YR24B Marker A5 YR26D Marker A7 YR26T Marker AB YR26T Marker B1 YR29G Marker B1 YR29G Marker B1 YR30Z Marker B1 YR30Z Marker B3	14p (G) 14p (G)	BX018 Disc 0.022uF BX02C Disc 0.047uF	8p (H) 8p (H) 8p (F) 28p (F) 28p (F) 28p (F) 28p (F) 34p (F) 34p (F) 35p (F) 5p (H) 5p (H) 15p (G) 5p (G) 8p (G) 8p (G)	WW15R Mylar 0, 001 WW18B Mylar 0, 0022 WW17T Mylar 0, 0047 WW18U Mylar 0, 01 WW19V Mylar 0, 022 WW20W Mylar 0, 047 WW21X Mylar 0, 047 WW31X Mylar 0, 12 FF53H IS Cap 0, 01uF FF55K IS Cap 0, 022uF FF55R IS Cap 0, 047uF FF55R IS Cap 0, 047uF FF55R IS Cap 0, 1uF FF57M IS Cap 0, 22uF FF55R IS Cap 0, 1uF FF57M IS Cap 0, 1uF FF57M IS Cap 0, 1uF FF55W	8p (H) 10p (G) 16p (G) 24p (G) 25p (F) 28p (F) 45p (F) 45p (F) 78p (E) 13p (G)	Page61 FB97F Reversolytic 1:UF FB01B Reversolytic 2:2uF FB01B Reversolytic 3:3uF FB03C Reversolytic 3:3uF FB03C Reversolytic 3:0uF FB03C Reversolytic 3:0uF FB06G Reversolytic 1:0uF FB09K Reversolytic 1:0uF FB09K Reversolytic 2:2uF FB09K Reversolytic 1:0uF FB19U Reversolytic 4:7uF RK83E Reversolytic 1:00u FF19V Can 1:00uF 1:00u FF20W Can 1:00uF 1:00u FF20W Can 1:00uF 1:00u FF20W Can 1:00uF 1:00u FF20W Can 3:00uF 1:00u FF24W Can 3:00uF 4:0vF	25p (F) 25p (F) 25p (F) 25p (F) 25p (E) 35p (E) 39p (E) 69p (E) £1.86 (D) £1.86 (D) £2.55 (C) £2.15 (C)	Page101           XY81C         40W PA Amp           XY82D         60W PA Amp           X072P         Megaphone           X073D         Stol Grip Megphone           X073D         Car PA 8W           X074R         Car PA 15W           Page102         Intercom 2 – Station           RK81C         FM Door Phone Set           X777J         4 - Channel FM introom           XG18U         PB Telephone           XG19V         Set 4 PB Telephones	TEMP £119.20 (A) £52.60 (A) £52.40 (A) £8.25 (B) £13.98 (A) £9.98 (B) £49.95 (A) £21.90 (B) £69.99 (A)
YH33L Marker 144 + YH33M Marker 155 - YH33D Marker 165 - YH33D Marker 169 - YH33D Marker 169 - YH33B Marker 189 - YH33B Marker 189 - YH33B Marker 189 - YH33B Marker 100 - YH34Z Marker 100 - YH34Z Marker 100 - YH34B Marker	14p (G) 14p (G	Page57  BX05F	10p (G) 15p (G) 15p (G) 15p (G) 11p (G) 22p (G) 19p (G)	YY33L Minelect 14 7uF 35V YY34D Minelect 10uF 40V YY35D Minelect 10uF 40V YY35P Minelect 22uF 16V YY37S Minelect 47uF 16V YY37S Minelect 47uF 16V KKS0E Minelect 10uF 6 3V WW54J Tant 0.15uF 35V WW55L Tant 0.15uF 35V WW55L Tant 0.15uF 35V WW57M Tant 0.35uF 35V WW58N Tant 0.35uF 35V WW58N Tant 0.35uF 35V	18p (G) 18p (G) 22p (G) 22p (G) 13p (G) 18p (G) 18p (G) 17p (G)	FF26D Can 4700µF 25V FF27E Can 4700µF 63V FF28F Can 4700µF 63V FF29G Can 4700µF 61V FF30H Can 6800µF 40V FF31H Can 10.000µF 25V FF31K Can 10.000µF 25V FF33K Can 10.000µF 63V FF33R Can 10.000µF 63V FF38R Can 10.000µF 25V FF38R Horiz Clip 25 FF38R Horiz Clip 35 WL693 Trimmer 50µF WL79W Trimmer 20µF WL79P Trimmer 65µF WL70X Trimmer 60µF WL73Q Trimmer 500µF WL73Q Trimmer 500µF	£4.35 (C) £2.96 (C) £5.62 (B) £4.85 (C) £5.45 (B) 15p (G) 22p (G) 18p (G) 18p (G) 18p (G) 18p (G) 18p (G) 18p (G) 18p (G) 18p (G)	AFOR AM Hadio  COMPUTERS  Page103  AF02C Atari 800 with 48K. AF55K Now AF02 – Reenter  Page104  AF38P Atari 400 with 16K. AF105 Atari 400 with 16K. AF105 Atari 400 with 48k. AF28F Atari 410 Cast Red. AF08G Atari 410 Cast Red. AF08G Atari 810 Disk Drive. AF04E Atari 82T Disk Drive. HY24B Printer 822 Paper	
BF89W Heat Shrink CP 48 BF90X Heat Shrink CP 64 YR17T Heat Shrink CP127 BL66W Ht—Resist Sleeve Bit BL69W Ht—Resist Sleeve Bit BL69W Ht—Resist Sleeve Bit BL69W Systoffex Timm Black BH01B Systoffex Timm Black BH01B Systoffex Timm Green BH03D Systoffex Timm Red BH04E Systoffex Timm Red BH04E Systoffex Timm Red	34p (F) 350p (E) £1.10 (E) 12p (G) 12p (G) 6p (H) 6p (H) 6p (H)	WX21X Mica 470pF	22p (F) 22p (F) 22p (F) 22p (F) 28p (F) 29p (F) 29p (F) 32p (E) 32p (E) 43p (E) 13p (G) 8p (H)	WW600 Tant 1.0uF 35V WW618 Tant 1.5uF 35V WW622S Tant 2.2uF 35V WW632T Tant 3.3uF 35V WW63T Tant 3.3uF 35V WW64U Tant 3.7uF 16V WW65V Tant 4.7uF 16V WW65V Tant 6.8uF 16V WW66Y Tant 6.8uF 35V WW68Y Tant 10uF 16V WW79M Tant 10uF 35V WW72P Tant 12uF 16V WW72D Tant 12uF 16V WW730 Tant 22uF 16V WW74R Tant 13uF 10V WW75K Tant 13uF 10V WW75K Tant 13uF 10V WW76K Tant 17uF 10V WW76K Tant 17uF 16V WW76K Tant 17uF 16V	21p (6) 24p (F) 25p (F) 28p (F) 38p (F) 39p (F) 65p (E) 32p (F) 57p (E) 75p (E) 35p (F) 25 (D)	Page 92 FF39N Vari O FF40T DG Vari FF41U Twin 00 FF42V SW Trim 10pF FF43W SW Trim 15pF FF44W SW Trim 15pF FF44S SW Trim 25pF FF45Y SW Trim 25pF FF46A SW Trim 60pF FF46A SW Trim 60pF FF46C SW Trim 100pF	£4.62 (C) £6.99 (B) £7.16 (B) £5.23 (B) £5.23 (B)	Page 105  AF41U 400 Cent I/F  AF42V 800 Cent I/F  AF2SV Atan 850 Interface  AF2SV Atan 850 Interface  AF44X 8K Memory Module  AF44X 48K FAM Memry Module  AF45Y Atan 400 46K Bpt ad  AC375 Atan 400 46K bpt ad  AC375 Atan 400 46K bpt ad  AC30H Games Paddles  AC45Y Le Stick	£ £65.00 £65.00 £13.95 £7.50 £13.95

1983 Catalogue Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE	Catalogue inclu	AT 1983 we Catalogue CE Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE
Page 106 YG44X Conversation French YG45Y Conversation German YG46A Conversation Spanish YG47B Conversation Initialian YG47B Conversation Initialian YG49D Touch Typing. YG56E States & Capitals YG57M Euro Country & Caps. BG01B Kids I Disserte BG01B Kids I Disserte BG02C Kids 2 Cassette BG03D Kids 2 Diss YG43W IN YO Pred 1	£39.95 £39.95 £39.95 £19.95 £14.95 £11.75 £11.75	BG22Y Crossfire Cassette. BG23A Crossfire Disk. BG24B Protector Cassette BG25C Protector Disk BG18U Threshold Disk BG34M Deluxe Invaders Disk BG34M Deluxe Invaders Disk BG62S Galactic Chase Cass BG61R Galactic Chase Disk BG35Q Race in Space Cass BG20W Race in Space Disk BG42V Space Chase Cassette BG43V Space Chase Disk	220.64  DIS  £27.50  £27.50  £27.54  £27.95  £16.95  £14.95  £16.95  £10.95	BC30H   Dragon Joysticks   C1-	AC10L Codebreaker AC12N Munitature Golf AC13P Skydver AC14Q Street Racer AC15R Bowling AC15R Bowling AC15R Bowling AC15R Bowling AC15R Bowling AC15R Bowling AC15R Brain Games AC15R Brain Games	18 95 18 95 114 95 114 95 114 95 118 95	H054J Screw Cap Phono Bile, H055K Screw Cap Phono Bile, H058N Screw Cap Phono Red, H058P Screw Cap Phono Red, H050D Screw Cap Phono White H0600 Screw Cap Phono Will H0600 Screw Cap Phono Selt H020 Phono Socket Single H030	12p (G) 12p (G) 12p (G) 12p (G) 17p (G)
YG43W Inv To Prog 1 B067X Inv To Prog 2 B068Y Inv To Prog 2 B068Y Inv To Prog 3 B057M Basic Animation Cass B058N Basic Animation Disk B059P PM Graphics Cass B0600 PM Graphics Disk B051F Display Lists Cass B052G Display Lists Cass B052G Sorolling Cassatte B054J Scrolling Cassatte B054J Scrolling Cassatte B054J Scrolling Cass B055H Spage Flipping Cass B055H Spage Flipping Cass B056L Page Flipping Oisk	£14.50 £21.25 £21.25 £14.50 £14.50	KB05F Track Attack Disk. B070M Centipede.  Page114 BG50E Angle Worms Cassette B016S Lunar Lander Disk. B0350 Rasterblaster B036P Shoot Gallery Disk. B015R Shoot Gallery Disk. B015R Shoot Arcade Cass. B016S Shoot Arcade Disk. Y067X Super Breakout K80666 Apple Panc Disk.	£10.95 £10.95 £14.50 £22.95	Design   Design   System   Design   D	55 AC22Y Adventure Game AC248 Indy 500 , September 5 Backgammon	£18.95 £29.95 £18.95 (A) £24.95 DIS DIS	Page 142  HH04E Line Phono H105F Phono Conn H756H 2.5 Plup Plas H777J 2.5 Plup Scr H778K 2 5 Jack Socket H798 2.5 Line Socket H798 Stereo Plas 3.5 Plup H781C Plup Scr 3.5 H782F Jack Socket 3.5 H783E Line Socket 91as 9.5	21p (G) 16p (G) 26p (G) 13p (G) 30p (F) 13p (G) 25p (F) 24p (G) 14p (G)
Page 107  BG04E Sounds & Music Cass BG05F Sounds & Music Disk BG06G Trickly Tutorial Cass BG07H Trickly Tutorial Disk YL39N Visicalic YG42V APC Word Processor B099H Text Wizard Disk BG08J Mini Word Procr Cass BG09K Mini Word Procr Disk YG51F Graph II YG52G Statistics Cassette	. £14 50 £14 50 £69 95 £119 95 £119 95 £75 00 £14 50 £14 50 £14 95	BG29G Dodge Racer Cassette BG30H Dodge Racer Disk BG31 Matchracer Cassette BG32K Matchracer Disk BG38H Roadracer Cassette B0737 Mouskaftack BG171 Jawbreaker Cassette B026D Jawbreaker Disk KB171 Andromeda Disk	£27.50 £27.50 £22.50 £11.95 £22.95	Page 124  AF47B VIC20 Colour Computr  Page 125  AF46C VIC20 Cassette C2N £4  AF490 VIC20 Printer £23  AF50E VIC20 Disk Drive £225  AF51F VIC 3R RAM £18	AC20W Human Cannonball AC21A Casino Game AC21A Casino Game AC23A Night Driver Game . AC23A Pele Soccer Game . AC24M Hangman	£24.95 £14.95	RK51F Sterov Piss 3.5 Skt HR84F Line Socket Sor 3.5 HR85G Jack Plug Piss HR86T Side Jack Plug Piss HR87U Jack Plug Scr YW07H SR Jack Plug TL03D Side Jack Screened HR88V Jack Pl Sto Plas HR89V Jack Pl Sto Plas HR89W Jack Pl Sto Plas HR89W Jack Skt Brk BW78K Chro Mono Jack Skt	
B065V Financial Manager B066W Mortgage & Loan BGT1M Bob's Business Cass BG12M Bob's Business Disk B014Q Galactic Empire BG75S Galaxy Cassette BG76H Galaxy Disk BG77J Galaxy Log Pad Page108 BQ21X Rescue Rigel Cass	£149 00 £14 95 £10 59 £10 59 £10 59 £14 50 £14 95 £18 95 NYA	Page 115  KB16S K razy Antiks B064U Ghost Hunter B071N Pac Man B030D Wizard of Wor Disk Y1.34M Tank Trap Cassette Y1.350 Tank Trap Disk KB13P Nautilus Cassette KB14Q Nautilus Disk B0375 Thunder Island B613P Pacific Hiway Cass B614Q Pacific Hiway Disk KB07H Preppie Cassette	£29 95 £19 95 £29 95 £29 95 £9 95 £12 95 £27 50 £27 50 £10 95 £23 50 £23 50 £21 95	AF53H VIC 16K RAM. 238 AC54J Super Expander 234 AC54J Super Expander 234 AC55K Programmers Aud 234 AC55K Programmers Aud 234 AC55K Intervention Code Mon 234  Page 126 AC57M linito To Bassic Part1 214 AC58H Initio To Bassic Part2 214 AC58H Initio To Bassic Part2 214 AC59P VIC New Bassic Part2 214 AC50P VIC New Bassic Part2 214 AC50P VIC Star Battle 214 AC51P VIC Super Stot 211	5 Page 138 5 AC43W Asteroids 6 AC44W Wartords 6 AC46A Missile command. 6 AC49D Kaboomi 7 AC50E Laser Blast 7 AC51F Freeway. 7 Page 139	£29.95 (A) £29.95 £29.95 (A) £29.95 (A) £19.95 (A)	Page 143 HF91Y Jack Skt Dpen HF92A Jack Skt Sto. BW79L Chro Stereo Jack Skt. HF93B Stereo Open Skt. BW80B DPDT Jack Socket HH19V Line Jack Plas HH20W Scr Line Jack HH21X Stereo Line Skt. HH22Y Scr Stereo Line Skt. HH22Y Scr Stereo Line Skt. HH21X Stereo Line Skt. HH21X DRABON O 0.25in Jk Cpt. HH07H Co-ax Plug Aly HH06G Co-ax Plug Aly HH06G Co-ax Plug Plas	24p (F) 50p (F) 30p (F) 58p (E)
B022Y Datestones Ryn Cass B082D Datestones Ryn Oisk B024B Star Warrior Cass B079L Star Warrior Disk B695D Voyager 1 Cassette B696E Voyager 1 Disk B022A Invasion Orion Cass B081C Invasion Orion Disk B699W Planet Miners Cass B080C Trush Crumble Cass. B080E Crush Crumble Cass. B081E Crush Crumble Disk	\$\begin{align*} \text{C13} & 80 \\ \text{C13} & 80 \\ \text{C17} & 45 \\ \text{C14} & 95 \\ \text{C14} & 95 \\ \text{C17} & 25 \\ \text{C17} & 25 \\ \text{C11} & 95 \\ \text{C15} & 95 \\ \text{C20} & 75 \\ \text{C20} & 75 \\ \text{C20} & 75 \\ \text{C20} & 75 \\ \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} \\ \text{C37} & \text{C37} & \text{C37} & \text{C37} & \text{C37} & \t	KB08J Preppie Disk B027E Chicken Cassette B028F Chicken Disk B046A Tumble Bugs Disk B036P Bug Attack Cassette B037S Bug Attack Disk B078K Guns Fort Dehance	£21 95 £21 80 £27 50 £23 50 £23 95 £23.95 £14 95	AC894 VIC Priste Committee	ACSQ Dragster     ACSQ Pac Man     ACSQ Haunted House     AC73Q Defender     AC73Q Defender     AC73Q Demons To Diamon     AC72P Berzerk     AC74R Adventure II.     AC75S Adventure II.     AC75R Haiders Of Lost Ark	\$29.95 \$29.95 ds £18.95 £29.95 DIS DIS £29.95	YY08.J Co-ax Plug Imp. HH08.J Co-ax Socket Pan. HH09K Co-ax Socket Pan. HH09K Co-ax Line Skt. HH11M Co-ax Conn. HH13P Skeleton Car Plug. HH12N Car Plug Plas. HH14D Chassis Car Socket.	43p (F) 15p (G) 14p (G) DIS 24p (F)
BÖ91Y Mission Asteriol BO25C Wizard and Princess BO92A Ulysses Gold Fieece  Page 109  KB04E Goodcode Cavern Disk. B094C Zork I Disk. B095D Zork I Disk. B095B Zork I	£17.19 £21.79 £20.64 £21.95 £29.95	80449 Canyon Climber Disk 80429 Canyon Climber Disk 80428 Haunted Hill Cass 80438 Haunted Hill Cass 80439 Haunted Hill Disk 80410 Time Bomb Disk 80410 Time Bomb Disk 8070M Bomber Affack Cass 80669 Acquire Cassette 80677 Acquire Disk 80917 Stocks and Bonds Css 80924 Stocks and Bonds Disk 70580 Scram 70581 Basketball 8020W Cypher Bowl	£12 95 £11 95 £14 95 £18 95	AC67X VIC Blitz £4 AC66W VIC Rat Race £11 AC85G VIC Mole Attack £11 AC81C Vicgammon £7	CONNECTORS  Page 140  Page		HH16S FM Agrial Plug HH18U BNC Plug HH18U BNC Socket YW00A BNC Square Socket OY22Y BNC Earth Tag YW01B BNC Line Socket YW012 BNC Straight Adaptor W0130 BNC T Adaptor BW810 Plug PL259 BW820 UHF Reducer Small BW83E UHF Reducer Large HL95D RA PL259 Plug HL96E Quick-Connect PL259 BW846 UHF Socket Round BW856S BW856S Socket S0239	£1.10 (D) £1.37 (D) £2.95 (C) 51p (E) 17p (G)
B087U Upper Reaches Cass. B088V Upper Reaches Disk. B089W Curse of Ra Cass. B090X Curse of Ra Disk. B6730 Empire Ovr – Mind Disk. B6730 Empire Ovr – Mind Disk. B679L Lords Of Karma Cass. B680B Lords Of Karma Disk. B0313L Analog Adventure B000A Adventure Land	£21.95	B013P Sunday Golf . B045Y Pool . Page117	£10.95 £19.95	BC478 VIC Hoppit £4 BC48C VIC Strategic Advnc £4 AC92A Simplicate Disk £24 AC93B Simplicate Cassette £19 AC94C VIC Stock Control £19		339 (F) 339 (F) 649 (E) 789 45p (F) 42p (F) 39p (F) 10 42p (F) 11 42p (F) 12 42p (F)	BW86T UHF Elbow Adaptor. BW87U UHF Straight Adaptor. BW88V UHF T Adaptor.  Page 145  RK00A UHF Female T Adaptor. RK01B UHF Adaptor FFLA. RK02C UHF Adaptor FFLA.  RK02C UHF Adaptor FRLA.	£1.32 (D) £59p (E) £1.55 (D) £1.65 (D) £1.65 (D) £1.75 (D) £1.35 (D)
BQ01B Pirate Adventure Mission Impossible Mo03D Voodoo Castle BQ04E The Count The Count Strange Odyssey BQ06G Mystery Fun House BQ07H Pyramid of Doom BQ08J Ghost Town	£17.95 £17.95 £17.95 £17.95 £17.95 £17.95 £17.95 £17.95 £17.95 £17.95	YG62S Black(ack YG54J Hangman Disk KB09K Wordrace Disk KB10L Wordrace Access Disk	£14.95	BC03D VIC Physics	HF09K Terminal Post Yello HF13P Press Terminal Blac HF15R Press Terminal Gree HF16S Press Terminal Red HF17T Press Terminal White HF18U Press Terminal Yello HF18U Press Terminal Yello	8	\text{YMO5F} Adaptor 259. \text{YKS1F} Audio Conn 3 - way \text{YKS2G} Audio Conn 3 - way \text{YKS3H} Audio Conn 4 - way \text{YKS3H} Audio Conn 6 - way \text{YKS4H} Audio Conn 6 - way \text{KKS3H} 10 \text{Way Line Skt.} \text{RKS3H} 10 \text{Way Line Skt.} \text{RKS3H} 10 \text{Way Line Skt.} \text{Way Line Skt.} \text{Line May Line Skt.} \text{Line Skt.} \text{Line Skocket.} \text{BW99W} XLR Chassis Socket \text{BW99W} XLR Chassis Socket \text{BW91Y} XLR Line Socket. \text{BW91A} \text{Line Skocket.} \text{BW91A} \text{Line Skocket.} \text{BW91A} \text{Line Socket.} \text{BW91A} \text{BW91A} \text{Line Socket.} \text{BW91A} \text{BW91A} BW91A	£1.40 (D) £1.15 (D) £1.35 (D) £1.35 (D) £1.35 (D) £1.75 (D) £1.75 (D) £2.75 £1.85 (C) £2.75 £1.82 (D) £3.28 (C) £2.35 (C)
B096E Deadline Y053H Energy Czar Y055K Kingdom B665V Space Shuttle Mod 1 B098G Shattered Alliance Page111 KB00A Legionnaire Cassette B6631 Battle Shiloh Disk B671N Dneper Line Cass B097F Battle Shiloh Disk B671N Dneper Line Cass	£237 .35 £14 .95 £14 .95 £18 .95 £28 .95 £28 .95 £28 .95 £28 .95 £28 .95 £28 .95 £28 .95 £28 .95 £28 .95	Page 118  + B041U Euro Scene Puzzle B072P Video Easel B072P Video Easel B074U Euro Scene Puzzle B074U Euro Scene Puzzle B074M Mouse Drisk B034M Movie Themes V132K Assembler Editor V132K Assembler B0730 Macro Assembler	£19 95 £24 95 £27 50 £29 95 £15 66 £35 95 £9 95 £21 95 £21 95 £59 95	BC22Y MM Data 1	0 WL57M Imm Plug Black WL58N Imm Plug Red WL58N Imm Plug Red WL59P Imm Socket Black WL600 Imm Socket Red WL600 Imm Socket Red WL600 Imm Plug Black WL600 Imm Plug Red WL600 Imm Plug Red WL600 Imm Plug White	20p (G) 15p (G) 15p (G) 17p (G) DIS DIS 17p (G) DIS 18p (G)	Page 146 RK77J Mic Jck Plug Adaptor RK78K Mic Jck Skt Adaptor 8W94C Dinlatch 5- pan A Pig BW98G Dinlxch Sckt 5- pin A H124B DIN L/S Plug	42p (F) DIS 51 .73 (D) 76p (E)
BG72P Dineper Line Disk BG93B Tanklics Cassette BG94C Tanklics Disk BG95E NA Convoy Raider Css. BG94E NA Convoy Raider Osk K801B Tigers in Snow Cass. K801B Tigers in Snow Disk BG91C Midway Campaign Disk BG98Y B1 Nuke Bomber Cass. BG99B B1 Nuke Bomber Disk Page112	£17 45 £21 95 £11.95 £15.95 £28.95 £28.95 £11.95 £11.95	B031J   BASIC A + 6 0p   Sys A	DIS + . £59.95 £59.95	BC05F Geography 29 BC06G History 29 BC07H Arithmetic 29 BC08J Reading 29 BC09K General Knowledge 29 BC10L Soelling 29	5 +HF54J Wander Plug White A +HF55K Wander Plug Vellov	15p (G) 15p (G) 15p (G) 15p (G) 15p (G) 17p (G) 17p (G) 17p (G)	HH25C DIN Plug 3 - pin HH26B DIN Plug 4 - pin HH27E DIN Plug 5 - pin A HH27E DIN Plug 5 - pin B HH26F DIN Plug 5 - pin B RK64U DIN Plug 5 - pin C HH29G DIN Plug 6 - pin HH39H DIN Plug 6 - pin HH39H DIN Plug 6 - pin HH31L DIN SCOKET 3 - pin HH31L DIN SCOKET 5 - pin A HH31S DIN SCOKET 5 - pin B HH36P DIN SCOKET 6 - pin HH37S DIN SCOKET 6 - pin HH37S DIN SCOKET 7 - pin HH40T DIN SCOKET 7 - pin	39p (F) 19p (G) 9p (H) 17p (G)
BG87U Nukewar Cassette BG88V Nukewar Disk BG88G Conflict 2500 Disk G866T Conflict 2500 Disk VG66W Star Raiders BG97F Shoolout Galaxy Cass BG98G Shoolout Galaxy Disk VG60Q Asteroids V970M Space Invaders	£29.95 £14.95 £18.95 £29.95 £29.95	KB15R SAM Disk B6600 V1.30H Disassembler Cass. V1.31J Disassembler Disk B027E Atlari World B0296 30 - Supergraphics Cas. B028F 30 - Supergraphics Cas. B0648 File—It 2 Disk Page 120	£47, 19 £10,95 £9,95 £11,95 £47,95 £31,95 £31,95 £27,54 £33,87	Page 130  XG28F MENTA	+ HF57M Wander Socket Biss HF58D Wander Socket Gre HF50D Wander Socket With HF58D Wander Socket With HF61R Wander Socket With HF61R Wander Socket With HF63T 4mm Plug Black HF63T 4mm Plug Brown HF65W 4mm Plug Brown HF65W 4mm Plug Red HF65W 4mm Plug Red HF67X 4mm Plug White HF68Y 4mm Plug White HF68Y 4mm Plug White HF68Y 4mm Plug White HF68Y 4mm Plug White	1 14p (G) 1 14p (G) 15p (G) 15p (G) 15p (G) 15p (G) 15p (G) 15p (G) 15p (G) 15p (G)	HH43W DIN Line Skt 5 – pin A	29p (F) 21p (G) 25p (F) 25p (F)
B089A		BG59P Filermanager 800 B078H K - DDS BG58N Disk Manager BG57M Disk Metactive B030H MAC65 & Op - Sys A + YG59P Telelink GG24B Analog Subscription XH60Q Mapsoft Catalogue	£59.95 £27.50 £23.50 £59.95	Page132 AC03D Outlaw Game	HF69A 4mm Socket Black HF70M 4mm Socket Blue . HF71N 4mm Socket Brown		RIKGOQ D Range 9 Way Plug BIK58N D Range 15 Way Plug Y048C D Range 25 Way Plug Y048C D Range 25 Way Plug RIK61R D Range 9 Way Skt RIK62P D Range 15 Way Skt Y0490 D Range 15 Way Skt RIK62S D Range 9 Way cover RIK62D D Range 15 Way Cover Y050C D Range 15 Way Cover Y050C D Range 15 Way Cover W014Q Plac Coma 45 Way Cover Place P	1 . £1.45 2 . £1.49 (C) . £1.20 (D) . £1.60 (D) . £2.35 (C) . £1.20 (D) . £1.32 (D) . £1.32 (D)

1983 VAT 1983 Catalogue inclusive Catalogue Page No. PRICE Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE
WQ15R   PCB Conns Vertical   7p (H)   YX63T   Cassette Lead 955   WQ16S   PCB Conns Norzontal   7p (H)   WY16S   Euroboard 4 - way R63T   D Range 9 Way Latch   48p (F)   Y051F   D - Range Latch   28p (F)   Y051F   D - Range Latch   28p (F)   RK35Q   PC Edgeconn 2x23 - way   £2 48 (C)   Page 153		XX36P Dmmr Control Box		BF85G Nyi Washer 8BA WH19U Nyi C/5 Scw M3 x12mm WH19V Nyon Nut M3 BF15R Spring Cib BF15R Spring Cib BH43X Plas Fixing W45CM No 4 1/2" BH44X Plas Fixing FW11M Spade 2BA FW11M Spade 8BA	4p (H) 4p (H) 4p (H) 15p (G) 12p (G)	QY05F LC Cap White QY06B LC Cap Vellow  RX22Y Side Knob A  YG10L  YG11M Side Knob C Chrome  RX24B Side Knob C Chrome  RX24B Side Knob F Blue  RX25C Side Knob F Blue  RX26D Side Knob F Green  RX27E Side Knob F Green  RX27E Side Knob F Green	18p (G) 18p (G) 20p (G) 29p (F) 17p (G)
Page 148	049p (F) 86252p (E) 111£1 98 (C) 9A£1.48 (D) 020£1.36 (D)	YB140 Sur Patt 20mm Sngl. YB15R Sur Patt 29mm Sngl. YB15R Sur Patt 29mm Dole. YB15R Sur Patt 29mm Dole. YB177 Sur Patt 47mm Dole. YB18U Conversion Pattress. F0002C Lampholder 702. F004E Lampholder 702. F004E Lampholder 702. F005F Colling Rose F007F Starter 80W. YB19V Tyme Swrich. WY23A Timefouch. Page161	78p (E) 98p (E) 98p (E) 172 (D) 23.68 (C) 22.82 (C) 22.84 (C) 79p (E) 78p (E) 124 (D) 25p (F)	FW10L Spade 2BA FW11M Spade 4BA FW13P Studding 2BA FW13P Studding 2BA FW13P Studding 4BA FW15R Studding 6BA FW15R Studding 6BA FW30H 4BA Spacer 1/8in FW31H 4BA Spacer 1/8in FW31H 4BA Spacer 1/8in FW33E 6BA Spacer 1/8in FW33B 6BA Spacer 1/8in FW33B 6BA Spacer 1/8in FW35D 6BA Spacer 1/8in FW35D 6BA Spacer 1/8in FW35D 6BA Spacer 1/8in FW35D 6BA Spacer 1/8in LR71M Thrded Spcr 4BA LR72P Thrded Spcr 6BA  Page164		Page 169  RX29G Spindle Coupler RX30H Ext Spindle RX36R AX36R AX36R AX36R AX36R AX36R COUPLET RX34W	89p (E) £1.15 (E) 15p (G) £1.68 (D) 29p (E) 8p (H) 92p (D) £1.21 (D) £3.68 (C) £6.08 (B)
YX375 Multicon Plug 24—way 75g (E) YX38M Multicon Plug 36—way 75g (E) YX39M Multicon Std 2—way 18g (G) YX39M Multicon Std 2—way 18g (G) YX40T Multicon Std 4—way 22g (G) RX71N Video Kopy Ktl. YX41U Multicon Std 5—way 56g (E) YX43W Multicon Std 5—way 56g (E) YX43W Multicon Std 24—way 68g (E) XX43W Multicon Std 26—way 68g (E) XX44W Multicon Std 26—way 68g (E) XX44W Multicon Std 5—way 68g (E) XX45Y Multicon Plug Pin 3g (H) XX45Y Multicon Std 5—way 68g (E) XX65G Video Lead 2 XX45Y Multicon Std 5—way 68g (E) XX65G Video Lead 3 XX45Y Multicon Std 5—way 68g (E) XX65G Video Lead 4 XX45Y Multicon Std 5—way 68g (E) XX65G Video Lead 4 XX45W Multicon Std 5—way 68g (E) XX65W Video Lead 5 XX65W X		YB20W Room Thermostat XY09J Extri Lead 5A XY09K Extri Lead 13A	£8.90 (B) £10 50 (A) £17.25 (A)	FW16S Standoff Short FW17T Standoff Medium. FW18T Standoff Medium. FW18T Standoff Medium. FW18T Standoff Short FW18T	2p (H) 2p (H) 6p (H) 7p (H)	RX42V	38p (F) 62p (E) 9p (H) 9p (H)
Page 149	45p (F) 38p (F) 59p (E) 72p (E) 38p (F) 40p (F) DIS 46p (F) 37p (F) 38p (F)	Page 162  8F00A Boll 2BA 1/2in.  8F01B Boll 2BA 1/2in.  8F01B Boll 2BA 1 in  8F02C Boll 4BA 1 in  8F03D Boll 4BA 1 in  18F03D Boll 4BA 1 in  18F04E Boll 4BA 1 in  18F05F Boll 6BA 1 in  18F05F Boll 6BA 1 in  18F05F Boll 6BA 1 in  18F07H Boll 6BA 1 in  18F03H Boll 6BA 1 in  18F07H Boll 6BA 1 in  18F07H Boll 6BA 1 in  18F07H Boll 6BA 1 in  18F08H Boll 6	33p (F) 12p (G) 14p (G) 43p (F) 63p (E)	R50E   SR Grommet 7K - 2   R51F   Salaing Grommet   BL74R   Flexigrommet A   BL75S   Flexigrommet B   BL75S   Flexigrommet M   BL75S   Flexigrommet 7K - 2   BL75S   Flexigrommet 8   BL	10p (G) 12p (G) 9p (H) 15p (G) 79p (E)	Page 170  LB92A Phone Col LB93B Crystal Mic in Plas LB689 Caystal Mic in Metal LB689 Lapel Mic YB31J Cassette Mic Jacks YB32K Cassette Mic DIN YB33L Electrer Caserte Mic WF35G Dynamic Ball Mics WF05F Communications Mic	989 (E) 50p (E) 64p (E) £1.39 (D) £1.95 (D) £2.75 (C) £2.95 (C) £10.60 (B) £10.98 (A)
YW14Q Minicon Latch PI 12w 55p (F) YW24M Adaptor S. BH61R Minicon Latch PI 17w 76p (E) YW35Q Adaptor T. FY92A RA Lch Minicon PI 2w 26p (F) RW05F Adaptor T. FY92A RA Lch Minicon PI 2w 3p (F) RW05F Adaptor K. FY91Y RA Lch Minicon PI 4w 3p (F) RW09K Adaptor K. FY91Y RA Lch Minicon PI 4w 3p (F) RW02C Adaptor C. RK67X RA Lch Minicon PI 4w 40p (F) RW12N Adaptor V. FB99H RA Lch Minicon PI 6w 40p (F) RW12N Adaptor N. FW18B RA Lch Minicon PI 10w 40p (F) RW12N Adaptor R. RK68Y RA Lch Minicon PI 10w 45p (F) HL53H Adaptor R. RK68Y RA Lch Minicon PI 12w 74p (F) + YW36P Adaptor P. YW19V RA Lch Minicon PI 12w 74p (F) + YW36P Adaptor D. RK58Y RM Child RK59 RW3 1p (F) RK55K Adaptor J. RK58P Minicon Lich Hsg 2-way 1p (G) RK56L Adaptor Z. RK58W Minicon Lich Hsg 3-way 1p (G) RK56L Adaptor Z. RK58W Minicon Lich Hsg 3-way 1p (G) RK56L Adaptor Z. RK58W Minicon Lich Hsg 3-way 1p (G) RK56L Adaptor Z. RK58W Minicon Lich Hsg 5-way 12p (G) + RW25D Dinpak P. BH65W Minicon Lich Hsg 6-way 12p (G) + RW25D Dinpak Z73	559 (E)	BF17T Nut 4BA	32p (F) 9p (H) 19p (G) 35p (F) 29p (F)	LH12N	£2.75 (C) £1.56 (D) £1.56 (D) £1.56 (D) £1.56 (D) £1.45 (D) £1.45 (D) £1.56 (D) £1.56 (D)	Page 171  YW70M Diff Comm Mic. RK03D Power Mic DM313P  YW77J Mic Hdr Screw – Fix. YW78K Mic Hdr Afbasve.  YW79L Mic Hdr Afbasve.  YW79L Mic Hdr Magnetic.  RK04E Power Mic DM311P  XY72P Base Station Mic.	£8.25 (B) £12.60 (A) 280 (F) 490 (F) 690 (E) £14.20 (A) £32.80 (A)
YW23A Minch Lich Hsing 8—wsy. 159 (b) RW44X Dinpak 262. FY94C Minch Lich Hsing 10wsy. 219 (G) RW47B Dinpak 275. YW24B Minch Lich Hsing 12wsy. 179 (G) RW25C Dinpak M. RK69A Minch Lich Hsing 12wsy. 259 (F) RHW46A Dinpak 274. YW26D Mincon Ski 3—wsy. 24p (F) RW15R Dinpak 274. YW27E Mincon Ski 4—wsy. 30p (F) RW15R Dinpak A. YW28F Mincon Ski 6—wsy. 50p (E) RW33W Dinpak 254. YW20G Mincon Ski 6—wsy. 50p (E) RW33W Dinpak 254. YW30H Mincon Ski 12—wsy. 65p (E) RW22Y Dinpak J. YW31L Paiscon 0.1 in.		BF19V Nut 8BA BF20W Washer 25A BF21X Washer 4BA BF21X Washer 4BA BF22A Washer 8BA LR76H Cup Washer BF24B Shaleo 2BA BF24B Shaleo 2BA LR01B Shaleo 8BA LR01B Shaleo 8BA	12p (G) 12p (G) 9p (H) 9p (H) 2p (H) 2p (H) 9p (H)	KNOBS		March   March   Mic D/337     March   March   March   March     March   March   March   March     March   March   March   March     March   March   March   March     March   March   March     March   March   March     March   March   March     March   March   March     March   March   March     March   March   March     March     March   March     March     March   March     March     March     March   March     March	£13.84 (A) £11.98 (A) £17.72 (A) £22.30 (A) £22.30 (A)
YW2SC Minicon Terminal         30 (H)         Page 156           YW9SD IDC Con 3 - way         26 p (G)         RW23A Dinpak K           YW97F IDC Con 6 - way         39 p (F)         RW23A Dinpak L           YW99B IDC Con 8 - way         39 p (F)         RW18U Dinpak L           YW99H IDC Con 12 - way         88 p (E)         RW18U Dinpak F           YX49D IDC Con 12 - way         88 p (E)         RW17T Dinpak D           YX49D IDC Con 12 - way         80 p (E)         RW17T Dinpak D           Page 150         RW45D Dinpak 280         RW55D Plugpak 279           RW50E Plugpak 282         RW55E Plugpak 282           RW51F Plugpak 282         RW51F Plugpak 283	£1.34 (D) £1.55 (D) 89p (E) 96p (E)	BF28F Tag 4BA BF29G Tag 6BA LR02C Tag 6BA LR02C Tag 6BA LR02C Tag 8BA BF30H POUI Screw M5 6mm .BF31J Poui Screw M5 25mm .BF33L Poui Screw M5 25mm .BF33L Poui Screw M4 6mm .BF34M Poui Screw M4 12mm .BF35Q Poui Screw M4 25mm .BF36P Poui Screw M3 6mm .LB57M Poui Screw M3 9mm	20n (G)	RW75S Knob BK12 RX99H Knob RN92 RW87U Knob KN94 RW86T Knob KB4 RX09K Knob KB3 H823A Knob K1 H824B Knob K1 H824B Knob K2 H819V Knob RK401 RW89BV Knob M1 RW99W Knob M4 RX10L Knob M4 RX10L Knob RM4 RX10L Knob RM4 RX11L Knob RM4		Y838R Unisnd Dyn DM – 31011  Page 174  LB94C Screen S15 LB95D Mic Unit U15 8K018 FM Mic. Adaptor LB350 Mic Windshield RK92A Universal Mic Holder RK92A Japered Mic Holder RK92B Spacek Mic Stand 8in	£37.90 (A). £6.58 (B) £10.75 (A) £24.20 (A) £22.80 (A)
HL04E	£2.25 (c) £2.48 (c) £4.86 (c) £1.55 (D) 	LH58N Pozi Screw M3 5 6mm BF401 Pozi Screw M2 5 6mm BF401 Pozi Screw M2 5 12mm BF410 Pozi Screw M6 7 6mm BF49C Isobolt M4 12mm BF50E Isobolt M4 12mm BF51F Isobolt M4 25mm H730H Robolt M3 9mm H730H Robolt M3 9mm	339 (F) 15p (G) 18p (G) 29p (F) 55p (E) 30p (F) 57p (E) 20p (G) 12p (G) 26p (F)	+ RX11M Knob 82  Page 167  RW78K Knob F10  H826D Knob F11  RX01B Knob WK2  RX02C Knob F72  YX01B Knob K72  YX02C Knob K78  YX02C Knob K78  YX03D Knob K7C  YX04E Knob K7D  H828F Knob R51	35p (F) 35p (F) 45p (F) 49p (F)	LH88V Gsneck Mic Stnd 13in WF39P Gsneck Mic Stnd 19in WF30P Csneck Mic Stnd 19in WF302 Plastic Gsneck Base WF375 Bit For Gsnk Stand WF375 Bit For Gsnk Stand WF375 Bit For Gsnk Stand WF376 Extra Hgt Mic Stand WF384 Extra Hgt Mic Stand WF384 Fable Top Mic Stand XB457 5 Foot Mic Stand XB454 Soom Arm	DIS 23.25 (C) 21.95 (D) 23.85 (C) 27.84 (B)
RK38R 8 - Way PC Terminal   S8p (E)	35p (E) A 69p (E) A £1.10 (D) nn £1.47 (D) 59p (E) n . 75p (E)	8F53H Isobott M3 25mm BF54L Isobott M2 5 6mm BF55K Isobott M2 5 72mm BF56L Isobott M2 5 12mm BF50H Isonut M3 BF59P Isonut M4 BF59P Isonut M3 BF59P Isonut M2 5 LR59P Isonut M2 5 BF600 BSowasher M5	35p (F) 19p (G) 24p (F) 20p (G) 20p (G) 15p (G) 14p (G) 15p (G)	RX07H Knob R76. RX08J Knob R77. HB30H Knob R53. HB31J Knob R54. YR64U Knob K8A. YR65W Knob K8B. YR66W Knob K8C. RX69W Knob K10A. RX69U Knob K10A. RX69U Knob K10A.	55p (E) 64p (E) 69p (E) 96p (E) 43p (F) 68p (E) 72p (E) 45p (F) 59p (E)	Page 176  LB97F PTe - Amp EQ2S. WB39N PTe - Amp CS5. WB30H Mono Mic Muter WK55K Stereo Mixer MM2 XB29G Stereo Mixer	
HISBR Universal Plug	way £2 .20 (C) way £3 .32 (C) £1 .15 (D)	BF44X Isoshake M3 BF45Y Isoshake M2.5 LR61R Isoshake M2 Page163	9p (H) 9p (H) 9p (H)	HB34M Knob X 105L HB35D Knob X 105L HB35L Knob X 105 HB35P Knob X 105 HB36P Knob X 15 HB36P Knob X 15 HB36N Knob X 15 HB39N Knob X 15 HB39N Knob X 14 HB40T Knob X 15 HB41U Knob X 15 RX 18S Collet Knob Black WX 45Y ISHM Collet Cap Bit	78p (E)	Page 177           AF60Q         Graphic Eqlizir GE206           FAPZTE         GE1305 Equalisir           GE1305 Equalisir         GE309           GE300F         Graphic Eq. GE309           GE30H         Fuzz Box           Page 178         GE34M           XB34M         Fuzz - Wah Pedal           XB34M         Vibra Chorus	
HI-671	£2.72 (C) £ £5.20 (B) £ £1.75 (D) £3.75 (C) £9.98 (B)	BF68Y SH - I pr Mo. 8 x 3/8/m. BF69A SH - I pr Mo. 8 x 1/2/m. LN67X SH - I pr Mo. 6 x 3/8/m. BF65X SH - I pr Mo. 6 x 3/8/m. BF65X SH - I pr Mo. 6 x 1/2/m. BF65V SH - I pr Mo. 4 x 3/8/m. BF66W SH - I pr Mo. 4 x 1/2/m. BF64U SH - I pr Mo. 2 x 3/16/m. LR88Y SH - I pr Mo. 2 x 3/16/m. BF71M Myl 28A 1/2/m. BF71M Myl 28A 1/2/m.	22p (G) 25p (F) 20p (G) 22p (G) 15p (G) 16p (G) 14p (G) 14p (G) 86p (E)	WL46A 15mm Collet Cap Blue WL47B 15mm Collet Cap Gray WL48C 15mm Collet Cap Gray WL49C 15mm Collet Cap Red WL50E 15mm Collet Cap Red WL50E 15mm Collet Cap Yllw WL51F 15mm Collet Prit Blu + WL52A 15mm Collet Prit Gry WL54L 15mm Collet Prit Gry WL54L 15mm Collet Prit Gry WL54L 15mm Collet Prit Gry	5p (H)	XB41U Fuzz - Wah Pedal XB34M Vibra Chorus XB33L Chor Chormeseor LB67X Echo Chamber XY808 B8D Echo Machine  Page 179 YB40T Cry Guitar Pick - Up YB42V Siesel Mag Pick - up YL05U Pickup Transit AJ51 YL07H Pickup Transit AJ51 YL07H Pickup Switch	£76.40 (A) £3.93 (C) £8.98 (B) £27.95 (A) £19.95 (A) £3.24 (C)
+ RW56L Cas Lead Crown 600 (E) RW57M Cas Lead Hatch DIS RW58N Cas Lead Hatch DIS RW58N Cas Lead Nat Pan DIS RW59P Cas Lead Nat Pan DIS RW59P Cas Lead Nroco 600 (E) RW690 Cas Lead Otake - Orion DIS RW61R Cas Lead Prios 650 (E) RW61R Cas Lead Prios 750 (E) RW61R Cas Lead Prios 750 (E) RW61R Cas Lead Prios 750 (E) RW61R Cas Lead Sanyo 600 (E) RW61R Cas Lead Sanyo 600 (E) RW61R Cas Lead Sanyo 650 (E) RW61R Cas Lead Sanyo 6	tiet	BF72P Nyi 4BA 1/2in BF73Q Nyi 4BA 11. BF74R Nyi 4BA 1.1/2in BF75S Nyi 6BA 1.1/2in BF75S Nyi 6BA 1.1/2in BF77H Nyi 6BA 1in BF77J Nyi 6BA 1in BF79L Nyi Nut 4BA BF90B Nyi Nut 4BA BF90B Nyi Nut 4BA BF91C Nyi Nut 8BA BF91C Nyi Nut 8BA	42p (F) 74p (E) £1.55 (D) 50p (E) 60p (E) 94p (E) 94p (E) 94p (E) 550 (E)	WL56L 15mm Collet Pritr Yhw RX18B 15mm Collet Ruf Cvr RX18B 15mm Collet Ruf Cvr RX20W RX20W RX21X 15mm Collet Stator RX21X 15mm Collet Knob CVV01A LC Cap Stator RX21X 15mm Collet Knob CVV01B LC Cap Stator RX21X 15mm Collet Rx21X 15mm Collet Knob CVV01B LC Cap Stator RX21X 15mm Collet Rx21X 15mm	5p (H) 15p (G) 20p (G) 24p (G) 24p (F) 16p (G) 21p (G) 31p (F) 7p (H) 7p (H)	LB96G Strap Button LB600 Guitar Strings Steel  OPTO  Page 180  RX86T MES Batten Hidr RX57M Holder MES Amber RX58P Holder MES Gibse RX58P Holder MES Gibse RX58P Holder MES Gibse	

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RX61R Holder MES Red RX78H Dmd LES Lihidr Blue RX78K Dmd LES Lihidr Green RX78K Dmd LES Lihidr Green RX79B Dmd LES Lihidr White RX80B Dmd LES Lihidr Yellow RX67X FH - Tp LES Lihidr Blu RX68Y FH - Tp LES Lihidr Blu RX68Y FH - Tp LES Lihidr Red FF66W Ft - The Clar Ramber FF67X Futred Lihidr Claer	35p (F) 35p (F) 35p (F) 35p (F) 38p (F) 35p (F) 39p (F)	Page 187  RK22Y Solar Panel 6V. RK23A Solar Panel 9V. RK24B Solar Panel 12V. YH70M IR Emitter 111.38 YH71N Photodoode 111.100	£7.95 (B) £9.74 (B) £12.20 (A) 	BY30H Mar Key Tab Flute 2 BY31.1 Mir Ky Tb FNe 2.2/3 BY32K Mar Key Tab Flute 4 BY333. Mir Ky Tb Flute 5 BY34M Mar Key Tab Flute 8 BY34M Mar Key Tab Flute 8 BY35Q Mar Ky Tab Flute 16 BY35Q Mar Ky Tab Flute 16 BY35F Mir Ky Tb Frch Hin 8 BY35F Mar Key Tab Gedict 15 BY38R Mar Key Tab Holly Tilk BY38R Mar Key Tab Holly Tilk BY38R Mar Key Tab Holly Tilk BY40T Mar Key Tab Hon 8	DIS 23.45 23.45 23.45 23.45 23.45	FV33L Verowire Comb FL82D Track Pin FL28F 4 — Way Tag FL29G Mounting Strip FL11M Tag Board VL11M Vero Pkupblock H084F Verobloc Bracket BK63T Verobloc Kt Page201	£4.98 (C)	B812N Pedal PCB 'A' B815R Mother Board 'A' B813P AB Switch Board B8140 MES Amp Board 'A' XH00A MESS 1 XH00C MESS 2 XH012C MESS 2 XH014 MESS 3 XH31J MESS 3 XH33L MESS 5	E2.20 (C)
FF68Y Fluted Lihldr Green. FF69A Fluted Lihldr Red. YY00A LES Cover Amber. YY01B LES Cover Blue. YY02C LES Cover Green. YY02C LES Cover Purple. YY04E LES Cover Red. YY04E LES Cover Red. YY04E LES Cover Red. SES Cover Yellow. BK52G Min Meon Red. BK52G Min Meon Red.	30p (F) 30p (F) 8p (H) 9p (H) 9p (H) 8p (H) 9p (H) 9p (H) 38p 38p	HQ61R MEL 12 YQ62S Xenon Tube YQ63T Trigger Transfmr XR56L 1mm Light Guide XL11M Laser Tube HY19V 5KV Laser PCR	£4.20 (C) £2.40 (C) £2.40 (C) 67p (E) £124.00 (C)	BY41U Mar Key Tab Mix 16' +BY42V Mar Key Tab Dobe 8' BY43W Mar Key Tab Doctve 4' +BY44X Mar Key Tab Pol Sus. +BY45Y Mar Key Tab Plano. +BY45Y Mar Key Tab Plano. BY47B Mr Ky Tb Prests Cnol. BY47B Mr Ky Tb Prests To Rr. BY48C Mar Key Tab Reced 4' BY49D Mar Key Tab Reverb.	DIS 23.45 23.45 23.45 23.45 23.45 23.45 23.45 23.45 23.45 23.45	YR83E Eurobreadboard YR84F Prof Plugblock Xx42V AP Urobreadboard YR85T Bus Strip Plugblock YR85T Plugblock Crotict Strp. YR87U Plugblock PCB. X843W Seno Etch System. Page202	£1.85 (D) £7.96 (B)	Page212 XT11M Stereo Synth Book	£8.94 (B) £5.32 (C) £4.20 (C) £3.20 (C)
RX82D Pan Neon Amber RX83E Pan Neon Red 8K51F Pan Neon Green RX81C Square Neon Red RX96G Square Neon Green BK55K Chrome Neon Green RX5D Chrome Neon Green	31p (F) 39p 33p (F) 36p (F) 59p 72p	H0631 Lens H064U Lensholder	£1.20 (D)	BYS1F Mer ky To Rit To Main BYS2G Mar Ky Tab Saikt 4 + BYS3H Mar Ky Tab Saikt 4 + BYS3H Mar Ky Tab Saikt 8 + BYS5K Mar Ky Tab Strng 4' + BYS5K Mar ky Tab Strng 4' + BYS6M Mar ky Tab Strng 6' + BYS6M Mar Ky Tab Sus Acc + BYS9P Mar Ky Tab Sus Acc + BYS9P Mar Ky Tab Sus Acc + BYS9P Mar Ky Tab Tuba 16' BY60Q Mar Ky Tab Tuba 16' BY60Q Mar Ky Tab Tuba 16' BY63T Mar Ky Tab Tuba 16'	23.45 DIS 23.45 23.45	XY10L UV Exposure Box. BW19V Photo – Eich PCB. XX12N Etch Crystals. BW20W Phot – Eich Dritg Pk. WF10L Etcher Flüid HX02C PCB Pen HX03D Resist Remover HX00A PCB SRBP Sml Single. WF38R PCB SRBP Med Single. WF39N PCB SRBP Single. HX01B PCB F. Glass Sm Sngl. WF40T PCB F. Glass Med Sngl.	£1.35 (D) £1.21 (E) 48p (F) 96p (E) £1.25 (D)	BY81C Synth Tims Rept PCB BY82D Synth Ryth & Phis PCB BY83E Synth VCP Phis AncPCB B838R Synth Oscilator PCB B848C Synth Ext I/P's PCB B865V 3600 VCP PCB B864U 4600 Hinge B863U Synth Ext I/P's Bkt B863D Synth Oscitr Mtg Bkt	E1.38 (D) E3.20 (C) E8.36 (B) E4.98 (C) E1.54 (D) E2.20 (C)
RX70M Wire Meon 12V WU.74R LES Bub 6V WI.74R LES Bub 6V WI.75K LES Bub 12V RX84F Neon Bub WI.76H Bub MES 6V 0.24W WI.75L Bub MES 6V 0.24W WI.78L Bub MES 6V 0.6W WI.78L Bub MES 6.5V 1.2W WI.80C Bub MES 12V 1.2W WI.81C Bub MES 12V 1.2W U.81C Portable Lamp XY71N Carayan Lamp	35p (F) 36p (F) 31p (F) 27p (F) 28p (F)	XB10L DM022 XB11M DM027 Page191 XL08J Short Spring Line F999G Rubber Coupling XB84F Long Spring Line XB84F Long Spring Line XB84F Long Spring Line XB13P KB Mounting Strip XB13P KB Mounting Strip	£6.99 (8) 	BY64U Mark K Tab Vox Hum 8 FL76H Key Tab BR46A ST Strip XX13P KT STRIP XX1P KT STRIP XX12P KT STRIP XX12P KT STRIP XX1P KT STRIP XX	90p (E) £1 35 (D) £1 50 (D) £1 35 (D)	Page 203  HX04E Poksh Block XB90X Fibricult. XG20W CM100 PCB Kit. RK40T Film FPF012. RK41U Etchine Kit CM100F	£1.40 (D) £9.52 (B) £69.95 (A) £9.95 (B)	BB56L Synth Mixer Mftg Bitt. BB58N Synth CF Mtg Bit. BB58N Synth Trns 1/£nv Bit. BB59P Synth Trns 2 Mtg Bit. BB500 Synth VCA Mtg Bit. BF950 Joylever PCB. X001B 5600 Fcont Panel. Carr in UK with X001. BY84F 5600 Rear Panel.	
LL15R 240V Inspection Lamp H9526 Pygmy Butb Blue H953H Pygmy Butb Green H955K Pygmy Butb Red Pygmy Butb White H956L Pygmy Butb Vellow WP26C Soot Lamp Blue WP27E Soot Lamp Blue WP27E Soot Lamp Green WP27E Soot Lamp Green		Page 192  XB14Q Keyboard 48 – Note XB15R Keyboard 49 – Note XB15R Keyboard 61 – Note XB15R Keyboard 61 – Note XY92A Twin Kbd & Frame XY92F Kbd Separator BH62'S Spacer Block XB04B Contact Block 1WG XB01B Contact Block GJ XB02C Contact Block GJ XB02C Contact Block GB2 XB02C Contact Block GB2 XB02D Contact Block GB2 XB02D Contact Block GB2	£23.94 (A) £33.20 (A) £39.95 (A) £49.90 (A) £1.95 (D) 4p (H) £29 (H) £29 (F) 78p (F)	XB19V Free – Stig Pedalboard. XB98H Pdl Unit Front Panel. XB98E 32 – Note Pdible. XB21X Plano Pedal. XB20W Swell Pedal. XY89W Swell Pedal. XY89W Swell Pedal. XY89W Swell Pedal. XY89B Swell Pdl Hsg & Trim. XY26F Remote Foot Control. Page 196 XY99H Roll Top. XG00A Roll Top. XG01B Music Stand.	£11.95 (B) £11.45 (A) £3.75 (C) £12.60 (A)	RK42V PCB006 Pack XX21X Chemicals Kif CM100C 8W21X Track Taps 31. 8W22Y Track Taps 40. 8W228 Track Taps 40. 8W24B Track Taps 50. 8W24B Track Taps 60. 8W26D Track Taps 80. 8W27E Track Taps 100. 8W27E Track Taps 125. 8W27E Track Taps 125. 8W29F Track Taps 125. 8W29F Track Taps 120. 8W30H Pad 075. 8W31J Pad 100. 8W32K Pad 125. 8W33L Pad 150. 8W33L Pad 150. 8W33L Pad 150.	£1.39 (D) £1.39 (D) £1.39 (D) £1.96 (D) £1.96 (D) £1.55 (D) £1.55 (D) £1.55 (D)	X002C 5600 Cabinet. Zerrin UK with X02C X879L Teak 5600 Cabinet. Carrin UK with X879 LW53H 5600S Synth Kit. Zerrin UK with X879 5600S Synth Kit. Zerrin UK with LW53 Page 214 8961 3600 Interface PCB 89617 3600 Interface PCB 89617 3600 VFC Mig Bit. 8967X 3600 VFC Mig Bit. 89696 3600 VFC Mig Bit. 897986 3800 VFC Mig Bit.	£20.00 £2.62 (C) £6.34 (B) £11.98 (B) £59 (E)
WF50N Shot Lamp Vrober Y829G Spot Holder XB31J BC Clip – On Hdr Sngl XB32K Marin Ele Clip WF30N Mini LED Green WF30N Mini LED Drange YY38N Mini LED Clip WF26F LED Green WF26F LED Green WF26F LED Green	£5.86 (B) £18.95 (A) 10p (G) 19p (G)	XBOOA Gold Wire  Page 193  XBO4E Earth Bar FL66W Stop Tab Black FL67X Stop Tab Blue FL68Y Stop Tab Green FL69A Stop Tab Green FL70M Stop Tab Green FL71N Stop Tab Marroon FL72P Stop Tab Oranne	23p (G) 92p (E) 92p (E) 92p (E) 92p (E) 92p (E) 92p (E) 92p (E)	PANEL METERS Page 197 RW74R Level Meter L880B Sig Strength Meter L879L Tulning Meter LW742 U Meter Meter		BW34M Pad 200 BW35D Pad 300 BW35P Pad 300 BW35P Pad 400 BW37S Pad 500 BW37S Pad 500 BW37S Pad 500 BW41U Drafting Template HX45V Transfer Sheet 1 HX46A Transfer Sheet 2 HX47B Transfer Sheet 3 HX48C Transfer Sheet 3 HX48C Transfer Sheet 5	£5.60 (C) 98p (E) 42p (F) 42p (F) 42p (F) 42p (F)	2000 Synth Rt. Carr in UK with LW54 YQ46A Synth Demo Tape XF41U Synth Guide Book XF42V 5600S Patch Chart XF43W 3800 Patch Chart Page215	£336.75 (A) £20.00 £4.50 (A) £2.30 NV (C) 7p NV (H)
WIL28F LED Green WIL29G LED Drange WIL30H LED Yellow YY40T LED Clip OW98E Square LED Green YH60D Square LED Green YH61R Square LED Green YH61R Square LED Green YH618 Square LED Hellow YH62S Square LED Hellow YH62S Square LED Hellow YH62S Square LED Red YY44V Large LED Rip YY44V Shape LED RI Red YY46V Shape LED RI Green		FL73Q Stop Tab Red FL74R Stop Tab White FL74R Stop Tab White FL75S Stop Tab Yellow BR05F STab Acc Del Trem BR47B STab Beats Gurtar SR67X STab Bourton 8 SR05G STab Cello 16 BR07H STab Clarinet 8 SR08Q STab Cello 16 BR07H STab Clarinet 4 SY00A STab Clarinet 4 SY00A STab Clarinet 4 SY01B STab Clarinet 4 SY01B STab Clarinet 4 SY01B STab Clarinet 6 SY01B SY01B STab Clarinet 6 SY01B SY01B STab Clarinet 6 SY01B SY	E1 10 (D) £1 10 (D)	RLCSC Quick F1 Mhr 100 – 0 – 100 RLCSC Qct F1 Mhr 100 – 0 – 100 RLCSC Qct F1 Mhr 100 – 0 – 100 RLCSC Qct F1 Mhr 100 – 0 – 100 RLCSC Qct F1 Mhr 150 Quick F1 Mhr	22 95 (C) 22 95 (C)	HX6ST Transfer Sheet 6 HX64U Transfer Sheet 7 HX65V Transfer Sheet 7 HX65V Transfer Sheet 9 HX66W Transfer Sheet 9 HX66W Transfer Sheet 10 HX68W Transfer Sheet 11 HX6SE Transfer Sheet 12 HX64V Transfer Sheet 13 HX44X Transfer Kit	42p (F) 42p (F) 42p (F) 42p (F) 42p (F) 42p (F)	OY17T 2716-M3.  RX32K Sequencer Key Print. GA65V Sequencer Key Print. GA65V Sequencer Main PCB. Y056L Sequencer Main PCB. Y057M Seq Display PCB. Y059P Seq Keyboard PCB. Y059P Sequencer Kit. XH59P Sequencer Kit. XH59P Sequencer Leaflet.  Page 216  KG06J Spectrum Export Panel. XX46A Spectrum Joystik Panel. XX90X Spectrum Bus Bar Set.	£2.35 (C) £2.10 (A) £125.00 (A) 40p NV (F)
Y47B Shape LED R1 Orange Y49C Shape LED R2 Ref Y49C Shape LED S2 Ref Y50E Shape LED S2 Ref Y55E Shape LED S3 Green Y55F Shape LED L3 Red Y52G Shape LED L3 Green Y53H Shape LED T4 Red Y55K Shape LED T4 Green Y55K Shape LED T4 Green Y55K Shape LED T5 Green Y55M Shape LED T6 Green	37p (F) 27p (F) 20p (G) 27p (F) 21p (G) 26p (F) 22p (G) 26p (F) 26p (F)	BROBK STAD Dispasson 8' BROBK STAD Dispasson 16' BR10L STAD Dispasson 16' BR10L STAD Dispasson 16' BR11M STAD Dispasson 16' BR12N STAD Dispasson 16' BR14P STAD Filter 1' BR14Q STAD Filter 1' BR14Q STAD Filter 2' BR15R STAD Filter 2' BR15R STAD Filter 5' BR16S STAD Filter 5' BR17T STAD Filter 5' BR19U STAD Filter 6' BR20W STAD Franch Horn 8' BR21X STAD Folder 18' BR21X STAD Gedeckt 8'	£1.10 (D) £1.10 (D) £1.10 (D) £1.10 (D) £1.10 (D) £1.10 (D) £1.10 (D) £1.10 (D)	RK15R Quick – Fix Meter 1A. RK16S Quick – Fix Meter 5A. RK17T Quick – Fix Meter 5A. RK17T Quick – Fix Meter 25V. RK18U Quick – Fix Meter 5V RK19V Quick – Fix Meter 5V RK20W Punch 27.5mm.  Page 18 RW99G 2inPn Mt 100 – 0 – 100u RW99H 2inPn Mt 500 – 0 – 50Q. RW91Y 2in Pan Meter 50uA. RW92A 2in Pan Meter 50uA. RW93B 1: Pan Meter 50uA.	£2.95 (C) £6.56 (B) A £6.65 (B)	PROJECTS  Page 208  BH64U Minicon Pl 17 way BH67X RI – Angle Mnon Pl 15W BX98G Jumper Cable 17 – way. YK08G Pedalboard Cabletorn. HY31J Steel Washer 48A \$XY94C Matines front Panel \$XY95D Matines Mirky Kif.		XX46A Spectrm Joystik Panel XY90X Spectrum Bus Bar Set GA03D Spectrum PSU PCB GA09W 24 — Way Contact PCB GA10L 25 — Way Contact PCB GA36P Spectrum VCD PCB GA55K Spectrum LF0 PCB GA55H Spectrum LF0 PCB GA55M Spectrum VCF PCB GA57M Spectrum VCF PCB LW600 Spectrum Synth Kt XH56L Spectrum Synth Kt XH56L Spectrum Synth Book XH18U MES22 BY78K Plano PSU/Voice PCB	£2.94 (C) £2.75 (C) £2.50 (C) £1.82 (D) £2.64 (C) £3.26 (C) £167.50 (A) £1.42 NV (D)
Page 183  YH534 Clipite Amber. YH54J Clipite Geen YH55K Clipite Geen YH58L Clipite Red. YH57M Clipite Red. YH57M Clipite Red. YY57M Multicolour LED GR54J Rect Multicolour LED GR54J Chrome LED Small En YY69A Chrome LED Small En YY60A Chrome LED Large Red	16p (G) 16p (G) 16p (G) 16p (G)	BY09F STab Gedeckt 16' BY09G STab Honky Tonk BR22Y STab Horn 8' BY07H STab Mixture 16' BR23A STab Oboe 8' BR24B STab Octave 4' BR25C STab Pedel Sustain BY08J STab Piano BY08J STab Piano BY08S STab Presets Cances	E1 10 (D) E1 10 (D)	RW940 2in. Pan Meter 500uA RW950 2in. Pan Meter 5mA. RW950 2in. Pan Meter 5mA. RW950 2in. Pan Meter 10mA. +RX32K 2in. Pan Meter 10mA. RX33L 2in. Pan Meter 100mA. RX34M 2in. Pan Meter 100mA. RX350 2in. Pan Meter 50V RX37S 2in. Pan Meter 50V RX37S 2in. Pan Meter 50V RX37S 2in. Pan Meter 'S' RX53M 2in. Pan Meter 'S' RX53M 2in. Pan Meter 'S' RX53M 2in. Pan Meter 'VU'.	26.45 (8) 26.45 (8) 26.86 (8) 26.85 (8) 26.20 (8) 25.99 (8) 26.96 (8) 26.95 (8) 26.95 (8) 26.85 (8)	\$XY94C Matinee Front Panel \$XY95C Matinee Mink Kirl XY96E End Cheek Soft XY60E Matinee PSU Bit XY60F Pot Minty Britt FH867 Reset Spring H969C Latchbrid 5 way HY26F Aset Ser Sway Latchbrid 5 way HY26F Aset Ser Sway XY67F Matinee SU PCB \$XY66F Matinee Contact pcb	75p (E) 	BY79L Plano Top Oct PCB BY80B Plano Top Oct PCB X009G Plano Tawo – Oct PCB X009G Plano Cabinet Black  Page217 XH20W MES25 + 8818S Orgn/Glar Bass PCB G32X Hexadrum Pcb LW855 Hexadrum Rtl CAG9F Syntom PCB BH600 Syntom Front Panel LW861 Syntom Front Panel LW861 Syntom Front Panel	
YY600 Chrome LED Large Red QY47B Chrome LED Large Gn. QY480 Black Bezel LED Red QY490 Black Bezel LED Red QY490 Black Bezel LED Gn. BY65V Red Bargraph Dalpy. YG33L Green Bargraph Dalpy. YG34M Ornge Bargraph Dalpy. YG350 Wise Bargraph Dalpy. FR36P 7 - Seg Red Type 1 FR38P 7 - Seg Red Type 4 Page 184		BY11M S Tab Reed 4 BR26D S Tab Reverb BY12N S Tab Rotor Fast BY13N S Tab Rotor For Main BR27E S Tab Saliconal 8 BR29G S Tab Saliconal 8 BR29G S Tab Salvophone 16 BR30H S Tab Solo Del Trem BR31J S Tab String 4 BR37M S Tab Solo Del Trem	£1 10 (D) £1 10 (D)	RUSA-L Large Panel Meter. RUS92A Meter MI 15V RUS88V Meter MI 300V RUS88V Meter MI 300V RUS88V Meter MI 300 RUS90X Meter MI 5A RUS90X Meter MI 5A RUS91X Meter MI 5A RUS98 Meter MI 25A  PCB EQUIPMENT	£8.56 (B) £7.62 (B) £8.94 (B) £7.38 (B)	AY918 Mattinee Organ Kil, XY938 Carriage with XY91Y XY938 Mattinee Cabinet Kit Carriage with XY938 Mattinee Module Kit XX43W Mattinee Book XX43W Mattinee Book Page210	E299.96 (A) £15.00 £99.50 (A) £20.00 £399.95 (A) £15.00 £199 (D) £2.50 AV (C)	Page 218 GA35G Symeane PCB. BX99H Symeane Front Panel. LW87U Symeane Kit. GA54J Synclock PCB. XX44X Synclock Front Panel. LW55K Synclock Kit. LW88V Volume Pedal Kit.	£1.10 (D) £1.25 (D) £10.25 (A) £1.65 (D) £1.50 (D)
FR39N 1/2" Display Type 1 FR41U "1/2" Display Type 4 BK03D Vertisocket Type 1 BK04E Vertisocket Type 1 BK04E Vertisocket Type 2 BY66W DD Display Type A BY67X DD Display Type A BY68Y DD Display Type C XX08U 4—Dig Dsy Cmn Cath BY70M 4 Dig Dis Cmn Anode  Page 185		BR33L S Tab Sub Bass 16 BY146Q S Tab Sustain Acc. BY15R S Tab Sustain Solo BR34MB S Tab Sustain Solo BR34MB S Tab Sustain Solo BR34MB S Tab Tumpet 8 BR35G S Tab Tumpet 8 BR35G S Tab Tumpet 8 BR35G S Tab Volvatio BR37S S Tab Volv Anglica 8 BR35G S Tab Volv Anglica	£1.10 (D) £1.10 (D) £1.10 (D) £1.10 (D) £1.10 (E)	Page 199 FL02C SRBP 0.1in Type 3 FL09G Vero 14354 FL03H Vero 10345 FL03H Vero 10346 FL03H Vero 10347 FL15H Vero 1048 FL15H Vero 1048 FL15H Vero 1048 FL15H Vero 1048 FL15H Vero 10401	25p (F) £1.20 (D) 98p (E)	BR45Y AS314 BR88W Mit-Space Adolt Kit YL20W Matr Turning Module BR00A Drivider Board 'A' BR01B Drivider Board 'A' BR01B Drivider Board 'A' BR02C Tone Board 'A' BR02C Tone Board 'A' BR02C Tone Board 'A' BR02C Control Board 'A' BR02C Control Board 'A' BR02C Control Board 'A' BR00K Sewtooth Board 'A' BR00K Sewtooth Board 'A' BR10L Sewtooth Board 'A' BR10L Sewtooth Board 'B' BR77J Divider MD & Fro Gen	£1 98 (C) £4.25 (C) £2.98 (C) £4.35 (C)	Page 219  LASSEG Auto Swell PCB. LW89W Auto Swell Kit. GA24B Gultar Tuner PCB. LW90W Gultar Tuner Fit Pan LW90W Gultar Tuner Fit Pan LW90W Gultar Tuner Kit. LW91Y Harmony Gen PCB. LW91Y Harmony Gen Kit.  Page 220  GA00A D J Box PCB.	£15.45 (A)
HQ36P Mult Cmn Cath Disply . FR32K Filter Amber . FR34M Filter Green . FR34M Filter Red . FR35Q Filter Yellow Lqd Crystal Display . Page 186	65p (E) £4.82 (C)	+ BY20W Mar Key Tab Clar + BY21X Mar Ky Tb D/8 to Rtr. BY22Y Mr Ky Tb Dhy Vbr Acc. + BY23A Mr Ky Tb Dhy Vbr Sio BY248 Mar Key Tab Diap 8'	23.45 23.45 DIS 23.45 DIS	FL27E T00I215T FL20W Pin 2140 FL21X Pin 2141 FL23A Pin 2144 FL24B Pin 2145 Page200	65p (E) 65p (E) 65p 65p (E)	8878K Padal PCB '8 8879K 32 Note Pedal Voice 8880B Pedal Diode PCB HQ72P Auto Ogn GervClk PCB HQ73Q Auto Ogn GervClk PCB HQ74R Auto Ogn Auto St PCB HQ74R Auto Ogn Auto St PCB YL00A Organ Motor PCB YL18U 22 Note Pd PSU PCB YL11X 32 Note Pd PSU PCB YL31X 32 Note Pd PSU PCB YL31X XS8P Dovembert Indicate PCB	£4.36 (C) £4.49 (C) £6.32 (8) £6.56 (C) £3.52 (C) £2.60 (D) £3.42 (C)	GA00A D.I. Box PCB GA1U Combo Amp PCB	£1.25 (D) £6.95 (B) £6.92 (B) £4.92 (C) 42p (E)
Wi.350 Opto - Isolator			23.45 DIS £3.45	PLB1C Pin 1857 Pk of 10 RK94C Verowire kt HY16S Verowire Pen "HY17T Verowire Spool	99p (E)	BB04E Tone Board 'C' BB08G Tone Board 'E'	£4,90 (C)	LW71N 25W Stereo Amp kit RK36P Switch Panel	£56.20 (A) £1.20 (D) £2.75 (C) £1.40 (D) £28.96 (A)

Catalogue inclusiv	T 1983 e Catalogue inc E Page No.	VAT clusive PRIÇE	1983 Catalogue Page No.		1983 Catalogue Page No.	VAT 1 inclusive C PRICE P	Catalogue	VAT inclusive PRICE
Page 222  XH48C MES33 40p NV E1.94C HIFI Amp Sel Mthr PC 24.20 F1.95D HIFI Amp Sel Mthr PC 32.42 F1.95D HIFI Amp Sel PCB 33.42 F1.97E HIFI Amp Eq Mthr PC 33.42 F1.97E HIFI Amp Eq Mthr PCB 22.20 F1.98G HIFI Amp PK Det PCB 22.32 XX32K H/Phones Skt Brickt 55p XY21X HIFI Amp PS Det PCB 22.32 XX32K H/Phones Skt Brickt 55p XY21X HIFI Amp Chassis 22.42 XY22Y HIFI Amp Creen 52.42 XY22Y HIFI Amp Creen 52.42 XY23A HIFI Amp Creen 52.42 XY24B HIFI Amp Cover Black £7.96 (Page 223	U GA/78 Ext Horn PC8 11 C LW57M Burglar Alarm Kit. 24 E LW59P Break Contact Kit. 27 A LW58M Ext Horn Kit. 22 A LW58M Ext Horn Kit. 23 B GA81C Channel/PSU PC8 21 B LW73Q RTX3 Doppler Kit. 23 LW74R RAdar Ch/PSU Module 21 LW75S Radar Extr Ch Module 21	4.50 (A) 2.40 (C) 6.75 (B) 1.82 (D) 1.60 (D) 4.95 (A) 2.99 (C) 12.20 (A) 1.85 (D)	XH331 ME555 XH34M ME579 XH250 ME571 XF260 ME571 XF260 ME571 XF260 ME371 XF46A E &MM April 1981 XF478 E&MM Awy 1981 XF48C E&MM July 1981 XF50E E&MM July 1981 XF50E E&MM August 1981 XF50E E&MM October 1981 XF53E E&MM October 1981 XF53E E&MM October 1981 XF53E &&MM December 1981 XF53E &&MM December 1981 XF53E &&MM December 1981 XF55E &&MM December 1981 XF55E &&MM December 1981	£1 32 (D) £1 32 (D) £1 00 NV £1 00 NV	Page256  HR25C Stylus GP91SC DD. BK05F Stylus Sanyo ST26. BK077H Stylus Sanyo ST26. BK077H Stylus ATN3400. HR31J Stylus GP104 DD. HR66W Stylus ACO SM6. BK08L Stylus ACO RS030. BK10L Stylus ATN3710. BK10L Stylus TN3710. BK10L Stylus TN3710. BK10W Stylus ATN3710. BK19W Stylus ATN3710. BK19W Stylus ATN370. HR68W Stylus BSR TC0 D. +HR79M Stylus BSR TC0 D. +HR71W Stylus BSR TC0 D.	13.30 F 126.32 (8) F 124.95 (C) E 124.95 (C) E 124.95 (C) E 125.50 (B) S 125.50 (D) S	Page 264  1 7W W/W  1 10W W/W  1 10W W/W  1 10W W/W  1 10W Res  1 W 10 Res 1M - 33M  1 W 10 Res 47M  1 BL64U Constantan 28 swg  1 Y12N Resnet 100R  1 Y112N Resnet 100R  1 Y114U Resnet 100R	29p (F) 35p (F) 12p (G) 22p (F) 23p (F) 23p (E) 55p (E) 55p (E) 55p (E)
LR13P MQ Mixer PCB No. 2. 11.96 LR14Q MQ Mixer PCB No. 3. 11.62 LR15R HQ Mixer PCB No. 4. 11.62 LR34M HQ Mixer PCB No. 24 E2.20 Pege 22.4 LR16S HQ Mixer PCB No. 5. 11.24 LR35Q HQ Mixer PCB No. 5. 11.92 LR21X HQ Mixer PCB No. 6. 11.02 LR21X HQ Mixer PCB No. 7. 11.75 LR23A HQ Mixer PCB No. 7. 11.75 LR23A HQ Mixer PCB No. 8. 11.60	LW83E Usonic Interface Kit £1	23.25 (C)	XF57M E&MM March 1982. XF58M E&MM April 1982. XF59P E&MM April 1982. XF51P E&MM June 182. XF61R E&MM July 1982. XF61R E&MM July 1982. XF62S E&MM August 1982. XF63T E&MM September 1982. XF63T E&MM September 1982. XF64D E&MM Cotober 1982. XF64D E&MM Projects Vol 1 £ XA00A Maphin Meg Subscrptn XA01B Projects Book Organia	£1.10 MV £1.10 MV £1.10 MV £1.10 MV £1.10 MV £1.10 MV £1.10 MV £1.10 MV £1.70 MV £1.70 MV	HR457 Shylus BSR ST15 DD HR478 Shylus BSR ST17 DD HR478 Shylus BSR ST17 DD HR478 Shylus BSR ST21 BSR 11M Shylus BSR ST21 BSR 11M Shylus BJR ST21 BSR 12M Shylus BJR ST21 BSR 12M Shylus D110G HR774 Shylus D110G HR774 Shylus D110G HR486 Shylus D110SR HR488 Shylus Hrach ST101 HR78L Shylus Hrach ST101 HR78L Shylus Hrach ST101 YX14Q Shylus Hrach ST104 YX14Q Shylus Hrach ST104 Shylus JWC D121S	£5.50 (B) £2.95 (C) £1.95 (D) £2.45 (C)	Y 105	85p (E) 10p (G) 10p (G) 10p (G) 10p (G) 10p (G) 10p (G) 10p (G)
Page 225         LR248         HQ Mixer PCB No. 9         £1.78           LR427         HQ Mixer PCB No. 29         £3.24           LR25C         HQ Mixer PCB No. 10         £2.10           LR26D         HQ Mixer PCB No. 14         £1.96           Page 226         GA88Y         Quadramix PCB         95e           Y018U         Tone Con PCB         £1.98         Y0.98           Y019U         Tone Con PCB         £1.10         Y0.19V         Y0.19V           Y019V         LM390 Amp PCB         £2.20         Y020W         20W Amp PCB         £1.50	W50E   Electronics For All	£1.35 (D) £1.35 (D) £1.35 (D) 27.50 (A) £6.75 (B) £6.90 (B)	XAIZC Projects Book I wo. XAISD Projects Book Frue XAISD Projects Book Frue XAISD Projects Book Four. PROTECTION Page 250 RX96E Safuseholder 20. RX97F Safuseholder 1.1/4in XX190 Chassis F/H 20mm. RX50C Chassis F/H 1.1/4 in XX1490 Chassis F/H 1.1/4 in XX1		BK140 Stylus Trio STY11 HR81C Stylus LV65977D HR83E Stylus NP EPS3E YX165 Stylus NP EPS3E YX165 Stylus NP EPS3E YX177 Stylus Philips GP20000 HR87I Stylus Philips GP20000 YX19U Stylus Philips GP205 YX18U Stylus Philips GP205 XX18U Stylus Philips GP205 XX18U Stylus Philips GP205 XX18U Stylus Philips GP205	£4.95 (C) £4.95 (C) £1.50 (D) £1.50 (D) £1.50 (C) £1.50 (C) £1.50 (C) £1.85 (D) £1.85 (D) £1.25 (D) £1.25 (D) £1.25 (D)	WR600 Hor S - Min Prest 47k WR61R Hor S - Men 100k WR61R Hor S - Men 100k WR61R Hor S - Men 100k WR62T Hor S - Min Prest 200k WR63T Hor S - Min Prest 100R WR65U Hor S - Min Prest 100R WR65U HOR S - Min Prest 100R WR65U YR S - Min Prest 200R WR65U YR S - Min Prest 100R WR65U YR S - Min Prest 100R WR65U YR S - Min Prest 100R WR76U YR S - Min Prest 100R WR71N YR S - Min Prest 100 WR71N YR S - Min Prest 100 WR71D YR S - Min Prest 100 WR74U YR S - Min Prest 100 WR74U YR S - Min Prest 100 WR74U YR S - Min Prest 100 WR75U YR S - Min Prest 100 WR75U YR S - Min Prest 100 WR75U YR S - Min Prest 100	10p (G) 10p (G) 10p (G) 10p (G) 10p (G) 11p (G) 11p (G) 11p (G) 11p (G) 11p (G)
Page227 H068Y 50W HI—FI PCB	(C) Page242 GASF Remote Data Litch PCB GASF Data Encoder PCB GASG Data Encoder PCB GASG I Data Decoder PCB GAST I BT X PCB (A) GASBV IR RX PCB (D) CASBW 27MHz TX PCB BESSE VIDU Logic PCB BBS3E VIDU Logic PCB ESBSG VIDU PSU PCB	£2 10 (C) £2.49 (C) £2.45 (C) £1.25 (D) £1.25 (D) 98p (E) 30p MV £8.36 (A) £10.96 (A) £2.98 (C) £8.48 (B)	MS31F - FM Sall WR93A Fuse 20mm 50mA WR90A Fuse 20mm 150mA WR94C Fuse 20mm 150mA WR94C Fuse 20mm 250mA WR92C Fuse 20mm 250mA WR90A Fuse 20mm 15 WR94C Fuse 20mm 15 WR94C Fuse 20mm 15 WR96G Fuse 20mm 2A WR96G Fuse 20mm 2A WR96G Fuse 20mm 3A WR97H Fuse 20mm 3A WR98G Fuse 20mm 3A WR18U Fuse AX 500mA WR19V Fuse AX 514 WR950 Fuse 1.1/4 50mA	9p (H) 9p (H) 9p (H) 9p (H) 9p (H) 9p (H) 12p (G) 12p (G) 12p (G)	1A Lay Styl Philips Gradulling Styl Philips Coll Mike Styl Philips Coll Philips Co	15.72 (C) 24.95 (C)	WWY/44 VTS - Min Prest 220k. WR75S VTS - Min Prest 220k. WR76H VTS - Min Prest 220k. WR77J VTS - Min Prest 10k. Page285 WR78K Hor Skeleton 100R WR79L Hor Skeleton 100R WR30B Hor Skeleton 220R WR30B Hor Skeleton 470R WR31C Hor Skeleton 470R WR31C Hor Skeleton 470R WR31C Hor Skeleton 10k WR32D Hor Skeleton 2k2 WR35T Hor Skeleton 2k2 WR35T Hor Skeleton 47K WR35H FOR Skeleton 47K WR35H Hor Skeleton 47K WR35H Hor Skeleton 47K WR36T Hor Skeleton 47K WR37U Hor Skeleton 47K WR37U HOR Skeleton 47K	11p (G) 11p (G) 14p (G) 14p (G) 25p (F) 26p (F) 26p (F)
Page230  GA08J Woofer PCB £2.00 LW407 Tuner Metalwork Kit £43 90  Page231  LW41U Tuner PSU Module £24.96 LW42V Tuner Swritching Mod £16.20 LW45Y TV Sound Tuner £45.99 LW44X Tuner Head FD811U14 £26.40  Y000A IF Tuner Mon Module £9.50  YQ10L 12/30V PSU Module £6.70	(C) Page 243 (A) Xi+S8N Keytop Print ZX81. (A) Xi+S8N Keytop Print ZX81. (A) XG-27 ZX81 Keytopard PCB. (A) XG-27 ZX81 Keytopard Kif. E. (A) CASON. VO Port PCB. (A) CASON. VO Port PCB. (A) CASON. ZX81 Extendiboard. (B) (B) Page 244	25p (F) £4 95 (C) £3 36 (D) £3 36 (D) £29 95 £1 99 (C) £9 25 (B) £2 32 (C)	WR99E Fuse 1.1/4 150mA WR10K Fuse 1.1/4 250mA WR10L Fuse 1.1/4 500mA WR11M Fuse 1.1/4 1A WR12N Fuse 1.1/4 1A WR12N Fuse 1.1/4 1A WR14Q Fuse 1.1/4 2A WR14Q Fuse 1.1/4 3A WR15S Fuse 1.1/4 3A WR15S Fuse 1.1/4 3A WR15T Fuse 1.1/4 15A HQ331 Plug Fuse 2A HQ331 Plug Fuse 2A	80 (H) 70 (H) 70 (H) 80 (H) 80 (H) 80 (H) 80 (H) 90 (H) 90 (H) 120 (G) 150 (G) 140 (G) 140 (G)	F045Y Siylus 2509 HR800 Siylus 97AHC DD HR83H Siylus 87AHC DD HR83H Siylus K840A DD HR81H Siylus Nory ND114 BK18U Siylus ND1200 YX27E Siylus Sory ND134 F040D Siylus Sory ND134 F040D Siylus Sory ND134 F050E Siylus M0701ED YX30H Siylus F147ad 51 YX30H Siylus F147ad 51 F1534H Siylus F147ad 51	E1.85 (D) 	WR871 Hot Saleston 190k WR88V Hor Skeleton 220k WR88V Hor Skeleton 220k WR99W Hot Skeleton 470k WR99X Hor Skeleton 1M WR91Y Hor Skeleton 1M WR91Y Hor Skeleton 1M WW018 Hor Skeleton 1M WW018 VI Skeleton 1M WW018 VI Skeleton 1M WW02C Vert Skeleton 1k WW02F VI Skeleton 1k WW05F VI Skeleton 1k WW05F VI Skeleton 1k WW07F VI Skeleton 1K W07F VI SKELETON 1K W0	289 (F)
Page 232	B828F RC Coder PCB	99p (E 92p (E 98p (E 98p (E 98p (E 91 (D 91 (D 94 (D	Page251  HB51F Fuse Wire HW04E RF Supp Choke 1A HW05F RF Supp Choke 2A HW06G RF Supp Choke 3A YR90X R - C Network HW13P Mans Trans Supp HW13P Mans Trans Supp	£1, 35 (D) £1, 64 (D) £1, 35 (D) £1, 35 (D) £1, 35 (D) 30p (F) 32p (F) 32p (F) 32p (F) 32p (F) 32p (F) 65p (E)	YX32K Stylus Toshiba N58 +YX21X Stylus Toshiba N550 Page258 YB47B Record Care kt C106 L X06G Cleaning Arm C100	£4.95 (C) £3.25 (C) 78p (E) 99p (E) £4.65 (C) £2.45 (C) 14p (G) 80p (E) £2.42 (C)	WWY09K VT Skeleton 120k WW11M VT Skeleton 220k WW11M VT Skeleton 270k WW11M VT Skeleton 140k WW13P VT Skeleton 2M2 WW14Q VT Skeleton 2M2 WW14Q VT Skeleton 4M7 WF33P Cermet 100R WF33P Cermet 100R WF34P Cermet 150R WF44U Cermet 15k WF44U Cermet 15k	200 (F) 200 (F) 240 (F) 200 (F) 200 (F) 200 (F) 200 (F) 200 (E) 900 (E) 900 (E) 900 (E) 900 (E) 900 (E)
GA43W Noise Gate Pcb £1.30  Page234  XY32K Cassette Mechanism £14.95  XY34M Stareo Tape Module £17.26  XH51F MES30 20  Y030H Tape Switch Board 20  Y030J Tape Switch Bracket 20  XY35D Cassette Parts Kit £11.96  XY35D Cassette Parts Kit £11.96  XY36D Cassette Recreer Kit £39.95  Page235	XH27E MES16XX40T Ignition PCB		RECORD & VIDEO		YW86T Cassette Kit C115 RK95D Tape Head Care Kit Y856L Cassette Kit C107 *BK28F Deluxe Head Cleaner	£5.25 (B) £1.25 (C) 	WR43W Cermet 50k. WR45Y Cermet 10k. WR45Y Cermet 10k. WR45Y Cermet 1W. WR45A 15 - Turn Cermet 1S. WR48B 15 - Turn Cermet 1k. WR48B 15 - Turn Cermet 1k. WR49B 15 - Turn Cermet 10k. WR50E 16 Cermet 10k.	\$1.20 (0) 98p (D) 99p (D) 99p (D) 65p (E) 8p (H) 8p (H) 8p (H) 43o (F)
XF04E MES41 40 X876H Disco Front Panel 12.5 X792D Heatswik Mitg Plate 3.3 X792F Heatswik Cover 58,4 X8731 Disco Cabinet 44 X877J Disco Cabinet 54 X877J Disco Cabinet 74 X877J Disco Cabinet 76 B881C Disco Pre – Amp Tn PCB 54,4 B819Y Disco PSU PCB 51,9 B820W 150W Amp Board 52,3 82800 Motor Switch PCB 51,8 827E Light Mod Bd 58,8 B827E FET – Caramic PU Bd 51,8 B827E FET – Caramic PU Bd 51,8	D MV GA40T Car Aerial Bster Pcb  0 (A)  5 (C) Page 246  5 (B)  0 (E) GA76H MPC Meter Mair PCB  5 (A) GA77J MPC Meter Disply PCB  8 (D) LW67X MPC Meter Kit  8 (D) GB02C Freqency Counter PCB  5 (C) GB02C Freqency Counter PCB  5 (C) GB07 Freq Ctr (Dsplay PCB)	£1.35 (D £1.35 (C £1.75 (C .£44.95 (A £1.99 (C	Page 253  F0177 Cartridge Slide MP60. F018U Cartridge Slide 710. F019V Crtridge Slide B0595 LB75S Drive Wheel BSR. YWS8N BSR Drive Bett LB75H Dr Wheel Carrard Lrg F030H Dr Wheel Carrard Lrg F030H Spindle Man Long. F0313 Spindle Man Long.	£2.68 (C) OIS DIS £1.94 (D) £2.25 (C) £2.55 (C) £2.85 (C) £2.85 (C)	PH943 Lassarte Uni Tape The Ph943 Lassarte Uni Tape The Ph943 Straight Demagnetizer FR625 Straight Demagnetizer BK27E Elec. Head Demagnetizer Sylicing Block Page 260 YW91V Splicing Block The Page 260 YW90X Casserte Splicer Livit Taplicing Tape BR030 Index Cards FR600 Index Cards FR600 Index Cards FR600 Index Cards FR600 Index Cards	£3.85 (C) £8.95 (B) £2.42 (D)	PW018 Put Lin 407. PW02P Pot Lin 108. PW03P Pot Lin 128. PW03P Pot Lin 1008. PW03P Pot Lin 1708. PW03P Pot Lin 1108. PW22P Pot Lin 1108. PW22P Put Lin 1282. PW22P Put Lin 1282. PW23P Pot Lin 1008. PW23P Pot Lin 1008. PW24P Put Lin 1008. PW24B Pot Lin 1008. PW25P Pot Lin 1008. PW27E Pot Lin 1008. PW27E Pot Lin 1008. PW27E Pot Lin 1008.	430 (F)
XH234 MES42 2 22 22 22 23 27 25 20 24 26 27 26 2	(G) Page247  p NV XF11M Stareo Synth Book 22  (A) XF13P MES12B  X737S MES12C  XX748 MES15C  XX748 MES15C  XXF140 MES15B  (G) XF140 MES15B  (G) XF15R MES16B  (G) XF15R MES16B  (G) XF15R MES28  XF15R MES28  XF15R MES28  XF15R MES28  XF20W MES255  XF20W MES255  XF20W MES256	2.00 AV (0 FRE FRE 150 A FRE 250 A FRE 250 A FRE 250 A	V + FO3SO C8 Weight SP25IV FO3SO C8 Weight SP25IV FO3SO C8 Weight SP25IV FO3SO C8 Weight Self William FO34M Beadshall FO34M Be	98p (E 98p (D 98p (E 84p (E E3.65 (C	RK96E VHS Head Cleaner RK97F Betamax Head Cleaner PG63T GF Cassette Head	£9.75 (8) £10.95 (A)	Page 266 FW41U Sw Pot Lin 4k7 FW42V Sw Pot Lin 10k FW43W Sw Pot Lin 22k FW44X Sw Pot Lin 47k FW45X Sw Pot Lin 100k	
GA04E Stopwetch PCB . 22.3 LWSSV Stopwetch Kid . 52.4 S. FY94C Minon Litch Hang 10way . 24 GA84U Timer From Panel . 22.6 GA62S Timer Switch Board . 23.6 GA63T Timer Relay PCB . 21.1 LW94C Universal Timer Kid . 52.8 Page 23.8 OY25C . 2716/M4	2 (C) XH13P MES27.  5 (A) XH51F MES30.  9 (G) XH48C MES33.  50 (F) XF21X 40W Amp Schedule  5 (C) XF22Y 10W Amp Schedule  10 (C) XF25C MES35B  10 (C) XF25C MES37B.  15 (C) XF21X MES37B.  16 (A) XF14E MES41.  XF14E MES41.  XF14E MES42.  XF23A MES42B.	FRI 20p NV ( FRI FRI 25p NV ( FRI 40p I FRI 25p / FRI 15p /	EE HR101. Cirdig BSR SC12H  17 YX352 Chridg Riping GP215  17 F755 Chridg Riponda 258.  18 HR12P Cirdig Sono 3599  18 HR12P Cirdig Sono 3549  18 HR12P Cirdig Sono 3549  18 HR12P Cirdig Sono 3559  18 HR12P Cirdig Sono 3559  18 HR12P Cirdig Sono 1000  18 HR12P Cirdig Goldring GB55  18 EE HR16S Cirdig Goldring GB55  18 Cirdig Graph Cirdig Graph Cirdig Goldring GB55  18 Cirdig Goldring G	25.75 (1 £5.95 (1 £5.25 (1 £6.20 (1	F070M Tpe Hd Four Trik Fras   F071M 2-Head Bracket   F072P 3-Head	DIS £4.65 (C) DIS	FW69A Sw Pot Log 1M	£1.12 (D) £1.12 (D) £2.74 (C)
OY2SC 2716/M4	90 (C) XH02C MESS2. 0 (A) XH03D MESS28. 50 (C) XH04E MESS3. 50 (C) XH04E MESS3. 55 (B) XH31J MESS4. 55 (B) XH31J MESS4.		EE FQ41U Cdg Tenorel T2001 FQ41U Cdg Tenorel T2001 FQ40T Ctdg Tenorel T2001 FQ41U Cdg Tenorel T2001E VV RK99G Tenorel TMC10 Cart EE BK64U TMC10 Replacemen	E £11.95 D £4.85 D £11.29 E39.95 L £19.	C) Page263		FW938 W/W Pot 1k	DIS

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FX18U W/W Pot SOK. 23.24 PW86T Dual Pot Lin 1447. £1.29 PW86T Dual Pot Lin 1447. £1.29 PW86T Dual Pot Lin 122k. £1.29 PW86T Dual Pot Lin 1470k. £1.29 PW86T Dual Pot Lin 22k. £1.29 PW86T Dual Pot Lin 22k. £1.29 PX10k. Dual Pot Lin 22k. £1.29 PX10k. Dual Pot Lin 2470k. £1.29 PX10k. Dual Pot Lin 250k. £4.90 PX10k.	29 (D) GFGE B0137 (2) (2) (D) GFGE B0137 (2) (D) GFGE B0138 (2) (D) GF	180 (G)	YY99H LM1830 YY39H LM1831N YY71N LM1871 YY71N LM1871 YY71N LM1871 YY72P LM1872 WQ38R LM1820 WQ37E LM1820 WG442V LM3810 WG442V LM3810 WG441 LM3911 WG411 LM3911 WG411 LM3916 YY98E LM3916 YY98E LM3916 YY91Y LM3916 YY91C LM3916 YY91C LM3916 YY91C LM3916 YY91V LM1970N YY91C LM3916 YY91V LM1970N WH12Y LM3916 YY91V LM1970N WH12Y LM3916 YY91V LM1970N WH12Y LM3916 YY91V LM1970N WH12Y LM1970N WH12Y LM1970N WH14Y LM197		CL23A	L	C1 30 (D)

1983 Catalogue Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE	1983 Catalogue Page No.	VAT inclusive PRICE	1983 VAT Catalogue inclusive Page No. PRICE
OX37S 7400	17p (G) 20p (G) 17p (G) 17p (G) 22p (G)	WH14Q 74196	62n (E)	Page 304 OY19V LM1035 OY33L LM1037N OY34M LM1038N	£4.96 (C) £2.72 (C) £2.85 (C)	Page325  XX04E 15V Supply PCB  YY74R L200 BL22Y uA723C T099 QL21X uA723C 14—pin DIL	75p (E) £2.24 (C) 85p (E) 55p (E)	Page338         Y826D         Heatsink 600N
YF02C 74LS02 QX74R 7403 YF03D 74LS03 QY24B 74S03 QX40T 7404 YF04F 74LS04		YF87U 74.5240. YF87V 74.5241. YF89W 74.5241. YF99W 74.5243. QQ561. 74L5243. QQ561. 74L5245. YF91V 74L5245. YF92A 74.5251.		Page305_ QH49D MC3340P YY85G LM1818 QY35Q MF10CN YY81C M083 WH22Y M087	£2.44 (D) £1.95 (D) £4.96 (C) £4.75 (C) TEMP	Page326 YQ39N 0.1A Reg PSU PCB YQ40T 0.5/1A Reg +V PS PCB YQ41U 0.5/1A Reg -V PS PCB YQ54J 0.5/1A Vareg Pos PCB : YQ55K 0.5/1A Vareg Neg PCB .		SPEAKERS
YF05F 74LS05	20p (G) 29p (F) 29p (F) 29p (F) 22p (G) 22p (G)	YF950 74LS257. YF96E 74LS258. YF97F 74LS259. YF98G 74LS261. YF99H 74LS266. YH00A 74LS273.	52p (E) 55p (E) 68p (E) 23.40 (C) 38p (F) 21.32 (D)	, Page 306 GB21X AY - 1 - 10212		YQ543 0.5/1A Vareg Pos PCB . YQ55K 0.5/1A Vareg Neg PCB .  Page327 QY38R Satronics PC1R		Page339           HY12N         Ultrasonic Transducr
QX43W 7410 YF06J 74LS10 QX44X 7411 YF09K 74LS11 YF10L 74LS12 QX45Y 7413	17p (G) 24p (G) 24p (F) 20p (G) 17p (G) 38p (F)	YH02C 74LS283 YH03D 74LS290 QY39N 74LS292 YH04F 74LS293	69p (E) £1.30 (D) £11.20 (A) £6p (E)	Page307		Dana 229		FL40T Buzzer 12V
YF11M 74LS13		OY405 74LS297 YH066 74LS298 YH071 74LS298 YH084 74LS393 YH194 74LS363 YH11W 74LS363 YH11W 74LS365 YH12W 74LS365 YH13W 74LS366 YH13F 74LS367 YH14F 74LS368		YY91Y M147 YY89W AY 3 1350	13.04 (0)	C002C 6502 W043W MC6800P W044S MC6800P W046A MC682P W046C MC6850P W049D MC6852P W059E MC6852P W059E MC6857E W000A 280 CPU 0W01B 280 CPU 0W01B 280 CPU 1411U 8085A	£1.99 (D) £2.20 (C) £2.95 (C) £6.32 (B) £7.95 (B) £3.99 (C) £4.50 (C)	YB25C         Baby Siren
YF140 74LS20	21p (G) 40p (F) 20p (G) 28p (G) 28p (F) 22p (G)		£1.40 (D) £2.40 (C) £1.11 (D)	YY79L TCA3502 YH32K 76477 YQ42V Sound Effects PCB Page310 WQ61R SH120A				Page341         Wf54.J         Direct Radiant Plezo
QX49D 7427 YF18U 74LS27 YF19V 74LS28 QX50E 7430 YF20W 74LS30 QX51F 7432	29p (F) 29p (F) 29p (F) 21p (G) 21p (G) 36p (F)	YH22Y 74LS393 YH23A 74LS395 YH24B 74LS398 YH25C 74LS399 QQ59P 74LS600 QY41U 74LS601 QY41U 74LS604	£1 99 (D) £2.50 (C) NYA	WD61R SH120A QH27E CA3089E WQ20W CA3189E Page311 WQ37S LM1820 Bl35Q TBA 651		Page 329 YH46A 8224 YH478 8228 YH478 8255A YH490 8255 YH490 8251 YH480 8250 YH51F 8279 YH44X 8212 YH445V 8216 YH34W 8217 W0 190 AY 3 - 2376 W0 18U AY 3 - 3 - 1015D QQQ4E 6402	£4.94 (C) £3.64 (C) £3.96 (C) £9.95 (B) £6.46 (B) £1.95 (D)	LB238 Wag Earpiece 3.5mm
YF18S 74LS22 QX808 7425 QX810 7426 YF17T 74LS26 QX490 7427 YF19V 74LS28 QX50E 74S28 QX50E 74S30 QX51F 7432 YF21X 74LS32 YF21X 74LS33 YF22Y 74LS33 YF22Y 74LS33 YF22Y 74LS33 YF23A 74LS37 YF21X 74LS33 YF22Y 74LS33 YF22Y 74LS33 YF22Y 74LS34 YF22Y 74LS34 YF22B 74LS36 QX551 7440 YF260 74LS40 QX541 7442 YF260 74LS42 YF260 74LS42 YF260 74LS42 YF260 74LS42	21p (G) 32p (F) 21p (G) 32p (F) 22p (G) 24p (F)	QY41U 74LS601 QY42V 74LS604 QG518 74LS608 QG528 74LS619 WH02C 74LS629=74LS124 VH29G 74LS679 QG63T 74LS684 VH30H 74C917 QY08L 74C925 VH32L 76477	NYA NYA £1.94 (D) £3.96 (C) £4.75 (C) £8.95 (B) £5.95 (B)	W037S LM1820 B1350 TBA 850 W064U TEA4500A QH45Y MC1310P BR03D Decoder PCB			£2.55 (C) £13.99 (B) £5.98 (B) £6.99 (B)	LH82D Boom Mic Headphone £13.90 (A) LH83E Stereophone OH150P £4.25 (C) Page342 WF13P Stereophone HP110C £5.40 (B) WF14D Stereophone DH207 £7.99 (B) LH84F Stereophone M110B £8.60 (B)
QQ52G 74LS47 QQ53H 74LS48 QX83E 7451	58p (F) 33p (F) 55p (E) 65p (E) 46p (E) 22p (G)	YH38R 8038 CCPD YH39N 8069 DCQ	£5.20 (B) £5.64 (8) £1.99 (C) £2.55 (C) £4.80 (C) £2.62 (C)	QL41U ZN414 QY23A MC10116P	90- (5)	Page 330 WG600 SFF96364 QQG3D MC6845 YH31J 5101 – L1. QW11M 2102 450ns WQ45Y MC6810AP 450ns. QW12N 2114 450ns QQG5F 4118 250ns QQ42V MCM4027 250ns QW308 4116 250ns	£9.45 (8) £7.95 (A) £3.48 (C) £2.32 (D) £1.86 (D) £1.30 (D)	WF13P Stereophone HP110C C5, 40 (8) WF14O Stereophone HP107 C7, 99 (8) LH94F Stereophone HT10R C8, 60 (8) LH85G Stereophone MT10R C8, 60 (8) LH85G Stereophone SH500/KS310 C13, 40 (A) YK56L Persnl Stereo Phones E4,95 (C) LB13P Headphone Adaptor C3,95 (C) W805F L/S Lo – 2 455 859 (E) W805F L/S Lo – 2 455 859 (E) W805F L/S Lo – 2 508 859 (E)
YF27E 74L551 YF28F 74L554 QX56L 7470 QX57M 7472 QX58M 7473 YF30H 74L573 QX59P 7474 YF31E 74AL574		YH41U 8080A YH41U 8085A YH43W 8211 CPA YH44X 8212 YH45Y 8216 YH46A 8224 YH47B 8228	£4.99 (B) £5.99 (B) £3.25 (C) £1.95 (D) £1.95 (D) £2.68 (C) £4.94 (C)	QH4/8 MC 1495 QL066 SG1495D QL07H SG3402 QH26D CA3046 QQ11M VQ1000CJ YH66W SL490		Page331		WB09K L/S Lo − Z 568
QX60Q 7475 YF32K 74LS75	45p (F)	YH46A 8224 YH47B 8228 YH47B 8250 YH49D 8250 YH49D 8251 YH50E 8255A YH51F 8279 YH52G 82S126M1	£9.95 (B) £3.98 (C) £3.64 (C) £6.46 (B) £2.51 (C)	YH67X ML922 QR57M ML926 QR58N ML927		QQ06G 4164 250ns	£3.85 (C) £3.65 (C) £5.19 (B) £9.64 (A)	Page343         WE248 Multi-Cell Tweeter         C5.95 (8)           WF33L Free Stand Tweeter         C5.95 (8)           WF43W Dome I weeter         C5.45 (8)           WF44W Rectangular Tweeter         25.45 (8)           WF02C Crossover 2 - Way         24.20 (C)
QX85G 7483 QX63T 7485 YF35Q 74LS85 QX64U 7486 YF36P 74LS86 QX65V 7489	50p (E) 77p (E) 70p (E) 28p (F) 36p (F) 53,10 (C)	Page 295  QH36P LM301A  QH37S LM308  WQ54J NE531  YY68V NE5534A  YY67X NE5539  QL20W NA709C	27 p (F) 72 p (E) 52 12 (D) 52 26 (C) 57 85 (B) 750 (E)		£2.40 (C) £2.40 (C) £31.26 (A) £5.60 (B) £1.20 (E) 9p (H)	Page 332  XY84F Softy 2 System XY83E EPRDM Eraser YH52G 82S126M1 W0S9P RO -3 - 2513 YH38R 8038 CCPD	£169.00 (A) . £42.95 (A) . £2.51 (C) . £8.95 (B) . £4.80 (C)	WF03D Crossover 3 — Way
QX67X 7492 YF39N 74LS92 QX68Y 7493 YF40T 74LS93	32p (F) 36p (F) 35p (F) 36p (F)	QH46A 1458C	29p (G) 75p (E) 59p (E) 45p (F) 72p (E) 75p (E)	Page316 YY72P LM1872 YQ70M LM1872 Receiver PCB W055K NE 544 YQ71N Servo Driver PCB W076H TLI72C	£4.62 (B) 95p (E) £2.18 (C) 85p (E)	Page 333 Y065V 8038 PCB	92p (E) 89p (E) £2.45 (C)	Page344           WF48C         Hvy Duty Car Sokr         £6.92 (B)           WF50E         Elliptcal Spkr CM641         £3.47 (C)           WF18U         Elliptcal Spkr CM742         £4.45 (C)           WF23A         Elliptcal Spkr CM52         £5.20 (B)           WY13P         Elliptcal Spkr L7633         £6.45 (B)           WF00A         RA Speaker L7530         £8.84 (B)
0X69A 7494 0X70M 7495 YF41U 74L595 0X87U 7496 0X71N 74107 YF43W 74L5107 0X8BV 74109 YF44X 74L5109 YF44X 74L5112 YF46A 74L5113			£1 26 (D) 99p (E) £1 10 (D) £4.46 (C) 56p (E)	Page317		Page334  Q000A ADC0804LCN YH59P ICL7109 W038R LM2917 YQ67X LM2917 PC8 QW94C 7106 QW95D 7107	£4.45 (C) £19.98 (A) £2.45 (C) 85p (E)	WF52G Rd Speaker LT610 25.75 lB) WF08J Rd Speaker LM620 25.95 (B) WF11M Rd Speaker LT830 27.30 (R) WF12M Rd Speaker LT840 211.45 (A) WF53H 20W Squawker 23.82 (C) WY15R 40W Squawker 23.82 (C) WY15R 40W Squawker 25.45 (B) XG02C Loudspeaker 12n 35W 21.75 (A) XG02C Loudspeaker 12n 35W 21.75 (A) XG26D Fane S0 RR 221.45 (A)
YF44X 74LS109 YF45Y 74LS112 YF46A 74LS113	34p (F) 32p (E) 40p (F) 22.30 (C) 33p (F) 48p (E)	Page/296 0H28F CA3130T 0H29G CA3140T W021X CA3240E 0H330 LH0042C W339H LF353 W029G LF347 0Y26G LF347 0Y26F LF41CN 0Y27E LF411CN 0Y28F LF41CN 0Y39G LF447CN 0Y39G LF447CN 0Y39G LF447CN		WQ7SS TL170C QR55K 634SS2 YY99H LM1830 YY73Q LM1835Z WQ40T LM3911 Page318 YY98G AY-3-1270		QW95D 7107  Page335  BY76H 7106/7 PCB.  WR29G Transit 3 – Lead TO18.  WR30H Transit 4 – Lead TO18.  WR30H Transit 4 – Lead TO18.		Page345
YF48C 74LS123 YF49D 74LS125 YF50E 74LS126 WH03D 74132	33p (F) 33p (F) 33p (F) 68p (E)	Page297 YH58N CA3080E YH64U LM13700N		YY99G AY-3-1270 WQ41U LMQ914 YY99E LM3915 YY97F LM3916 YQ66W LM3914 PCB		WR30H Transkt 4 – Lead T018. WR31J Transkt 3 – Lead T05. WR32K IC Skt 8 – Lead. WR33L IC Skt 10 – Lead. QY44X Insulator T03. QY45Y Insulator P WR45H Kr 103.	35p (F) 19p (G) 72p (E) 69p (E) 18p (G) 14p (G)	XQ79L Forte 1250TC 8R £21.75 (A) XQ80B Forte 1250TC 16R £21.75 (A)
YF52G 74LS136 YF53H 74LS138 YF54J 74LS139 WH05E 74141 WH06G 74145		QH48C MC3302P Page298		0Y140 UAA170L YH30H 74C917. FY90X Crystal 6.5536MHz YY93B ICM7045IPI		WR32K IC Ski 10 - Lead QY44X Insulator TD3 QY45Y Insulator P WR24B Ki T03 WR25C Ki T066 WR27E Ki S055 WR26C Ki T0126 WR24B Ki C103 WR24B Ki QP Plas XX14Q Soldercons	9p (H) 9p (H) 5p (H) 6p (H) 98p	Page 346  Ar331. Mini Speaker System £59.95 (A) Ar34M 5W Spkr in Cab £59.95 (A) Ar70 15W Spkr Pair £33.50 (A) Ar311 20W Spkr Pair £35.00 (A) Ar32K PA Spkr in Cab £25.60 (A)
YF55K 74LS145 0X89W 74150. WH07H 74151 YF56L 74LS151. YF57M 74LS153. WH09J 74154 YF58N 74LS154. YF58N 74LS154. YF59P 74LS155. YF60Q 74LS156.		Page299 QH40T LM380		YY88V TMS1121,		Page336  BL17T DIL Socket 8 – pin BL18U DIL Socket 14 – Pin BL19V DIL Socket 16 – pin H076H DIL Socket 18 – pin H077J DIL Socket 20 – pin	9p (H) 11p (G) 12p (G) 16p (G) 17p (G)	XY79L Ceiling Speaker £11.75 (A) YL15R Bracket Minor 5 £6.50 (B) YL16S Bracket Bek 100 £16.98 (A) YK54J Wallclamps Duo 220 £15.95 (A)
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YF66W 74LS163. WH10J. 74164 YF67X 74LS164. YF697 74LS165. YF69A 74LS166. YF71N 74LS168. YF71N 74LS169. YF712 74LS170. YF73Q 74LS173. WH11M 74174. YF74R 74LS174.	49p (F) 79p (E) 55p (E) £1 10 (D) £1 .25 (D) £1 .20 (D)	Page301 W067X TDA2030 Y043W 15W Amp Kit. Y035Q 15W Amp PCB Y036P 15W Amp Bracket. Y038R 30/2 PSU PCB		YH63T ICM 7555		HQ79L Heatsink 92F HQ80B Heatsink 18F	£1.10 (D) £4.42 (C) 10p (G) 19p (G) 24p (F) 16p (G)	FHOFF   SPST Ultra Min Tople
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Page	YX94C UII.—MR Rilay 12V SPDT. 98 YX35D UII.—MR Rilay 12V OPDT. 51 BR48C UII.—MR Rilay 12V OPDT. 51 YX96C 3A MIN Relay. 99 YX97F 10A Mains Relay 51 Page356 Page356 SA Mains Relay 51 YX99H 12V 30A Relay 52 11 YX99H 12V 30A Relay 52 11 YX39H 12V 30A Relay 52 11 YX34B 12V 30A Relay	FY08J	38p (F) 64p (E) DIS £1 25 (D) £2 72 (C) £1 52 (D) £1 60 (E) £1 26 (D) £2 72 (C)	H010L HS Drill 3-16m. H011M HS Drill 13-64m H012N HS Drill 13-64m H012N HS Drill 15-64m H0140 HS Drill 15-64m H0140 HS Drill 17-64m H016S HS Drill 17-64m H017T HS Drill 19-64m H017T HS Drill 19-64m H020W HS Drill 11-64m H020W HS Drill 11-326m H020W HS Drill 21-64m H020W HS Drill 21-64m H020W HS Drill 21-64m	49p (F) 56p (E) DIS 65p (E) 82p (E) 95p (E) 95p (E) 01S £1 19 (D) £1 26 (D) £1 36 (D)	LB44X Former Base LB36P Screening Can 10 LB39N Screening Can 15 LB62S AP Beads HX05F Small Pol Core HX06G Core Type 2	96p (E) 6p (H) 51.85 (E) 82p (E) 6p (H) 99p (E) 18p (G) 51.10 (D)
H42V   Rotary SW12   85p (E)   H443W   Rotary SW6   85p (E)   H444W   Rotary SW6   85p (E)   H445Y   Rotary SW3   85p (E)   H445Y   Rotary SW3   85p (E)   Rotary SW3   85p (E)   Rotary SW4   85p (E)   Rotary SW6	Page357  FX48C Power Relay 12V	LH75S Spiraldriver WY92A Ratchet Socket Set. WY04E Cushiongnip Driv Set FY19V Low Cost Min Cutters BA75S Ins Min Cutters FY20W Box – JT End Cutter FY20H Box – JT End Cutter FY76H Large Low Cost Cutts. FY76H Large Low Cost Cutts. FY25H Side Cutters BR74R Side Cutters BR72P Side Cutters FY26H Sox JT Side Cutters W67X Tweezers  (E) FY29Y Box JT Side Cutters FY26H Side Cutter	26.96 (8) £2.25 (C) £2.96 (C) £6.43 (B) £7.60 (B) £6.32 (C) £6.96 (G)	H023A HS Drill 25/64in H024B HS Drill 25/54in H024B HS Drill 27/20 HS Drill 27/64in H027E HS Drill 29/64in H027E HS Drill 29/64in H029G HS Drill 1/2n H029G HS Drill	£2.75 (C) D96p (E) tric	HX58N GE Coil L9 +HX57M GE Coil L8 +HW24B GE Coil L14 +X56L GE Coil L7 -HX55K GE Coil L6 -HX54D GE Coil L5 -HW25C GE Coil L12 -HW26D GE Coil L12 -HW26D GE Coil L12 -HW26D GE Coil L11 -HX26C Choke 1H -HX26C Choke 1H -HX26C Choke 2H -HX27E Choke 4H -HX26C Choke 2H -HX27E Choke 1H -HX26C	
Page 350	TEST GEAR  Page359  HF19V Test Prod Black 45; HF20W Test Prod Red 45; HF21X Probe Clips 98; YX57M Min Probe Black 42; YX58N Min Probe Bleak 42; YX58P Min Probe Green 42; YX60Q Min Probe Green 42;	BR798 Low Mush min-riers BR41U Hooked Pries BR71J Bright Pries BR72D Bright Pries FY26D Box Combined Pilers BR73D Long Single Pilers BR90X Long Single Pilers FY26F Low — Cost Long Piler BR90X Box Radio Pilers FY27F Low — Cost Long Piler FY29G Low — Cost HD Pilers	£1 95 (U) £4 28 (C) £7 49 (B) £6 98 (B) £ 498 (C) £4 95 (B) £2 25 (C) £2 95 (C)	FR14Q Element X25 FR15R Element MLX12 FR16S Bit No 50 FR17T Bit No 51	12 80 (c) 89 (E) 920 (E) 920 (E) 930 (E) 930 (E) 930 (E) 930 (E) 930 (E) 940 (E) 840 (E) 840 (E) 840 (E) 840 (E) 840 (E) 920 (E) 920 (E) 920 (E) 920 (E)	HX16S Choke 2 5mH HX17T Choke 5mH HX19V Choke 5mH HX19V Choke 10 22 H WH22C Choke 0 22 UH WH22G Choke 1 0 UH WH30H Choke 1 5 UH WH30H Choke 1 5 UH WH31J Choke 2 2 UH WH32K Choke 3 3 UH	289 (E) 569 (E) 669 (E) 529 (F) 539 (E) 450 (F) 459 (F) 459 (F) 459 (F) 459 (F) 459 (F) 489 (F)
FF94C   Click Cap White   21p (G)	H227	El BR93B Wire Simpers 3A Similar Simpers 3B Similar Simpers 3B Similar Simpers 3B Similar Simi	21.49 (D) 23.96 (C) 216.95 (A) 26.62 (B) 26.48 (B) 26.48 (B) 25.95 (B) 25.95 (B) 21.64 (D) 21.72 (D)	WYUSP Recnargeable riv YX68Y B50 Bit Angled YX69A B50 Bit Flattenec YX70M B50 Lamp YX71N B50 Holder YX72P B50 Sponge FR10L Heat Sink Tweez FR23A Solder Sucker FR24B Sucker Tiplet FR26D Desolder Tool		Page383  HX42V Toko YRCS 11098 YG30H Toko YRCS 12074 HX43W Toko YHCS 11100 YG31J Toko CKS4464 YG32K Toko YMCS17704 HX97F Toko ACS 34342 +YG39H Toko ACS 34343 +YG39H Toko KACB448 LB00A IFT 13 LB01B IFT 14 LB03D IFT 14 LB03D IFT 14 LB05C IFT 18 465kHz LB06G IFT 18 165MHz	51p (E) 61p (E) 52p (E) 53p (E) 53p (E) 72p (E) 76p (F) 48p (F) 48p (F)
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F134M   Rd Latchbutton Red   14p (G)   F136P   Rd Latchbutton Red   14p (G)   F136P   Rd Latchbutton Chrm   22p (G)   RW1140   Sm Latchbutton Black   11p (G)   RW140   Sm Latchbutton Black   14p (G)   FH61R   Rct Latchbutton Blk   14p (G)   FH62R   Rct Latchbutton Red   14p (G)   FH63T   Rct Latchbutton Red   14p (G)   FH64U   Rct Latchbutton Red   14p (G)   FH67U   Magicight Bltm Blu   DIS   FH89W   Magicight Bltm Orng   49p (F)   RH90X   44p (F)	Page-368         £3.45           FH2P         Hobby Box         £3.45           FH2P         Storage Drawer         .95p           BR4P         £6         .95p           BR4P         £7         .25p           BR5BN         <	E) BR85G HS Twist Drill 0 8mm F) BR85G HS Twist Drill 1 mm F) BR87U HS Twist Drill 1 4mm F) BR87U HS Twist Drill 1 4mm	43p (F) 75p (E) 75p (E) 75p (E) £1.20 (D)	Page 380  + B 40T 9.5 Coil Former B 10T Former 351 B 180 Former 352 B 180 Former 722/1. B 180 Former 722/2. B 182 Former 722/8. B 182 Former 722/8. B 182 Former 722/8. B 194 Former 722/8. B 194 Former 722/8. B 194 Former 722/8. B 194 Former 722/8. B 195 Former 35/8. B 195 Former 722/1.	60p (E) 24p (F) 6p (G) 16p (G) 18p (G) 21p (G) 18p (G) 21p (G) 6 18p (G) 6 12p (G) 6 1	HX59P Trnsformer Mtg Plat LW34M 15/22/ Power Tran LW33L Tr 240V Isotran  Page 386  Page 386  Watinee Transforme YG12N Min Motor	£14.94 (A) £4.95 (C)

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Bug Off	10-16 1D-32	K-KB62 K-KB61	R S	£12 £21 £21	.95
Candy F	actory :	1D-32K	-KF53H -16K-KF7	£21. OM	.95
Characte	er Grap	hics 1D	-24K-KF7	£21. 1N £21	
Chicken Choplifte	er <b>1E-1</b>	6K-KB8	17U	£21 £29 £29 £29	.95 .95
Claim Ju Clowns (	imper & Ballo	1 <b>E-16K</b> - ons 1C <b>-</b>	-KB67X 16K-KB7	£29 L £23.	
Clowns &	& Ballo	ons 1D-	16K-KB8	nR	
Controlle Controlle Crossfire	er 1C-1	6K-KH	16S 17T	£23 £18 £21 £29	.95 .95
				R3331.	
Curse of	Crowle	y Mano	r 1C-16K-	£20 KH0	.75 7H
Cytron M	Masters Masters	1C-32	(-KB41U K-KB42V	£17 £28 £28	.95 .95
Danger 1C-32K	In Drin	disti (Pa	K-KB41U K-KB42V ort 2)	£13	.80
Danger 1D-32	IN Drin 2 <b>K-KFO</b>	aisti (Pa <b>5F</b>	ert 2) c <b>1C-48K</b> -	£13	.80 50
			c 1D-48K	£27	.50
				£27	.50
Deluxe Dig Dug	Invade	s 1E-10 K-KF17	OL SK-KB89V T KF69A -KB32K -H15R	£31 £29	.95 .95
Disk Uti Diskey	lities 1	D-32K- (-KB861	KF59A [	£35	.25 .99
Draw Po	oker 10 1E-16K	-16K-K -KF39N	H15R	£11	.95 .95
Earthqu 1C-10 Elimina	IAKE	Sau Fra	HICISCO IS	£17	7.95
Embarg	0 1E-8	K-KB43	W	£29	
Escape 1D-40 Escape	OK-KB3	30H	ısıe <b>C-16K-K</b> H	£20	.75
				£17	.95 .95
			6K-KF19V (F33L #	£29	DIS
Fort Apo	Hunte	e 1E-16 r 1E-16	K-KF40T K-KF57M	£29 £29 £22	1.95 1.95
Frogger GFS Sor	1D-32	K-KB69	M SK-KF40T K-KF57M SY SA (-KB26D (-KB27E	£21	95
GFS Sor GTIA Gr	ceress aphics	1D-409 9 to 11	1C-16K-	£25	95
GTIA Gr	raphics	9 to 11	1D-24K-	£21 KF73 £21	lO .
Galactic	Gladia	ators 1D	-48K-KF0	8J £28	
Galaxia	n 1 <b>E-1</b> (	6K-KF1		£14	.50 .95
Genetic Genetic Ghost T	Drift 1	D-32K-	KB66W	£23	.50
ID-48 Golden ID-48	BK-KHI	03D		£28	.95
Golf Ch	8K-KH allenge	06G 1C-16I	(-KB82D	£28	.19
Graphic	: Maste : Gener	r 10-48 ator 10	(-KB82D  K-KF34M  -32K-KF3	£29 £33	.50
Graphic	s Mach	nine 1D	-32K-KF3 -48K-KF8	BV	
Guess V	Vhat's (	Coming	To Dinner	£14	
Guess V	Vhat's ( <b>2K-KF</b> 9	Coming 2A	To Dinner	£17	.95
Guns of	FOR D	etiance	1D-32K-I	£18	.95
Hellfire	Warrio	r (Part 1 r (Part 1	l) 1C-32K l) 1D-32K	£27 -KF0	7.45 3D
			2D-16K-	ريد (F52)	(.40 G
			W X Is 1C-32K	€.34	1.95
				£20	1.45
			s 1D-32K	£20 £22	29G
Juggles Juggles Juggles	House Rainb	1D-16 D-16 w 1C-1	K-KF49D K-KF50E .6K-KF471	£22 3	2.95
	_ ,			£22	2.95

Juggles Rainbow 1D-16K-KF48C

Jump Man 1D-32K-KF68Y

Kids 3 (4	programs)	1C-16K-	KF78K
Kids 3 (4	programs)	1D-32K-	£11.75 KF79L £11.75
	programs(		KF80B £11.75
	programs)		£11.75
_	ur's Heir 1 ur's Heir 1		£20.75
-			620 TE
Labyrinth Labyrinth	1C-16K-K 1C-16K-K 1D-32K-K	B71N B72P	£14.95 £23.50 £23.50
mama mi	a <b>1E-16K-</b> Map Tutori	KF631	£29.95 -KF76H
Memory I	Map Tutoria	al 1D-24K	£21.25 -KF77J £21.25
Mission II	mpossible (-KF97F	with Grapl	hics <b>£28 95</b>
Monster I Moon Pat	Maze 1 <b>E-8</b> i rol 1 <b>C-16K</b>	K-KF01B K-KH23A	£27.45 £18.95
Moon Shi	uttle 1C-16	K-KEDSA	£27.50 £27.50
Morloc's	Tower 1C- Tower 1D- King 1E-1 ssons & Pla	32K-KF15 6K-KF45	Q £13.80 R £13.80 Y £29.95
16-16	(-KF42V		£13.33
Music Le 1D-32I	ssons & Pla K-KF43W	ayer Piano	£19.95 £28.95
Music Ma	ajor 1C-32i ajor 1D-32 Alphabet 1	K-KF861 K-KF87U D-22K KF	£28.95 £28.95
			129.95
1D-48 Necroma	un House K-KH01B Incer 1E-10	5K-KF37S	£28.95 £29.95
Nitro 1E- Number	ncer 1E-10 16K-KF59 Stumper 1	P C-16K-KF	£29.95 93B £14.50
	Stumper 1		94C £14.50
O'Riley's O'Riley's	Mine 1D-1 Mine 1C-1 D-24K-KB	6K-KF32	K DIS I DIS
Picnic Pa	aranoia 1E-	16K-KF1	3P £29.95
Pirate Ad 1D-48K-	kF96E	th Graphi	£28.95 1
Princess	& Frog 1E-	-16K-KF5	£28.95 \$ £27.45 5K £29.95 £29.95
Prototype	e's Adventu	res 1C-10	5K-KF84F £1795
rrototypi	e s Advent	iles 10-3	£17.95
	of Doom w		£28.95 £29.95
Rear Gua	6K-KF16S ard 1C-16k ard 1D-24k 1E-16K-K	(-KB47B (-KB48C	£14.50 £17.95 £29.95
Reptilian Rosen's	1E-16K-K Brigade 10	F41U -16K-KF2	£29.95 29G DIS
Rosen's S.A.G.E.	Brigade 10 Brigade 10 Pack also k 10-32K-	0-16K-KF contains 4 KH12N	30H DIS 18K version £35.95
Savage I	sland I witi	h Graphic	£28.95
Savage I	sland II wit	th Graphic	£28.95 £25.49
Sea Drag	on 1C-16 on 1D-32 1D-48K-K	(-KB58N (-KB59P	£25.49
Serpenti Shadow	ne 1E-8K- World 1E-	18K-K£38 KB600 B3/M	£23.50 £29.95 P £29.95
Slime 11 Sound E	E-16K-KB I 1E-16K-KB9 Iffects 1C-1 Iffects 1D-1 ames 1C-1 ames 1D-1 leading 5C	8G 16K-KF74	£29.95 R £21.25
Sound E Space G	ames 10-3	24 K - K F / 5 B 2K - K B 5 5 B 2K - K B 5 6	R £21.25 S £21.25 K £17.95 EL £17.95
Speed R Star Bla	eading 5C zer 1D-48	-16K-KF5 (-KF27E	£24.95
Starcros	s 1D-32K- huttle 1C- huttle 1D-	KR37S	£29.95
Stellar S Stone Of	huttle 1D- f Sisyphus	32K-KB40 1D-40K-0	6A £23.50 (H10L £24.95
Strange 1D-48K	Odyssey w -KH00A	ith Graphi	£28.95
Stratos I Stratos I	IC-16K-KB ID-32K-KB embler 1D- er 1C-16K- cade 1C-1 rd 1C-48K- rd 1D-48K- ials 1E-16I	153H 354J	£25.49 £24.95
TT Race	embler 1D- er 1C-16K-	-48K-KB8 KB73Q	£23.49 £24.95 3E £39.95 £19.95 £17.45 £17.45
Telenga	rd 1C-48K	-KH21X -KH22Y	£17.45 £19.95
			48K-KF99H
The Cos	mic Baland	ce 1D-48	£28.95 (-KF09K £28.95
The Elin	ninator 1C- ninator 1D-	16K-KH1 32K-KH1	3P £17.95 40 £17.95
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			£13.80
The San	ds Of Egyp	t 1D-16K	£13.80 5Q £20.75 -KF24B £29.95 11M £10.95 36P £10.95
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Tutti Fru Tutti Fru	tti 1C-16K	-KB63T -KB64U	£17.95 £17.95 £17.95 £29.95
VC1C-3	- 16K-KF56 2K-KH24B いと、ビレンド	)L	£29.95 £14.95 £18.95
Voodoo	Castle with BK-KF98G	Graphics	£18.95 £28.95
War 1D-	-32K-KB40	T	£17.95

Whiz Kid 1E-16K-KF62S Wizard Of Wor 1E-16K-KB94C Zaxxon 1C-16K-KF20W Zaxxon 1D-16K-KF21X Zork III 1D-32K-KB31J Commodore 64	£29.95 £29.95 £29.95 £29.95 £29.95
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Dragon Alcatraz II 1C-BC63T Astroblast 1E-BC77J Black Sanctum 1C-BC78K Breakout/Middle Kingdom 1C-E	£8.00 £19.95 £7.95 3C81C
Calixto Island 1C-BC72P Chess 1E-BC76H Deadwood 1C-BC87U Defense 1C-BC67X	£7.95 £7.95 £24.95 £6.90
Dragon Mountain IC-BC75S Dragon Trek IC-BC82D Escape IC-BC70M Flag IC-BC74R Flipper IC-BC55C	£8.00 £7.95 £9.95 £8.00 £7.95 £8.00
Galax Attax 1E-BC79L Games Compendium 1C-BC861 Golf 1C-BC84F Mansion Adventure   1C-BC64U	£19.95 £7.95
Planet Invasion 1C-BC66W Rail Runner 1E-BC80B Scarfman 1C-BC69A	£8.00 £19.95 £8.00
Space Monopoly 1C-BC68Y Space War 1C-BC71N Typing Tutor 1C-BC73Q Vulcan Nougists & Crusses 1C-E Wizard War 1C-BC83E	£8.00 £7.95 3C85G £7.95 £7.95
Microwriter AF62S Microwriter AF66W TV/Monitor Interface	£557.75
AF67X RS232C Cable male to m	£189.75 nale £28.75
AF68Y RS232C cable male to fe Sord M5	£28.75
AF64U Sord M5 Computer AF65V Sord Joypads £24.95 KS00A Falc Cartridge (Vision spreadsheet program) KS01B BASIC G (An BASIC	with ex-
tended and very powerful commands) †KS02C BASIC F (a very powerful point BASIC)	234.95
KS03D Tank Battalion KS04E Step Up	£23.95 £23.95 £23.95 £23.95 £23.95 £23.95 £23.95
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KS16S Congenial Biorhythm Tone Pri KS17T Cowboy & Barricade	& Music ce £8.95
Spectrum Meteor Storm 1C-RC91Y	£4.95
Space Intruders 1C-BC90X Speakeasy (48k) 1C-BC93B The Chess Player (48K) 1C-BC	£6.95
The Hobbit (48k) 1C-BC88V Timegate (48K) 1C-BC89W VIC20 Ant Eater 1E-KK17T	£14.95 £6.95 £29.95
Chess (+16K) 1C-KK07H Crush, Crumble & Chomp (+16 1C-KK10L	£7.00 K) £20.75
Datestones of Ryn (+16K) 1C-KK13P Hopper 1C-KK05F Innovative Cassette   1C-BC94	£13.80 £9.99 £5.95
Invasion Orion (+16K) 1C-KK12N Junior Maths: Birds & Apple Tr 1C-BC98G Junior Maths: Engineshed (+3K	£4.99
1C-BC99H Junior Maths: Sub-Traction & Li (+3K) 1C-KK00A Martian Raider 1C-BC96E Monster Maze 1E-KK11M	£4.99 ghthouse £4.99 £9.99 £27.45
Multisound Synthesiser 1C-BC	£9.99 £9.99
Myriad (+3K) 1C-KK02C Night Crawler 1C-KK04E Plattermania 1E-KK140 Princess & Frog 1E-KK16S Rescue At Rigel (+16K) 1C-KK0	£9.99 £27.45 £29.95
Ricochet (+8K) 1C-KK15R Shark Attack 1C-BC95D Skramble 1C-KK01B	£20.75 £13.80 £9.99
Skramble 1C-KK01B Space Phreeks 1C-KK06G Space Storm 1C-KK03D	£9.99 £9.99 £6.99

Continued overleaf

## MAPLIN NEWS MAPLIN NEW

#### **COMING SHORTLY**

- \* An ORIC Talkback
- Personal Stereo Dynamic Noise Limiter
- Syndrum Interface
- Microphone Pre-amp/Limiter
- Pseudo Stereo AM Radio
- **NiCad Charger Timer**
- Spectrum I/O Port
- TTL/RS232 Converter
- 1K ZX81 RAM Extension
- Part 2 of the Telephone Exchange
- VIC Extendiboard with 3K RAM Pack
- Logic Pulser

**GB37S** 

GB38R

- Frequency Meter Adaptor
- An Auto-Waa pedal
- A Spectrum Keyboard
- Part 2 of the House Wiring Article

#### CORRIGENDA

Vol. 2 No. 5

Modem: R4b should be 12k.

Vol. 2 No. 7

VIC20 RS232 INTERFACE: Since this project was published, a few improvements have been made.

R4,8,12 and 16 are now 4k7.

Four extra resistors (R33-36 inc.) value 4k7, have been added to each of the input lines Sin, DCD, CTS and DSR.

The power supply section of the circuit has been redesigned, see sketch below. C3 is a 100uF Reversolytic, R37 is a 47R ½W Standard resistor and D5 to 7 are IN4001.

Note: The PCB (GB28F) has been modified to accept these new components and the kit (LK11M) has the new parts supplied.

SIMPLE SWEEP OSCILLATOR: Some components in the PARTS LIST have been changed.

C4,6,7,8 are now 100uF 25V P.C. Electrolytics (FF11M).

C11 is 220nF polyester (BX78K).

4 DIL sockets 8 pin (BL17T) are required, and 2 DIL sockets 16 pin (BL19V) are needed.

Note: The Kit (LK06G) contains these

CMOS CRYSTAL CALIBRATOR: In the PARTS LIST, TR2 should be BC108 not EC108.

ENLARGER TIMER: In Figure 4, the pin out designated 2N6073 should be uA 78L12AWC and vice versa.

#### Price list of new items in this issue BK68Y SPCO Nonlock Switch £1.99 10mm Cap Green 6р BK71N Membrane Switch BK72P £9.64

DK/3Q	Hat Hex Confidence	
_	7-way	62p
BK77J	Synchime Front Panel	£1.25
BK79L	0.156" 2 x 22 Way P.C.	
	Edgecon	£3.50
FG23A	2 x 28-Way P.C. Edgecon	
<b>B20W</b>	Doorbell P.C.B.	£1.92

GB25C	Code Lock P.C.B.	£2.92
GB29G	Dragon RS232 Interface	
	P.C.B.	£3.62
GB30H	Probe Upper P.C.B.	98p
GB31J	Probe Lower P.C.B.	98p

Dragon I/O Port P.C.B.

Synchime P.C.B.

£2 95

£19 98

£10.90

£13.95

£17.95

£2.89

£3.86

£8.50

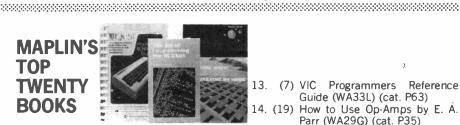
GB42V	Spectrum RS232 Inter-	
	face P.C.B.	£3.95
LK09K	Mini-lab Kit	£32.50
LK12N	Dragon RS232 Interface	
	Kit	£13.75
LK13P	Logic Probe Kit	£9.95

Code Lock Kit LK140 LK15R Synchime Kit LK18V Dragon I/O Port Kit Spectrum RS232 Inter-

LK21X face Kit QY54J Low Current Display

MC 14419 OY55K QY57M 2716/M7

#### **MAPLIN'S** TWENTY **BOOKS**



- (3) De Re Atari (WG56L) (cat. P62) Games for the Atari by S. Roberts 2 (2)(WA47B) (cat. P62)
- (1) Audio Circuits and Projects by 3 Graham Bishop (XW46A) (cat. P41)
- (4) Cost Effective Projects Around the Home by John Watson (XW30H) (cat P41)
- Projects for the Car and Garage by Graham Bishop (XW31J) (cat. P30)
- 6. (11) Remote Control Projects by Owen Bishop (XW39N) (cat. P43)
- 7. (-) Understanding Telephone Electronics by George L. Fike and George E. Friend (WK45Y) (see note)
- 8. (5) Master Memory Map (XH57M) (cat. P62)
- 9. (10) Electronic Security Devices by R. A. Penfold (RL43W) (cat. P40)
- (8) The 6809 Companion by M. James (WG88V) (cat. P63)
- 11. (16) The TTL Data Book (WA14Q) (cat. P33))
- 12. (17) Programming the 6502 by Rodnay Zaks (XW80B) (cat. P54)

- 13. (7) VIC Programmers Reference Guide (WA33L) (cat. P63)
- 14. (19) How to Use Op-Amps by E. A. Parr (WA29G) (cat. P35)
- 15. (13) Atari BASIC Learning by Using by Thomas E. Rowley (WG55K) (cat. P62)
- 16. (-) Radio and Electronics Colour Codes and Data Chart (RH05F) (cat. P30)
- 17. (15) Electronic Synthesiser Projects by M. K. Berry (XW68Y) (cat. P50)
- 18. (12) Power Supply Projects by R. A. Penfold (XW52G) (cat. P38)
  - (9) The BBC Micro An Expert Guide by Mike James (WK04E) (cat. P63)
- 20. (-) VIC Revealed by Nick Hampshire (WA32K) (cat. P63)

These are our top twenty best selling books based on mail order and shop sales during April, May and June 1983. Our own publications and magazines are not included. We stock over 500 different books to do with electronics and computing and the full range is shown on pages 29 to 65 of the 1983 catalogue, page 15 of issue 6, pages 60 and 61 of issue 7, and of course the new books section of this magazine.

Note: For full details of WK45Y please see page 60 of issue 7 of this magazine.

#### **NEW ITEMS PRICE LIST** Continued from page 37

Sword of Fargoal (+16K) 1C-KK09K £20.75 £11.95 £29.95 Tank Arcade 1C-KH18U Typo 1E-KK18U

CONNECTORS BK74R 0.156in 2 x 12 way PC Edgcon Price £2.36

HEATHKIT
HK01B Digital Digital Alarm Clock
Price £34.95
HK02C Informer Alarm
HK03D Infra-Red Alarm
HK04E Electronics for Hobbyists
Price £64.95

HK05F DC Electronics Course Price £49.95

KH06G AC Electronics Course HK07H Semiconductor Electronics
Course £54.95 HK07H Semiconductor Electronics
Course
HK08J Electronic Circuits Electronic
Course
HK09K Test Equipment Course

Price £64.95 HK10L Experimenter Trainer

£74.95 HK11M Assembled Trainer
Price £159.95 HK12N Digital Techniques Course Price £79.95

HK13P Digital Techniques Trainer
Price £89,95
HK14Q Assembled Digital Techniques
Trainer
Price £169,95 Trainer
KH15R Microprocessor Course
Price £99.95 HK16S Interfacing Micros Course Price £99.95 Price £99.95
HK18U Microprocessor Trainer
TK21W Hero Robot
HK21X Robotics course
HK21X Processor Organization
HK21X Robotics Course
HK21X Robotics Course HK19V Assembled Microprocessor
Trainer
HK20W Hero Robot
HK21X Robotics course
HK22Y Practice Oscillator
HK23A Dip Meter
HK24B Cantenna Dummy Load
HK24B Cantenna Coax Switch
HK25C Antenna Coax Switch
HK26D RF Oscillator
HK27E Audio Generator
HK27E Audio Generator MUSICAL & EFFECTS XG30H Echo Machine EM-006 £55.00 PROJECTS AND KITS BK66W Modulator UM1286 Price £11.90

BK67X Moisture Scale
GA16S Panic Button PCB
GA17T MOS-Amp Bridge PCB
Price £1.96
GA96A Programmable Timer PCB GA96A Programmable Timer PCB
Price £1.95
GB09K Modern Main PCB
GB10L Modern PSU PCB
GB11M Sound Generator PCB
Price £2.25
GB12N Inverter PCB
GB13P Scratch Filter PCB
Price £2.20
GB14Q ZX81 TV Sound/Inverse Video
PCB
Price £2.20
GB17T VIC20 Taclkback PCB
Price £2.26
GB18U ZX81 Talkback PCB
Price £2.45
GB19V DX'ers Audio Processor PCB
Price £2.45
GB21X CMOS Crystal Calibrator PCB

GB21X CMOS Crystal Calibrator PCB
Price £2.72
GB22Y Sweep Oscillator PCBPrice £3.25
GB23A ZX81 Modem Interface PCB
Price £4.75
GB24B Enlarger Timer PCB £3.96
GB26F VIC2C RS232 Interface PCB
Price £2.90 LKOOA VIC20 Talkback Kit Price £19.95
LKO1B ZX81 Talkback Kit Price £19.95
LKO2C ZX81 TV Sound and Inverse Video
Kit Price £19.95

LK03D MOSFET Bridging Amp Kit
Price £9.95
LK04E Scratch Filter Kit
Price £24.90 LK04E Scratch Filter KI.

KK05F DX'ers Audio Processor Kit

Price £14.95

LK06G Sweep Oscillator Kit Price £18.95

LK07H Enlarger Timer Kit Price £27.50

LK08J ZX81 Modern Interface Kit

Frice £24.95

LK10L Crystal Calibrator KitPrice £16.95

LK11M VIC20/64/RS232 Interface Kit

Price £9.45 LW95D Inverter Kit F LW96E Sound Generator Kit Price £49.95 LW96E Sound Generator Kit Price £10.95
LW97F Panic Button Kit LW98G Programmable Timer Kit Price £8.45
LW99H Modem Kit Price £39.95 SEMICONDUCTORS QQ39N 4412VP QY43W XR2211CP QY50E SP0256 QY52G 2716/M6 QY53H BF173 Price £14.74 Price £4.45 Price £11.98 Price £8.50

WOUND COMPONENTS

ONENTS
Transformer
Price £22.50

# CLASSIFIE

#### **VARIOUS**

MAPLIN STEREO cassette deck kit (P.234 in catalogue). PCB's assembled, otherwise unbuilt, vgc, including all packing and accessories, cost £40. Sell £25. Tel. Bristol (0272) 772965). 100 ELECTRONICS magazines for sale, consisting 62 Practical Electronics, 31 Practical Wireless, 7 Elektors. Offers invited. Phone

Pete (Formby 79388).

A.S.R.33 TELETYPE with papertage, £50 ono, comoisseur BD2 turntable M75ED2, vgc, £30; Lowrey TG1 organ, immaculate, £400.

Caterham 47784 after 7 p.m. SX 200 scanning monitor receiver 12v input, complete with brackets for mobile use, set top antenna, large scale circuit diagrams incl modification and instruction booklet, £125 0695 31614.

538A KIKUSUI 5MHz oscilloscope, hardly ever been used, still in box Interests changed to computing. Swap for 16K Spectrum or offers. M. Swanson, High Street, Spilsby, Lincs

FOR SALE, Practical Wireless, April 1972 to April 1981, £25 ono. Can deliver locally. Tel. Fence Houses (Durham STD) 854734

#### **MUSICAL FOR SALE**

MIXER FRONT panel, Allen & Heath 16 into 4 into 2 studio mixer, fully punched & legended; £20. Canvey 694900.

MAPLIN S600S synthesiser, professionally built, cash needed so only £100 more than component value. £700 ono. 0264 4850 (Andover).

KORG MS10 synthesiser, as new, with guarantee, £200; swop for BBC A/B micro in good condition, 16K ZX81. Lots of hardware, £100. 36 Sunningdale Avenue, Lowestoft, Suffolk. Tel. (0502) 64729.

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order without components and

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Please print all advertisements in bold capital letters. Box numbers are available at £1.50 each. Please send your advertisement with any payment necessary to: Classifieds, Maplin Mag, P.O. Box 3, Rayleigh, Essex SS6 8LR. For the next issue your advertisement must be in our hands by 5th October 1983.

MAPLIN 5600 synth. kit, complete cabinet, PCB's, mounting brackets front-rear panels, hinges, book, still unpacked. Catalogue price £68. Sell £30. Phone 01-840 4336. CRUMAR STAGE piano, 60 note, 3 voice, sustain pedal, case and stand, ideal for group, home or studio,

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ZX81 #16K with sounder, + Zonix prog. Sound generator + manual/ books/tapes all nearly new, £89. Peter Cunningham, 11 Berwyn Ave., Penyffordd, near Chester Tel. Caergwrle 760172.

ATARI 400 16K program recorder, basic cartridge, many books, magazines, manuals. Four game cartridges. Lots of extras including joysticks. Cost £450+, sell for £350 ono. Tel. 0375 672077

NASCOM 2 with NAS-SYS 1, 16K memory, wooden box, two available at £150 each. Foulds, 42 Cotswold Avenue, Ipswich. Tel. 214004.

MAPLIN ZX81 Talk-Back unassembled for sale or exchange with ZX81 or ZX80 assembled or unassembled. Offers. Hamid Reza Tajzadeh, 4th Floor, No. 11 Street, No. 3, Noarmack Tehran 16479, Iran.

#### **CLUB DETAILS**

ALWAYS WELCOME, new members to help support free enterprise in space, promote space exploration and oppose the moon treaty. For further information write to Free

Space and Space Settlers Society(MM), c/o Christ Forrest, 8 Barton Bridge Close, Raglan, Gwent.

UNIQUE non-commercial scheme helps with the purchase, sale and exchange of Atari VCS cartridges. Pilot scheme by Atari enthusiasts for all Atari users. S.A.E. for details to The Secretary, V.G.E.S., 25 Rona Road, London, NW3 2HY

#### WANTED

WANTED URGENTLY manual/circuit any data (or loan for copy and return), postage refunded. For Furzeehill Oscilloscope type 0100 (1956). P. Merriman, 41 Wattleton Road, Beaconsfield, Bucks, HP9 1SD. WANTED CIRCUIT diagram of a single channel on/off radio control system to operate on any frequency. Mr. D. Corder, Low Weasdale, Newbiggin-on-Lune, Kirkby Stephen, Cumbria.

FIELD TELEPHONES, pair wanted, any type, including handset, bell and hand-generator. Preferably USA type EE8 in leather case. Phone-0234-67729 (Sundays).

TRANSCENDENT 2000 required, must be in good condition, unfinished kits considered. £56. Mr. C. Fyson, 17 Kitchener Road, Hampton Park Southampton, Hampshire S02 3SF. WANTED audio pre-amp I.C. (number Nikko G0003) and circuit diagram/ service manual for Nikko TRM 30amplifier. Would consider complete amplifier

Contact Andy Bryson 26 South Crescent, Ardrossan, Ayrshire (0294-63829)

WANTED: INFORMATION on I.C. No. A-Y-1224A (Digital Clock), am having very great difficulty in obtaining this particular chip. Contact S. R. Jefferies, 47, Nutfield Road, Coulsdon, Surrey CR33JP. 01-668 2833.

Maplin are pleased to announce that they will be exhibiting at no less than three different shows over the next few months. In addition to all our normal displays of computers and software we will have, on show for the first time, our new robot, Hero 1. Hero can see, speak, detect moving and stationary objects and determine their distance, pick up small objects, move in any direction, and learn from your instructions. He will be meeting the public at selected times throughout the shows, and would be very pleased to make your acquaintance.

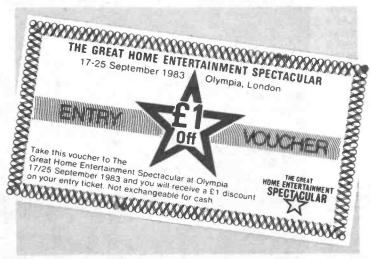
The Maplin Modem will also be working, together with a demonstration of Maptel and Cashtel, the Maplin shoppingby-computer system that points the way to the future, allowing you to buy goods and access information 24 hours a day.

A representative of the Atari User Group will be on hand to answer questions at all three September 1983 Maplin Magazine

shows, and the latest issue of the User Group magazine will be on

The Great Home Entertainment Spectacular is the first of the shows, and printed on this page you will find a voucher worth £1 off the

normal price of your entrance ticket. The show organisers have planned a series of competitions and games, treasure hunts, live performances, product demonstration, and computer games, so there should be something for everyone. The



show is open from 11.30 am to 9.00 pm every day except Monday, when it will open at 5.00 pm, and it runs from the 17th to the 25th of September at Olympia, London. Tickets are £3 adults, £2 children.

From the 29th of September to the 2nd of October we have the second in our series of shows, the 6th Personal Computer World Show, at the Barbican, London. Opening hours are from 10.00 am to 7.00 pm every day except Sunday, when the show closes at 5.00 pm. Tickets are priced at £3 for adults, £2 for children.

Finally, we have the Electronic Hobbies Fair at Alexandra Palace, London, from October the 27th to the 30th. The show is open from 10.00 am to 6.00 pm every day except Sunday, when closing time is at 5.00 pm. Tickets are priced at £2.00 for adults, £1.00 for children.

We look forward to seeing

#### Ups and Downs

It is usually only the more interesting space shots which attract the attention of the news media. This often gives the impression that satellite launches are few and farbetween, with perhaps the odd Space Shuttle launch now and then. Nothing could be further from the truth, for there are many launches of all manner of craft throughout the year. Most of these are put up by the Big Two, America and Russia, but quite a few launches are made by countries such as Japan, India and, of course, Britain. Some indication of the numbers involved may be obtained from the following; in December of last year the Russians Jaunched seven satellites of various types, and of the total of 121 launches during 1982, 101 were Russian, 18 from the USA, 1 from Japan and 1 from China.

Most of the Soviet satellites were military in nature, ranging from the surveillance devices mentioned in a previous issue to communications satellites. Such activity is not an unusual event, for during January of this year, the Russians launched another four rockets; one of these is particularly interesting, since it carried aloft a batch of no less than eight small military communications satellites.

It should be no surprise to find the Japanese active in the business of satellites, and doubtless they see it as another area to exploit with their usual acumen. The first Japanese satellite launched in 1983 was a communications satellite, launched from the Tanegashima Space Centre near Takazaki on the 4th February. This was followed by an astronomical satellite, Astro-2, launched on the 20th February from the Kagoshima Space Centre. This last satellite will be used for detecting and monitoring celestial X-ray sources.

With all these satellites going up it is not surprising that there are many that come down. Some of these come down of their own. accord, due to the decay of a relatively low órbit, whilst some are brought down deliberately. These, of course, are the military surveillance satellites which are recovered in order to retrieve the information they contain without divulging the contents by transmitting it over a radio link. During December 1982 and January and February 1983, fourteen space-craft were recovered or re-entered, most of them of Russian

#### Amateur Satellites

Many radio Hams will be waiting with anticipation for the launch of the latest amateur satellite, the so-called Phase 3-B, aboard the Arlane launch vehicle. Some readers may recall that the last attempt to use this launcher to put a payload aloft ended with the whole lot splashing down in the Atlantic. This was attributed to a breakdown in the third stage turbo-pump. As a consequence, the launch of the next mission has been put back while this component is rigorously checked over in order ensure that there is no repetition of such an expensive failure. The amateur satellite will again be going as a 'piggy-back' payload, the main satellite in this case being the European communications satellite, ECS-1:

If this launch proves to be successful, and by the time you read this it should have gone, then another satellite will be available for amateur use, which will then be known as OSCAR 10.

The prior satellite to this one, OSCAR 9, is still not completely out of the woods. This 'bird' is rather different from other amateur satellites, in that it carries scientific experiments and no transponders. A transponder. is a sort of space repeater, used for retransmitting radio signals over large dis-



is able to realize its full potential.

#### Space Astronomy

The number of satellites dedicated to research from the vantage point of space continues to increase. During May this year a satellite was launched by the European Space Agency, ESA, to study distant X-ray sources. Called EXOSAT, its two-year mission will be to observe some of the most unusual and violent events in the known Universe. For example, it is intended to be used to examine the disappearance of matter into 'black holes' as well as the massive out-pouring of X-rays from some of the remote radio galaxies. One particular feature of this craft is its ability to be pointed at these sources to an accuracy of one thousandth of a degree of arc, which is claimed to be some fifty times better than hitherto achieved.

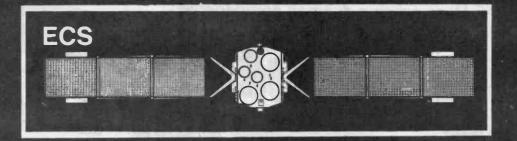
Another similar space-craft, but one which is observing a completely different part of the electro-magnetic spectrum, is the Infra Red Astronomical Satellite, IRAS. A

Araki Alcock. This craft was mentioned in a previous article, and the supply of liquid helium used to cool the infra-red sensors seems to be holding up well and it has provided a great deal of information to astronomers on this part of the spectrum.

#### Space Shuttle

The next scheduled flight of the American Space Shuttle will be in the autumn this year. The primary aim of this flight will be to carry the joint U.S.-European Spacelab aloft. One of the interesting aspects of this flight is that NASA has given the go-ahead for one of the crew. Dr. Owen Garriott, to take an amateur 2-metre band transceiver with him. Thus it will be possible for radio amateurs all over the world to make contact with the call "CQ from W5LFL aboard the Space Shuttle" for W5LFL is Dr. Garriott's amateur call-sign Exactly how successful this proves to be only time will tell, and certainly one of NASA's stipulations is that any transmissions must not interfere in any way with the planned mission of the Space Shuttle.

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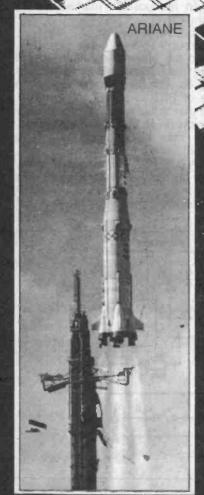


#### DBS-the continuing story

Finally, a few words on the latest developments in Direct Broadcasting by Satellite. This service is the one which is already enjoyed on a somewhat limited basis in some parts of the world, and which is intended to be available in Europe by the end of 1986. The satellite which will carry the TV signals is Olympus (previously L-Sat) presently being built by the British Aerospace Corporation. The U.K. has been allocated five d.b.s. channels in the 12 GHz band and the first two of these will be made available for two new BBC programme services. The three remaining U.K. d.b.s. channels will, no doubt, be allocated in future years. The channel bandwidth available with this system is around 10 MHz, which is appreciably larger than the 5.5 MHz offered by terrestrial

transmissions. This has led to suggestions that the extra bandwidth should be used to improve the definition of the system. There are several ways in which this could be done; one method would use the same number of lines and frames as at present, 625 and 50 fields per second, but circuitry in the receiver would store the video information and enable the production of a picture with 1250 lines or 100 fields per second or possibly both. Although there is no more information transmitted, a display with much less line structure and free from flicker could be visually more pleasing. The longer term goal is to transmit true highdefinition television (h.d.t.v.), where the picture would actually be generated and transmitted on higher line and field rates, and hence would genuinely contain more information. The difficulty here is that real h.d.t.v. requires a bandwidth of about 30 MHz and is thus beyond the capacity of the presently planned channels in the 12 GHz

Some may wonder if all this activity is not going to be overshadowed by developments in cable TV. Although cable TV, whether distributed by optical fibre or coaxial cable, does give some freedom from the bandwidth restrictions, the development of such systems must be regarded as a long term project and as such it is almost impossible to put a time scale on them. On the other hand, satellite TV is almost upon us and is immediately available to everyone, with a suitable TV that is, which cable TV will not be



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\* Attracts attention with or without noise

\* Uses existing doorbell components

\* Simple to instal

DOOTBEIL

BOOTBEIL

BOOTB

or the hard of hearing or the deaf a doorbell is obviously useless. This circuit is an attempt to increase the chance of getting the attention of a deaf person by flashing a light or lights on and off several times in the deaf person's room(s). Also the bell can be made to ring several times for the benefit of anyone who is only hard of hearing and also for the person who pushed the bell switch.

#### Circuit Description

Figure 1 shows a typical doorbell system. Figure 2 shows the circuit for the doorbell for the deaf which uses all of the existing hardware. There are two 7555 timers, the first of which is in monostable mode with a period of about 2-20 seconds determined by RV1, R2 & C2. When the push switch is pressed, the output of IC1 goes high for 10 seconds and this enables IC2 to work in a stable mode (i.e. oscillate) at a rate of once every two seconds set by C3, R3, R4 & RV2. IC2 turns the relays on and off which in turn switches the bell and lights on and off about 5 or 6 times. A 5A fuse is included in the lighting circuit for safety. S2 disengages the bell relay if, for example, children are sleeping. S1 disengages the light relay if it is necessary that the lights don't flash, e.g. for a photograph, also this allows normal doorbell operation simply by turning S1 off and setting RV1 to give one ring per push. D1 prevents large back EMFs from the relays destroying the rest of the circuit.

Note that the 7555 timer has been used instead of the 555 timer, because of the long time constants involved and for the lower power consumption in standby mode (useful if the circuit is battery operated).

The P.S.U. is the easiest part of the circuit but may need the most careful looking at, depending on the existing doorbell. If you have no doorbell at present or if your doorbell power supply is not suitable (see below) then the circuit for the power supply in figure 3 will work. BR1 rectifies the 8V A.C. and

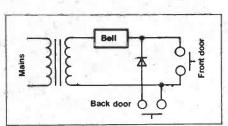


Figure 1

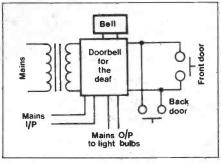


Figure 1a

this is then smoothed by C1. IC3, C4 & C5 provide extra smoothing and voltage dropping if required. D2, if fitted, prevents wrong connection by a D.C. supply. With the Maplin transformer the regulator is not used and a wire link is used in the position marked for D2 (Figure 4b).

A suitable supply is:

a) D.C. 9-15V — In this case BR1, C1 and the optional regulator should not be fitted. D2 should be fitted as in figure 4b. Also links should be fitted in place of BR1 as shown in figure 4c. (Note that batteries will run down every 6 months or so, and therefore a transformer may be a better long term solution).

b) A.C. 8-12V — From a Bell Transformer (as this is built for the job). The power supply is built as if using the Maplin transformer; but make sure that

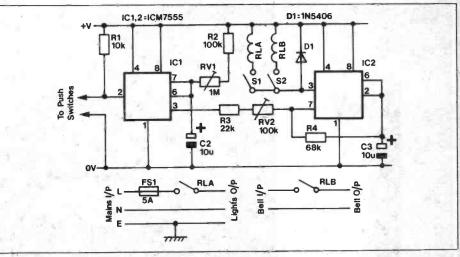
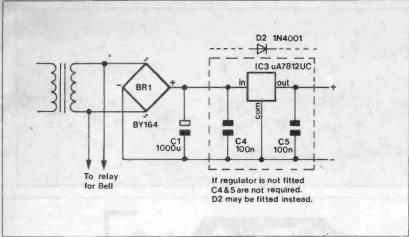


Figure 2. Circuit diagram.



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Figure 3. Power supply.

the connections to the bell (via relay B) come from the pair of transformer windings that the bell was originally connected to.

c) A.C. 12-20V — From a Bell Transformer. The power supply is built as for the Maplin transformer but uses the optional regulator section. Also connections to the bell (via relay B) should come from the pair of transformer tappings that the bell was originally connected to.

#### Constructional Details

The P.C.B. should be built up as in figure 6 by soldering in components in order of increasing height, inserting veropins into the low voltage output holes. Remember that you will only need to use some of the components listed for your type of power supply.

Check the P.C.B. after completion, especially for solder blobs, dry joints and correct polarity of devices; an electrolytic capacitor connected the wrong way round makes a nasty mess when it blows up. The unit is now ready for testing. Temporarily short across each of the two sets of contacts going to the switches S1 and S2.

Put RV1 and RV2 in their midpositions and temporarily connect the input to the P.S.U. Give a trial push of the doorbell by shorting the two veropins for the bell push together. Both relays should click on and off several times. RV1 adjusts the total length of time the doorbell operates for after a bell push. RV2 adjusts the length of time between individual flashes of the lights (should these need frequent alteration then potentiometers can be used).

If the unit does not work there are 3 main things to check:

 Is the voltage across IC1 pins 1 and 8 between 9 and 16V? If not then the power supply is at fault.

 If the output of IC1 does not go high for 2-20 seconds when the bell is pushed, then IC1 or an associated component are at fault.

3) If the output of IC2 does not oscillate between positive and negative supply when IC1 output goes high, then IC2 or an associated component is at fault.

The P.C.B. will now be ready to be fitted into a case. For a functional unit an AB13 case can be used, but for a

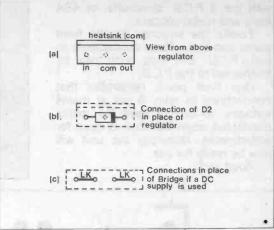
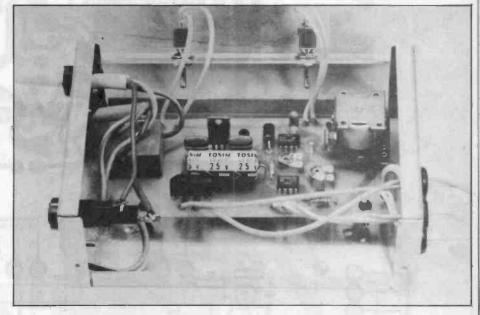


Figure 4.



more attractive finished product a type 215 Verocase should look better. A suggested set of drilling details for an AB 13 case are shown in figure 5.

When drilling is complete, fit grommets and the fuse holder where marked and insert the mains wires coming from outside the unit.

Solder these wires directly to the P.C.B., along with an extra earth lead, connected to a solder tag which should be attached to the case with a 4BA bolt and shakeproof washer.

Then fix the P.C.B. down to the case

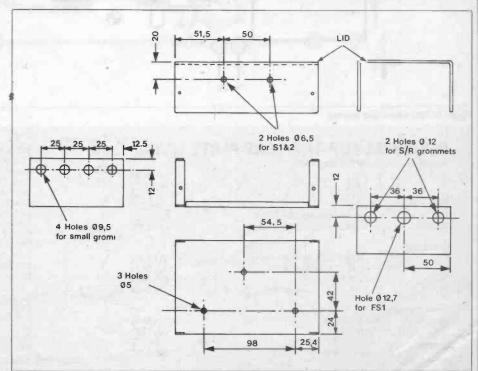


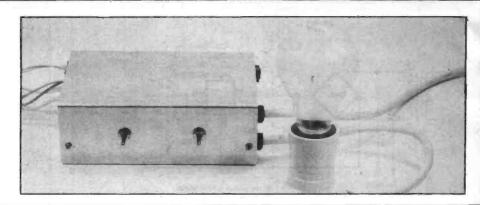
Figure 5. Drilling instructions

with the 3 P.C.B. stand-offs, or 4BA bolts and metal spacers.

Finally the switches on the front panel and low voltage connections to bell, P.S.U. and bell push can be connected to the P.C.B.

One final point: remember that connections to relay A are at mains voltages, so do not have the mains connected when the case is open for adjustments. Hopefully the unit will now be ready for use.

Good luck!



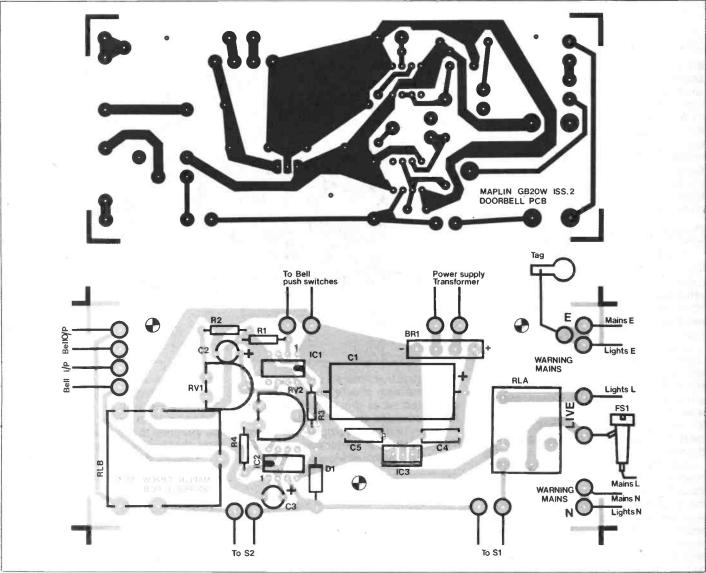


Figure 6. PCB layout and overlay.

DOOKE	BELL FOR THE DEAF P	AKISI	LISI	\$1,2	Sub-min Toggle A	2 off	(FHOOA)
Resistors -	All 0.4W 1% Metal Film			RLA	10A Mains Relay		(YX97F)
RI	10k	CAREE	(M10K)	RLB	Open Relay 6V		(FX23A)
R2	100K		(M100K)	FS1	Fuse 5A 20mm		(WR07H)
R3	22k		(M22K)		Safefuseholder 20		(RX96E)
R4	68k				Grommet small	4 off	(FW59P)
RV1			(M68K)		SR Grommet 6W-1	2 off	(LR49D)
	1M Hor-sub min Preset		(WR64U)		Stand-off Short	3 off	(FW16S)
RV2	100K Hor-sub min Preset		(WR61R)	*BR1	BY164		(QF43W)
					Doorbell PCB		(GB20W)
Capacitors					Case AB13		(LF140)
C1	1000uF 25V Axial Electrolytic		(FB83E)		Mains Cable	As regd	(XRO3D)
C3	10uF 25V Tantalum		(WW69A)	CONTRACTOR DESIGNATION	Veropin 2141	1 pkt	(FL21X)
*C4,5	100nF Polyester	2 off	(BX76H)		Veropiii 2141	T but	(LETY)
C2	22uF 16V PC Electrolytic		(FF06G)	16 th !	autoria di con de la Marida de la consta	CONTRACTOR OF THE PARTY OF THE	
				if there is no	existing doorbell, suitable compo	onems are:—	400 0000
Semiconduc	ctors			WILL SE TON	Bell		(FL38R)
D1	1N5406		(QL85G)		Bell Transformer		(FL37S)
*D2	1N4001	all its salts	(OL730)		Bell Push		(FQ08J)
IC1.2	ICM7555	2 off	(YH63T)		Bell Push + Nameplate		(FQ09K)
*IC3	uA7812UC	2 311	(OL32K)		Wire to bell push		(XR39N)
100	UNIOLEGO	170.00	(Arasu)	Note compo	nents marked * may or may not b	e used see text	SECONDA!

# New Books

#### Practical Electronic Building Blocks Book 1

by R. A. Penfold Virtually any circuit will be found to consist of a number of distinct stages when analysed. Some circuits are specialised, but in most cases they are built up from building blocks of standard types. This book is designed to aid electronics enthusiasts who like to experiment with circuits and produce their own projects, and gives the circuits and produce their own projects, and gives the circuits for a number of useful building blocks with details of how to change the parameters of each circuit to suit individual requirements where relevant.

1983. 110 pages. 180 x 110mm. Order As WK51F (Book BP117) Price £1.95 NV

#### Practical Electronic Building Blocks Book 2

by R. A. Penfold
This is the sequel to Book 1,
and follows much the same
pattern using different circuits.
The two books do not overlap,
and have been specifically
written to complement each
other, Book 1 dealing mainly
with circuits to generate signals
and Book 2 with circuits that
process them.

1983. 94 pages. 180 x 110mm. Order As WK52G (Book BP118) Price £1.95NV

#### The Pre-Computer Book

by F. A. Wilson Aimed at the absolute beginner with no knowledge of computing. this entirely non-technical discussion of computer bits and pieces and programming is written mainly for those who do not possess a microcomputer but intend either to one day own one or simply wish to know something about them. Also highly recommended for the new computer owner who may be beset with uncertainties and, also, the person who cannot understand the jargon and technical terms used by most manufacturers in their sales leaflets.

1983. 78 pages. 180 x 110mm. Order As WK50E (Book BP 115) Price £1.95NV

#### Mastering the Colour Genie by Ian Sinclair

This book covers the BASIC of the Colour Genie, including the use of the colour graphics and sound, as well as the very comprehensive set of data filing/handling instructions. A whole host of programs are illustrated for you to enjoy as you become more proficient and able. You are shown how to write your own programs so that you are soon in command of this powerful machine.

1983. 148 pages, 234 x 155mm. Order As WK54J (Master the Colour Genie)

Price £6.95NV



#### Assembly Language Assembled for the Sinclair ZX81

by Anthony Woods The ZX81 does not allow you to enter assembly language programs directly, they have to be translated into machine code before they will run. There is, however, a software solution. One company has produced the ZXAS assembler and ZXDS disassembler programs which can be used to translate assembly language automatically to and from machine code, using standard Zilog mnemonics. This book has been designed especially for use with these programs. At the same time, it is structured in such a way that the reader can learn to program in assembly language just as easily as they learnt BASIC.

1983. 154 pages. 234 x 153mm. Order As WK60Q (ZX81 Assembly Language)

Price £7.65NV

#### The Complete Spectrum ROM Disassembly

by Dr Ian Logan & Dr Frank O'Hara

Every routine in the ROM has full comments on what its function is and how it relates to the other functions in the ROM. Overall, the 16K ROM program offers an extremely wide range of BASIC functions and commands, and this book makes all the functions and entry points available for use in your own programs or for modifications into special routines.

1983. 232 pages. 214 x 141mm. Order As WK57M (Spectrum ROM Disassembly)

Price £9.95*NV* 

#### The Dragon 32 Games Master

by Keith & Steven Brain
This book shows you how to
write your own top class games,
taking you line-by-line from
the first principles of writing
the simplest games right through
to the design, construction and
testing od adventure games
which can rival commercial
software in complexity and
presentation.

1983. 200 pages. 239 x 152mm. Order As WK58N (Dragon, Games Master) Price £7.40NV

Lynx Computing by Ian Sinclair

Aimed at all users, this book starts at the very beginning with how to set up the machine. It then goes on to guide you step-by-step until you become sufficiently expert to write your own programs and start using your machine creatively. Many useful programs are included and you will continue to find the book useful as a handy reference even after you have mastered all the techniques. 1983. 148 pages. 234 x 155mm. Order As WK55K (Lynx

Computing) Price £7.85NV

#### Discovering BBC Micro Machine Code

by A. P. Stephenson You can unlock your micro's latent powers with machine code, generate fast-moving graphics, make more effective use of peripherals and ancillary equipment, save precious memory and get to know your machine better. This book will show you how to get started, using many short programs and routines.

1983. 148 pages. 234 x 155mm. Order As WK56L (BBC Machine Code)

Price £7.85NV

#### Advanced Programming for the 16K ZX81

by Mike Costello A description of the techniques that can be applied to the ZX81 in order to overcome some of its inherent limitations. This involves some investigation of the ZX81's operating system, discussion of BASIC subroutines, as well as details of the application of Artificial Intelligence techniques to programming for the ZX81. Later chapters are devoted to the use of assembly language programming techniques, hybrid programming techniques, hybrid programming - mixing BASIC with machine code, and developing utility programs to suit the user's own particular

1983. 126 pages. 234 x 153mm. Order As WK59P (Advanced 16K ZX81 Programming) Price £6.55NV

**BASIC and PASCAL in Parallel** by S. J. Wainwright This book takes the two languages and develops programs in both simultaneously. Emphasis is placed on structured programming by the systematic use of control structures: and modular program design is used throughout. Example programs are used to illustrate the program structures as they are introduced, and the reader can learn by example. As the title suggests, the book is intended as a bilingual introduction to programming which can be used to learn both languages simultaneously, and to learn

both languages. 1983. 60 pages. 180 x 110mm. Order As WK53H (Book BP126) Price £1.50NV

programming techniques

which are compatible with

**Electronics For Technicians** by G. D. Bishop A comprehensive basic reference text for the fastchanging world of electronics. The book is designed to cover all the electronics content of the revised T.E.C. Certificate and Diploma programmes, fit a wide range of related courses including C.S.E. and 'O' level electronics, suit first-year degree courses and those fresh to the world of electronics. It includes a number of large clear diagrams supporting the text, together with photos where necessary. The text follows the pattern of the associated T.E.C. unit syllabus, but it has been extended where necessary to create a comprehensive electronics text.

1983. 134 pages. 234 x 202mm. Order As WK61R (Electronics for Technicians)

Price £5.95NV

The Commodore 64
Programmers Reference Guide
This tells you all you need to know about your Commodore 64. The perfect companion to the User Guide, the manual presents detailed information on every thing from graphics and sound to advanced machine language techniques. This book is a must for all CBM 64 owners. Comes complete with circuit diagram. 1983. 486 pages. 216 x 135mm.

Order As WK62S (CMB64 Programmers Ref Guide) Price £13.25NV

#### How to Design and Make Your Own PCBs

by Robert Penfold
This book should enable you to
familiarise yourself with both the
simple and more sophisticated
methods of producing PCBs. The
emphasis is very much on the
practical aspects of design and
construction, and is highly
recommended to all newcomers
to electronics.

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#### by Mike Wharton

#### A Beginner's Guide to Logic Design Part 3

#### Solution to Problem

If you recall, there was a little problem left for you to sort out in the last section. This was to deduce the Truth Table of an array made up of two-input NAND gates, and the result which you should have arrived at is given in Fig. 1. Comparison of this table with published ones will show it to be that of the Exclusive-OR gate, (EX-OR). The common symbol for this gate, also known as the Difference gate, is shown in Fig. 2a. It is called the Difference gate since a look at its Truth Table will reveal that the output is high only when the inputs are different; the complement of this gate is the Exclusive-NOR gate, (EX-NOR), whose symbol is shown in Fig. 2b. This gate is also known as an Equivalence gate, since its output is high when the inputs are the same, and the Truth Table for this gate is shown in Fig. 3.

Α	В	F
0	0	0
0	1	1
1	0	1
1	1	0

Figure 1. Derived truth table for 2 input Exclusive OR gate.

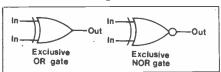


Figure 2. Symbols

A	В	С	
0	0	1	
0 .	1	0	
1	0	0	
1	1	1	

Figure 3. Truth table for Exclusive NOR gate

It would be possible to produce an EXNOR gate by adding an inverter to the output of the previous EX-OR gate made up from NAND gates, thus using a total of five 2-input NAND gates. This would be quite wasteful of gates, and not surprisingly it is possible to obtain both of these devices in a single package. Thus Fig. 4a. shows the pinout of the 7486, a quad 2-input EX-OR gate package, and Fig. 4b. gives the pinout of the 74266, the EX-NOR gate package.

This now completes the list of main logic gates, although there are a few others which

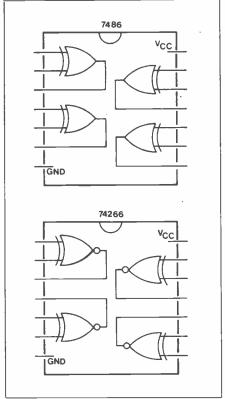


Figure 4. Pinouts

can be obtained, but these really combinations of the above types in order to obtain 'programmable' gates in the one package. An example of this is the 7451 AND-OR-INVERT gate, shown in Fig. 5; here it may be seen that the package contains two AND gates connected to the input of the NOR gate. It is left as an exercise for the reader to derive the Truth Table for this arrangement of gates.

#### Multi-input gates

So far we have really only concerned ourselves with gates having one or two inputs. Many of the devices available have more than this, as a glance at the relevant pages of the Maplin Catalogue will reveal. For example, the 7430 is an 8-input NAND gate, shown for reference in Fig. 6 along with its Truth Table. Fortunately, this does not make the understanding of these gates that much more difficult. If you look back at the previous Truth Tables, as well as the one for the 8-input NAND gate, you will see that they all have a unique output state. An exception to this rule are the Truth Tables for the EX-

OR and EX-NOR gates, which are special cases. The other gates have just one value of logic output for a particular set of inputs; for example, in a 2-input AND gate the output is always low except when both inputs are high. In a 2-input NAND gate, the output is always high, except when both inputs are high, and this follows on for the 8-input NAND gate, where the output is always high except when all the inputs are high.

That this is so can be tested by connecting up a 7430 on a bread-board with a

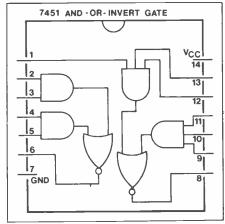


Figure 5. Pinout

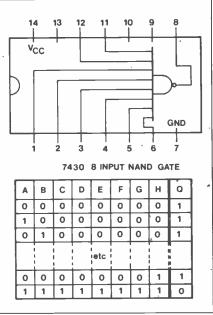


Figure 6. Pinout and truth table

LED wired to the output, as shown in the last issue. If each of the inputs is connected to logic 1 then the output will be found to be at logic 0, with the LED extinguished. If one of the inputs is now taken to logic 0, then the LED will light up, and will remain alight while any number of inputs are held at logic 0.

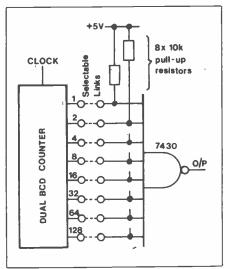


Figure 7. Part of counter/decoder circuit

The use of such a device may be demonstrated by referring to the part of a circuit shown in Fig. 7. The problem here was to produce a signal from the output of the 8input NAND gate after the counter had counted a selectable number of clock pulses. To achieve this action, each of the inputs is connected to logic 1 by a 'pull-up' resistor, thereby ensuring that the output will be logic 0. The numbers shown by the outputs from the BCD counter are the number of clock pulses which need to be counted before that particular output goes high, assuming a start from zero. Without going into any further detail of how the outputs from the counter would appear, by connecting the appropriate links it is possible to set the circuit to count any value of pulses from 1 to 255. For example, if it were required to count up to 23 clock pulses before a logic 0 appeared at the output of the NAND gate, then the links for 1,2,4 and 16 would be made, since 1+2+4+16=23.

The individual pull-up resistors are needed on the inputs in order to ensure that any unconnected inputs are held at logic 1; the value of these resistors is not all that critical, but it must be remembered that the output of the counter will be required to sink the current through them when it goes low. The BCD counter is a rather different type of animal from the ones we have encountered so far, belonging to the breed of sequential logic devices. This is a whole range of beasties which will be dealt with in a lot more detail in a subsequent article.

#### Arithmetic Logic Units

Any reader who has perused books or articles on the subject of micro-processors or micro-computers, and these days it's hard to avoid them, may well have come across the term Arithmetic Logic Unit, or ALU. This is the part of the micro-processor which is concerned with 'doing sums' and other logical operations. Needless to say, in a real life processor, this section contains a multitude of functional devices, but it is possible to emulate one of its basic building blocks, the Adder. Side-stepping the old jokes about venomous snakes, the digital adder comes in two types, the half-adder and the full-adder. However, before we delve into the workings of these circuits, it may well be a good idea to brush up on some binary arithmetic.

I am sure everyone reading this is fully conversant with denary arithmetic, that is September 1983 Maplin Magazine working in powers of ten. In binary arithmetic the same rules apply, but in this case we are using the number base of two, with the digits 0 and 1. When two denary (or decimal) digits are added together there are two possible situations:

 a) a third digit, larger than the other two results, but smaller than the base of the number system, eg,

b) the third digit is equal to or larger than the base of the number system,

CARRY SUM CARRY SUM In this case the position of the digits comes into play and the answer consists of two parts, the SUM and the CARRY. The generation of Sum and Carry occurs whatever number base is in use. In binary addition the generation of Carry bits occurs much more often, as there are only two digits.

Where binary numbers containing more than one digit are to be added, then the process can be broken down into a series of repeated two-digit additions, until the process is complete. For example:-

CARRY 11 SUM 1001 In the second example, the addition of the first (righthand) digits of 0 and 1 gives a Sum of 1, and no Carry; adding the next two digits, 1 and 1, produces a Sum of 0 and a Carry of 1. The next stage is to add together 0, 1 and the Carry; as before 0 and 1 give a Partial Sum of 1, and adding the 1 carried over gives a Sum of 0 and a Carry into the next column. The simple rules of binary addition may be summarised in a Truth Table, shown in Figure 8.

A	В	SUM	CARRY
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

Figure 8. Binary addition truth table

Looking at this Table it is possible to see that a Sum OR a Carry is the result of a binary addition, never a Sum AND a Carry. To perform this operation with logic gates, it i only necessary to find ones which have the same Truth Table as that for binary addition. The circuit would require two inputs, A and B and two outputs to correspond to the Sum and Carry. This can, in fact, be achieved in several different ways; if you look back at the Truth Table for the EX-OR gate and the AND gate it is apparent that the Sum part is the same as the EX-OR truth table and the Carry part is the same as the AND gate. Actually, this is not quite a full solution, since no account has been taken of the fact that a Carry bit may have been produced by an earlier stage, and hence this is known as the half-adder.

#### Half-Adder Circuit

A digital half-adder circuit may be made up, on a bread-board, following the diagram given in Figure 9. Here it can be seen that the two gates which are required are the EX-OR

and the AND gates. Possibly the most convenient method of making up this circuit is to use single gates from a 7486 and a 7408, and connect them up as shown. In this case the two bits to be added are applied to inputs A and B to give the Sum and Carry appear at the corresponding outputs. It is also possible, remember, to make up such gates as these from the common NAND gate. We have already seen how the EX-OR gate may be made up from four 2-input NAND gates, and so to complete the picture figure 10 shows how the AND gate may be fashioned. It is left as a further exercise for the reader to make up the half-adder circuit from NAND gates and confirm that it is logically identical to the first design.

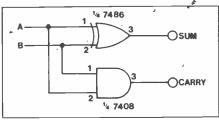


Figure 9. Circuit for half-adder

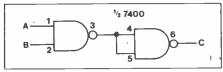


Figure 10. AND gate using NAND gates

#### Full-Adder Design

The half-adder is incomplete in that no provision is made for a 'carry-in' from a previous stage. In the case of the full-adder, not only is account taken of this, but also a provision is made for the possible generation of a 'carry-out' to subsequent stages. Again, the requirements of the full-adder may best be summarised in the form of a. Truth Table; this will need to have three inputs, A,B and Carry In, with two outputs, Sum and Carry Out, as shown in Figure 11.

A	8	CARRY	SUM	CARRY
0	0	0	0	,0_
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	\ o
1	0	1	0	* 1
1	1	0	0	1
1	1	1	1	1

Figure 11. Truth table for binary full adder

The full-adder is, in essence, two half-adders connected together to take account of the extra bit carried in. The circuit for the full-adder is given in Figure 12. Again, although this is shown made up from discrete gates, it can also be done with NAND gates in the same manner as the half-adder.

If more than two bits are to be summed then the block can be repeated, with the carry out from one stage being connected to the carry in of the next stage. Finally, Figure 13 shows a couple of full-adders being used to add binary 11 and 11, giving 110; je decimal 3+3=6.

#### Address Decoding

Still on the micro-processor scene, another important use of TTL combinational logic designs is in the area of address decoding. The essential problem here is to produce a signal in response to a unique pattern of bits on the micro-processor address bus. This pattern of bits is of course, the address of the device which is being sought in order to send or receive data along the data bus of the system. Typically, Continued on page 64

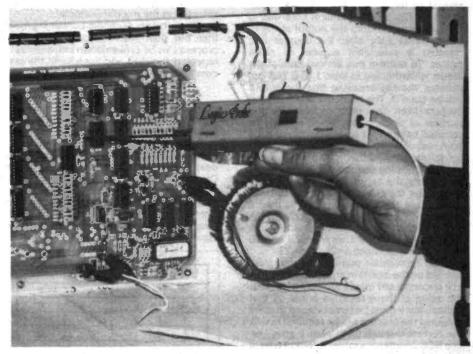


ver the years, countless designs have appeared in the electronics press for logic probes; ranging from very simple High/Low indicators, to complex pulse stretching probes. The logic probe described here, has a number of features found only on the more complex probes, and as such, lies somewhere between these two extremes. Thus it is perfectly suited to day to day fault diagnosis.

As well as detecting High and Low logic states, open circuit (floating input) and pulsing inputs are displayed. Pulse trains from around 1Hz are detected as a pulsing input, the upper limit is above that attainable in most common

C-MOS logic.

The main difference between this logic probe and all others is that the output is shown on a seven segment LED display, as a letter of the alphabet; Hi for High; L for Low; F for Floating; P for Pulsing. In this way, the logic state is instantly recognisable and totally unambiguous, unlike some commercial



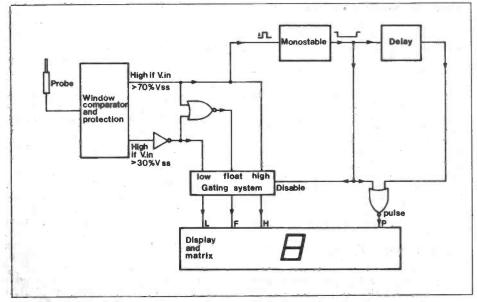


Figure 1. Block diagram.

logic displays. The use of a special high efficiency display means that the total current consumption at a supply voltage of 15v is only 15mA - quite suited to battery operated circuits. In addition, the probe is protected against overvoltage inputs, and reversed supply.

#### Block Diagram

The input from the probe goes via a protection network to a window comparator, with switching levels of 70% Vss and 30% Vss; these are the standard CMOS limits. If the upper limit is exceeded, then the probe input is CMOS logic high. Thus, the upper output goes on to the display circuitry for HIGH indication.

If the probe input does not exceed the lower limit, then it is at CMOS logic low. The output of the lower comparator is inverted to give a high level at the display circuitry for LOW indication. If the probe input is between logic levels,

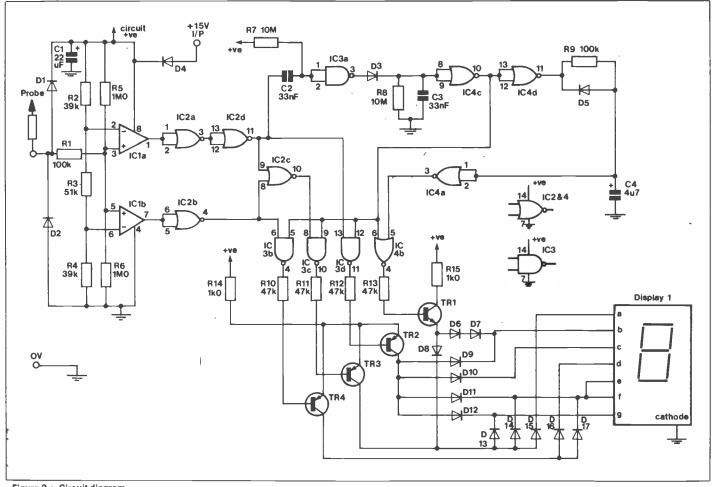
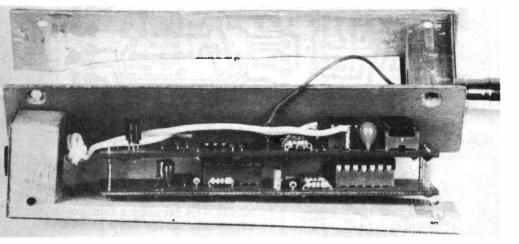


Figure 2. Circuit diagram.



then the upper comparator will be low and the lower comparator high. These two outputs are fed to a NOR gate, which gives a high level to the display circuitry on FLOAT.

The HIGH indication also drives a retriggerable monostable. will produce a continuous low output. If this monostable goes low, the display is disabled via a simple gating system. This is to prevent misleading displays, whilst the circuit decides whether the input is indeed pulsing, or whether a low to high transition has taken place (e.g. the probe has just touched a point at logic high). As soon as a low pulse appears at the monostable output, a delay, slightly

LWV19 I	IST FOR LOGIC PR	UDE		TR2, 3,4 D1, 2	BC557 BAR28	3 off 2 off	(QQ169 (QQ13F
Resistors: All	0.4W 1% metal film unless speci	fied		D4	1N4001		(QL73Q
R1,9 R2,4	100k 39k	2 off 2 off	(M100K) (M39K)	D3, 5-17 Disp.1	1N 4148 Low current disp.	14 off	(QL80B (QY54)
R3 R5,6 R7.8	51k 1M0 10M	2 off 2 off	(M51K) (M1MO) (B10M)	Miscellaneous	Printed circuit board (top)		(GB30H
R10-13 R14, 15	47k 1k0	4 off 2 off	(M47K) (M1KO)	Additional parts			(GB31)
Capacitors					8pin DIL skt 14pin DIL skt	3 off	(BL171 (BL18U
C1 C2, 3	22uF 25V Tantalum 33nF polycarbonate	2 off	(WW73Q) (WW35Q)		Screened phono plug Threaded phono skt Croc. clips		(HH01B (YW06G (HF25C
C4	4u7F 35V Tantalum		(WW65V)		Zip wire Filter red	1 metre	(XR39N (FR34M
Semiconducto IC1	CA3240E	30.00	AMOOTAN		Veropin 2141	1 pkt	(FL21X
IC2, 4 IC3 TR1	4001BE 4011BE BC107B	2 off	(WQ21X) (QX01B) (QX05F) (OB31J)		A complete kit of all parts is a Order As LK13P (Logic Probe Kit).		

longer than the monostable period is initiated. At the end of this time period, if the output of the monostable is still low, i.e. the input is pulsing, the display shows PULSE. Otherwise, the HIGH/FLOAT/LOW display is enabled again.

The display consists of driver transistors, a diode matrix to produce the desired alphabetic displays, and a seven segment LED display.

#### Circuit Description

The probe input goes via R1 to a simple window comparator formed around IC1. R2, R3 and R4 determine the changeover voltage levels. The circuit input is protected from overvoltage by D1, D2 and R1; the input is biased at half supply by R5 and R6 so that if the input is open circuit, the display shows FLOAT. The upper window comparator output is buffered by IC2a and IC2d, and goes to the display switching transistor for HIGH indication, via IC3d, which allows the HIGH display to be disabled.

The low and float displays are similarly connected, using IC2b and IC3b for LOW, and IC2c and IC2c and IC3c for FLOAT.

A simple CMOS monostable wired around IC3a and IC4c, and having a period of around 0.5 seconds senses a pulsing input. Its output, which is normally high, disables the HIGH/ FLOAT/LOW display, and starts a delay, formed around C4 and R9, which is a little over the monostable period. The output of the RC delay is inverted and fed to IC4b, which senses whether the input is still pulsing. If it is, Q1 is switched on, and PULSE is displayed. Otherwise Q2 to 4 are enabled, A diode matrix and seven segment common cathode display decode the signals, so as to give H, F, L and P displays.

#### 'Construction'

Before soldering in any components, solder in wire links on both PCBs, there are eight in all. Fit in all the resistors and capacitors, taking care with polarity on C1 and C4. If you are using IC sockets these may be fitted along with the diodes — again be careful about polarity. Note also, that D4 is fitted vertically on the PCB. Fit the transistors, and finally, the ICs. It is a good idea to use veropins for all the cable to PCB connections, but it is not vital. This only leaves the display, which requires setting at the correct height to fit inside a suitable case.

The PCBs are mounted one on top of the other in the case, with connections between made by solid wire links-cropped component leads are ideal. Solder eleven lengths of wire, about 20mm long, to the underside end connections of the top board, passing the wire through the holes until level with the topside of the PCB. See Figure 5

Slide on the lower board, until there is a gap of a millimetre or so between the top board and the tallest components

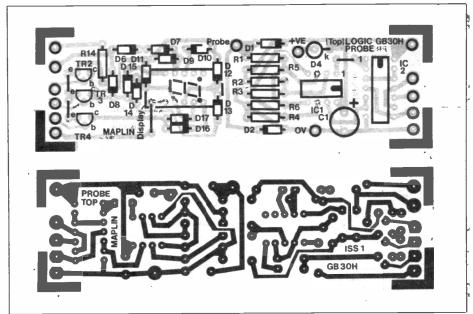


Figure 3. PCB layout.

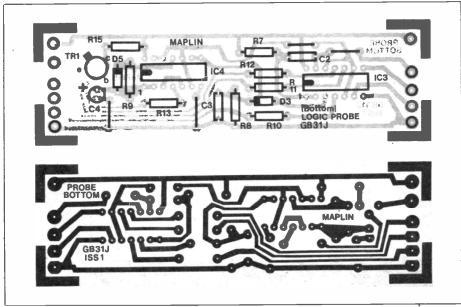
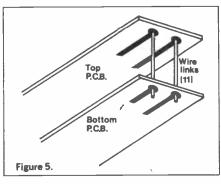


Figure 4. PCB layout.



on the bottom PCB. Solder the wires to the bottom board and crop as normal.

The circuit now may be fitted into the case, insulated from the case bottom by masking tape and held firmly in position by sticking a strip of thin foam rubber in the lid, with a cutout for the display. A small square of red display filter film may be stuck behind the cutout for the display for easier viewing.

The power cable, a piece of Zip wire terminated in crocodile clips must pass through- the case via grommet. The

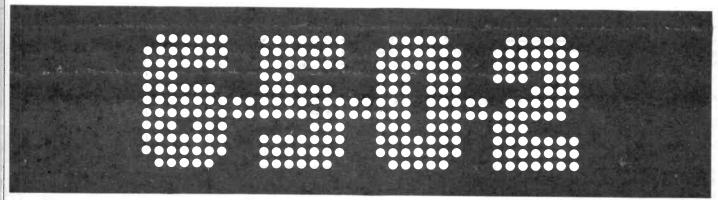
probe, made from a sharpened steel rod or knitting needle, is soldered into a Phono plug, and connected to the circuit by a case mounted Phono socket. This provides a firm grip and allows easy storage of the probe when not in use.

#### Testing and Use

Power the circuit up with a typical CMOS supply voltage. After around half a second, the display should show a letter F. If not, disconnect quickly, and recheck the circuit. If all is well, touch the probe to positive - a letter H should be light after a brief delay. Tap the probe on and off positive a few times a second - a letter P should be displayed after a delay. Then, touch the probe to Ov - a letter L should light immediately. If all this happens, the probe is working perfectly.

The probe is designed for use with CMOS logic circuitry, and may be used, to trace faults on any such logic. All that remains now is to find a suitable circuit to test!





#### **Part Two**

#### Graham Dixey C.Eng., M.I.E.R.E.

#### Memory Addressing

ittle progress can be made in writing machine-code programs without a reasonable degree of understanding of the addressing modes available. The better the understanding, the better the programs. In a program written by the user, all of the instructions and data will be entered into the RAM area of memory, and running the program will access these instructions and data sequentially. Questions then naturally arise. Whereabouts in the RAM should the program be located? What are the criteria that determine the choice of locations? Given that there are a variety of ways of loading and storing data, how does one decide which method to use? It is the intention of this article, the second of this series, to answer these questions by showing how some of the 6502 addressing modes work. So that it is possible to 'see the wood in spite of the trees', no attempt will be made at this stage to write anything very ambitious in the way of programs. That can come later. But the first 6502 mnemonics and their corresponding op-codes will be met so that addressing can be seen to be used in a meaningful sense.

#### The Paging Concept

Memory is organised in 'pages', each 256 bytes long. These are known as 'Page 0', 'Page 1', 'Page 2'... 'Page E', etc. The page number is obtained by writing the memory addresses in numbers of four HEX digits length and examining the two most significant digits.

Thus, Page 0 runs from 0000 to 00FF Page 1 runs from 0100 to 01FF Page 2 runs from 0200 to 02FF

Page E runs from 0E00 to 0EFF etc.

This idea of pages is more important than might be thought. For one thing, it is possible to write a shorter (and hence faster) program on Page 0 than on others - because of a unique addressing mode that will be explained shortly. Secondly, crossing a page 'boundary' in certain operations incurs a loss of speed.

A pictorial method of illustrating memory is the 'memory map', an example of which is shown in Figure 1. This shows both

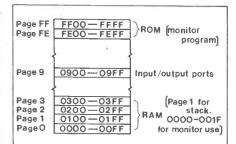


Figure 1. Memory map of a typical small microcomputer.

the pages referred to and also the way in which they are allocated. This memory map may be taken to represent a typical small development microcomputer with just 1K of RAM and 512 bytes of ROM. Whatever computer is concerned, it will be necessary to determine its memory map so as to know (a) which areas of RAM are available for user programs and (b) where the input/output ports are located. The 'stack' is standard on all 6502-based machines, being located on Page 1 - thus this page is not to be used for user programs, except in stack operations. One word of warning - the monitor program, which is stored in ROM and controls the computer operation, may well have a small part of one of the RAM pages (e.g. Page 0) reserved for its own use for what is known as a 'scratch-pad'. User programs should not be written here as strange things will happen!

# Assembly Code and Machine Code - the first mnemonics

Assembly and machine codes are both termed 'low-level languages'. Assembly code consists of easily recognisable mnemonics and is the form in which the program is first written. When there is a good chance that the program will work, then it can be put into machine code; this consists of op-codes and data, whose meanings at a glance are much less obvious. It is as well to be disciplined in approching program writing right from the start, since a well laid out program is easier to de-bug than one in which the logical approach is missing. When writing the Assembly Code program space

should be left alongside for the related machine-code program; then a direct correspondence between the two can always be seen.

Now for a few instructions and their Assembly Code mnemonics:

SED - Set the Decimal mode (for arithmetic operations)

LDA - Load the Accumulator (with the byte of data specified in some way by what follows next)

The bracketted words actually refer to the addressing mode to be used.

CLC - Clear the Carry (flag): sets the carry flag to zero

ADC-Add with Carry (adds the contents of the accumulator - plus the carry flag - to the data specified by what follows next)
This operation was illustrated diagramatically in Part One of this series.

STA - Store the accumulator contents (at a location determined by what follows next)

These mnemonics, as listed, actually form a short program that adds together two numbers and stores the result. The only problem that needs them to be solved is how to address the memory, both to fetch the data, i.e. the numbers to be added, and to

MNEMONIC	OP CODE	OPERATION
BRK	00	Break
CLC	18	0 C
CLD	D 8	0 D
CLI	5 8	01
CLV.	B8	0 V
DEX	CA	X-1X
DEY	88	Y - 1 Y
INX	E 8	X + 1 X
INY	C 8	Y+1> Y
NOP	EA	No operation
PHA	48	A Stack
PHP	0.8	P - Stack
PLA	68	Stack A
PLP	28	Stack P
RTI	40	Return from interrupt
RTS	60	Return from sub-routine
SEC	38	1 C
SED	F8	1 D
SEI	78	11
TAX	AA	A X
TAY	A 8	A Y
TSX	BA	S X
TXA	8 A	X — A
TXS	9 A	X S
TYA	98	Y — A

Table 1. 6502 instructions using inherent addressing.

#### **MACHINE CODE PROGRAMMING WITH THE 6502**

store the result of the addition. So now to some 6502 addressing modes.

## Inherent Addressing (Implied)

There are two instructions in the above program that use this mode. They are SED and CLC. This is the simplest form of addressing since it is complete as it stands; there is no following data byte/s. This is a 'single-byte' instruction which is performing an operation which is totally self-contained within the MPU chip. The complete list of 6502 instructions that use this mode are given in Table 1.

#### Zero Page Addressing

This mode provides access to all memory locations on Page 0 i.e. the addresses in the range 000 - 00FF. These are 'two-byte' instructions; the first byte is the instruction itself e.g. LDA; the second byte is the Page 0 address where the data is located. Suppose as an example this address is 0030; using zero page addressing this is specified simply by the HEX number 30. It is a utility of 6502 programming that all Page 0 addresses can be identified by using the low byte of the address only; for all other pages of memory both bytes must in some way be specified. It is for this reason, as mentioned earlier, that programs on Page 0 run faster than those on other pages.

The op-code for LDA on Page 0 is A5 so that the program line in machine code for this operation is:

A5 30

It should now be appreciated that this represents an instruction to the MPU to load its accumulator with whatever number it finds at memory location 0030 - in a language which it can understand i.e. HEX machine code. Actually that is a half-truth since there also has to be a further translation from HEX into binary, but this is not a worry of the programmer; the machine sorts this out itself.

#### Immediate Addressing

This is also a 'two-byte' addressing mode but with the following important difference. The second byte is not an actual address for the data but is the 'data itself'. To distinguish it from zero page addressing the # (hash) is used in Assembly Code and, of course, the op-code for machine-code is different. This is illustrated by the following example:

Assembly Machine

Code Code Comments
LDA MEM1 A5 30 Zero page mode
(meaning Load Accumulator with data at
address 0030)

LDA #30 A9 30 Immediate mode (meaning Load Accumulator with the number given i.e. 30)

Notice one point of protocol – in the Assembly Code for zero page the memory location is simply referred to as MEM1, whereas in the corresponding machine code the actual address is specified i.e. 30=0030. MEM1 is called a 'label' and is generally used in writing Assembly Code programs so as to preserve a general approach to program writing. It is later, when the program is encoded into machine code, that the actual memory location to be used can be assigned.

#### Absolute Addressing

Naturally it often happens that access is required to memory locations that are on another page other than Page 0. One way of achieving this is to use the 'three-byte' mode known as absolute addressing. The first byte

	ASSEM	BLY CO	DE		MACHIN	IE CODE	
LABEL	MNEMONIC	DATA	COMMENTS	PC	OP CODE	DATA/A	DDRESS
					BYTE 1	BYTE 2	BYTE3
	1						

Figure 2. Scheme for headed programming sheet.

		ASSEM	BLY CO	DE		MACHIN	IE CODE		
()	LABEL	MNEMONIC	DATA	COMMENTS	PC	OP CODE	DATA/ADDRESS		
(a)						BYTE 1	BYTE 2	BYTE3	
		SED		Sets dec. mode	0020	F8			
		LDA	MEM1	MEM1 A	21	A 5	30	- 19	
		CLC		0 C	23	18			
		ADC	MEM2	MEM1+MEM2 -A	24	65	31		
		STA	мемз	A MEM3	26	85	32	7 5	
	}	MEM1=	0030;	MEM2=0031; ME	M3=00	32			
<b>b</b> ]		CLD		Clears dec.mode	0050	D8			
		LDA	MEM4		51	A 5	.60		
		SEC		1 C	53	38		40.15	
		SBC	# 10	MEM4-10-A	54	E 9	OA	1	
		STA	MEM5	A — MEM5	56	8 D	1 F	03	
		MEM4	= 0060	; MEM5=031F	U.	1	' I	1 1 10	
	1	4	N.B.		oes into	<b></b>			

Figure 3. Two simple programs: (a) single-byte addition (b) subtraction.

MNEMONIC	- (	OP COL	DE	OPERATION
	IMM.	ABS.	O Page	
ADC	69	6D	65	$A + M + C \rightarrow A$
AND	29	2 D	25	A A M A
ASL		0E	06	C C
BIT		2C	24	AAM
CMP	C9	CD	C5	A – M
CPX	ΕO	EC	E 4	X – M
CPY	Co	CC	C 4	Y M
DEC		CE	C 6	M−1 M
EOR	49	4 D	4 5	A + M A
INC		EE	E 6	M+1 M
JMP		4 C		Jump to:
JSR		20		Jump sub
LDA	A 9	AD	A 5	M → A
LDX	A 2	AE	A 6	M X
LDY	AO	AC	A 4	M Y
LSR		4 E	4 6	0 -C
ORA	Q 9	OD	0.5	AvM A
ROL		2 E	26	-C-
ROR		6E	66	C
SBC	E 9	ED	E 5	A-M-C →A
STA		8 D	8.5	A M
STX		8 E	86	X → M
STY		8C	84	Y M

Table 2. 6502 instructions using immediate, zero page or absolute addressing.

is the appropriate op-code followed by the full two bytes of the address. Straightforward enough evidently but note that in machine-code the 'low' byte of the address comes 'first', thus; the op-code for LDA in this mode is AD so that, to load the accumulator from the Page 3 memory location 031A, the program line in machine-code would be -AD 1A 03. Obviously a point to remember.

The instructions that can use the Immediate, Zero Page or Absolute addressing modes are listed in Table 2, together with their op-codes.

### Two Simple Machine Code Programs

The list of instructions for a simple 'single-byte' addition program has already

MNEMONIC	OP CODE	OPERATION
BCC	90	Branch on C=0
BCS	ВО	C = 1
BEQ	FO	Z = 1
BMI	30	N = 1
BNE	DO	Z = 0
BPL	10	N = 0
BVC	50	V = 0
BVS	70	V = 1

Table 3. 6502 instructions using relative addressing.

been given. This program can now be encoded into machine-code in order to illustrate the way in which a written program may be laid out and to clarify, if needed, some of the instructions.

It will be necessary when writing the machine-code program to assign actual memory locations. As already explained, those addresses available will vary from one machine to another. However, rather than get round the problem by putting in a series of Xs whenever an address is needed, as it is sometimes done, the memory map of Figure 1. will be used. This approach is much more meaningful in terms of learning how to write programs, and it is only necessary for the individual programmer to remember that he may well have to assign different addresses for his own machine.

A headed programming sheet might look something like that shown in Figure 2. The column headed LABEL is only needed for programs containing 'branches' or 'jumps' but, for a general purpose programming sheet it should be included. PC stands for Program Counter, of course, and it is this register that holds all of the program memory locations, in turn, as the program runs

Figure 3. shows two of the simplest programs possible - single-byte addition, and subtraction. These are included to illustrate the use of the programming sheet as well as the addressing modes that have

been discussed so far.

The addition program starts by selecting the 'decimal' mode i.e. all data is handled as Binary Coded Decimal (BCD); the alternative mode is HEX. The accumulator is then loaded with the contents of the location labelled MEM1 (actual address 0030) and the carry flag is cleared prior to the addition. This step is necessary since the state of the carry flag is quite arbitrary at this instant and the 6502 instruction set has only the one addition instruction, which always includes the carry bit. Next the accumulator contents and the data at MEM2 (0031) are added together, the result being retained in the accumulator. This sum is then stored at MEM3 (0032). The whole program has been carried out on Page 0.

#### **MACHINE CODE PROGRAMMING WITH THE 6502**

The subtraction program could have been written on very similar lines but has been used, instead, as an illustration of the Immediate and Absolute addressing modes.

The program starts by clearing the decimal mode i.e. HEX arithmetic is selected (a choice entirely at the user's whim). The accumulator is loaded with the contents of MEM4 (0060) and the carry flag is 'set'. This must always be done before a subtraction so that 'borrows' can be made as required. The number subtracted from the accumulator contents is the decimal number 10 (immediate mode), which has to be written in HEX for the machine-code program and then becomes 0A. The result of this subtraction is retained in the accumulator, which is then stored on Page 3 (at 031F), which requires absolute addressing.

Unless the above is absolutely crystal clear it would be as well to study these two programs carefully alongside Tables 1 and 2 so tht the op-codes used in them can be related to the addressing modes used. A look at the PC column shows that only the address for the first byte on a program line is given; however, the other addresses have been allowed for, as study of the PC column should make clear. For example, in the addition program there are eight bytes corresponding to the eight memory locations 0020 - 0027 respectively. Notice also that the subtracting program is longer at nine bytes because of the absolute mode

used for the store operation.

Perhaps it might be as well to make it clear now that these two apparently trivial programs are included principally to illustrate the points made so far and to establish a structured approach towards programming. Obviously one does not need a computer just to add or subtract two numbers, but one might do so as part of a much larger and, hence, more complex program. In fact, such operations may need to be repeated many times during the course of a program run. They would then be called as 'sub-routines' each time required. It is intended to familiarise the reader with the whole of the 6502 instruction set and to show how to write programs to perform useful, mainly control-centred functions.

#### Relative Addressing

This mode is used only with 'branch' instructions, i.e. where a departure is made from the current address to another part of memory, as the result of a decision. This offers alternative courses of action based on the current state of affairs. For example, taking inputs to the computer from transducers and testing their values may decide the value of the output to some control element, perhaps a relay, lamp, motor, heater, etc. Flowcharts show clearly the action of branches. For example, Figure 4(a) shows the idea of testing an input and taking the appropriate action for a computer-controlled furnace, while Figure 4(b) shows the computer making this same type of decision based on the accumulator status. Table 3 lists all of the 6502 instructions that use relative addressing.

Obviously a change in program direction can be either forward or backward, i.e. a branch can be 'positive' or 'negative'. In relative addressing the 'length' of the branch is added to or subtracted from the current contents of the program counter, thus causing the program to branch suddenly from one area of memory to another. The length of the branch is simply the number of steps that must be made through memory to the required new location.

Enter furnace temperature T

T > 600°C

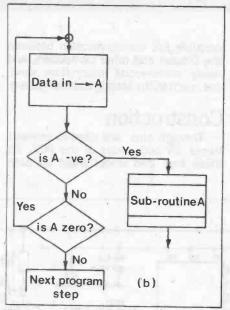
Yes

Switch power

ON

(a)

Figure 4. Flowcharts (a) computer-controlled furnace



(b) decision making based on accumulator status.

Suppose that a positive branch must be made when the accumulator contents are negative and a negative branch is to be made elsewhere if these contents are instead zero, perhaps as the result of a subtraction that has just been performed. Otherwise, if the accumulator contents are positive the program doesn't branch at all but just proceeds to the next step in the program. The program segment might look like this:

LOAD LDA MEM1 0020 A5 F2 SEC 22 38 SBC #20 23 E9 14 BNE OUT 25 DO OA BEQ LOAD 27 FO F7

OUT STA PORT B 003B 8D 00 09

The data for the BNE and BEQ instructions are the branch lengths, which are OA and F7 respectively, computed as follows.

(i) Positive branch: BNE to OUT; the memory location for the latter is seen to be 003B. When the program branches to this location it then finds the instruction to store the accumulator contents at the output port

B. In this way the decision and action is taken to output data from the computer to some peripheral device. The question now is 'from where does the branch start?' The answer is that a branch always starts from the address immediately following the one at which the branch length is to be found - in this case 0027 (the branch length being at 0026). The reason for this is quite simple. The program counter is stepping sequentially through the program instruction and data bytes, each byte being sent in turn to the 6502's instruction register where it is decoded. While this decoding is taking place, the program counter automatically increments to the next address in the sequence, so it is one step ahead when the branch length is in the instruction register. This instruction register, which has not been mentioned before, is for the decoding mentioned only and is not accessible to the programmer.

The branch length is therefore the number of steps between 0027 and 003B which is 10 in decimal or 0A in HEX. Count

(ii) Negative branch: BEQ to LOAD; this time it is necessary to go backwards to 0020. The branch starts at 0029 so, therefore, the branch length is -9 (the - sign indicates a negative branch) and this has to be written as a 'signed HEX number' - not as bad as it sounds.

#### Method 1.

(i) Write 9 in binary (8 bits) = 00001001 (ii) Complement it = 11110110 (iii) Add '1' to it = 11110111 (iv) Write this as two HEX digits = F7

#### Method 2.

Note the following sequence of HEX numbers:

F7	=	-9 I	
FD FE FF	=	-3 -2 -1	Negative numbers
00 01 02	=	zero +1 +2	Positive numbers
03	=	+3	

Imagine this as a continuous sequence around the surface of a cylinder. Where will the join be between positive and negative numbers? The answer is:

80 = -128 (highest negative number) 7F = +127 (highest positive number)

This is easy enough to grasp especially if the analogy is taken of a mechanical counter, such as the odometer in a car. If it was set at all zeros i.e. 0000, what would it read if it was turned back one notch, then two, etc? Easy enough of course 9999,9998 and so on. So it is with HEX that going backwards (i.e. negatively) from zero gives the highest HEX digits first, then reducing by one at each step - FF, FE, etc.

A final point worth making now. Using relative addressing, the maximum distance that one can branch out through memory is 127 steps forward or 128 steps backward or is it? There must be a way of branching as far as one likes, and this, plus more complex addressing modes will be dealt with in the next article. Also, since quite a bit of useful theory has now been covered in the first two articles, the time has come to start developing more useful and ambitious programs.

# Dragon 32/R5232 Modem Interface

★ RS232 Data Link ★ Programmable word format
 ★ Will connect Dragon to the Maplin Modem or other compatible system
 ★ Module plugs into ROM expansion socket

#### by Dave Goodman

he first in a series of projects for the Dragon 32 computer is our Serial Communications Interface Adaptor, or SCIA. Although primarily designed for use with the Maplin Modem, the SCIA could connect to any serial RS232 compatible system where data exchange is required. It makes possible full communication between the Dragon and other computers, and many commercial information services, such as the Maplin Cashtel system.

#### Construction

Through pins are used to connect tracks on both sides of the PCB. Fit these first, and solder them on both

sides of the board. Resistors and diodes are fitted next, bending each lead before insertion. On the legend a white bar shows the position for aligning the cathode of each diode, which in turn is recognised by a black band printed on the body. Fit RV1, and all the capacitors. C4, 5, and 6 are polarised, with the negative end marked on the body, while C7 is marked with a positive sign. Make

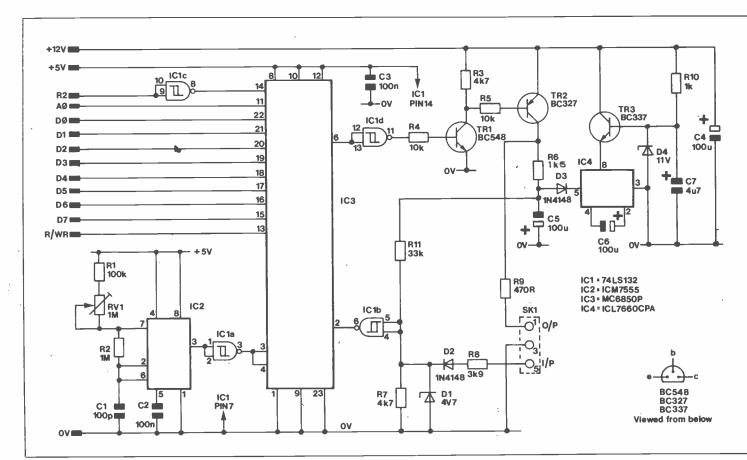
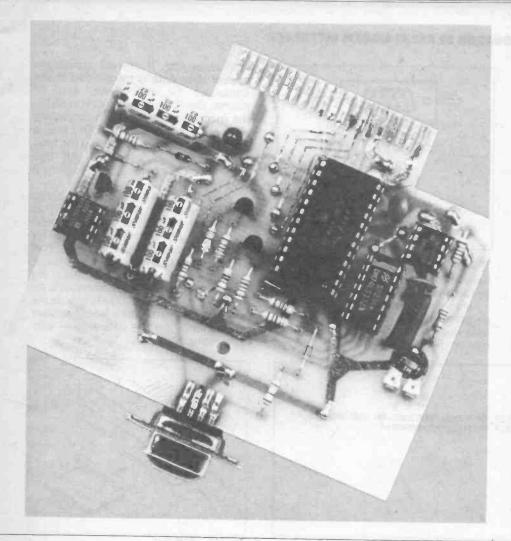


Figure 1. Circuit Diagram



sure they are fitted the correct way round!

Transistors TR1 to TR3 and all four IC sockets should be mounted as shown on the legend. Carefully solder each component in place, remove excess leads, and clean the track. Finally fit and solder SKT1 in place, then insert IC4 only. You should inspect your work before testing, rechecking all components and solder joints for errors.

#### Circuitry and Testing

Characters are transmitted or received at a particular speed, or Baud rate. The standard telecommunications speed of 300 Baud is used for the SCIA, and, although not critical, RV1 should be set with the centre of its wiper pointing to the arrow on the PCB legend. Insert the module (component side upwards) into the ROM expansion socket on the right hand side of the computer. Switch on the Dragon and wait for the usual display to appear. If vertical lining appears, or nothing at all happens, then switch off immediately and remove the module for inspection.

Using the positive end of C5 as the OV reference point, place a voltmeter between OV and IC4 pin 8, and check

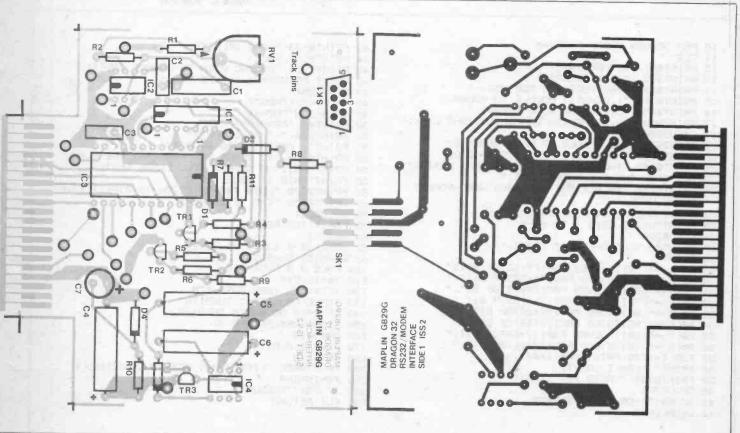


Figure 2. PCB legend and artwork

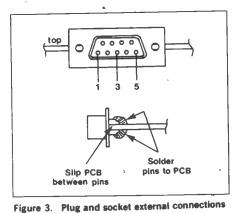
#### DRAGON 32 RS232 MODEM INTERFACE

for approx. +10.3V. Now check for approx. -9.8V between OV and pin 5 of SKT1. Remove the module, insert the remaining ICs, and re-fit the module

into the Dragon.

IC2 is a CMOS 555 timer, and is used for the clock oscillator. IC3 divides the clock signal to determine the Baud speed for character transfer. With a 4.8kHz clock and a programmed divide by 16 code, the Baud rate is 300. Three divide ratios of 1, 16 and 64 are available.

IC4 is a voltage inverter, producing -10V across C5 for a +10V input from TR3. This negative voltage is necessary to produce RS232 compatible levels for signal transmission. Serially coded signals are converted from pin 6 of IC3, IC1, TR1 and TR2 to RS232 +12V, -10V levels at SKT1, pin 5. Input signals on SKT1, pin 1 are chopped and poten-

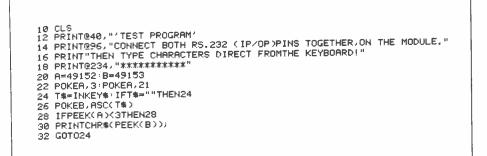


tially divided by R8, D2 and R7 to a level

suitable for TTL use.

Incoming serially coded signals are decoded by IC3 into eight bit parallel data bus codes. By reading IC3, information is obtained from an internal status register. If correct conditions appear then data is transferred to the computer for processing, etc. Of course, the IC must be synchronised to the incoming data for such conditions as the number of STOP/START bits, a PARITY bit, ODD or EVEN, and the total number of bits expected. All this information is contained in Program 2 and Table 1.

Two addresses are used as ports: PORT A address is 49152, PORT B address is 49153. Port A may be read for status checks, or written to for setting internal control conditions. Port B is read for received character data, or written to for transmitting data. By using PEEK and POKE commands, an R2 pulse on pin 14 of IC3 will enable the system, otherwise data would appear permanently on the data bus - with interesting results!



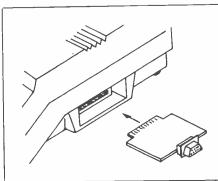


Figure 4. **ROM Port** 

```
10 REM DRAGON MODEM PROGRAM
                                                                     43 PRINT@103, "CODE SELECTED=";C
11
                                                                     44 PRINT@162, A$(C)
12 PRINT@41, "***MAPLIN***"
13 PRINT@73, "MODEM PROGRAM"
                                                                     45 PRINT@354, "DO YOU WISH TO CHANGE CODES?"
                                                                     46 PRINT: PRINT@426, "(TYPE YZN)"
13 FRINTE/3, "NODER PROGRAM"
14 PRINTE128, "INSTRUCTIONS FOR USE:-"
15 PRINTE192, "1.CONNECT MODULE TO MODEM."
16 PRINTE256, "2.PROGRAM WORD FORMAT."
17 PRINTE320, "3.ESTABLISH COMMUNICATIONS LINK."
                                                                         G0SUB201
                                                                     47
                                                                     48 IF K#="Y"THEN27
                                                                     49 IFK$<>"N"THEN43
                                                                     50 PRINT@9, "PROGRAM DATA; -"
18 GOSUB200
                                                                     51 PRINT@64, "~"; A$(C): PRINT
19 PRINT@34, "THE MODULE IS PROGRAMMED BY"
20 PRINT@66, "ENTERING A'WORD-FORMAT'CODE"
                                                                     52 PRINT"- SPEED @ 300 BAUDS!"
53 PRINT@192,"TO START THE PROGRAM, PRESS ANY"
21 PRINT@160, "THERE ARE 8 CODE OPTIONS LISTED"
22 PRINT"ON THE FOLLOWING PAGE."
23 PRINT@256, "SELECT THE REQUIRED WORD-FORMAT
                                                                      54 PRINT"KEY. THE SCREEN WILL CLEAR UNTIL"
                                                                      55 PRINT"DATA IS RECEIVED!"
                                                                      56 PRINT@320, "DATA TRANSMISSION IS DIRECT FROM"
    TO BE USED,";
                                                                      57
                                                                         PRINT@352, "THE KEYBOARD.
24 PRINT"THEN ENTER THE CODE"
                                                                      58 G08UB201
                                                                      59 FORI≔1TOC:READ C
    PRINT"USING KEYS 1 TO 8:~"
    GOSUB200
                                                                      60 NEXT I
   PRINTES, "'WORD-FORMAT' TABLE."
                                                                      61 DATA1,5,9,13,17,21,25,29
28 PRINT
                                                                      62 R=49152:B=49153
29 A$(1)="(7BITS)EVEN PARITY+2STOP BITS"
                                                                      100 POKE AJ3: POKE AJC
30 A$(2)="(7BITS)ODD PARITY+2STOP BITS."
                                                                      110 T$=INKEY$
120 IFT$<>"" THEN GOTO 170
31 A$(3)="(7BITS)EVEN PARITY+1STOP BIT."
32 A$(4)="(7BITS)ODD PARITY+1STOP BIT."
33 A$(5)="(8BITS)NO PARITY+2STOP BITS."
                                                                      130 X=PEEK(A): IFX=2 THEN110
140 IF X=19 OR X=126 THEN100
34 A$(6)="(8BITS)NO PARITY+1STOP BIT."
                                                                      150 PRINTCHR$(PEEK(B));
    A$(7)="(8BITS)EVEN PARITY+1STOP BIT."
                                                                      160 GOTO110
36 A$(8)="(8BITS)ODD PARITY+1STOP BIT."
                                                                      170 POKE BURSC(T$)
37 FOR I=1TO8:PRINTCHR$(I+48);
38 PRINT"."; A$(I):NEXTI
                                                                      180 GOTO110
                                                                      200 PRINT@450, "(PRESS ANY KEY TO CONTINUE!)"
39 PRINT@359, "PRESS KEY 1T08!"
                                                                      201 K#=INKEY#
                                                                      202 IF K$=""THEN201
40 GOSUB201
41 IF K$<"1"OR K$>"8"THEN27
                                                                      203 CLS: RETURN
42 C=VAL(K$)
```

#### **DRAGON 32/RS232 MODEM INTERFACE**

Table 1a

Type in Program 1 and connect pins 1 and 5 on SKT1 together on the module. The idea is to transmit a character into the receive register and print it on the TV display, thus testing the module.

Line 22 first resets the status register and initialises both the receiver and transmitter using data code three (DØ and D1 = Logic 1), and second, a clock divide ratio of 16 is selected with code 1 (DØ = Logic 1) added to a word format code of 20 (D2 and D4 = Logic 1) or 21.

The keyboard is scanned to see if a key is being pressed, and, if so, an ASCII code value for the key is POKEd into Port B and transmitted, along with all bit information. Port A is scanned to see if correct data has been received, by looking for DØ = Logic 1. D1 will normally be at Logic 1 when the transmit data register is empty, so data code three (DØ and D1 = 1) is required to step the program forward, whereupon Port B is read and data printed on the display.

Run the program and press any key. The character will be printed, showing all is well.

Initial program requirements are for the setting of code 3 (POKE A,3) followed by divide code plus word format code (POKE A + total) 0 to 34.

format code (POKE A + total) 0 to 34.
Generally, code 21 can be used, which breaks down as divide clock by 16 and select word format of 8 bits (no parity) and 1 stop bit. This should suit most user requirements.

The MC6850 has many other control and status conditions associated with it, and a complete article could be written on this IC alone. However, informative data sheets are available from Maplin for those wishing to pursue the subject further. Program 2 gives information for those using the SCIA

Table 1a		Register	Contents (Ports	s A and B)	
DØ	Port B (Rx)		Port A (write) Clock divide	Port A (read) Rx register full	
D1	Receive	Transmit	Clock divide	Tx register empty	
D2	Codes 0-127	Codes 0-127	Word Format	(Carrier Detect)	
D3	ASCII	ASCII	Word Format	(Clear to Send)	
D4	ASCII	ASCII	Word Format	Framing Error	
D5	ASCII	ASCII	(Tx Control)	Rx Overrun	
D6	ASCII	ASCII .	(Tx Control)	Parity Error	
D7	ASCII	ASCII	(Rx Int Enable)	(Int Request)	

Table 1b (Control Register - Port A) Reset/Divide

			Data	Bus					
Function	DØ	D1	D2	D3	D4	D5	D6	D7	Code
Reset	1	1	0	0	0	0	0	0	3
Divide by 64	0	1	0	0	0	0	0	Õ	2
Divide by 16	1	0	0	0	0	0	0	Õ	1/
Divide by 1	0	0	0	0	0	0	Ö	Õ	o

Table 1c. (Control Register — Port A) Word Format

Word Format	D2	D3	D4	D5	D6	D7	Code
7 bits. Even par. + 2 stop bits	0	0	0	0	0	0	0
7 bits. Odd par. + 2 stop bits	1	0	0	0	Ö	0	4
7 bits. Even par + 1 stop bit	0	1	0	0	0	0	8
7 bits. Odd par. + 1 stop bit	1	1	0	0	0	0	12
8 bits + 2 stop bits	0	0	1	0	0	Õ	16
8 bits + 1 stop bit	1	0	1	0	0	0	20
8 bits. Even par. + 1 stop bit	0	1	1	0	0	0	24
8 bits. Odd par. + 1 stop bit	1	1	1	0	0	0	28
DØ and D1 — see table 1b.			1511		•	11.14	-0

module and sets up the programming data to your requirements. ASCII coded data may be transmitted or received over a suitable link and printed to the display. If there is no 'echo-back' facility on the equipment connected to the module, then the characters transmit-

ted from the Dragon will not be returned and printed. This facility exists for data clarification, so that you know exactly what you are sending out. Save all programs on tape for future use, and don't forget to dial 'CASHTEL' when ready to use the working module.

	IST FOR DRAGON 32 MODEM INTERFACE			D1	BZY88C4V7		OH060
113232/1	NODEM INTERPACE			D2.3	1N4148	2 off	OL80E
Resistors A	II 0.4W 1% Metal Film			D4	BZY88C11V		QH15R
R1				TR1	BC548		QB730
R2	100k		M100k	TR2 TR3	BC327		QB66W
R3.7	1M		M1M	IC1	BC337		QB68Y
	4k7	2 off	M4K7		74LS132		YF51F
R4,5	10k	2 off	M10K	IC2	ICM7555		YH631
R6	1k5		M1K5	IC3	MC6850P		WQ480
R8	. 3k9		мзк9	IC4	ICL7660CPA		YY75S
R9	470R		M470R	Miscellaneous			
R10	1k		M1K	SK1	D-Range 9-Way Skt		RK61F
R11	33k		мззк		8 Pin DIL Skt	2 off	BL171
RV1	1M Hor sub-min Preset		WR64U		14 Pin DIL Skt		BL18L
			1111040		24 Pin DIL Skt		BL20W
Capacitors					P.C.B.		- GB290
01	100pF Silver Mica		WX13P		Track Pin	1 Pkt	FL820
22.3	100nF Minidisc	2 off	YR75S	A complet	te kit of all parts is available	for this project	1
04,5,6	100uF 25V Axial Electrolytic	3 off	FB49D		K12N (Dragon/RS232 Interfa		75
27	4u7F 35V Tantalum		WW65V	Order As L	K12N (Diagon) K5252 Interia	ce kit), Price £13.	/5

uring the course of this and subsequent issues of Electronics I shall be including articles which should be of considerable use to the CBM 64 owner. These articles will cover many of the subjects which are not fully explained, or are merely hinted at in the manual which accompanies the 64. In many instances the 'Programmers Reference Guide' is mentioned and this publication is now available from Maplin, order code WK62S, price £13.25

In this issue I shall demonstrate the use of the moveable object blocks or sprites as

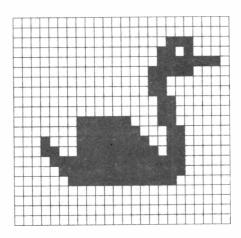
they have become known.

At the heart of the 64's graphics system lies the video interface chip (6567). This IC is responsible for managing the 40 column by 25 line text display, the 320 by 200 dot high resolution graphics display and the sprites (MOBS). In addition to these functions the 6567 also handles the character sets, split screen, colour modes, scrolling and a host of other graphics related jobs.

When the 64 user wants to write his own games, or even master the theory behind the commercially available arcade type games, it is natural that an understanding of mobs should be attained. The basic concept is that one should be able to define a shape,

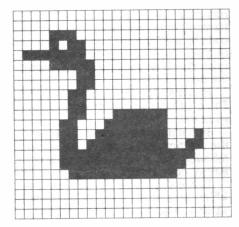
#### by Nigel Fawcett

reasonably recognisable and proportioned for the application, and then be able to place it anywhere on the screen (this also includes those parts of the screen which lie above, below, left or right of the screen edges and which are therefore technically out of



sight). In addition they should be able to move smoothly in any direction desired. Witht he 6567 all this is possible. First, graph paper should be used to design the bit pattern for the sprite. Each sprite is mapped on a grid which is 24 bits wide by 21 bits deep. Every bit which is 'on' will be displayed on the screen in the colour chosen for that sprite. In memory the data for the sprite patterns is arranged in 63 consecutive bytes

Continued on page 59



100 PRINT CHR\$(147) 1000 FOR I=14336 TO 14463 1010 READ A : POKE I,A : NEXT I 1020 VC=53248 1030 POKE 2046,224 1040 POKE VC+21,64 1050 PDKE VC+39,64 1060 VC+12,0 : POKE VC+13,100 1070 POKE VC+16,64 1080 FOR I=15360 TO 15400 1090 READ MC : POKE I,MC : NEXT I 1100 SYS 15360 : FOR I=0 TO 31 1110 NEXT I : GOTO 1100 3000 DATA 0,0,0,0,0,0,0,112,0,0,208

3020 DATA 128,0,0,192,0,0,192,1,248,192 3030 DATA 1,252,96,17,254,96,25,255,96 3040 DATA 15,255,224,7,255,224,3,255 3050 DATA 192,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0 3060 DATA 0,0,0,0,0,0,14,0,0,11,0,0,127 3070 DATA 0,0,15,128,0,1,128,0,1,128,0 3080 DATA 3,0,0,3,0,0,3,31,128,6,63,128 3090 DATA 6,127,136,6,255,152,7,255,240 3100 DATA 7,255,224,3,255,192,0,0,0,0,0 3110 DATA 0,0,0,0,0,0,0,0 3500 DATA 173,254,7,201,224,208,11,173 3510 DATA 12,208,201,36,240,15,238,12 3520 DATA 208,96,173,12,208,201,0,240. 3530 DATA 10,206,12,208,96,169,225,141 3540 DATA 254,7,96,169,224,141,254,7,96 3010 DATA 0,0,254,0,1,240,0,1,128,0,1

#### **USER VIEWS**

The Maplin Modem, and the CAShTel and Maptel services have been much more successful than anyone anticipated. Especially useful to us have been the user comments, a selection of which have been printed below. We are always interested in user comments and suggestions on what you would like to see on the system, e.g. User Group pages, bulletin board services. User groups (any machine) are welcome to get in touch with us, with the information they would like displayed, and we will see what we can do.

1. Terminating the isolating transformer with 600 ohms (across D1) enables correct setting of RV3. System now seems to have high immunity from noise. Stewart Hoare. We agree that 600 ohms should give correct results, but, under practical conditions, the line rarely exhibits a 600 ohm impedance, and therefore the best way of setting up is to make a call to a friend and get them to leave their phone off the hook whilst you adjust RV3 for minimum crosstalk.

2. I have found it very difficult to get onto your system A. Perhaps it would be worth adding a few more ports? Roger Lee.

It is not extra ports that we need, but extra lines. More will be added in the future, according to demand.

3. If you sent Control N at the start of logon, please don't - it means reverse video to me. Andy Michael. We don't.

4. How do I get rid of the double echo? lan Atkins.

Either you are running in half duplex instead of full duplex, or there is something in your program which is giving a double echo.

5. It would be nice to have column width selectable. S.R. Vann.

It would, we agree, but there are just too many options, and this makes it impracticable at present.

6. Why don't you use both upper and lower case? Roderick McLeod.

We do receive both upper and lower case, but we cannot transmit using lower case because of the problems this causes for some micros (notably the Dragon), which will not accept it.

7. A problem occurs with your system not always echoing back my characters. This is only confined to your system and not the others I use. Anon.

Our system should always echo back, and we have not had any other complaints. Any comments from anyone else?

# MODEM NEWS

8. When will bulletins become available? J.P. Cowell

**During August.** 

9. I would like to see a good modern program for the BBC that loads to cassette. R.H. Gregory.

There is one published in this issue.

10. I am using a Transdata 300 printer terminal and I find that there are two characters missing at the beginning of each line, due (I think) to the slow return of the carriage in between lines. Is there any way of delaying the output from your computer? Michael King Beer.

Please transmit 3-5 DEL characters after 'CR' 'LF' to allow elderly mechanical terminals time. Anon.

There is nothing we can do at present, but we are looking into this one. Please bear with us. 11. At 300 Baud Maptel is fairly slow. Are there any plans for other speeds, e.g. 1200/75 and 600? Mike Harvey.

We are looking into the possibility at the moment, and hope to have something fairly

12. Please let us have a CBM 64 group page. P.A.Friend.

Would you consider making a page available for Maplin Modem users? Dr N.Robinson. Your wish is our command.

13. Why is there no delete feature on input of messages? Mike Hobbs.

Delete vary too much between different computers. However, we are rethinking this one.

14. I would appreciate it if you would enrol me as a user of your system. I have a Barclaycard number, please advise me of the procedure. Also, I would like to know if the system will eventually be available after 17.30 hours, and if so until what time? P.A.Friend.

You do not need to be 'enrolled' into our system. The only requirement is that you have a customer number, which you can obtain by writing to us, enclosing your name and address, and details will be mailed to you. Alternatively, if you have already placed an order with us, you will have a customer number, and can use that.

The Maptel/Cashtel system is in the process of continuous expansion (as some of you



#### **MODEM BOX**

At last! The Maplin Modem has a box available. Custom built for us, the front panel is silk screened with a legend in white on black, and the rest of the box an attractive dark blue. The whole case comes in just two pieces, and will make your modem look completely professional.

All this for the incredibly low price of only £9.95. Order As YK62S (Modern Box).

5 REM BBC VDU PROGRAM R.J.B.K. 83
10 CLS
20 x FX 7,3
30 * FX 8,3
40 x FX 2,2
50 A = INKEY(1): IF A = -1 THEN 100
60 x FX 3,7
70 VDU A
80 x FX 3,0
90 GOTO 40
100 x FX 2,1
110 x FX 3,0
120 A = INKEY(1)
130 IF A > 31 THEN VOU A AND 127
140 IF A = 41 THEN GOSUB 200
150 IF A = 13 OR A = 10 THEN VOU A
160 GOTO 40
200 A = 10 : VDU A
210 A = 13 : VDU A
220 RETURN
may have notice that

may have noticed!), and we are experimenting with a non-interactive order system outside normal working hours at present. We hope this will provide a viable alternative, but we will consider making the full service available should the demand prove sufficient to justify it.

#### USING THE COMMODORE 64 Continued from page 58

(21 rows of 3 bytes [3 bytes = 24 bits]). The basic manual gives this information in greater detail, so refer to the relevant chapter for a fuller description.

Enough waffle - let's have a demonstration!

The following program sets up a sprite from basic, and then uses a machine code routine to handle the movement. The routine is continually recalled from basic, allowing you to add to the program which could form the basis for a game. A swan is set up using a sprite and swims backwards and forwards across the right hand side of the screen. This frees the rest of the screen for more action.

You will notice that two images are set up in memory for the swan, one facing right and one facing left. If I had not done this the poor swan would have had to swim backwards!

The assembly language routine is only shown for reference, the actual data for the machine code is included within the basic

SWAN	LDA	2046		CMP	0	
	CMP	. 229		BEQ	RSPAT2	
	BNE	RVSWAN		DEC	53260	
	LDA	53260	,	RTS		
	CMP	46	RSPAT1	LDA	230	
	BEQ	RSPAT1		STA	2046	
	INC	53260		RTS		
	RTS		RSPAT2	LDA	229	
RVSWAN	LDA	53260		STA	2046	
				RTS		
						59

September 1983 Maplin Magazine

# ZX SPECTRUM RS232/MODEM INTERFACE

ur series of computer/modem interfaces continues with one for the Spectrum, which can be operated directly from BASIC, without typing or LOADing lengthy program listings. Access to (or exit from) the module may be initiated as required, either directly from switch-on or during a normal program run, without changing any previous contents of memory except the display file, and does not require RAM space to operate.

#### Interface

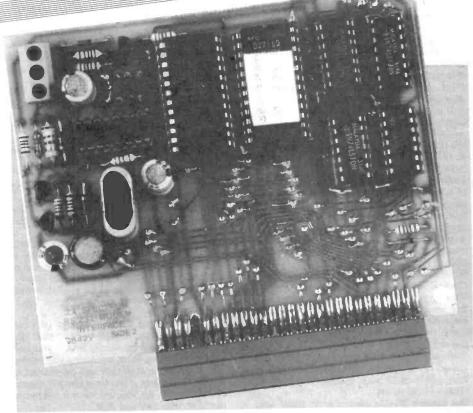
For computers to communicate with external sources suitable interfaces must be used. These must have the necessary facilities to enable compatibility with both devices and be under software control.

Transmitted or Received data is formatted as a character containing so many 'bits', and serialised for data transfer in a continuous stream. The speed of transfer is variable, but is usually standardised at 300 Bauds for modem/telephone links; higher Baud rates being required for higher transmission speeds.

Three wire links are used, one for transmitting data, one for receiving data, and a common OV. Signal levels are to the RS232 standard of +12V amplitude at up to 20mA loads.

#### Circuit Description

Within the Spectrum ROM, before the character set, lies an unused area of memory between addresses 14446 and 15615. By disabling the ROM at the correct time this area is freed for use by the EPROM IC7 and ASCIA IC6 (A Synchronous Communications Interface Adaptor). ICs 1 to 4 perform the decoding necessary for memory mapping two areas. Addresses 14592 to 15584 are used for printing and operating subroutines, and addresses 15585 to 15615 are reserved for I/O scanning, word formatting, and data transfer. R1 and D1 supply the ROM CS disable pulse from IC3, also enabling IC7 during the correct read only address



block. IC6 can be read or written to by the system within the address block determined by A5,6,7 and IC4 pin 11, but only four addresses are used, and these are detailed further on in the article.

IC5 is a fourteen stage ripple counter and clock oscillator running at 2.4576MHz, with C1, R10 and X1 determining the fundamental frequency, and this produces four divider outputs, shown in table 1.

Pin 6 4 5 5	Frequency	Baud	Link
	19.2kHz	300	A
	38.4kHz	600	B
	76.8kHz	1200	C
7	153.6kHz	2400	D

Table 1.

Serial data output is from IC6 pin 6 and inverter IC2, whose normally low output holds TR2 in the 'off' state. TR1 does not conduct, due to lack of base drive current, and its collector sits at -10V potential, which appears at the RS232 output socket.

Pin 23 of the edge connector is notated -12V (page 160 of the user manual), when in fact it is derived from an internal oscillator, used for generating +12V and -5V supplies for the memory ICs, and takes the form of a 20kHz pulse waveform at approximately 12V. By connecting this signal via DC blocking capacitor C4 and referencing to ground via D4, a level shifted -12V signal is developed. This is rectified and smoothed by D3 and C5 to give approximately -10V DC at R5. TR1 switches between +12V and -10V during data transmission, producing the required RS232 levels to line. Incoming data is kept to a positive potential by D2, for switching TR3 and as a TTL input to pin 2 of IC6.

#### Module Operation

The EPROM IC6 holds 746 data bytes, most of which are used to display the MENU and WORD FORMAT options necessary for programming ASCIA IC6. Eight options are available for different

Maplin Magazine September 1983

**★ Connects the Spectrum to modems or other computers** 

\* RS232 compatible - 300/2400 Baud rates no programming, \* Completely self-contained operating system

LOADing or SAVEing required!

\* Plugs into expansion socket or motherboard

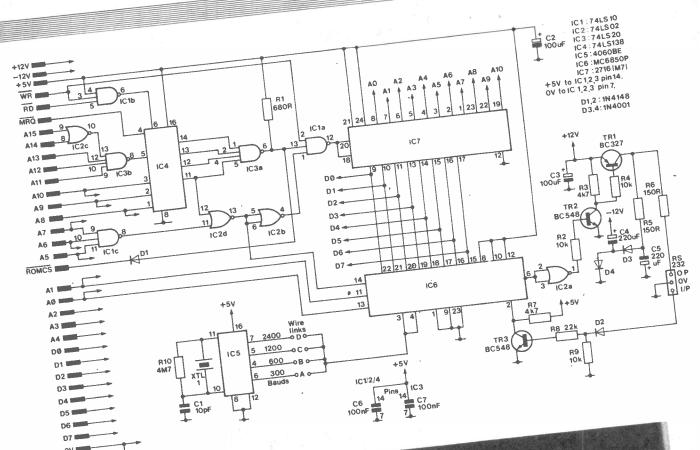


Figure 1. Circuit diagram.

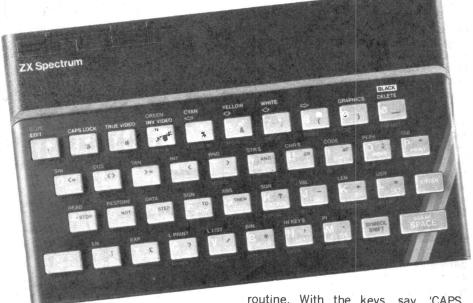
word formats, setting total bits per character, odd, even, or no parity, and 1 or 2 stop bits. Master reset and clock divide ratios are also selected with these codes using data bits DØ to D4.

Within IC6 there are four registers accessible for use. Each register has a specific address and is either read or write in operation. See table 2 for definitions.

After control register has been set. the status register is examined to see if any data has arrived. If not, then the Spectrum keyboard is scanned for a key down. Various routines look for shifted or normal key operations, and also too many keys down before returning to the input status scanning

_		
	Address	Register
	15612	Control (WR)
	15613	status (RD)
	15614	Tx data (WR)
Table 2.	15615	Rx data (RD)

Reset, clock, and word format inspect incoming data send 'Spectrum' codes to line incoming data for printing



routine. With the keys, say, 'CAPS SHIFT' and 'A', depressed, the formatted ASCII code '65' is transmitted once only, but if the key is held down for more than two seconds the character code will be repeatedly transmitted until released.

During repeat time the STATUS register is being scanned so that received data has priority over transmitted data. This ensures that characters are not lost when 'echo' is utilised. The STATUS register indicates parity error, overrun, frame error, whether the transmit register is empty, or if receive register is full. Control is directed according to these conditions so that when a character is correctly decoded it will be sent to the receive data register and read by the Spectrum CPU for printing, etc.

Specifications for the MC6850 ASCIAs are available from us if further

information is required.

#### Construction

A double-sided PCB is used which requires 86 track through pins to be fitted. Insert these from side 2 into all holes marked with a circle, and carefully solder each pin to both sides of the board. Close track proximity requires very careful use of the soldering iron, otherwise bridging or shorting will occur, which can be difficult to trace and could result in damage being done to the Spectrum, so keep all soldering to a high standard.

This done, refer to the parts list and fit all ten resistors by bending each lead at right angles to the body and inserting in the correct position, flat to the board. Diodes D1 and 2 are fitted in the same way, except that each black band, or cathode, must align with the white band on the legend. Repeat for diodes D3 and D4. These should have a silver

band.

Now solder the component leads onto the PCB and cut off the excess wire, before mounting capacitors C1 to 7. Note that C2 to 5 are electrolytic, and must be orientated for correct polarity; the PCB legend has a positive sign, denoting the lead NOT marked with a negative sign on the component body. Finally, insert Xtal 1 and the three way PC terminal, with the terminals facing outwards. Solder these components in place.

It is recommended that a suitable solvent, such as thinners, is used, together with a stiff paint brush, to remove flux from the PCB after the excess spills have been removed. Doing this will facilitate close inspection of joints and help to show up track shorts more clearly. Remember the importance of good workmanship whilst constructing this project, as, although there are only a few components, mistakes can easily be made which can damage the Spectrum, so check your work thoroughly.

**Testing** 

Connect the module either directly into a motherboard if you have one, or solder a 2x28 way 0.1in socket to the edge connector (see parts list) and plug into the rear expansion port. For the moment, fit IC3 only. A voltmeter or oscilloscope will be required for making a few checks around the circuit, and the

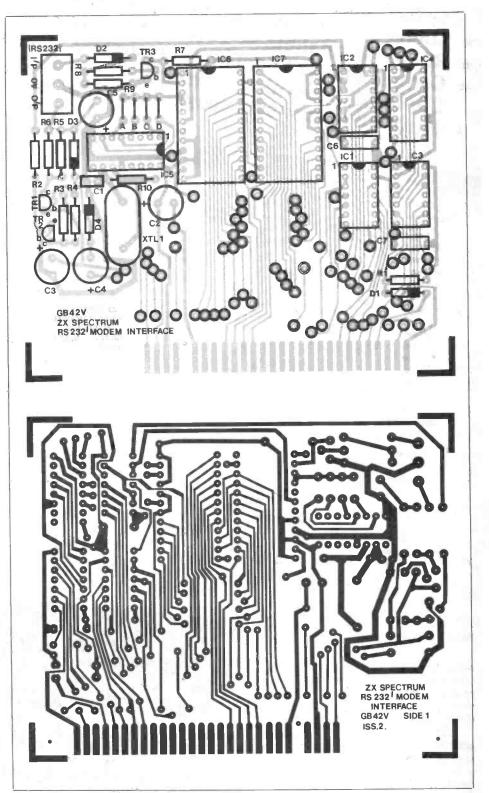


Figure 2. PCB layout.

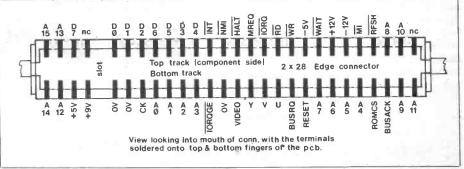


Figure 3. Pin functions.

centre terminal of the RS232 connector socket can be used as an 0V reference point.

With TV and PSU connected, switch on and check for usual display and keyboard operation. Any problem here will appear either as vertical lining or a permanent black display, in which case you should switch off immediately and remove the module. If all is well, you should check for:

1. +4.5V between 0V and IC4 pin 16

2. +0.2V between 0V and the junction of D1 and R1

3. +11 to +12V between 0V and R3/TR1 emitter

4. -11 to -12V between 0V and the RS232 output socket

Switch off, remove the module, and fit link A. The remaining six ICs can now be fitted and the module reinserted. Switch on again, and type:

10 POKE 15612,3:POKE 15612,1 20 POKE 15614,85:GOTO 20

Recheck the RS232 output for -11V and run the program. Line 20 continually transmits ASCII code 85, or 'U' which has an even mark to space ratio. The average output reading will therefore be halfway between -11V and +11V, i.e. approximately 0V. Break the program and check that the reading returns to -11V again. This test proves that address decoding logic, ASCIA, and output converter stages are functioning correctly.

Remove the voltmeter, connect the RS232 output and input terminals together with a short length of wire and type RAND USR 14592, then ENTER, to access the module. A MENU will be displayed listing word format codes a to h and instructions showing how to return either to BASIC or MENU. All entries are direct from the key concerned, without using ENTER, and, for letters only, normal lower case is transmitted. CAPS SHIFT is used for changing from lower to upper case, but will not function with numbers 1 to 0, so that CAPS LOCK, CURSOR, and DELETE are not available. All red shift symbols can be used with the SYMBOL SHIFT



key, as can the ENTER key, remembering that shifted A (stop) will display the MENU. Pressing both CAPS and SYMBOL SHIFT keys allows a return to BASIC, upon which the module is no longer effective until called by the USR instruction.

Press both SHIFT keys to prove that this is so, and the O.K. prompt will appear. Type RAND USR 14592 again for the MENU and select WORD FOR-MAT code f. You will see that all single keys above H are inoperative and only A to H are recognised. The 'DATA?' prompt is waiting for incoming information for printing, so press the A key. Lower case a will appear at the start of a new line (automatic carriage return), now press CAPS SHIFT and A. Upper case A will be printed adjacent to the last character. Hold the A key down and printing will repeat, filling the line with 32 characters before auto-scrolling. Clear the screen by holding the ENTER (carriage return) key down, then select STOP to return to MENU.

#### The Module In Use

The most common word format used is f, or 8 bits per character with one stop bit. The format is applicable to our Maptel A and B systems, but other

systems could require different format codes. If data is being received before the module is selected the characters may be unsynchronised, and garbage will be printed, so have the module functioning before data arrives, to avoid this occurring. Baud speeds up to 2.4KB are selected by fitting a link in the appropriate position.

Connected for 300 Bauds, which is the CCITT standard for use over telephone lines, it will match Maptel and

also our Modem.

In normal use, transmitted data will not be displayed unless peripheral equipment connected to the interface has an 'echo' facility, which sends data back on receipt of incoming data. Shorting both transmit and receive lines to simulate echo may cause problems when using modem systems, and is recommended for test purposes only. Finally, the EPROM IC7 has 256 spare bytes available at the end of the instruction set which have been left high or FF, Additional instructions can be placed here and called as a machine code routine, providing you have the necessary equipment for doing this.

The first spare address is: Spectrum — 15338 EPROM — 1002

### ZX SPECTRUM RS232/MODEM INTERFACE PARTS LIST

Donistana All 6	NAME 200		
R1 R2,4,9 R3,7 R5 R6 R8 R10	0.4W 1% metal film unless specified. 680R 10k 4k7 150R (½W carbon) 150R 22k 4M7 carbon film ½W 5%	3 off 2 off	(M680R) (M10K) (M4K7) (S150R) (M150R) (M22K) (B4M7 <del>)</del>
Capacitors			
C1	10pF ceramic		(WX44X)
C2,3	100uF 25V P.C. electrolytic	2 off	(FF11M)
C4,5	220uF 16V P.C. electrolytic	2 off	(FF13P)
C6,7	100nF disc	2 off	(BX03D)
Semiconductors			
D1,2	IN4148	2 off	(OL80B)
D3,4	IN4001	2 off	(OL730)
TR1	BC327		(QB66W)

TR2,3 IC1 IC2 IC3 IC4 IC5 \ IC6 IC7	BC548 74LS10 74LS02 74LS20 74LS138 4060BE MC6850P 2716/M7	2 off	(QB73Q) (YF08J) (YF02C) (YF14Q) (YF53H) (QW40T) (WQ48C) (QY57M)
Miscellaneous	100 - 100 TO 100		
XTL1	MP crystal 2.4576 MHz P.C. Board 3 way P.C. terminal Trackpins D.I.L. socket 24 pin D.I.L. socket 16 pin D.I.L. socket 14 pin	2 pkts 2 off 2 off 3 off	(FY81C) (GB42V) (RK72P) (FL82D) (BL20W) (BL19V) (BL18U)
Optional part			
	0.1 in 2 x 28 PC Edgecon		(FG23A)

A complete kit of all parts, excluding FG23A, is available.

Order As LK21X (Spectrum RS232 Kit)

Price £17.95

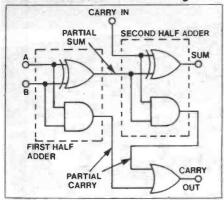


Figure 12. Full adder design

there may be 16 address lines, each of which is set to either 1 or 0 according to the specific address which the micro-processor wishes to access. The address is set in response to the requirements of the controlling program or soft-ware, and the logic must ensure that only one device is enabled if data bus contention is not to arise. With 16 address lines there are 65,536 possible unique addresses, corresponding to the locations in the memory map of the system. There are a number of logic devices which have been specially devised for address decoding, but we will consider a smaller problem using devices already described.

In some systems, the lower eight address lines are used by the micro-processor for a special purpose, that of addressing input or output devices which allow information to be fed between the processor and the 'outside world'. With only eight lines the number of possible addresses is reduced to 256, which helps to bring the problem down to more manageable proportions. What is needed, then, is a logical 'black box' into which may be sent the eight address lines along with

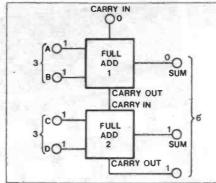


Figure 13. Full-Adders cascaded.

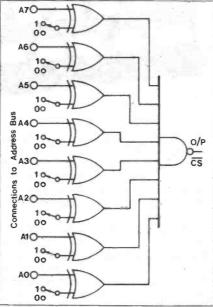


Figure 14.

signals to set a certain address, and from which emerges one line carrying the logic signal to select the particular device being addressed.

One solution to this problem is given in Figure 14 and again this may be breadboarded to see how it works. One input of the EX-NOR gates is connected to the address bus, and the other used to select the address of the device. The output of each EX-NOR gate is then NANDed, so that the final output goes low when the appropriate address appears on the address bus. This low signal could be connected to the 'chip select', (CS) pin of the chosen device or combined with other control bus signals for further decoding. Suppose the address of the input/ output device corresponds to the following bit pattern:-

Most Significant Bit Least Significant Bit (MSB) 1 1 0 1 0 0 1 1 (LSB)

If this pattern is set on the inputs to the EX-NOR gates then all the outputs from them will go high when the two bit patterns coincide. This in turn will set the inputs to the 8-input NAND gate all high, which is the only condition for the output to go low.

The required address may be fixed in a practical application by 'hard-wiring' the selecting inputs to the desired pattern: alternatively, the inputs may be connected via DIP switches, so that the address may be changed by altering the position of the switches.

A more convenient way of describing a bit pattern, such as the one in the above example, is to use the hexadecimal system. We shall be looking at this in more detail next time for any readers who are not familiar with the system. It will also be useful when dealing with the other main group of TTL devices, viz. those concerned with Sequential logic, which we shall also start to have a look at in the next article in the series

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