

THE No. 1 MAGAZINE FOR ELECTRONICS TECHNOLOGY & COMPUTER PROJECTS

EVERYDAY

FEBRUARY 2003

PRACTICAL

ELECTRONICS

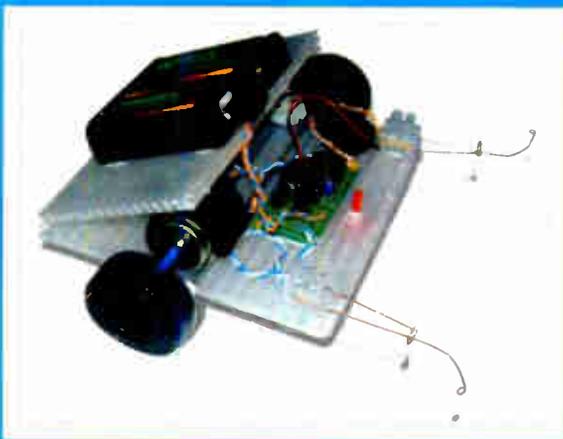
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TESLA TRANSFORMER

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DIY lightning

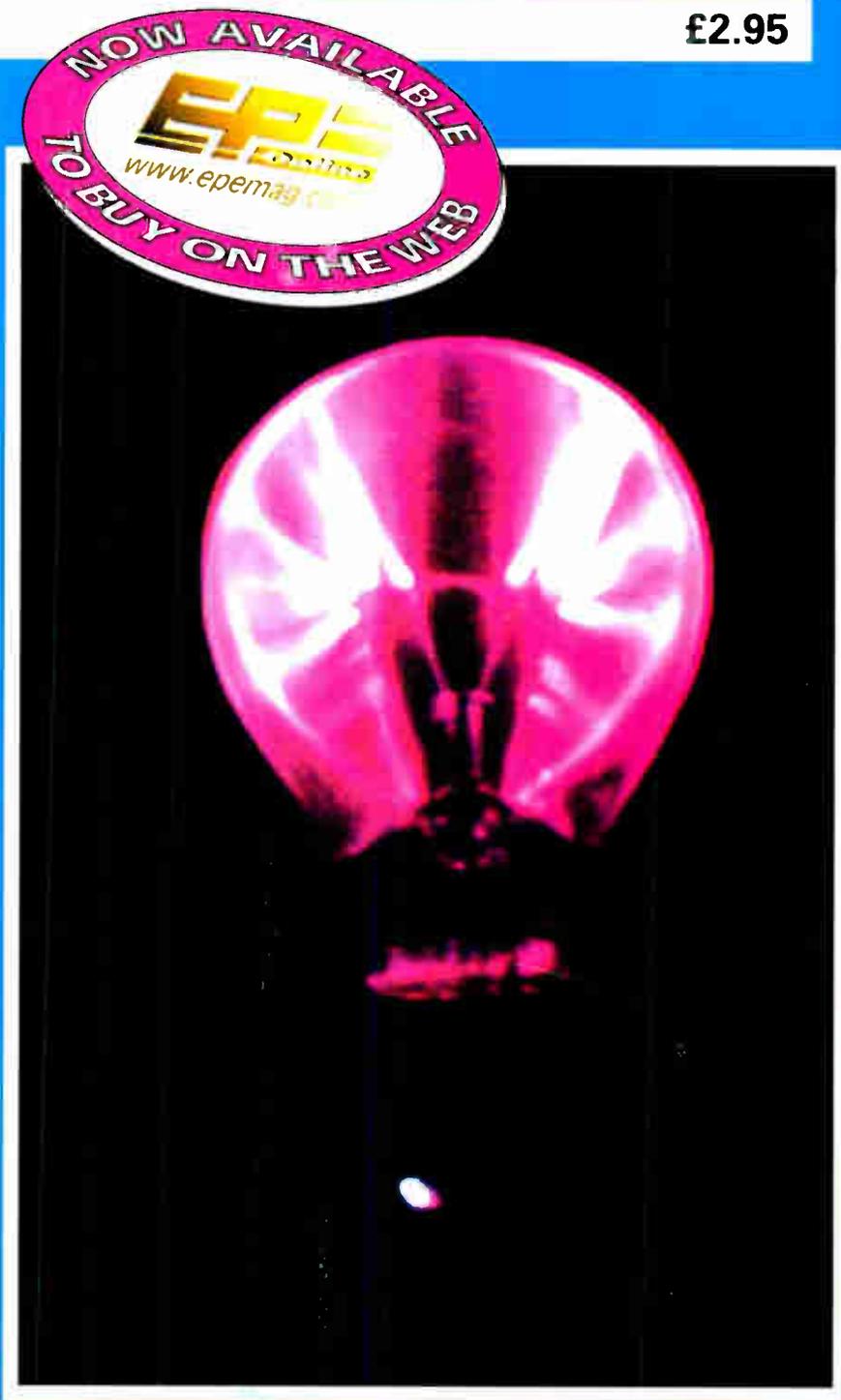
BRAINIBOT

PC based
robotic buggy



WIND TUNNEL

Investigate
the effects
of airflow

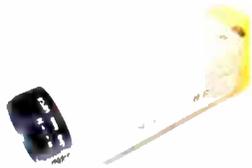


NEW SERIES

**BACK TO BASICS - Introduction
plus two projects**

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Colour CCTV camera, 8mm lens, 12V d.c. 200mA 582x628 Resolution 380 lines Automatic aperture lens Mirror function PAL Back Light Compensation MLR, 100x40x40mm. Ref EE2 £69



Built-in Audio .15lux CCD camera 12V d.c. 200mA 480 lines s/n ratio >48db 1v P-P output 110x60x50mm. Ref EE1 £99



Metal CCTV camera housings for internal or external use. Made from aluminium and plastic they are suitable for mounting body cameras in. Available in two sizes 1 - 100x10x170mm and 2 - 100x70x280mm. Ref EE6 £22 EE7 £26 multi-position brackets. Ref EE8 £8



Excellent quality multi-purpose TV/TFT screen, works as just a LCD colour monitor with any of our CCTV cameras or as a conventional TV. Ideal for use in boats and caravans 49.7MHz-91.75MHz VHF channels 1-5.168.25MHz-222.75MHz VHF channels 6-12, 471.25MHz-869.75MHz, Cable channels 112.325MHz-166.75MHz Z1-Z7. Cable channels 224.25MHz-446.75MHz Z8-Z35 5" colour screen. Audio output 150mW. Connections, external aerial, earphone jack, audio/video input, 12V d.c. or mains. Accessories supplied Power supply, Remote control, Cigar lead power supply, Headphone Stand/bracket. 5" model £139 Ref EE9, 6" model £149. Ref EE10



Fully cased IR light source suitable for CCTV applications. The unit measures 10x10x150mm, is mains operated and contains 54 infra-red LEDs. Designed to mount on a standard CCTV camera bracket. The unit also contains a daylight sensor that will only activate the infra red lamp when the light level drops below a preset level. The infrared lamp is suitable for indoor or exterior use, typical useage would be to provide additional IR illumination for CCTV cameras. £49. Ref EE11



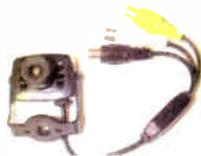
This device is mains operated and designed to be used with a standard CCTV camera causing it to scan. The black clips can be moved to adjust the span angle, the motor reversing when it detects a clip. With the clips removed the scanner will rotate constantly at approx 2.3rpm. 75x75x80mm £23. Ref EE12



Colour CCTV Camera measures 60x45mm and has a built in light level detector and 12 IR LEDs. 2 lux 12 IR LEDs 12V d.c. Bracket Easy connect leads £69. Ref EE15



A high quality external colour CCTV camera with built in Infra-red LEDs measuring 60x60x60mm Easy connect leads colour Waterproof PAL 1/4" CCD 542x588 pixels 420 lines .05 lux 3.6mm F2.8 deg lens 12V d.c. 400mA Built in light level sensor. £99. Ref EE13



A small compact colour CCTV camera measuring just 35x28x30mm (camera body) Camera is supplied complete with mounting bracket, built in IR, microphone and easy connect leads. Built in audio Built in IR LEDs Colour 380 line resolution PAL 0.2 us +18db sensitivity. Effective pixels 628x582 Power source 6-12V d.c. Power consumption 200mW £36. Ref EE16



Complete wireless CCTV system with video. Kit comprises pinhole colour camera with simple battery connection and a receiver with video output, 380 lines colour 2.4GHz 3 lux 6-12V d.c. manual tuning Available in two versions, pinhole and standard. £79 (pinhole) Ref EE17, £79 (standard). Ref EE18



Small transmitter designed to transmit audio and video signals on 2.4GHz. Unit measures 45x35x10mm. Ideal for assembly into covert CCTV systems Easy connect leads Audio and video input 12V d.c. Complete with aerial Selectable channel switch £30. Ref EE19



2.4GHz wireless receiver Fully cased audio and video 2.4GHz wireless receiver 190x140x30mm, metal case, 4 channel, 12V d.c. Adjustable time delay, 4s, 8s, 12s, 16s. £45. Ref EE20



Colour pinhole cctv camera module with audio Compact colour pinhole camera measuring just 20x20x20mm, built-in audio and easy connect leads PAL CMOS sensor 6-9V d.c. Effective Pixels 628x582 Illumination 2 lux Definition >240 Signal/noise ratio >40db Power consumption 200mW £35. Ref £35



Self-cocking pistol pcr002 crossbow with metal body. Self-cocking for precise string alignment Aluminium alloy construction High tec fibre glass limbs Automatic safety catch Supplied with three bolts Track style for greater accuracy. Adjustable rearsight 50lb drawweight 150ft sec velocity Break action 17" string 30m range £21.65 Ref PLCR002 INFRA-RED FILM 6" square piece of flexible infra-red film that will only allow IR light through. Perfect for converting ordinary torches, lights, headlights etc to infra-red output only using standard light bulbs Easily cut to shape. 6" square £15. Ref IRF2 or a 12" sq for £29 IRF2A NEW 12V 12" SQUARE SOLAR PANEL Kevlar backed, 3watt output. Copper strips for easy solder connections £14.99. Ref 15P42 PACK OF 4 JUST £39.95. REF 15P42SP



Dummy CCTV cameras These motorised cameras will work either on 2 AA batteries or with a standard DC adaptor (not supplied) They have a built in movement detector that will activate the camera if movement is detected causing the camera to pan Good deterrent. Camera measures 20cm high, supplied with rawl plugs and fixing screws. Camera also has a flashing red LED built in. £9.95. Ref CAMERAB

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Aiptek Pocket DV up to 2000 still pics before requiring download! The all new Pocket DV, it's amazing... such advanced technology, such a tiny size - you will be the envy of your fr ends!! This camera will take up to 3.5 minutes of Video and Audio, up to 2000 digital still pictures or 30 minutes of voice recording! Then just connect it to your PC via the USB cable (Supplied) and after transferring the data you can start all over again!! £69. Ref POKETDV



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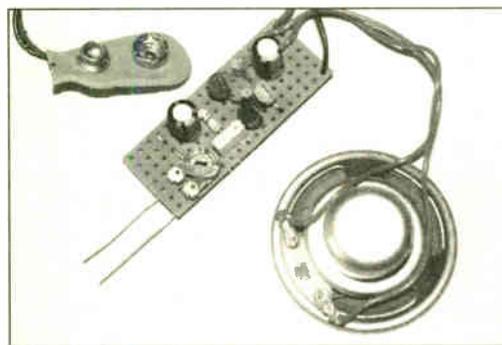
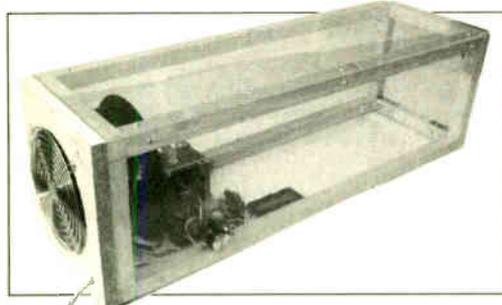
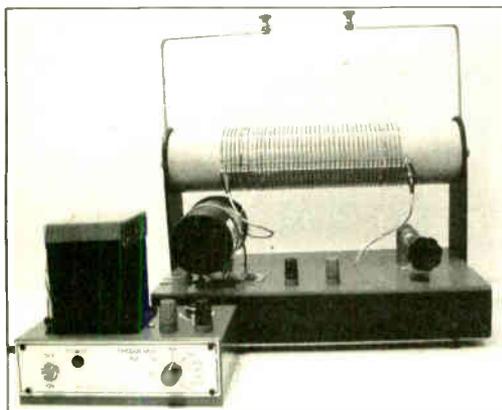
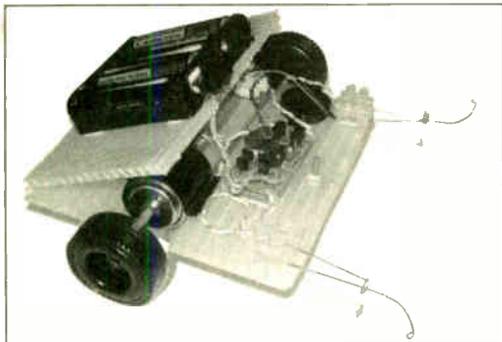
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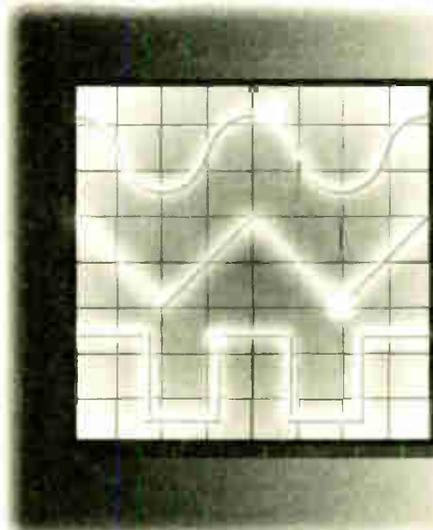
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NEXT MONTH

200MHz FUNCTION GENERATOR

One of the most useful facilities in the electronic experimenter's workshop is an ability to generate a.c. test signals of various waveforms, frequencies and amplitudes. This is where this Function Generator project comes in, the "function" in the name referring to the waveform of its output signal. It can be used for testing or driving many circuits, from below audio up to a couple of hundred kilohertz, and may even be used as a variable speed clock for logic circuit testing. It has sine, square and triangle-wave outputs plus a separate 0V to +5V squarewave output for logic driving. This may also be used with a 'sync' input when, for example, inspecting low-level signals on an oscilloscope.

Where a sinewave output is required two function generator i.c.s are generally available, these being the industry standard 8038 and the more recent Maxim MAX038. The latter can operate at frequencies above 20MHz but is still fairly expensive. Also, its sheer speed can make it difficult to work with, especially for the less experienced constructor. For audio and general purpose work at lower frequencies the older 8038 has much to recommend it. Various claims have been made for its maximum operating frequency, up to 1MHz in fact, but 300kHz is more common and the author has tended to regard 100kHz as "top whack" to date. However, this design operates up to 200kHz and the results at this frequency are quite acceptable for most purposes.



WIND-UP TORCH II

An updated and improved wind-up torch based on the design published in the EPE October 2000 issue. This version is 30% smaller, 120% brighter and 500% quicker to wind up, it also has a visual indication of full charge. The torch uses no batteries – not even rechargeables – and will produce a brightness of about 35 lux at two metres on "high beam" which can light a footpath at night up to seven metres ahead. It should pay for itself in saved batteries within 48 hours of use.

DRIVER ALERT – A THINKING AND REACTION TIME TESTER

Speaking on a mobile phone, including using a hands-free unit, can impair your reactions as much as four cans of strong lager. This Driver Alert, which won the best Under-15s project award at the 2003 YEDA Competition, proves it. Unlike a simple reaction tester, which does not test concentration and thinking time, this easy to build unit will show how these are affected by drink or distractions. It has shown that one can of strong lager can increase (i.e. slower) reaction time by over 30% and talking on a mobile by over 60%.

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PROJECT KITS

Our electronic kits are supplied complete with all components, high quality PCBs (NOT cheap Tripad strip board!) and detailed assembly/operating instructions

- **2 x 25W CAR BOOSTER AMPLIFIER** Connects to the output of an existing car stereo cassette player, CD player or radio. Heatsinks provided. PCB 76x75mm 1046KT £24.95
- **3-CHANNEL WIRELESS LIGHT MODULATOR** No electrical connection with amplifier. Light modulation achieved via a sensitive electret microphone. Separate sensitivity control per channel. Power handling 400W/channel. PCB 54x112mm. Mains powered. Box provided. 601AKT £24.95
- **12 RUNNING LIGHT EFFECT EXCITING** 12 LED light effect ideal for parties, discos, shop-windows & eye-catching signs. PCB design allows replacement of LEDs with 220V bulbs by inserting 3 TRIACs. Adjustable rotation speed & direction. PCB 54x112mm. 1026KT £15.95; BOX (for mains operation) 2026BX £9.00
- **DISCO STROBE LIGHT** Probably the most exciting of all light effects. Very bright strobe tube. Adjustable strobe frequency. 1-60Hz. Mains powered. PCB 60x68mm. Box provided. 6037KT £28.95
- **ANIMAL SOUNDS** Cat, dog, chicken & cow. Ideal for kids farmyard toys & schools. SG10M £5.95
- **3 1/2 DIGIT LED PANEL METER** Use for basic voltage/current displays or customise to measure temperature, light, weight, movement, sound levels, etc. with appropriate sensors (not supplied). Various input circuit designs provided. 3061KT £13.95
- **IR REMOTE TOGGLE SWITCH** Use any TV/VCR remote control unit to switch onboard 12V/1A relay on/off! 3058KT £10.95
- **SPEED CONTROLLER** for any common DC motor up to 100V/5A. Pulse width modulation gives maximum torque at all speeds. 5-15VDC. Box provided. 3067KT £12.95
- **3 x 8 CHANNEL IR RELAY BOARD** Control eight 12V/1A relays by Infra Red (IR) remote control over a 20m range in sunlight. 6 relays turn on only the other 2 toggle on/off. 3 operation ranges determined by jumpers. Transmitter case & all components provided. Receiver PCB 76x69mm 3072KT £52.95

PRODUCT FEATURE

COMPUTER TEMPERATURE DATA LOGGER

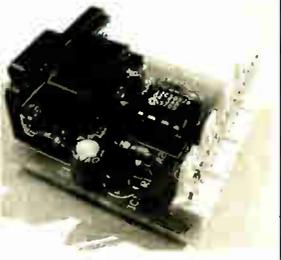
PC serial port controlled 4-channel temperature meter (either deg C or F). Requires no external power. Allows continuous temperature data logging of up to four temperature sensors located 200m+ from motherboard/PC. Ideal use for old 386/486 computers. Users can tailor input data stream to suit their purpose (dump it to a spreadsheet or write your own BASIC programs using the INPUT command to grab the readings). PCB just 38mm x 38mm. Sensors connect via four 3-pin headers. 4 header cables supplied but only one DS18S20 sensor.

Kit software available free from our website.

ORDERING: 3145KT £23.95 (kit form);

AS3145 £29.95 (assembled);

Additional DS18S20 sensors £4.95 each



- **SOUND EFFECTS GENERATOR** Easy to build. Create an almost infinite variety of interesting/unusual sound effects from birds chirping to sirens. 9VDC. PCB 54x85mm. 1045KT £8.95
- **ROBOT VOICE EFFECT** Make your voice sound similar to a robot or Darlek. Great fun for discos, school plays, theatre productions, radio stations & playing jokes on your friends when answering the phone! PCB 42x71mm. 1131KT £8.95
- **AUDIO TO LIGHT MODULATOR** Controls intensity of one or more lights in response to an audio input. Safe, modern opto-coupler design. Mains voltage experience required. 3012KT £8.95
- **MUSIC BOX** Activated by light. Plays 8 Christmas songs and 5 other tunes. 3104KT £7.95
- **20 SECOND VOICE RECORDER** Uses non-volatile memory - no battery backup needed. Record/play messages over & over. Playback as required to greet customers etc. Volume control & built-in mic. 6VDC PCB 50x73mm. 3131KT £12.95
- **TRAIN SOUNDS** 4 selectable sounds: whistle blowing, level crossing bell, 'clackety-clack' & 4 in sequence. SG01M £6.95

- **PC CONTROLLED RELAY BOARD** Convert any 286 upward PC into a dedicated automatic controller to independently turn on/off up to eight lights, motors & other devices around the home, office, laboratory or factory. Each relay output is capable of switching 250VAC/4A. A suite of DOS and Windows control programs are provided together with all components (except box and PC cable). 12VDC. PCB 70x200mm. 3074KT £31.95
- **2 CHANNEL UHF RELAY SWITCH** Contains the same transmitter/receiver pair as 30A15 below plus the components and PCB to control two 240VAC/10A relays (also supplied). Ultra bright LEDs used to indicate relay status. 3082KT £27.95
- **TRANSMITTER RECEIVER PAIR 2-button keyfob style** 300-375MHz Tx with 30m range. Receiver encoder module with matched decoder IC. Components must be built into a circuit like kit 3082 above. 30A15 £14.95
- **PIC 16C71 FOUR SERVO MOTOR DRIVER** Simultaneously control up to 4 servo motors. Software & all components (except servos/control pots) supplied. 5VDC. PCB 50x70mm. 3102KT £19.95
- **UNIPOLAR STEPPER MOTOR DRIVER** for any 5/6/8 lead motor. Fast/slow & single step rates. Direction control & on/off switch. Wave, 2-phase & half-wave step modes. 4 LED indicators. PCB 50x65mm. 3109KT £14.95
- **PC CONTROLLED STEPPER MOTOR DRIVER** Control two unipolar stepper motors (3A max. each) via PC printer port. Wave, 2-phase & half-wave step modes. Software accepts 4 digital inputs from external switches & will single step motors. PCB fits in O-shell case provided. 3113KT £17.95
- **12-BIT PC DATA ACQUISITION/CONTROL UNIT** Similar to kit 3093 above but uses a 12-bit Analogue-to-Digital Converter (ADC) with internal analogue multiplexer. Reads 8 single ended channels or 4 differential inputs or a mixture of both. Analogue inputs read 0-4V. Four TTL/CMOS compatible digital inputs/outputs. ADC conversion time <10µs. Software (C, QB & Win), extended D shell case & all components (except sensors & cable) provided. 3118KT £52.95
- **LIQUID LEVEL SENSOR/RAIN ALARM** Will indicate fluid levels or simply the presence of fluid. Relay output to control a pump to add/remove water when it reaches a certain level. 1080KT £5.95
- **AM RADIO KIT 1 Tuned Radio Frequency front-end, single chip AM radio IC & 2 stages of audio amplification.** All components inc. speaker provided. PCB 32x102mm. 3063KT £10.95
- **DRILL SPEED CONTROLLER** Adjust the speed of your electric drill according to the job at hand. Suitable for 240V AC mains powered drills up to

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SURVEILLANCE

High performance surveillance bugs. Room transmitters supplied with sensitive electret microphone & battery holder/cip. All transmitters can be received on an ordinary VHF/FM radio between 88-108MHz. Available in Kit Form (KT) or Assembled & Tested (AS).

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- **MTX - MINIATURE 9V TRANSMITTER** Easy to build & guaranteed to transmit 300m @ 3V. Low battery life. 3-5V operation. Only 45x18mm. B 3007KT £6.95 AS3007 £11.95
- **MRTX - MINIATURE 9V TRANSMITTER** Our best selling bug. Super sensitive, high power - 500m range @ 9V (over 1km with 18V supply and better aerial). 45x19mm. 3018KT £7.95 AS3018 £12.95
- **HPTX - HIGH POWER TRANSMITTER** High performance. 2 stage transmitter gives greater stability & higher quality reception. 1000m range. 6-12V DC operation. Size 70x15mm. 3032KT £9.95 AS3032 £18.95
- **MMTX - MICRO-MINIATURE 9V TRANSMITTER** The ultimate bug for its size. Performance and price. Just 15x25mm. 500m range @ 9V. Good stability. 6-18V operation. 3051KT £8.95 AS3051 £14.95
- **VTX - VOICE ACTIVATED TRANSMITTER** Operates only when sounds detected. Low standby current. Variable trigger sensitivity. 500m range. Peaking circuit supplied for maximum RF output. On/off switch. 6V operation. Only 63x38mm. 3028KT £12.95 AS3028 £24.95
- **HARD-WIRED BUGTWO STATION INTERCOM** Each station has its own amplifier, speaker and mic. Can be set up as either a hard-wired bug or two-station intercom. 10m x 2-core cable supplied. 9V operation. 3021KT £15.95 (kit form only)
- **TRYS - TAPE RECORDER VOX SWITCH** Used to automatically operate a tape recorder (not supplied) via its REMOTE socket when sounds are detected. All conversations recorded. Adjustable sensitivity & turn-off delay. 115x19mm. 3013KT £9.95 AS3013 £21.95



TELEPHONE SURVEILLANCE

- **MTX - MINIATURE TELEPHONE TRANSMITTER** Attaches anywhere to phone line. Transmits only when phone is used. Tune-in your radio and hear both parties. 300m range. Uses line as aerial & power source. 20x45mm. 3016KT £8.95 AS3016 £14.95
- **TRI - TELEPHONE RECORDING INTERFACE** Automatically records all conversations. Connects between phone line & tape recorder (not supplied). Operates recorders with 1.5-12V battery systems. Powered from line. 50x33mm. 3033KT £9.95 AS3033 £18.95
- **TPA - TELEPHONE PICK-UP AMPLIFIER/WIRELESS PHONE BUG** Place pick-up coil on the phone line or near phone earpiece and hear both sides of the conversation. 3055KT £11.95 AS3055 £20.95

HIGH POWER TRANSMITTERS

- **1 WATT FM TRANSMITTER** Easy to construct. Delivers a crisp, clear signal. Two-stage circuit. Kit includes microphone and requires a simple open dipole aerial. 8-30VDC. PCB 42x45mm. 1009KT £12.95
- **4 WATT FM TRANSMITTER** Comprises three RF stages and an audio preamplifier stage. Piezoelectric microphone supplied or you can use a separate preamplifier circuit. Antenna can be an open dipole or Ground Plane. Ideal project for those who wish to get started in the fascinating world of FM broadcasting and want a good basic circuit to experiment with. 12-18VDC. PCB 44x146mm. 1028KT £22.95 AS1028 £34.95
- **15 WATT FM TRANSMITTER (PRE-ASSEMBLED & TESTED)** Four transistor based stages with Philips BL788 in final stage. 15 Watts RF power on the air. 88-108MHz. Accepts open dipole, Ground Plane, 5B, J, or YAGI antennas. 12-18VDC. PCB 70x220mm. SWS meter needed for alignment. 1021KT £99.95
- **SIMILAR TO ABOVE BUT 25W OUTPUT** 1031KT £109.95

700W power. PCB: 48mm x 65mm. Box provided. 6074KT £17.95

- **3 INPUT MONO MIXER** Independent level control for each input and separate bass/treble controls. Input sensitivity: 240mV. 18V DC. PCB: 60mm x 185mm. 1052KT £16.95
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- **STAIRWAY TO HEAVEN** Tests hand-eye co-ordination. Press switch when green segment of LED lights to climb the stairway - miss & start again! Good intro to several basic circuits. 3005KT £9.95
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- **LED FLASHER 1** 5 ultra bright red LEDs flash in 7 selectable patterns. 3037MKT £5.95
- **LED FLASHER 2** Similar to above but flash in sequence or randomly. Ideal for model railways. 3052MKT £5.95
- **INTRODUCTION TO PIC PROGRAMMING.** Learn programming from scratch. Programming hardware, a P16F84 chip and a two-part, practical, hands-on tutorial series are provided. 3081KT £21.95
- **SERIAL PIC PROGRAMMER** for all 8/18/28/40 pin DIP serial programmed PICs. Shareware software supplied limited to programming 256 bytes (registration costs £14.95). 3096KT £10.95
- **ATMEL 89C051 PROGRAMMER** Simple-to-use yet powerful programmer for the Atmel 89C051, 89C2051 & 89C4051 uCs. Programmer does NOT require special software other than a terminal emulator program (built into Windows). Can be used with ANY computer/operating system. 3121KT £24.95
- **3V/1.5V TO 9V BATTERY CONVERTER** Replace expensive 9V batteries with economic 1.5V batteries. IC based circuit steps up 1 or 2 'AA' batteries to give 9V/18mA. 3035KT £5.95
- **STABILISED POWER SUPPLY 3-30V/2.5A** Ideal for hobbyist & professional laboratory. Very reliable & versatile design at an extremely reasonable price. Short circuit protection. Variable OC voltages (3-30V). Rated output 2.5 Amps. Large heatsink supplied. You just supply a 24VAC/3A transformer. PCB 55x112mm. Mains operation. 1007KT £16.95.

1007KT £17.95

- **STABILISED POWER SUPPLY 2-30V/5A** As kit 1007 above but rated at 5Amp. Requires a 24VAC/5A transformer. 1096KT £27.95.
- **MOTORBIKE ALARM** Uses a reliable vibration sensor (adjustable sensitivity) to detect movement of the bike to trigger the alarm & switch the output relay to which a siren, bikes horn, indicators or other warning device can be attached. Auto-reset. 6-12VDC. PCB 57x64mm. 1011KT £11.95 Box 2011B £7.00
- **CAR ALARM SYSTEM** Protect your car from theft. Features vibration sensor, courtesy/booth light voltage drop sensor and bonnet/boot earth switch sensor. Entry/exit delays, auto-reset and adjustable alarm duration. 6-12V DC. PCB: 47mm x 55mm. 1019KT £11.95 Box 2019B £8.00
- **PIEZO SCREAMER** 110dB of ear piercing noise. Fits in box with 2 x 35mm piezo elements built into their own resonant cavity. Use as an alarm siren or just for fun! 6-9VDC. 3015KT £10.95
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- **INFRARED SECURITY BEAM** When the invisible IR beam is broken a relay is tripped that can be used to sound a bell or alarm. 25 metre range. Mains rated relays provided. 12VDC operation. 3130KT £12.95
- **SQUARE WAVE OSCILLATOR** Generates square waves at 6 preset frequencies in factors of 10 from 1Hz-100KHz. Visual output indicator. 5-18VDC. Box provided. 3111KT £8.95
- **PC DRIVEN POCKET SAMPLER/DATA LOGGER** Analogue voltage sampler records voltages up to 2V or 20V over periods from milli-seconds to months. Can also be used as a simple digital scope to examine audio & other signals up to about 5KHz. Software & D-shell case provided. 3112KT £18.95
- **20 MHz FUNCTION GENERATOR** Square, triangular and sine waveform up to 20MHz over 3 ranges using 'coarse' and 'fine' frequency adjustment controls. Adjustable output from 0-2V p-p. A TTL output is also provided for connection to a frequency meter. Uses MAX038 IC. Plastic case with printed front/rear panels & all components provided. 7-12VAC. 3101KT £69.95

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3144KT	Enhanced 'PICALL' ISP PIC Programmer	£59.95
AS3144	Assembled Enhanced 'PICALL' ISP PIC Programmer	£64.95
AS3144ZIF	Assembled Enhanced 'PICALL' ISP PIC Programmer c/w ZIF socket	£79.95

ATMEL AVR Programmer



Powerful programmer for Atmel AT90Sxxx (AVR) micro controller family. All fuse and lock bits are programmable. Connects to serial port. Can be used with ANY computer and operating system. Two LEDs to indicate programming status. Supports 20-pin DIP AT90S1200 & AT90S2313 and 40-pin

DIP AT90S4414 & AT90S8515 devices. NO special software required - uses any terminal emulator program (built into Windows). The programmer is supported by BASCOM-AVR Basic Compiler software (see website for details).

3122KT	ATMEL AVR Programmer	£24.95
AS3122	Assembled 3122	£34.95

Atmel 89Cx051 and 89xxx programmers also available.

PC Data Acquisition & Control Unit

With this kit you can use a PC parallel port as a real world interface. Unit can be connected to a mixture of analogue and digital inputs from pressure, temperature, movement, sound, light intensity, weight sensors, etc. (not supplied) to sensing switch and relay states. It can then process the input data and use the information to control up to 11 physical devices such as motors, sirens, other relays, servo motors & two-stepper motors.



FEATURES:

- 8 Digital Outputs: Open collector, 500mA, 33V max.
- 16 Digital Inputs: 20V max. Protection 1K in series, 5-1V Zener to ground.
- 11 Analogue Inputs: 0-5V, 10 bit (5mV/step.)
- 1 Analogue Output: 0-2.5V or 0-10V. 8 bit (20mV/step.)

All components provided including a plastic case (140mm x 110mm x 35mm) with pre-punched and silk screened front/rear panels to give a professional and attractive finish (see photo) with screen printed front & rear panels supplied. Software utilities & programming examples supplied.

3093KT	PC Data Acquisition & Control Unit	£99.95
AS3093	Assembled 3093	£124.95

See opposite page for ordering information on these kits

ABC Mini 'Hotchip' Board



Currently learning about microcontrollers? Need to do something more than flash a LED or sound a buzzer? The ABC Mini 'Hotchip' Board is based on Atmel's AVR 8535 RISC technology and will interest both the beginner and expert alike. Beginners will find that they can write and test a simple program, using the BASIC programming language, within an hour or two of connecting it up.

Experts will like the power and flexibility of the ATMEL microcontroller, as well as the ease with which the little Hot Chip board can be "designed-in" to a project. The ABC Mini Board 'Starter Pack' includes just about everything you need to get up and experimenting right away. On the hardware side, there's a pre-assembled micro controller PC board with both parallel and serial cables for connection to your PC. Windows software included on CD-ROM features an Assembler, BASIC compiler and in-system programmer. The pre-assembled boards only are also available separately.

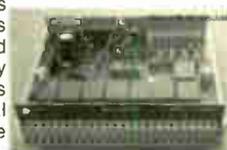
ABCMINISP	ABC MINI Starter Pack	£64.95
ABCMINIB	ABC MINI Board Only	£39.95

Advanced 32-bit Schematic Capture and Simulation Visual Design Studio



Serial Port Isolated I/O Controller

Kit provides eight relay outputs capable of switching 4 amps at mains voltages and four optically isolated digital inputs. Can be used in a variety of control and sensing applications including load switching, external switch input sensing, contact closure and external voltage sensing. Programmed via a computer serial port, it is compatible with ANY computer & operating system. After programming, PC can be disconnected. Serial cable can be up to 35m long, allowing 'remote' control. User can easily write batch file programs to control the kit using simple text commands. NO special software required - uses any terminal emulator program (built into Windows). All components provided including a plastic case with pre-punched and silk screened front/rear panels to give a professional and attractive finish (see photo).



3108KT	Serial Port Isolated I/O Controller Kit	£54.95
AS3108	Assembled Serial Port Isolated I/O Controller	£64.95

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BECKMAN HD110 Handheld 3 1/2 digit DMM, 28
ranges, with battery, leads and carrying case. £40

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Pulsar and 547A Current Tracer £90
FLUKE 77 Multimeter, 3 1/2-digit, handheld £60
FLUKE 77 Series 11 £70
HEME 1000 L.C.D. Clamp Meter, 00-1000A,
in carrying case £60

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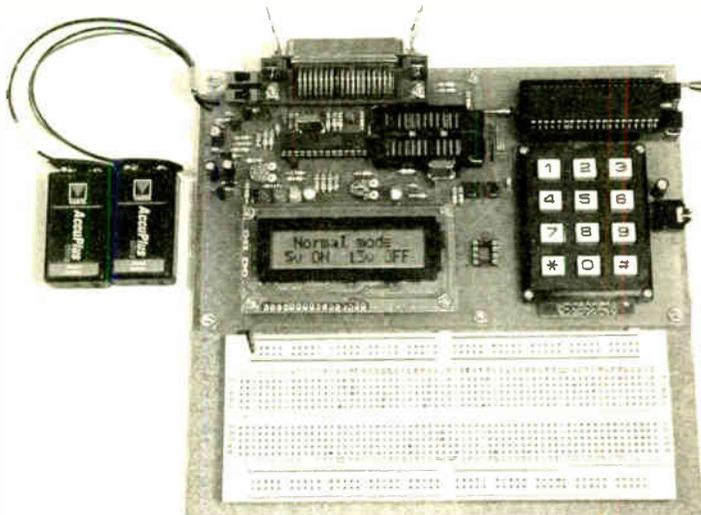
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Learn About Microcontrollers



PIC Training & Development System

The best place to start learning about microcontrollers is the PIC16F84. This is easy to understand and very popular with construction projects. Then continue on using the more sophisticated PIC16F877 family.

The heart of our system is a real book which lies open on your desk while you use your computer to type in the programme and control the hardware. Start with four very simple programmes. Run the simulator to see how they work. Test them with real hardware. Follow on with a little theory....

Our complete PIC training and development system consists of our universal mid range PIC programmer, a 306 page book covering the PIC16F84, a 262 page book introducing the PIC16F877 family, and a suite of programmes to run on a PC. The module is an advanced design using a 28 pin PIC16F872 to handle the timing, programming and voltage switching requirements. The module has two ZIF sockets and an 8 pin socket which between them allow most mid range 8, 18, 28 and 40 pin PICs to be programmed. The plugboard is wired with a 5 volt supply. The software is an integrated system comprising a text editor, assembler disassembler, simulator and programming software. The programming is performed at normal 5 volts and then verified with plus and minus 10% applied to ensure that the device is programmed with a good margin and not poised on the edge of failure. Requires two PP3 batteries which are not supplied.

- Universal mid range PIC programmer module
- + Book Experimenting with PIC Microcontrollers
- + Book Experimenting with the PIC16F877 (2nd edition)
- + Universal mid range PIC software suite
-+ PIC16F84 and PIC16F872 test PICs. £157.41
- UK Postage and insurance. £ 7.50
- (Europe postage & Insurance. . £13.00. Rest of world. . £24.00)

Experimenting with PIC Microcontrollers

This book introduces the PIC16F84 and PIC16C711, and is the easy way to get started for anyone who is new to PIC programming. We begin with four simple experiments, the first of which is explained over ten and a half pages assuming no starting knowledge except the ability to operate a PC. Then having gained some practical experience we study the basic principles of PIC programming, learn about the 8 bit timer, how to drive the liquid crystal display, create a real time clock, experiment with the watchdog timer, sleep mode, beeps and music, including a rendition of Beethoven's *Für Elise*. Finally there are two projects to work through, using the PIC16F84 to create a sinewave generator and investigating the power taken by domestic appliances. In the space of 24 experiments, two projects and 56 exercises the book works through from absolute beginner to experienced engineer level.

Ordering Information

Telephone with Visa, Mastercard or Switch, or send cheque/PO for immediate despatch. All prices include VAT if applicable. Postage must be added to all orders. UK postage £2.50 per book, £1.00 per kit, maximum £7.50. Europe postage £3.50 per book, £1.50 per kit. Rest of World £6.50 per book, 2.50 per kit.
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NEW 32 bit PC Assembler

Experimenting with PC Computers with its kit is the easiest way ever to learn assembly language programming. If you have enough intelligence to understand the English language and you can operate a PC computer then you have all the necessary background knowledge. Flashing LEDs, digital to analogue converters, simple oscilloscope, charging curves, temperature graphs and audio digitising. Kit now supplied with our 32 bit assembler with 84 page supplement detailing the new features and including 7 experiments PC to PIC communication. Flashing LEDs, writing to LCD and two way data using 3 wires from PC's parallel port to PIC16F84.

- Book *Experimenting with PCs* £21.50
- Kit 1a 'made up' with software £52.00
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C & C++ for the PC

Experimenting with C & C++ Programmes teaches us to programme by using C to drive the simple hardware circuits built using the materials supplied in the kit. The circuits build up to a storage oscilloscope using relatively simple C techniques to construct a programme that is by no means simple. When approached in this way C is only marginally more difficult than BASIC and infinitely more powerful. C programmers are always in demand. Ideal for absolute beginners and experienced programmers.

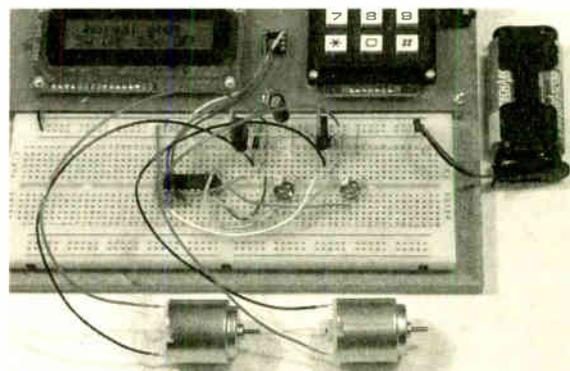
- Book *Experimenting with C & C++* £24.99
- Kit CP2a 'made up' with software £32.51
- Kit CP2u 'unmade' with software £26.51
- Kit CP2t 'top up' with software £12.99

The Kits

The assembler and C & C++ kits contain the prototyping board, lead assemblies, components and programming software to do all the experiments. The 'made up' kits are supplied ready to start. The 'top up' kit is for readers who have already purchased kit 1a or 1u. The kits do not include the book.

Hardware required

All systems in this advertisement assume you have a PC (386 or better) and a printer lead. The experiments require no soldering.



Experimenting with the PIC16F877

The second PIC book starts with the simplest of experiments to give us a basic understanding of the PIC16F877 family. Then we look at the 16 bit timer, efficient storage and display of text messages, simple frequency counter, use a keypad for numbers, letters and security codes, and examine the 10 bit A/D converter.

The 2nd edition has two new chapters. The PIC16F627 is introduced as a low cost PIC16F84. We use the PIC16F627 as a step up switching regulator, and to control the speed of a DC motor with maximum torque still available. Then we study how to use a PIC to switch mains power using an optoisolated triac driving a high current triac.

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Programmed PICs for *EPE Projects

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- RANDOM PULSES
- HIGH POWER
- DUAL OPTION



Plug-in power supply £4.99

KIT 867.....£19.99

KIT + SLAVE UNIT.....£32.50

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A novel wind speed indicator with LED readout. Kit comes complete with sensor cups, and weatherproof sensing head. Mains power unit £5.99 extra.

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★ TENS UNIT ★

DUAL OUTPUT TENS UNIT

As featured in March '97 issue.

Magenta have prepared a FULL KIT for this excellent new project. All components, PCB, hardware and electrodes are included.

Designed for simple assembly and testing and providing high level dual output drive.

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Set of 4 spare electrodes
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Superb new design. Regulated output, efficient circuit. Dual-scale meter, compact case. Reads up to 200 Megohms.

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KIT 848..... £32.95

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Full set of top quality NEW components for this educational series. All parts as specified by EPE. Kit includes breadboard, wire, croc clips, pins and all components for experiments, as listed in introduction to Part 1.

*Batteries and tools not included.

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An innovative and exciting project. Wave the wand through the air and your message appears. Programmable to hold any message up to 16 digits long. Comes pre-loaded with "MERRY XMAS". Kit includes PCB, all components & tube plus instructions for message loading.

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1 WATT O/P, BUILT IN SPEAKER, COMPACT CASE 20kHz-140kHz NEW DESIGN WITH 40kHz MIC.

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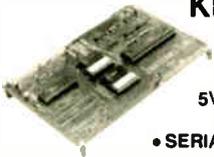
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- KIT INCLUDES ALL COMPONENTS, PCB & CASE
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KIT 812.....£15.00

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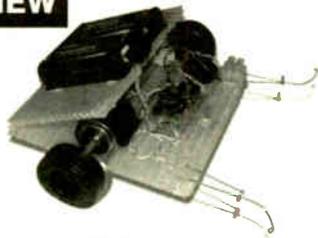
Includes PIC16F84 chip disk, lead, plug, p.c.b., all components and instructions

Extra 16F84 chips £3.84
Power Supply £3.99

MAGENTA BRAINIBOT I & II

- Full kit with ALL hardware and electronics
- As featured in *EPE* Feb '03 – KIT 910
- Seeks light, beeps, avoids obstacles
- Spins and reverses when 'cornered'
- Uses 8-pin PIC
- ALSO KIT 911 – As 910 PLUS programmable from PC serial port – leads and software CD provided

NEW



KIT 910 £16.99 KIT 911 £24.99

PIC 16F84 MAINS POWER 4-CHANNEL CONTROLLER & LIGHT CHASER

- ZERO VOLT SWITCHING
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- EASILY PROGRAMMED

Kit 855 £39.95

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INCLUDES 1-PIC16F84 WITH DEMO PROGRAM SOFTWARE DISK, PCB, INSTRUCTIONS AND 16-CHARACTER 2-LINE LCD DISPLAY

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Power Supply £3.99

FULL PROGRAM SOURCE CODE SUPPLIED – DEVELOP YOUR OWN APPLICATION!

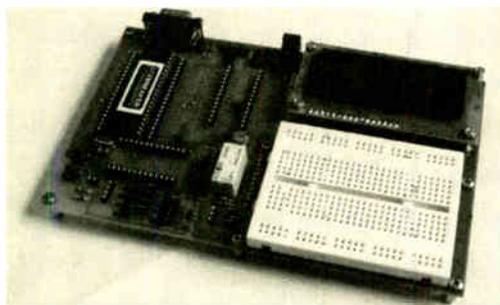
Another super PIC project from Magenta. Supplied with PCB, industry standard 2-LINE x 16 character display, data, all components, and software to include in your own programs. Ideal development base for meters, terminals, calculators, counters, timers – Just waiting for your application!

8-CHANNEL DATA LOGGER

As featured in Aug./Sept. '99 *EPE*. Full kit with Magenta redesigned PCB – LCD fits directly on board. Use as Data Logger or as a test bed for many other 16F877 projects. Kit includes programmed chip, 8 EEPROMs, PCB, case and all components.

KIT 877 £49.95 inc. 8 x 256K EEPROMS

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- Icebreaker uses PIC16F877 in circuit debugger
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As featured in March '00 *EPE*. Ideal for beginners AND advanced users. Programs can be written, assembled, downloaded into the microcontroller and run at full speed (up to 20MHz), or one step at a time.

Full emulation means that all I/O ports respond exactly and immediately, reading and driving external hardware.

Features include: Reset; Halt on external pulse; Set Breakpoint; Examine and Change registers, EEPROM and program memory; Load program, Single Step with display of Status, W register, Program counter, and user selected 'Watch Window' registers.

KIT 900 . . . £34.99

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- THE LATEST TOOLKIT BOARD – 8, 18, 28 AND 40-PIN CHIPS
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KIT 880 . . . £34.99 with 16F84 . . . £39.99 with 16F877

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- INCLUDES SOFTWARE AND PIC CHIP

KIT 878 . . . £22.99 with 16F84 . . . £29.99 with 16F877

EPE PIC Tutorial

At last! A Real, Practical, Hands-On Series

- Learn Programming from scratch using PIC16F84
- Start by lighting l.e.d.s and do 30 tutorials to Sound Generation, Data Display, and a Security System.
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Includes: PIC16F84 Chip, TOP Quality PCB printed with Component Layout and all components* (*not ZIF Socket or Displays). Included with the Magenta Kit is a disk with Test and Demonstration routines.

KIT 870 £27.95, Built & Tested £42.95

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LCD Display £7.99 LED Display £6.99

Reprints Mar/Apr/May 98 – £3.00 set 3

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INCLUDES PCB, PIC16F84 WITH DEMO PROGRAM, SOFTWARE DISC, INSTRUCTIONS AND MOTOR.

Kit 863 £18.99

FULL SOURCE CODE SUPPLIED ALSO USE FOR DRIVING OTHER POWER DEVICES e.g. SOLENOIDS

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MAGENTA

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4007UB	74HC75	£0.31	74LS114	£0.36
4008B	74HC76	£0.20	74LS122	£0.31
4009UB	74HC85	£0.24	74LS123	£0.31
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ROBO

A few years ago we ran a regular Robotics page in the magazine reporting on new robotic arms, buggies, events etc. Eventually we had to discontinue this because of the lack of material, now, however, it looks like robotics is back on the agenda, thanks mainly to programmes like *Robot Wars* on the TV.

We are aware that over the past year there have been a number of robotic events staged by museums, universities and other educational bodies around the country. *RoboFesta UK* (sponsored by the Open University) has been set up to promote science and technology in Britain through robot events and competitions, education and teamwork, their web site shows various robotic events taking place in the UK and also refers to *RoboFesta Europe*, although at the time of writing the site was in need of updating. The web address is www.robofesta-uk.org.

There are various competitions for robots, like the RoboFesta RoboCup Junior Football and the Lunar Rover Competition, also the First Lego League which uses Lego Mindstorms based challenges to promote teamwork and friendly competition.

If you are organising a "robot event" in the future please let us know in good time so we can make readers aware of it.

BRAINIBOT

With this renewed interest in robot building our *Brainibot Buggy* project should go down well, and since it is easy and cheap to build it should be appealing to all hobbyists and students. Depending on the interest shown, this may well be a subject we revisit in the future.

This is, of course, yet another area of electronics that involves computing – in the case of *Brainibot* to program the PIC – and this area in general has been increasingly popular over the last few years. No doubt many computer buffs are getting fed up with simply playing games and want to find out more about the technology inside a PC and, of course, to use their PC in conjunction with add-on or programmable projects.

Brainibot forms an excellent introduction to this, it can be built using the pre-programmed PIC chip, but for anyone who wants to go further the circuit and PIC program can be developed to enable more functions on the simple *Brainibot* chassis.



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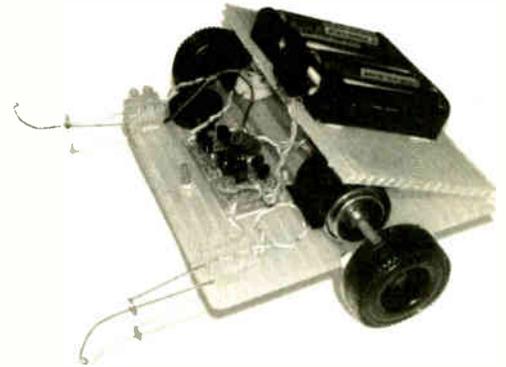
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BRAINIBOT BUGGY



MARK STUART AND PETER BALCH

A low-cost, easy-build buggy that has a mind of its own!

THIS project was designed to provide an interesting and entertaining project for young craft and technology students. At first glance it is a simple two-wheeled buggy, but its responses to signals from its three sensors make it appear to be surprisingly intelligent. The mechanical design described has been kept as simple as possible so that basic components can be used, but other hardware can be adapted to run from the same circuits – providing plenty of room for experiments.

To keep the assembly simple, the electronic control board was designed to use the bare minimum of components, and the smallest PIC microcontroller that would provide sufficient inputs and outputs. The final design uses the PIC12C508 8-pin microcontroller, demonstrates some interesting PIC programming and hardware techniques, and has a performance that would be expected from something much more complicated.

DESIGN

The basis of this project like most other “buggy” designs is a simple two-wheeled chassis stabilised by front and rear “bumpers”. The wheels are driven independently forwards and backwards and

steering is achieved by driving one wheel whilst the other wheel is at rest or driven in the opposite direction.

To provide full bi-directional control of the motors they are driven from a “full bridge” circuit. This means that each motor needs two output pins from the PIC microcontroller. Two more pins of the PIC are used for power, leaving just two pins for the remaining functions.

One of the pins GP3 (Pin 4) is input only, and so is limited in capability. It has an internal pull-up resistor however, and so is used to read one of the “antennae”. The remaining pin, GP2, is more versatile and can be changed between input and output under program control. It is used to read the light sensor, the other antenna, and to sound the beeper.

The two motors are standard 1.5V to 3V model motors. They drive the rims of the wheels by simple friction contact with a short length of sleeving fitted tightly over their spindles. To provide the right force to drive the wheels without slipping, the batteries and motors are fitted to a section of the chassis which is folded over. Their combined weight is used to provide a steady force between the motor spindles and the tops of the wheels – see photographs.

Each of the antenna sensors is made from two pieces of bent springy wire. Anything that touches the longer wire bends it into contact with a surrounding loop of the other wire.

A cadmium sulphide light sensitive resistor (l.d.r.) gives the buggy its “eye”. The l.d.r. sensor is fitted with a short length of sleeving so that it is most sensitive to light from directly in front. Brighter light lowers the resistance of the sensor.

A piezo transducer, WD1, driven with a square wave from the PIC provides a “beeper” function.

CIRCUIT DESCRIPTION

The complete circuit diagram for the Brainibot Buggy is shown in Fig.1. All of the “intelligence” is provided by IC1 – the PIC12C508 microcontroller. This is one of the simplest PIC chips, but it is still capable of providing all the functions needed.

The commonly used 8-pin 12C508 and the bigger memory 12C509 PICs are more closely related to the earlier 16C5x parts and have some programming limitations compared to the more familiar PIC16F84. Despite this it was still possible to write the original program in a version of BASIC and compile it into a small enough hex file to fit comfortably.

Having an internal 4MHz clock, IC1 does not need external crystal or resistor/capacitor oscillator components. It

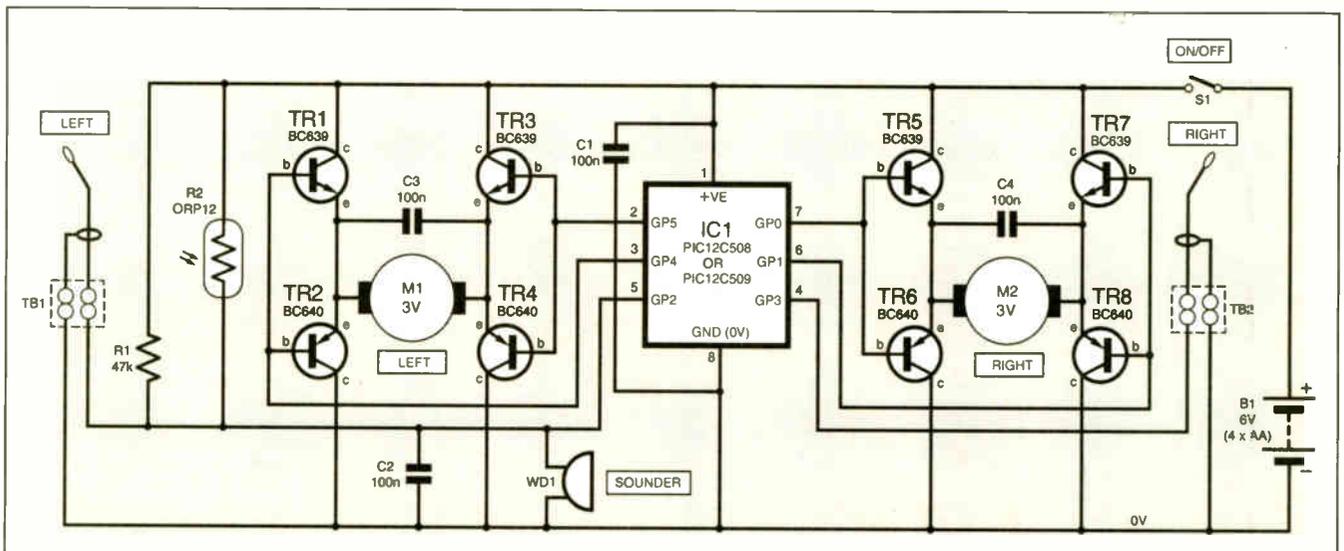


Fig.1. Complete circuit diagram for the Brainibot Buggy.

also has an internal "power on reset" function (corresponding to the usual PIC MCLR pin) making effective use of the 8-pin package and leaving 6-pins available for inputs and outputs.

MOTOR DRIVE

The two motor drive circuits are identical. The Left motor M1 is driven from GP4 and GP5 of the PIC and the Right motor from GP0 and GP1. PIC output pins are relatively powerful, and can provide up to 25mA, but the small cheap motors used won't even move at that current and need 200mA to 300mA to do anything useful.

It is important to use reasonably efficient motors. The ones used in the prototype are specified as 46% efficiency at 3V and 110mA. Some cheap model motors are much less efficient and might not run very well. If there are problems with slow or unreliable running, make sure the motors are of good enough quality.

To provide the current needed to drive the motors, an emitter follower transistors configuration is used. Transistor TR1 is a *npn* device and is turned on when IC1 pin 3 is set *high*, and the *pnp* transistor TR2 is turned on when pin 3 is set *low*, so that the left hand connection of motor M1 is switched either via TR1 to the positive supply (+V) or via TR2 to the battery negative (0V). It is worth noting that TR1 and TR2 cannot be switched on at the same time – if they were, a high current would flow directly from +V to 0V. The right hand connection of M1 is switched in the same way via TR3 and TR4, from IC1 pin 2.

To motor drive M1 in the forward direction, IC1 pin 3 is set high and pin 2 is set low so that TR1 and TR4 are turned on. Current flows from the positive line (+V), via TR1, through the motor and TR4 to 0V. To reverse the motor, IC1 pin 3 is set low and pin 2 is set high so that current now flows from +V, via TR3, through the motor (in the opposite direction) and via TR2 to 0V.

If IC1 pin 3 and pin 4 are both low, transistors TR2 and TR4 are turned on and both motor connections are switched to 0V so that it cannot run. Similarly if pins 3 and 4 are high, both motor connections are switched to +V.

This arrangement of four transistors is called an H-bridge – because of the shape of the circuit diagram. It is possible to buy a single chip containing all of the 'H' bridge transistors, but they are usually designed for use at higher power levels and would cost much more than individual transistors for this simple application.

NOISE SUPPRESSION

Capacitor C3 is fitted directly across the motor connections to absorb the interference that is generated as the motor rotates and the brushes switch from section to section of the commutator. Without C1 there is a lot of electrical noise generated that can interfere with the program in IC1 and cause strange behaviour.

It is also a good idea to connect a wire from one of the motor terminals to the metal motor case. This provides improved interference suppression as the motor case acts as a screen. It is possible to solder to the motor case if it is first scraped with a knife, or a small area is cleaned with abrasive paper or a fine file.

The Right motor M2 is driven from pins 6 and 7 of IC1 and transistors TR5 to TR8. Capacitor C4 should be fitted in the same way as C3.

TOUCH SENSITIVE

Antenna sensors are fitted to the left and right front corners of the buggy. When they touch an obstruction the inner flexible wire bends and contacts its surrounding wire loop.

The loop surrounding the right hand antenna connects directly to input GP3 (pin 4) of the PIC. This pin has an internal resistor so that it is normally held up to +V and so is read by the program as logic '1'. When the antenna is touched it is connected to 0V and so it reads the input as a logic '0'.

The left antenna works in the same way, but input GP2 (pin 5) does not have an internal pull up resistor and the piezo sounder WD1, light-dependent resistor R2 and capacitor C2 are also connected to this pin. The sounder "looks" like a capacitor, so does not draw any current, i.d.r. R2 has a resistance between one kilohm in the light and one megohm in the dark, and is in parallel with R1 so that it has the effect of changing the pull-up resistor value.

Movement of the left antenna pulls pin 5 down to 0V, but the other components connected to this pin mean that the sensing has to be done in a special way – using GP2 first as an output and driving it high so that the piezo sounder and C2 are fully charged, and then switching the pin back to an input and reading the level. This is explained in the software section later.

The resistance of the i.d.r. R2 must be measured to determine the light level. This is done by a software routine that briefly shorts out capacitor C2 and then measures the time it takes to charge. More light reduces the value of R2 and thus provides a shorter charge time. It is not possible to measure the light level if the

COMPONENTS

Resistors

R1 47k 0.25W
5%
carbon
film

R2 ORP12
miniature light
dependent resistor
(i.d.r.)

See
SHOP
TALK
page

Capacitors

C1, C2 100n ceramic or plastic
film, 5mm pitch

C3, C4 100n ceramic disc, long
leads required

Semiconductors

TR1, TR3, BC639 *npn* silicon
transistor (4 off)

TR2, TR4 BC640 *pnp* silicon
transistor (4 off)

IC1 PIC12C508 or 509
microcontroller,
pre-programmed
(see text)

Miscellaneous

M1, M2 3V d.c. miniature motor
(see text), 2 off

S1 s.p.s.t. miniature slide or
toggle switch

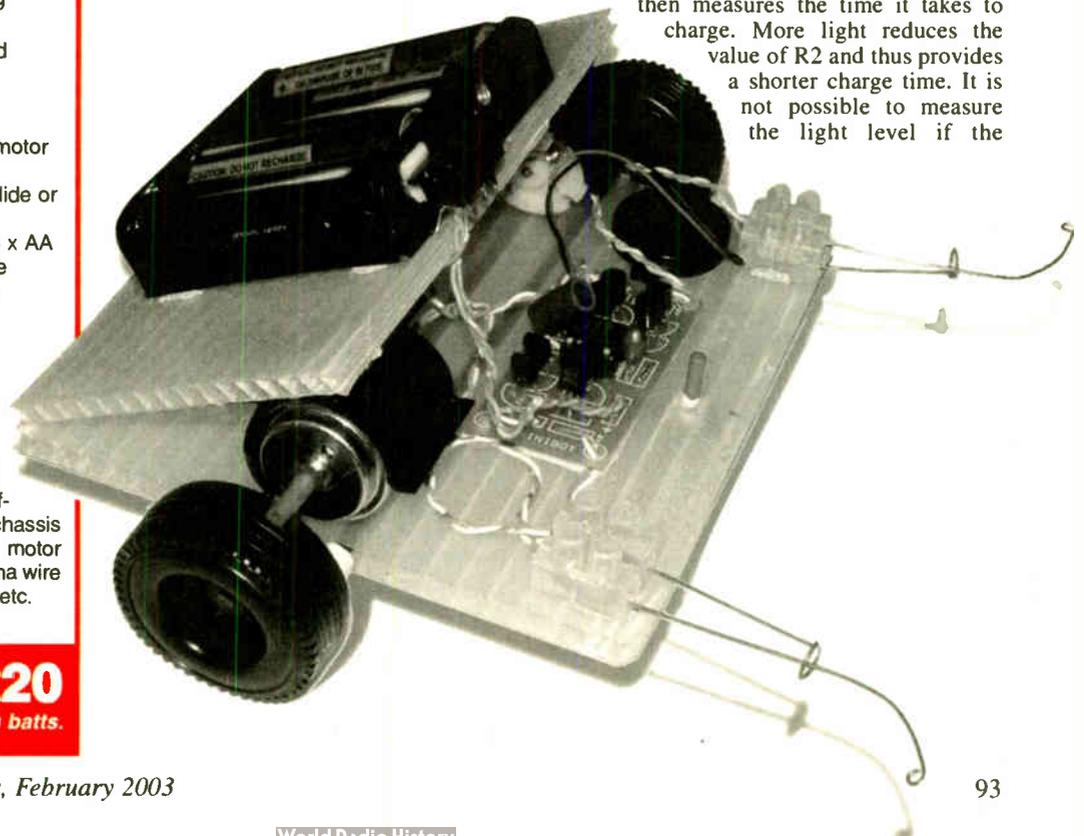
B1 6V battery pack, 4 x AA
with side-by-side
holder and clips

WD1 piezoelectric
sounder,
low-profile

Printed circuit board available from the *EPE PCB Service*, code 383; 8-pin d.i.l. socket; 2-way min. screw terminal block (2 off); wheels, axles, sticky pads, self-adhesive motor clips (2 off) and chassis material (see text); sleeving for motor spindles and i.d.r. (see text); antenna wire (see text); connecting wire; solder etc.

Approx. Cost
Guidance Only

£20
excluding batts.



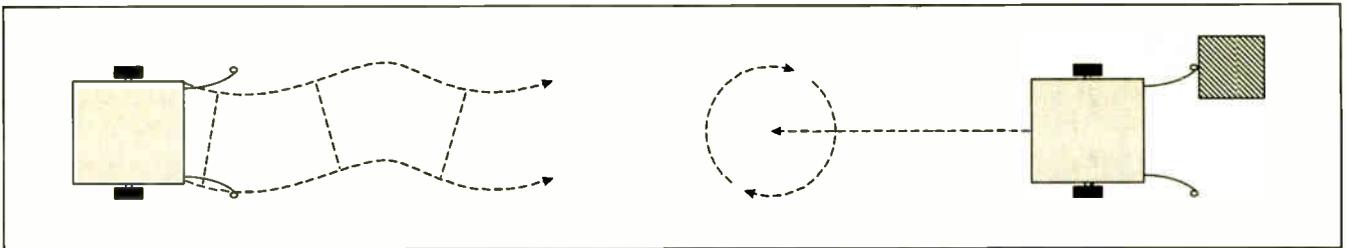


Fig.2. Demonstrating how Brainibot "waddles" forward whilst on the move and reverses and spins around when it meets an obstacle.

antenna is producing a short circuit, but this does not cause a conflict because the response to antennae is higher priority than the response to light.

Sounder WD1 is driven directly from the PIC by switching pin 5 alternately high and low. If there is a short circuit from the antenna the piezo sounder will be silent. All of the pins of IC1 are protected internally against short circuits, and so no harm is done if the antenna is shorted whilst there is a "beep".

Capacitor C1 ensures a low impedance supply to IC1 and also makes sure that there are no noise spikes on the supply, especially when the motors are running.

BEHAVIOUR

The buggy is programmed to seek brighter light and avoid obstacles. It begins by moving forward, turning to the left and right, at each turn it measures the light level. In this way a single light sensor can be used to determine the direction of the light.

If there is a difference between the light levels, it "chirps" and turns away from the darker direction. If it has not found any difference in light levels it continues to "waddle" forward. All the time a record is kept of the brightest light level. If there is no increase after a time it assumes that it is stuck in a corner and tries to get away by backing up and turning.

If an antenna is touched, the buggy responds by backing up and spinning away from the touched side – see Fig.2.

CONSTRUCTION

Begin construction by fitting the motor suppression capacitors C3 and C4. These should go directly across the motor terminals with their leads cut as short as possible – they can be fitted either way round. Fit a short wire from one of the motor terminals to the motor casing – see Fig.3 – this has been found to reduce radiated TV and radio interference.

The plating on the motor casing does not always solder easily, and so it is necessary to scrape or file a small area to get a good joint. You *MUST* take care not to let any filings fall inside the motor where they could stick to the magnets and jam the rotor.

CIRCUIT BOARD

It is now time to assemble the components on the small printed circuit board (p.c.b.) This board is available from the EPE PCB Service, code 383. The p.c.b. topside component layout and full-size underside copper foil master pattern is shown in Fig.4.

Identify the notch at the end of the socket for IC1 – it will help to make sure the PIC is plugged in the right way round later.

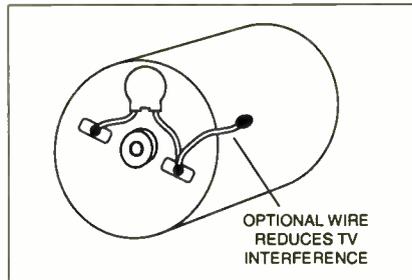
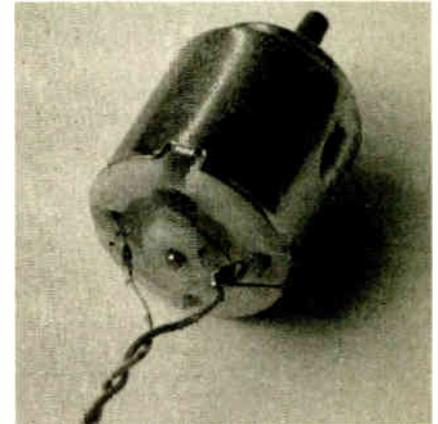


Fig.3. Connecting a capacitor (C3 or C4) directly across the motor terminals and a wire to the casing to reduce interference (see photo).



Take care to put the transistors in the right places – a little care to eliminate simple mistakes here will save a lot of time fault finding later. Capacitors C1 and C2 can fit either way round. Resistor R1 should be fitted so that it stands upright. Fit a bare wire link in the position marked LK1. The light-dependent resistor (l.d.r.) has to bend forward over IC1, as shown in Fig.5, so that it "looks" towards the front. Fit a short

piece of sleeving, stripped from one of the connecting wires, over the l.d.r. lead closest to the edge of the board, and fit a 10mm length of tubing over the main body as shown.

The light sensor works better if it is angled upwards 30 degrees or so as shown. The l.d.r. tube used in the prototype, was a piece of the outer insulation from a piece of TV coaxial cable.

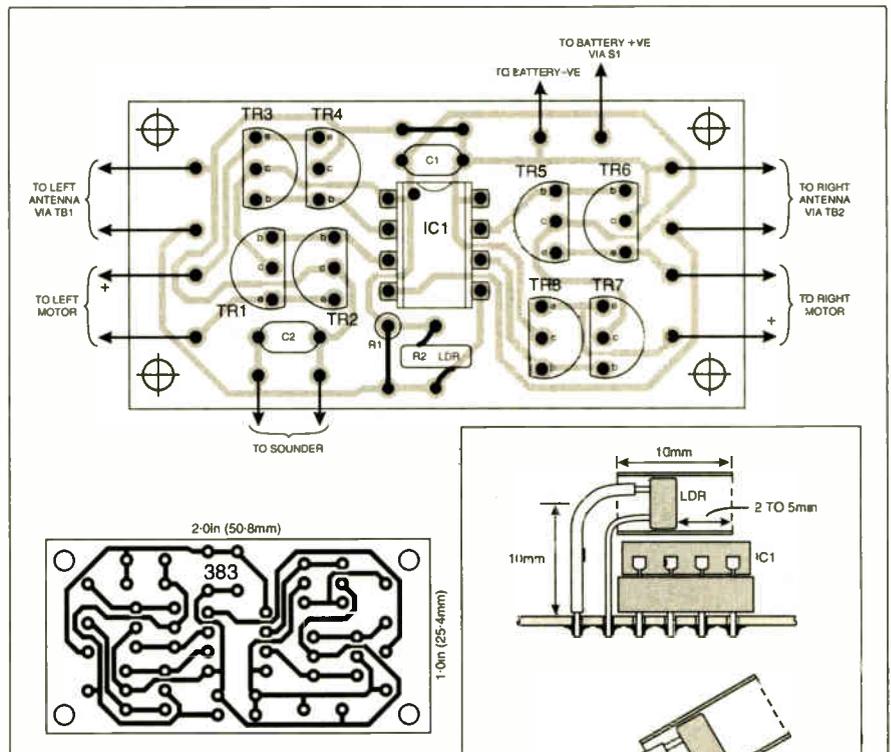


Fig.4. Printed circuit board component layout (enlarged), lead-off wires and full-size copper foil master.

Fig.5 (right). Method of mounting and shielding the l.d.r. light sensor.

When the board is fully assembled, check it carefully for dry joints, solder bridges and correctly placed components. Do not fit IC1 until the board has been tested – see later.

WIRING

There are 12 wire connections to the printed circuit board. The sounder WD1 is fitted with two wires that can be connected either way round to the position marked SND on the board. The other 10 wires should all be cut to approximately 8cm long and fitted to the positions marked for the motors, antennae and battery. Use red and black for the battery connections to help make sure the polarity is right.

To fit each wire, strip about 6mm from the end, pass the wire into the board from the component side and solder it on the copper track side. The wires can be looped through the board corner fixing holes so that they can be moved around without stressing the joints too much.

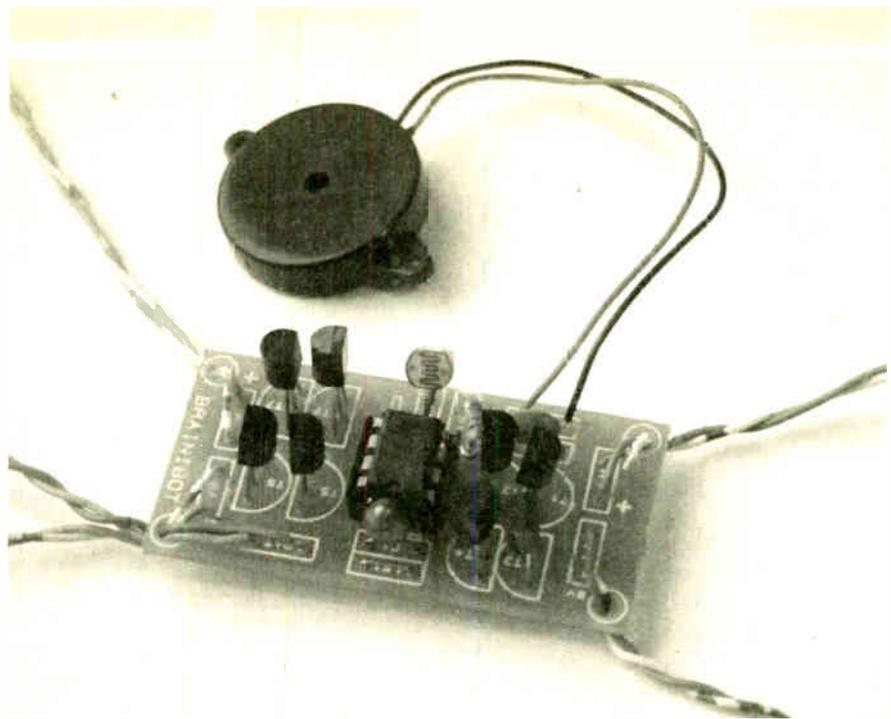
The motor wires should be connected to the motors after the mechanical chassis assembly has been completed. The motors are embossed with + and - signs, make sure the leads are connected the right way round, otherwise the motors will run backwards – with confusing results.

The slide switch S1 can be fitted directly to the battery holder terminals or can be fitted into the wiring and mounted on the chassis. Check the battery holder to be sure which are the positive and negative terminals and make sure they match the connections marked on the p.c.b.

CHASSIS ASSEMBLY

The mechanical parts for the buggy have been kept as simple as possible, but with a little care and some adjustments the assembly works reliably. More robust methods of assembly suggest themselves, and the electronics controller can be used with many different types of motor but the supply **must not** exceed 6V, and performance will be limited if it falls below 4V.

Begin the chassis assembly by cutting a piece of corrugated plastic card to the dimensions shown in Fig.6. Two cuts must be made across the card to just one side so that it can be folded over. The two “bumpers” are fitted by pushing them into tight fitting holes that can be made with a



Components mounted on the completed circuit board. Note the connecting leads threaded through the four corner holes to help secure the wires.

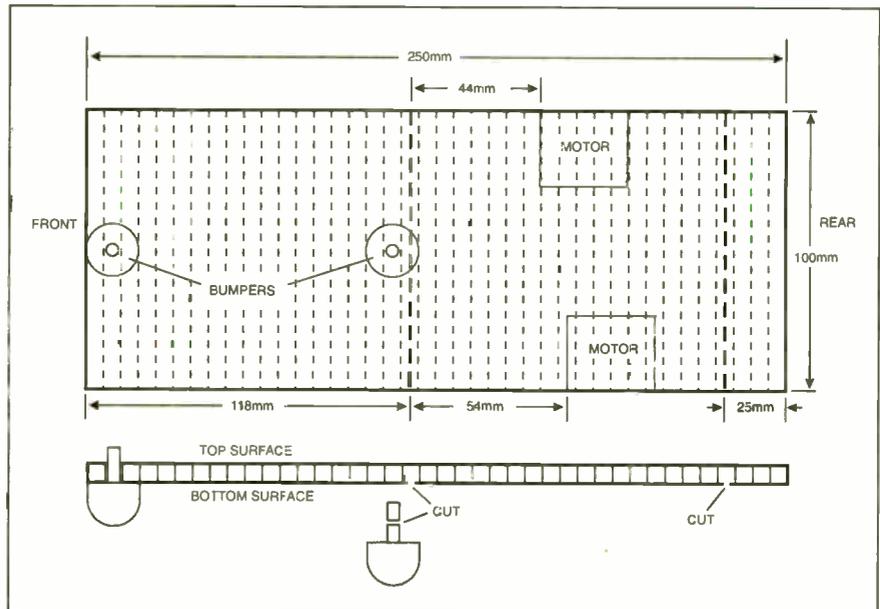
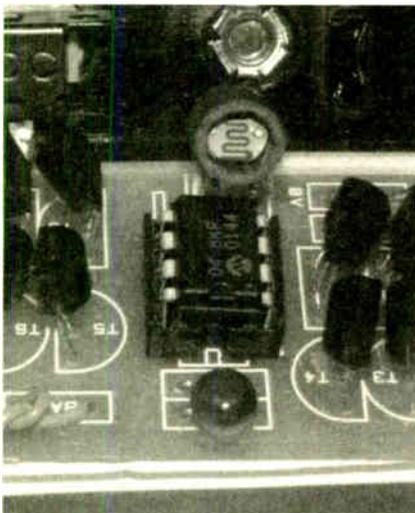
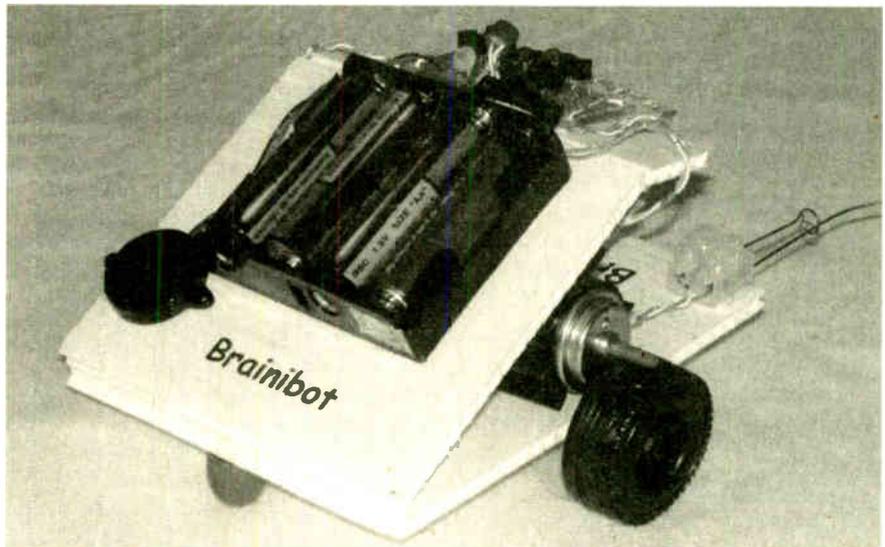


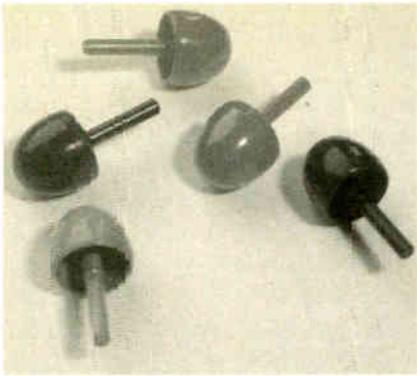
Fig.6. Chassis assembly dimensions, cutting/folding details and general displacement of the motors.



Close-up of the light-dependent resistor (l.d.r.) mounting.



Prototype buggy showing the “chassis” folds and the mounting of the battery pack.



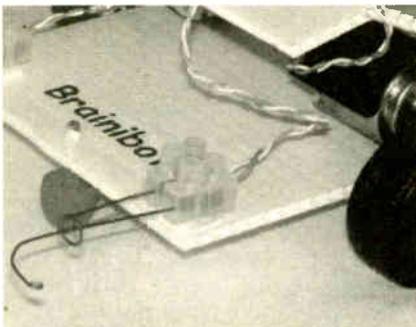
Art pegs used to form the bumpers.

sharp pencil or knitting needle. The peg on the rear "bumper" should be cut short so that it doesn't get in the way of the fold. The bumpers can be made from anything smooth and round — the ones pictured are "Art Pegs" used with children's perforated craft boards.

Two axles 122mm long are made from 4mm diameter hard plastic and should each be fitted with 4mm long pieces of thick sleeving to act as bushes and prevent the wheels moving too close to the edge of the chassis. Diagram Fig.7 shows this assembly. Pieces of the outer insulation cut from 3-core 3A mains cable were found to be ideal.

Fit one wheel to each axle; thread the axles through the chassis in the positions shown and fit a 6mm piece of bushing to retain each in position. Check that the wheels can rotate freely. Some of the hard plastic material suitable for axles contains glass fibre and should be cut carefully where the dust can be removed effectively.

The motor spindles should each be fitted with a piece of thin p.v.c. sleeving to improve the friction contact with the wheels. Rubber sleeving has been tried for this job but proved to be much less efficient than the harder p.v.c.



An antenna mounted in terminal block.

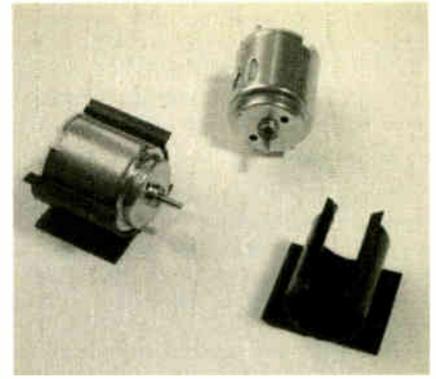
Plastic clips are used to hold the motors and provide a flat base to fit to the chassis with double-sided sticky pads. Take care to get the position right as they are not easily removed. It is helpful to try first using Blu-tak or similar to test the assembly before making more permanent fixings. The wheel axles can be moved backwards or forwards one slot if necessary to get better contact with the motor spindles.

ANTENNAE

The antennae are made by bending pieces of springy wire. Copper or mild steel wires are not springy enough, and the

prototype used 0.8mm copper covered welding wire. Each antenna consists of a long sensing arm, and a surrounding contact ring. This arrangement is shown in Fig.7. Do not ruin good tools by trying to cut springy wire — it is harder than component leads and will dent the edges of all but the toughest cutters. The best way to cut it is with fine grinding wheel on a mini drill. Handle the wire with care and use eye protection in case it snaps.

Bend the wire to the shapes illustrated in Fig.7 and fit the pieces into two-way screw terminal blocks. Pass the wire right through so that each piece is held by both terminal screws. Fit the terminal blocks to the front corners of the chassis as illustrated using



Miniature motors and plastic clips.

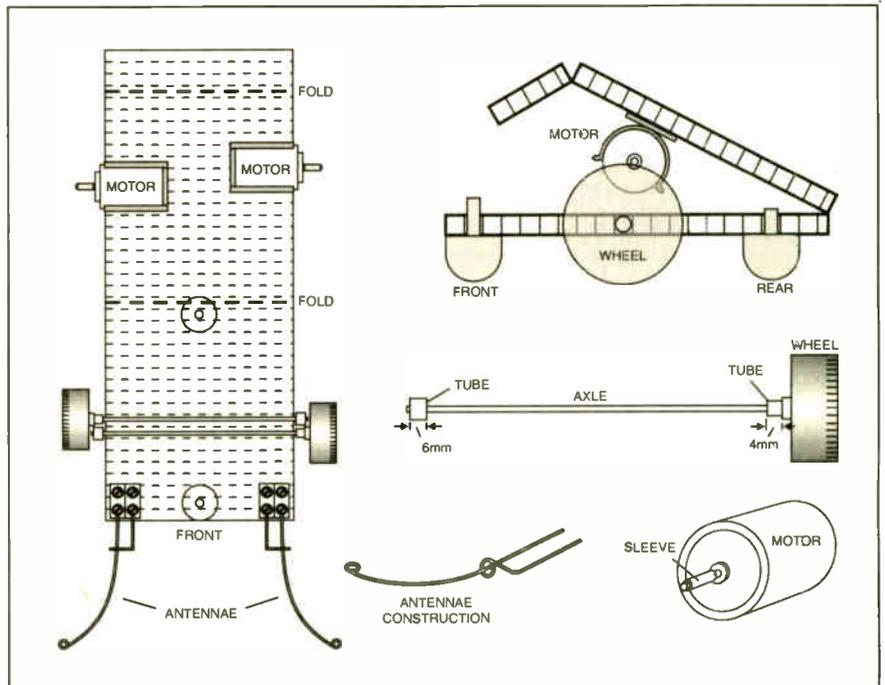


Fig.7. Mounting the components on the chassis assembly. The weight of the motors and battery pack ensure the motor spindles engage the wheels.

double sided pads, and check that each antenna wire passes through the center of the ring *without* making contact.

FINAL ASSEMBLY

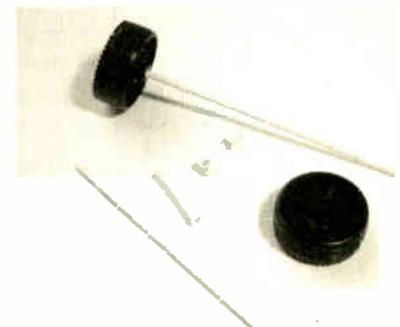
Mount the battery holder onto the folded over section of the chassis using double-sided sticky pads, and make sure that switch S1 connections are made correctly. The sounder WD1 can be placed anywhere convenient on the chassis.

Fitting the control board and making the connections to the motors and antennae completes the final assembly. Cut the connecting wires short enough to make a tidy layout but leave enough slack to make adjustments to the motor positions if necessary. It should be possible to slacken the rear screws of the antenna terminal blocks to accept the connecting wires without upsetting the antenna positioning. Make sure the left and right connections are not swapped over.

The control board could be mounted on the folded over roof, but the l.d.r. must be repositioned to be sure it looks in the correct direction.

TESTING

Do not fit IC1 until the first stages of testing are completed.



Wheel and axle parts.

Make sure power switch S1 is in the Off position and fit the batteries. Lift the buggy off the ground and switch on. There should be no movement and nothing should get hot! If a multimeter is available, check that pin 1 of the socket for IC1 is at +6V and that pin 8 is at 0V.

Switch off and plug in a programmed PIC into its socket, with the notched end towards capacitor C1 on the board, and make sure that the l.d.r. is bent so that it "looks" forwards and upwards at about 30 degrees.

Hold the buggy off the ground and switch on. The motors should begin to turn

and when placed on the ground it should move forward whilst "waddling" left and right looking for light. If it sees a difference it should "chirp" and turn away from the darker direction.

If the buggy always moves backwards, it is likely that the motors are wired in reverse, or have been fitted on the wrong sides. It is also possible that one or both of the antennae are misaligned and short circuited. If one motor is always on and the other is always off, or a motor only runs in one direction, it is very likely that there is a fault on the driver board. Check the transistor types, and their soldering in case there are dry joints or solder bridges.

The chirp sound is produced when light intensity changes. If the light is too bright or too dark the intensity will not appear to vary, and the chirp will not sound. Check that the tube is correctly positioned over the l.d.r. The tube needs to be long enough to make the response directional, but not so long that it makes the l.d.r. too dark. If it does not seem to respond, check its connections to the board, and that C2, R1, and the sounder are correctly connected.

If the light sensing is working, the buggy will run until it does not see a light increase for several seconds. It will then reverse and spin on its axis before resetting the bright light memory, and starting a new search.

OBSTACLE COURSE

When an antenna touches something and short circuits to the "loop" the buggy backs away and spins away from the obstruction. If it appears to spin towards the obstruction, it is possible that the left and right antenna connections have been swapped over. If one of the antennae is permanently shorting to the ring, or there is a short circuit on the p.c.b., the buggy will continually back up and turn.

All of the motor functions can be checked by removing the PIC and using a pair of 100 ohm resistors to connect pins 2, 3, 6 and 7 of the socket to +V (pin 1) or 0V (pin 8). Refer to the circuit diagram and remember that one pin must be high and the other must be low for the motors to be powered.

It is possible that just one motor terminal is being driven correctly and the other is not. Using a multimeter in combination with the resistors will allow any faults of this type to be traced with a little patience and care.

SOFTWARE

A brief description of the software functions would be as follows:

A main loop runs all the time:

```
Start
Initialise Variables
Main Loop
  HeadToLight
  GettingLighter
goto Main Loop
```

The HeadToLight routine finds and drives towards the brightest light.

GettingLighter gets out of dead-ends and makes the buggy seem about 10 times more intelligent.

HeadToLight

The buggy waddles alternately to the left or right

```
If it's waddling to the left:
  go forward-left for about a second
  (while checking the antennae)
  turn the motors off
  short delay to let the interference
  from the motors die away
  measure the light
  if the light is less than last time after a
  waddle then
    make a noise
    go forward-right for about a
    second
```

The next time HeadToLight runs, "left" and "right" will have been swapped.

Overall, this means that the robot turns toward light.

GettingLighter

GettingLighter measures the light level and keeps a record – in "BestLight" – of the brightest level seen so far. If BestLight hasn't increased in the last 20 calls to GettingLighter then the buggy assumes it's stuck in a corner and tries to get away.

It backs up (ignoring the antennae), makes a noise, and spins on its axis (checking the antennae) looking for the brightest direction. It spins in the direction of the last waddle. It then resets BestLight to zero.

Motor Drive

The motor control routines provide forward, backward, left and right functions.

The motors are not just switched on, but pulsed with a 50/50 mark space ratio. This saves battery power, and reduces the speed to a suitable level for control. The friction drive is quite efficient and powering the motors just half of the time is enough. The pulsing is done at high frequency so that the motors run smoothly and without any extra noise.

While the motors are running, the antenna inputs are checked. If either has touched then the program abandons whatever else it was doing and jumps to deal with the antenna touch. Before restarting the main loop.

Antenna Touch

Pin 5 of the PIC (IC1) handles the l.d.r., the sounder and an antenna.

To check whether the antenna is touched, the following routine is used. The first two instructions make sure that C2 and the sounder capacitance are charged, and so do not give a false indication of a shorted antenna.

```
set I/O pin 5 to output
set I/O pin 5 high
wait a few milliseconds
set I/O pin 5 to input
read I/O pin 5
if I/O pin 5 is low then the Left
antenna is touched
```

(It is worth noting that having a capacitor on the pin and charging it before changing the pin back to an input and reading it allows a switch to be connected to an I/O pin and read effectively without having a pull up resistor.) The technique can be taken even further and will work without fitting a capacitor – relying completely on stray capacitance.

Reading the right antenna is simple – if I/O pin 4 is low then the antenna is touched.

If an antenna is touched, the buggy backs up and spins away from that side. In this situation it ignores the antennae while the motors run.

Measure Light

The light is measured by

```
set I/O pin 5 to output
set I/O pin 5 to low
wait a while to discharge C2
set I/O pin 5 to input
count how long it takes for I/O pin 5 to
read '1'
```

The "count" is longer in lower light as l.d.r. R2 has a higher resistance. If the light is very low then R1 in parallel with l.d.r. R2 helps to charge capacitor C2 and has the effect of improving the low light performance.

The response is non-linear so the counting is done more slowly as the count gets higher – this allows the count to give a useful reading over a wider brightness range.

Sound

The piezo sounder WD1 does not have a built in oscillator and so acts as a simple loudspeaker (with a terrible frequency response!). It is driven by setting I/O pin 5 to output and switching it rapidly between '1' and '0'. By altering the switching speed and mark-space ratio a limited range of different sounds can be produced. When the sound is finished, the I/O pin is returned to being an input.

RESOURCES

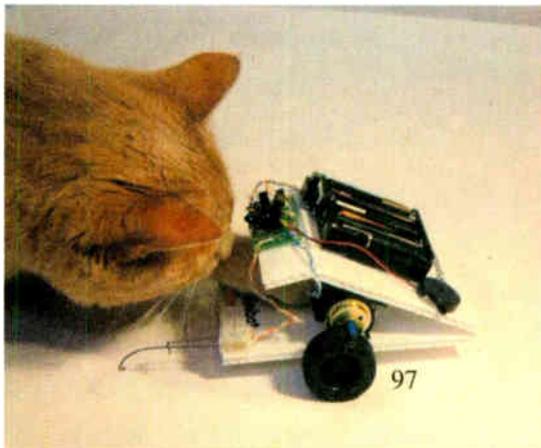
The software is available for free download from the EPE ftp site. This is most easily accessed via the main page of the EPE web site at www.epemag.wimborne.co.uk. At the top is a click-link saying FTP site (downloads), click it then click on PUB and then on PICS, in which screen you will find the Brainibot folder.

The software can also be obtained on a 3.5-inch disk (Disk 6) from the Editorial office. There is a nominal handling charge to cover admin costs. Details are given on the EPE PCB Service page. This month's Shoptalk gives details about obtaining pre-programmed PICs and also complete Brainibot Buggy kits, including hardware.

FINALLY

This project shows just what can be done with some very simple hardware and one of the smallest PIC microcontrollers. Hopefully it will inspire experimentation with both hardware and software, and lead to more advanced projects. □

Something very suspicious here!



New Technology Update

Development of carbon nano-tubes is likely to have a serious impact on semiconductor technology. Ian Poole reports.

NANO-TECHNOLOGY is one of the major new developments to hit the scientific community in the last ten years. The applications of the new technology are widespread, affecting areas from strengthening materials to cosmetics, and, of course, they have many applications in electronics. Interestingly, it is the cosmetics manufacturers who have taken out the largest number of nano-technology patents!

The technology focuses on manipulating materials at the nano-scale. As a nanometre spans only three or four atoms, this effectively means at the atomic level. Richard Feynman first postulated the idea at a lecture that he gave in 1959. His overall concept was that it would be possible to manipulate matter at an atomic level, rearranging electrons, protons and neutrons to produce whatever was required. However, it has taken many years to be able to start to realise the dream.

Origins

It was in 1974 that the term nano-technology was first used. It appeared in a paper presented by Professor Norio Taniguchi of the Tokyo Science University. The first major step along the road to practical realisation of the technology occurred in 1982 when the scanning tunnelling microscope (STM) was invented. This machine enabled individual atoms to be manipulated. In the same year the same research group devised another device called the atomic force microscope (AFM). These two devices enabled the birth of nano-technology to take place.

In view of the revolutionary nature of the new technology, it has taken many years to develop it to a stage where it is beginning to be used. Now it is possible to use it in many ways.

Nano-tubes

Currently some of the most promising aspects of new technology are associated with the use of carbon nano-tubes, and these have been described previously in this column. These tubes have a wall of carbon atoms one atom thick and they can be used to provide very strong, but light materials.

The tubes themselves are very much stronger than steel, and yet much lighter. In view of this there are many possible applications, and the automotive industry is looking very closely at them as they will be able to provide much lighter, yet stronger materials for vehicles.

For the electronics industry, these tubes are of great interest because they are able to carry very high levels of current whilst exhibiting very low levels of resistance at

room temperature. As they can be fabricated with sizes suitable for integrated circuits this makes them ideal for use as interconnections within integrated circuits. This enables i.c. performance to be considerably improved.

Transistors have also been fabricated using nano-technology. Here the nano-tubes form the channel within the transistor, enabling very low levels of *on* resistance to be achieved, along with very fast transition times.

In one development IBM have demonstrated a transistor using just a single carbon nano-tube. Whilst this is only a laboratory demonstration at the moment it proves that single carbon nano-tubes can be used as the basis for transistors. If this could then be integrated into a large integrated circuit, then terabit memories could be made.

Several research organisations have developed laboratory nano-tube based devices. These are not yet in a state where they can be manufactured, but this development has started. Timescales of five years and more are being mentioned in the industry and even now several chip manufacturers are looking very seriously at manufacturing them.

IBM is obviously a contender but Motorola has also started work to investigate them. They have started characterising nano-tubes for use in sensors and they are also carrying out work in other areas.

Current uses

Whilst integrated circuits using nano-tubes are not yet available, there are some other devices that are currently on the market that use them. A number of business agreements are being set up to licence manufacturers to use some processes.

In one of these DuPont has an agreement to use some of this technology in their flat panel displays. Here they use nano-technology as a thick film emitter. This gives significant improvements, making the displays lighter, brighter, smaller and more efficient.

New Developments

Whilst commercialisation of nano-technology is moving forward, new developments are also taking place at the research institutions. In one of these, undertaken at the University of Surrey, researchers have grown carbon nano-tubes at room temperature and this could have a significant impact on the development of large flat panel displays as well as many other devices.

Previous methods of creating carbon nano-tubes have required the use of

temperatures of at least 700°C. This is well in excess of the temperatures that plastics can withstand and as a result this considerably limits the ways in which nano-tubes can be used. Temperatures of 700°C can also damage many semiconductor substrates, making processing difficult and costly. The new process should open the door for many more nano-tube applications.

The new process involves coating the substrate into which the nano-tubes are to be grown with a nickel catalyst. It is then placed into an r.f. plasma of methane or methane-hydrogen. The substrate in the plasma then has a sheath around it and it is not heated. However, it is found that some of the nickel particles protrude through the sheath and they are heated to a sufficiently high temperature.

Carbon atoms are then diffused into the nickel using r.f. plasma enhanced chemical vapour deposition. Eventually the nickel becomes saturated with carbon, and the atoms are forced out and form a carbon nano-tube. Once the basic nano-tube has formed, the process continues with the nickel absorbing carbon from the plasma and depositing it onto the end of the nano-tube, and in this way its length steadily grows.

The basic process that is used to grow the nano-tubes is a standard industrial process. It has been used to deposit materials onto large surfaces. As a result it is expected that it could be used to grow nano-tubes for large displays. This would give nano-tube displays a distinct edge over other technologies as they could be made to cover large surfaces. In addition to this they provide a high level of light output.

Summary

Nano-technology is growing in its importance. Over the coming months and years it is expected to impact not only the electronics industry but many others in a very significant way. Atomic scale integration combined with the ability to cover much larger surfaces means that the opportunities for using the technology are enormous.

Not only are some of the major research institutes investing large amounts of effort into the development of nano-technology, but so are the semiconductor manufacturers. This means that this technology could be the next revolution to hit the electronics industry. As some products are already available, we may not have too long to wait to see many more arrive.

Further information about radio and electronics technology, new and old can be found at www.radio-electronics.com.

LISTEN WITH MURDOCH

A new system magically makes all Sky+ boxes able to record radio by setting time and station from a menu.

Barry Fox reports

RUPERT Murdoch's grip on broadcasting is tightening. The Sky+ hard disk recorder/receivers which BSkyB sells to record digital satellite TV can now do what radio listeners have always wanted; record radio programmes while owners are out, automatically switch channels, and go on recording for days on end without needing a new tape.

There are however a couple of little snags. The system only works in the UK or Ireland where Sky rebroadcasts 50 national, local and ethnic digital terrestrial radio stations by satellite. The Sky+ combined recorder and receiver needs a satellite dish, costs several hundred pounds to install and only works while the owner pays £10 a month to feed it Sky's proprietary programme schedules.

The 40GB hard disk normally holds around 40 hours of digital TV.

Cross Purposes

Some of the 30,000 people who bought Sky+ over the last year got cross when they found they could listen to radio but not record it. Sky said it was because only TV programmes have the digital time codes needed to set the recording timer.

Now, with minimal publicity, Sky has transmitted new control software over the air which magically makes all Sky+ boxes able to record radio by setting time and station from a menu.

The radio recording takes only the bit space it needs, 192kbps or less, instead of the 2Mbps or more needed for TV. So Sky+ can record at least 400 hours of digital radio. The rival hard disk system, from TiVo, can be fooled into recording radio instead of TV, but the sound soaks up as much bit space as TV. It too costs £10 a month to use.

Pace makes the Sky+ boxes and this winter launches a digital terrestrial hard disk recorder which will be able to record whatever digital radio channels the TV broadcasters slot into their TV transmissions. The Pace box will work like Sky+, recording only the bandwidth needed for radio. No subscription of any kind will be needed to use the Pace box.

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TROLLEY WATCH

Barry Fox

SUPERMARKETS, tired of rescuing their trolleys from local canals, estates and children's playgrounds, are now using a system which automatically brakes at least one of the wheels if the trolley is taken outside the supermarket car park. The brake then releases as the trolley is carried back. Full details of the system are available from US patent 6 353 388, filed two years ago by Gatekeeper Systems of Irvine, California. It can also be used to protect industrial forklift trucks and even children's toys.

The metal body of the shopping cart acts as an aerial to pick up a pulse modulated magnetic field generated by hidden cables buried or slung around the car park perimeter. One of the front wheels is hollowed out to hold a battery, receiver, rotation sensor and a motor which turns clockwise or anticlockwise to move a nylon brake pad towards or away from the inner surface of a wheel drum.

The motor is switched by a flip-flop, triggered by a change in the magnetic field. If the rotation sensor detects that the wheel is moving when the magnetic signal disappears, this means the trolley is being moved past the perimeter and outside the park. So the motor turns to apply the brake. If the sensor detects that the wheel is stationary when the magnetic signal reappears, this signals that the trolley has been carried back into the park, past the perimeter. So the motor turns in the opposite direction to release the brake.

SPICED UP CIRCUITS



RD Research has announced the release of the new B² Spice V4.2 with circuit animations. This new software allows professional and amateur electronics designers to create and model complex circuit designs on a PC. The software shows wires changing shape to reflect current, voltages and parts changing colour to reflect heat dissipation.

Relative voltages are colour-coded to magnitude and arrows display the actual current paths as they flow within the circuit. Circuits can be animated with respect to d.c. stepping, frequency sweep, etc. Circuit animation can give both general and specific insight into the behaviour of the circuit as the simulation is running.

Furthermore, with this new version, users of Eagle PCB can now transfer their circuit schematics to B² Spice and run simulations quickly and easily.

For more information contact RD Research, Dept EPE, Research House, Norwich Road, Eastgate, Norwich NR10 4HA. Tel: 01603 872331. Fax: 01603 879010.

Email: rd.research@paston.co.uk

Web: www.looking.co.uk

GREENWELD'S EMAILS

AS we go to press, the latest of Greenweld's weekly emails has just dropped in. By the time you read this, of course, more will have come in, but to give you a taste of what to expect this latest one has an introductory price offer on a new bench power supply range; special offer on 1500W inverters; latest surplus items; computer links; Customer Corner – Newsgroups; catalogue requests; bulk deals, auctions; contact details.

The latter can be summarised as: Greenweld Ltd, Dept EPE, Unit 14 Horndon Business Park, West Horndon, Brentwood, Essex CM13 3XD.

Tel: 01277 811042. Fax: 01277 812419.

Email: bargains@greenweld.co.uk

Web: www.greenweld.co.uk

Get yourselves on Greenweld's emailing list – don't miss out on the exciting bargains that they regularly have on offer!

BAEC ENDS

WE are sorry to learn that the British Amateur Electronics Club (BAEC) has ceased. Our records do not show for how many years the BAEC has been a forum through which like-minded electronics enthusiasts have been able to share their enjoyment of their hobby, and exchange ideas and circuits through the Club's Newsletter. To this commentator's knowledge, the period must run to at least three if not four decades.

The announcement was sent to us by Otto Schiffer, BAEC's Treasurer. In his letter, Otto first thanked us for the support that we have always given to the Club, including the donation of free advertising space in *EPE*. We have indeed been very pleased to support a Club that we were convinced was well worth encouraging.

Otto went on to say that in the opinion of the BAEC committee, the Club had reached the end of its useful life. He comments that "the number of members has steadily declined over the years . . . making production of the Newsletter extremely difficult as there are fewer articles being contributed." The current Editor, G. Burton, has been unable to publish any Newsletters for 2002. Consequently it was decided that the BAEC should cease to exist at the end of 2002. So ends another era – very sad.

ELECTRONICS QUALIFICATION

EMTA Awards Ltd (EAL) has launched an electronics qualification designed to plug a gap in the market. The Foundation Certificate in Electronics is a Vocationally Related Qualification (VRQ) and is suitable for anyone aiming for a career as an electronic repair or installation technician or a post in retail electronics.

It is open to people aged 16 and over who are new to the electronics industry, those wishing to learn new skills and those preparing to enter the industry.

The qualification is available in colleges and through training providers and represents 240 hours of study. It comprises four mandatory units: Electrical Circuits; Introductory Electronics; Using Components and Tools; Electronic Systems and Installation.

The Certificate can be used to underpin some of the knowledge and understanding aspects of the Level 1 NVQ in Performing Engineering Operations. EAL is a nationally-recognised major awarding body.

A guidance pack and syllabus for centres wishing to deliver the Foundation Certificate in Electronics is available from EAL Customer Services, tel: 01923 652400.

Email: customer-care@emta.org.uk. Web: www.eal.org.uk.

RALLY ROUND

WYTHALL Radio Club are holding their 18th Annual Radio and Computer Rally on Sunday 9 March at Wythall Park, Silver Street, Wythall, near Birmingham, on the A435, just two miles from junction three of the M42.

Doors open from 10am to 4pm and admission is only £1.50. There will be plenty of traders in the three halls and a large marquee. Bar and refreshment facilities are on site, there is a Bring and Buy stand, and a unique *free* Park and Ride for easy comfortable parking. Everyone is welcome!

For Licensed radio hams talk-in is available on S22. For other information contact Rally Organiser, Martin G8VXX on 0121 474 2077, evenings. Fax: 0121 742 3471, working hours. Email: enquiries@wrcrally.co.uk.

NEW CD STANDARD

Barry Fox

PHILIPS has now agreed to a standard for High Capacity CD Recording; 12cm discs will play for 98.5 minutes, 8cm discs for roughly 30 minutes. The track pitch will be slightly tightened on the assumption that modern players will be able to cope. But some may not and Philips warns that although playable on the majority of CD drives, "High Capacity Recordable is not fully compliant with the Red Book (so) to avoid any misunderstanding . . . use of a CD logo is not allowed on this disc." The new discs will be used only as blank media because these are usually played back on the drives that recorded them. If HC music discs were released there would inevitably be many older players that could not cope.

In Japan there are moves to cut pressing costs with half thickness DVDs. But these also may not play on existing players, so it is unlikely the DVD Forum will give official permission.

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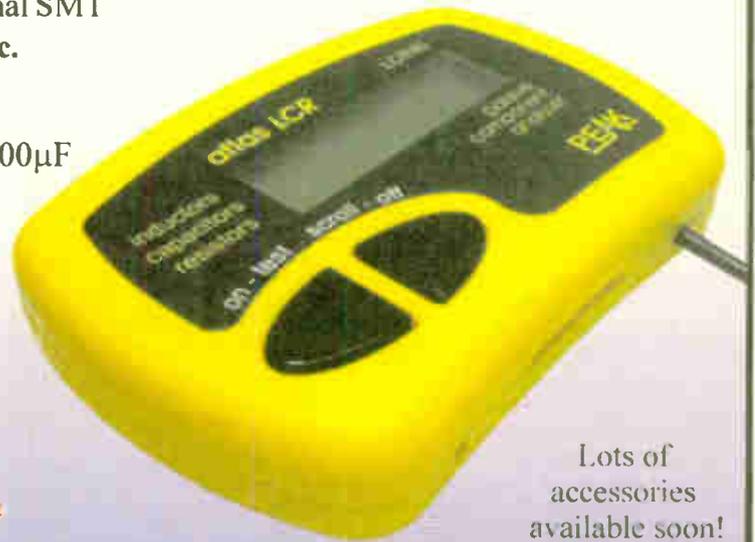
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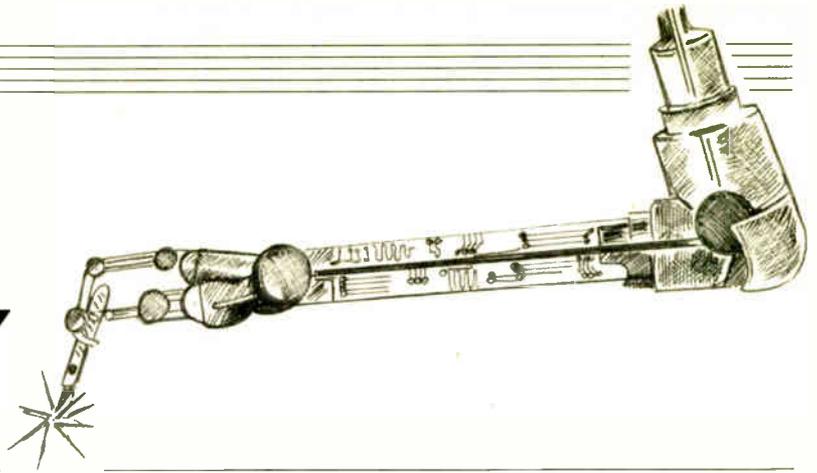
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CIRCUIT SURGERY



ALAN WINSTANLEY
and IAN BELL

We continue with our item on using MOSFETs and also some differences between switching speeds of a.c. motors.

Power MOSFET Drive Circuits

Last month we responded to an email from *Dave Lerner* asking about the large variety and forms of construction of power MOSFETs. As we explained, this wide range of devices results in a variety of trade names for them, which can seem bewildering at first.

The solution is to decide what type of device you need – for instance, high voltage, high current, high switching efficiency? Then to look for devices optimised for that use with the appropriate specs in terms of power dissipation, on resistance, maximum drain current, drain-source voltage, etc. You usually don't have to worry too much about the exact construction or name though.

This month we look at basic power MOSFET driver circuits. This is a large subject area, so we shall provide an overview of the various forms of driver, and point out some of the things you need to think about when designing these circuits.

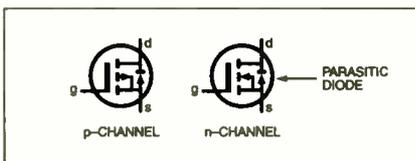


Fig. 1. Power MOSFET symbols showing parasitic diode.

In Fig. 1 we show the full power MOSFET symbol that includes the *parasitic diode* between drain (d) and source (s), which is an intrinsic part of the MOSFET's structure. This diode is quite often not included in schematics, the basic MOSFET symbol being used instead.

The intrinsic diode can be used as a *freewheeling diode* when switching inductive loads – a freewheeling diode conducts the current produced by an inductor from its stored energy when an applied voltage is removed, preventing excessive voltages (back e.m.f.) from occurring in the circuit. However, in applications requiring high frequency switching the intrinsic diode does not have high enough performance

and an external diode must be used. Take care when reading power MOSFET schematics to check whether an external or internal diode is depicted.

In addition to possible freewheeling diodes, other components may be required in a *snubber* circuit. The function of a snubber is to protect the MOSFET from excessive voltages, currents, or rates of change of voltage or current that may otherwise damage the device.

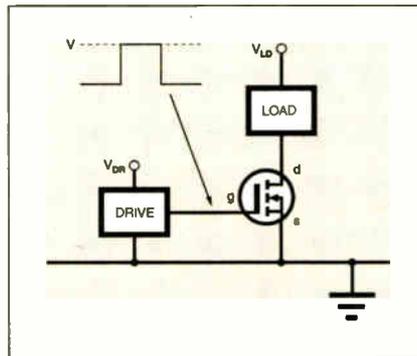


Fig. 2. Low-side drive using n-channel MOSFET. V_{DR} is the drive voltage and V_{LD} is the load voltage, which may be on a separate rail.

Highs and Lows

There are a number of different configurations in which power MOSFETs are used. With a single transistor we can employ *n-channel* or *p-channel* devices, and we can use *low-side* switching, where the MOSFET is grounded, or *high-side* switching where the MOSFET is connected to the load power supply voltage. *N-channel* devices are often preferred because the inherently higher conductivity of *n-type* silicon leads to higher performance devices. High-side switching is, however, often easier with *p-channel* devices.

An *n-channel* low-side switching arrangement is shown in Fig. 2. The drive circuit has to switch the gate between 0V (off) and V_G (on). The power supply voltage for the driver (V_{DR}) will usually be greater than or equal to V_G , but may be much less than the load power supply voltage (V_{LD}).

The value of V_G required to fully turn on the MOSFET is typically 10V to 15V, but devices designed to switch at lower voltages are available. A TTL-compatible MOSFET is intended to ensure reliable operation when its gate is driven by TTL logic levels, even though the usual TTL tolerances will exist.

If we require that the load is grounded, or we are using a bridge circuit (see later), then we need a *high-side switch* instead. Here a *p-channel* device is used as a high-side switch, see Fig. 3. Note that the gate

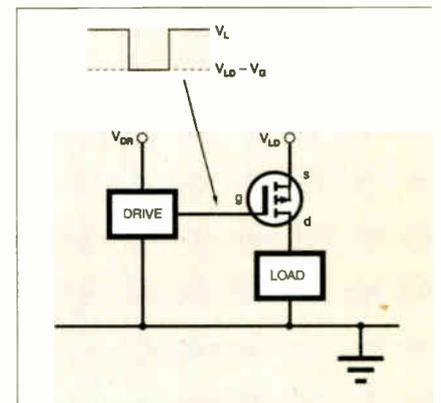


Fig. 3. High-side drive using p-channel MOSFET. V_G is the MOSFET gate voltage.

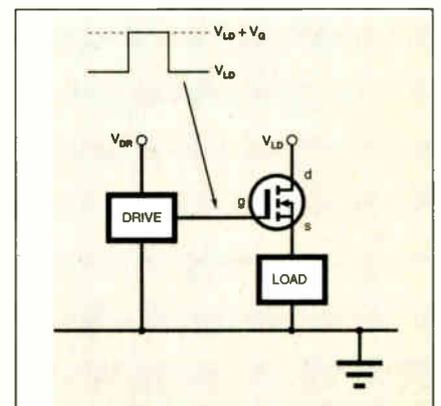


Fig. 4. High-side drive using n-channel MOSFET.

(g) voltage is switched from V_{LD} (off) to $V_{LD}-V_G$ (on). Another high-side switch is shown in Fig.4, in this case using an n -channel MOSFET and therefore requiring a gate voltage higher than the load supply voltage by V_G volts to switch the transistor on.

High-side switches in circuits with high load voltages have to switch the MOSFET gate between two voltages that can be much larger than the supply voltage of the controller and drive circuits. When using n -channel high-side drivers, one of these voltages will also be greater than the load supply voltage. For example, a controller and driver circuit working on 15V supply might have to switch the MOSFET's gate between 500V and 512V. Special techniques are required to do this and there are a number of methods available.

All Charged Up

Bootstrap high-side drivers charge a capacitor using a low voltage supply and switch the capacitor to the gate-source of the MOSFET to turn it on. This approach cannot hold the transistor on indefinitely as the bootstrap capacitor has to be recharged periodically (while the high-side MOSFET is off). **Charge-pump** high-side drivers use voltage multiplier circuits to generate the high gate voltage; they can be inefficient and slow, but they allow indefinite high-side on time.

A **pulse transformer** can be used to couple the control signal to the high-side gate, which is potentially a simple and low-cost solution, but can be quite difficult to get right in practice. A **floating power supply** can also be used for the high-side drive circuit with switching controlled via an opto-isolator; this is an expensive option as a separate supply is required for each high-side MOSFET used. This is not an exhaustive list of techniques and each has a number of variations on the basic idea.

We can use a single transistor to switch a load, or multiple transistors in **half-bridge** or **full-bridge** (H-bridge) configurations. The drivers for these configurations require the capabilities of both high-side and low-side drivers. We show two examples here, Fig. 5 is a half-bridge driver using a complementary pair of MOSFETs, and Fig. 6 shows a full-bridge using four n -channel devices.

An additional concern with half and full bridge circuits is the possibility that both transistors in a half-bridge may briefly switch on at the same time, resulting in and excessive **cross-over**, or **cross-conduction current** flowing when we switch one transistor on and the other one off. Driver circuits must control the timing of the switching of the two transistors to prevent this from happening. Some drivers have adjustable "deadtime" – that is, the time during the changeover when both transistors in the half-bridge are off.

Take Control

The power MOSFET, like other MOSFETs is basically a voltage-controlled device, i.e. the gate-source **voltage** controls the drain current. In many power applications, the MOSFET is switched between fully on and fully off, by switching the gate voltage between 0V and some voltage well above its threshold value.

The use of a voltage well above the threshold ensures a saturated operation, in which the ON-resistance ($R_{DS,on}$), voltage drop across the device, and also the power dissipation, are minimised. We can consider the device to be either in the *off* state where little or no power is dissipated, or the *on* state where power dissipation depends on $R_{DS,on}$ and the drain source current.

This simple view is adequate for low switching frequencies, but when switching power MOSFETs at speeds greater than a few kilohertz we have to take account of the fact that the MOSFET's gate is a **capacitance** which has to be charged and discharged through the driver circuit's source resistance and the resistance of the wiring both inside and outside the device. Thus, the gate voltage will actually follow an **RC** charging curve, and the MOSFET will spend some time in-between being fully on and fully off.

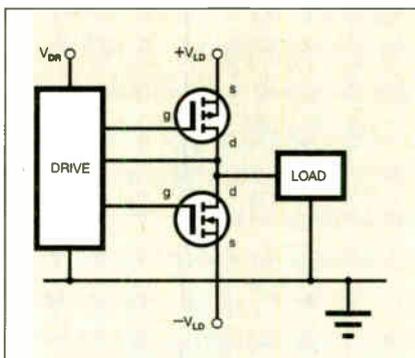


Fig.5. Half-bridge driver using a complementary pair of MOSFETs.

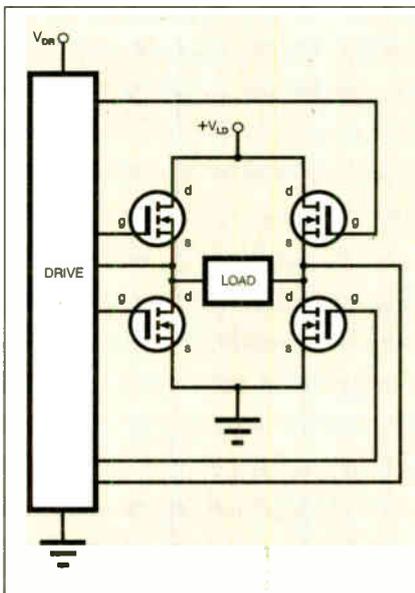


Fig.6. Full-bridge driver using n -channel devices.

During this time the device may dissipate a lot of power, a problem referred to as **switching losses**. The drive circuit therefore must be able to supply enough transient current to charge the gate capacitance at the required rate. In some cases this current may be quite substantial, particularly for large very high power devices, or where paralleled MOSFETs are being used.

As well as being too slow, it is also possible for power MOSFET circuits to

switch too fast, or put more accurately, for voltage or currents within the circuit to change too fast. Very fast current and voltage changes can damage devices and also cause more interference radiation than slower rates of switching. Careful design of the driver circuit may be required to get the switching behaviour correct, particularly in high speed and very high power applications.

Integrated Drive

Trying to design high quality power MOSFET driver circuits from scratch is not very easy except for relatively undemanding situations, particularly if high-side switching is required. Fortunately, there are many driver i.c.s available that do most of the work for you.

Some of them are used in, say, motor control circuits such as the ULN range from Maxim (www.maxim-ic.com). The MAX620 is a quad high-side MOSFET driver with integrated charge pump whilst the MAX621 has integrated capacitors as well. Allegro also publishes some very useful information on motor drivers and bridge drivers at www.allegromicro.com. Data sheets and product guides can be downloaded from the Internet.

Like all power switching circuits, MOSFET power circuits require good layout, in particular to minimise stray inductance in critical parts of the circuit. Proper thermal design and heatsink selection may be required. Some MOSFETs include built-in protection circuitry. The Philips TOPFET range (BUK100 type) has short-circuit and overload protection as well as over-temperature circuitry. *IMB*.

Simply Switching Speed

Your comment on the speed of shaded-pole motors (EPE Dec '02) is not totally correct, although, as you say, it is the practice to teach that their speed is governed by the supply frequency alone. However, in some fan heaters made by the English manufacturer Morphy Richards in the 1960s, the fan is given two speeds.

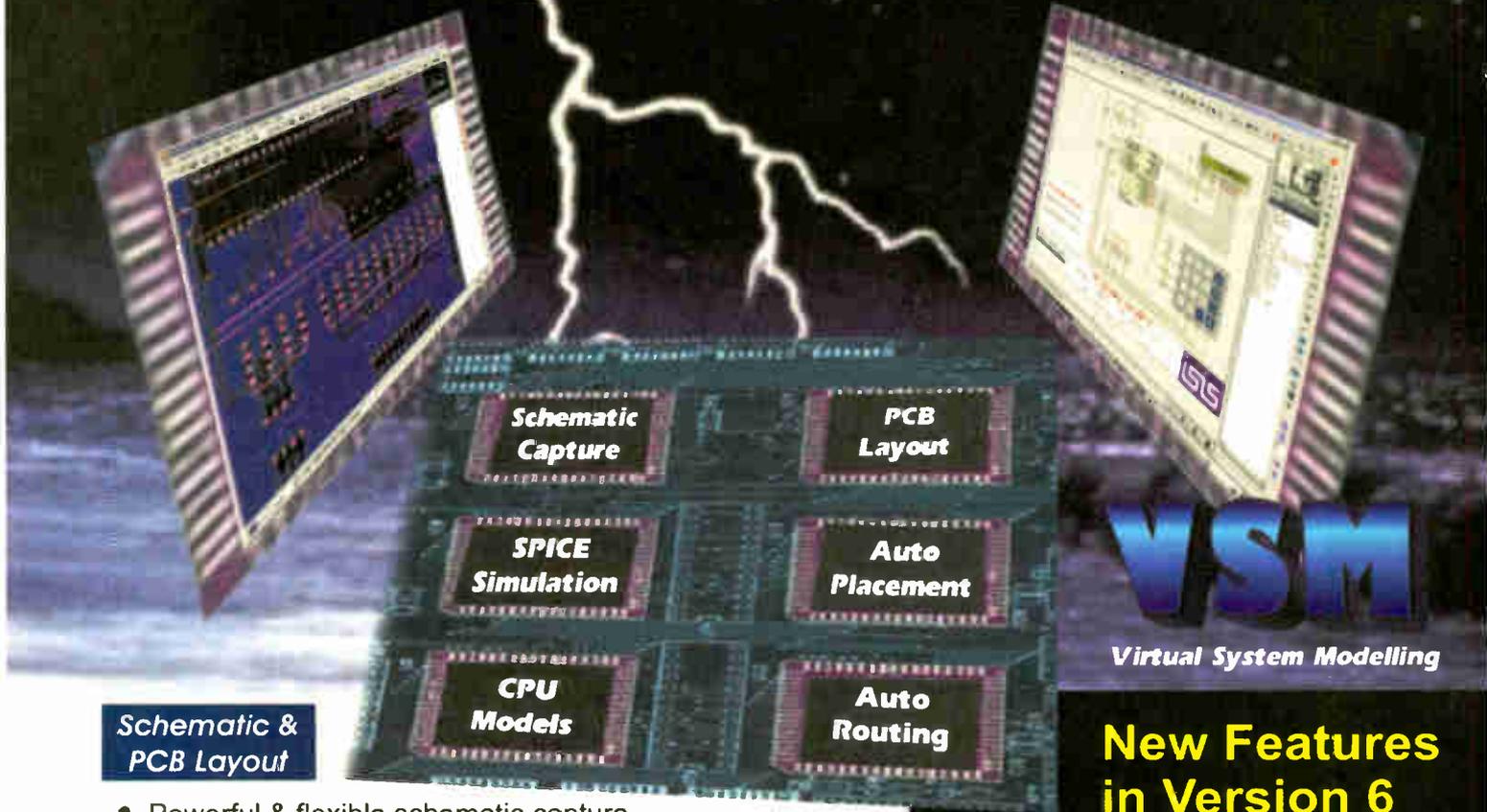
The lower speed is obtained by simply switching a wirewound resistor (of a few hundred ohms) in series with the mains input to the motor alone, simply reducing its applied voltage. I have a couple of these heaters and the speed control works fine. *Howard Miles*, by email.

The use of a series resistor is primitive but clearly you can get away with it if the mechanical loads are light. The only load that a typical fan heater sees is that of the fan blades coupled with the air resistance, and aided by decent ball-bearing races, the motor would have a constant load and probably not be working very hard.

One danger with typical fan heaters is that if the fanblade doesn't blow sufficient volumes of air over the resistance elements, then the heater will overheat and cut out (hopefully – otherwise it will catch fire). Mind you, I have a frenetic Ecko-brand fan heater that blew up when the metal fanblade flew off the squirrel cage motor and, with a bright blue flash, shorted out the elements completely! *ARW*.

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JOHN BECKER

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A WIND TUNNEL can be used to investigate the effect of air flow on objects under controlled conditions, demonstrating, for example, how aircraft or bird wings create lift, or a vehicle's shape affects its streamlining.

In principle, a wind tunnel can be constructed using just a rolled tube of cardboard enclosing a fan, as the author did in the first instance. The sophistication, though, comes from adding rigidity to the construction and providing variable speed to the fan, plus a means of knowing at what rate the fan is moving air through the tunnel.

This design is intended for use with the *Wind Speed Meter* in the January '03 issue, but can also be used on its own. It has an easily constructed long rectangular wooden frame with clear perspex panels that enclose a fan at one end whose rotation rate is controlled electronically by a potentiometer. Air flow rate is variable from less than 1mph to around 8mph, although the range can be raised or lowered depending on the motor used and the tunnel's chosen dimensions.

An optically coupled sensor responds to a light beam being broken by the fan blades and a PIC microcontroller determines the fan's revolutions per second in relation to the number of fan blades. The result is shown on an alphanumeric liquid crystal display (l.c.d.). The pulse rate

detection circuit may be set to respond to fans having between one and nine blades.

The fan has an induction motor rated at 230V a.c. 26W. It is powered from a 12V car battery via a step-up variable frequency inverter. On-off switch S1 (shown in Fig.2) is optional. The author used heavy duty crocodile clips to connect the circuit to the car battery.

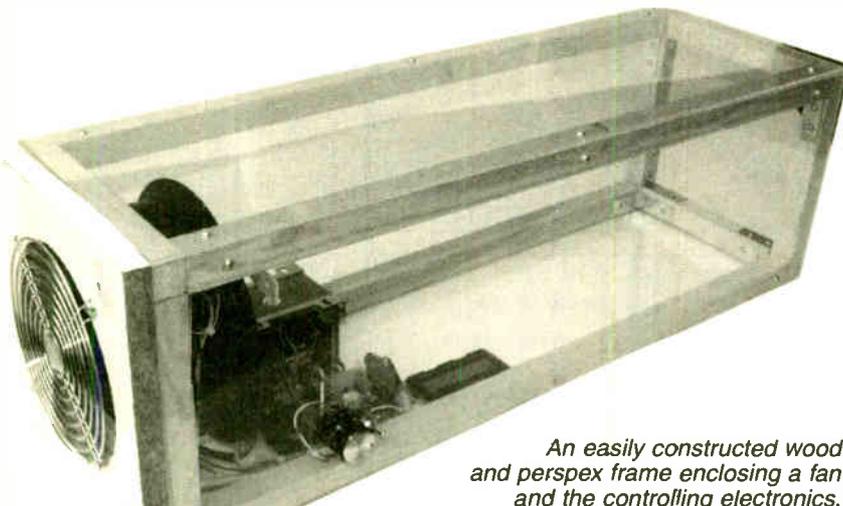
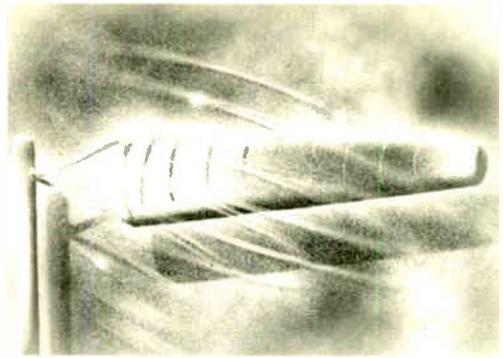
It is recommended that a line-mounted fuse (say 13A), should be used in the lead connecting to battery positive.

FAN CONTROLLER

The fan speed controller has been designed to convert d.c. power from the 12V battery into a 230V a.c. supply that powers the fan's induction motor. This type of motor requires frequency control to vary its speed and the controller is *not* usable with d.c. or other types of mains a.c. motor. Such motors require other techniques to change their speed. (A brief discussion of motor types was given in *Circuit Surgery* December '02.)

Current consumption from the battery is typically about 3A, but can rise to around 10A – more on this later.

The circuit diagram for the fan controller is shown in Fig.1. It is basically a variable frequency squarewave oscillator driving two gating *n-channel* power MOSFET transistors in anti-phase. These alternately switch current from the 12V d.c.



An easily constructed wood and perspex frame enclosing a fan and the controlling electronics.

supply through the twin low voltage windings of a transformer. The transformer is used in step-up mode and its high voltage winding powers the fan motor. Such a circuit is popularly known as an *inverter*.

The oscillator circuit is formed around the Schmitt inverter gate IC1a. Its frequency rate is set by capacitor C2 and the resistance across the feedback path comprised of potentiometers VR1 to VR3. VR1 is the panel mounted manual control, with VR2 and VR3 providing preset adjustment of the frequency range obtainable using VR1, as discussed later.

The output from IC1a is inverted by IC1b and drives transistor TR1. The output from IC1b is also inverted by IC1c to drive TR2. Consequently, when one transistor is turned on into full conduction, the other is turned fully off. Because the transistors are switching between the two extreme states, very little heat is generated across them, although a small amount of heatsinking is still required.

The transistors alternately sink current through the transformer's 12V windings, which are fed directly at their common junction from the 12V supply. The transformer's high voltage winding steps up the 12V a.c. switched power to around 230V a.c.

TRANSFORMER

It will be recognised that the transformer is simply a standard 230V a.c. mains transformer having two 12V a.c. secondary windings. In countries such as the USA where the supply is 110V a.c., rather than the 230V a.c. used in the UK, Europe and many other parts of the world, the transformer should be chosen as one having a 110V a.c. primary winding, but still with twin 12V a.c. secondaries.

The problem with stepping up an a.c. voltage is that the current available at the output is reduced by a similar but inverted ratio. Stepping up from 12V a.c. to 230V a.c. is a ratio of approximately 20:1 for the voltage, but the current available is then dropped by the inverse of that ratio, to 1:20.

The fan motor used in the prototype is rated at 26W. One of Ohm's Laws states that Amps = Watts divided Volts, $A = W/V$. When this 26W motor is powered at 230V a.c. the current required by it is $26W/230V = 0.113A$. The current required from the 12V a.c. windings is 20 times that, at 2.26A. The transformer's secondary winding VA

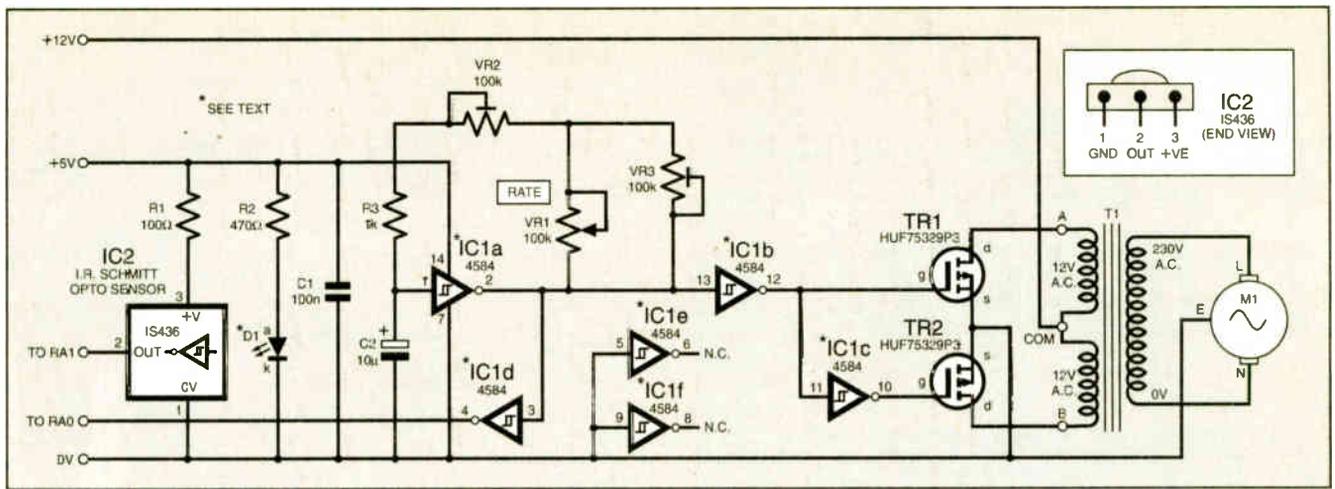


Fig.1. Circuit diagram for the variable speed fan controller, plus the opto-coupled fan rotation rate sensor.

rating required is thus a minimum of $12V \times 2.26A = 27VA$. A transformer with a VA rating for each secondary of 37.5VA was chosen to allow plenty of latitude, in other words a 75VA transformer.

SPEED SENSOR

Also shown in Fig.1 are the components for sensing the fan's rotational speed. A light source is provided by l.e.d. D1 on one side of the fan blades. On the other side of the blades is the light sensor. IC2. This detects the changing light levels when the blades rotate past the light source. It is a Schmitt trigger device and outputs line-level pulses in response.

For reasons of electrical stability, the l.e.d. and sensor are both powered from the +5V regulated line that supplies the PIC microcontroller (in Fig.2). Resistor R2 limits the current flow through the l.e.d.

Originally it had been intended that an infra-red l.e.d. and sensor pair should be used. However, the sensor was received prior to the l.e.d. and it was found that an ultra-bright red l.e.d. could be used just as effectively. Its obvious visibility is a benefit since it can be seen that it is functioning.

The sensor is quoted in the supplier's catalogue as having an internal voltage regulator as having an internal voltage regulator and a TTL compatible output, which was taken to mean an output pulse range having a maximum swing of no more than 0V to 5V. Disconcertingly, when powered at 12V d.c. it was found that the pulse output was well above the expected -5V.

Searching the manufacturer's web site, a data sheet for this device could not be found. It was decided, therefore, that the sensor should be powered at 5V, with a nominal value of resistor (R1) included in its supply input path.

MICROCONTROLLER

Interpreting the fan's rotational speed from the pulsed output of the opto-sensor IC2 is performed by the PIC16F628 microcontroller shown in Fig.2. This is operated at 3.2768MHz, as set by crystal X1. The use of this clock rate is more convenient to the PIC's software than would be a clock rate generated by the PIC's internal RC oscillator.

The software repeatedly counts the number of incoming pulses received in one second at pin RA1 via resistor R5. It divides

the count by the fan blade quantity and the result is output to l.c.d. X2 as a revolutions per second (RPS) value.

It is worth noting that each change in pulse polarity is detected by the PIC, resulting in a count value twice that of the number of pulses actually received. The raw data value is thus divided by two as well as the fan blade count.

The l.c.d. is controlled in conventional 4-bit mode by PIC pins RB0 to RB5, in the author's standard order. Preset VR4 adjusts the l.c.d. screen contrast.

Switch S2 is used to set the fan blade quantity into the software, to a value of five for the suggested motor, but may be any value between one and nine as required. The switch input pin is biased normally low by resistor R6, the PIC responding to the 5V voltage on pin RA2 when the switch is pressed.

Induction motors inherently "slip" in relation to the frequency at which they are powered. This fact was discussed in the *Circuit Surgery* mentioned earlier. Consequently, it was felt to be of interest to show the controlling frequency rate in Hertz (Hz) as well as the fan's actual rotational rate in RPS.

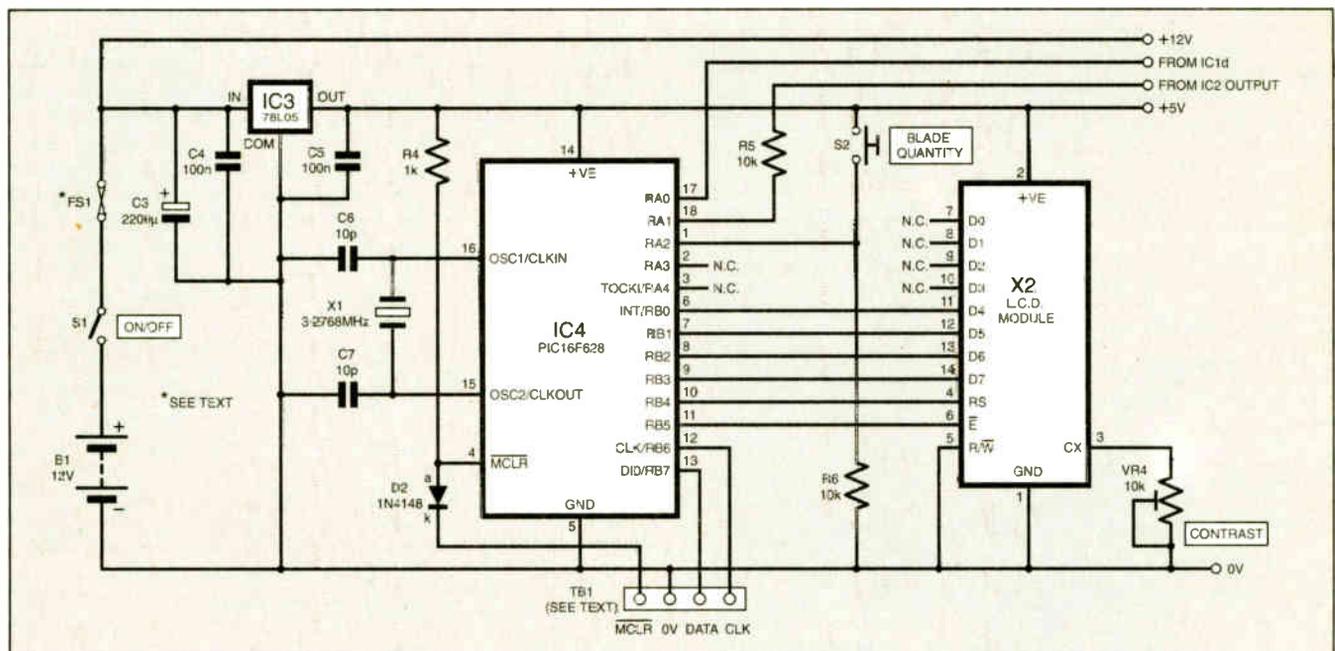


Fig.2. Circuit diagram for the microcontrolled fan-rate sensor and display.

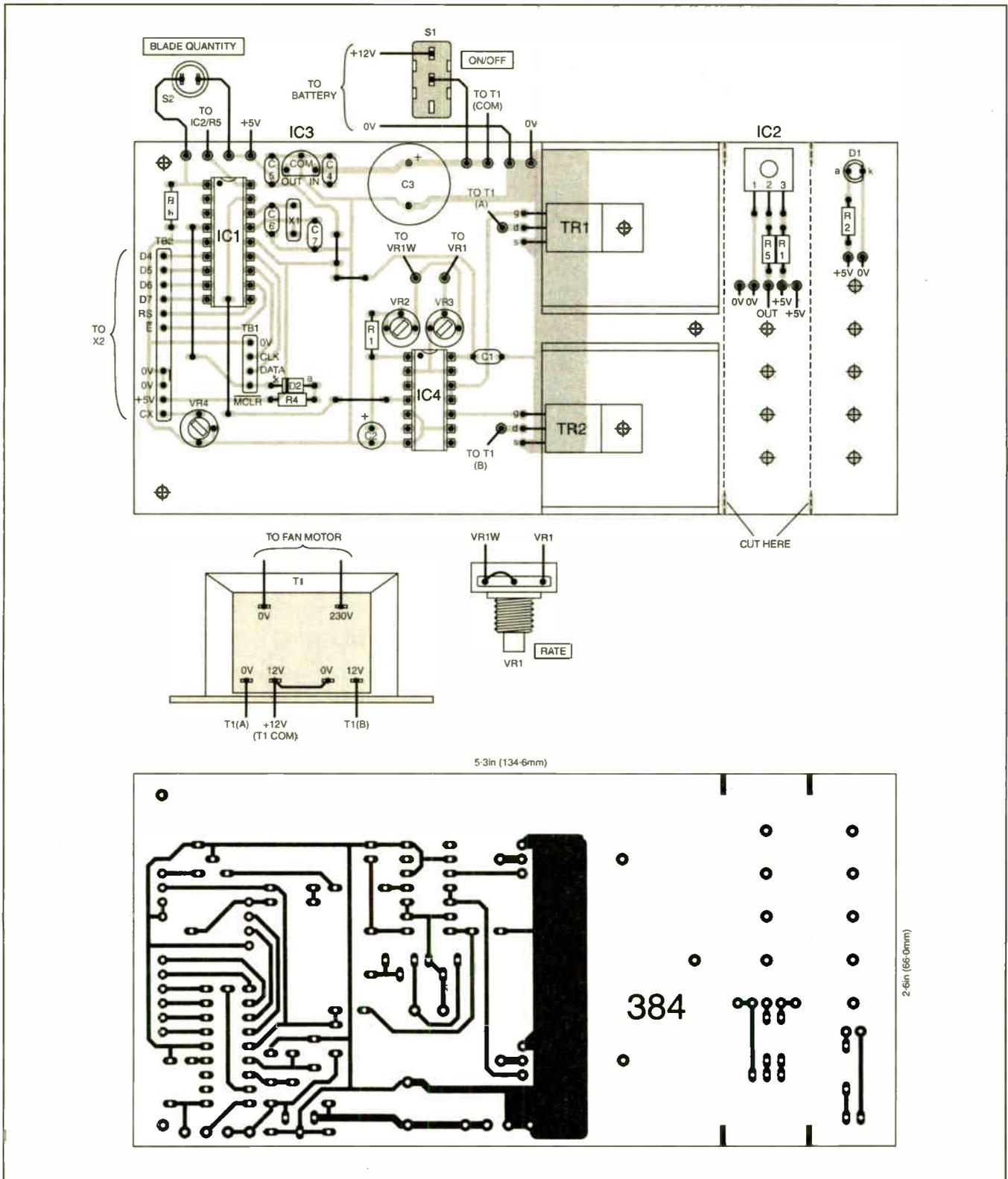


Fig.3. Printed circuit board component layout and full-size copper foil master track pattern for the Wind Tunnel. Note the two sub-strips that need cutting off prior to assembly.

The controlling frequency waveform is "tapped" by IC1d in Fig.1 and fed to PIC pin RA0. Here received pulse phase changes are also counted during one second. The resulting value is divided by two and output to the l.c.d. as a value in hertz.

The 12V battery supply is also fed to IC3, a +5V voltage regulator. It outputs +5V as required by the PIC, l.c.d. and the opto-sensing circuit (D1, IC2).

Capacitors C3 to C5 help to stabilise the power lines. The supply from the 12V battery is particularly susceptible to voltage

variation as the current flow through the transformer's 12V windings reaches maximum during each cycle. Capacitor C3 helps to smooth this, but does not totally eliminate it. The voltage output by IC3 is unaffected by voltage changes on the battery supply line.

Resistor R4, diode D2 and connector TB1 allow the PIC to be programmed while in circuit on the board. However, this facility is only valid if you are wishing to re-program a previously programmed PIC16F628. It should not be used to program a brand new PIC.

This is due to the PIC16F62x family (and the PIC16F87x family) having configuration values set during manufacture that can prevent these devices from being first programmed when some PIC pins are connected to external components. Brand new PICs must therefore be programmed in a PIC programmer to which external components are *not* connected.

CONSTRUCTION

It is essential that you treat this design as though it is powered directly from the mains a.c. supply. Observe normal

COMPONENTS

Resistors

R1	100Ω
R2	470Ω
R3, R4	1k (2 off)
R5, R6	10k (2 off)

All 0.25W 5% carbon film.

See
SHOP
TALK
page 71

Potentiometers

VR1	100k rotary carbon, lin.
VR2, VR3	100k min. preset, round (2 off)
VR4	10k min. preset, round

Capacitors

C1, C4, C5	100n ceramic disc, 5mm pitch (3 off)
C2	10μ radial elect. 10V
C3	2200μ radial elect, 25V
C6, C7	10p ceramic disc, 5mm pitch (2 off)

Semiconductors

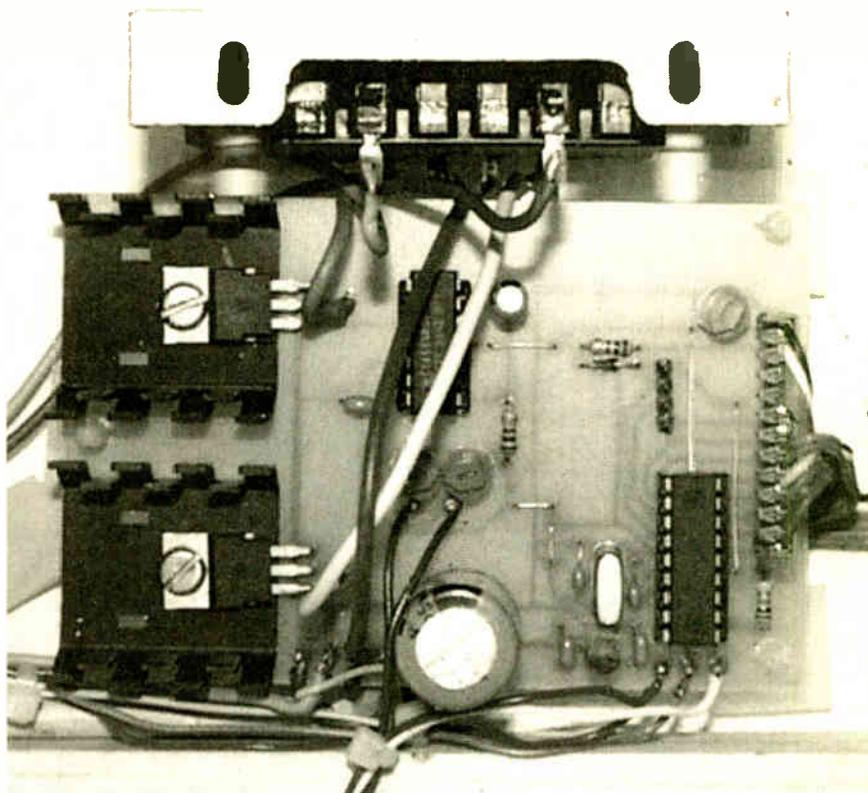
D1	red l.e.d., ultrabright, 5mm
D2	1N4148 signal diode
TR1, TR2	HUF75329P3 n-channel power MOSFET (2 off)
IC1	4584 or similar CMOS Schmitt hex inverter
IC2	IS436 infra-red Schmitt opto-sensor
IC3	78L05 +5V 100mA voltage regulator
IC4	PIC16F628 microcontroller, pre-programmed (see text)

Miscellaneous

S1	s.p.s.t. 15A heavy-duty, low voltage, switch (optional - see text)
S2	min. sp. push-to-make switch, panel mounting.
X1	3.2768MHz crystal
X2	2-line 16-character per line alphanumeric l.c.d. module
TB1	1mm 4-way pinheader (optional - see text)
M1	230V a.c. 26W fan with induction motor (plus two matching safety grilles)
T1	mains transformer, 75VA, 230V a.c. primary, twin 12V a.c. secondaries, 37.5VA each
FS1	fuse, 13A and in-line holder (optional - see text)

Printed circuit board, available from the *EPE PCB Service*, code 384; TO220 finned heatsink, 14°C/W (2 off); 18-pin d.i.l. socket; 14-pin d.i.l. socket; p.c.b. supports, self-adhesive (3 off); nuts and bolts to suit; heavy duty cable (see text); third safety grill (see text); 1mm terminal pins; connecting wire; solder, etc.; materials for tunnel (see text).

Approx. Cost
Guidance Only **£45**
excl. fan and tunnel hardware



Wind Tunnel assembled p.c.b. See later regarding transformer position.

mains safety precautions at all times. Do not come into contact with the 230V a.c. output from the transformer.

Only construct this project if you are competently experienced at constructing mains powered circuits, or are supervised by someone who is suitably qualified.

The circuits in Fig.1 and Fig.2 are assembled on a single printed circuit board (p.c.b.) whose component and track layout details are shown in Fig.3. This board is available from the *EPE PCB Service*, code 384.

Before assembling the board, first cut off the two end strips which are used for mounting l.e.d. D1 and sensor IC2 on either side of the fan.

Then assemble the main board in order of component size. Do not insert IC1, IC4 or connect the l.c.d. until the correctness of the +5V supply from IC3 has been checked. Ensure the correct orientation of the other semiconductors and the electrolytic capacitors. Treat all i.c.s., transistors and the l.c.d. as CMOS devices and touch a grounded item of equipment to discharge static electricity from your body before handling them.

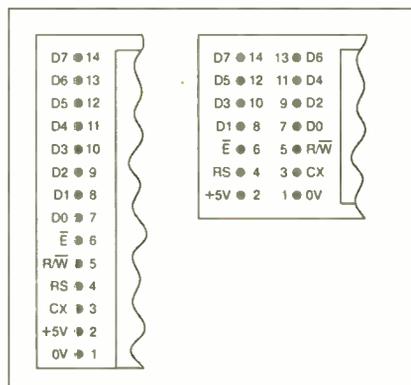


Fig.4. The two "standard" l.c.d. module pinout arrangements.

Transistors TR1 and TR2 require a heatsink to be used with them. Using thin-nosed pliers, bend their leads downwards so the transistors sit with their backs down against the board. Loosely insert the leads into their holes, slide the heatsinks in behind the transistors, and bolt the sandwich to the p.c.b. through the holes provided. It may be necessary to enlarge the p.c.b. holes to suit the bolts. Then solder the transistor leads to their copper pads.

Use 1mm terminal pins for all off-board connection points.

Assemble the components on the two cut-off p.c.b. strips, again correctly observing orientation. Connect leads to these strips, to switch S2 and potentiometer VR1, using leads longer than ultimately required, and solder to the designated points on the p.c.b., but only after the 5V power supply has been checked.

Do not connect the board to the transformer yet.

INITIAL TESTING

Having thoroughly checked the boards for incorrect component positioning and poor soldering, connect the main board to any 12V d.c. supply. Immediately check that +5V is present at the output of regulator IC3. When satisfied, disconnect power, insert the pre-programmed PIC (see later) and IC1, and connect the l.c.d., whose typical pinouts are shown in Fig.4. Also connect the two sub-boards.

Applying power again, adjust preset VR4 so that the l.c.d. screen contrast is satisfactory. A screen display similar to that in the photo below will be seen (but with different values). L.E.D. D1 should be lit brightly.



Typical running mode screen.

There are three factors displayed on the l.c.d. screen, their captions on the upper line and values below. To the left the present fan speed in revolutions per second (RPS) is displayed, which should be zero at this time.

In the centre, the fan speed oscillator rate (Hz) should be displayed and be variable by adjusting potentiometers VR1 to VR3. At the right, the fan blade count is shown, a value of one at this time (subject to the criteria stated in the Setting Blade Count section).

Point the l.e.d. strip towards the sensor on the other strip. Monitor the sensor output on a voltmeter. Check that the voltage is at +5V when the l.e.d. shines on the sensor, but drops to 0V when the sensor is darkened. Moving your hand rapidly back and forth between the l.e.d. and sensor, the RPS value on the l.c.d. should change accordingly (to a waves per second count!).

Now adjust presets VR2 and VR3 so that potentiometer VR1 changes the frequency range between about 40Hz and 250Hz. Preset VR2 sets the maximum frequency when VR1 and/or VR3 are at minimum resistance. VR3 adjusts the total resistance of itself in parallel with VR1, so setting the effective span range of VR1. Note that this setting also affects the lowest frequency that is available when VR1 is at maximum resistance.

Adjust the presets patiently until the desired range is achieved, as displayed in hertz on the l.c.d. Set VR1 so that a frequency of roughly 50Hz is being generated. Switch off again.

SETTING BLADE COUNT

To set the PIC program to suit the number of fan blades, disconnect the power. Then press switch S2 and hold it pressed while the power is reconnected. With power on again, release S2. This action sets the program into blade setting mode. (A toggle switch is shown in the photographs, but a push-switch is preferable.)

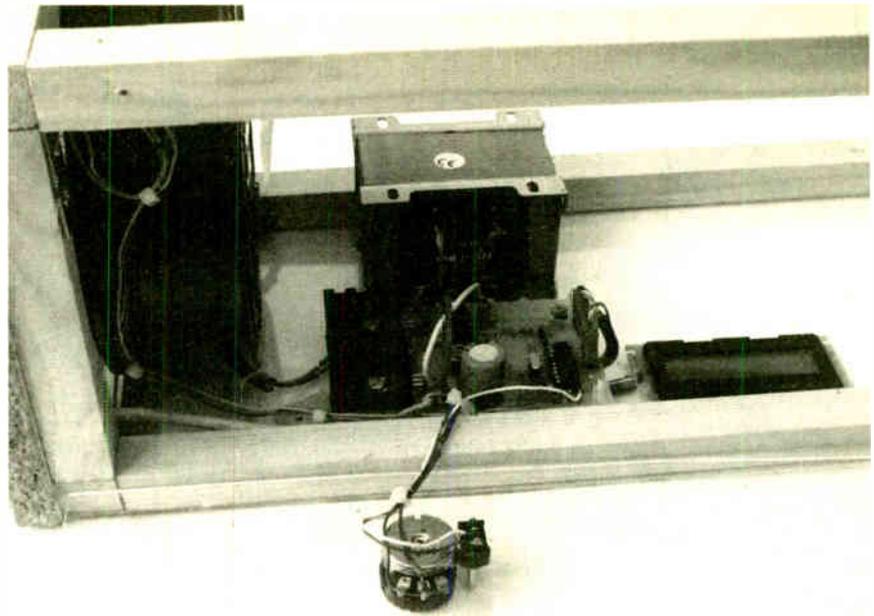
The l.c.d. screen will show the message SET BLADE COUNT on line one, with a value below it on line two. If the PIC has been programmed using the embedded data EEPROM value (see later), the value will be one. Otherwise any symbol may appear on line two. Repeatedly press switch S2 until the blade count suited to your fan is shown, as a number between 1 and 9. Following 9, the count will roll over to 1 again, and then upwards once more.



Typical blade count setting screen.

Each switch press causes the shown value to be stored in the data EEPROM at location 0. It is retained there until changed at some future time, even after switching off power. It is automatically recalled next time power is connected.

Disconnect power, wait a second or so, and power up again. The program is now back in normal run mode with the amended fan blade count displayed.



Relative positioning of components within the frame, but note later comments regarding transformer housing.

It is expected that once the blade count has been set it will never need changing again.

TRANSFORMER TEST

Using 13A cable, connect the transformer secondary windings to their respective p.c.b. connection points. **From here-on, fully observe standard mains safety practice.**

Connect a multimeter set to a range suited to 250V a.c. across the output terminals of the transformer's high voltage (230V a.c.) winding. Reconnect power, which should now be supplied by a 12V car battery via 13A twin cable, and check that an alternating voltage is being generated.

The actual reading is likely to vary between different multimeter types. Most are likely to be influenced by the square wave nature of the controlling input waveform. A reading of around 170V a.c. is to be expected, rather than 230V a.c. which would be expected if the input waveform were sinusoidal.

Observing the output waveform on an oscilloscope set to a suitable a.c. range, the waveform should appear as roughly square shaped with a peak-to-peak amplitude of about 350V. Varying the control frequency should not significantly affect the amplitude/voltage. This scope check is not essential.

Finally set VR1 for 50Hz and disconnect power.

FAN POWER

Once the fan has been connected, the following precautions should be observed:

To minimise stress to the power conversion circuit and the fan, it is recommended that you always power up with VR1 set to about 50Hz or so. This allows the fan to more readily start rotating and reach operational speed.

It is advisable not to switch power on when VR1 is set for a Hertz value less than about 40 as current consumption will be higher than normal until the fan speed stabilises.

FAN TEST

Now connect the fan to the transformer, using mains-rated cable of at least 2A. Cover the connections with insulating tape. Connect the fan's earth point to the 0V line (battery negative) at the p.c.b. Normal low current connecting wire will suffice for this. A nut and bolt, plus shake-prove washers, may be needed to connect the wire to the fan's frame. Scrape away any paint on the frame at that point to ensure good electrical contact is made.

Be fully aware that now not only do electrical safety precautions have to be observed, but also mechanical ones. The fan could cause injury if you touch its rotating blades. Beware that it will continue rotating for quite some time even after power is disconnected.

Support the fan firmly on a flat horizontal surface, allowing good air flow clearance in front and behind (say half a metre - 18ins), clearing loose objects that could

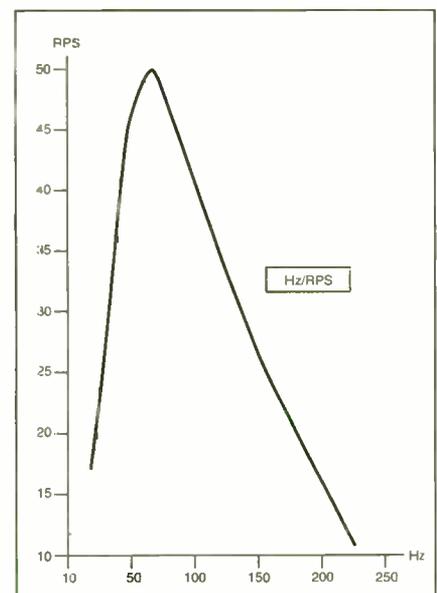
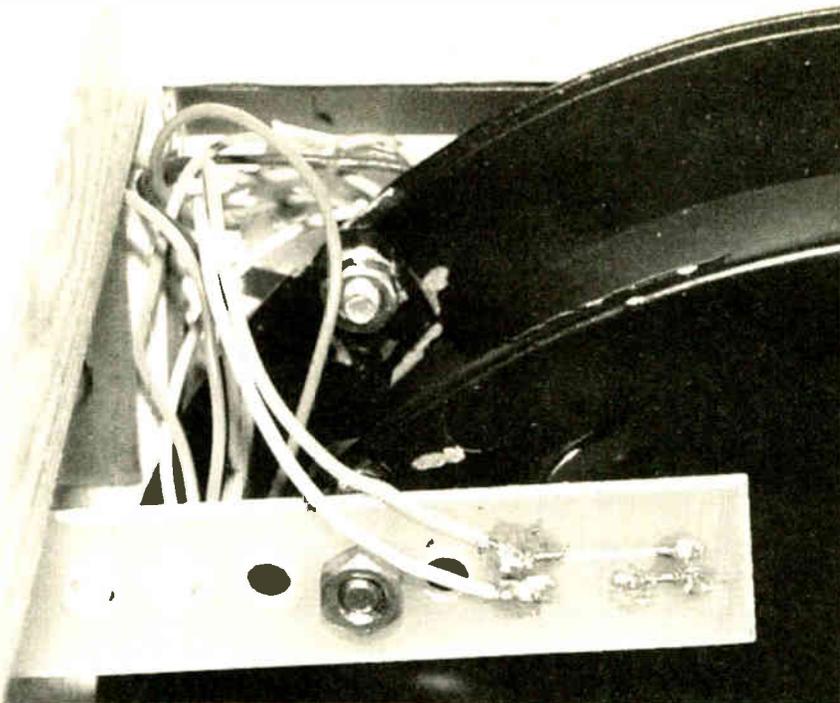


Fig. 5. Relationship between fan rotation rate and controlling frequency.



Sub-board holding l.e.d. mounted on the fan case. The opto-sensor is mounted similarly on the other side.

be drawn into the flow, or be dispersed by it at the output end.

Insert a meter capable of reading at least 10A d.c. in series with the 12V positive power supply lead.

With VR1 previously set for a control frequency of about 50Hz, re-apply power. While jointly observing the ammeter reading and the l.c.d., slowly vary the setting of VR1 across its full range. The fan's rotational rate should be fastest at around 50Hz, becoming slower for rates to either side of this (see the graph in Fig.5). The current drawn from the battery will increase for frequencies below about 50Hz, and decrease above that rate (Fig.6).

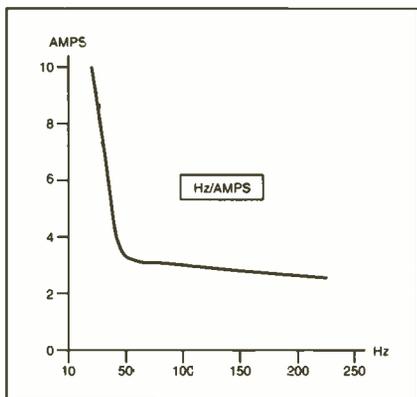


Fig.6. Relationship between fan controlling frequency and current consumption.

It will also be seen on the l.c.d. that the fan's RPS rate at and below 50Hz lags behind the control rate (Hz). For example, you might typically see an RPS rate of 48 when the control rate is 50Hz. This is due to the nature of induction motors – there is slippage between the control frequency and the rotational rate. This fact is discussed in the previously mentioned *Circuit Surgery* article.

From the graphs produced using the prototype's measured values, it will be seen that the fan speed is most economically

controlled by varying the control frequency upwards above 50Hz, rather than below it. As the current graph shows, significantly high currents can flow at slow rotational speeds. These could endanger the transformer and the motor.

Before you put the tunnel into active service, it is recommended that you readjust the frequency range covered by VR1 so that currents no greater than about 4A can flow into the transformer.

When observing the multimeter's displayed amperage value, be aware that it will fluctuate. This is due to the current varying at different points in the controlling waveform's cycle. It is the peak values that are most significant.

TUNNEL CONSTRUCTION

The prototype tunnel hardware was designed expeditiously. That is, the framework was given dimensions to suit the fan diameter and the width of the perspex sheet already purchased. The tunnel's external framework dimensions are 20cm x 20cm x 61cm (7.8in x 7.8in x 24in).

Hardwood battens having a thickness of 20mm x 20mm (0.8in x 0.8in) were used for the frame, joining each section by means of angle-brackets at the corners. If the wind tunnel is to be used in a school, the frame construction might be a suitable project for a woodworking class, employing traditional woodworking skills such as dovetail or mortice and tenon joints.

Plastic covered chipboard (Contiboard) was used for the front plate. A hole of the same diameter as the fan's opening was made by drilling many holes round the circle's internal perimeter, followed by chiselling through the thin walls between the holes, and then smoothing with a power drill attachment.

Mistakenly, the tunnel's height and width dimension were cut so that the structure would just enclose the fan assembly, with the fan mounted inside and against the front framework (as seen in the photographs).

With hindsight, it would have been better to have increased the height and width so that the fan could then be mounted immediately behind and onto the front plate. This would have allowed shorter bolts to be used, and perhaps have provided greater long-term structural stability.

The downside is that the internal cross-sectional area of the tunnel would have been larger, resulting in a slower maximum air flow rate (see later).

INTERNAL LAYOUT

It will be seen in the photographs that the printed circuit board and the transformer are both enclosed within the tunnel. This is fine for the p.c.b. and l.c.d. as they will not significantly affect the air flow in the positions shown. Indeed the air flow will help the power transistors and their heatsinks to remain cool.

The transformer, though, is only in the position shown for the author's convenience. Its bulk near the entry to the fan will impede the air flow. It is recommended that the transformer is enclosed in a separate case made from robust plastic and mounted on the outside of the tunnel, with the power leads passing through holes to the motor and p.c.b. Cable grommets should be used to prevent air flow from entering the tunnel via the cable holes.

OPTO SENSOR MOUNTING

When mounting the fan inside the tunnel, the two small p.c.b.s with their l.e.d. and opto-sensor components should be mounted at the same time. In the prototype, the fan's frame had two mounting bolt holes on the front and back. The bolts through the holes were also used to mount these p.c.b.s. The Schmitt trigger sensor board was mounted on the exit side of the fan, using several nuts to position and secure it correctly. Note that the fan sucks the air through the Tunnel.

The l.e.d. board was mounted on the fan's air entry side, using several nuts on a separate bolt (see photo).

The p.c.b.s. have been designed with several bolt holes to facilitate choice of mounting position. Any excess p.c.b. length can be cut off. Position the two assemblies so that they intrude into the air flow path as little as possible. Allow adequate clearance from the fan blades so that they cannot hit the assemblies.

Ensure that when the fan rotates, the l.e.d. and sensor are in clear line of sight of each other when a blade gap is open between them. Tidy the wires between the two boards after mounting them, allowing adequate length to also connect back to the main p.c.b. Use cable ties to harness the wires and secure them so that they cannot be drawn into the air path feeding the fan.

SAFETY GRILLES

The importance of using safety grilles with this tunnel cannot be over-emphasised. It is imperative that at least two should be used – one each on either side of the fan. The external one is shown in the first photograph (an internal one had not been installed at the time of photography). It is also recommended that an additional grille should be inserted between the p.c.b. and the air input side of the tunnel, mounting it close to the p.c.b.

The two main grilles are available as accessories designed for use with the suggested fan. The third grille may need to be improvised to suit the tunnel dimensions. Narrow gauge chicken-wire might serve the purpose without impeding the air flow.

The grilles not only help to prevent fingers from being sliced off, but also help to prevent objects placed within the tunnel being drawn into the air flow and the fan blades or onto the p.c.b. assembly.

FINAL INSTALLATION

When the tests have been completed and the fan mounted, the tunnel can have the electronic assemblies finally (and securely) installed. The p.c.b. was mounted using self-adhesive p.c.b. supports. Drill suitable holes in the perspex and mount VR1 and switch S2.

It is suggested that VR1 is provided with a scale, calibrated in hertz. Calibration for rotation speed could be added too, but note that the values will not be accurate until the fan stabilises for a given hertz value. Calibrating for wind speed is perhaps inappropriate since it can change depending on what objects are within the tunnel.

Finally, screw down the perspex covers. The wind tunnel is then ready to be put into service and the characteristics of air in motion can be scientifically investigated.

AIR FLOW RATE

Five factors govern the maximum rate of air flow that can be achieved at any point in the tunnel:

1. Fan capacity
2. Internal dimensions
3. Presence of internal obstructions
4. Restriction of air flow into and out of tunnel ports
5. Turbulence in the air flow

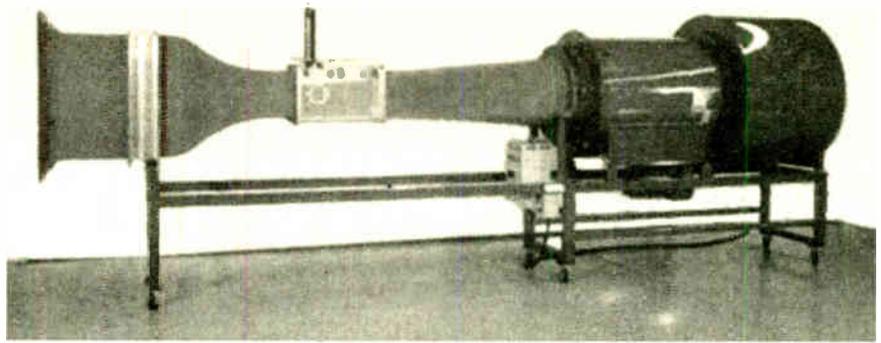
The volume of air that a fan can move in a given period of time is quoted in the supplier's catalogue. The fan used by the author is RS Components type 223-130. This has the capacity to move air at a rate of 129 litres per second.

A litre represents a volume having dimensions of 10cm × 10cm × 10cm. A rate of one litre per second can therefore be expressed as a cube linearly moving at 10cm per second. This extrapolates to 60sec × 60min × 10cm = 36000cm = 0.36 kilometres per hour. A capacity of 129 litres per second is thus a rate of 46.44kph = 29mph for a one litre cube. Or, to put it in terms of a wind tunnel, if a square-shaped tunnel's cross-section measures 10cm × 10cm, a molecule of air in that tunnel will move at 29mph.

The nominal cross-sectional dimensions within the prototype tunnel's perspex sides are approximately 20cm × 20cm, an area four times that of the volume in the previous paragraph. The maximum rate at which the air can be moved by the fan is thus 29/4 = 7.25mph (11.6kph).

In fact, because the internal dimensions of the prototype are intruded upon by the thickness of the framework battens, the effective dimensions are smaller, and the theoretical maximum air flow rate somewhat faster than the above.

Performing tests in the tunnel with the fan driven directly by 230V 50Hz mains a.c., the maximum air flow rate was measured to be a fraction above 8mph (12.8kph).



Example of a commercial wind tunnel, approximately 6 metres (20 feet) long, using a 7.5kW motor. Courtesy www.eldinc.com (Engineering Laboratory Design Inc).

However, the efficiency of the fan is only maximised when the controlling power is sinusoidal at the manufacturer's stated design power and frequency. The squarewave power from the step-up transformer causes the fan to operate less efficiently. Under variable control, the measured maximum air flow rate was found to be about 6.8mph (10.9kph).

FLOW PATHS

It will be seen that if the tunnel's cross-sectional dimensions are increased, the maximum obtainable air flow rate will fall accordingly.

However, this is not necessarily an adverse situation. During other tests, it was found that many experiments were best performed at slower air flow rates. This was particularly true when smoke trails were used during observation of air flow patterns across objects within the tunnel.

It is worth recognising that the simple act of inserting an object in the tunnel will variously affect the air flow rate at different points within it. For instance, air flowing past the object will move faster than that in the unoccupied tunnel regions.

Also of interest is the fact that the air flow pattern will be influenced by the internal shape of the tunnel, and the shape of its air entry and exit openings.

Air entering the tunnel is drawn from all directions around the tunnel, including from the front. It then meets the square shape of the entry port, which has acute edges on the frame battens. As the air meets these edges and has to curve around them, turbulence is caused. Further turbulence is caused by the friction between the air and the perspex sides and more batten surfaces. Then the suction of the fan draws the air into a cone before passing the rotating blades.

On the exit side of the fan, the moving air then meets resistance as it collides with the external air. Whilst this will not directly affect the turbulence within the tunnel, resistance at the fan's exit will affect the rate of air flow within the tunnel.

This can be easily demonstrated once the tunnel has been completed, by bringing a book towards the fan's exit, and observing how the *Wind Speed Meter* shows the air flow slowing as the book gets closer. Do not attempt to fully prevent air escaping from the exit as this could stress the fan motor and possibly damage it.

The previous few paragraphs give hints at some of the experiments and observations

that can be made just on the tunnel itself. The use of the *Wind Speed Meter* and of "smoke trails" as discussed later should provide some informative results.

Professionally manufactured wind tunnels have internal surfaces shaped and smoothed to reduce unwanted turbulence as much as possible. As can be seen in the photograph of a commercial wind tunnel, the entry and exit ports are also shaped to help minimise input turbulence and output resistance.

EXPERIMENTS

Investigative experiments should include checking the rate of air flow through the tunnel in terms of a quantified distance per unit of time in respect of the fan's rotational rate.

This is where again the *Wind Speed Meter* can be used, inserting it into the centre of the tunnel and noting its readings against the tunnel's l.c.d. readings showing RPS and Hz. The measured results of varying fan RPS in relation to air speed in miles per hour are shown in Fig.7.

In the *Wind Speed Meter* article, the author raised the question of whether or not fan rotation rate is linearly related to wind speed. The graph in Fig.7 confirms that it is over the range tested.

The wind tunnel can be used effectively in several ways. As one example, it can be used to demonstrate how a standing object can be toppled by wind. We already know this from experience, but the tunnel can quantify the relationships between object stability and wind speed.

Another example is to demonstrate how air flow can cause aircraft wings to provide lift, and how the shape of the wings can affect this. The models must, of course, be light enough to be lifted by the tunnel's air flow. Small balsa wood models might be suitable, although this has not been tested. Paper models could also be used if made rigid enough.

SMOKE TRAILS

The pattern of the air flow itself can be observed if a suitably visible substance is injected into it (see photo). A variety of smoke generating methods are widely employed, but all based on materials that are variously either flammable, smelly and/or messy.

The object is to demonstrate how air flow paths are changed by an object in their midst. An understanding of vehicle streamlining can be obtained in this way, for example.

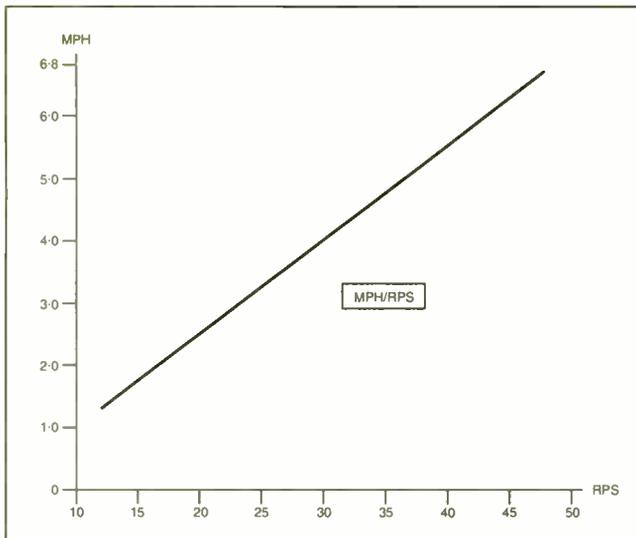


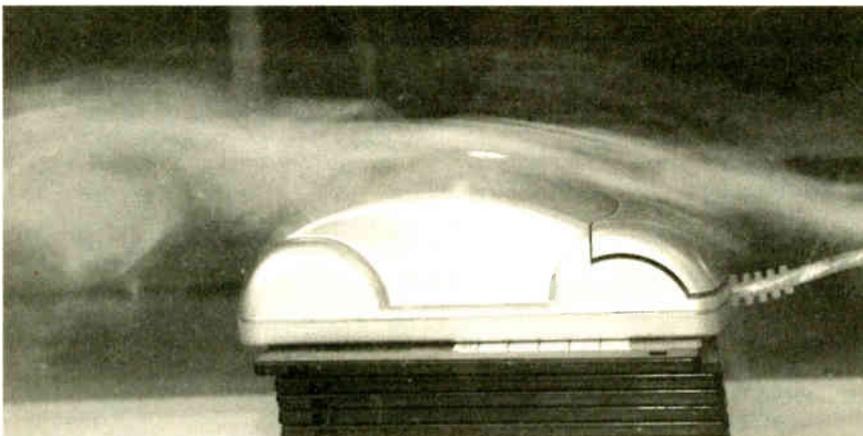
Fig. 7. Relationship between air flow in m.p.h. and fan rotation rate in the empty prototype tunnel.

For the sake of the photograph, a plumber's smoke cartridge was used. These can be bought from centres specialising in plumber's materials. Those bought by the author provided about 30 seconds of smoke from each capsule. However, they are slightly expensive, and very smelly!

The same applies to plumber's matches, which smoke well for several seconds. These two materials are apparently used by plumbers when checking for air flow in flues and ventilation ducts.

Another option is traditional bee-keeper's smoke, as used to pacify bees. It is typically comprised of various wood and cardboard materials that burn slowly giving off smoke. Questioning bee-keepers at County Shows, it seems that different bee-keepers are likely to use their own customised materials, with recipes differing depending on who is asked!

At one show it was suggested that a modern chemical "liquid smoke" might be a suitable alternative. This was said to be squirted from a can without the need for combustion. Further research, though, revealed that this substitute is not too visible and that it is the aroma that pacifies the bees, not its appearance.



Smoke trail across a car-shaped computer mouse, using a plumber's smoke capsule as the source. Thinner trails from a nozzle-shaped source would provide better detail. Note how the air flows over the profile and then pulls back in towards the shape to fill the partial vacuum created.

ORIGINS

Web site www.eldinc.com/wind_tunnel/wind_tunnel.htm offers the following on the origins of wind tunnels:

Wind tunnels were developed during the late 1880's when it was recognised that outside conditions were too uncertain to plan and execute the testing required to aid in man's quest to fly. As John Smeaton, in a paper read before the Royal Society in 1759, stated: "In trying experiments on windmill sails, the wind itself is too uncertain to answer the purpose, we must have recourse to an artificial wind".

It is not said how this was accomplished.

Another possibility is to use dry-ice. Theatres and discos frequently use dry-ice generating machines to simulate smoke drifting across a floor. Such machines are available from disco equipment hire shops and the like. Several web sites mention Roscoe Fog Machines, which might be worth investigating. The name Mole-Richardson (well known in the film-industry) also showed up in the context of fog machines.

Other possibilities that showed up when doing a web search via www.google.com are:

- smoking candles
- thin opaque fluid squirted into the airstream from a fine nozzle
- fine white powder "drizzled" into the airflow
- soap bubbles such as are generated by some children's toys
- fine sawdust
- mineral oil dripped onto a wire heated sufficiently to cause the oil to smoke

Web site file www.eng.fsu.edu/~alvi/EML4304L/alpha/node15.html shows an example of the latter. Other sites (names not recorded) suggested ni-chrome smoke wire, and resistance wire such as that used with the bars of electric fires.

Only plumber's smoke has been used by the author and no opinion on the other techniques can be offered.

Care must be taken, of course, to ensure that slow air flow speeds do not allow any trail substances to settle on the fan or the circuits.

It is recommended that if trails of some sort are to be used extensively, an air extraction duct of the type used with domestic tumble dryers should be secured to the tunnel exit and fed outdoors through an associated extraction vent.

Tell the author via *EPE* what trail method you find best once you get to know the tunnel.

A final note of caution – do not place anything in or near the tunnel that could be damaged by the air flow or contact with the fan blades.

SOFTWARE

Software for the PIC microcontroller used in this design is available on a 3.5in disk from the *EPE* Editorial office. A nominal charge applies to cover admin costs. It is also available for free download from the *EPE* ftp site. The easiest access route to this is via the *EPE* web site at www.epemag.wimborne.co.uk. At the top of the home page, there is a menu item stating *FTP Site (Downloads)*. Click on this, then follow along the folders path PUB/PICS/WindTunnel. Open the latter folder and download the files required.

There are two files, having extensions .ASM (TASM grammar assembly source code), and .HEX (MPASM format hex code for programming into the PIC via a suitable programmer, e.g. *Toolkit TK3*).

The HEX file has data EEPROM and configuration values embedded in it. For those whose programmers do not handle such embedded values, the configuration is crystal XT, POR on, WDT, CP and all other options off. Only a single data EEPROM value is used, the fan blade quantity, and this can be set via switch S2 as discussed earlier.

Pre-programmed PICs are available as stated on this month's *Shoptalk* page. Details of where to buy some of the other components for this design are also covered there – read it!

WEATHER FORECAST

This wind tunnel and the *Wind Speed Meter* were originally designed to test the viability of using ultrasonic techniques to measure wind speed and direction, for use in a forthcoming "multi-function" Weather Centre and Logger. It has long been promised, and just needs a bit more work on it under "garden conditions" – when much warmer weather prevails! It is both "standalone" and with a PC interface that allows weather conditions to be displayed graphically. □



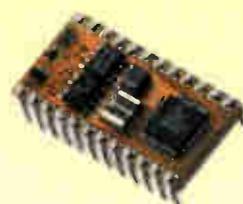
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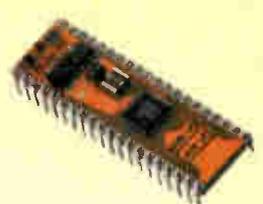
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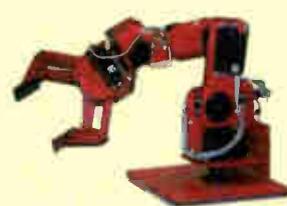
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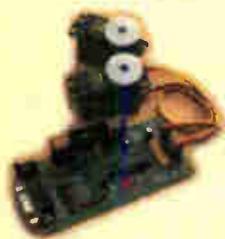


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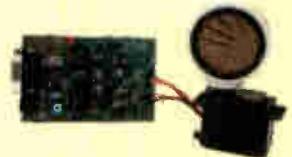
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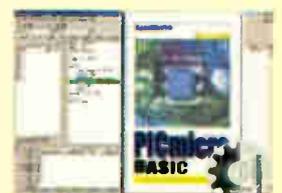
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Reaction Timer

- Fast Flash

THE Reaction Timer of Fig.2 is an exercise in NAND gates. It uses three classic multivibrators which are made exclusively from NAND gates. The operation of the circuit is best described as follows.

Gates IC2c and IC2d form an astable multivibrator whose frequency of oscillation is governed by R4 and C3. The output of IC2d (pin 4) is fed to the clock input of IC1. This is a 4017 decoded decade counter which counts the input pulses via outputs Q0 to Q9, lighting up a different l.e.d. on each pulse it receives. After output Q9, the counter normally resets to Q0 and repeats the cycle. However, pin 11 is connected to pin 13 (inhibit/enable), via D2, which disables the counter and stops the cycle from repeating itself.

When the Reset switch (S2) is closed, a monostable multivibrator formed of IC2a and IC2b is enabled whose time constant is governed by C2 and R3, about 10 seconds with the values shown. The output from pin 11 is high during this cycle, which resets IC1 to Q0. The first l.e.d. D3 is on during this time, and it stays on until the monostable cycle is over.

The counter will then start counting the astable pulses, and all the remaining l.e.d.s will light rapidly in sequence. The object of the Reaction Timer is therefore to see how quickly the Stop button S1 can be pressed after the first l.e.d. goes out.

A bistable latch (flip-flop) is formed from IC3. When the Reset button is pushed, the output from pin 10 goes low and stays low. When the Stop button is pushed, pin 10 of

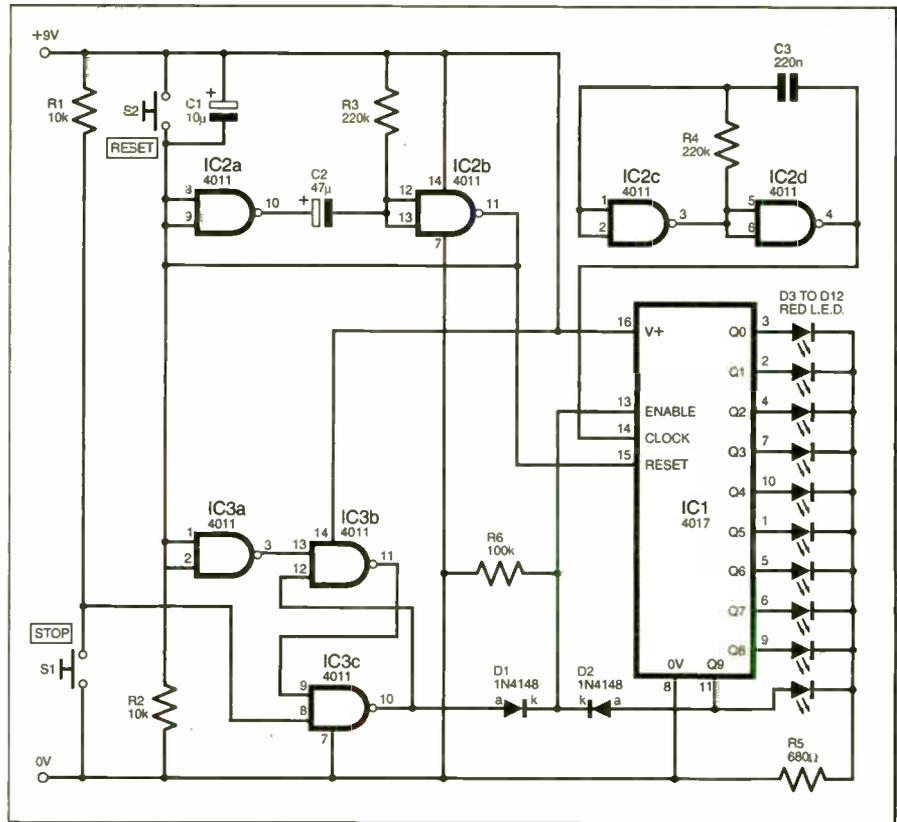


Fig.2. Circuit diagram for a simple l.e.d. Reaction Timer.

IC3 goes high and disables IC1 from counting. Diodes D1 and D2 form an OR gate to disable IC1 either by the Stop button or by l.e.d. D12 lighting up, whichever comes first.

Capacitor C1 turns the monostable on as soon as the circuit is powered up.

Martin Weighell,
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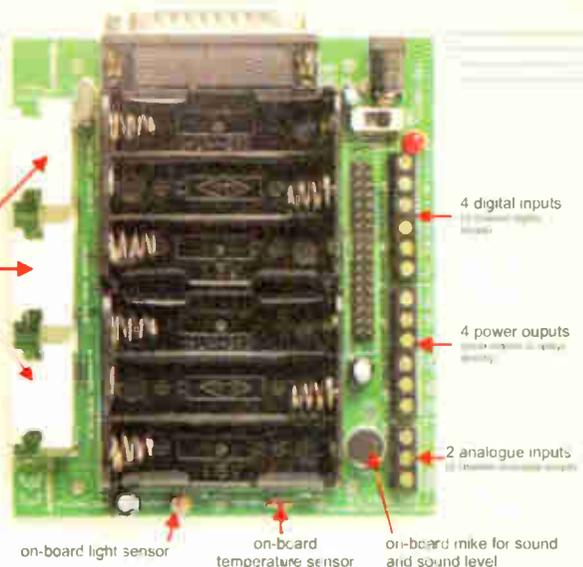
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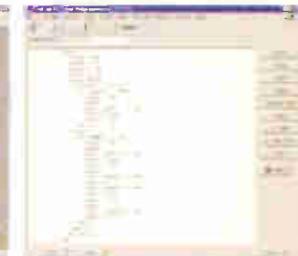
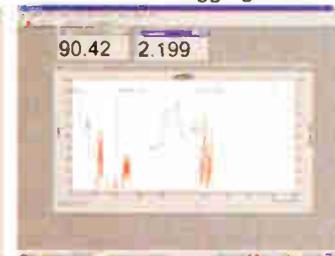


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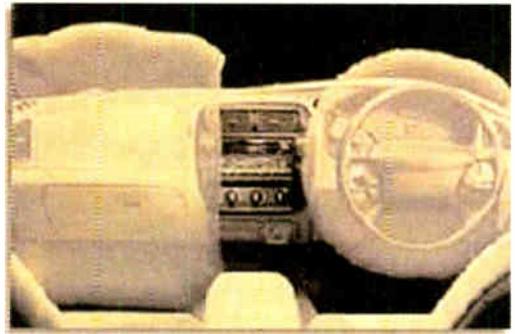
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IN THE BAG



TERRY de VAUX-BALBIRNIE

Have you ever wondered how your car airbags work?

AIRBAGS have been fitted in up-market cars since the 80s. However, they have only appeared in volume production models in the UK since the mid-90s. It might therefore be thought that the idea of using an inflatable bag to protect the occupants of a vehicle in the event of an accident is a recent one. In fact, a patent was filed for "an inflatable crash-landing device" for aircraft in World War II.

CONTROVERSY

The idea of cushioning a person against the potentially fatal effects of a serious accident seems attractive. Even so, the use of airbags remains controversial. They have even killed some people.

Injuries have been caused to the neck and indirect damage due to inappropriate deployment (for example, in a minor collision) causing the driver to lose control at a critical time. Injuries can occur to children or small people in the front passenger seat due to the violence of the airbag striking them (on inflation it moves at around 140 miles per hour or over 200 metres per second).

Since the bag will be inflating when making contact with any exposed area of skin, the friction may cause burns. Although these might be painful and possibly require hospital treatment, they are considered to be a minor risk in what is, after all, a serious situation. There have also been reports of hearing problems resulting from the sudden increase in pressure as air is displaced when the bag inflates.

Even so, it is generally agreed that the use of airbags has resulted in fewer serious injuries compared with not using them. Research in the US has shown that the risk of dying from direct impact to the front of a car is reduced by more than 30 per cent. The trend among car manufacturers is to build on this by using multiple systems to provide passenger and side impact protection.

SOME PHYSICS

During a collision, rapid deceleration of the car occurs. Because the occupants are free to move, they appear to be "thrown forwards" (when, in fact, they just keep moving until restrained by a force). This is in accordance with Newton's First Law of Motion.

With no inbuilt form of protection, the restraining force would be provided by the reaction of the person's head striking the steering wheel, dashboard or windscreen. In severe accidents, he or she could even be ejected from the car.

The most important means of protection are the seat belts. These are therefore regarded as the *primary* restraint and any other system is considered to operate in conjunction with and not in place of them. An airbag is therefore regarded as the *Supplementary Restraint System* (many people have wondered what "SRS" as written on the outside of the airbag housing stands for). Those suffering injuries despite the airbag being deployed were often found not to have been wearing a seat belt or were wearing it incorrectly.

WHIPLASH

The disadvantage of the seat belt alone is that, in the event of a collision, the head continues to move forwards and this can cause injury both to itself and the neck. On stopping, the head tends to be

thrown back again which causes the particular type of injury known as *whiplash*.

An airbag increases the area of contact between the body and the means of restraint. This lowers the pressure and reduces injuries to the chest. Restraint from the airbag is provided through the elasticity of the gas inside it.

In a practical system, the bag inflates before the head has moved very far from its rest position then deflates. The whole process takes place in less than 120ms (milliseconds). If a car hits a fixed object at 30mph, there will be some 100ms before the head would otherwise strike the windscreen (the deceleration is not instantaneous because it is limited by the controlled crumpling of the car structure).

It would, therefore, take some 50ms for the head to make contact with the airbag mid-way between its rest position and the windscreen. Since it takes around 30ms for inflation to occur, the decision for deployment must therefore be made no later than 20ms after impact.

EARLY PROBLEMS

The main problems encountered in early systems were in providing sufficiently rapid inflation and finding reliable means of deployment. Using a cylinder of compressed air stored under the driver's seat was one early method.

Although this worked quickly enough, it was clumsy and difficult to control accurately and predictably especially with changes in temperature. Also, the gas cylinder occupied valuable space and

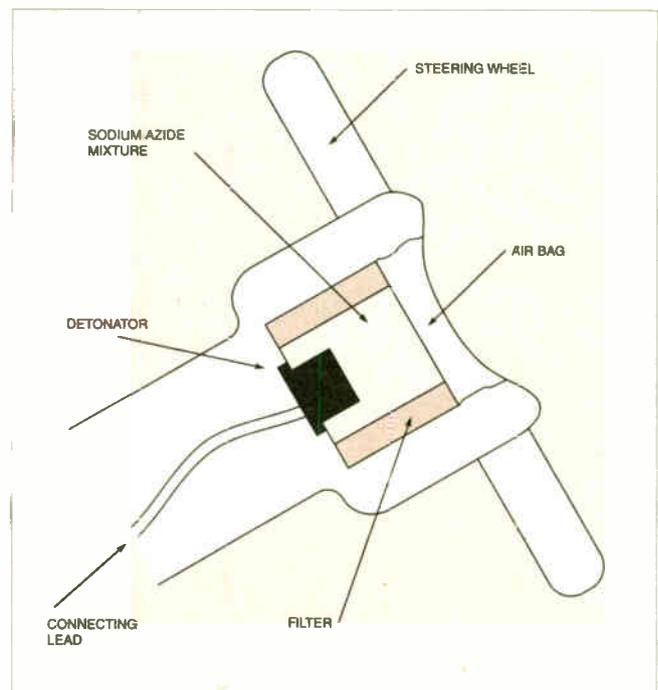


Fig.1. Simplified airbag operating system using a detonator (squib) and chemical reaction to inflate the bag housed in the steering column.

had to be checked regularly to make sure it had not lost any gas by leakage.

CHEMICAL REACTION

During the 1970s, a new approach was developed using a chemical reaction to generate the gas and this is the method generally used today. Many chemical reactions produce gas but it is often toxic or produced too slowly to be useful.

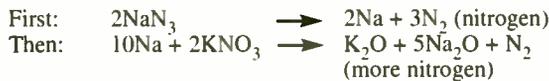
A mixture of sodium azide (NaN_3), potassium nitrate (KNO_3) and silicon dioxide (SiO_2) fulfils the requirement. This material when heated produces nitrogen. The mixture is enclosed in a canister together with the airbag itself.

The bag is made of nylon and has a capacity of approximately 50 litres depending on the size of the car. It is carefully folded up together with some talc which prevents it from sticking to itself since this could result in tearing on inflation.

The assembly is so compact that it may be fitted in a recess in the steering wheel or instrument panel (see heading photograph). A simplified view of a typical airbag operating system is shown in Fig.1. The filter and detonator will be discussed presently.

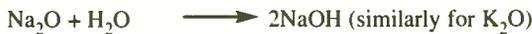
THE RIGHT CHEMISTRY

The equations are:



The nitrogen is, of course, harmless. However, the sodium and potassium oxides are decidedly nasty substances which react with water to form sodium and potassium hydroxide, Na_2O and K_2O , (commonly known as caustic soda and caustic potash respectively).

The equation is:



If any of the oxide mixture were to be breathed, sodium and potassium hydroxide would therefore be formed in the moist membranes of the mouth, trachea and lungs. Since these hydroxides are strong alkalis, they would cause widespread "burning" and injury.

Much of the harmful material is removed using a reaction with the silicon dioxide. This produces a glass-like substance which is relatively harmless. The glass, together with any residual oxide, is removed using a filter through which the gas passes on its way to the bag.

A small chemical detonator ("squib") is used to initiate the reaction. This is inserted in the base of the unit and is activated by passing a large current (10A approx.) through a short piece of resistance wire buried in it.

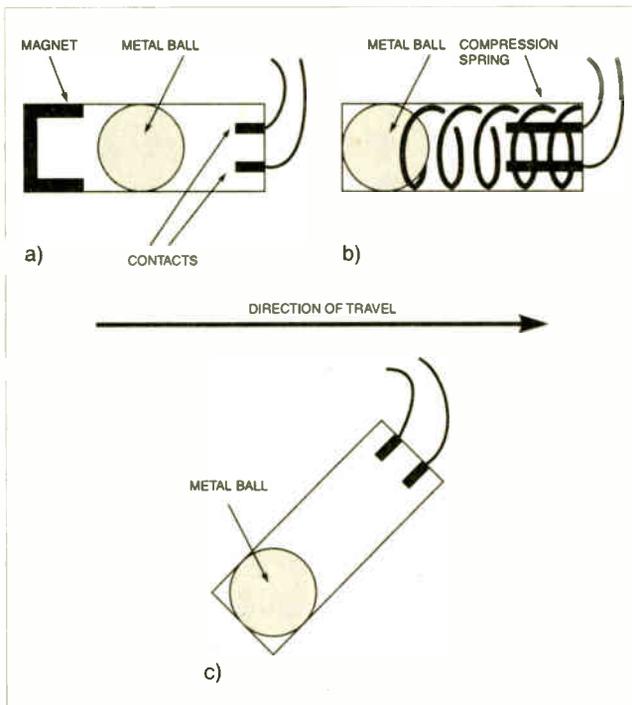


Fig.2. Using a "ball-in-tube" sensor to detect violent deceleration: (a) using a magnet, (b) compression spring and (c) a tilt tube.

MAKING SENSE OF IT

A system is needed which will activate the airbag when the crash is sufficiently violent. Deployment is regarded as a very serious matter not to be taken lightly. Continuing research attempts to find better methods to get the decision right. However, the ideal cannot be totally realized in practice.

To detect the deceleration of the car, a sensor needs to be rigidly attached to some point on the structure. The simplest is a "ball-in-tube" type. This consists of a metal ball in a tube with a pair of contacts at the other end.

In a collision, the ball will roll along the tube, complete a circuit and direct current to the detonator. A restraining force needs to be applied to the ball which will determine the sensitivity of the device and this has been done in several different ways.

In one design, a steel ball was held in position using a permanent magnet (Fig.2a). With sufficient force, the ball broke free and rolled along the tube. In another method, the ball was restrained by a compression spring. Under sufficient deceleration, the spring was compressed so that the ball touched the contacts (Fig.2b).

Yet another method used a tilted tube and allowed gravity to restrain the ball (Fig.2c). Under deceleration, the ball would roll up the slope and close the contacts.

When only ball-in-tube sensors were available, it was considered safer to use several of them connected in series and placed at various points on the vehicle chassis to eliminate the effects of sudden local decelerations. Only when all devices were "on" did the airbag deploy.

The main disadvantage of the ball-in-tube sensor is that it responds to a single instantaneous value of deceleration and this may be inappropriate. A more reliable decision on whether or not to "fire" the airbag should be made over the whole of the available time (20ms approx.). Clearly, hitting a bump in the road could result in a large but momentary deceleration. This would be unlikely to cause injury but could well trigger this type of sensor.

IN CONTROL

A modern airbag system uses an electronic accelerometer to monitor the behaviour of the car (*deceleration* is just *negative acceleration!*). The output will follow an extremely complex pattern as the car accelerates and decelerates. A control system will then base a decision on the numerical value of the output signal as it varies with time.

A practical system might "look at" the graph of deceleration against time each 20ms and integrate the result (this is equivalent to taking the value of the area beneath the line). As soon as this adds up to a certain value, the detonator is activated (see Fig.3).

Another approach stores a number of "crash profiles" in read-only memory (a look-up table). These profiles are developed in the light of research and historical data. Incoming information is checked against the table and, if there is a match, the detonator is "fired". An alternative is to use an algorithm (problem-solving equation) and perform calculations on the incoming data.

There are various types of accelerometer which work on different principles - piezoelectric, resistive (strain-gauge) and capacitive. Modern devices are produced as a single unit, which combines the sensor itself with a pre-amplifier and control circuitry.

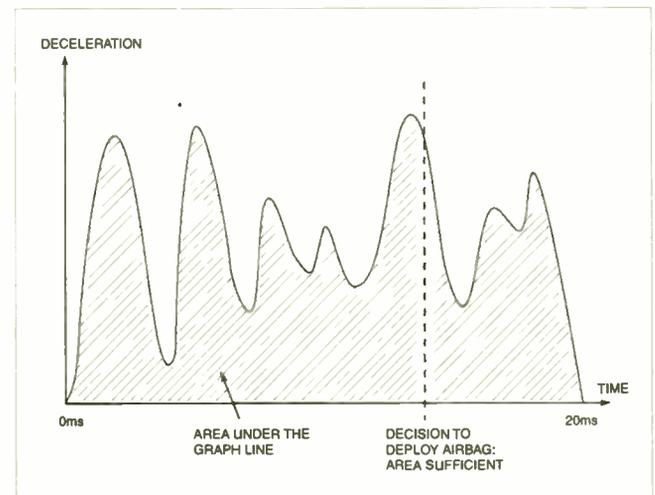


Fig.3. Graph showing the "decision" point for deploying the airbag.

Some are directional so that they are sensitive only to a frontal collision. Others are multi-axis types. These consist of more than one unit in the same package so that they will respond to different directions and provide outputs accordingly. They may then deploy front and side-impact airbags independently.

PIEZOELECTRIC ACCELEROMETER

A piezoelectric accelerometer type of sensor exploits the piezoelectric effect whereby certain crystals (notably quartz and certain ceramic materials) produce a voltage pulse between a pair of electrodes attached to opposite faces when the crystal is stressed. This is the principle on which "crystal" microphones and record player pickups work.

A wafer of piezo-electric material having a small mass attached to it is shown in Fig.4. Under deceleration, the material will be compressed and a voltage output obtained between the electrodes.

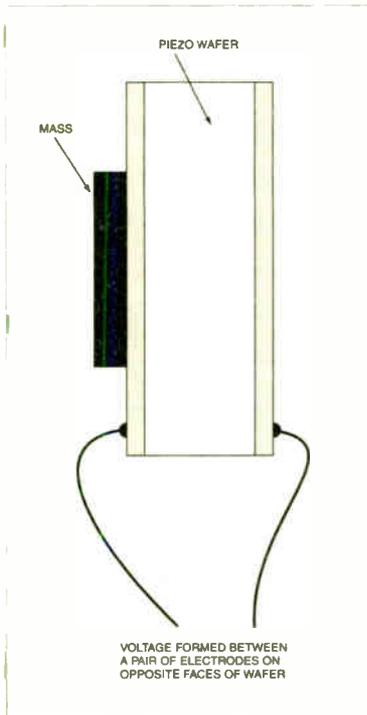


Fig.4. Piezoelectric accelerometer wafer.

STRAIN-GAUGE

A strain-gauge accelerometer works by measuring the change in resistance of a piece of fine wire when it is stretched. One form has a cantilever beam (a small flexible bar fixed at one end) with a mass attached near the free end (see Fig.5).

On acceleration or deceleration the beam will bend one way or the other. This bending is translated into a variable voltage by the change in resistance of a small resistive element attached to one side of it (a strain-gauge).

The strain-gauge consists of a zigzag of very fine wire which, in practice, will be laser-etched on an insulating substrate. This provides a long piece of thin wire in the small size of the sensor.

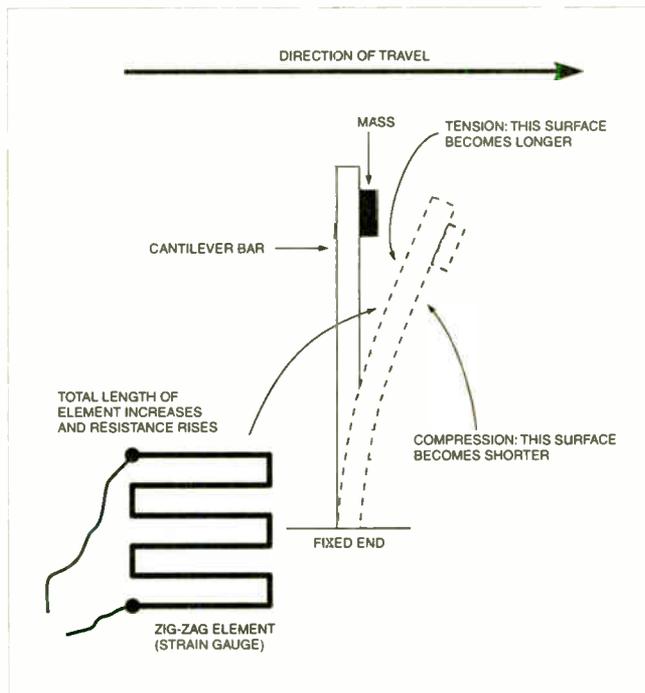
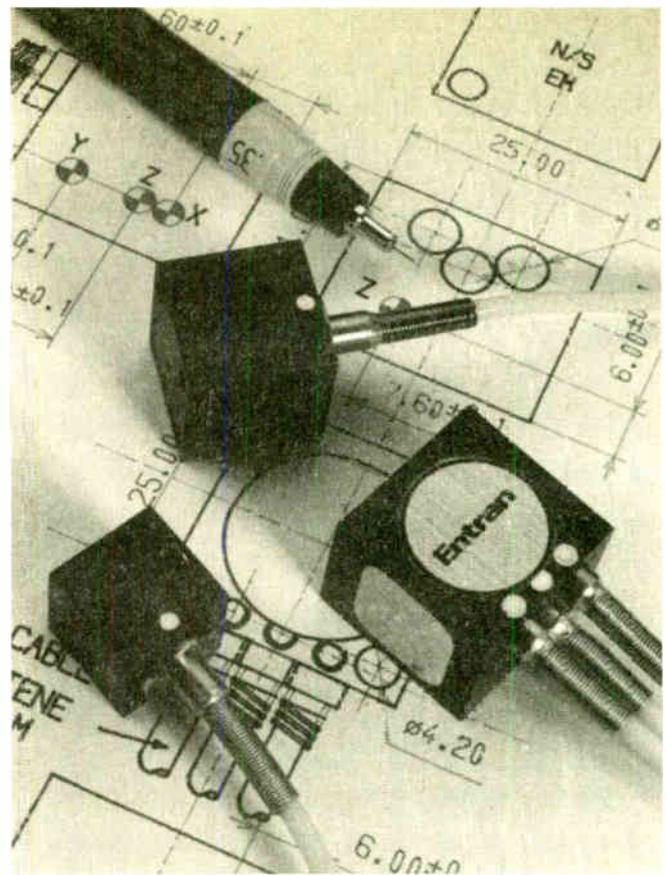


Fig.5. Principle of operation of a strain-gauge accelerometer. It works by measuring the change in resistance of a fine wire when it is "stretched" or strained.



Entran EGCS single-axis and multi-axis accelerometers as used in automotive airbag systems. Courtesy Entran Sensors & Electronics.

When the beam bends, the face in tension becomes slightly longer and the one under compression, shorter. If the strain-gauge is attached to the face in tension, the wire will become longer and its resistance increase. The Entran EGCS family of single and dual-axis accelerometers shown in the photograph above are of the cantilever beam and strain-gauge type.

WHEATSTONE BRIDGE

A Wheatstone bridge circuit (see Fig.6) may be used to detect the small change in resistance of a strain-gauge. Fixed resistors, R2 to R4, form three "arms" of the bridge. The resistive element forms the arm R1.

If all resistors (including the strain-gauge while at rest) have equal values (R ohms), the voltage at point X will equal that at point Y. This is because potential dividers are formed between R1 and R2 on one hand and R3 and R4 on the other. Both these are connected across the supply.

The voltage at points X and Y will both be one-half of the supply voltage so there will be no voltage difference between them. The bridge is said to be "balanced".

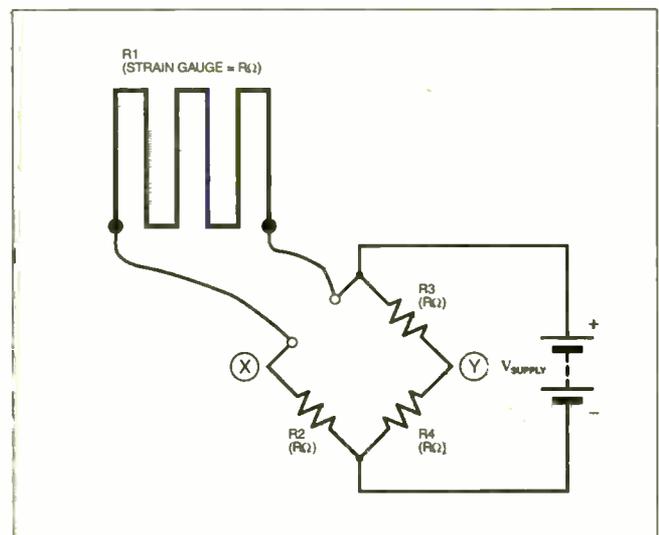


Fig.6. A Wheatstone bridge circuit may be used to detect any small change in resistance of a strain-gauge.

If R_1 increases its resistance, it will become greater than R_2 . The voltage at point X will now fall below one-half of the supply voltage. However, the voltage at point Y will remain unchanged so that a voltage difference will exist between them.

An op.amp comparator connected between points X and Y will detect the voltage difference and send a signal to the control system. If all the resistors and the operational amplifier are fabricated on the same chip, any effect due to temperature changes can be cancelled out.

CAPACITIVE ACCELEROMETER

A capacitor is basically two conducting plates separated by an insulator. Its value depends on the area of the plates, their distance apart and the nature of the insulating medium (the dielectric).

There are many different types of capacitive sensor. In one design, the plates are in the form of semi-overlapping "combs" (see Fig.7). The lower unit is fixed but the upper one is loaded with a mass and able to bend at one end. Under deceleration, the degree of overlap will vary giving the equivalent of a change in the area of the plates.

The resulting variation in capacitance may be measured using a capacitance bridge. This is a type of Wheatstone bridge but uses a.c. (alternating current). Another method is to use the value of the capacitor to determine the frequency of a square-wave oscillator. The output will then be in the form of a pulse train having a frequency dependent on the deceleration.

The latest approach by Analog Devices is integrated MEMS (Micro Electrical Mechanical Systems) technology. In this, microscopic moving parts and control circuits are fabricated on a single integrated circuit. The advantage is that the same established i.c. techniques are used for the entire process. Thus a "spring" may be fabricated to suspend a miniature capacitor plate between a pair of fixed ones.

Deceleration will be translated into an increase in capacitance between the moveable plate and one fixed plate and a reduction with the other one. The change in relative capacitance may then be measured using a bridge.

The Analog Devices ADXL series of MEMS accelerometers provide two-axis sensing (see photograph). Note that this device has pins on the underside for p.c.b. mounting.

In a modern car, the accelerometer assembly might be separate or integrated with the airbag unit itself. The system may also incorporate a capacitive reserve power supply so that the airbag may be "fired" even if the battery supply fails.

LATEST RESEARCH

The aim of research today is to design a control system that will make a better judgement on whether or not to deploy an airbag and to deploy it more safely. The various car manufacturers are very secretive about their latest lines of research. This is because being first to introduce a "safer" system will give them the edge in selling their models.

In a sophisticated system, various types of sensor may be fitted inside the passenger compartment. These feed additional data into the control unit regarding the number of occupants, their mass, position and whether or not they are wearing seat belts. In one model, there is a seat weight sensor that disables the airbag if 30kg or less present – that is, if it is unoccupied or has a child in it.

Airbags themselves are also becoming more "intelligent". Some are able to inflate at different rates. This may be done by employing one "fast" and one "slow" gas generator. Either the slow alone, the fast alone or both may then be "fired".

Some companies are developing systems to provide a continuously-variable inflation rate and final pressure. These take account of the information being provided by various additional sensors of the type mentioned above.

All this would be integrated with new and "smarter" seat belts that tighten progressively at the onset of a crash. They could also relax slightly at the point where injury might occur or even inflate to cushion vulnerable points of contact with the body.

DATA LOG

The investigation of an accident may be made more scientific by the airbag controller providing data after it. Such

information would be extremely useful to police and insurance assessors.

In one system, information regarding the vehicle speed, throttle position and use of the brakes is recorded over each five-second period. If nothing particular happens, it is overwritten. If the airbag is deployed, or near-deployed, a signal is given to store this data which may be recovered later.

EDUCATION, EDUCATION, EDUCATION

Critics argue that airbag systems are becoming much too complicated and might even increase the chance of inappropriate deployment. Many people wonder whether education is not just as important as advancing the technology.

For example, why detect whether or not seat belts are being used when they should be worn anyway? A simple buzzer could be used as a reminder if this had been forgotten. Should not children always sit in the rear seats?

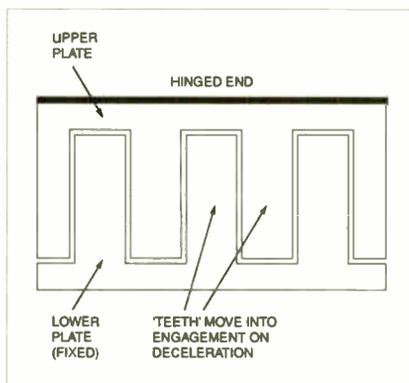


Fig.7. A capacitive accelerometer.



Right: An accelerometer using micro electrical mechanical systems (MEMS) technology from Analog Devices.

Some of the most interesting research concerns the ability of a system to detect the likelihood of an accident occurring seconds before it happens by examining the traffic situation using radar sensors and/or video cameras. The first defence could then be for the system to take over control and attempt to avoid the accident by steering and braking. Such systems seem to be a long way off on account of the complexity of the problem. Taking over control inappropriately would, of course, be extremely dangerous!



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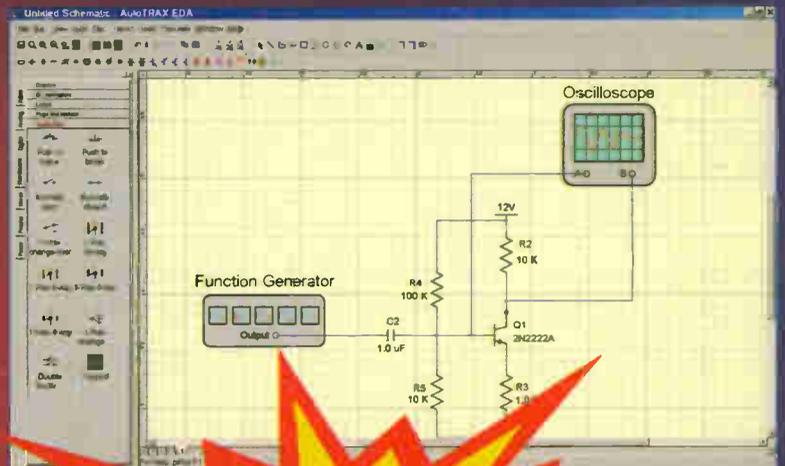
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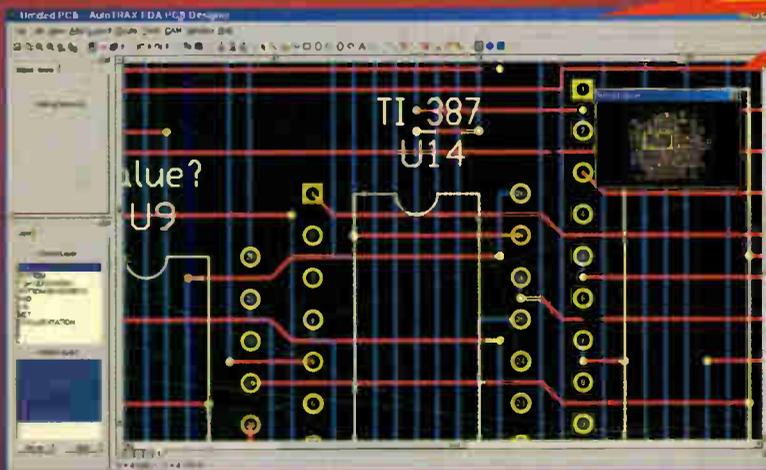
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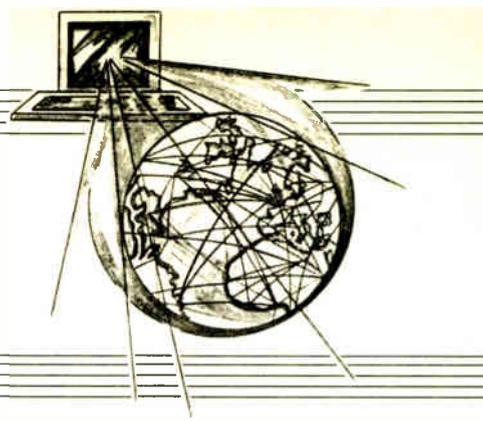


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SURFING THE INTERNET

NET WORK

ALAN WINSTANLEY



The Last Keyword in Sales

WITH many millions of web sites now connected to the Internet, the sheer scale of information available often makes it difficult for users to know where to start, a fact that search engines and portal sites recognised long ago. As an imperative, the writer has the Google Toolbar installed in his web browser, which means that web and Usenet searches are not far away. Other popular engines include Lycos, Ask Jeeves and Alta Vista; so-called "directory" sites such as Yahoo and the largest of them all, The Open Directory (www.dmoz.org), are different because human editors screen and approve the web sites they contain, and they attempt to focus on a particular category.

Search engines are useful, but they are not the last word in Internet searching. The industry is fast learning how to make money from our quest for sorting out mountains of information published on the Internet: they can charge companies to be listed in the engine. Furthermore, a whole industry of search-engine positioning (SEP) or search-engine optimisation (SEO) has sprung up, to help ensure that commercial web sites are guaranteed to be displayed high up in search engine results when users search for a certain keyword or phrase. Being listed high in the results means more traffic for the company, which translates into more business for them.

One UK company spends nearly £25,000 per month on "pay per click" (PPC) marketing, a quite complex system in which web site owners "bid" for clicks from search engines. The higher the bid for a keyword or phrase (e.g. "car loan"), the higher up in the results their web site will appear. Every user that clicks through to the web site costs the web site owner some hard cash. Bids range from a few pence up to £10 or more, but this can prove to be cheap when compared with press or TV advertising. Overture (www.overture.com), formerly known as GoTo.com, is a prime example of a PPC marketing company.

Google operates a similar system, which are seen as "sponsored links" over to the right-hand side of Google search results. These are part of Google's AdWords service. The search results highlighted across the top of the page are using Google's Premium Sponsorship service, and they are all URL's jostling for your attention and earning those prized "click-thrus". Because Google separates them out from the core of the search results, users know that

they are looking at a paid-for search engine placement. It can be harder to discriminate on some other sites.

Favourite Sites

Search engines are a key aspect of hunting down information on the Internet, but problems can arise when searching for, say, a particular software utility program. Trawling through the search engines can be a tedious job, and there is no guarantee that they will turn up trumps anyway, given that companies can skew the top search engine results in favour of their own products.

Experienced Internet users often start out by checking their own bookmarked favourite sites. (The freeware DzSoft Favourites search toolbar from www.dzsoft.com is a useful way of finding forgotten URL's by searching for a keyword.) Thankfully there are a number of specialist web sites related to software, including the excellent site MyWebAttack (www.mywebattack.com) which is a must-see for all Windows users.



The excellent MyWebAttack web site is an essential source of software for all Windows users.

MyWebAttack is a true goldmine of Windows shareware, freeware, "rare finds" or discontinued but useful software, and probably has enough to keep even the most ardent download enthusiast busy for weeks. Software is divided into categories and there are also small reviews, ratings and screenshots. It is a supremely useful resource, and has even got the author off the hook with the occasional missing dll file (especially useful when recently trying to install some commercial software onto a customer's rather decrepit PC).

Less stylish than MyWebAttack, but covering a wider range of platforms, is the shareware/freeware site www.download.com, which often produces long lists of matches when searching for a particular program, upgrade, patch or utility. These can take an eternity to trawl through, but the site has nevertheless turned up trumps on occasion. Both sites are worth bookmarking.

In coming months I aim to cover a number of topics written with the novice or average ability Internet user in mind. Next month, I will take a look at how E-bay works, and will show you how the world's most popular online auction can be a handy little money-spinner! If you have a particular topic that you think would form a useful *Net Work* article, please email your suggestion to alan@epemag.demon.co.uk.

Finally this month, regular users of our web site will know that it has been online in its present form for many years (since May 1996, in actual fact), and that a makeover is long overdue. The redesign is now at an advanced stage, and work is in progress on the web site content. New features plus all the old favourites will still be there in the new site, especially our simple-to-use password-free *Chat Zone* message board, and there will be new opportunities for advertisers as well. The ever-popular *Net Work* A-Z listing of web sites is also being revamped to make it more usable. Watch this space!



A Google search for "hi fi" shows two Premium Sponsorship web sites at the top, plus a number of paid-for Adword sites down the right hand side.

We can supply back issues of *EPE* by post, most issues from the past three years are available. An *EPE* index for the last five years is also available from www.epemag.wimborne.co.uk or see order form below. Alternatively, indexes are published in the December issue for that year. Where we are unable to provide a back issue a photocopy of any *one article* (or *one part* of a series) can be purchased for the same price. Issues from Nov. 98 are available on CD-ROM – see next page – and issues from the last six months are also available to download from www.epemag.com.

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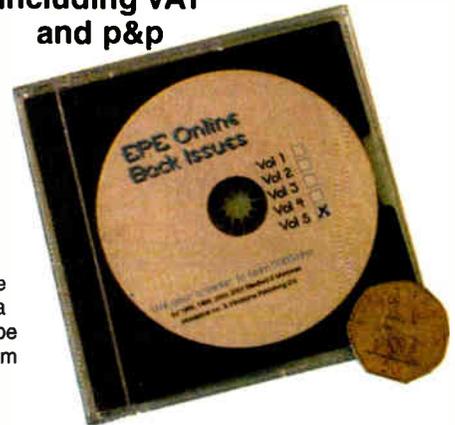
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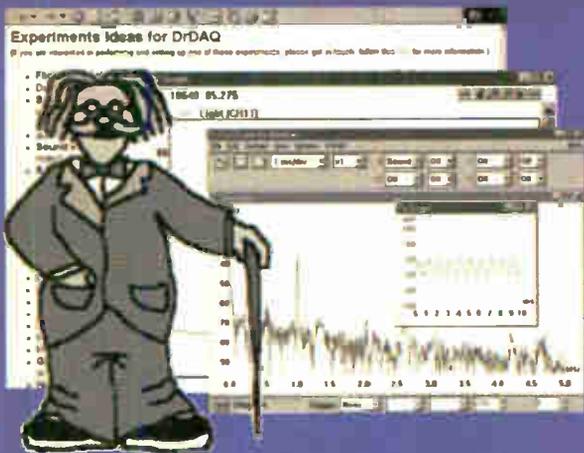
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READOUT

E-mail: editorial@epemag.wimborne.co.uk

John Becker addresses some of the general points readers have raised. Have you anything interesting to say? Drop us a line!

All letters quoted here have previously been replied to directly.

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★ LETTER OF THE MONTH ★

TENS INTO EIGHT DOES GO!

Dear EPE,

Thanks for the great articles and projects – it can't be easy coming up with goods month after month! *EPE* really is a godsend for chaps like me, I design and make mine detectors so electronics is only a part of my week, and I often haven't got enough hours to study a component or part in any depth like you do. And most of the time a simple explanation and a quick guide is all I need. Many thanks for the countless hours I have saved by having *EPE* handy!

Please give my most kindest regards to Andy Flind. For my final year project at university, I designed an 8-channel acupuncture machine using one of his TENS designs but using a PIC to get different waveforms and timings. I got a B+ if I remember correctly, not bad considering I couldn't show it working as I had broken the l.c.d. the night before.

I wouldn't have thought of it if it wasn't for that article, and I found acupuncture and

electro-acupuncture to be a fascinating subject. I have no idea why people should doubt the legitimacy of the technique. We have a fair amount of electric circuitry running through us, and so whacking some electricity into it is going to have some effect, surely? Just a matter of trial and error to find what works.

Darren G., via email

Thank you Darren – in fact we have lots of good material constantly coming in and the problem is more one of what do we leave out of an issue rather than what have we got to put in!

Andy's TENS designs of '94 and '97 proved to be very popular. He too is well into PICs now and in due course he will probably produce a PIC-controlled TENS design. There seems to be no doubt that such devices do aid pain relief. They are readily available commercially through such well-respected retail outlets as Boots.

LIFE, THE UNIVERSE, MORSE AND TK3

Dear EPE,

I have the Magenta version of your *Toolkit TK3* programmer p.c.b. (Nov '01) plus your *PIC Tutorial*. The only "problem" is the Magenta version does not have all the l.e.d.s and switches referred to in your *Tutorial*. Your *Toolkit* software is excellent and easy to use.

Having recently completed the *Morse Code Reader* (Sept '02), I have some feedback for you. The Morse code numeral "3" is not being decoded, it comes out as a "*". All other characters seem ok.

I find that the audio interface/detector is much too basic and needs a band-pass filter centred on about 800Hz with a bandwidth of say 100Hz, easily done with a couple of op.amps and a Schmitt trigger device.

The PIC software also needs a noise reduction routine, as a small burst of noise throws the decoder out for some time before it recovers. It would be good to be able lock the decoder when one has good copy, so if conditions change good copy resumes immediately when the signal comes back up from the noise. What changes would be required to "lock" the decoder so that it is not upset by a burst of noise affecting its internal rate assessment routine?

It was good to see a standalone CW decoder article, and one that does not need a PC!

Colin Manklow, via email

As I say in the TK3 text (glad you like TK3!), the Tutorial text is not intended for direct use by TK3. To use the Tutorial fully you really need its own board (via our Online shop). The object of including the Tutorial text with TK3 (I assume that is what you are referring to) is for people to simply read about the way I've done various things. It is only an edited version of the original Tutorial text (March to May '98) and does not include schematics or demo program listings.

Regarding a Morse "lock" – pass! It could be complicated, although you might get away with putting in another switch and adding some lines to tell the unit to only change rate when the switch is in a particular position. Thank you for the filter suggestion – for Morse Mk2 perhaps – should I ever!

The "3" problem was corrected very early on and its amended software put on our Disk 5 and ftp site.

PICS AND KEYBOARDS

Dear EPE,

I have been subscribing to *EPE* since March '02, and I'm very interested in the articles on PIC projects. Have you published an article about PC keyboard decoding using a PIC16F84 (to get the ASCII code from the keyboard when a key is pressed)?

Paul Hart, via email

No, Paul, we haven't. The nearest we've come to it is my Using PICs and Keypads of Jan '01. The keypads referred to are the matrixed pushbutton types. Try asking readers via our Chat Zone if they know of any source of info.

Would other readers like us to consider publishing an article? I might be interested to design a PIC circuit for this if enough people would like one.

OBSTACLE DETECTION

Dear EPE,

I now live in America, after moving here nearly three years ago. I have *EPE* sent out to me every month and recently purchased a back issue for a project from 1992.

Have you done any projects for an obstacle detection warning type system, such as something obstructing a door closing or something similar to prevent children being caught in a tailgate or side door of a van. We had a baby a few months ago, and want to install some kind of warning system on my van tailgate and/or sliding door before she gets to the age of crawling "unseen" into dangerous places. Maybe the system could even be adapted for domestic applications.

Jim Todd, Marshall, USA, via email

No, Jim, it's not something that we recall doing. Why not ask readers via our Chat Zone if they know of anything? They can be a mine of information on occasions! Your letter might also produce results, in which case I'll let you know by email.

POWERFUL REQUEST

Dear EPE,

I am a student doing S4 level at Mangosuthu Technikon intending to do a Level 3 design project (heavy current). Please can you send me an email illustrating the 200 Watts Mini Inverter or the PIC Dual Power Supply, or anything you have on heavy current designs.

S.T.F. Zwane, via email

So sorry to disappoint you but we cannot do as you ask – copies of such published articles are chargeable and can only be purchased for delivery by normal mail, or electronically via our web site facilities. They can be ordered from our Online shop at www.epemag.wimborne.co.uk/shopdoor.htm, or from the Editorial office, prices as quoted on site and in current issues.

MIDI TO USB

Dear EPE,

With reference to G. S. Chatley's letter in *Readout* of Aug '02, I also await a PIC interface from MIDI to USB. I would like to connect the MIDI output from my electronic piano keyboard to my computer.

This is to encourage you to bring the project along for publication. Thanks for your work and your magazine. I came to *EPE* via the *ETI* route!

Norman Quinn, via email

Thanks for the suggestion Norman – It's the PIC to USB interface we're waiting for before we can move on. All in good time we hope!

LINEAR BOUNTY

Dear EPE,

I am making the *EPE Bounty Treasure Hunter* (Oct '02) as a project for college. I would like to know if the potentiometers VR1 and VR2 are log or linear.

Kevin Brock, via email

In our circuit diagrams and parts lists, Kevin, pots are always linear unless marked as log.

VINTAGE SAFETY

Dear EPE,

I've recently read Paul Stenning's very interesting supplement on *Collecting and Restoring Vintage Radios* (Oct '02) and agree wholeheartedly with the recommendations on safety. However, for test purposes the standard RCCB, which trips at 30mA, is not sensitive enough to provide adequate protection. It is normal practice in industry to use an RCCB that trips at 10mA. Whilst these are not available at DIY stores, they are obtainable from professional sources. They cost more but how much is your life worth?

Peter Mitchell, via email

More than the cost of a good RCCB! Thanks Peter.

TK3 AND 2000/XP, PLUS IDEAS

Dear EPE,

Just a couple of comments and additions to Mark Jones' very useful article *Using TK3 with Windows XP and 2000* in the Oct '02 issue:

First, it's not quite correct to say that only Windows NT, 2000 and XP run the processor in protected mode. All Windows OSs, from Windows 3.1 onwards, and the various DOS extenders that preceded them, have used protected mode. In real mode, only 1Mb of memory is addressable, so any PC that has used more memory than that must have run in protected mode.

What NT, 2000 and XP do (and 95, 98, ME do not) is to exploit additional protection features in the CPUs that allow the OS to put restrictions on the computer resources that ordinary applications programs can access. This should make these systems more secure and less prone to crashes, blue screens etc., caused by application bugs or viruses.

Although the advent of these more secure operating systems should be generally welcomed, it is a great shame that Microsoft failed earlier both to provide and promote safe mechanisms for I/O access that would be compatible with the newer systems, and make better provision for "backwards compatibility" modes in the new generation OSs. Such facilities would have enabled "legacy" programs, which are written to assume they have access to all the machine's resources, to continue to be run safely without the need to resort to tricks like AllowIO.

Second, although it's beyond the scope of the article (and these comments) to explain how AllowIO works, readers should perhaps be made aware that it is by circumventing and disabling some of the Windows protection mechanisms mentioned above. There is some inherent risk associated with doing this. The whole PC system is again laid open to corruption by (accidental or deliberate) errors in applications code.

It's also possible that other (as yet unidentified) internal Windows mechanisms may rely on, or assume, that the CPU protection registers are set up in a certain way, and that consequently these mechanisms might not work correctly when AllowIO is in use. I'm not sufficiently familiar with the innards of Windows OSs to understand exactly what these risks might be.

Nonetheless AllowIO is undoubtedly useful. There are some steps that can be taken to minimise the risks associated with using it, as follows:

1. Update your anti-virus software and check that a full system scan gives your machine a clean bill of health before trying AllowIO.

2. AllowIO/TK3 should not be run with any other program known to use I/O. Preferably all other applications should be closed down while TK3 is being run in this way, and no internet connection should be made while running it.

3. The command "allowio tk3prog.exe /a" breaks more protection mechanisms than is necessary to run TK3, which only requires access to the printer port. It is preferable to use the alternative command "allowio tk3prog.exe 0xnnn", which grants access specifically to the printer port, where nnn is the port address and can be found on TK3's configure PCB screen. The command "allowio tk3prog.exe 0x378" would be the one that works for most people.

4. Once loaded into your system, the porttalk.sys driver installed by AllowIO is a security loophole that could be exploited by viruses, internet hackers etc. Exiting TK3 does NOT unload this driver; it will stay there until the machine is rebooted. It should be specifically unloaded when the TK3 session is over.

To do this, as well as extracting the AllowIO.exe program from the .zip file, also extract the program *uninstall.exe* into the installation directory as described in the article. Then, when finished with TK3, open a CMD window in the installation directory and type "uninstall" at the prompt. This will unload the driver. (I also take the further precaution of scrambling the filename of the porttalk.sys driver in my /drivers

directory so that a virus can't easily find it and load it.)

Malc Wiles, via email.

Mark Jones replies:

Fine on the comments and I don't wish to argue. My article could have gone on forever with the details. I agree with the issue over virus attacks. However, if I were to write a virus (which I have no desire to do) then I would not rely on an OS and AllowIO combination to be present to allow it to work!

Some other thoughts that spring to mind at this time given your ability with PIC projects. I am an Amateur Radio licence holder, here are some projects that I think would be most useful:

1. **A voltage monitor.** Most modern radios (and probably loads of other kit) rely on an external 13.8V supply. It seems to me that there are some solid state devices between my radio and perhaps 25V d.c. or more providing the regulation. A failure in this device would be catastrophic for my equipment. Could you make a voltage monitoring device with I.e.d. indication for over and under voltage protection?

If over voltage conditions exist it would need to remove the supply to the equipment very fast, perhaps even a direct short and rely on the in-line fuse. I looked at such devices a some years ago and ended up using an MC3423 driving an SCR-based crowbar. The calculations for the current requirement for the SCR blew my mind ...

2. **A.C. (mains) current monitor.** I have just purchased a mains adaptor that provides a visual indication of the current consumption from a 13A socket. A most useful device. In my "shack" I have so many mains appliances, all from a single socket. This device gives me confirmation that I am not overloading the socket. Seems a good idea.

Mark Jones, via email

Thank you Malc and Mark for your extra input on this subject. Readers, let's us know if you would like Mark's project ideas implemented through EPE.

UNSQUARE ROOTING

Dear EPE,

I know of the method of square rooting described by Ken Beard in *Readout Nov '02!* As I said in my article *Using Square Roots with PICs* (Aug '02) there are various methods to find square roots and I believe this would be the slowest. Such a routine would require many iterations for large numbers. For example, the square root of 16 million would require the routine to loop 4000 times, very slow! No wonder I dismissed it as a viable method.

Peter Hemsley, via email

Thanks Peter, I'm not at all surprised by your answer. My response at the time was that the routine would probably take many cycles before it reached an answer.

TOOLKIT TK3 AND W2K

Dear EPE,

I have just bought the Magenta Super PIC Programmer kit, which came with *PIC Toolkit TK3* software. I have installed the software on a Windows 2000 PC but keep getting a "privilege exception" error message. Any ideas?

Paul Edwards, via email

TK3 was not written to run on W2K, Paul, but Mark Jones' useful article Using TK3 with Windows XP and 2000 of Oct '02 shows how it can be done (also see previous column).

TASM AND MPASM

Dear EPE,

Many EPE PIC projects seem to be written in TASM. What are the differences between TASM and MPASM and can you list down some of the reference books and websites that introduce both of these assembly languages?

Donald, via email

Differences between the TASM and MPASM dialects are discussed in my PIC Tutorial of Mar-May '98, Donald, a cut down version of which is included with the free Toolkit TK3 software available for download from our ftp site. TK3 also translates between them.

There are no reference books or web sites on TASM that I am aware of, but I recommend that you should write your programs in MPASM, the more universal dialect of the two.

VINYL TO CD

Dear EPE,

Andy Flind and anyone else thinking of preserving their old vinyl on CD (*Readout Nov '02*) might find <http://www.delback.co.uk/lp-cdr.htm> of interest. Together with the separate FAQ (to which there is a link), it amounts to 26 pages of solid good advice and loads of links to other sites of interest. There is also an intriguing comment about the software that Andy had problems with:

"... Easy CD Creator is bundled with many CDR drives, and its basic disc writing engine is very solid, provided it works on your system. (There have been many stories from people who were never able to get Easy CD Creator working, and the general conclusion seems to be that it will either work straight out of the box, or it'll never be right!)"

A site that offers excellent advice about copying 78rpm discs is <http://www.rfwilmot.clara.net/repro78/repro.html>. There is also a circuit of a preamp that will provide the correct equalisation for 78s pre-1955 and LPs, as well as the RIAA curve.

Barry Taylor,
via email

Thank you Barry.

PIC SEARCH

Dear EPE,

Do you have any information on PICs? I am doing a remote control car project in college which requires a PIC to control its sensors and some movement. Do you have any information that could help me in my research?

Ray Coventry, via email

We have done many PIC projects over the years Ray, but nothing specifically on model car control, although this month's Brainbot Buggy might interest you. If you are looking to just find what PICs are available, browse www.microchip.com. We are accustomed to publishing projects based on the PIC16x84 and PIC16F87x families, with PIC16F62x projects just beginning to emerge. You would be advised to select from these ranges at your present stage of learning.

If you want to learn about PICs in detail, consider buying my Assembly For PICmicro V2 CD-ROM and its associated demo and development board, as advertised in any recent issue, including this one.

Alternatively, you could consider my original PIC Tutorial of March to May '98, which is available as back issue photocopies from the Editorial Office.

R.F. COMMS

Dear EPE,

Have you detailed how to build transmitter and receiver circuits for communications over short distances, something like an AM frequency over 100 metres? Or are you planning to do a project on such?

Your "old BR giant digits" (*PIC Big Digit Display* of May '02) was a good read.

NC, via email

No, NC, not specifically, but perhaps the circuits in last month's EPE Minder design might help you, of course such transmission must use approved modules or fall under amateur radio licenced operation.

Thanks for Digits comment - I enjoyed the challenge!

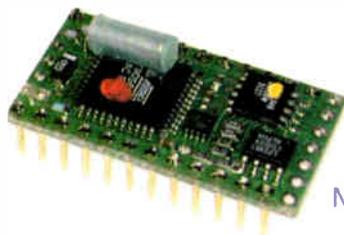
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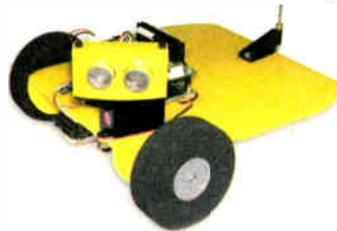
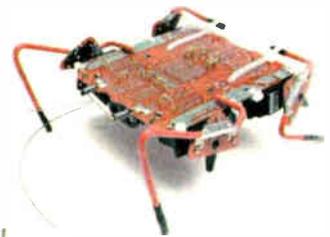
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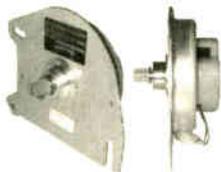


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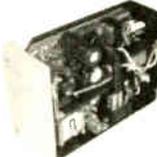


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SHOP TALK

with David Barrington

Tesla High Voltage Transformer

Would-be constructors of the *Tesla High Voltage Transformer* project MUST take heed of the warning given in the article regarding the "very high voltages" associated with this circuit. Having said that, all of the semiconductors, capacitors (except homemade C5), TO3 power transistor insulating kit and a suitable mains transformer are regular stock items and should be available from most of the components advertisers in the magazine. Note that the mains transformer must have a 12V secondary rating of at least 2A minimum.

Ignition coils are available from car spares retailers, motorists' discount stores and, second-hand, from breakers' yard. Cost, new, about £12. Likewise, polythene tubing for coupling the spark-gap control and for additional safety insulation is stocked by home brewers' or aquatic supply shops.

Acrylic sheet, 2mm thick, is, we understand, retailed by most major DIY outlets and (by post) from **C&A Building Plastics, Bidder Street, London, E16 4ST** (☎ 0207 474 0474). A sheet 102cm by 75cm (40in. x 30in.) costs around £6, but postage/delivery charges exceed the price of the sheet, so try for a local source first.

Plastic rain water and waste pipe for the coil formers is also stocked by DIY outlets and plumbers' merchants. Brass strip and plastic rods are obtainable from most model shops.

The printed circuit board is available from the *EPE PCB Service*, code 382 (see page 155).

Brainibot Buggy

The light-dependent resistor (l.d.r.) used in the *Brainibot Buggy* project is the miniature version of the ubiquitous ORP12 device and should have a resistance of around 20 kilohms at 10 lux. A suitable device should be stocked by most of our components advertisers.

A complete *Brainibot* kit of parts, including chassis hardware and motors is available from **Magenta Electronics** (☎ 01283 565435 or www.magenta2000.co.uk) for the inclusive sum of £19.99 (overseas orders will incur an additional postage charge, quote code KIT 910 when ordering. We understand that readers may purchase the 3V d.c. miniature motors separately; to date we do not have a price and Magenta should be contacted direct regarding cost.

For those readers unable to program their own PICs, a ready-programmed PIC12C508/12C509 microcontroller can be purchased from **Magenta** (see above) for the inclusive price of £3.90 each (overseas add £1 p&p). The software is available on a 3.5in. PC-compatible disk (*EPE* Disk 6) from the *EPE Editorial Office* for the sum of £3 each (UK), to cover admin costs (for overseas charges see page 155). It is also available for free download from the *EPE* ftp site, which is most easily accessed via the click-link option at the top of the home page when you enter the main web site at www.epemag.wimborne.co.uk. On entry to the ftp site take the path `pub/PICS/Brainibot`, downloading all files within the latter folder.

On a point of software. We would point out that the robot design, instructions and PIC code copyright has been retained by **Analogue Information Systems Ltd.** However, the software is released free to readers on a "non-commercial use only" basis.

The small printed circuit board is available from the *EPE PCB Service*, code 383 (see page 155).

Wind Tunnel

All the major components used in the prototype model of the *Wind Tunnel* project are RS devices and can be ordered through any *bona-fide* stockists, including some of our advertisers. If you have trouble finding a local source, you can order direct (*credit card only*) from **RS** on ☎ 01536 444079 or through the web at rswww.com. A post and packing charge will be made.

If you are prepared for an outlay of just over £40, the 230V a.c. 26W self-starting industrial axial fan, with induction motor, carries the RS order code 223-130. The "finger" guards are coded 252-9878.

The chassis-mounting 75VA 230V a.c. mains transformer, with independent twin 12V a.c. secondaries (37.5VA per sec.) is coded 805-209. The "side-looking" infra-red opto-sensor type IS436 consists of a photodiode, amplifier, voltage regulator and Schmitt trigger detector, complete with transistor output, all in a 3-pin package. The RS code for this device is 197-025. The HUF75329P3 *n*-channel MOSFET is coded 294-9648. The high-power finned (14°C/W) heatsink order code is 234-2306.

The alphanumeric i.c.d. module (X2) used in the prototype is a standard two-line 16-character per line device and should present no purchasing problems. Display pinout connection details are included in the article for the two "standard" formats. Note that toggle switch S1 must be a heavy-duty type rated at 15A.

Fully programmed PIC16F628 microcontrollers can be purchased from **Magenta Electronics** (☎ 01283 565435 or www.magenta2000.co.uk) for the inclusive price of £4.90 each (overseas add £1 p&p). The software is available on a 3.5in. PC-compatible disk (*EPE* Disk 6) from the *EPE Editorial Office* for the sum of £3 each (UK), to cover admin costs (for overseas charges see page 155). It is also available for free download from the *EPE* ftp site, which is most easily accessed via the click-link option at the top of the home page when you enter the main web site at www.epemag.wimborne.co.uk. On entry to the ftp site take the path `pub/PICS/WindTunnel`, downloading all files within the latter folder.

Back To Basics Part 1 – Hearing Aid/Audio Amplifier

We do not expect any component buying problems to be encountered when putting together parts for the *Hearing Aid* and *Audio Amplifier* projects, the first items in part one of the *Back To Basics* series.

Most components advertisers should stock the small plastic spindles that can be used with preset potentiometers. If not, opt for a standard miniature rotary carbon type. Miniature electret microphone inserts and crystal earpieces seem to be in plentiful supply.

PLEASE TAKE NOTE

Biopic Heartbeat Monitor

(June '02)

Some readers have reported that insufficient voltage/current is being supplied by their PC's serial port to drive the output side of the 74OL6000 opto-isolator recommended as a replacement for the obsolete TLP215 device. The voltage at pin 6 of this i.c. should be about +5V.

It is suggested that readers with this problem use the 74OL6010 device instead, which requires less current, but it is an open collector device and a resistor of, say, 1k should be wired between its output (pin 5) and the +Ve line from the PC. However, if you intend to only use the thumb probe (and NOT monitor your heart using chest probes), the opto-isolator could be powered at 5V from the unit's own supply.

Also note that unless a "crossover" cable is used, the signal connection from IC5 pin 5 should go to the D-connector (socket SK3) pin 2, not pin 3 as shown in Fig.2 and Fig.3. SK3 is a 9-pin female type. A suitable cable is a D-range 9-way male to female (straight through), Maplin part number VD73Q.

PIC-Pocket Battleships

(Oct '02)

Page 755, Fig.3. In the circuit diagram, switch S1 and S2 should connect to Port B5 via R2 (not B6 as shown) and S3, S4 and S5 should go to B7 via R1 (not B5). The component layouts, Fig.4 and Fig.5, are correct.

PIC Controlled Intruder Alarm

(Apr '02)

Revised PIC software in a which an entry/exit zone bug has been fixed is on the ftp site and *EPE* Disk 5.

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BACK TO BASICS



BART TREPAK

Part One

This short series illustrates how useful circuits can be designed simply using transistors as the active components.

BACK to basics is a phrase often used by politicians and others who have run out of ideas but, as a glance through any issue of *EPE* will reveal, this can certainly not be the case here. There seems to be no limit to the ingenuity of readers to come up with new applications using modern components, which today often means the use of integrated circuits or even microcontrollers.

This means, for example, that a circuit diagram can sometimes just consist of a box outline marked "IC1" to which a few external components such as resistors, relays and speakers etc. are connected.

The box, we may be told, contains ten, a hundred or even a few thousand transistors, which makes the circuit diagram very neat and the project very easy to build, but trying to understand what is actually going on inside the integrated circuit (i.c.) and how the circuit works can be very difficult for the beginner.

It has to be said, though, that it is usually not vital to understand what is inside the box in order to get the circuit working, any more than it is necessary to be familiar with the workings of the internal combustion engine to be able to drive a car.

Many people enter this hobby simply wanting to build something useful, either to use themselves or to show to their friends or family. An interest in the theory often comes later when more complex problems need to be solved.

SOMETHING SIMPLE

This short series presents a number of simple but nonetheless useful gadgets for the beginner to build and use. They could also form the basis of simple designs for GCSE projects.

All require no more than three transistors, which makes them easy to understand and simple to build. Naturally, with so few components, these gadgets cannot hope to match

the performance of their commercially built integrated circuit based equivalents. But they all work, and it may even come as a surprise after reading about computer "chips" containing millions of transistors, just what can be achieved with only three. Before considering these circuits, though, a brief explanation of basic transistor operation may be helpful.

BASIC TRANSISTOR

Transistors form the basis of all electronic circuits from the simplest to the most complex microprocessor devices available, and although many modern i.c.s use field effect transistors (f.e.t.s) which operate on slightly different principles, we will consider bipolar junction transistors (b.j.t.s) as these are much cheaper.

Most transistors have three terminals, which in a b.j.t. are called the emitter (e), base (b) and collector (c), as notated on the circuit symbol in Fig.1a. This shows an *npn* type which operates with the collector at a positive voltage with respect to the emitter, while Fig.1b shows a *pn*p type where the operation is the same but the collector and base voltages are inverted (negative) with respect to the emitter.

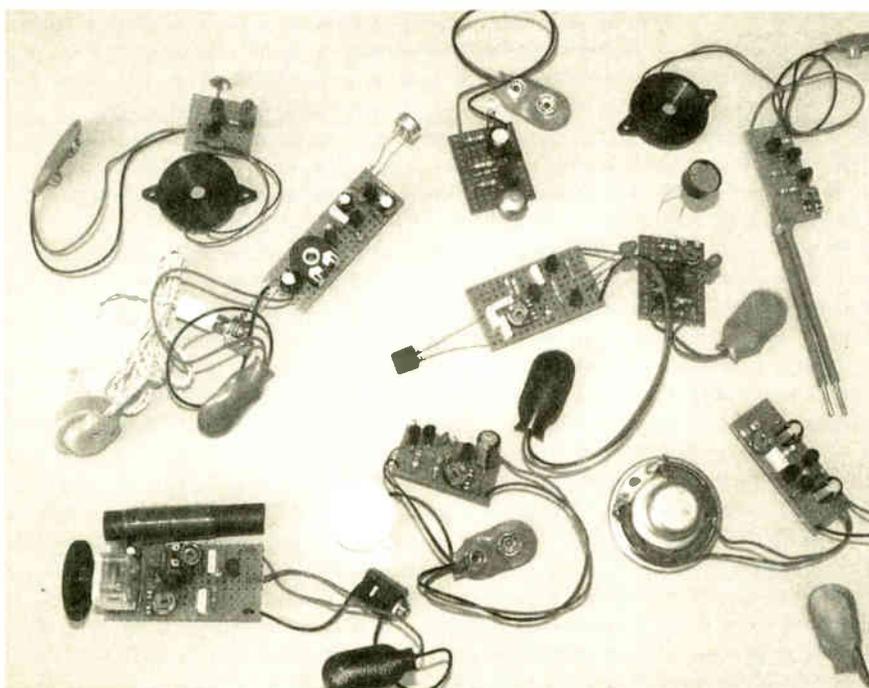
The terms *n* and *p* refer to the type of semiconductor material used, which either contains an excess of negative (*n*) charge carriers (electrons) or positive (*p*) charge carriers (holes), the flow of which constitutes a *current* within the semiconductor.

Diodes, which conduct only in one direction, consist of two layers sometimes referred to as a *pn* junction (Fig.1c), whereas transistors contain three layers and thus have two junctions called the base-emitter and the collector-base junctions.

Junctions of the *pn* type do not obey Ohm's Law ($V = IR$), unlike resistors where the current flowing through the device is proportional to the voltage potential across it.

In the reverse direction (*p* region, negative), the current *I* through a diode is effectively zero, irrespective of the applied voltage. When forward biased (*p* positive and *n* negative) silicon diodes, when conducting, exhibit a small forward voltage drop of around 0.6 volts, irrespective of the current flowing.

This is, of course, a simplification, and also assumes that the maximum current or voltage ratings are not exceeded. The 0.6V drop is also only approximate (it is lower at very small currents and can be as high as



The full range of simple transistor-based circuit assemblies described in this series.

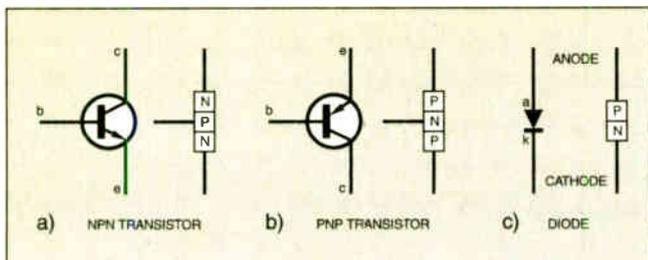


Fig. 1. Transistor and diode symbols, and equivalent internal structure.

0.7V or more for high currents). It is also only true for *pn* junctions made from silicon, which is the material used for most modern transistors and diodes.

Some other semiconductor materials exhibit a higher forward voltage drop, so that a *pn* junction made from gallium arsenide (a material used in the manufacture of i.e.d.s), for example, has a forward voltage of about 1.5V. Conversely, a *pn* junction made from germanium (now not often found in semiconductors) exhibits a voltage drop of about 0.3V.

In normal use, the base-emitter junction of a transistor (which is and acts like a diode) is forward biased. Consequently, current flows and it therefore exhibits a voltage drop of 0.6V, while the collector-base junction (which is also a diode) is reverse biased.

The operation of the device is best understood as a kind of current-controlled current sink. The current flowing between the collector and emitter, I_c , is not determined by the voltage across it, but only by

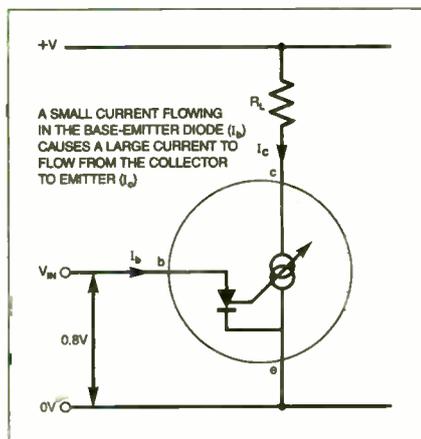


Fig. 2. Approximate equivalent circuit of an npn transistor.

the current flowing from the base to the emitter, I_b , as shown in Fig. 2.

The result of current flowing into the base-emitter path causes a greater current to flow through the collector-emitter path, for reasons beyond the scope of this article.

The collector current I_c is higher than the base current, I_b , by a factor known as the current gain of the device, often denoted by Greek letter β (Beta) or h_{FE} .

Depending on type and intended application, transistors can be manufactured to have a current gain of between 20 and 500, although for the transistor types used in this series a value of 100 is typical. This is not an exact value and some specimens could have a gain as low as 50 while others may have a gain of 150 or more, and any

practical circuit should make provision for this.

An important point to appreciate about all of this is that the collector current depends only on the base current and not the collector voltage, as long as this is a little higher than the voltage at the emitter. In this sense therefore, the collector is a current source.

TRANSISTOR AMPLIFIER

The circuit diagram in Fig. 3 is for a typical simple audio amplifier that demonstrates how a single transistor can be used in a practical situation. It is intended for amplifying small voltages from a microphone to drive an earpiece. No constructional details are offered as it is simply an example.

The term *amplifier* is perhaps a bit of a misnomer for the circuit as it conjures up an image of the small signal from say a microphone somehow being magnified, by passing through a transistor, to a level large enough to drive a powerful loudspeaker, in a way analogous to an image being enlarged by a lens.

What really happens is that the microphone signal is simply used to control the much larger current available from the power supply or battery and this is used to drive a small loudspeaker (the earpiece). The transistor simply enables us to control a large (collector) current with a smaller (base) current.

In Fig. 3, resistor R_L (often called a load resistor – hence R_L) is shown connected between the transistor's collector and the positive power line. If the base current is increased from zero (by varying the value of the base resistor R_B , for example), the collector current will also increase from zero.

This causes the voltage across load resistor R_L to increase and thus the voltage between the emitter and collector to fall. Eventually, if the base current continues to be increased, a stage will be reached when the current flowing through R_L is so large that the voltage developed across it will equal the supply voltage and no further increase will be possible.

The voltage across the emitter-collector will then, of course, equal zero because all of the available supply voltage is developed across R_L . Since the collector current is directly proportional to the base current, the device can be used to make a perfect but larger reproduction of the base current or, in other words, to amplify small signals.

When discussing the operation of circuits, it is more usual to talk in terms of voltages at various points rather than the

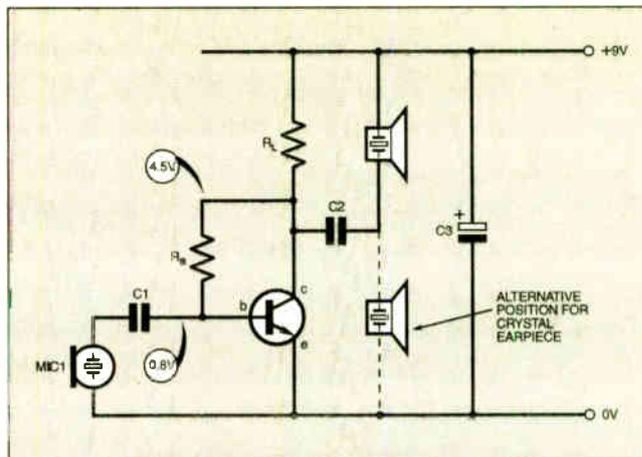


Fig. 3. Basic common emitter audio amplifier.

currents flowing through the devices. Voltages are after all much easier to measure (as no wires need to be cut or components disconnected to enable a meter to be inserted) and they can all be expressed with respect to some convenient reference point, such as 0V.

Thus we can say that when the base voltage is increased from zero (causing the base current to increase once the 0.6V base-emitter threshold is exceeded), the collector voltage falls from the supply rail value towards zero. Again only a small change in the base voltage is required to effect a large change in the collector voltage.

The values for resistors R_B and R_L must be chosen so that when no signal is present, the collector current is such that the voltage at the collector is at around half of the supply voltage (i.e. 4.5V for a 9V supply). This allows the collector voltage to uniformly swing within the range 0V to 9V in response to an input signal without "hitting" either supply rail (a situation commonly known as "clipping").

Within this range, the output signal at the collector faithfully follows the input signal and provides the maximum undistorted output (providing the capacitor values are correctly chosen).

CAPACITIVE COUPLING

The a.c. microphone signal is coupled to the base of TR1 via a capacitor C1. This prevents any d.c. voltage in the microphone circuit (or preceding stage in other applications) from upsetting the transistor bias conditions.

Thus the current flowing into the base depends only on that flowing through resistor R_B and the a.c. signal generated across the microphone.

The microphone signal thus causes the collector current to vary in sympathy, but by a much greater amount. The voltage at the collector will therefore also vary in sympathy with the microphone signal and the variation will of course be much greater than the signal voltage. In other words, amplification has been provided.

It is often also desirable to block d.c. voltages at the output from the collector and pass only the a.c. signal to the load (which in other applications could be another similar stage). This is done by placing another capacitor, C2, in the circuit as shown.

To work correctly, the impedance of the load would need to be about 10 times that

of R_L to avoid loading the output unduly and reducing the output voltage. In this example, if a value of $4\text{-}7\text{k}\Omega$ is assumed for R_L , this circuit would be suitable for a crystal earpiece, which has a very high d.c. resistance. Indeed it is so high, in fact, that a capacitor is not actually required when using such an earpiece.

Note that the circuit cannot be used to drive a loudspeaker. Small loudspeakers generally have a much lower impedance of around 8Ω to 40Ω . However, an 8Ω speaker would require R_L to have a value of $0\text{-}8\Omega$, which would mean that the transistor current would need to be $5\text{-}6\text{A}$ to maintain the collector voltage at $4\text{-}5\text{V}$! This would clearly require a different approach.

For the signal to be handled correctly, the impedance of the power supply should be as low as possible. With battery supplies the effective impedance tends to increase as the battery becomes discharged and for this reason it is a good idea to connect a capacitor (C3) across the supply rails to keep this impedance low.

Since it is a capacitively coupled a.c. signal, it is possible to connect the earpiece (or indeed another stage) from the output to either supply rail. Note that a *pnp* transistor could be used in this circuit if the battery connections are reversed (i.e. $+9\text{V}$ to the emitter, 0V to the collector).

NEGATIVE FEEDBACK

Connecting the bias resistor R_B to the collector rather than to a fixed voltage, such as the positive supply rail, provides negative feedback and stabilises the circuit against temperature and transistor gain variations.

This is important because the large variation in gain of transistors would otherwise mean that each repetition of the circuit would have to be individually set up. By connecting this resistor to the collector, a transistor with a large gain would pass a larger collector current. This reduces the collector voltage, causing a smaller base current to flow, tending to return the collector to the mid supply point. A similar

but opposite response takes place if the transistor specimen has a lower gain.

Using resistor R_B in this configuration provides what is known as *d.c. negative feedback*. It is used to compensate for changes in collector current irrespective of how they are caused, not only because of transistor gain spreads but also due to variations in the base current caused by temperature changes, and indeed variations in the signal itself.

The penalty for using negative feedback is therefore a reduction in gain of the circuit, but the benefits are a reduction in distortion, an increase in the frequency response, as well as reduced sensitivity to temperature and transistor gain variations. Adding more stages can easily compensate for the lower gain of the stage.

The circuit in Fig.3 shows an example of a linear transistor application where the output is, as far as possible proportional to the input. There are several examples of its use in the simple projects described in this series.

HEARING AID

THE first project in this short series is a simple Hearing Aid. It is not intended to be used as an alternative to medically approved hearing aids. This simple design consists of a microphone and a three-stage transistor amplifier. It has a manual volume control and is powered by a 9V PP3 battery.

Its circuit diagram is shown in Fig.4. The microphone (MIC1) is a miniature electret type which contains an internal amplifier so that a positive d.c. supply is required across it, provided here via resistor R1.

Despite the internal amplifier, the output signal from the microphone is too small to drive an earpiece and it needs to be amplified. In this application, three transistor stages are used to amplify it.

The signal from the microphone is a.c. coupled via capacitor C1 to the twin-transistor stage around TR1 and TR2. These are d.c. coupled and the much larger gain obtainable using two transistors enables more feedback to be used, thus making the circuit more immune to variations caused by gain spreads and temperature changes.

The base current for TR1 is obtained via resistor R3 from the voltage developed across R4 by the current passed by TR2. Capacitor C2 removes the a.c. content of the signal so that only d.c. feedback occurs via this path, and limits signal gain.

Capacitor C3 causes a reduction in the gain of higher frequencies to ensure that the amplifier remains stable. The low frequency response is determined by the impedance of the capacitors C1 and C2, which are given relatively low values. The middle frequencies are therefore boosted more than low frequencies, while higher frequencies are also suppressed making speech more intelligible and the unit less sensitive to interference from mains hum (50Hz). If you wish to experiment, the frequency response of the amplifier can be tailored to requirements by altering the values of these capacitors.

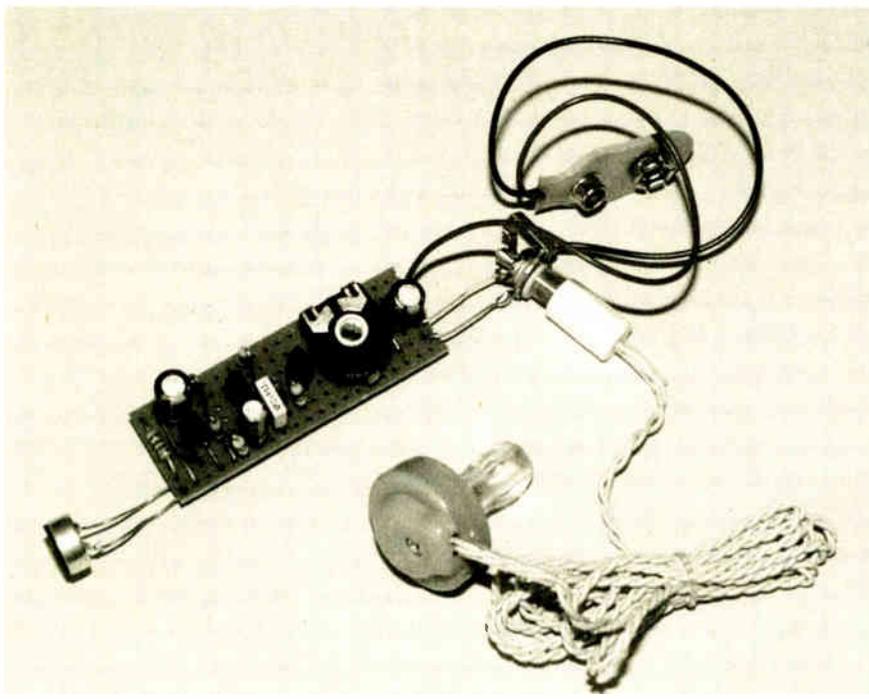
The load resistance (VR1) of TR2 is made variable and functions as a Volume control, enabling the amplitude of the signal fed to the final earpiece driver stage formed around *pnp* transistor TR3 to be varied. Capacitor C4 ensures that the d.c. voltage at VR1 does not affect TR3.

The stability of the circuit is aided by the use of capacitor C6 fitted directly across the supply line, and by the inclusion of resistor R7 and C5 in the supply feeding transistors TR1 and TR2.

CONSTRUCTION

As with all of the projects in this series, the circuit is built on a small piece of strip-board, as illustrated in Fig.5.

With this method of construction, it is just as important to break those connections which are not required as it is to make those that are, so that the first step should be to cut the tracks as shown. This



COMPONENTS

Resistors

R1	22k
R2	470k
R3	1M
R4	1k
R5	3M Ω
R6	10k
R7	100 Ω

All 0.25W 5% metal film.

Potentiometer

VR1	47k preset with spindle (see text)
-----	------------------------------------

Capacitors

C1	1n ceramic disc, 5mm pitch
C2	470p ceramic disc, 5mm pitch
C3	100n ceramic disc, 5mm pitch
C4	10n ceramic disc or polyester, 10mm pitch
C5, C6	100 μ axial elect., 16V (2 off)

Semiconductors

TR1, TR2	2N3904 npn transistor (2 off)
TR3	BC558 pnp transistor

Miscellaneous

MIC1	electret microphone insert
X1	crystal earpiece with lead and 3.5mm plug

Stripboard, 7 strips x 21 holes; 3.5mm socket, switched (see text); PP3 battery and clip; case to suit; connecting wire; solder, etc.

Approx. Cost
Guidance Only

£8

excl. case and battery

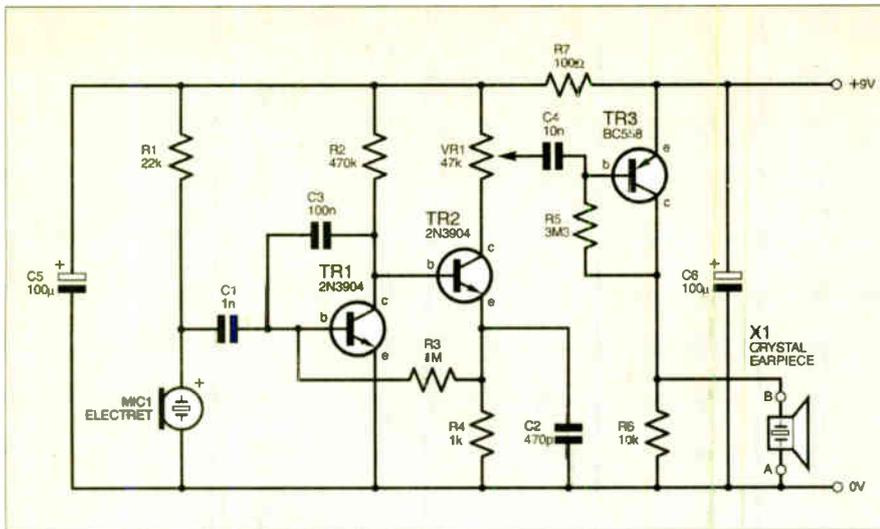


Fig.4 (above).
Circuit diagram for
the Hearing Aid.

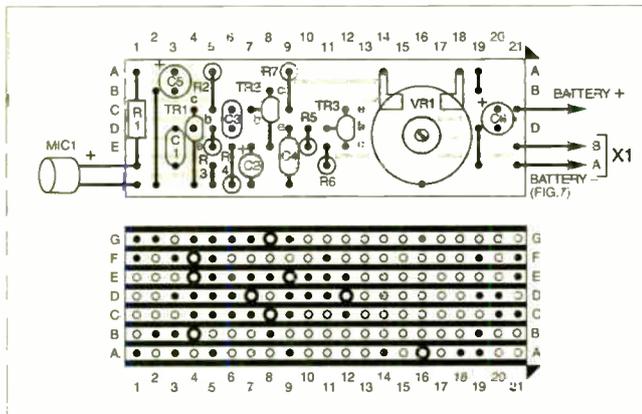


Fig.5 (left).
Hearing Aid strip-
board components
layout and details
of track breaks.

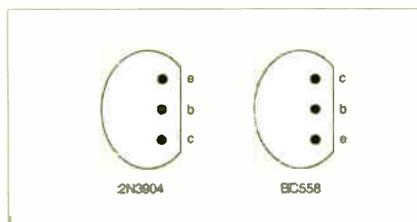


Fig.6. Transistor pinouts, base view.

can be done with a 5mm drill bit or the special tool with a plastic handle available for the purpose.

Assemble the board in order of component size, noting that several resistors are mounted vertically.

Virtually any small-signal transistors could be used, correctly chosen as npn/pnp types, but note that pinouts between different types can vary. The pinouts for the suggested transistors are shown in Fig.6. Ensure that they and the

electrolytic capacitors are connected the correct way round.

Electret microphones are available with flying leads or as capsules without any leads. If the latter type is purchased, first solder two resistor cut-off wires to the two pads on the back of the component.

The microphone must be connected the right way around and the negative lead should be soldered to the 0V rail (battery negative). The microphone's negative lead is the one connected to its metal body. This can be determined visually or by means of a multimeter set to the ohms range.

The crystal earpiece is normally available with a lead terminated in a 3.5mm mono jack plug and a suitable switched socket should be purchased for this (the switch is used to switch the 0V line from the battery). If this is an open type as shown in Fig.7, it will have a switched contact which opens when the plug is inserted, and so will need to be modified to close when the plug is inserted.

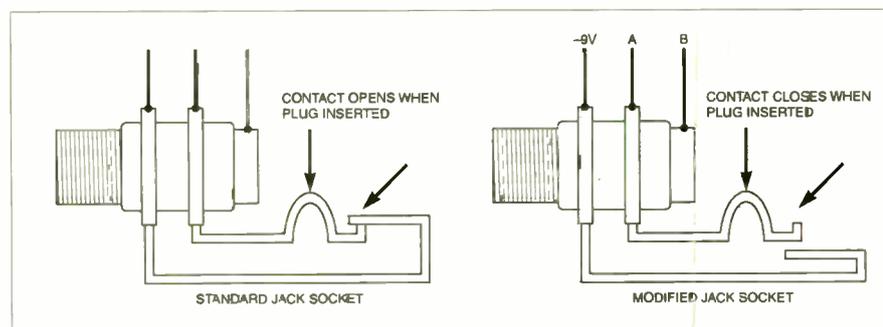


Fig.7. Modifying a 3.5mm jack socket to act as a power on/off switch.

This can be done by bending the contact to the position shown. Alternatively, a stereo socket could be used with the third or inner contact used as the switch. The mono plug will short-out the outer and middle contacts when the plug is inserted, thus making the battery connection while the tip or inner contact of the plug is connected to the collector of TR3.

Volume control VR1 is a 15mm diameter preset which is available with an optional spindle. Alternatively, a standard panel mounting potentiometer can be used and wired to the board with flying leads.

The circuit, together with a PP3 type battery, should be mounted in a box, although no recommendation of box type is made for any project in this series.

Note that the circuit is extremely sensitive and output wiring to the earpiece socket should be kept well away from the microphone. Some foam damping between the box and the board/microphone is also desirable to prevent knocks and other mechanical shocks from being transmitted to the microphone and amplified. If mains hum is a problem, the value of capacitor C1 should be reduced.

AUDIO POWER AMPLIFIER

In the preceding *Hearing Aid* project, the output of the amplifier is used to drive a crystal earpiece, which is fine for personal listening but very often a loudspeaker provides a better output device enabling a number of people to listen simultaneously, or for the sound to be heard from a distance.

The Audio Power Amplifier circuit described now enables this to be done. It would also make an ideal loudspeaker output amplifier for use with small projects.

LOW IMPEDANCE

The problem with driving speakers is due to their low impedance, which can be as low as four ohms in high power units, although more commonly it is eight or 15 ohms.

Connected as the collector load in a common emitter amplifier, the transistor and speaker would need to pass a very large d.c. current, as discussed earlier.

As it would be unwise to have such a large current flowing continuously through the speaker, a separate load resistor could be used together with a coupling capacitor, but this would still involve a very large current flowing continuously through the transistor and resistor. To enable a speaker to be connected, some way of increasing its apparent impedance must therefore be found.

In the past, a transformer was often used, but these tend to be expensive and heavy so now power transistors of various types are used. The circuit presented here is based on an emitter follower amplifier where the load (speaker) is connected in the emitter circuit, as shown in Fig.8.

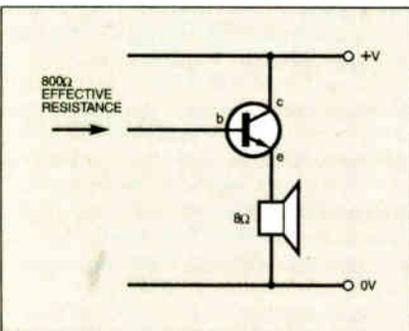


Fig.8. Loudspeaker driven by an emitter follower.

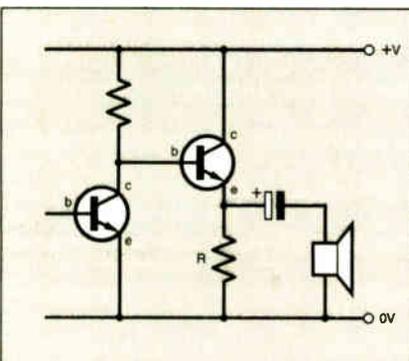
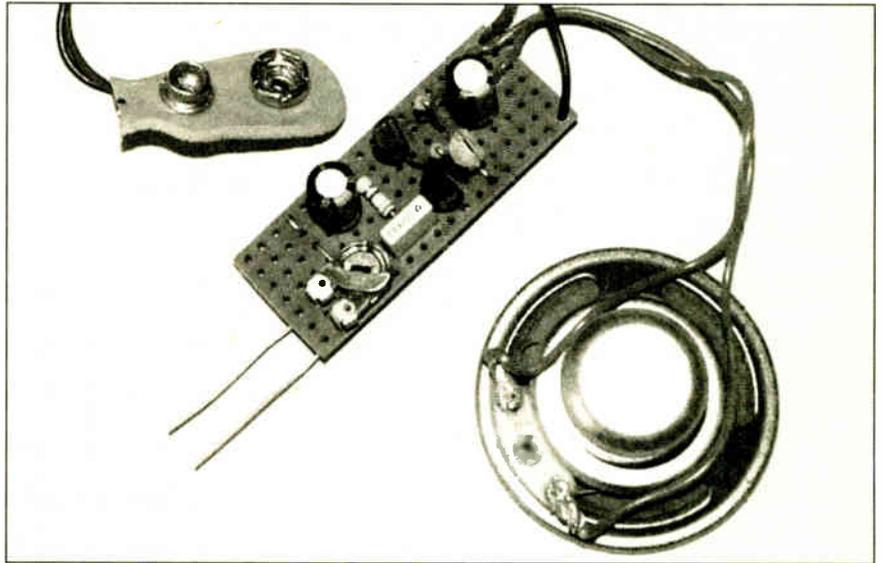


Fig.9. Capacitively coupled loudspeaker stage.



This connection provides no voltage gain as the output (emitter) voltage is effectively the same as the input except for the 0.6V base-emitter voltage drop (which is why the circuit is called an emitter follower amplifier). However, the input impedance of the stage looking into the base is increased by the gain of the transistor.

With an 8 ohm speaker and a gain of 100, the effective speaker impedance is now a more respectable 800 ohms. This allows an amplifying circuit to be followed by a common emitter stage as shown in Fig.9. Here an emitter load resistor, R , is used and the loudspeaker is capacitively coupled in parallel with it.

COMPLIMENTARY OUTPUT

Although a high value of collector load resistor can be used in the amplifying stage, enabling the collector voltage to be set to the mid-supply point, this would still leave the problem of the low value of resistor R , but here another trick can be used.

During the positive half-cycle, the majority of the current flows through the capacitor and the speaker. Resistor R is not required at this time and the current which flows through it is simply wasted. In this situation it would be better if the resistor were not present. Unfortunately, during the negative signal half-cycle, current must flow through the resistor to discharge the capacitor, and then it is the transistor current which is wasted.

Unfortunately, during the negative signal half-cycle, current must flow through the resistor to discharge the capacitor, and then it is the transistor current which is wasted.

Remember that the *average* d.c. voltage at the emitter is set to approximately the same voltage as that at the amplifier's base.

If the load resistor could be replaced by a resistor which varied its value depending on whether the positive or negative half-cycle were being amplified, this wasted current could be eliminated.

This can be done by replacing resistor R by a *pnp* transistor emitter follower as in Fig.10, using TR3. This transistor automatically drives the speaker during negative half-cycles, but switches off during the positive half-cycles when the *npn* transistor TR2 is turned on.

If the junction of these two transistors is set at the mid-point voltage (to achieve the maximum undistorted output), then each transistor will automatically conduct in its own half-cycle while the other turns off, and when no signal is present both transistors will be off, reducing the current drain to zero.

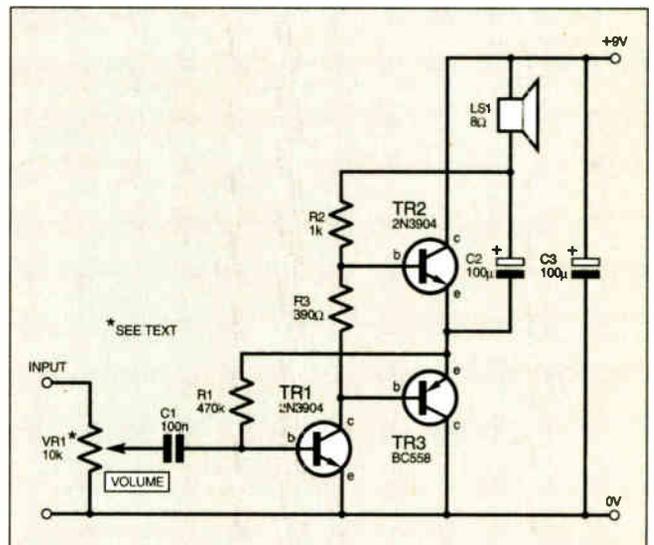


Fig.10. Audio Power Amplifier circuit diagram.

COMPONENTS

Resistors

R1	470k
R2	1k
R3	390Ω

Potentiometer

VR1	10k min. skeleton preset (or panel mounting rotary, log, plus knob, see text)
-----	---

Capacitors

C1	100n ceramic disc, 5mm pitch
C2, C3	100μ radial elect. 16V (2 off)

Semiconductors

TR1, TR2	2N3904 <i>nnp</i> transistor (2 off)
TR3	BC558 <i>pnp</i> transistor

Miscellaneous

LS1	8Ω min. loudspeaker
-----	---------------------

Stripboard, 18 holes x 9 strips; PP3 battery and clip; case to suit; connecting wire; solder, etc.

Approx. Cost
Guidance Only

£6

excl. case and battery

See
SHOP
TALK
page

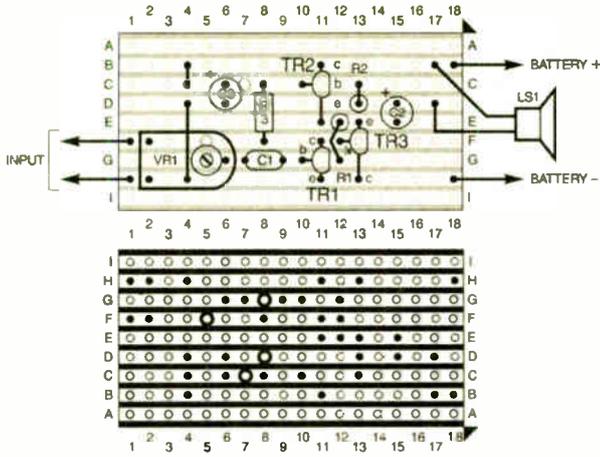


Fig. 11. Audio Power Amplifier stripboard component layout and details of track breaks.

DISTORTION

In practice, having a zero current drain introduces a particularly objectionable form of distortion. This occurs at low signal levels when one transistor cuts off before its partner begins to conduct. To eliminate this so called *crossover* distortion, both transistors are made to conduct slightly when no signal is present. This is done by fitting a low value resistor, R3, between the bases of TR2 and TR3, as shown in Fig. 10.

During the positive half-cycle of the input signal, TR1 is turned on and so base current for *pnp* transistor TR3 flows through it, and can be considerable when required.

During the signal's negative half-cycle the base current for *nnp* transistor TR2 must be supplied via resistor R2. To enable sufficient current to flow, this resistor must have a relatively low value, but for maximum voltage gain its value should be as high as possible.

This conflicting requirement is solved using a trick called *bootstrapping* where an identical signal to that appearing at the bottom end of resistor R2 is applied to the top end via capacitor C2, which is also used to couple the output signal to the loudspeaker. Since substantially the same signal voltage appears at both ends of R2, there will be virtually no signal current flowing through it.

This increases the *apparent* resistance of R2 at the signal frequency, so ensuring high gain, while its relatively low *actual*

resistance ensures sufficient base drive to TR2.

With the values given, the circuit has a sensitivity of about 10mV for a power output of about 560mW at a frequency of 1kHz. This may not sound like a lot compared to the power pumped out in rock concerts, or even by hi-fi amplifiers, but it is very loud for normal listening and may even need to be reduced by the Volume control, VR1.

The no-signal quiescent current should be about 4mA. If this is not so, the value of R3 should be adjusted accordingly. Similarly, the value of R1 may need to be adjusted to ensure that the voltage at the emitters of TR2/TR3 is at the mid-supply level, thus ensuring maximum undistorted output.

Virtually all power amplifier integrated circuits operate in a similar manner, although these often include extra circuitry which sets the quiescent current and output voltage automatically, as well as providing protection from over-temperature and short-circuit loads. This was considered unnecessary in this circuit as these conditions are unlikely to occur and the transistors run cool even with prolonged use at maximum output.

CONSTRUCTION

The circuit is built on a piece of stripboard, 18 holes by 9 strips, which

accommodates all of the components except the loudspeaker, as illustrated in Fig. 11. Four breaks are required in the tracks. The two wire links can be made from discarded resistor leads. Note that one of these is fitted underneath preset VR1.

Pinouts for the specified transistors are shown earlier in Fig. 6. Ensure that the transistors are correctly inserted, and that the orientation of the electrolytic capacitors is correctly followed.

Potentiometer VR1 is specified as a preset type, but this could be changed to a panel mounted equivalent if preferred, in which case use a logarithmic type. Panel mounting types are also available with on/off switches, which would save having a separate power switch.

The circuit should not require any adjustment but for maximum undistorted output, the value of R1 may need to be adjusted to ensure that the no-signal voltage at the emitters of TR2/TR3 is exactly at 4.5 volts.

NEXT MONTH

In the next issue a simple metal detector and a timer circuit are described, again using just three transistors.

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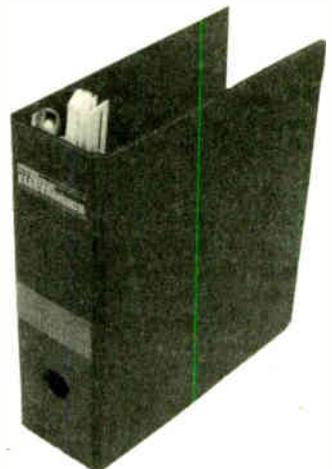
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Hotspots to the Rescue

FOR all the noise the government has made about its Broadband Britain strategy, many people feel short-changed. Living outside cable modem coverage and away from ADSL-enabled telephone exchanges, the way to the information superhighway for them is blocked. The satellite alternative is totally uneconomic too, meaning they're stuck with the information bridleway of 56kbit/s modem dial-up connections.

It is no wonder then that they feel stymied. But there is an alternative and a growing number of techies, radio hams and others committed to telecommunications freedom have decided they can wait no longer. They are creating local wireless networks of their own to cover the places that the big boys just don't reach. And if that all sounds too much like idealism or the early days of bulletin board systems all over again, well perhaps it is but the people involved seem to have a pretty clear focus on what they intend to achieve.

HIGH IDEALS

The WLAN UK organisation (www.wlan.org.uk) has been promoting not-for-profit wireless LANS since 1998. Its contention is that licence-exempt wireless LANS (WLANs) could make it possible to develop amateur and community LANS to serve areas not wired by existing broadband major carriers. These "social" networks would be owned and managed by the local community to offer completely profit-free broadband internet access together with internet-based radio, television, telephone and video communications.

All this would be delivered via a local small community owned co-operative, business or club. The concept builds out from the public access wireless hotspots being established at railway stations, airports, exhibition halls and motorway service areas in the UK by BT and others. For that matter, it is not too far distant from what Starbucks is intending to do in the USA, where the Seattle-based coffee company has already equipped 1,200 of its retail coffee shops for wireless internet access with 2,000 cafes scheduled to have been connected by the end of 2002.

CAN IT WORK?

For Starbucks, BT and others the business model is obvious, whereas for the philanthropic geeks and armchair anarchists (as *The Guardian* so colourfully termed them) the motivation is largely altruistic. On the WLAN UK website Henry O'Tani describes an ingenious scheme in which freenets constructed by community trusts can cover their cost and earn money for established ISPs.

He asserts there that "Initial studies show that our not-for-profit ethic can deliver end user connections for seven per cent of the existing commercial costs. Being provided at its true low cost, wireless broadband community internet can reduce our dependence on the remote decisions of commercial companies as well as bringing broadband to communities that cannot or will not be reached by cable or DSL services."

At the last count there were already 56 nodes in operation across Britain, with 80 in test mode and a further 431 proposed. Not one of them could legally serve third party users, however, and for both the altruists and the anarchists the legal message is the same. In October 2001, however, Douglas Alexander, then minister for e-commerce, launched a consultation for wider use of radio bands to unlicensed commercial services. The legalisation of free community internet access systems is one potential outcome and a decision on this is expected shortly.

HOT STUFF

All this proves that there is considerable interest in freenets for local communities and they could soon be as hot a topic as wireless hotspots are currently. The two are closely related, as wireless evangelist and licensed radio amateur Henry O'Tani explains.

"Since originating the concept in 1998 I have been promoting it passionately world-wide to many organisations. The 'hot' in the term hotspot originated from my initials and from the red roundel on the website. Instead of promoting the idea at commercial trade shows and through normal publicity channels, I chose amateur radio people to spread the word because these are some of the best practical engineers in the world. They have strong fraternal instincts and already understand the key basic concepts of not-for-profit operation and community-focussed services."

With the notion spreading all round the world, he expects that before long the practice will become so well entrenched that the authorities will acknowledge its merit and ratify freenets, in the same way as citizens' band radio became legalised in Europe.

He continues: "I developed early on an email exchange with BT's last chief technologist Peter Cochrane (G3RVC), who predicted that community WLAN would be like CB radio. I have met the BT hotspot people and am now in dialogue with BT over my DX-WLAN patents as a way of extending their market position in mobile communications. Using my DX-WLAN technologies offers about $\times 10$ range for omni-directional services and $\times 30$ for dishes up to 1200mm (4ft) diameter, reducing deployment costs by 99 per

cent or more). Beyond this, 802.11b (11Mbit/s) and 802.11a (54Mbit/s) might make other radio delivery techniques obsolete and solve the old 'delivery paradigm' that cable and telephones have imposed themselves."

If new legislation does allow not-for-profit operations of this kind it will certainly let BT and the cablecom operators off the hook, throwing bypassed communities the initiative to provide their own systems. If they fail to react, the blame will be entirely theirs, having had the opportunity. There's a precedent for this too; communities not served at all by television broadcasters were given the right some years back to institute self-help schemes to pipe signals into their local "black holes".

CARRIERS QUAKING?

For as long as freenets are constructed from Pringles boxes, Sarah Lee pie cans and hobby shop components, it's unlikely that the established carriers and ISPs will be quaking in their boots. But even if these information bridlepaths spread out to cover homes, pavements and parks across all areas currently unserved by cable or DSL, the incumbent operators can only benefit.

As Henry O'Tani convincingly argues, existing internet access and service providers earn real minute by minute revenues from day one, whilst the telcos will still make money by providing the broadband access pipes to the community headends. The benefits to existing ISPs are sufficient to justify investing millions in grants and subsidies to user groups wanting to set up community WLANs and able to meet simple eligibility criteria.

Whether this will actually happen only time will tell but it is entirely feasible and not altogether unlikely once government sees the advantages. A year ago the chances for open-access public wireless hotspots being legalised looked worse than the proverbial snowflake in hell, yet they happened almost overnight thanks to commercial pressure. With a following wind, people power could just do the same for freenets.

SIMMERING REBELS

The last word goes to O'Tani, who argues that the movement's success is inevitable. "The debate has started but it's not just about technology. There's a simmering rebellious popular element waiting to explode that makes the WLAN movement similar to the petrol price revolt, illegal CB radio, pirate broadcasting and illicit rave parties. The cost of communications is a grossly inflated 'unearned tax' on every aspect of commerce, government, society and community – and should cost no more than keeping a bicycle."



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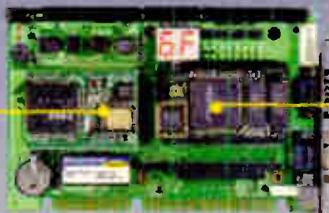
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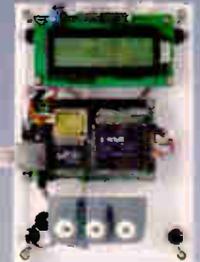


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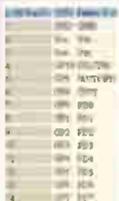
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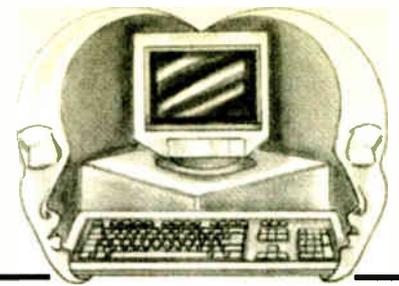
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INTERFACE

Robert Penfold



DIRECT CONTROL OF PC SERIAL LINES USING MSCOMM

There seems to be an ever growing list of "golden oldie" components that have been regularly used in home constructor projects, but are no longer manufactured. The 6402 UART now seems to have joined this group, as do the various equivalents and near equivalent chips that were in plentiful supply not so long ago.

These chips may turn up on the surplus market from time to time, and many constructors probably have one or two in their spares box. However, these chips are now non-starters for new designs. Unfortunately, there seems to be nothing directly comparable that is still available.

A Serial Problem

This is not to say that serial interfacing to a PC is no longer possible. PIC microcontrollers can be programmed to provide serial-to-parallel and (or) parallel-to-serial conversion. Many of the more recent PIC chips also have a built-in UART that will handle all the encoding and decoding, making matters much easier.

Using PIC microcontrollers for serial interfacing has been covered in *EPE* in the past. It is worth looking through some back issues if you are interested in this approach.

There are still serial interfacing chips available, but these go well beyond the basic interfacing capabilities of UARTs such as the 6402. This is fine if you require the facilities of these devices, but they are otherwise rather expensive. Building your own UART from individual logic integrated circuits is no doubt possible, but is not a particularly neat or easy solution.

The upmarket serial devices are probably the only viable approach for those not wishing to take the PIC approach. This is a subject that will be considered in a later *Interface* article.

Handshake Lines

From time to time readers query the possibility of using the handshake lines of the serial ports as general purpose digital inputs and outputs. One way of doing this is to directly control the PC's serial interface chip, and the serial chip registers have been covered previously.

Experience suggests that this is not always successful, and the problem is possibly due to the operating system responding to changes made to the chip's setting. Another approach is to use the facilities of a high level programming language, but the facilities on offer seem to vary somewhat from one language to another.

Direct Control

One of the more upmarket versions of Delphi seems to be a popular choice for

this sort of thing, but Visual BASIC has some ability to use the control lines with the aid of the MSComm control. An advantage of this method is that it will work with any version of Windows, including Windows XP, without the need for third-party add-ons.

Direct control of two handshake outputs is possible, and the DTR line will be considered first. This is controlled via the DTREnable facility of the MSComm control.

If the serial port is switched off, the DTR line goes to about -12V regardless of the DTREnable setting. If DTREnable is set to True, the DTR line goes to about +12V when the port is switched on. Apparently the basic idea is to normally have DTREnable set to True so that the DTR line automatically goes to -12V when the port is switched off. In a modem application this results in the telephone automatically hanging up when the port is disabled. However, with the port switched on the DTR line can be forced to the -12V state by setting DTREnable to False. In other words, provided the port is switched on, the DTR line can be set to +12V or -12V by setting DTREnable to True and False respectively.

Provided a version of Visual BASIC that has MSComm is available it is quite easy to try out controlling the DTR line. The DTR terminal is at pin 4 of a 9-pin serial port or pin 20 of a 25-pin type (see Fig.1).

Do not use a logic tester to monitor the DTR line unless it is a type that can safely

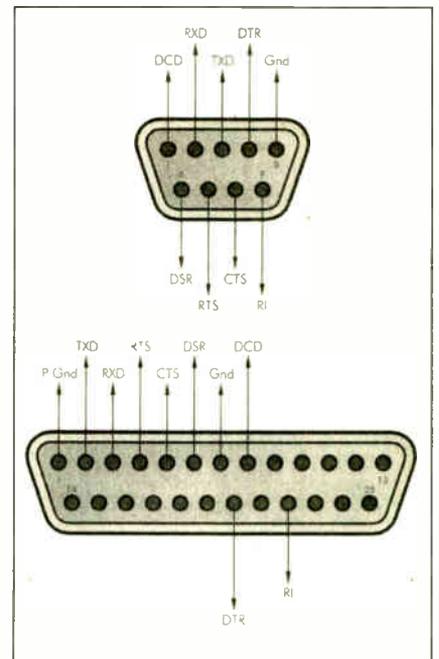


Fig.1. Connection details for 9-pin and 25-pin serial ports.

handle the relatively high positive and negative voltages produced by an RS232C serial port. A digital multimeter set to a suitable d.c. voltage range is the best option, as it will register positive and negative voltages without having to swap over the test prods.

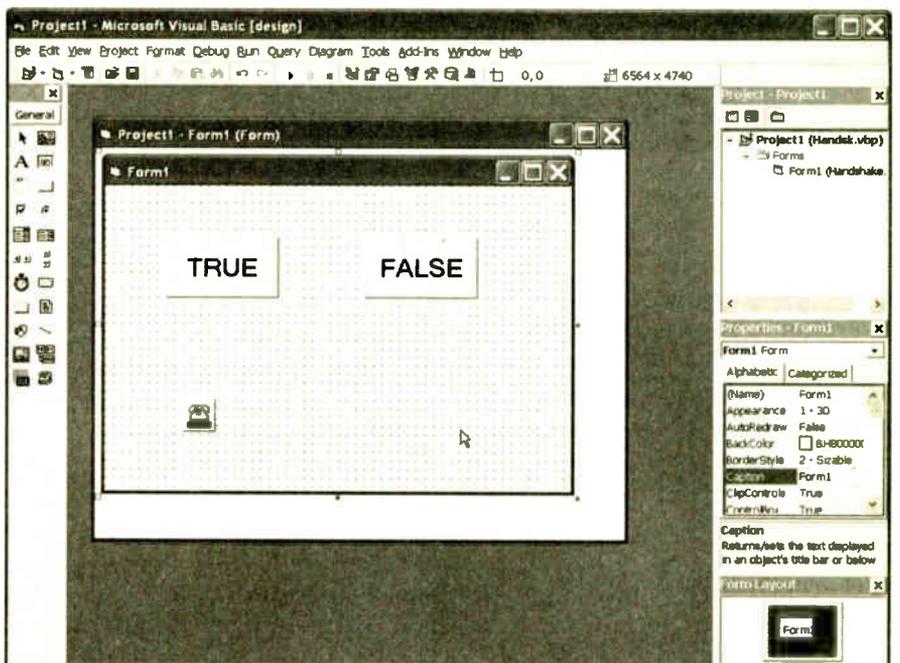


Fig.2. Screen dump of the command buttons on the VB form required for the test routine.

Test Software

In order to test control of the DTR line, add two command buttons to a form in Visual BASIC. Also add the MSCOMM ActiveX control. Change the caption of Command1 to "True" and Command2 to "False".

This should give something like the screen shot shown in Fig.2. Next add these few lines of code in the Code window:

```
Private Sub Command1_Click()
  MSCOMM1.DTREnable = True
End Sub
```

```
Private Sub Command2_Click()
  MSCOMM1.DTREnable = False
End Sub
```

```
Private Sub Form_Load()
  MSCOMM1.PortOpen = True
End Sub
```

The subroutine for Command1 sets DTREnable to True when the button is operated, and the subroutine for Command2 sets it to False when that button is operated. If everything is working properly, operating Command1 will set DTR to about +12V, and operating Command2 will set it to about -12V.

The subroutine for the form simply switches on the relevant serial port. Although no data is being sent or received by the serial port, control of the DTR line will only work properly with the port enabled.

Serial port 1 (Com1) is used by default, but port 2 can be used instead by selecting MSCOMM1 and setting CommPort 2 using the Object Inspector. Most of the other settings are of no consequence as no data is being output on the TX Data output.

One exception is the DTREnable setting, which enables the initial state of the DTR line to be set. Presumably this can also be achieved by using the appropriate code in the subroutine for the Form.

RTS Output

In a similar vein to DTREnable facility, the RTS output is controlled by the RTSEnable instruction. Some descriptions of this instruction suggest that this line can only be controlled by switching the port on and off. However, in practice it seems to work in identical fashion to the DTREnable instruction.

Provided the port is switched on, setting RTSEnable to True sends the RTS line to +12V, and setting it to False sends the RTS line to -12V. Modifying the subroutines for the two command buttons, as shown below, therefore results in the program controlling the RTS line.

```
Private Sub Command1_Click()
  MSCOMM1.RTSEnable = True
End Sub
```

```
Private Sub Command2_Click()
  MSCOMM1.RTSEnable = False
End Sub
```

Handshake Inputs

MSCOMM can be used to read some of the handshake inputs, but only in an indirect fashion. The OnComm facility of MSCOMM can be used to generate an event each time the relevant handshake input changes state. These are the four events generated by handshake inputs:

Setting	Value	Description
ComEvCTS	3	Change in the state of CTS line
ComEvDSR	4	Change in the state of DSR line
ComEvCD	5	Change in the state of CD line
ComEvRing	6	Ring detected

According to some sources, only changes from high to low on the DSR line are detected. Practical experiments suggest that this is not the case. "Ring detected" presumably means that the relevant state on the RI (Ring Indicator) line has been detected.

A simple way of trying out a handshake input is to extend the original test program by first adding a label to the form. Set a reasonably large font and change the label's caption to "0". Change the program code so that it looks like this:

```
Private Sub Command1_Click()
  MSCOMM1.RTSEnable = True
End Sub
```

```
Private Sub Command2_Click()
  MSCOMM1.RTSEnable = False
End Sub
```

```
Private Sub Form_Load()
  MSCOMM1.PortOpen = True
End Sub
```

```
Private Sub MSCOMM1_OnComm()
  If (MSCOMM1.CommEvent = comEvCTS) Then
    Label1.Caption = Label1.Caption + 1
  End If
End Sub
```

The idea of the program is to toggle the RTS line using the two buttons, and to count the transitions via the CTS handshake input. The CTS and RTS lines are a good choice since they are next to each other on a 9-pin serial port. These two lines can be connected together by using a 9-way female D-connector having pin 7 and pin 8 wired together.

Alternatively, a small crocodile clip can be carefully fitted onto pins 7 and 8 of the serial port, being careful not to make a connection to any other pin. Serial port output lines have current limiting so they will not be damaged by accidental short circuits, but additional connections could prevent the program from working.

All Change

An If... Then statement in the subroutine for MSCOMM1 is used to detect

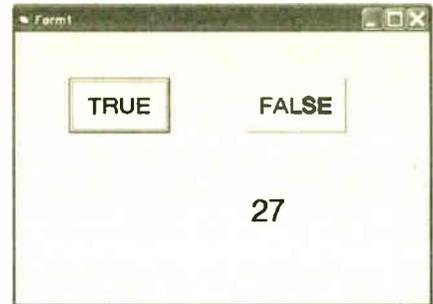


Fig.3. Example of results obtained when using the handshake test routine.

changes on the CTS line and increment the value displayed on the label. Each time a ComEvCTS event occurs the value used for Label1's caption is increased by one. The program performed as expected when it was tried, and Fig.3 shows it in action.

Each of the other handshake inputs can be tested by using the appropriate CommEvent in the program and connecting the RTS line to the correct input of the serial port. Using ComEvCD with the DCD input provides the same action as using the CTS input, with each transition being counted. The same is true when the DSR input is used.

As pointed out previously, some sources suggest that only high to low transitions of this line produce an event, but this seems to be an error. With this program the count is incremented each time the RTS line changes state.

However, using the ComEvRing event and the RI input does result in only the high to low transitions being counted. Alternately operating the two buttons only produces an increment in the count when the False button is operated.

In a modem application the RI input presumably goes low when the ring is detected, and MSCOMM is only designed to detect this event. In many practical applications it is only necessary to detect one type of transition, so this is not really a major drawback. In some cases it could make things easier.

Two digital outputs and four edge counting inputs does not give great scope for interfacing gadgets to a PC. On the other hand, it is adequate for many simple applications such as pulse counting and motor control. This method certainly represents a viable alternative to parallel port interfacing for many applications that only require a few inputs and outputs.

EPE NET ADDRESSES

EPE FTP site: <ftp://ftp.epemag.wimborne.co.uk>

Access the FTP site by typing the above into your web browser, or by setting up an FTP session using appropriate FTP software, then go into quoted sub-directories:

PIC-project source code files: /pub/PICS

PIC projects each have their own folder; navigate to the correct folder and open it, then fetch all the files contained within. Do not try to download the folder itself!

EPE text files: /pub/docs

Basic Soldering Guide: solder.txt

Ingenuity Unlimited submission guidance: Ing_unit.txt

New readers and subscribers info: epe_info.txt

Newsgroups or Usenet users advice: usenet.txt

Ni-Cad discussion: nicadfaq.zip and nicad2.zip

Writing for EPE advice: write4us.txt

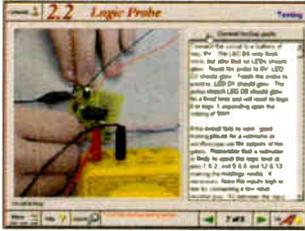
You can also enter the FTP site via the link at the top of the main page of our home site at:

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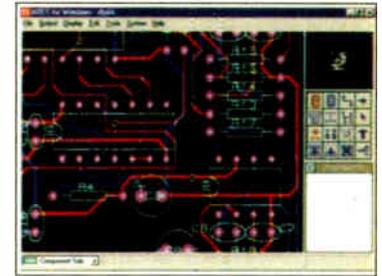
ELECTRONICS PROJECTS



Logic Probe testing

Electronic Projects is split into two main sections: **Building Electronic Projects** contains comprehensive information about the components, tools and techniques used in developing projects from initial concept through to final circuit board production. Extensive use is made of video presentations showing soldering and construction techniques. The second section contains a set of ten projects for students to build, ranging from simple sensor circuits through to power amplifiers. A shareware version of Matrix's CADPACK schematic capture, circuit simulation and p.c.b. design software is included. The projects on the CD-ROM are: Logic Probe; Light, Heat and Moisture Sensor; NE555 Timer; Egg Timer; Dice Machine; Bike Alarm; Stereo Mixer; Power Amplifier; Sound Activated Switch; Reaction Tester. Full parts lists, schematics and p.c.b. layouts are included on the CD-ROM.

ELECTRONICS CAD PACK



PCB Layout

Electronics CADPACK allows users to design complex circuit schematics, to view circuit animations using a unique SPICE-based simulation tool, and to design printed circuit boards. CADPACK is made up of three separate software modules. (These are restricted versions of the full Labcenter software.) **ISIS Lite** which provides full schematic drawing features including full control of drawing appearance, automatic w.r.e routing, and over 6,000 parts. **PROSPICE Lite** (integrated into ISIS Lite) which uses unique animation to show the operation of any circuit with mouse-operated switches, pots, etc. The animation is compiled using a full mixed mode SPICE simulator. **ARES Lite** PCB layout software allows professional quality PCBs to be designed and includes advanced features such as 16-layer boards, SMT components, and an autorouter operating on user generated Net Lists.

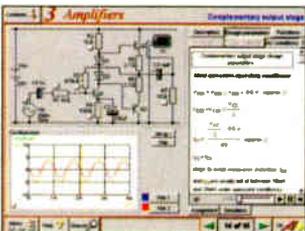
ELECTRONIC CIRCUITS & COMPONENTS V2.0



Circuit simulation screen

Provides an introduction to the principles and application of the most common types of electronic components and shows how they are used to form complete circuits. The virtual laboratories, worked examples and pre-designed circuits allow students to learn, experiment and check their understanding. Version 2 has been considerably expanded in almost every area following a review of major syllabuses (GCSE, GNVQ, A level and HNC). It also contains both European and American circuit symbols. Sections include: **Fundamentals:** units & multiples, electricity, electric circuits, alternating circuits. **Passive Components:** resistors, capacitors, inductors, transformers. **Semiconductors:** diodes, transistors, op.amps, logic gates. **Passive Circuits. Active Circuits. The Parts Gallery** will help students to recognise common electronic components and their corresponding symbols in circuit diagrams. Included in the Institutional Versions are multiple choice questions, exam style questions, fault finding virtual laboratories and investigations/worksheets.

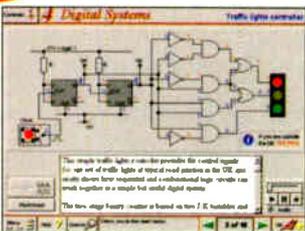
ANALOGUE ELECTRONICS



Complimentary output stage

Analogue Electronics is a complete learning resource for this most difficult branch of electronics. The CD-ROM includes a host of virtual laboratories, animations, diagrams, photographs and text as well as a SPICE electronic circuit simulator with over 50 pre-designed circuits. Sections on the CD-ROM include: **Fundamentals** – Analogue Signals (5 sections), Transistors (4 sections), Waveshaping Circuits (6 sections). **Op.Amps** – 17 sections covering everything from Symbols and Signal Connections to Differentiators. **Amplifiers** – Single Stage Amplifiers (8 sections), Multi-stage Amplifiers (3 sections). **Filters** – Passive Filters (10 sections), Phase Shifting Networks (4 sections), Active Filters (6 sections). **Oscillators** – 6 sections from Positive Feedback to Crystal Oscillators. **Systems** – 12 sections from Audio Pre-Amplifiers to 8-Bit ADC plus a gallery showing representative p.c.b. photos.

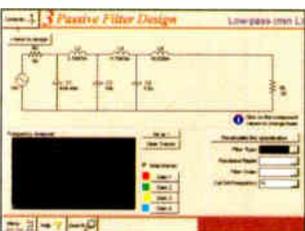
DIGITAL ELECTRONICS V2.0



Virtual laboratory – Traffic Lights

Digital Electronics builds on the knowledge of logic gates covered in *Electronic Circuits & Components* (opposite), and takes users through the subject of digital electronics up to the operation and architecture of microprocessors. The virtual laboratories allow users to operate many circuits on screen. Covers binary and hexadecimal numbering systems, ASCII, basic logic gates, monostable action and circuits, and bistables – including JK and D-type flip-flops. Multiple gate circuits, equivalent logic functions and specialised logic functions. Introduces sequential logic including clocks and clock circuitry, counters, binary coded decimal and shift registers. A/D and D/A converters, traffic light controllers, memories and microprocessors – architecture, bus systems and their arithmetic logic units. Sections on Boolean Logic and Venn diagrams, displays and chip types have been expanded in Version 2 and new sections include shift registers, digital fault finding, programmable logic controllers, and microcontrollers and microprocessors. The Institutional versions now also include several types of assessment for supervisors, including worksheets, multiple choice tests, fault finding exercises and examination questions.

FILTERS



Filter synthesis

Filters is a complete course in designing active and passive filters that makes use of highly interactive virtual laboratories and simulations to explain how filters are designed. It is split into five chapters: **Revision** which provides underpinning knowledge required for those who need to design filters. **Filter Basics** which is a course in terminology and filter characterization, important classes of filter, filter order, filter impedance and impedance matching, and effects of different filter types. **Advanced Theory** which covers the use of filter tables, mathematics behind filter design, and an explanation of the design of active filters. **Passive Filter Design** which includes an expert system and filter synthesis tool for the design of low-pass, high-pass, band-pass, and band-stop Bessel, Butterworth and Chebyshev ladder filters. **Active Filter Design** which includes an expert system and filter synthesis tool for the design of low-pass, high-pass, band-pass, and band-stop Bessel, Butterworth and Chebyshev op.amp filters.

ROBOTICS & MECHATRONICS



Case study of the Milford Instruments Spider

Robotics and Mechatronics is designed to enable hobbyists/students with little previous experience of electronics to design and build electromechanical systems. The CD-ROM deals with all aspects of robotics from the control systems used, the transducers available, motors/actuators and the circuits to drive them. Case study material (including the NASA Mars Rover, the Milford Spider and the Furby) is used to show how practical robotic systems are designed. The result is a highly stimulating resource that will make learning, and building robotics and mechatronic systems easier. The Institutional versions have additional worksheets and multiple choice questions.

- Interactive Virtual Laboratories
- Little previous knowledge required
- Mathematics is kept to a minimum and all calculations are explained
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PRICES

Prices for each of the CD-ROMs above are:

(Order form on third page)

(UK and EU customers add VAT at 17.5% to "plus VAT" prices)

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Everyday Practical Electronics, February 2003

PICmicro TUTORIALS AND PROGRAMMING

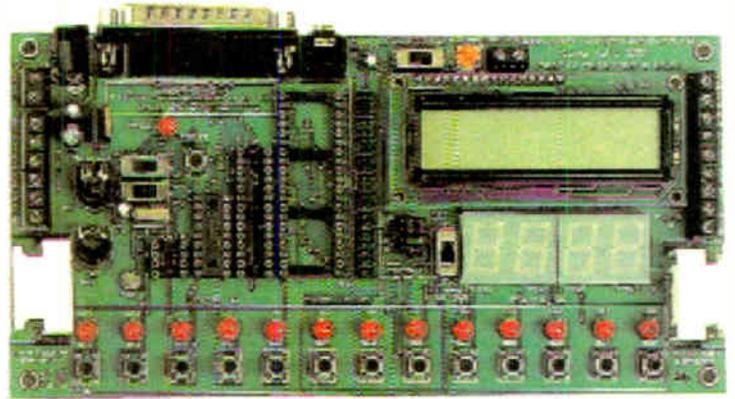
HARDWARE

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Suitable for use with the three software packages listed below.

This flexible development board allows students to learn both how to program PICmicro microcontrollers as well as program a range of 8, 18, 28 and 40-pin devices. For experienced programmers all programming software is included in the PPP utility that comes with the development board. For those who want to learn, choose one or all of the packages below to use with the Development Board.

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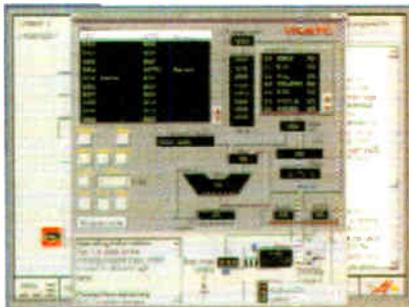
SOFTWARE

Suitable for use with the Development Board shown above.

ASSEMBLY FOR PICmicro V2 (Formerly PICtutor)

Assembly for PICmicro microcontrollers V2.0 (previously known as PICtutor) by John Becker contains a complete course in programming the PIC16F84 PICmicro microcontroller from Arizona Microchip. It starts with fundamental concepts and extends up to complex programs including watchdog timers, interrupts and sleep modes. The CD makes use of the latest simulation techniques which provide a superb tool for learning: the Virtual PICmicro microcontroller. This is a simulation tool that allows users to write and execute MPASM assembler code for the PIC16F84 microcontroller on-screen. Using this you can actually see what happens inside the PICmicro MCU as each instruction is executed which enhances understanding.

- Comprehensive instruction through 39 tutorial sections
- Includes Vlab, a Virtual PICmicro microcontroller: a fully functioning simulator
- Tests, exercises and projects covering a wide range of PICmicro MCU applications
- Includes MPLAB assembler
- Visual representation of a PICmicro showing architecture and functions
- Expert system for code entry helps first time users
- Shows data flow and fetch execute cycle and has challenges (washing machine, lift, crossroads etc.)
- Imports MPASM files.



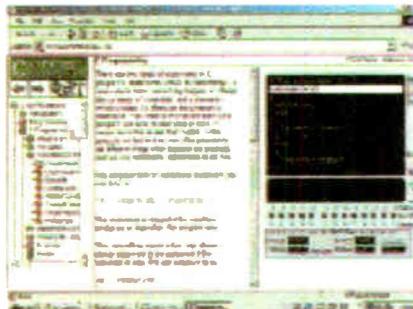
Virtual PICmicro

'C' FOR PICmicro VERSION 2

The C for PICmicro microcontrollers CD-ROM is designed for students and professionals who need to learn how to program embedded microcontrollers in C. The CD contains a course as well as all the software tools needed to create Hex code for a wide range of PICmicro devices – including a full C compiler for a wide range of PICmicro devices.

Although the course focuses on the use of the PICmicro microcontrollers, this CD-ROM will provide a good grounding in C programming for any microcontroller.

- Complete course in C as well as C programming for PICmicro microcontrollers
- Highly interactive course
- Virtual C PICmicro improves understanding
- Includes a C compiler for a wide range of PICmicro devices
- Includes full Integrated Development Environment
- Includes MPLAB software
- Compatible with most PICmicro programmers
- Includes a compiler for all the PICmicro devices.



Minimum system requirements for these items: Pentium PC running Windows 98, NT, 2000, ME, XP; CD-ROM drive; 64MB RAM; 10MB hard disk space.

FLOWCODE FOR PICmicro

Flowcode is a very high level language programming system for PICmicro microcontrollers based on flowcharts. Flowcode allows you to design and simulate complex robotics and control systems in a matter of minutes.

Flowcode is a powerful language that uses macros to facilitate the control of complex devices like 7-segment displays, motor controllers and I.c.d. displays. The use of macros allows you to control these electronic devices without getting bogged down in understanding the programming involved.

Flowcode produces MPASM code which is compatible with virtually all PICmicro programmers. When used in conjunction with the Version 2 development board this provides a seamless solution that allows you to program chips in minutes.

- Requires no programming experience
- Allows complex PICmicro applications to be designed quickly
- Uses international standard flow chart symbols (ISO5807)
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- Facilitates learning via a full suite of demonstration tutorials
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Burglar Alarm Simulation

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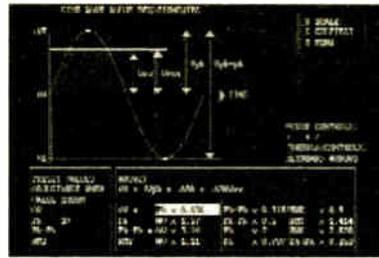
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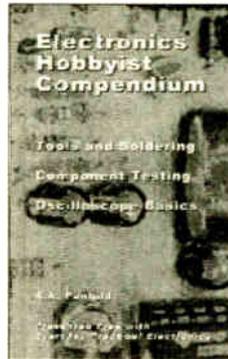
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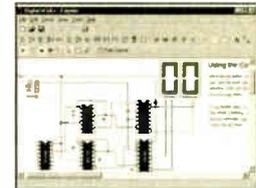
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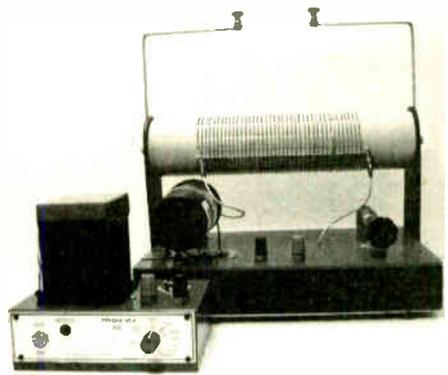
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TESLA HIGH VOLTAGE TRANSFORMER



RAYMOND HAIGH

Spectacularly create sizzling DIY lightning!

THIS small assembly gives a sizzling demonstration of Nikola Tesla's most famous discovery, a high frequency, high voltage transformer. The design presented here is much safer to adjust and operate than larger versions, and all of the materials and parts are widely available.

BRIEF HISTORY

Born in Croatia in 1856, Tesla emigrated to America in 1884 where he was largely responsible for the introduction of alternating current power generation and distribution; the system which is now adopted world wide. Although this was his major engineering achievement, he is more popularly known for his transformer, which he invented in 1891.

Tesla ridiculed the electro-magnetic theory of radio wave propagation, insisting that transmission is due to conduction through the earth. His vision was to erect a network of huge, high voltage transformers, which would deliver telegraph signals and electrical power to any number of remote receiving stations, using the earth as the conducting medium.

He began the construction of a prototype station at Wardencllyffe, Long Island, in 1901, the year Marconi first transmitted radio signals across the Atlantic. By 1903, financial difficulties had forced him to abandon the project when it was well advanced. Marconi's success had no doubt made it difficult for Tesla to attract backers for his untried system, despite his enormous prestige as an engineer.

Creditors eventually pursued him through the US Supreme Court, and the decaying 200 feet tall transformer tower, which he called a "magnifying transmitter", together with the ancillary buildings, were demolished in 1917.

DREAM MACHINE

Tesla held on to his dream, refusing to accept that radio signals are propagated by electro-magnetic waves. His ideas,

published in the press and technical journals, became increasingly bizarre, and included death-ray machines (again using his high voltage transformer) and thought photography. He died in New York in 1943.

Tamed, electronically driven versions of his transformer continue to provide the high voltages needed by cathode ray tubes in TVs and other equipment. They are also used to initiate the arc in industrial welding.

Tesla's invention still excites the interest of experimenters, no doubt because of the dramatic and violent electrical discharges which large versions of the transformer can produce. These big coils are lethal. They can be tricky to get going and have to be adjusted and operated with the utmost care. Moreover, obtaining parts for the energizing primary circuit can prove difficult.

Although the version described here is much smaller, its vicious, hissing discharge is quite impressive. Construction is simpler, the parts and materials are widely available, and it is much less dangerous.

HOW IT WORKS

Tesla's understanding of the magnifying effect of resonant tuned circuits was profound, and he repeatedly stressed the need for tuning and for the sudden excitation of the circuit via a capacitor.

Tuned circuits formed by inductors and capacitors magnify oscillating voltages. The effect depends on the Q (freedom from resistive or dielectric losses) of the inductor and capacitor combination. If one volt is applied to a tuned circuit with a Q of 100, it will be magnified to 100 volts if its frequency of oscillation coincides with the resonant frequency of the tuned circuit.

The dramatic performance of Tesla's transformer depends on this phenomenon. His invention pre-dated the amplifying valve, and the only means he had of inducing oscillations in the resonant circuit was by repeatedly shock exciting it (rather like pushing a clock pendulum to keep it swinging). To get the performance he was striving for, the tuned circuit had to be pulsed with large amounts of energy, and he used a spark gap and capacitor combination to achieve this.

BASIC CIRCUIT

The basic circuit for a Tesla Transformer is given in Fig.1, where the transformer primary, L1, is connected across a spark gap via capacitor C1. At switch-on, C1 charges through L1 until the spark gap breakdown voltage is developed across it. When the gap fires, C1 is discharged, very suddenly, through L1, and the process begins again.

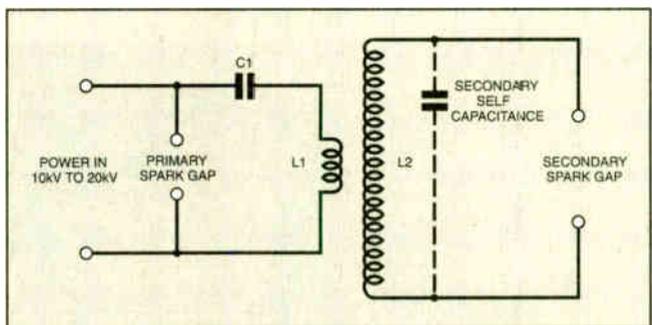


Fig.1. Basic circuit of the Tesla Transformer.

This rapid and repeated dumping of comparatively large pulses of energy into the primary winding induces a voltage in the secondary winding, L2. Shock excitation by steeply rising waveforms makes the voltage oscillate at the secondary coil's resonant frequency, and magnification takes place.

The inductance and self-capacitance of the secondary, L2, determine the frequency of oscillation of the system, which is usually in the region of 150kHz. For best performance, the primary should resonate at the same frequency as the secondary.

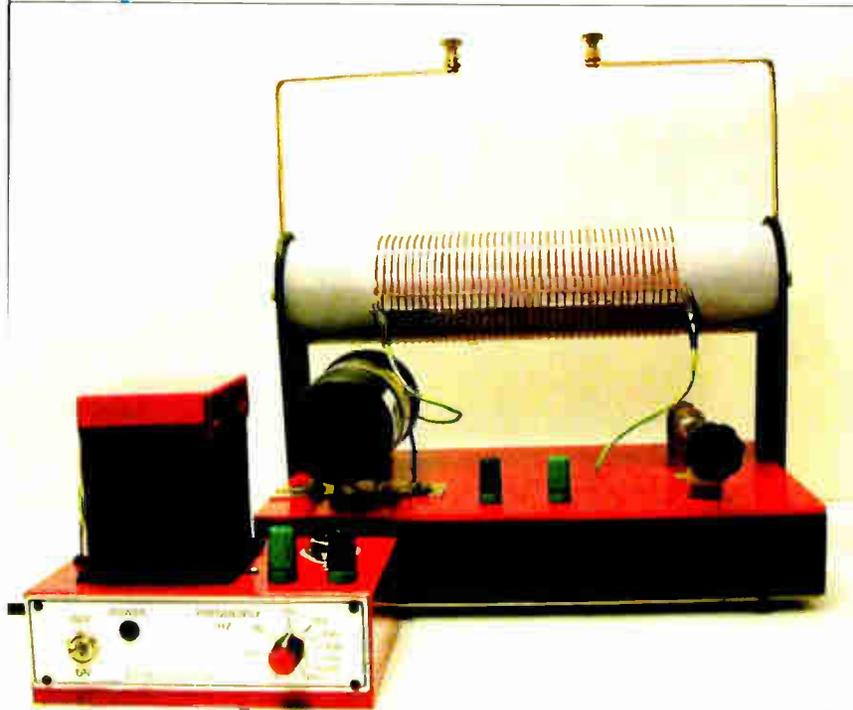
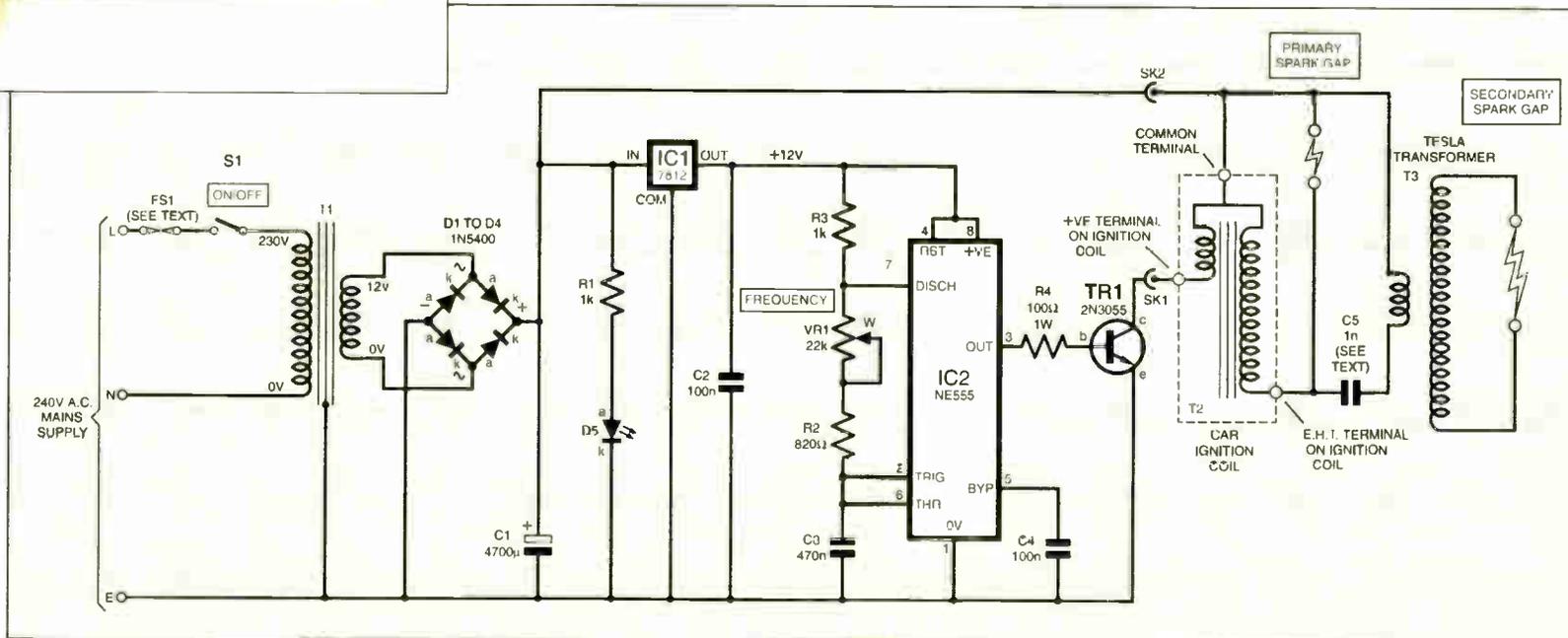


Fig.2. Full circuit diagram for the Tesla High Voltage Transformer.

Readers who have no experience of building or commissioning mains-powered equipment are reminded that the voltages involved can KILL. They must seek the help of an experienced constructor before embarking on this project.



DANGER WARNING

Although this small Tesla transformer is not as dangerous as larger models, certain precautions must be strictly observed.

1. The car ignition coil will deliver an extremely unpleasant electric shock. To someone with a weak heart the experience could be life-threatening. Never touch the terminals of the ignition coil, the spark gap electrodes, or the Tesla transformer whilst the power supply is connected. Always disconnect the power supply from the mains before making any adjustments to the Tesla transformer primary tapping.
2. Sparks can cause fires. Always ensure that the unit is operated in a suitable environment.
3. Ultra violet light is emitted by electrical discharges. Prolonged exposure can cause damage to the eyes and skin. Keep a reasonable distance from the equipment whilst it is working. Do not stare at the discharge for long periods.
4. Electrical discharges create ozone, a three-atom oxygen molecule. This is a pungent smelling toxic gas that can cause irritation to the nose and throat. It can also impair lung function in people susceptible to asthma. Always ensure that the unit is operated in a well-ventilated space.

5. When properly adjusted, the secondary of the Tesla transformer will not produce any sensation of electric shock (the voltage is oscillating at a low radio frequency and the human nervous system is insensitive to it). The discharge will, however, burn flesh. Sparks should never be drawn off with the finger. For a similar reason, the face should never be brought near the secondary terminals. A discharge to the eyes would cause severe damage.

6. Electrical discharges cause interference to radio receivers. Fortunately, the transformer and the connections to it do not make a very good radiator at the frequencies involved, and the problem is not as severe as it might otherwise be. Nevertheless, the unit should be operated for short periods and with considerable restraint.

7. The field radiated by the Tesla coil could affect pacemakers and other electronic medical aids. The unit must not be operated in the vicinity of people fitted with these devices, or close to sensitive electronic equipment of any kind.

Tuning can be effected by adjusting the value of capacitor C1, and/or the inductance of the primary, L1. The frequency of the energizing voltage (when it is adjustable), and the spark gap setting, have to be optimized to maximize the efficiency of the system.

BRUTE FORCE

Mains transformers capable of delivering 10kV to 15kV at currents of around 0.1A are used by experimenters to power large versions of the coil. The release of this amount of energy excites the system in a way that cannot be duplicated by valves or semiconductors, and enthusiasts still adopt Tesla's basic circuit.

The ability of the energizing voltage to deliver comparatively large currents makes the equipment extremely dangerous to set up and use, and burning of the spark gap electrodes becomes a problem.

BABY TESLA

Compared to the transformer on Long Island, this coil hardly warrants the adjective "baby". The circuit is given in Fig.2.

A car ignition coil, T2, is used to provide the high energizing voltage for the Tesla transformer. These coils have a step-up ratio of no more than 100:1 and depend for their action on the abrupt switching of the voltage applied to the primary.

In a basic (non electronic) car ignition circuit the sudden collapse of the magnetic field when the 12V d.c. supply is interrupted by a cam actuated breaker (the "points") induces an e.m.f. in the primary of around 200V to 250V. Stepping this up 100 times produces the necessary e.h.t.

SWITCHING CIRCUIT

Modern car ignition systems use transistors rather than cam actuated contacts to switch the primary supply on and off, and this technique is adopted here. Power transistor TR1 controls the flow of current through the primary of T2, and the necessary abrupt switching action is provided by IC2, a 555 timer i.c. configured as a square wave generator.

Potentiometer, VR1, together with resistors R2 and R3, and capacitor C3, determine the operating frequency, which can be swept, by VR1, from around 55Hz to 1100Hz. Pin 5 is grounded via C4 to prevent circuit action being disturbed by stray pick-up.

The square wave output, coupled to the base of TR1 via current limiting resistor R4, switches the power transistor, and hence the current through the ignition coil primary, on and off at a rate determined by the setting of VR1.

MAINS POWER SUPPLY

Mains transformer T1, full-wave bridge rectifiers D1 to D4, and reservoir capacitor C1, form the power supply for the system. With a 12V a.c. mains transformer secondary, the output swings from around 17V d.c. under no-load conditions to 14V d.c. when the Tesla transformer is being driven.

The unloaded output exceeds the safe working voltage of IC2, and its supply is, therefore, held at 12V by regulator IC1. Current to the l.e.d. on/off indicator D5 is limited by resistor R1, and capacitor C2 ensures the stability of the regulator.

COMPONENTS

Approx. Cost
Guidance Only

£30

excl. hardware

POWER SUPPLY AND PULSER

Resistors

R1, R3 1k (2 off)
R2 820Ω
R4 100Ω 1W
All 0.25W, 5% except R4.

See
SHOP
TALK
page

Potentiometer

VR1 22k rotary carbon, linear

Capacitors

C1 4700μ axial elect. 35V
C2, C4 100n ceramic disc, 25V (2 off)
C3 470n polyester

Semiconductors

D1 to D4 1N5400 50V 1A rec. diode (4 off)
D5 5mm red l.e.d., with bezel
TR1 2N3055 power transistor (see text)
IC1 7812 +12V 1A voltage regulator
IC2 555 timer

Miscellaneous

T1 mains transformer, 12V secondary 2A min.
S1 s.p.s.t. toggle switch, mains rated, 5A
FS1 fuse 3A max., 1A slow-blow preferred
SK1, SK2 4mm screw terminals, 1 each red and black

Printed circuit board, available from the EPE PCB Service, code 382; fuseholder, panel mounting; 8-pin d.i.l. socket; mica insulating washer and insulated bolts for TR1; heatsink compound; aluminium chassis, 150mm x 100mm x 50mm (6in x 4in x 2in) or larger; control knob; nuts; bolts; washers; solder tags; p.c.b. stand-off supports (4 off); 1mm terminal pins; connecting wire; 3-core mains lead; self adhesive rubber feet (4 off)

HIGH VOLTAGE UNIT

Energizing circuit

T2 car ignition coil (see text)
C5 1n - aluminium cooking foil, 2mm acrylic sheet, masking or insulating tape (see text and Fig.5)

Primary Spark Gap

Control knob; plastic spindle, 60mm x 6mm (2.5in x 1/4in) and spindle bush; brass strip for brackets, 175mm x 19mm x 0.5mm (7in x 3/4in x 1/64in); brass bolts, 25mm x 4mm (1in x 4BA) (2 off) plus nuts and cap nuts to suit; fixing bolts, 13mm x 3mm (0.5in x 6BA) (3 off) plus nuts, washers and solder tags to suit; flexible plastic tubing.

Tesla Transformer

Plastic rain water pipe, 68mm o/d (2.5in i/d) x 305mm (12in); plastic waste pipe, 41mm o/d (1.5in i/d) x 305mm (12in); plastic 35mm film containers or similar (2 off); fixing bolts, 25mm x 3mm (1in x 6BA) (2 off) plus nuts, washers and solder tags to suit; enamelled copper wire, 100gm (4oz) 18s.w.g. (16a.w.g.), 50gm (2oz) 36s.w.g. (32a.w.g.); acrylic sheet for spacer strip and support brackets; Superglue.

Secondary Spark Gap

Brass strips, 9mm x 2mm x 300mm (3/8in x 1/16in x 12in) (2 off); terminals (2 off)

Insulated base

Acrylic sheet, 305mm x 200mm (12in x 8in) (3 off); softwood strip, 45mm x 19mm x 1200mm (2in x 1in nominal x 48in); wood glue, c/s screws 3/4in (19mm); nails; connecting wire; polythene tubing; terminals (2 off); min. crocodile clips (2 off); self-adhesive rubber feet (4 off); clear cellulose and finishing materials.

Current drain, when the Tesla transformer is being powered, is between 1.5A and 2A.

The metal chassis and the transformer core *must* be connected to mains Earth, and the equipment protected by a fuse of no more than 3A rating (a slow-blow 1A type is to be preferred).

TESLA TRANSFORMER

Through the action of high-voltage capacitor C5 and the spark gap, the primary of the air-cored Tesla transformer, T3, is pulsed with e.h.t. supplied by the ignition coil. The operation of the Tesla transformer has already been discussed.

COMPONENTS

The primary circuit spark gap, high voltage capacitor C5, and the Tesla transformer, are home-made and their construction is described later.

Car ignition coils can be purchased new from spare parts retailers. The coil used is the type fitted in Mark II and Mark III Ford Escorts (it was the cheapest stocked), but almost any ignition coil should prove satisfactory. Wrecker's yards sell salvaged coils

at typically less than half new price, but take a test meter along and check the windings. The primary resistance should be a little more than 1Ω, the secondary around 10kΩ.

Primary and secondary are connected, auto transformer fashion, but there should be no connection between the windings and the metal case. The distributor lead fitted in cars is formed from fairly high resistance carbon strands in order to suppress electrical interference, and *must not* be used for this project.

Any npn silicon transistor with voltage, current and power ratings equal to, or greater than, those of the 2N3055 should prove suitable, but base connections and mounting details will vary. Transistors of this kind, and the remaining components, are widely available, and no difficulty should be encountered with supplies.

Acrylic sheet, 2mm thick, is used as the dielectric in the high-voltage capacitor and for the base and supports of the Tesla transformer. This material is retailed by most major DIY outlets as a double glazing product. Details of a mail-order supplier are given on this month's *ShopTalk* page.

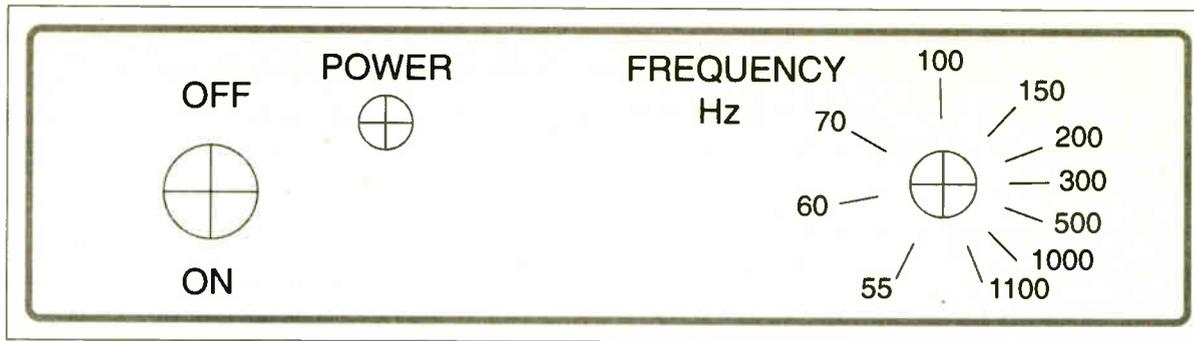


Fig.3. Full-size front panel, including panel-mounted control lettering.

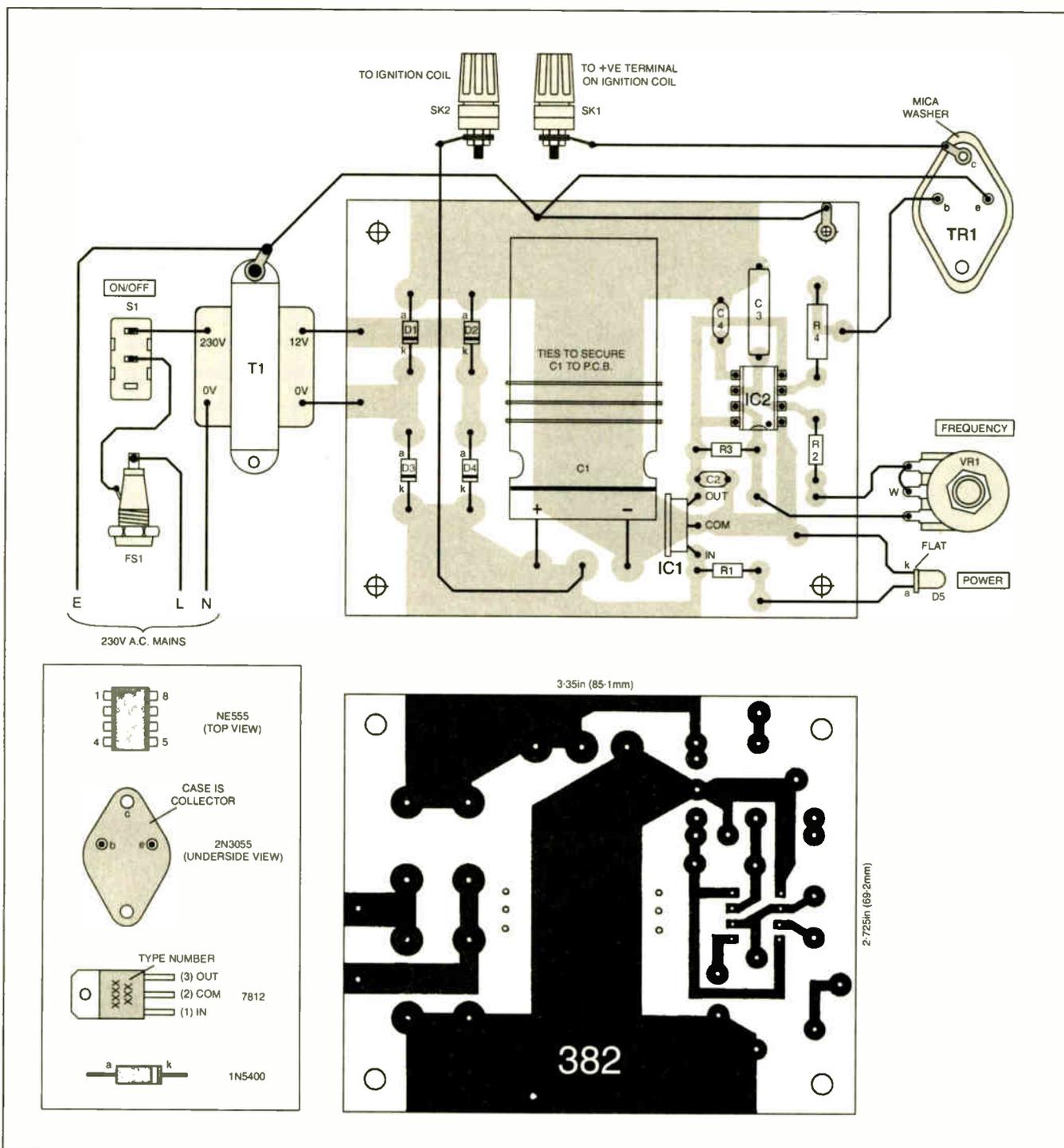


Fig.4. Power Supply and Pulsar Unit printed circuit board component layout, interwiring details, semiconductor pinouts (inset) and full-size copper foil master.



The completed Power Supply and Pulsing Unit showing the "shroud" protecting the mains transformer.



Completed Tesla Transformer Unit showing the primary and secondary spark gaps and the coil tapping clips.

CONSTRUCTION

Readers who have no experience of building or commissioning mains-powered equipment are reminded that the voltages involved can KILL. They must seek the help of an experienced constructor before embarking on this project.

POWER SUPPLY AND PULSING UNIT

The power supply and pulsing unit are assembled on a metal chassis; the Tesla transformer, with its ignition coil energizer, on an insulated base. This isolates vulnerable semiconductors from the extra-high-voltage parts of the circuit.

The mains transformer and power transistor TR1 are mounted directly onto an aluminium chassis, 150mm x 100mm x 50mm (6in x 4in x 2in). The chassis acts as a heatsink for the power transistor, which must be provided with an insulating washer and secured by insulated bolts.

Any above-chassis transformer connections which carry mains voltages must be shielded by an insulating cover.

Frequency adjusting potentiometer VR1, i.e.d. on/off indicator D5, and toggle switch S1, are located on one of the chassis sides. The various photographs should make the arrangement clear. The annotated front panel is reproduced full-size in Fig.3.

Component tolerances will affect the dial calibration, but it should remain accurate enough to be useful. The original was protected against soiling by a piece of acrylic sheet.

CIRCUIT BOARD

The remaining components are mounted on the printed circuit board (p.c.b.) as shown in Fig.4, along with its track layout details.

Use an i.c. socket for IC2 to facilitate substitution checking. The socket should be soldered in first.

Then solder the remaining components in order of ascending size, and mount the semiconductors last. Reservoir capacitor C1 has to be mounted horizontally or the p.c.b. will not fit inside a 50mm deep chassis. Radial capacitors should be tied to the board using cable ties; axial types will be retained by their lead-out wires. Solder pins, inserted at the lead-out points, ease the task of off-board wiring.

Before securing the board to the chassis, using stand-off pillars, check it for bridged tracks and poor soldered joints. Check also the orientation of the semi-

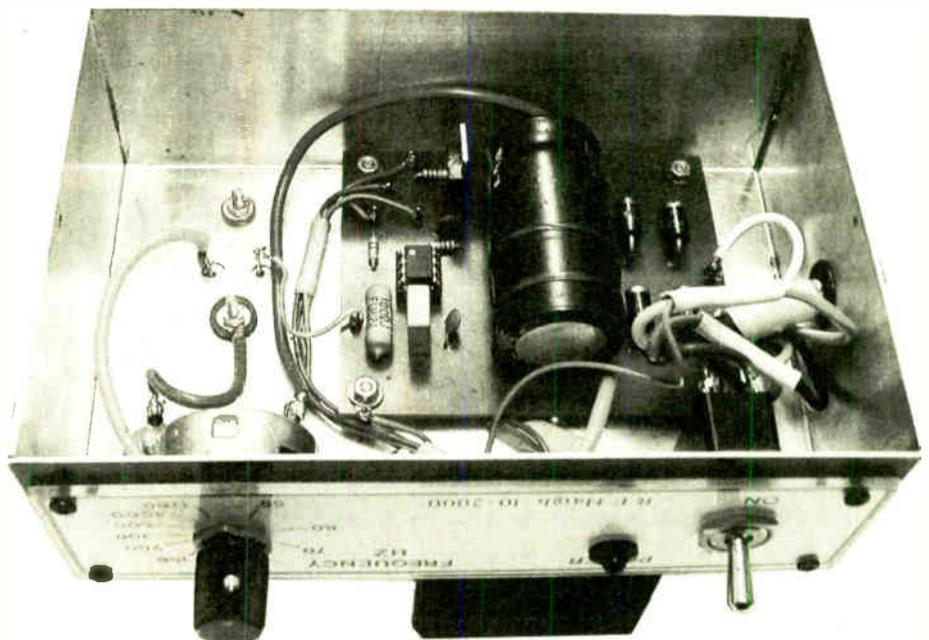
conductors, the i.c.s and the electrolytic capacitor, C1.

Terminal posts are mounted through the top of the chassis for the connections to the high-voltage board.

TESLA TRANSFORMER UNIT

The construction of the high-voltage capacitor, C5, the insulating base and the Tesla Transformer, involves the cutting of 2mm thick acrylic sheet. This is best done by deeply scoring it, on both sides, with a Stanley knife or similar, and then snapping it along the score line.

Use the back of the knife rather than the sharpened edge. This will scrape a very



Interior component layout showing general positioning of the p.c.b. Note the power transistor must be mounted using an insulating kit.

narrow groove in the sheet and produce the cleanest cut.

HIGH VOLTAGE CAPACITOR

The construction of capacitor C5 is illustrated in Fig.5. Aluminium baking foil forms the plates and acrylic sheet acts as the dielectric.

Keep the foil the specified distances from the outer edges of the acrylic sheet or the insulation of the capacitor will be compromised. The foil should be as smooth and wrinkle free as possible; air trapped inside the capacitor can be ionized by the high voltages.

Alternate leaves of foil are brought out at opposite ends of the capacitor. Strip 70mm of insulation from the connecting wires and wrap the projecting leaves of foil around them to make the connections to the plates. On completion, tightly bind the assembly with insulating tape.

PRIMARY SPARK GAP

The construction of the primary circuit spark gap is detailed in Fig.6. Although the output from an ignition coil is not as dangerous as that from a high-voltage mains transformer, a shock from it is profoundly unpleasant. There must, therefore, be a high degree of insulation between the spark gap terminal and the control knob.

A plastic knob will not, by itself, afford adequate protection at these voltages.

The operation of the adjustable gap will be evident from the drawing. The control rotates a bolt and the cap-nut electrode on its end is driven towards a fixed electrode. The bearing for the moving electrode is a nut, soldered to the brass support bracket.

Tin (heat and flow solder over) the face of the nut, and the bracket in the region of the hole. Smear grease on a bolt and use it to secure the nut to the bracket. Apply the soldering iron until the solder flows and the nut and bracket are sweated together. A 25W iron should be adequate.

Greasing the holding bolt prevents the solder attaching to it, and it can be withdrawn when cool. If cap nuts cannot be obtained, file the ends of the bolts to dome them a little.

Use a short length of plastic sleeving to link the moving electrode bolt to the plastic control spindle. Sleeving can be

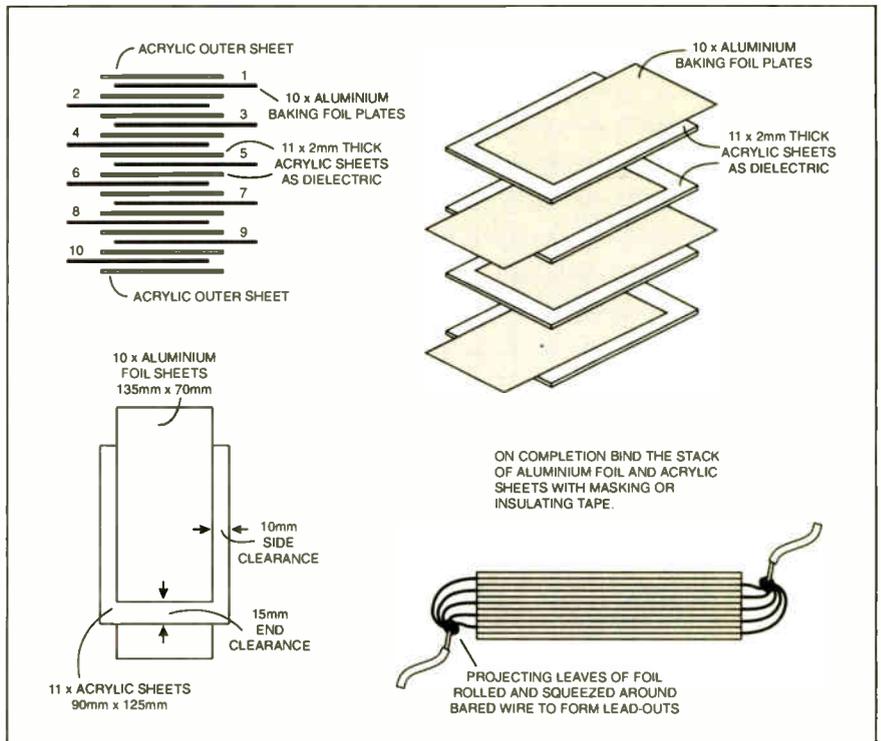


Fig.5. Making the high voltage capacitor (C5). Aluminium baking foil forms the plates and acrylic sheet acts as the dielectric.

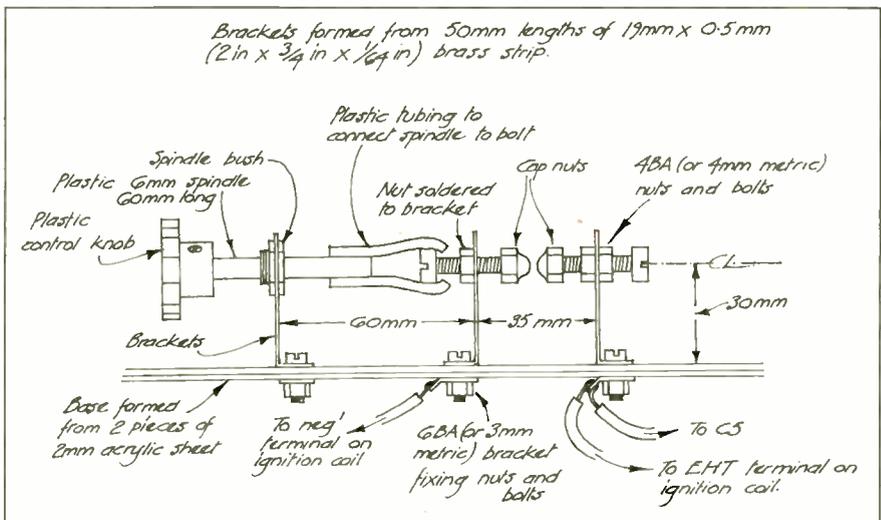
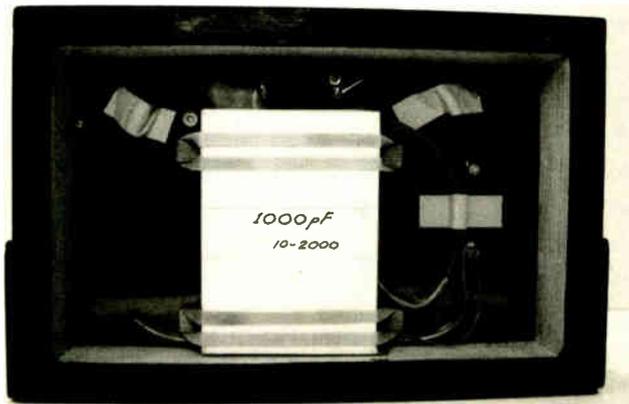
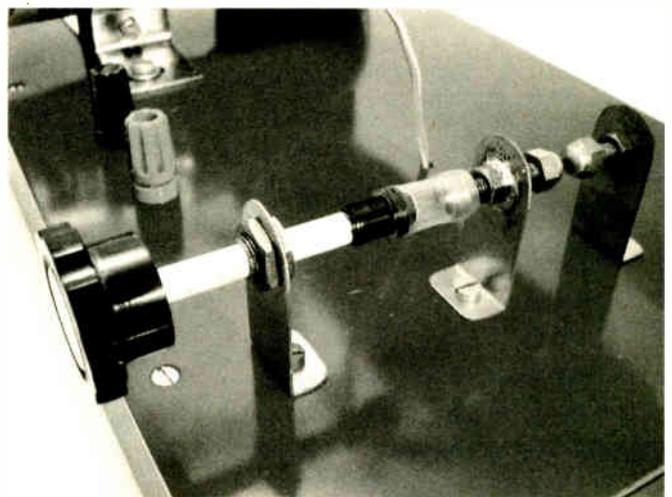


Fig.6. Suggested method of constructing the primary spark gap. There must be a high degree of insulation between the spark gap terminal and control knob.



The high voltage capacitor mounted beneath the Tesla Transformer Unit.



Close-up of the spark gap assembly. Note the insulation sleeve between knob spindle and gap screw terminal.

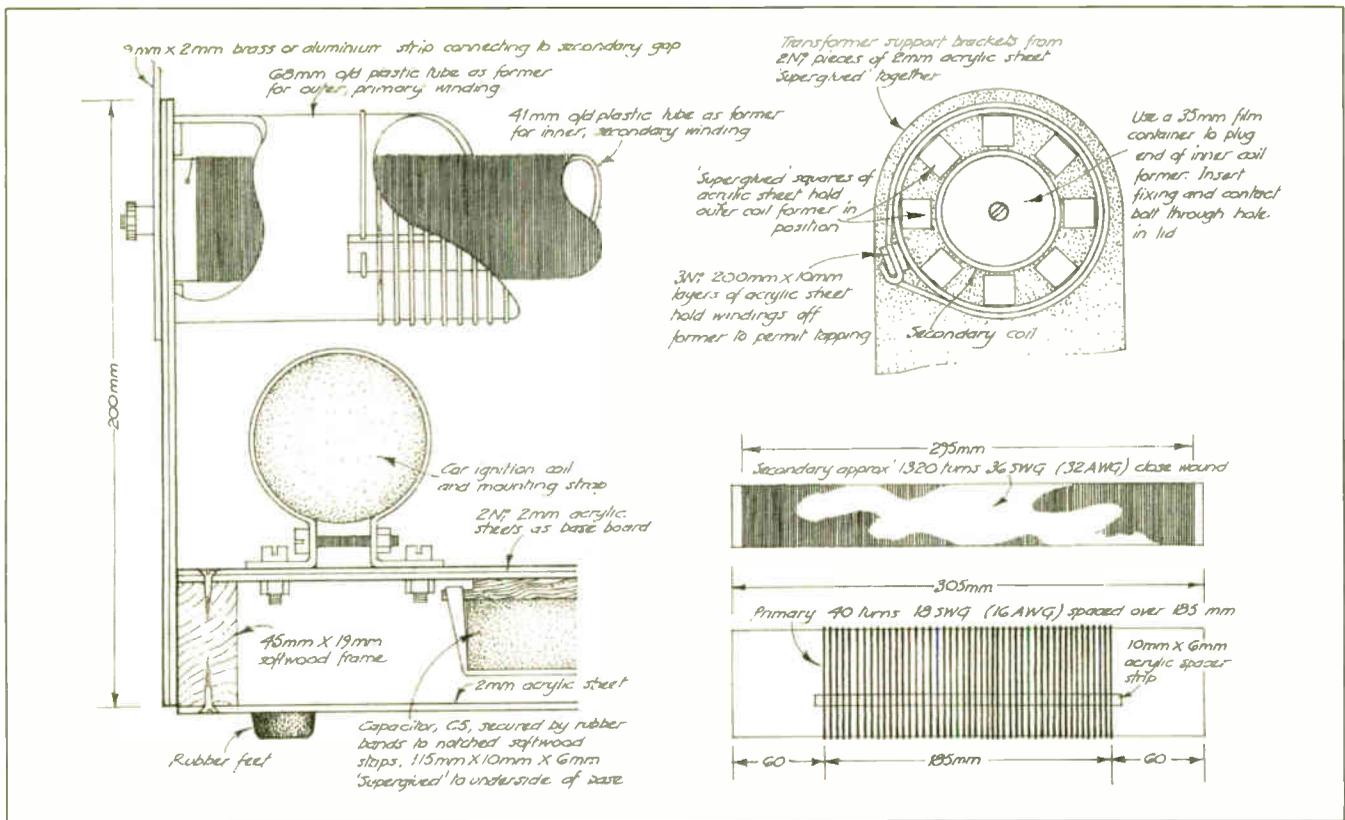


Fig. 7. Tesla Transformer and base unit assembly details.

obtained by stripping the outer insulation from a round cable of appropriate size. Alternatively, use the polythene tubing retailed by suppliers of home brewing equipment.

The plastic spindle and a bush can be salvaged from an old rotary potentiometer. Almost all model shops sell brass strip for the brackets, and most stock plastic rod or tube suitable for the spindle.

TESLA TRANSFORMER

The construction of the Tesla transformer is shown in Fig. 7. In true Tesla fashion, the primary is wound outside the secondary and spaced from it. This spacing prevents flash-over between the windings. It also reduces the damping on the resonant secondary, thereby increasing its *Q* factor.

The coils are wound on 305mm (12in) lengths of the kind of plastic pipe used for domestic plumbing. The primary is wound on 68mm outside diameter rainwater pipe (2.5in internal diameter). The secondary is wound on 41mm outside diameter waste pipe (1.5in internal diameter).

PRIMARY WINDING

The 18s.w.g. primary winding is held off the coil former by an acrylic strip to facilitate tapping with miniature crocodile clips. This strip is built up from three lengths of acrylic sheet, bonded together with Superglue (cyanoacrylate adhesive), to produce a thickness of 6mm (1/4in). The ends of the winding are held in holes, drilled through the strip at either end. Stick the strip to the former with Superglue.

Wind on 40 turns of 18s.w.g. (16a.w.g.) enamelled copper wire. Keep the winding as tight as possible, then space out the turns evenly, with the tip of a screwdriver, when the ends have been secured in the holes in



Acrylic spacer strip holds winding proud of the former to permit tapping.

the acrylic strip. Hold the turns in place with a coat of clear cellulose. When this has dried, scrape the windings, exposing bare metal along the line of the acrylic strip to ensure a good contact with the tapping clips.

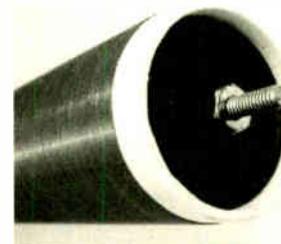
SECONDARY WINDING

The secondary has to be close-wound, i.e., with turns touching, and this is more difficult. Fit a couple of brackets to a board and, using the former fixing bolts as spindles, rotate the former with one hand and feed on the 36s.w.g. (32a.w.g.) enamelled copper wire with the other, counting 1320 full turns.

Arrange some means of locking the former, and maintaining tension on the wire, so that the winding won't unravel if work is interrupted. Wedges and/or weights will do the trick. With a little care and patience, a perfect winding can be produced. Again, give the turns a coat of clear cellulose to hold them in position. Connections to the coil are via the fixing bolts.

BASE AND COIL SUPPORTS

Form the base by securing two layers of 2mm acrylic sheet to a softwood frame. The frame can be simply butt jointed, and



Using a film can lid and bolts to secure the secondary winding to the side supports.

glued and nailed at the corners. A single piece of acrylic sheet should be secured over the underside of the base in order to prevent accidental contact with the high-voltage circuitry.

Supports for the Tesla transformer are cut from acrylic sheet, two layers being Superglued together to increase rigidity. The supports are screw-fixed to the sides of the base, which must, of course, be exactly the same length as the coil formers.

The inner, secondary coil is secured to the supports by bolts, passed through the lids of 35mm plastic film containers pushed into the ends of the former. A few turns of masking tape around the container will ensure a tight fit inside the plastic tubing.

The outer, primary coil is spaced from the secondary by squares of acrylic sheet Superglued to the supports. Tightening the secondary winding fixing bolts holds the entire assembly in place.

SECONDARY SPARK GAP

The bolts holding the formers in their supports also secure 9mm x 2mm brass strips, carried up and over the transformer to form the secondary spark gap.

Fit terminals at the gap ends of the brass strips, which should be about .75mm (3in) apart. The terminals are used to secure lengths of wire which adjust the width and shape of the gap.

MOUNTING THE COMPONENTS

The car ignition coil is secured by bolting its fixing strap to the base. Mount the coil so that its terminals are facing inwards, towards the Tesla transformer. The primary spark gap brackets are likewise bolted to the base. Solder tags, located on the underside, enable the gap to be connected into circuit.

The high-voltage capacitor, C5, is secured by stout rubber bands to notched softwood strips Superglued to the underside of the acrylic sheets. Fig.6 and Fig.7, together with the photographs, should make the arrangement clear.

Terminals, bolted into the base, are used to connect the high-voltage board to the 12V power supply and pulser unit.

WIRING UP

Four 4mm diameter holes must be drilled through the top sheets so that leads from the ignition coil and Tesla transformer primary can be taken to the capacitor, the spark gap and the terminals. With so few components, wiring up is quite straightforward and no difficulty should be encountered.

The primary circuit wiring is carrying potentials in the region of 25kV, and lengths of thick polythene tubing were slid over the leads in the prototype to improve the insulation. Suitable tubing can be obtained from retailers of home brewing equipment.

COMMISSIONING THE UNIT

Do not connect the power supply and pulser to the high-voltage board without first reading the warnings given below. Do not insert the 555 device, IC2, into its socket until the regulator output has been checked.

Connect the power supply to the mains and check the voltage across the reservoir capacitor, C1. It should be in the region of 17V. Check the voltage at the output of the regulator, IC1. It should be 12V (within a few per cent).

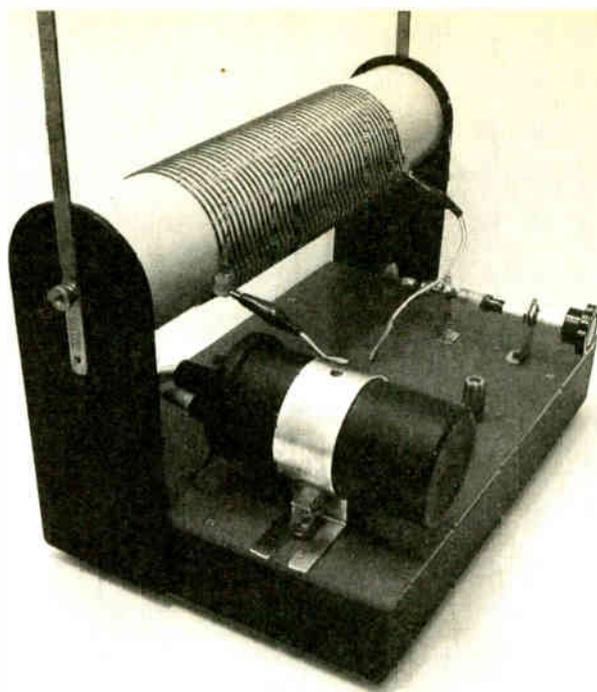
If all is in order, disconnect the unit from the mains, allow the charge on C1 to dissipate, and insert IC2.

Wire a 1kΩ resistor in series with a loudspeaker (or 10kΩ in series with a pair of earphones) and connect the arrangement to the output terminals. Connect the power supply to the mains. The speaker or earphones should emit a tone. Rotate potentiometer VR1. The tone should sweep from a low to a high frequency.

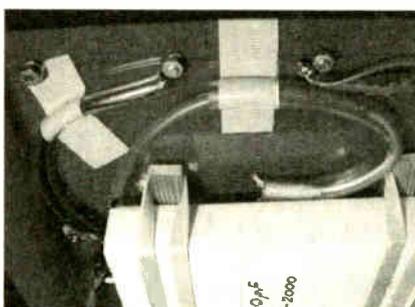
This completes the initial checking of the power supply and pulser unit.

POWERING UP

Attach the crocodile clips to connect the entire Tesla transformer primary into circuit. Connect short lengths of stout, bare wire to the terminals on the secondary spark gap, reducing its width to about 25mm (1in). Using leads about 600mm (2ft) long, connect the power supply to the high-voltage board and



The car ignition coil bolted to the top of the Pulsar base using its fixing strap. The baseboard is made from acrylic sheets and a softwood frame.



Using wooden strips and elastic bands to suspend the high voltage capacitor on the underside of the Pulsar Unit.

switch on the mains. Advance the frequency control. The ignition coil should emit a faint tone of rising pitch.

With the frequency control set at about 450Hz, rotate the primary spark gap adjustment knob, driving the electrodes closer together until an arc is struck. A discharge should now take place across the secondary spark gap. Adjust the frequency of the pulser unit and the primary circuit gap until a fat, hissing discharge is occurring across the secondary spark gap.

With the prototype, the most potent results were obtained with the primary spark gap closed down as much as possible and the frequency turned up to around 500Hz.

Disconnect the unit from the mains, widen the secondary gap, then try for a longer spark. Repeat this process, and experiment with the tappings to the primary, until the longest, fattest spark is obtained.

Always remember to disconnect the unit from the mains before making any adjustments.

Careful adjustment of the prototype unit resulted in a continuous discharge 40mm (1.5in) long between 12mm (1/2in) diameter metal spheres. If the gap is set too wide to produce a discharge, blue streamers are emitted from the electrodes but the room has to be darkened to make them clearly visible. Clean the primary spark gap

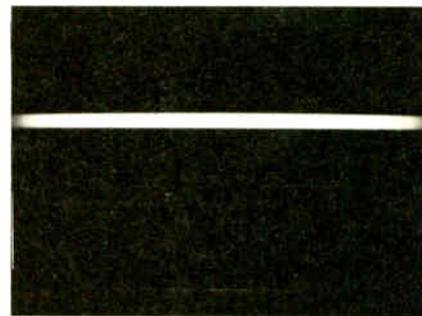
electrodes, at frequent intervals, with fine emery paper.

SHOCKS FROM THE SECONDARY

If the pulsing frequency is too low and the primary spark gap set too wide, a thin, crackling discharge will be produced by the transformer secondary. The frequency of this discharge is low enough to produce sensations of electric shock. To avoid this, always adjust the frequency and gap settings for a fat, luminous, hissing spark.

DISPLAYS

A fluorescent tube held close to the unit will glow quite brightly. If one terminal of the secondary is connected to a clear glass light bulb, streamers of glowing gas will form within the bulb. Bending the gap wires into a slight "V" shape will produce a rising, flickering discharge. □



A fluorescent tube held close to the Tesla Transformer.



Glowing gas inside a filament bulb.

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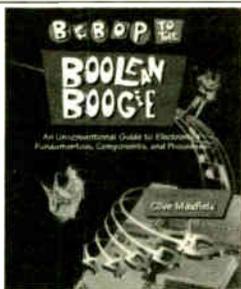
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Alan Dower Blumlein led an extraordinary life in which his inventive output rate easily surpassed that of Edison, but whose early death during the darkest days of World War Two led to a shroud of secrecy which has covered his life and achievements ever since.

His 1931 Patent for a Binaural Recording System was so revolutionary that most of his contemporaries regarded it as more than 20 years ahead of its time. Even years after his death, the full magnitude of its detail had not been fully utilized. Among his 128 patents are the principal electronic circuits critical to the development of the world's first electronic television system. During his short working life, Blumlein produced patent after patent breaking entirely new ground in electronic and audio engineering.

During the Second World War, Alan Blumlein was deeply engaged in the very secret work of radar development and contributed enormously to the system eventually to become 'H2S' - blind-bombing radar. Tragically, during an experimental H2S flight in June 1942, the Halifax bomber in which Blumlein and several colleagues were flying, crashed and all aboard were killed. He was just days short of his thirty-ninth birthday.

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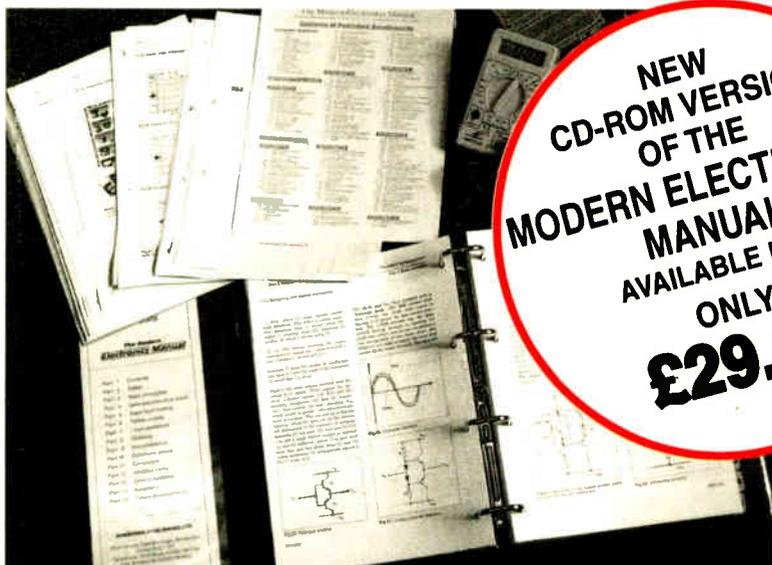
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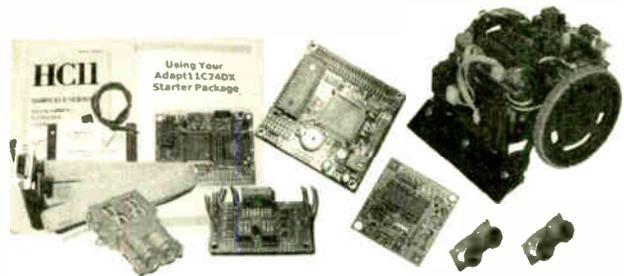
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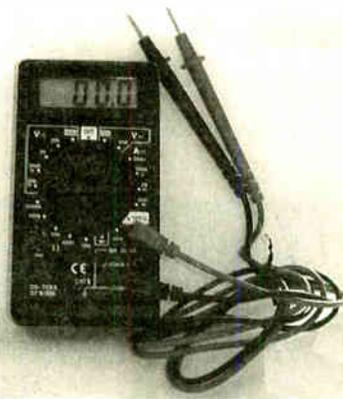
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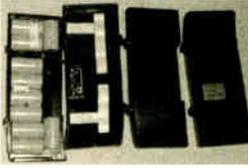
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